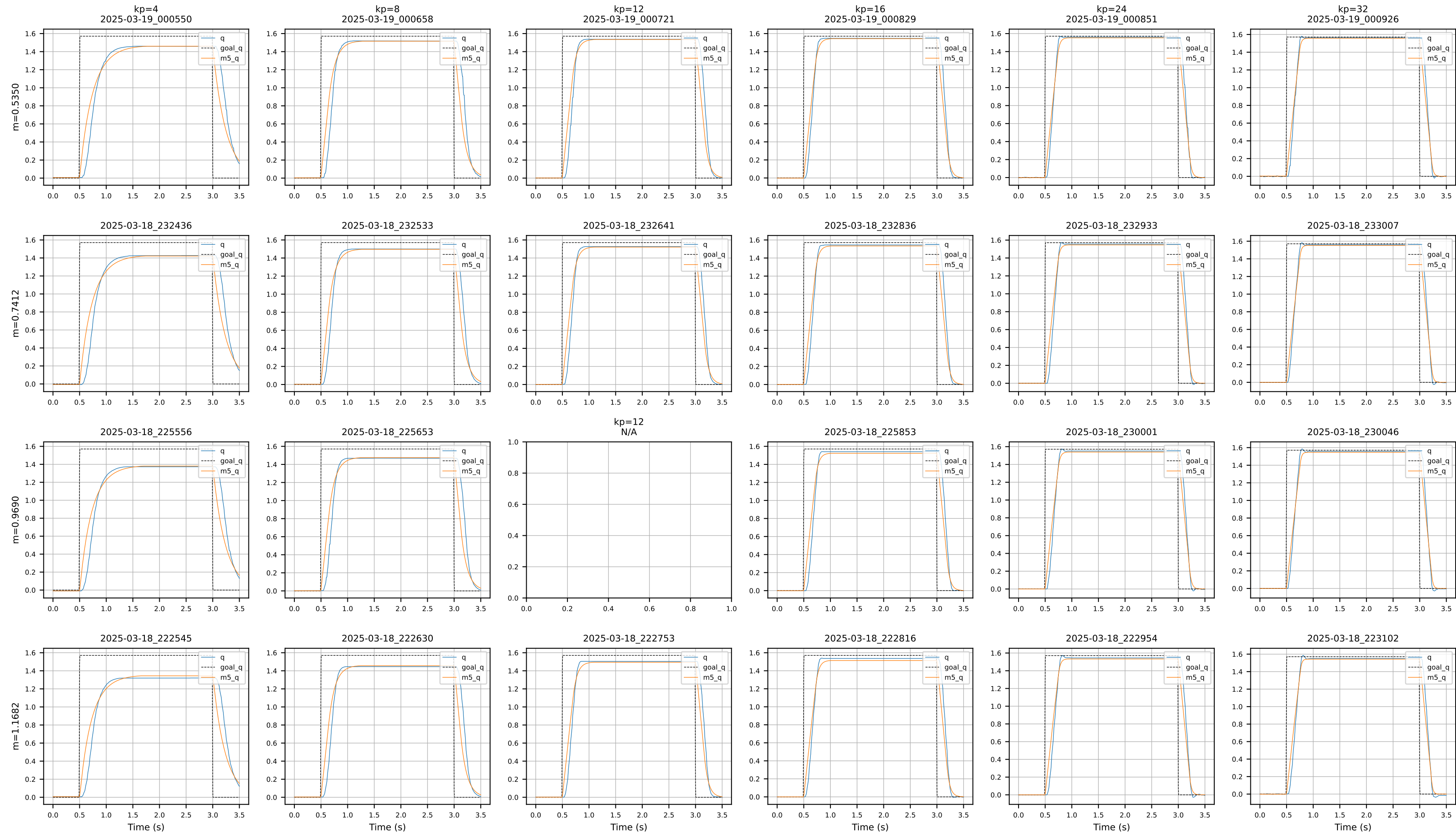
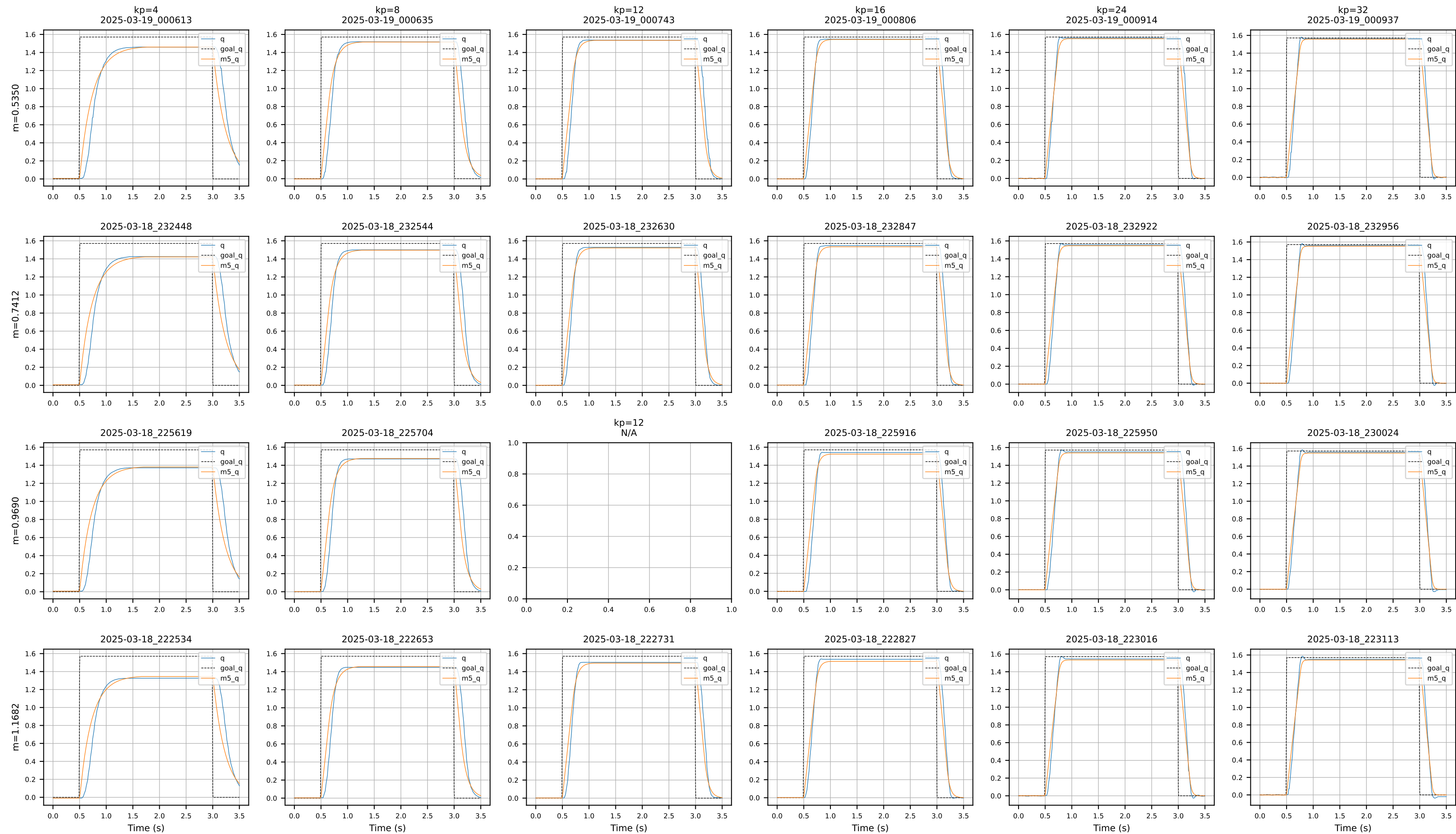


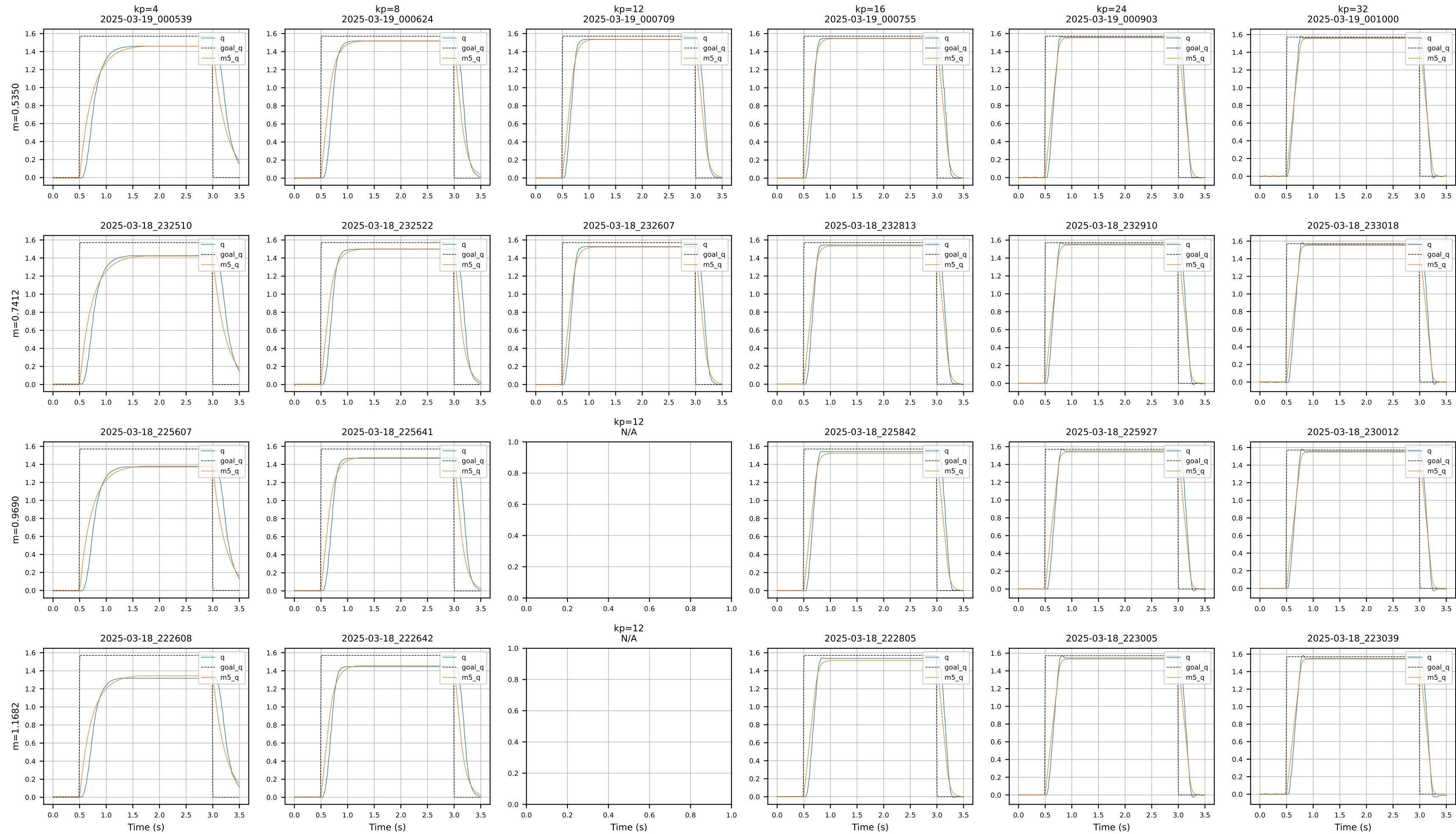
Length: 0.10m, Trajectory: brutal
Repetition: 0



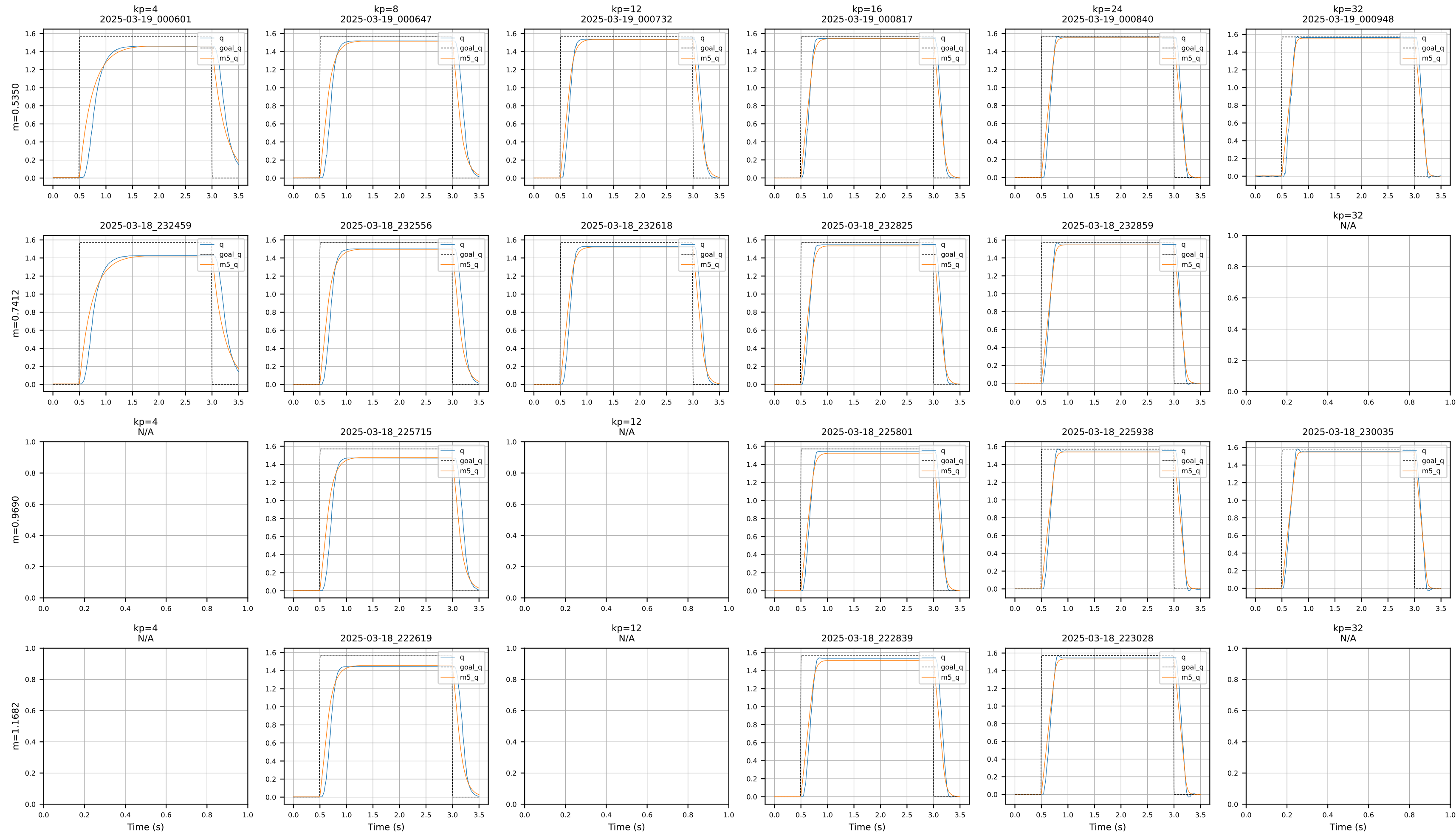
Length: 0.10m, Trajectory: brutal
Repetition: 1



