SUPPORT VECTOR

MACHINES

Scholastic Video Book Series
Part 2

Non-Linear Support Vector Machines

(with English Narrations)

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Support Vector Machines - #2

Non-Liner Support Vector Machines

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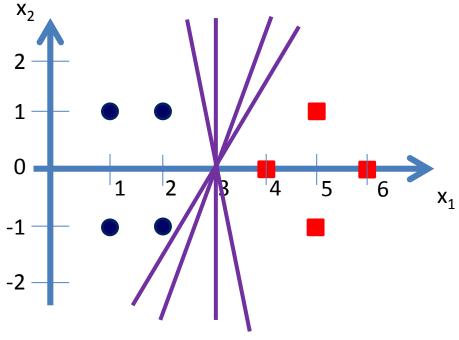
(SVM-002)

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Support Vector Machines

- Support Vector Machine (SVM) algorithms are used in Classification.
- Classification can be viewed as the task of separating classes in feature space.

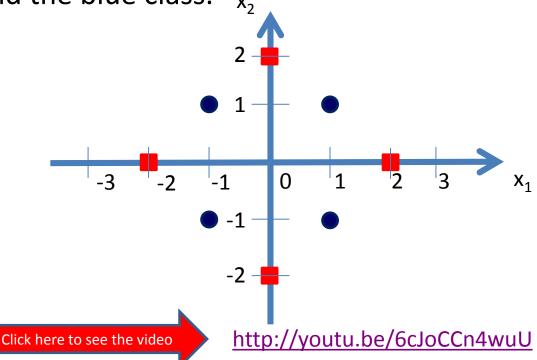


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Support Vector Machines

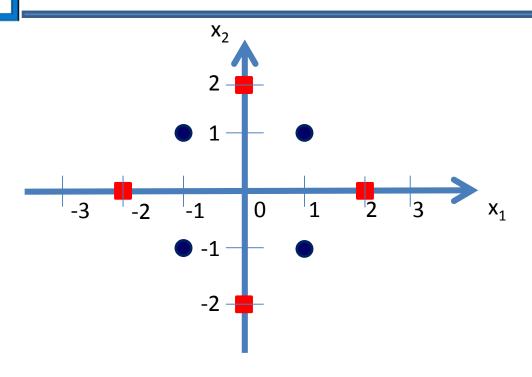
 We looked at the linear type SVM in Part I of our SVM lesson series. Here we will look at an example like the one given below and find out how to carry out the classification.

 Obviously there is no clear separating hyperplane between the red class and the blue class.



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Support Vector Machines



- Blue class vectors are: $\begin{pmatrix} 1 \\ 1 \end{pmatrix}$, $\begin{pmatrix} -1 \\ 1 \end{pmatrix}$, $\begin{pmatrix} -1 \\ -1 \end{pmatrix}$, $\begin{pmatrix} 1 \\ -1 \end{pmatrix}$
- Red class vectors are: $\binom{2}{0}$, $\binom{0}{2}$, $\binom{-2}{0}$, $\binom{0}{-2}$

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Support Vector Machines

- Here we need to find a non-linear mapping function Φ which can transform these data in to a new feature space where a seperating hyperplane can be found.
- Let us consider the following mapping function.

•
$$\Phi\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{cases} \left(6 - x_1 + (x_1 - x_2)^2 \\ 6 - x_2 + (x_1 - x_2)^2 \right) & \text{if } \sqrt{x_1^2 + x_2^2} \ge 2 \\ \left(\frac{x_1}{x_2}\right) & \text{otherwise} \end{cases}$$

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Support Vector Machines

• Now let us transform the blue and red calss vectors using the non-linear mapping function Φ .

