

---

**DEPARTMENT OF TRAINING & PLACEMENT  
KALINGA INSTITUTE OF INDUSTRIAL TECHNOLOGY (KIIT)  
DEEMED TO BE UNIVERSITY, BHUBANESWAR (ODISHA)**

---

**No. KIIT-DU/T&P/24/1351**

**Date: 11<sup>th</sup> Dec'2024**

**Kind Atten<sup>n</sup>: 2025 Graduating B.Tech (CSE/CS&SE/CS&CE/IT) Students**

This is to inform all the above students **Mobtions** will be conducting an internship cum performance based PPO Recruitment Drive very shortly.

Eligible students would have received the Job Notification through Superset & are directed to **APPLY** on or before **12<sup>th</sup> Dec'2024 by 1.00 PM** to participate for the same.

Profile Offered	:	Game Developer Intern
Eligibility Criteria	:	No Backlogs
Internship Duration	:	6 Months
Stipend	:	First month unpaid; from the 2nd month, stipend up to Rs. 20, 000 based on skills
CTC	:	Post 6 months, unlock an exclusive package of up to Rs.7.00 LPA
Location	:	Bengaluru

Prof. (Dr.) Prachet Bhuyan  
Professor & Dean(T&P), KIIT-DU

- NB: 1. The Company will be short listing from the registered students list.  
2. Find below Job Description for your reference.

**Job Description**

**Responsibilities:**

- Clean the code of high-quality, scalable, and performant game systems using Unity,Java and Html5.
- Collaborate with designers, artists, and other programmers to develop and implement game features.
- Write clean, efficient, and maintainable code in Unity,Java and Html5.
- Optimize game performance and troubleshoot issues.
- Develop and maintain game systems such as physics, animation, AI, UI, and networking.
- Ensure smooth and responsive gameplay experiences.
- Stay up to date with industry trends and emerging technologies. 8. Develop/create levels within the game



**Requirements:**

- Game Development, or a related field, or equivalent experience.
- Proficiency in HTML5. Knowledge of Unity engine, including its architecture and best practices.
- Worked on games or significant game features.
- Experience with performance optimization techniques in Unity.
- Problem-solving skills and ability to think critically.
- Excellent communication and teamwork skills.

**Skills:**

1. Programming Languages
2. Game Development
3. Game Programming
4. Gaming Industry
5. Mobile Games
6. Online Gaming
7. HTML5
8. Unity
9. Java