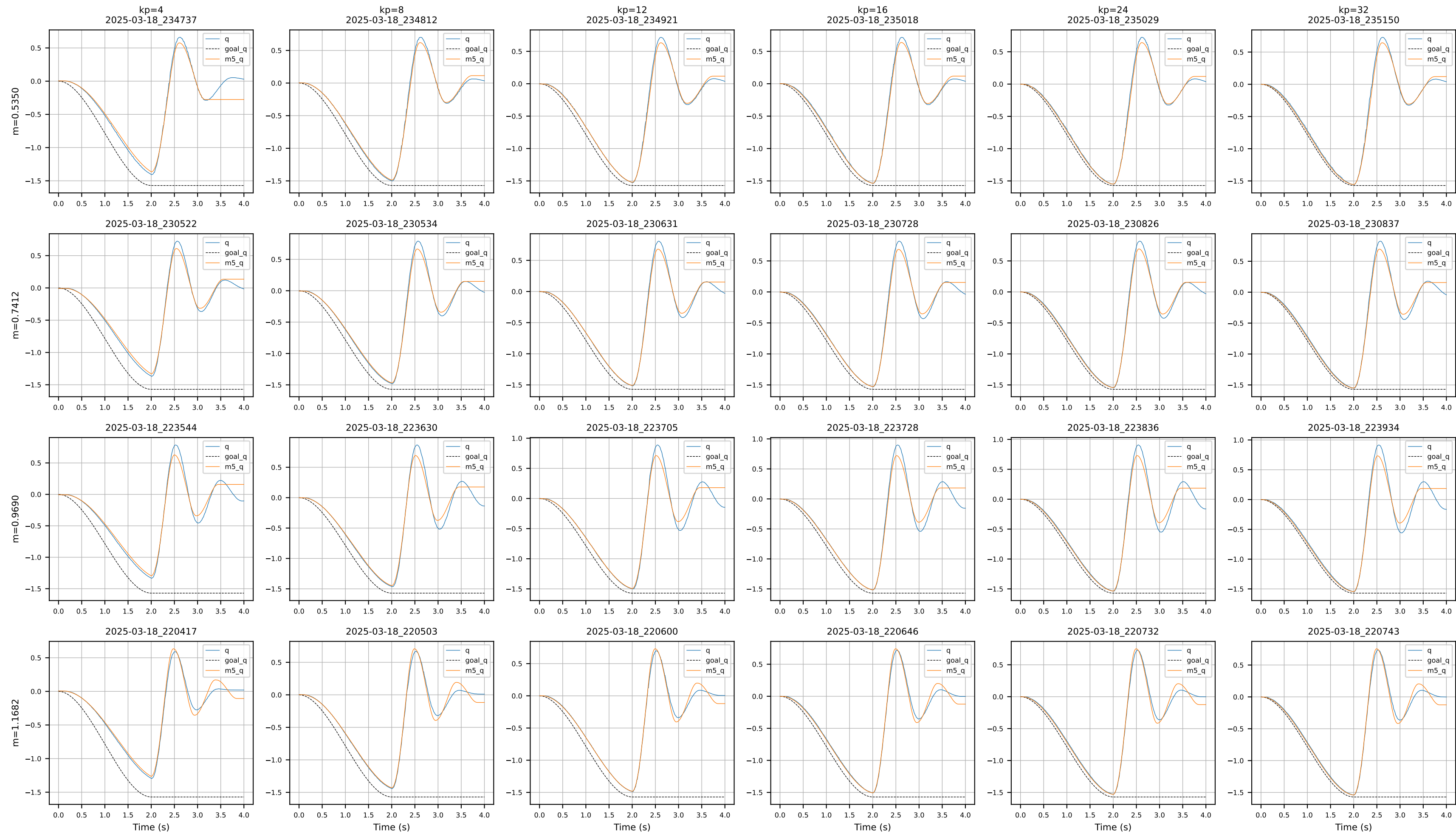
Length: 0.10m, Trajectory: brutal
Repetition: 2



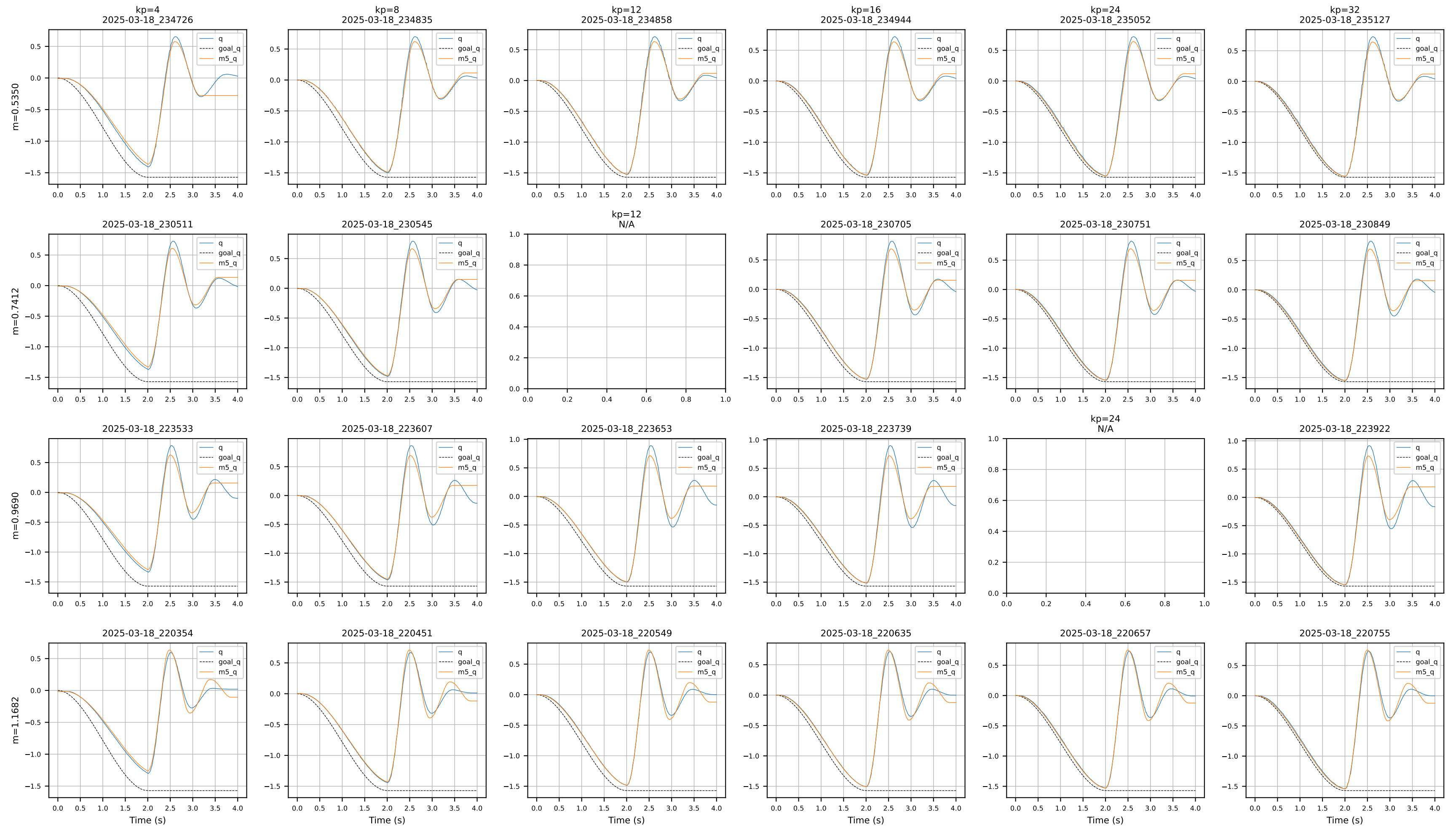
Length: 0.10m, Trajectory: brutal
Repetition: 3



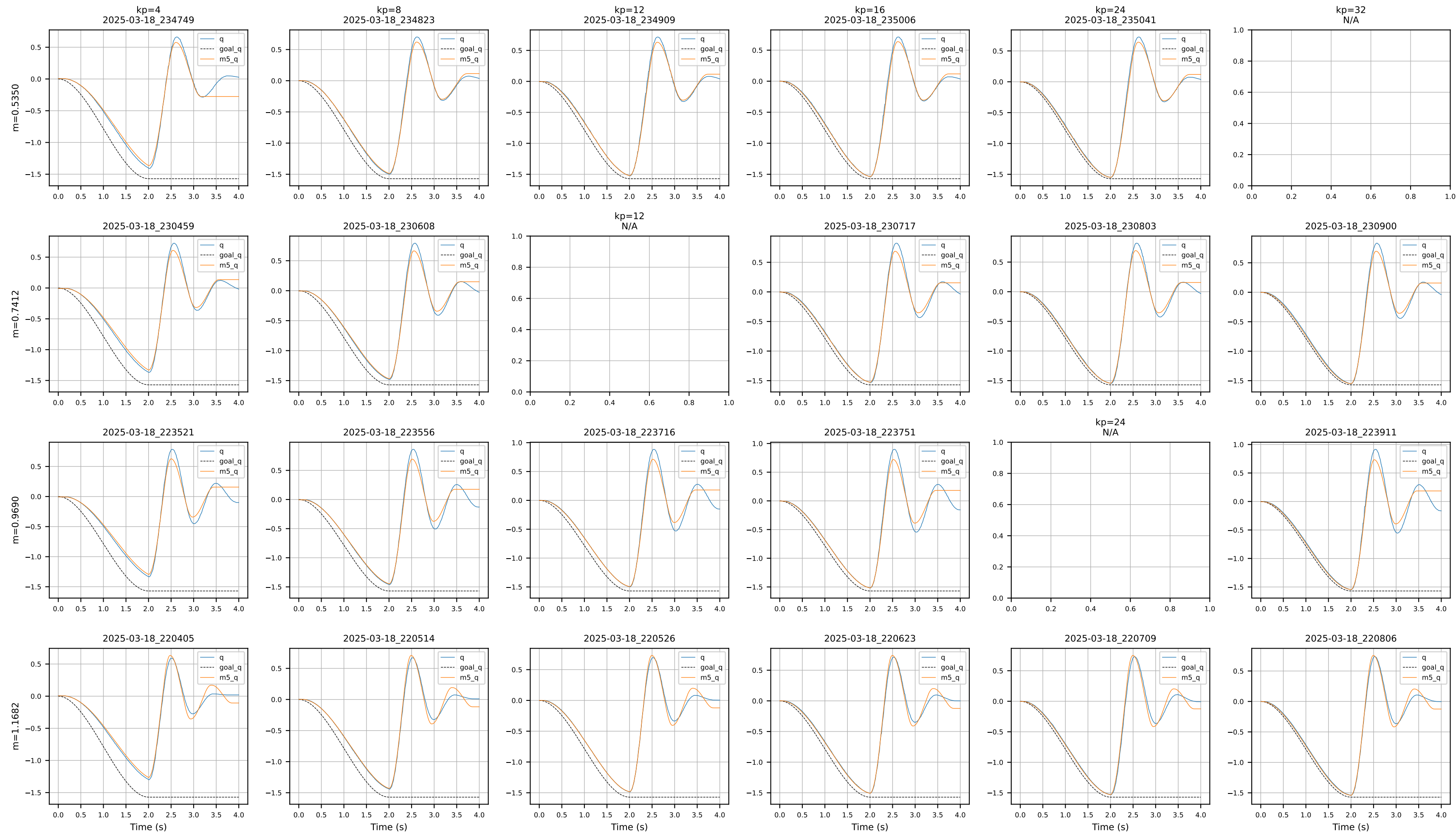
Length: 0.10m, Trajectory: lift_and_drop
Repetition: 0



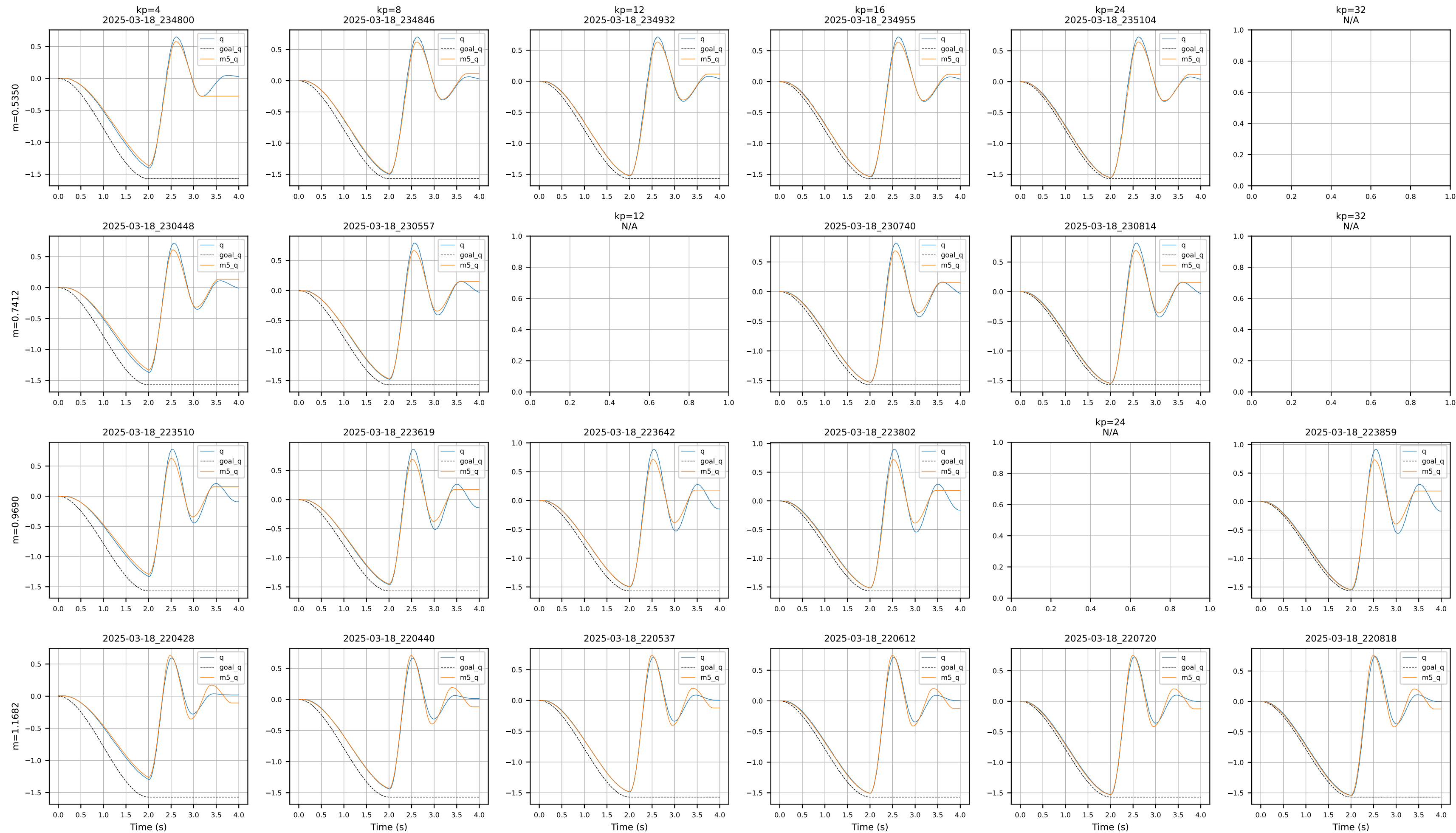
Length: 0.10m, Trajectory: lift_and_drop
Repetition: 1