•
$$\Phi \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{cases} \left(6 - x_1 + (x_1 - x_2)^2 \\ 6 - x_2 + (x_1 - x_2)^2 \right) & \text{if } \sqrt{x_1^2 + x_2^2} \ge 2 \\ \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} & \text{otherwise} \end{cases}$$

• Blue class vectors are: $\binom{1}{1}$, $\binom{-1}{1}$, $\binom{-1}{-1}$, $\binom{1}{-1}$ no change since $\sqrt{x_1^2 + x_2^2} < 2$ for all the vectors

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Support Vector Machines

•
$$\Phi\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{cases} \left(6 - x_1 + (x_1 - x_2)^2 \\ 6 - x_2 + (x_1 - x_2)^2 \right) & \text{if } \sqrt{x_1^2 + x_2^2} \ge 2 \\ \left(\frac{x_1}{x_2}\right) & \text{otherwise} \end{cases}$$

Let us take Red class vectors : $\binom{2}{0}$, $\binom{0}{2}$, $\binom{-2}{0}$, $\binom{0}{-2}$

•
$$\Phi \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \Phi \begin{pmatrix} 2 \\ 0 \end{pmatrix} = \begin{pmatrix} 6 - 2 + (2 - 0)^2 \\ 6 - 0 + (2 - 0)^2 \end{pmatrix} = \begin{pmatrix} 8 \\ 10 \end{pmatrix}$$

•
$$\Phi \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \Phi \begin{pmatrix} 0 \\ 2 \end{pmatrix} = \begin{pmatrix} 6 - 0 + (0 - 2)^2 \\ 6 - 2 + (0 - 2)^2 \end{pmatrix} = \begin{pmatrix} 10 \\ 8 \end{pmatrix}$$

•
$$\Phi \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \Phi \begin{pmatrix} -2 \\ 0 \end{pmatrix} = \begin{pmatrix} 6+2+(-2-0)^2 \\ 6-0+(-2-0)^2 \end{pmatrix} = \begin{pmatrix} 12 \\ 10 \end{pmatrix}$$

•
$$\Phi \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \Phi \begin{pmatrix} 0 \\ -2 \end{pmatrix} = \begin{pmatrix} 6 - 0 + (0+2)^2 \\ 6 + 2 + (0+2)^2 \end{pmatrix} = \begin{pmatrix} 10 \\ 12 \end{pmatrix}$$

home.video.tutor @gmail.com Vectors After Transforming

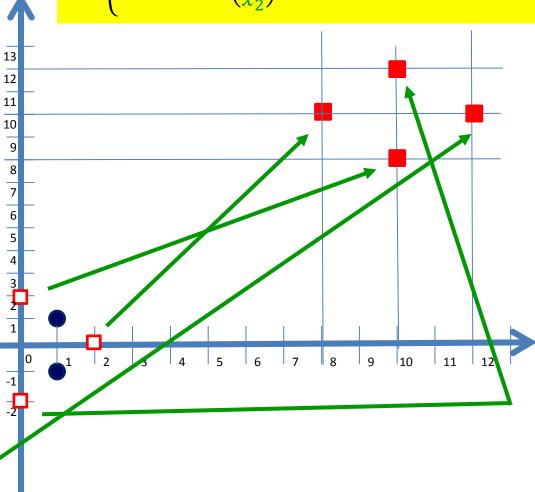
$$\Phi \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{cases}
\left(6 - x_1 + (x_1 - x_2)^2 \\ 6 - x_2 + (x_1 - x_2)^2 \end{pmatrix} & \text{if } \sqrt{x_1^2 + x_2^2} \ge 2 \\ \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} & \text{otherwise}
\end{cases}$$

•
$$\Phi \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \Phi \begin{pmatrix} 2 \\ 0 \end{pmatrix} = \begin{pmatrix} 8 \\ 10 \end{pmatrix}$$

•
$$\Phi\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \Phi\begin{pmatrix} 0 \\ 2 \end{pmatrix} = \begin{pmatrix} 10 \\ 8 \end{pmatrix}$$

•
$$\Phi\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \Phi\begin{pmatrix} -2 \\ 0 \end{pmatrix} = \begin{pmatrix} 12 \\ 10 \end{pmatrix}$$

•
$$\Phi\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \Phi\begin{pmatrix} 0 \\ -2 \end{pmatrix} = \begin{pmatrix} 10 \\ 12 \end{pmatrix}$$