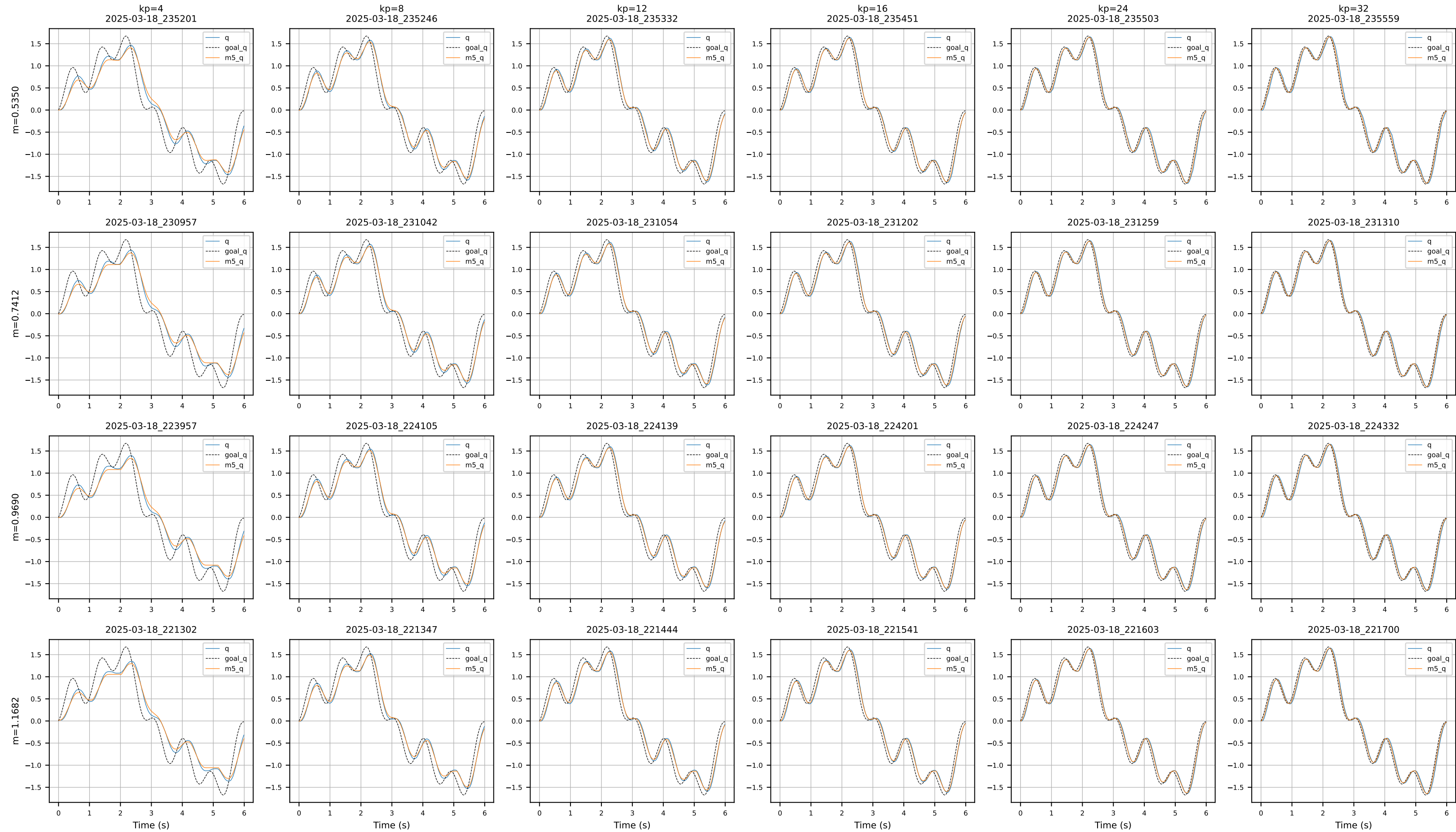
Length: 0.10m, Trajectory: lift_and_drop
Repetition: 2



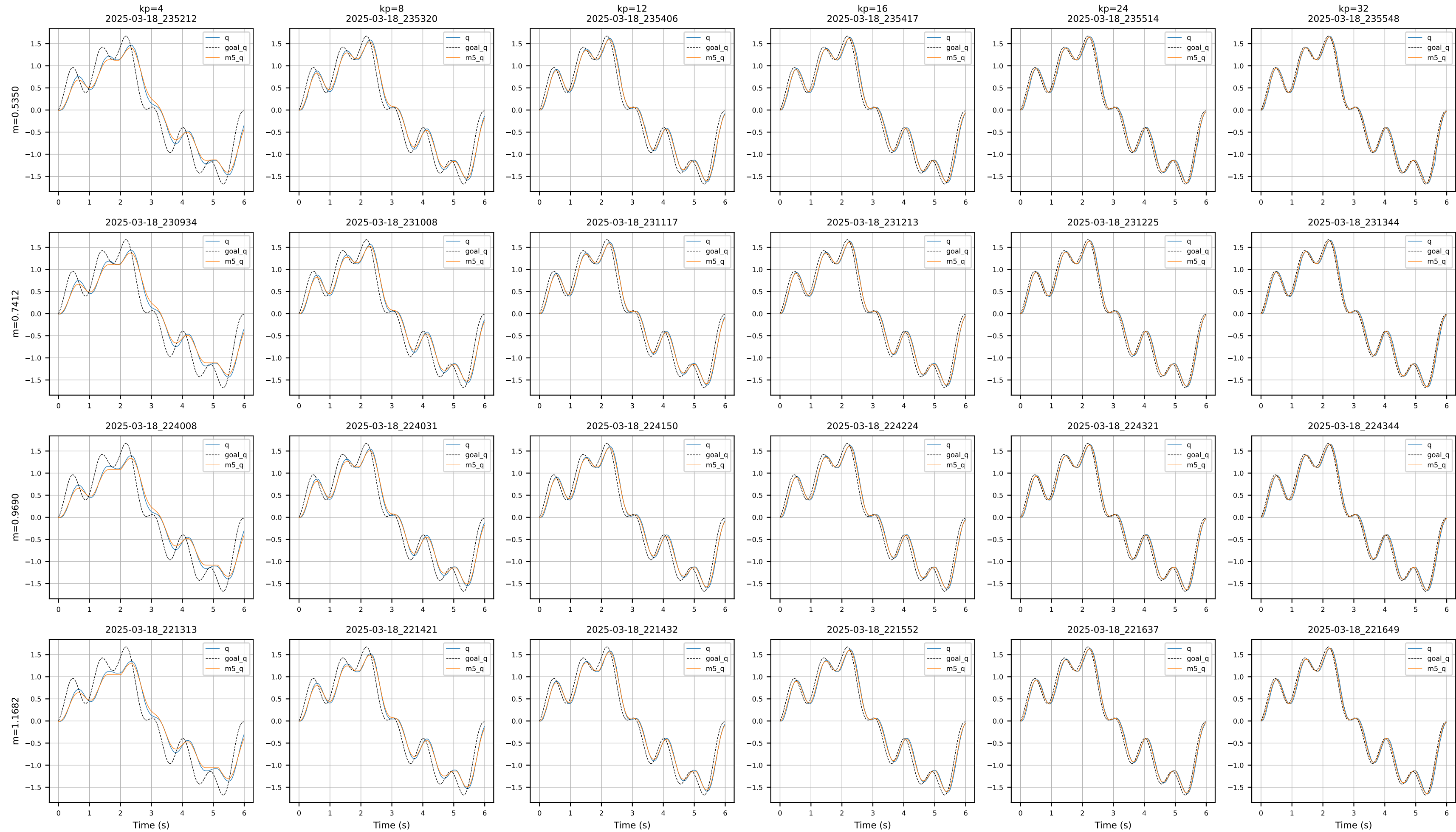
Length: 0.10m, Trajectory: lift_and_drop
Repetition: 3



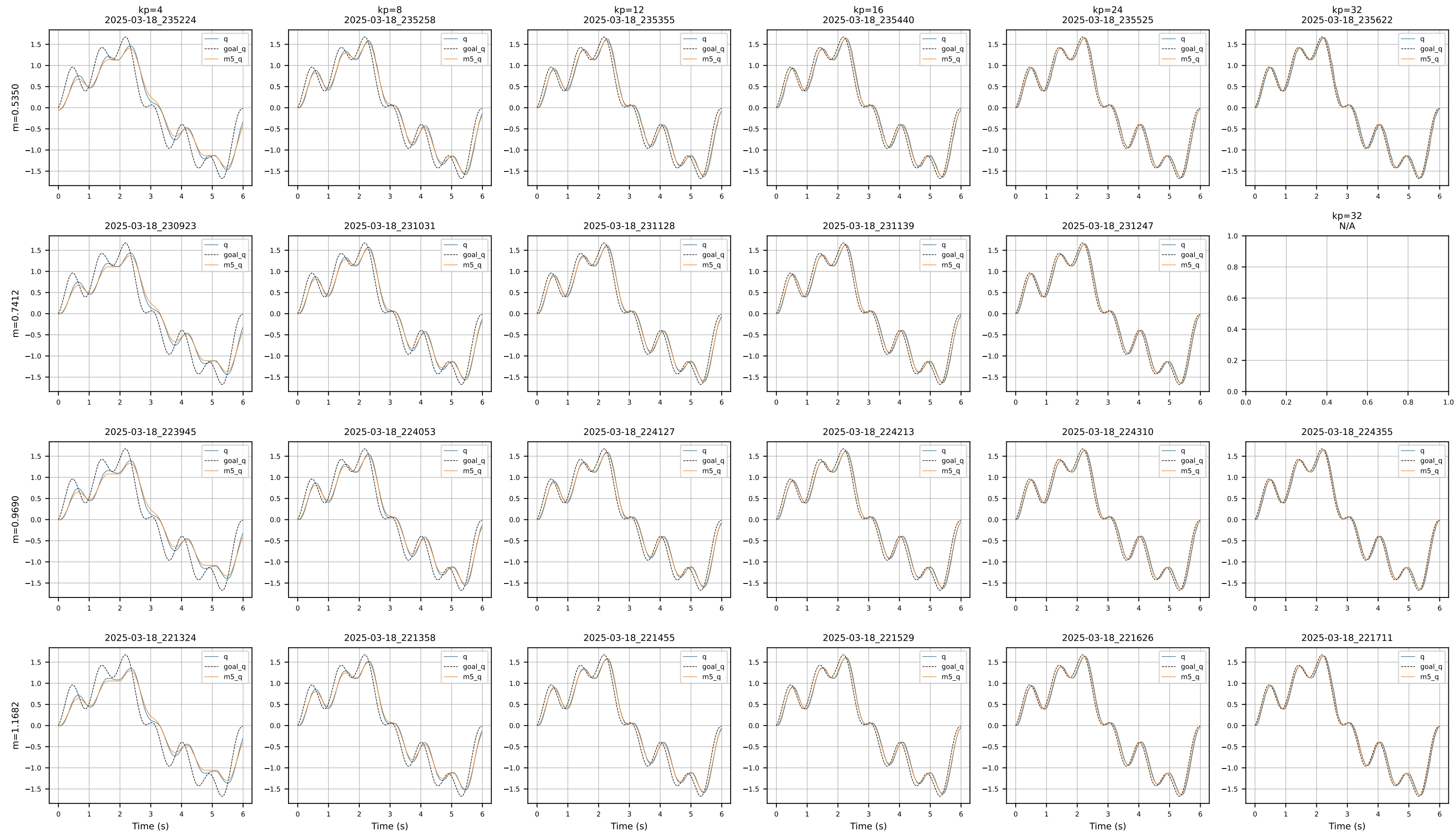
Length: 0.10m, Trajectory: sin_sin
Repetition: 0



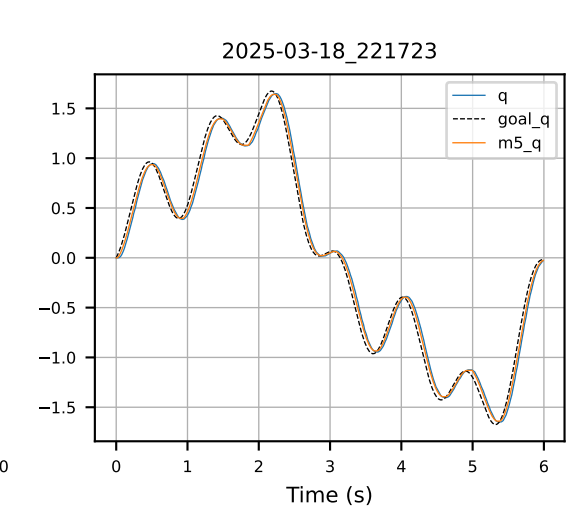
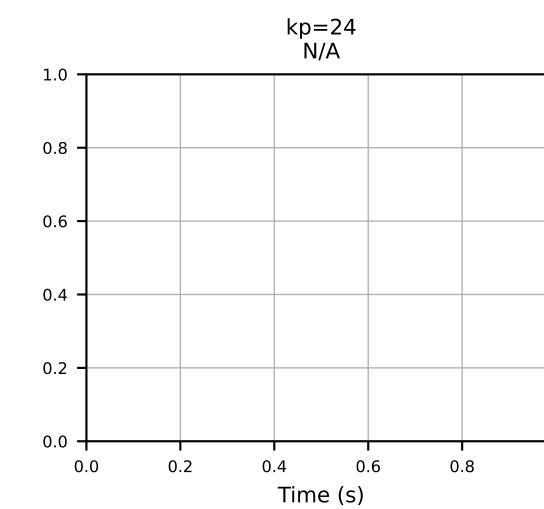
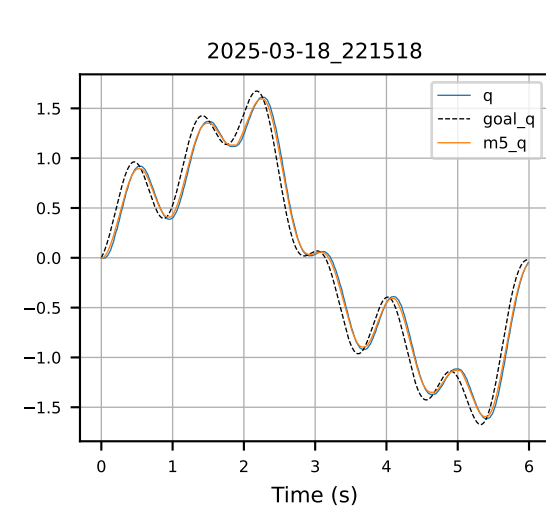
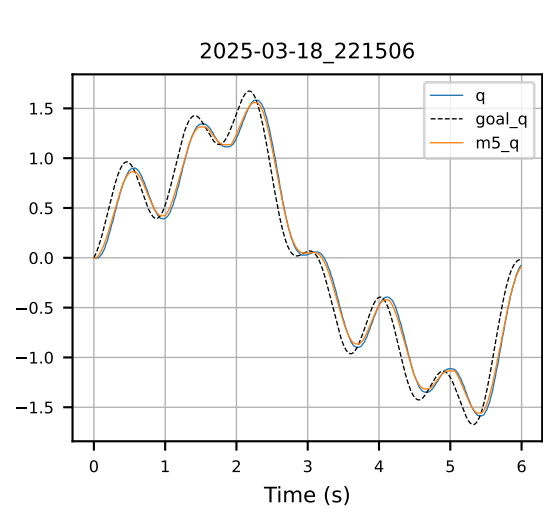
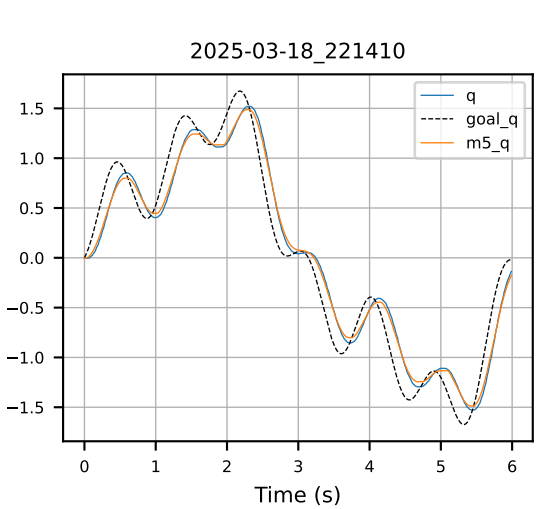
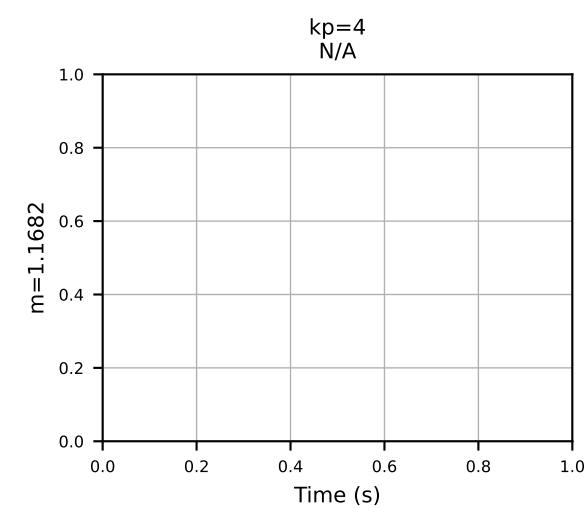
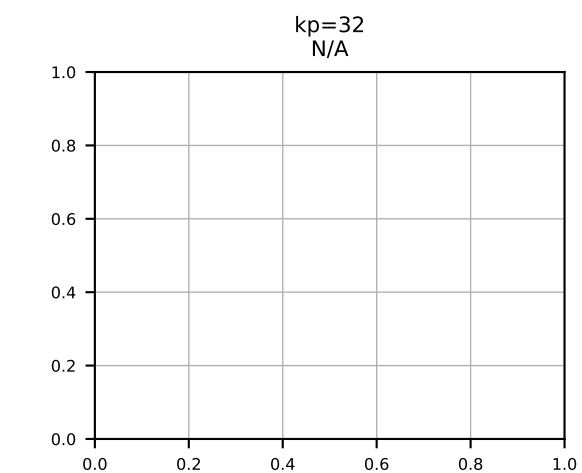
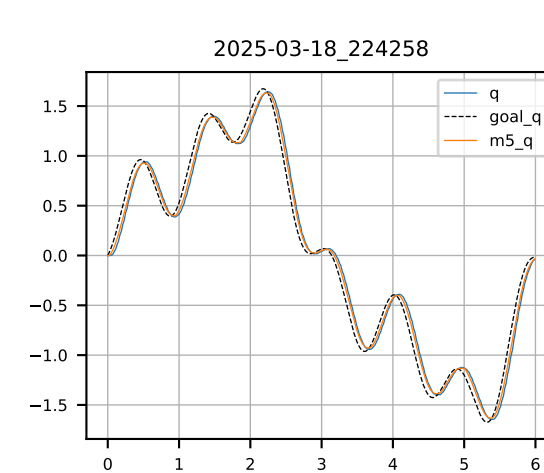
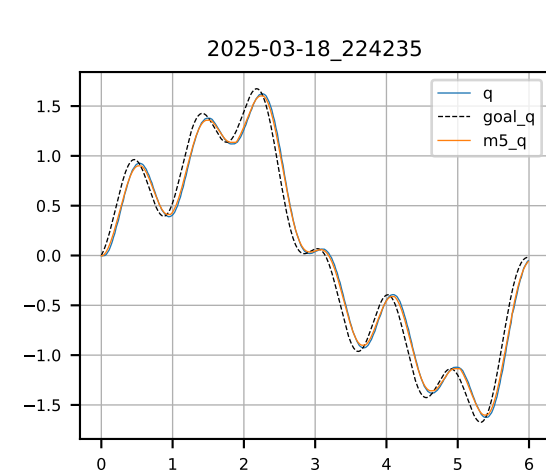
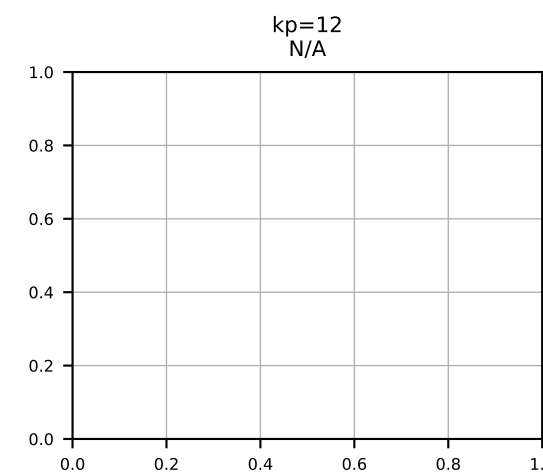
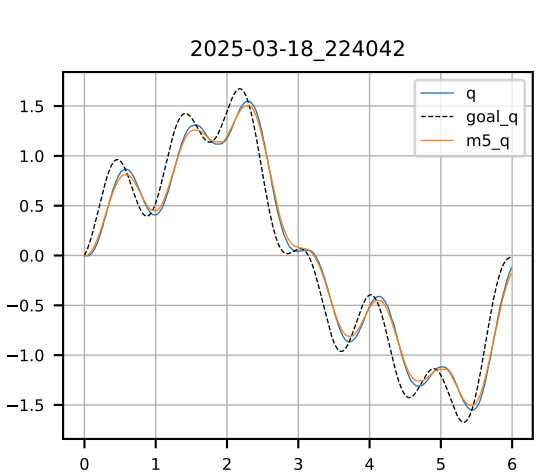
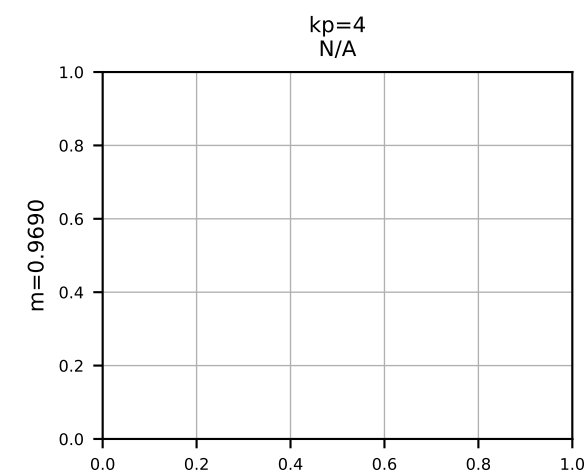
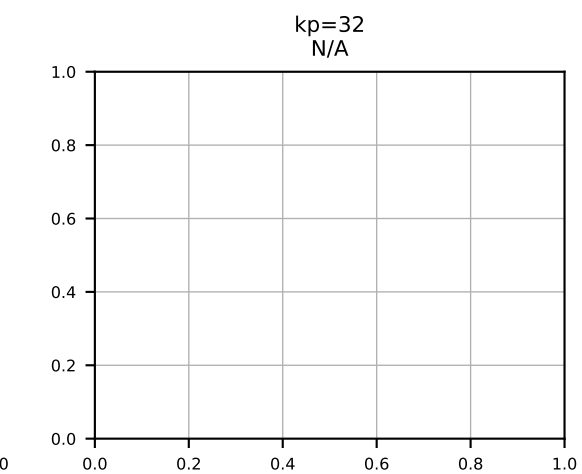
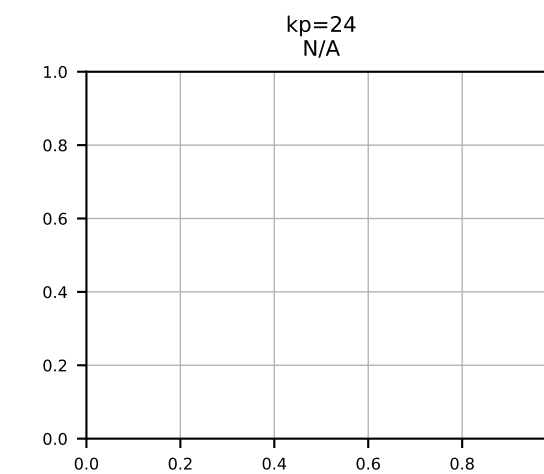
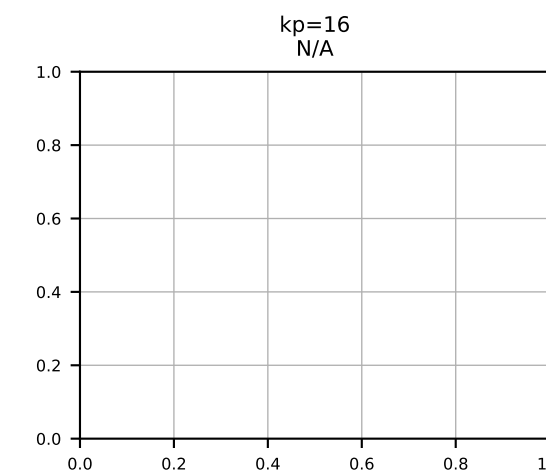
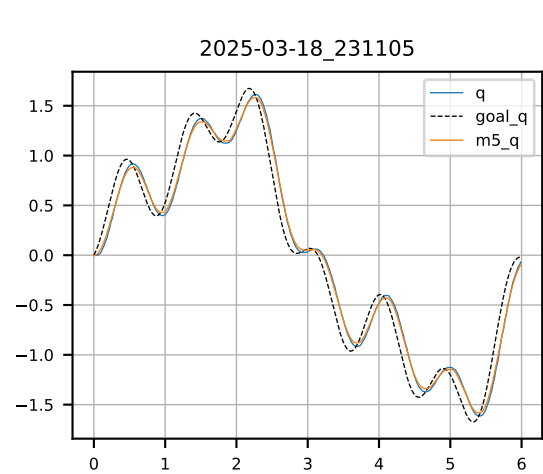
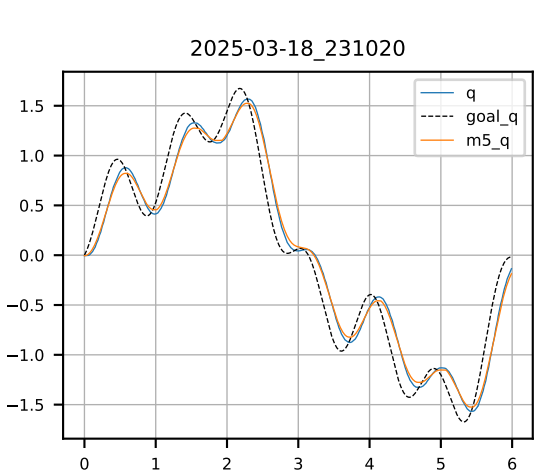
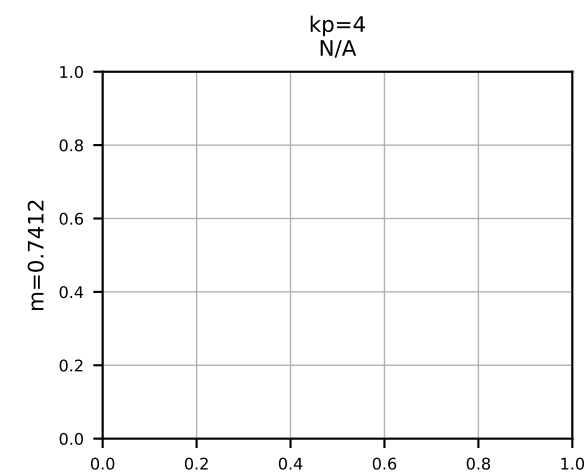
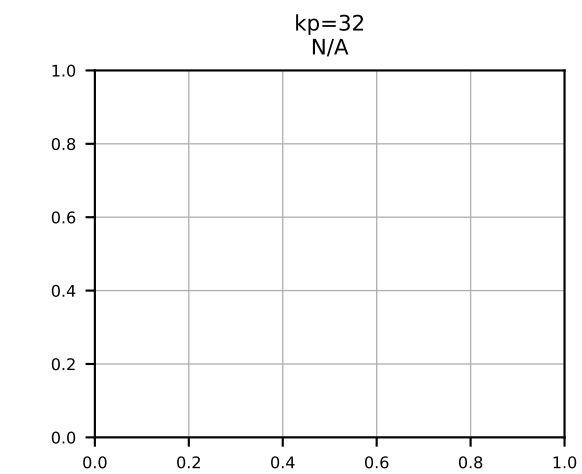
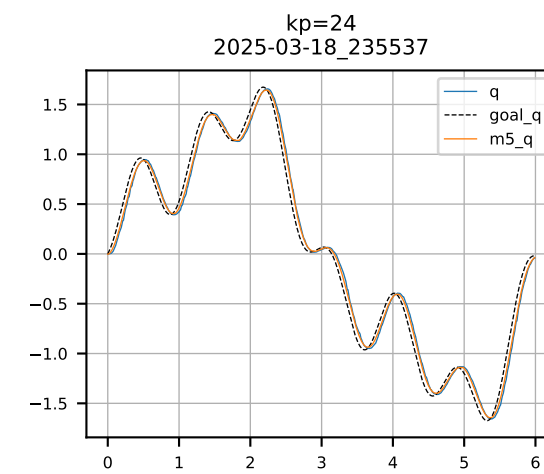
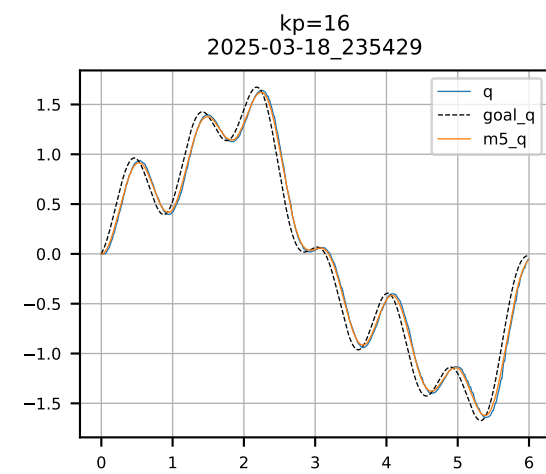
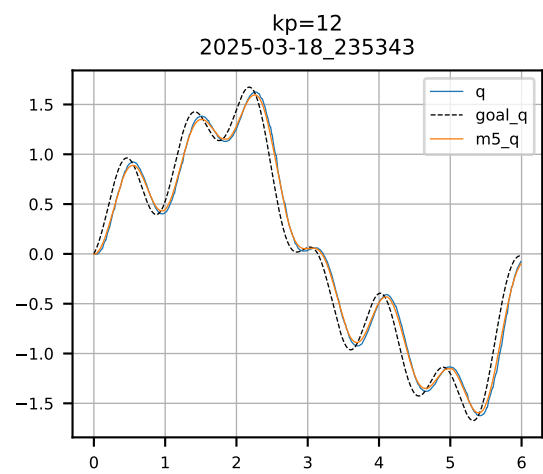
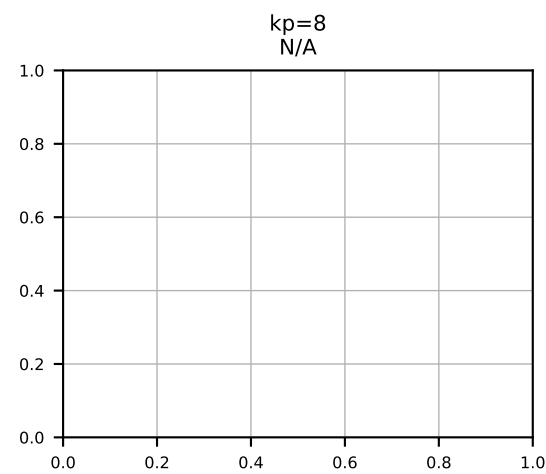
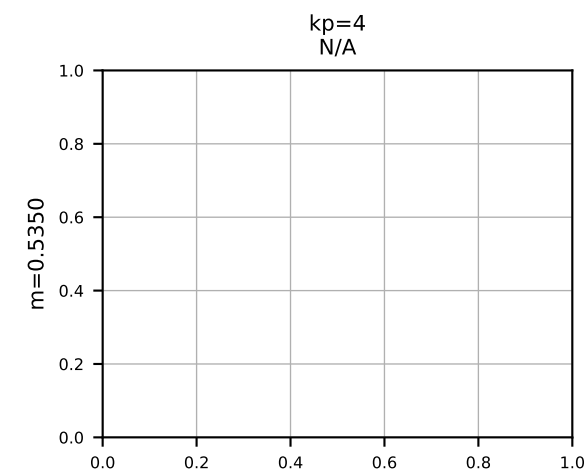
Length: 0.10m, Trajectory: sin_sin
Repetition: 1