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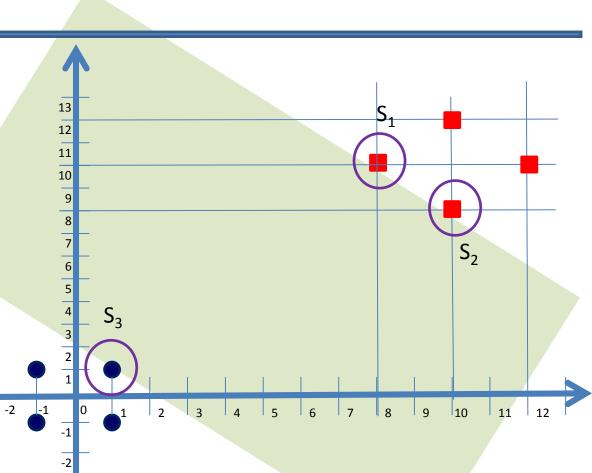
Selection of Support Vectors

- Now our task is to find suitable support vectors to classify these two classes.
- Here we will select the following 3 support vectors:

•
$$S_1 = {8 \choose 10}$$
,

•
$$S_2 = {10 \choose 8}$$
,

• and $S_3 = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$



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Augmented Support Vectors

 Here we will use vectors augmented with a 1 as a bias input, and for clarity we will differentiate these with an over-tilde.

That is:

$$S_1 = {8 \choose 10}$$

$$S_2 = \binom{10}{8}$$

$$S_3 = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

$$\widetilde{S}_{1} = \begin{pmatrix} 8 \\ 10 \\ 1 \end{pmatrix}$$

$$\widetilde{S}_{2} = \begin{pmatrix} 10 \\ 8 \\ 1 \end{pmatrix}$$

$$\widetilde{S}_{3} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$$

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Finding Parameters

• Now we need to find 3 parameters α_1 , α_2 , and α_3 based on the following 3 linear equations:

$$\alpha_1 \widetilde{S_1} \cdot \widetilde{S_1} + \alpha_2 \widetilde{S_2} \cdot \widetilde{S_1} + \alpha_3 \widetilde{S_3} \cdot \widetilde{S_1} = +1 \ (+ve \ class)$$

$$\alpha_1 \widetilde{S_1} \cdot \widetilde{S_2} + \alpha_2 \widetilde{S_2} \cdot \widetilde{S_2} + \alpha_3 \widetilde{S_3} \cdot \widetilde{S_2} = +1 \ (+ve \ class)$$

$$\alpha_1 \widetilde{S_1} \cdot \widetilde{S_3} + \alpha_2 \widetilde{S_2} \cdot \widetilde{S_3} + \alpha_3 \widetilde{S_3} \cdot \widetilde{S_3} = -1 \ (-ve \ class)$$

home.video.tutor @gmail.com $\alpha_1 \widetilde{S_1} \cdot \widetilde{S_1} + \alpha_2 \widetilde{S_2} \cdot \widetilde{S_1} + \alpha_3 \widetilde{S_3} \cdot \widetilde{S_1} = +1 \ (+ve \ class)$

$$\alpha_1 \widetilde{S_1} \cdot \widetilde{S_2} + \alpha_2 \widetilde{S_2} \cdot \widetilde{S_2} + \alpha_3 \widetilde{S_3} \cdot \widetilde{S_2} = +1 \ (+ve \ class)$$

$$\alpha_1 \widetilde{S_1}.\widetilde{S_3} + \alpha_2 \widetilde{S_2}.\widetilde{S_3} + \alpha_3 \widetilde{S_3}.\widetilde{S_3} = -1 \ (-ve \ class)$$

• Let's substitute the values for \widetilde{S}_1 , \widetilde{S}_2 and \widetilde{S}_3 in the above equations. (8) (10)

$$\widetilde{S_1} = \begin{pmatrix} 8 \\ 10 \\ 1 \end{pmatrix}$$
 $\widetilde{S_2} = \begin{pmatrix} 10 \\ 8 \\ 1 \end{pmatrix}$ $\widetilde{S_3} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$

$$\alpha_{1} \begin{pmatrix} 8 \\ 10 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 8 \\ 10 \\ 1 \end{pmatrix} + \alpha_{2} \begin{pmatrix} 10 \\ 8 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 8 \\ 10 \\ 1 \end{pmatrix} + \alpha_{3} \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 8 \\ 10 \\ 1 \end{pmatrix} = +1$$

$$\alpha_1 \begin{pmatrix} 8 \\ 10 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 10 \\ 8 \\ 1 \end{pmatrix} + \alpha_2 \begin{pmatrix} 10 \\ 8 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 10 \\ 8 \\ 1 \end{pmatrix} + \alpha_3 \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 10 \\ 8 \\ 1 \end{pmatrix} = +1$$

$$\alpha_1 \begin{pmatrix} 8 \\ 10 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} + \alpha_2 \begin{pmatrix} 10 \\ 8 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} + \alpha_3 \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} = -1$$