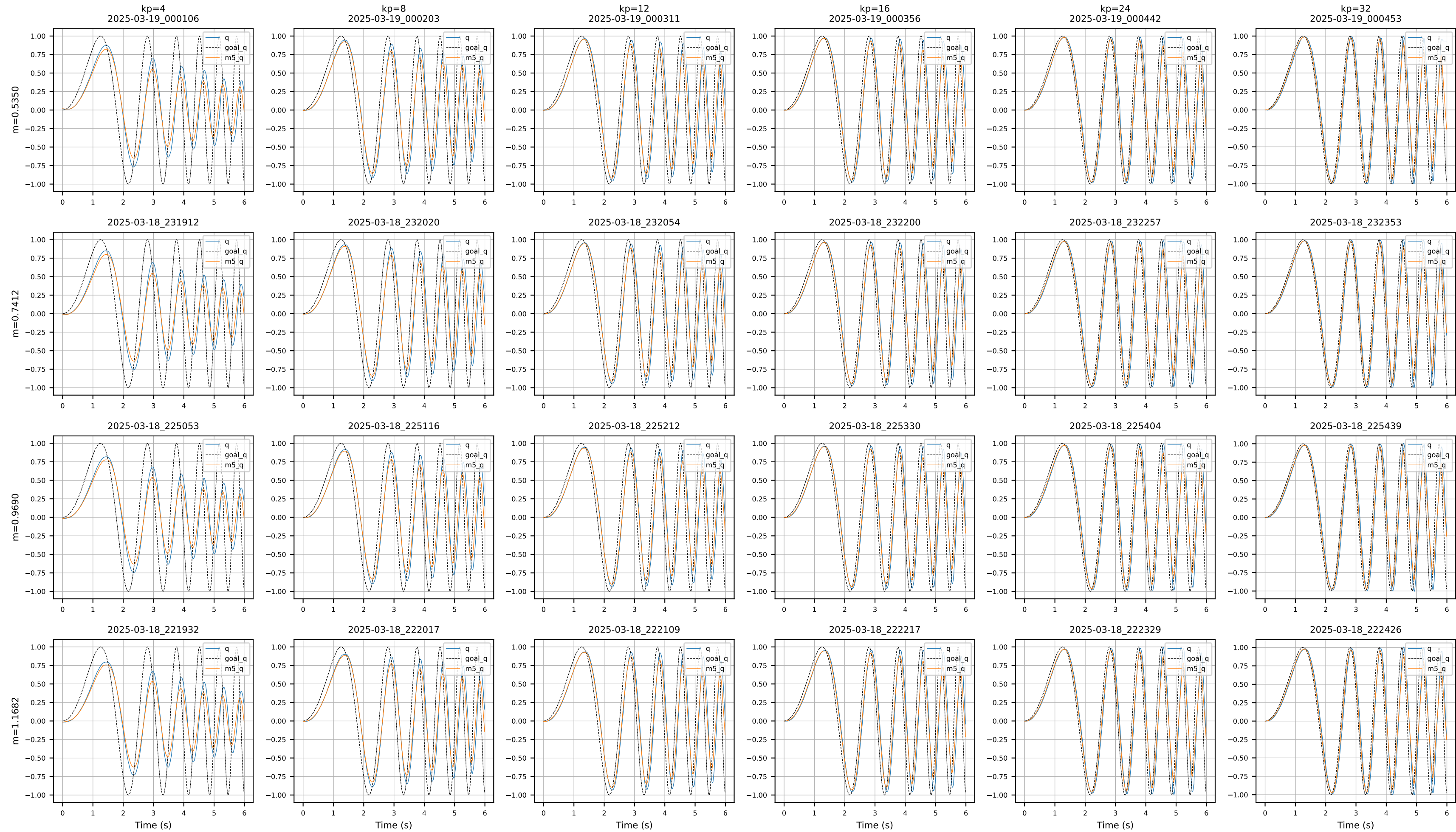
Length: 0.10m, Trajectory: sin_sin
Repetition: 2



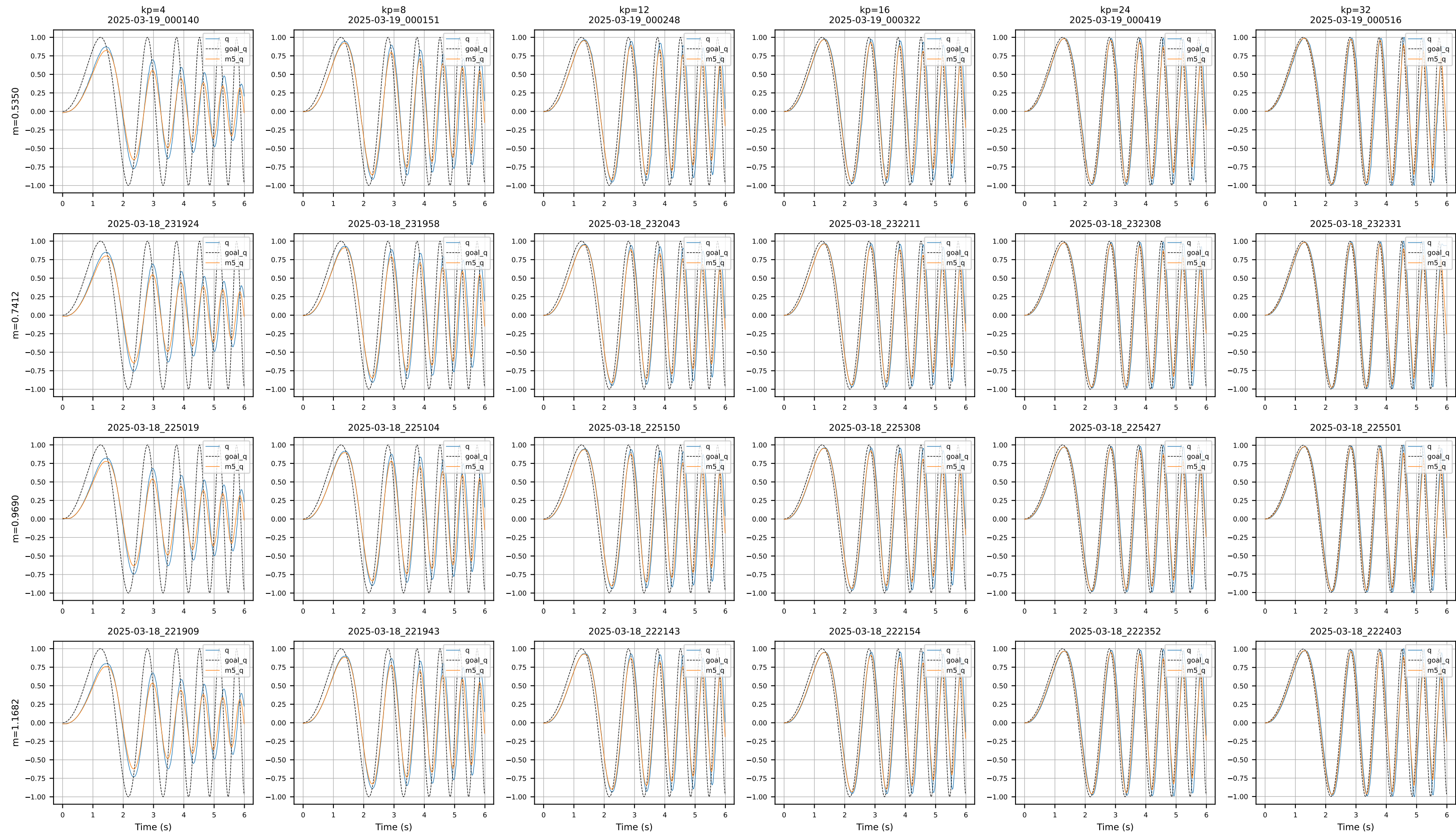
Length: 0.10m, Trajectory: sin_sin
Repetition: 3



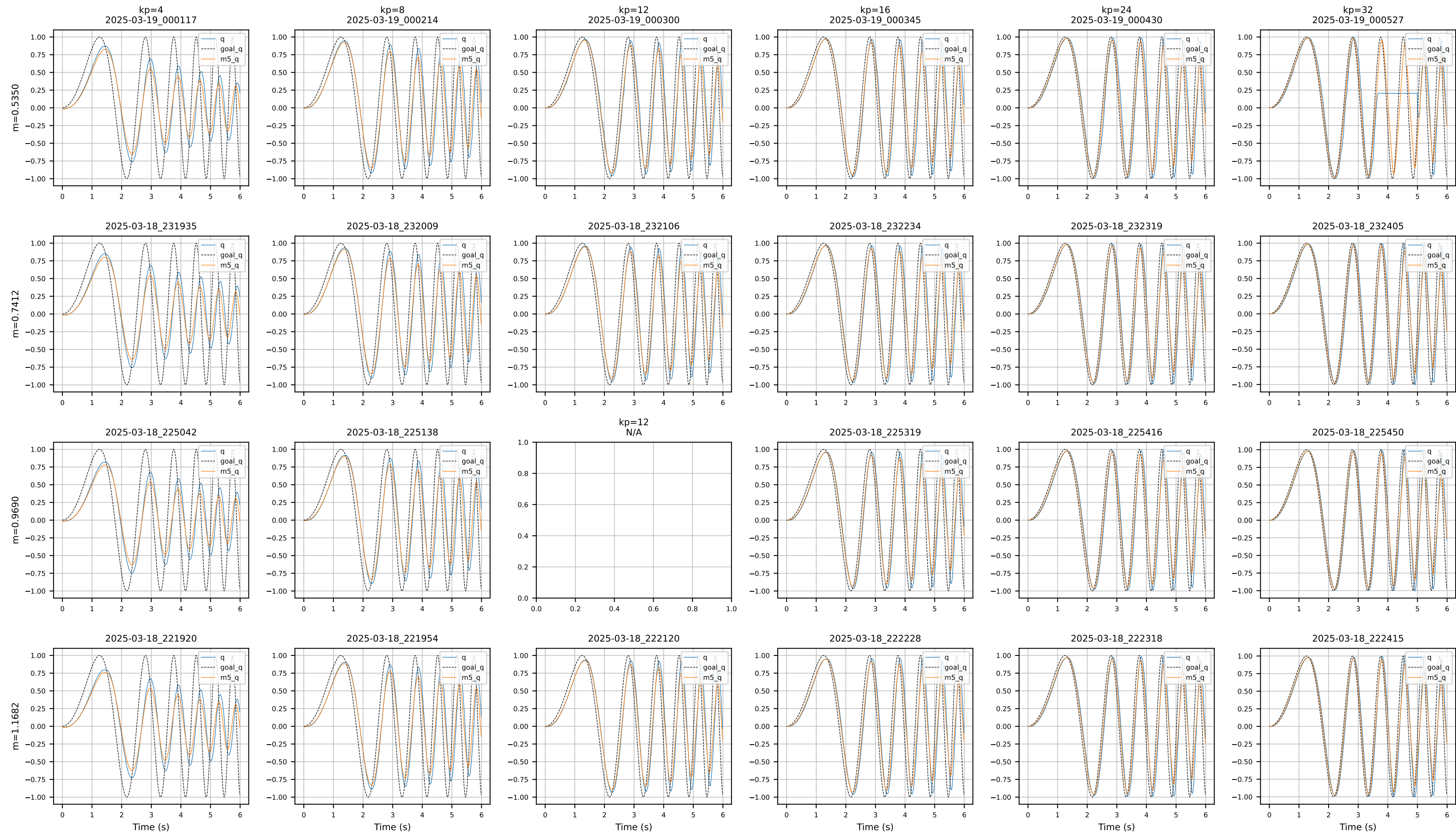
Length: 0.10m, Trajectory: sin_time_square
Repetition: 0



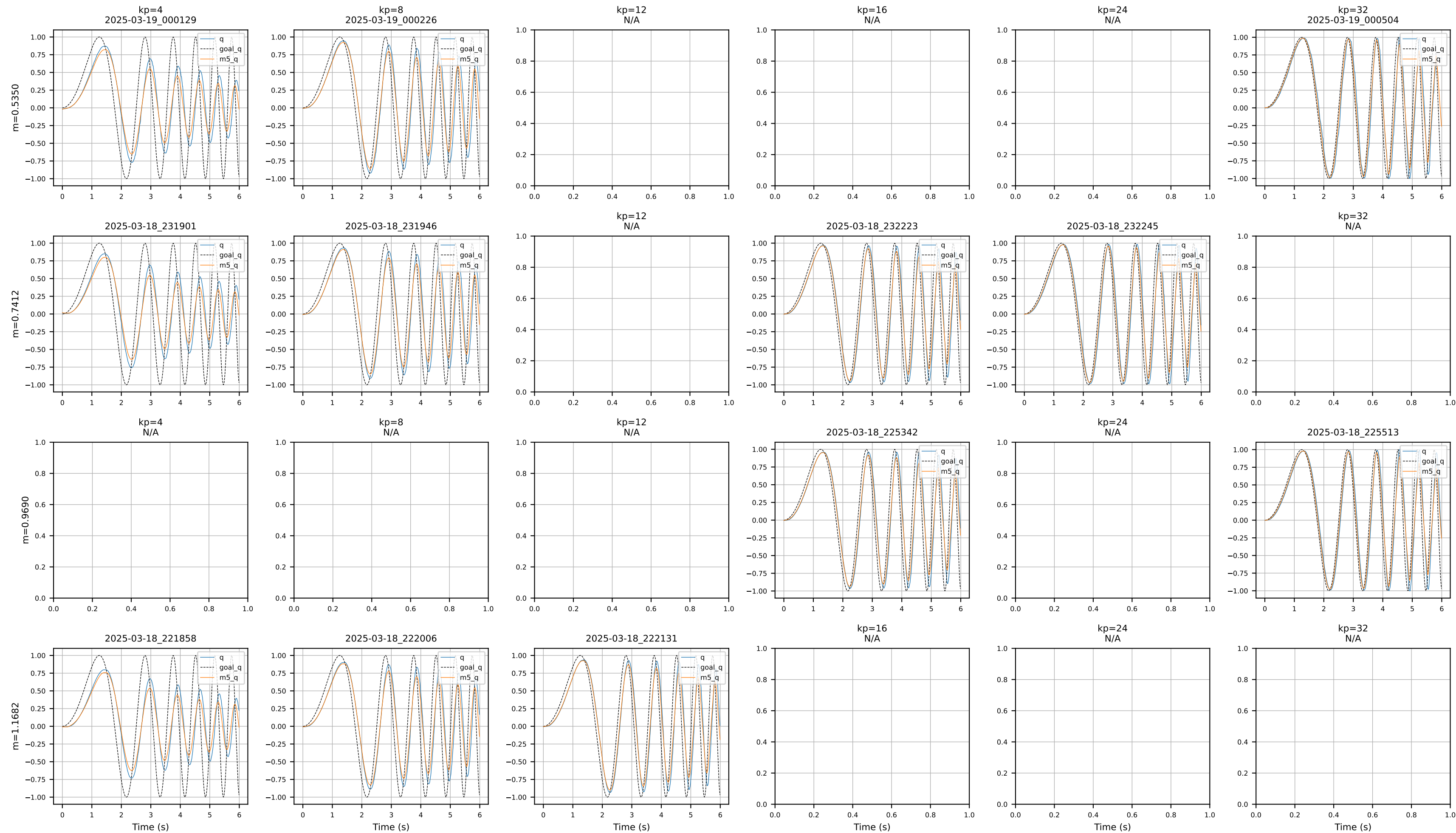
Length: 0.10m, Trajectory: sin_time_square
Repetition: 1



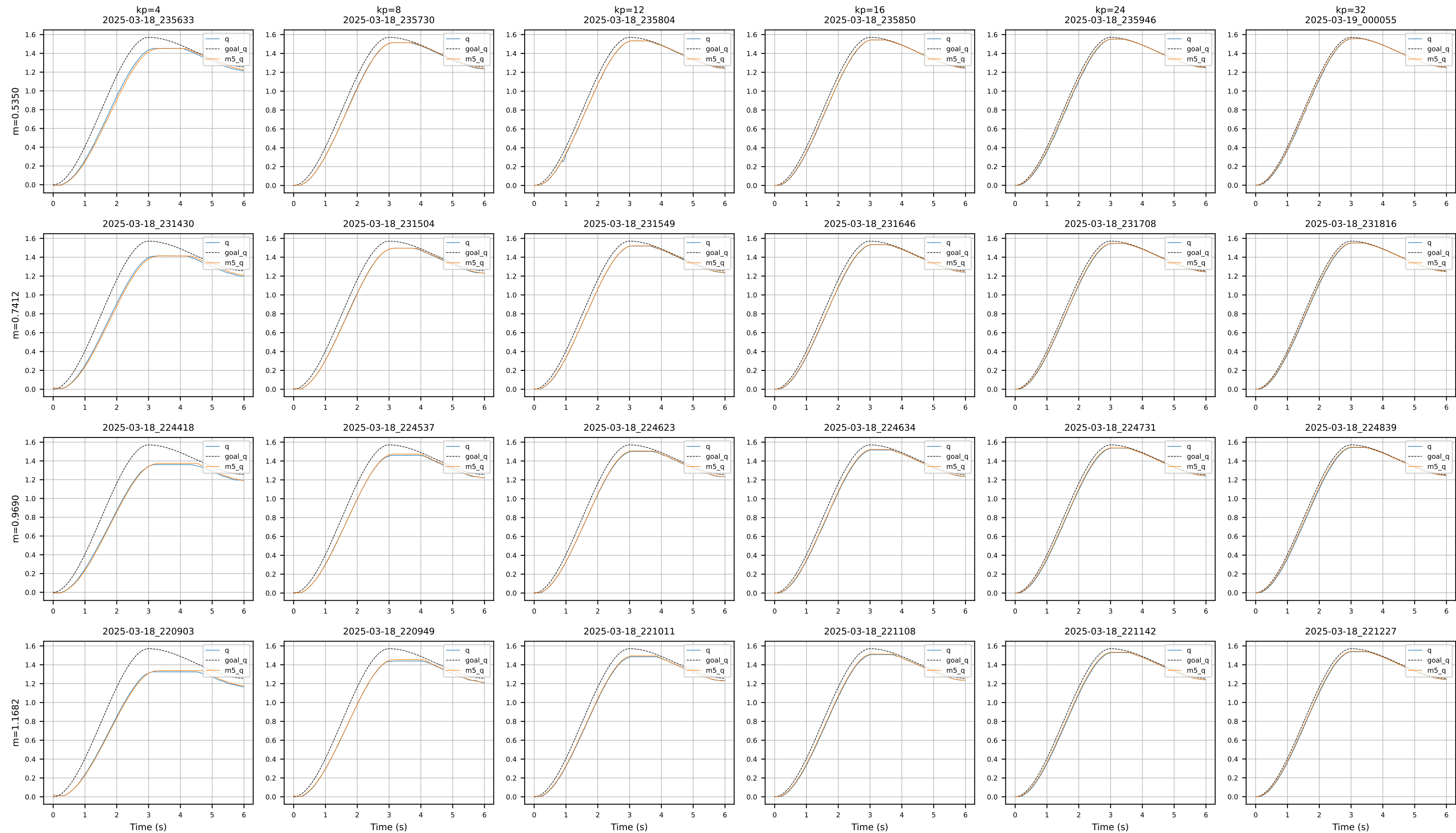
Length: 0.10m, Trajectory: sin_time_square
Repetition: 2



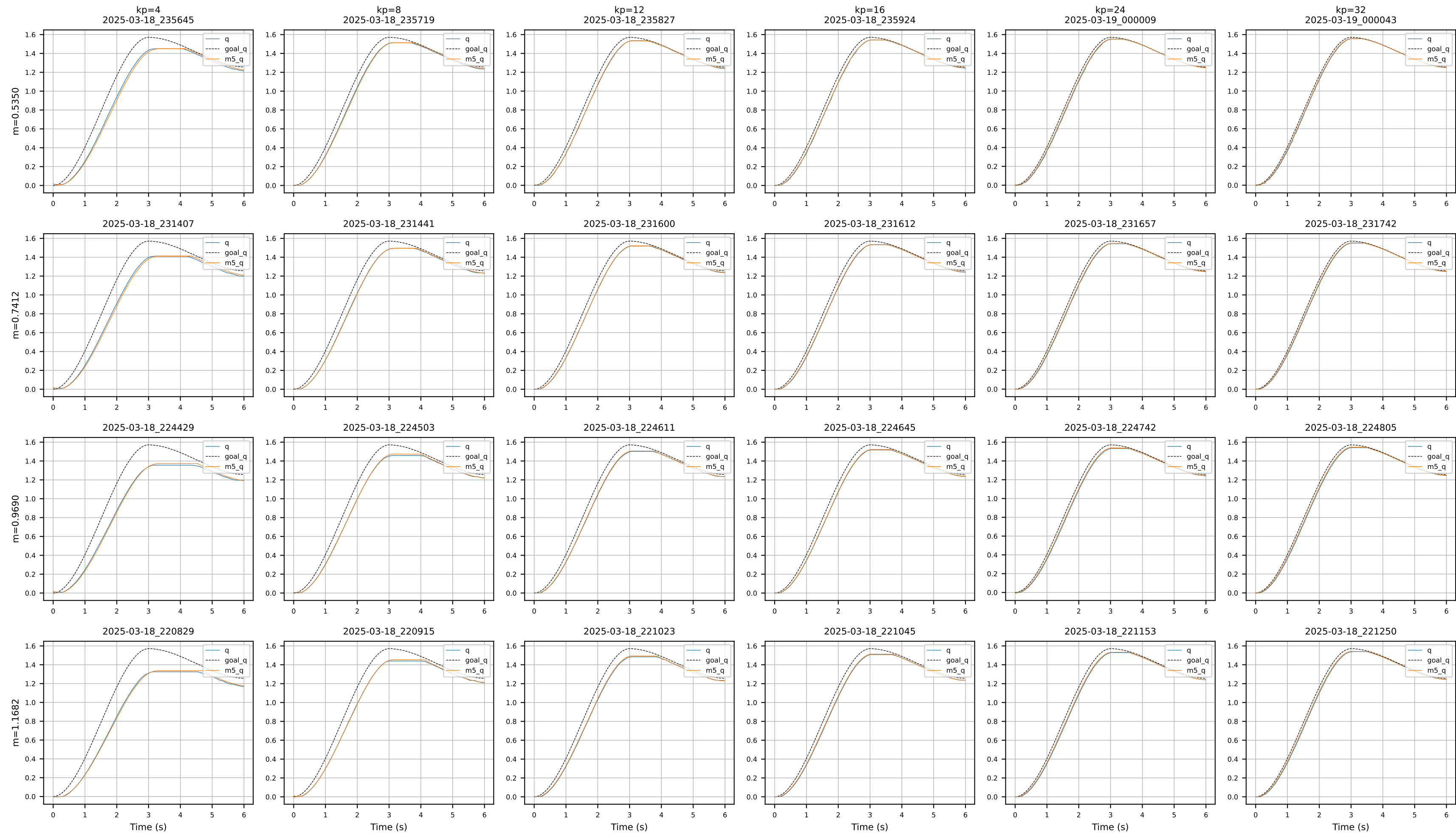
Length: 0.10m, Trajectory: sin_time_square
Repetition: 3



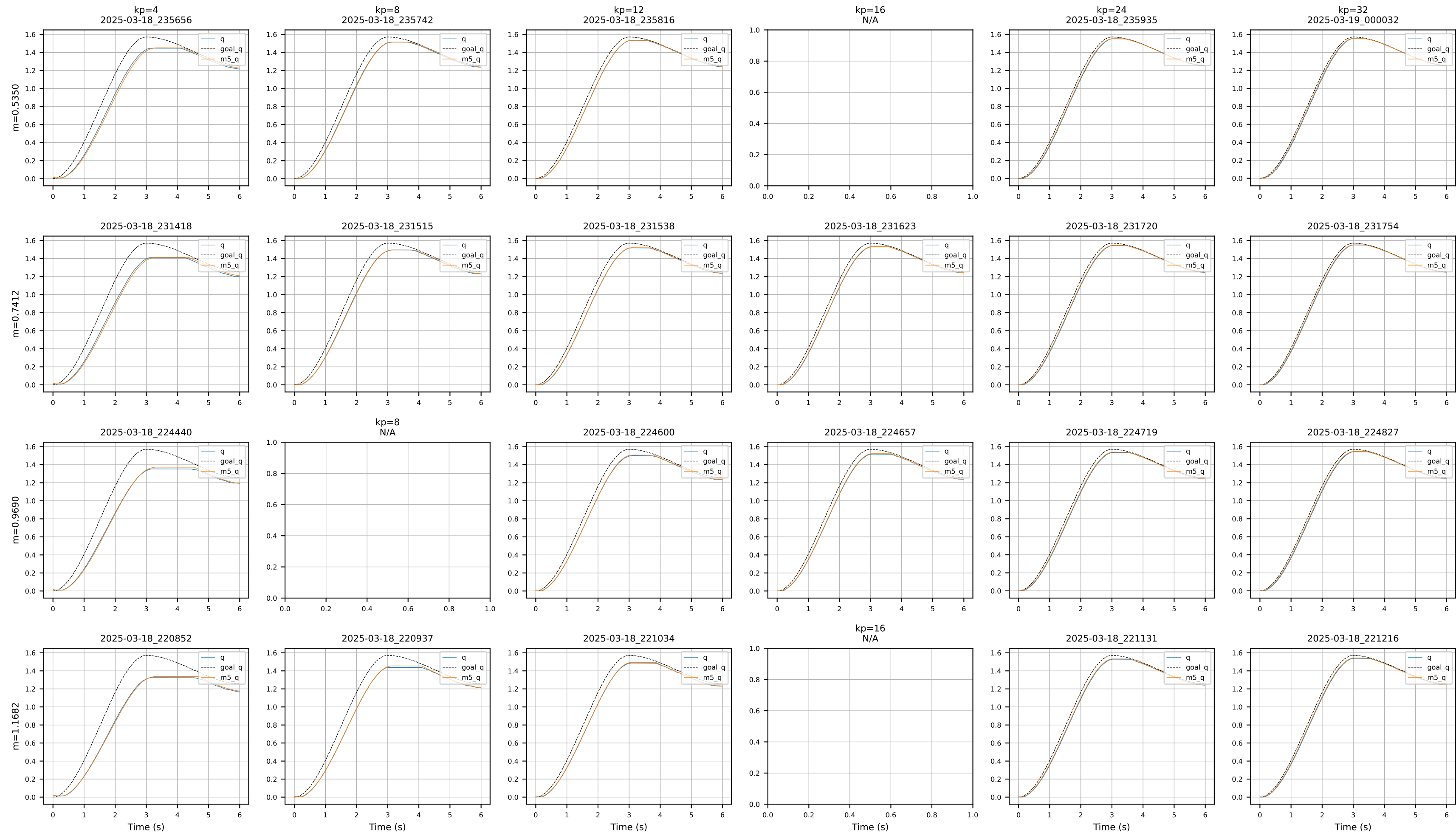
Length: 0.10m, Trajectory: up_and_down
Repetition: 0