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$$\alpha_{1} \begin{pmatrix} 8 \\ 10 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 8 \\ 10 \\ 1 \end{pmatrix} + \alpha_{2} \begin{pmatrix} 10 \\ 8 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 8 \\ 10 \\ 1 \end{pmatrix} + \alpha_{3} \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 8 \\ 10 \\ 1 \end{pmatrix} = +1$$

$$\alpha_{1} \begin{pmatrix} 8 \\ 10 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 10 \\ 8 \\ 1 \end{pmatrix} + \alpha_{2} \begin{pmatrix} 10 \\ 8 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 10 \\ 8 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 10 \\ 8 \\ 1 \end{pmatrix} + \alpha_{3} \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 10 \\ 8 \\ 1 \end{pmatrix} = +1$$

$$\alpha_{1} \begin{pmatrix} 8 \\ 10 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} + \alpha_{2} \begin{pmatrix} 10 \\ 8 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} + \alpha_{3} \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} = -1$$

After multiplication we get:

$$165 \alpha_{1} + 161 \alpha_{2} + 19 \alpha_{3} = +1$$

$$161 \alpha_{1} + 165 \alpha_{2} + 19 \alpha_{3} = +1$$

$$19 \alpha_{1} + 19 \alpha_{2} + 3 \alpha_{3} = -1$$

• Simplifying the above 3 simultaneous equations we get: $\alpha_1 = \alpha_2 = 0.859$ and $\alpha_3 = -1.4219$.

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Discriminating Hyper Plane

The hyper plane that discriminates the positive class from the negative class is given by:

$$\widetilde{w} = \sum_{i} \alpha_{i} \widetilde{S}_{i}$$

Substituting the values we get:

$$\widetilde{w} = \alpha_1 \begin{pmatrix} 8 \\ 10 \\ 1 \end{pmatrix} + \alpha_2 \begin{pmatrix} 10 \\ 8 \\ 1 \end{pmatrix} + \alpha_3 \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$$

$$\widetilde{w} = (0.0859) \cdot \begin{pmatrix} 8 \\ 10 \\ 1 \end{pmatrix} + (0.0859) \cdot \begin{pmatrix} 10 \\ 8 \\ 1 \end{pmatrix} + (-1.4219) \cdot \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 0.1243 \\ 0.1243 \\ -1.2501 \end{pmatrix}$$

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Equation for Discriminating Hyper Plane

- Our vectors are augmented with a bias.
- Hence we can equate the entry in \widetilde{w} as the hyper plane with an offset b.
- Therefore the separating hyper plane equation

$$y = wx + b$$
 with $w = \begin{pmatrix} 0.1243/0.1243 \\ 0.1243/0.1243 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$

and an offset
$$b = -\frac{1.2501}{0.1243} = -10.057$$
.

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Hyper Plane Seperating the Two Classes

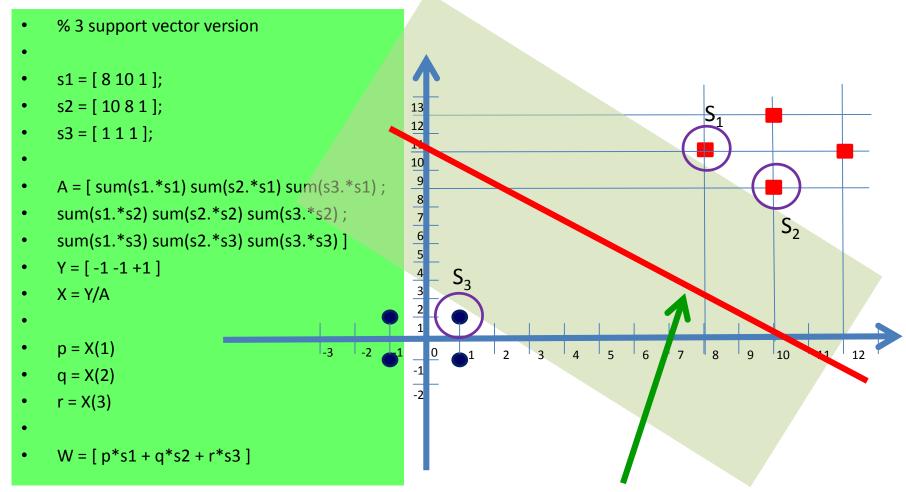
• y = wx + b with $w = {1 \choose 1}$ and offset b = -10.057.