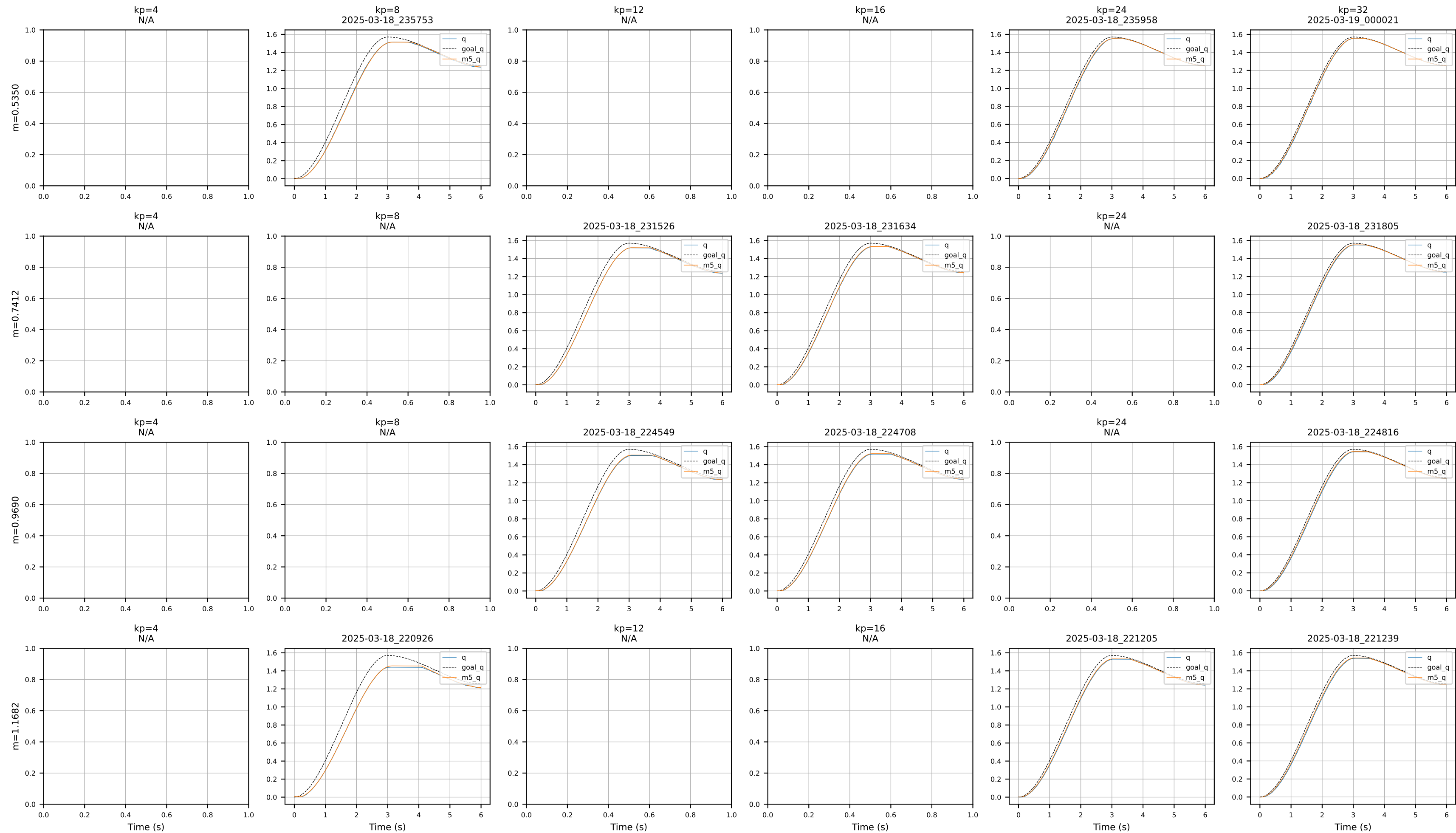
Length: 0.10m, Trajectory: up_and_down
Repetition: 1



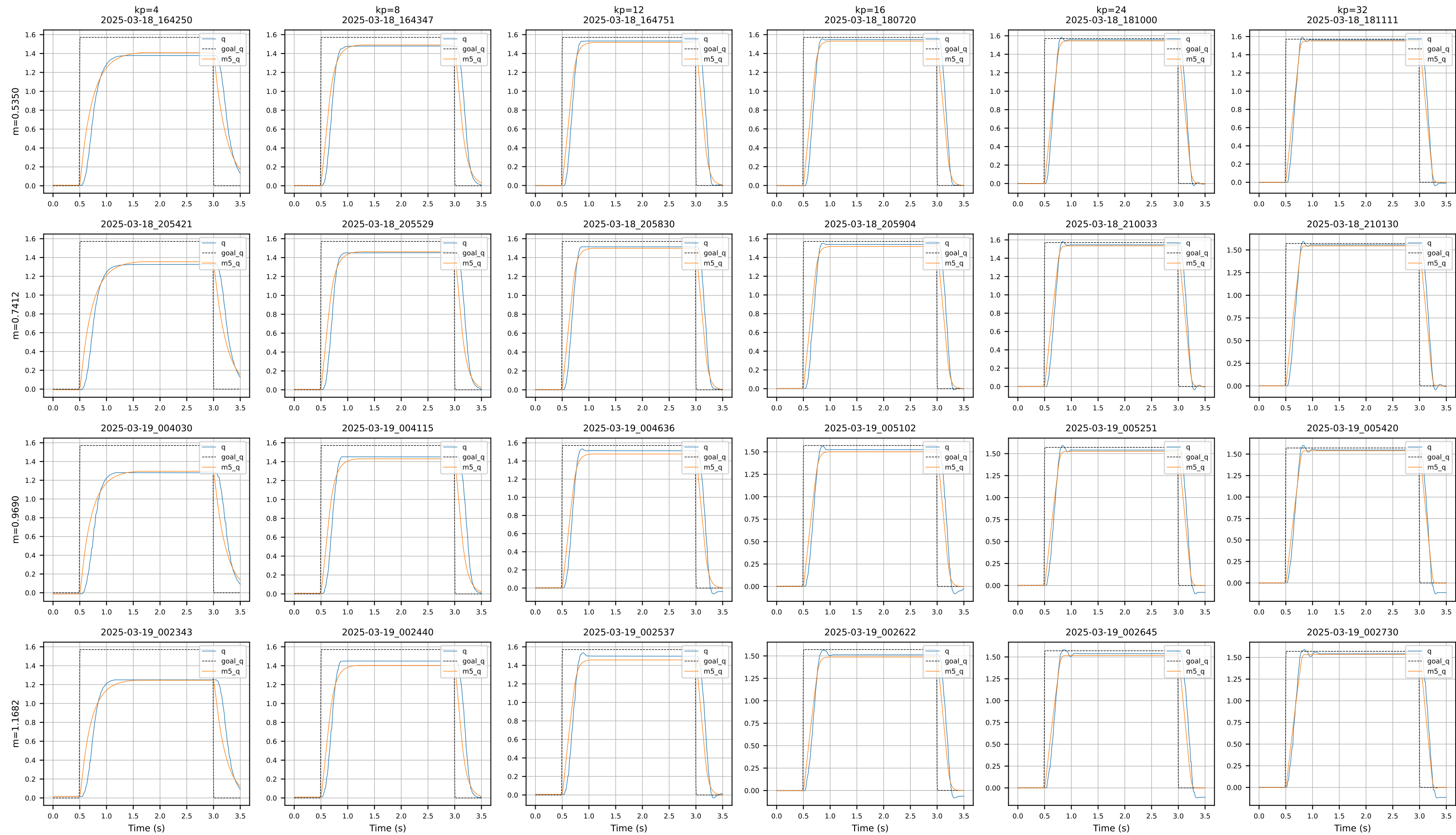
Length: 0.10m, Trajectory: up_and_down
Repetition: 2



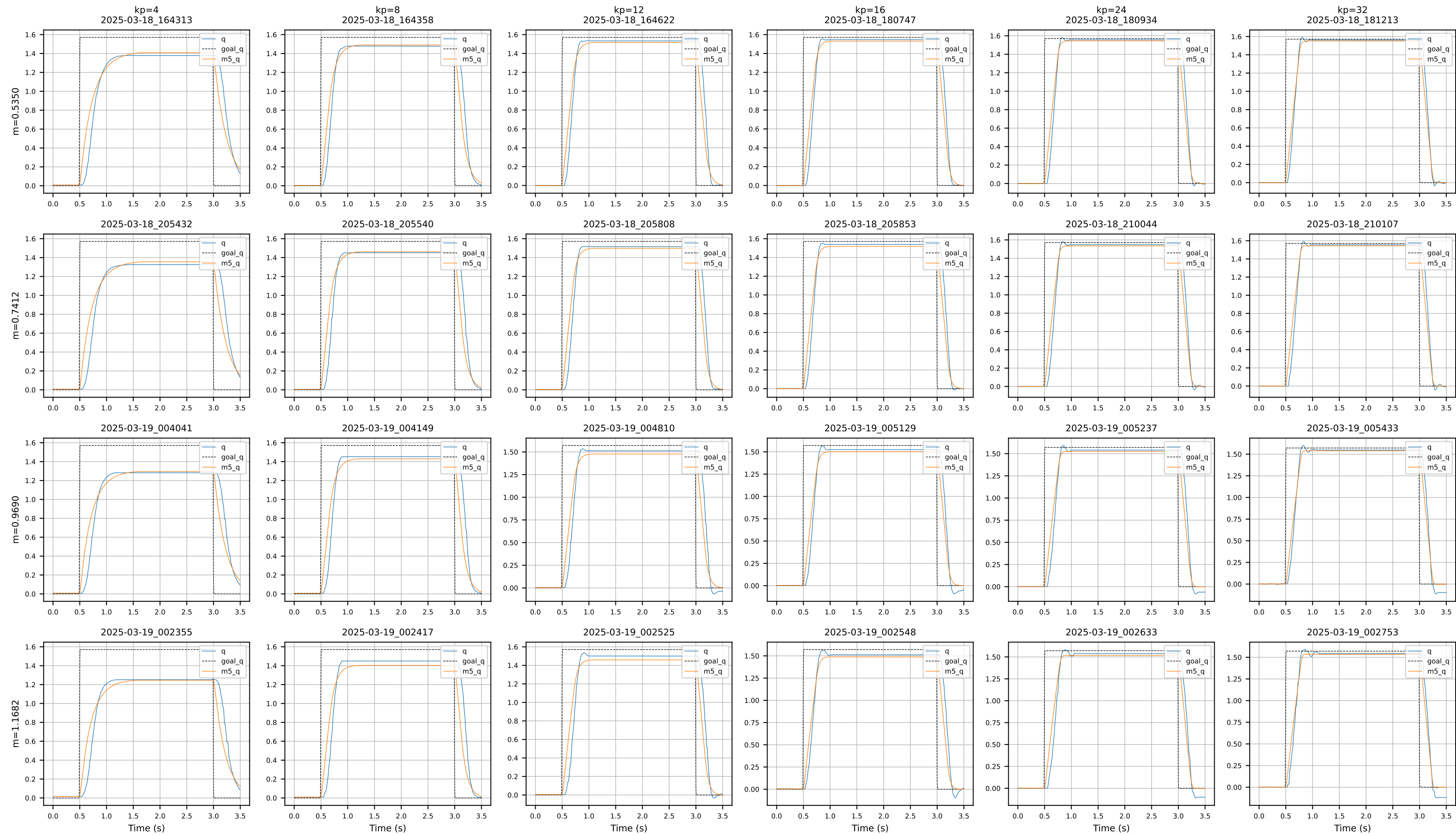
Length: 0.10m, Trajectory: up_and_down
Repetition: 3