 This is the expected decision surface of the Non LSVM.

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Support Vector Machines – Programme Code Example 1



When you run you should get: $\widetilde{w} = [0.125 \ 0.125 \ -1.25]$. This is the line shown passing through x1=1.25/0.125=10 with a gradient -0.125/0.125=-1. (Note the values here are approximated) http://scholastic-videos.com

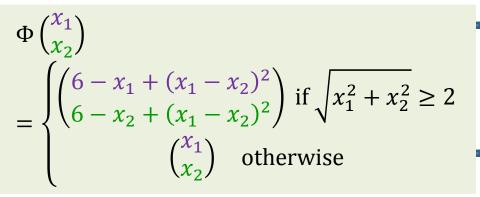
home.video.tutor @gmail.com Non-Linear Support
Vector Machines –
Classification
Examples

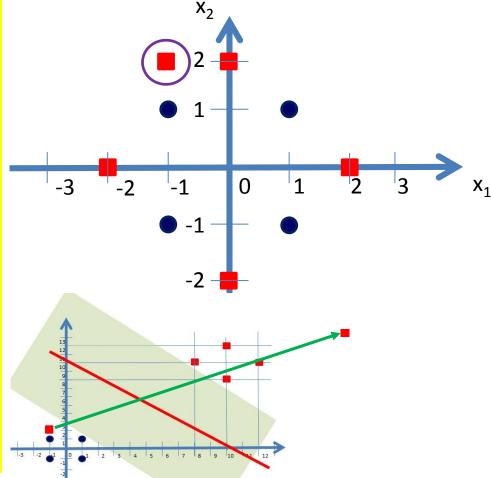
- Let's consider a classification example here.
- Let's classify the point $(x_1,x_2)=(-1,2)$.

•
$$\Phi {x_1 \choose x_2} = \Phi {-1 \choose 2} =$$

$${6+1+(-1-2)^2 \choose 6-2+(-1-2)^2} = {16 \choose 13}$$

- $w.\Phi(x) = \begin{pmatrix} 1 \\ 1 \end{pmatrix} . \begin{pmatrix} 16 \\ 13 \end{pmatrix} = 29 > 10$
- Hence this point belongs to the red class.





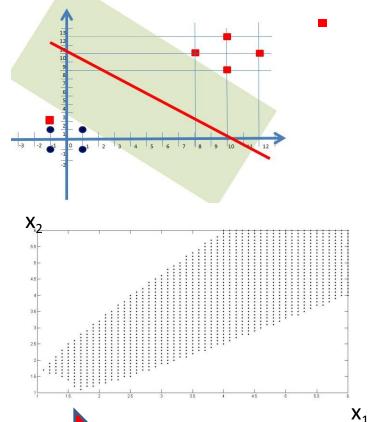
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Important Note

- Please note that due to the nature of the non linear transfer function and the selected support vectors used, here not all the points with $\sqrt{x_1^2 + x_2^2} \ge 2$ will transform above the current classification boundary.
- The Figure shows (in dots) the region that will not correctly classify using the current mapping function.
- Feature vectors that lie in all the other regions inluding the vectors in negative quadrents can be classified correctly using this non-linear SVM approach.

 Click here to see the video

$$\Phi\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{cases}
\left(6 - x_1 + (x_1 - x_2)^2 \\ 6 - x_2 + (x_1 - x_2)^2 \end{pmatrix} & \text{if } \sqrt{x_1^2 + x_2^2} \ge 2 \\ \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} & \text{otherwise}
\end{cases}$$



http://youtu.be/6cJoCCn4wuU



Support Vector Machines - #2

Non-Linear Support Vector Machines

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END of the Book

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(SVM-002)

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