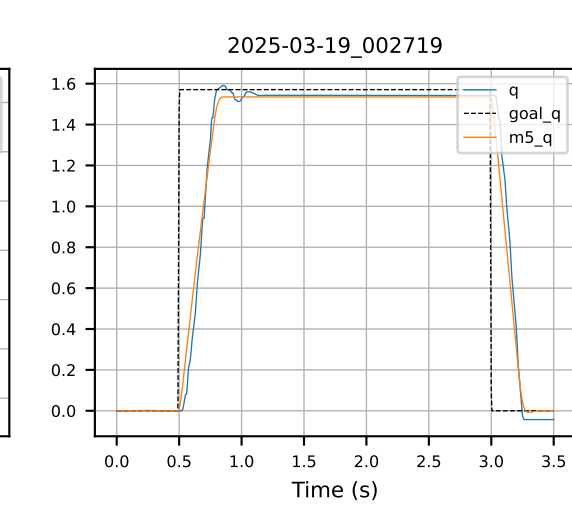
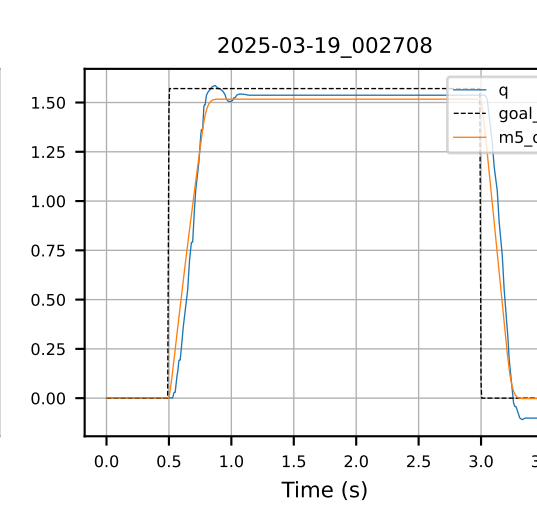
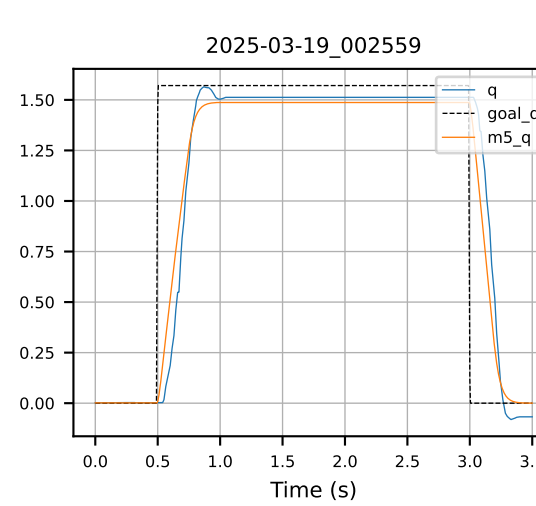
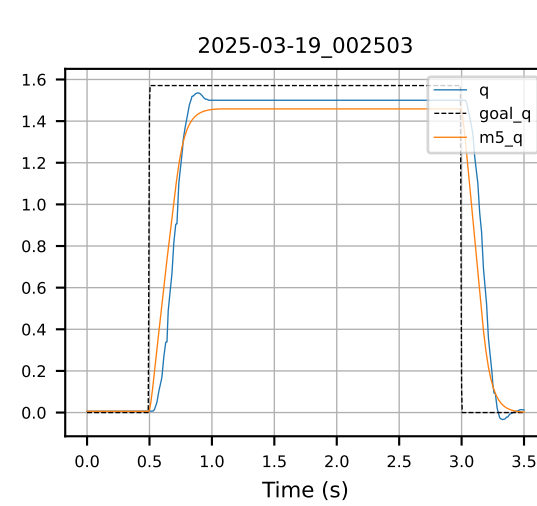
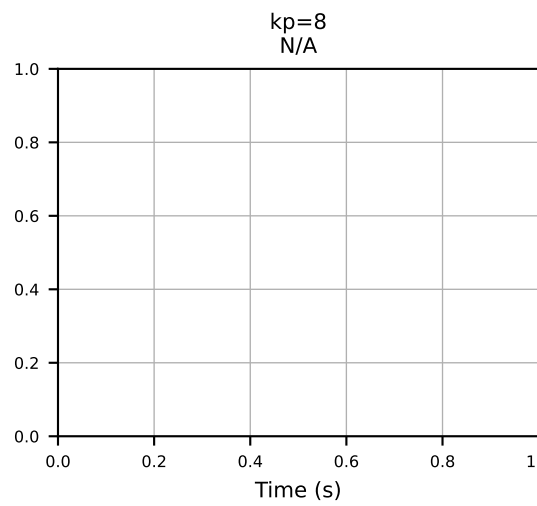
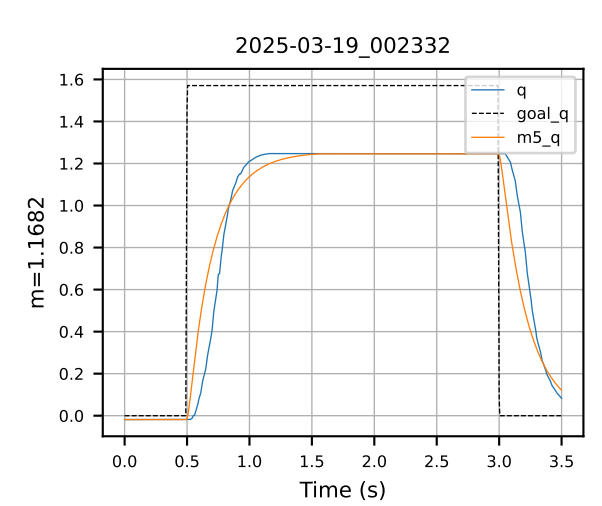
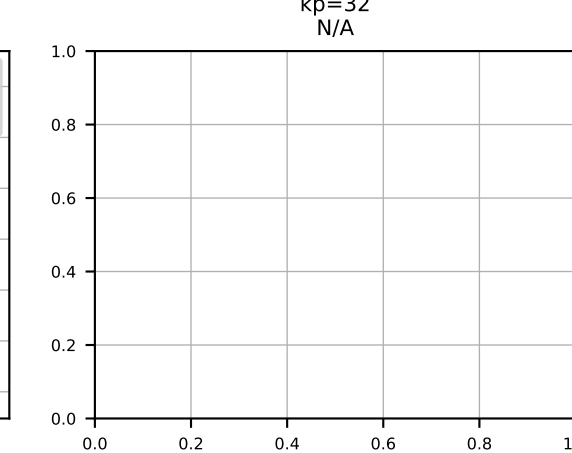
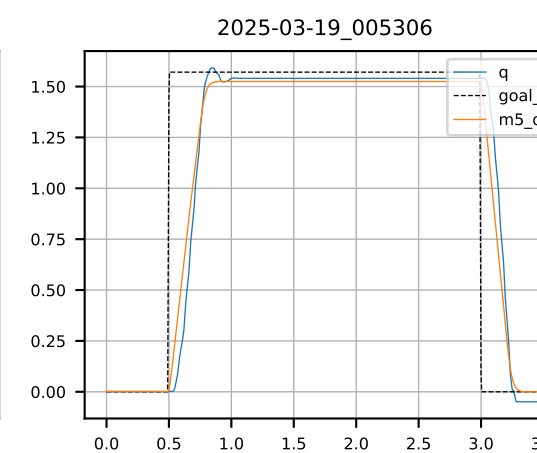
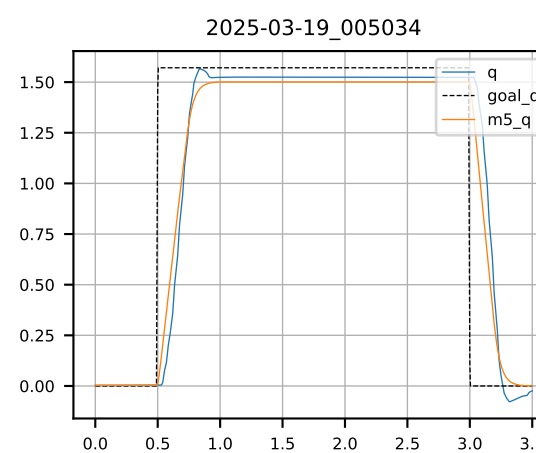
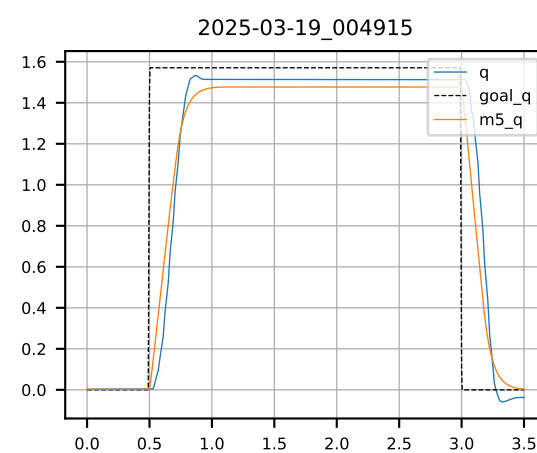
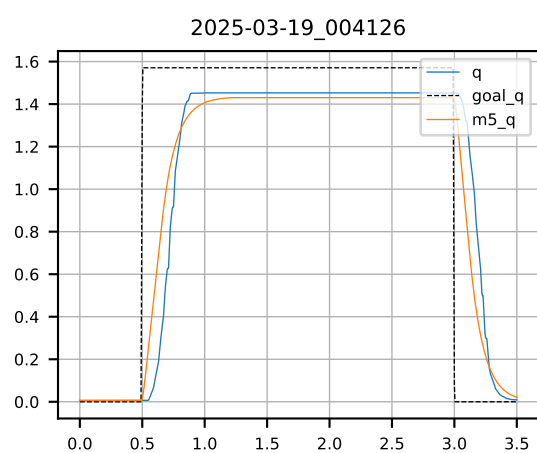
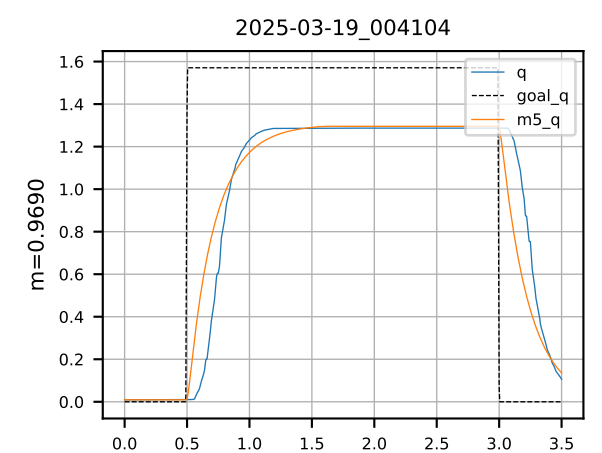
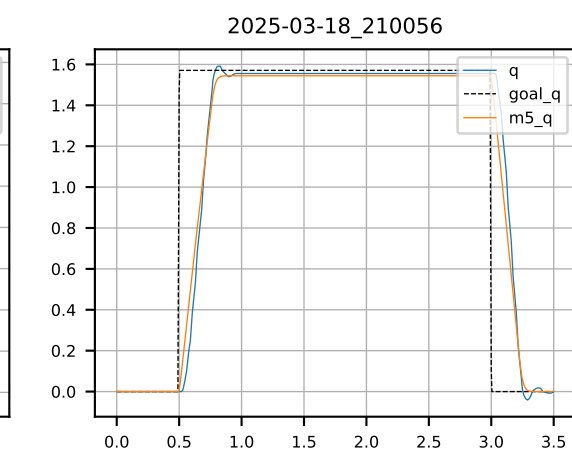
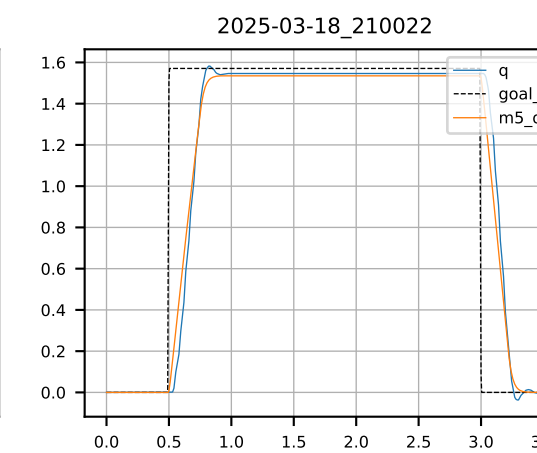
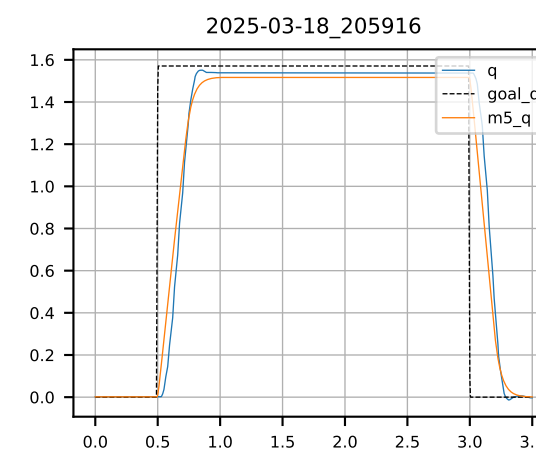
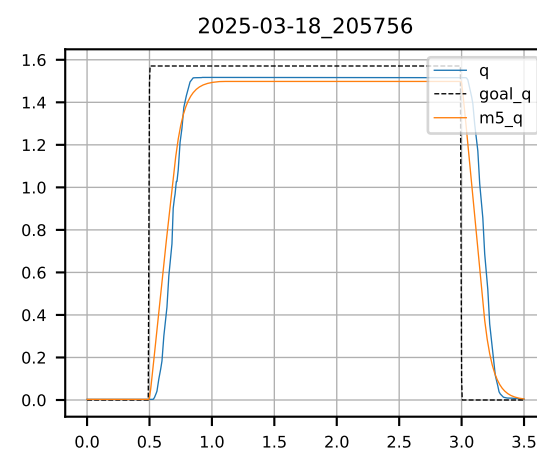
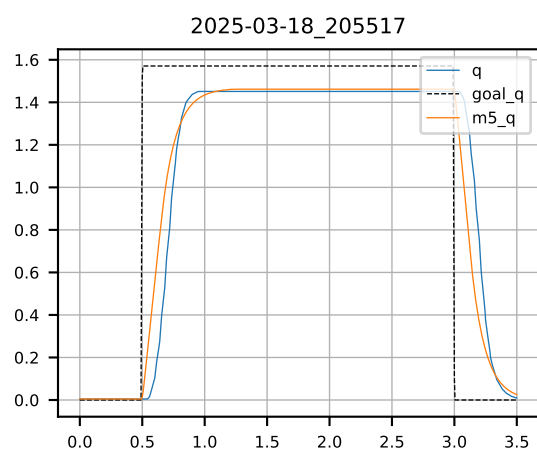
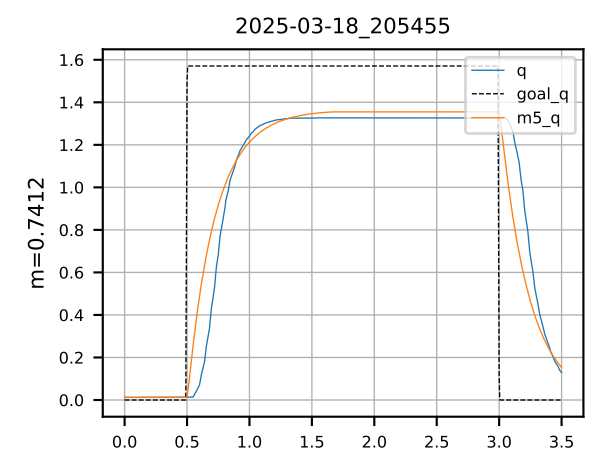
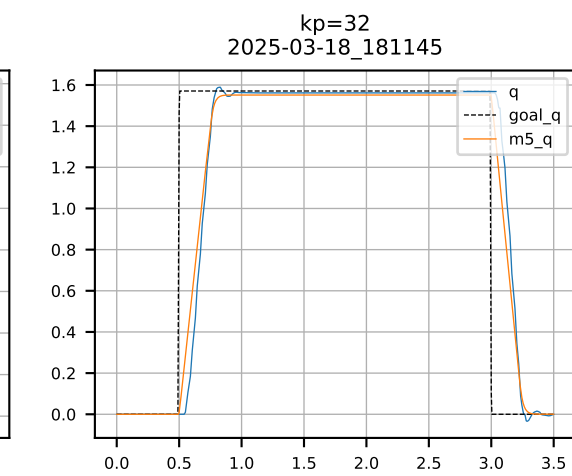
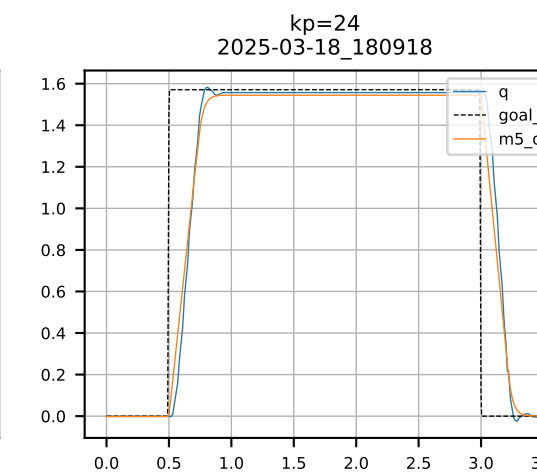
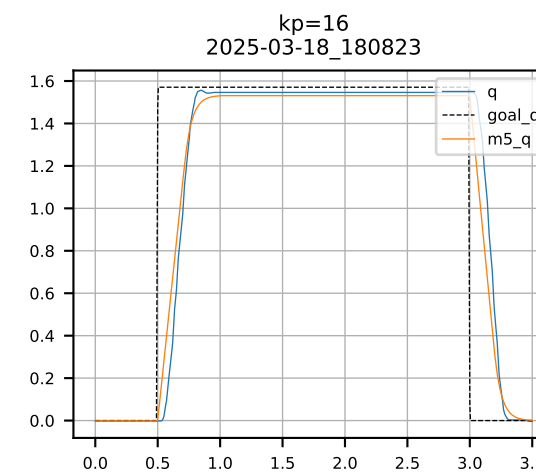
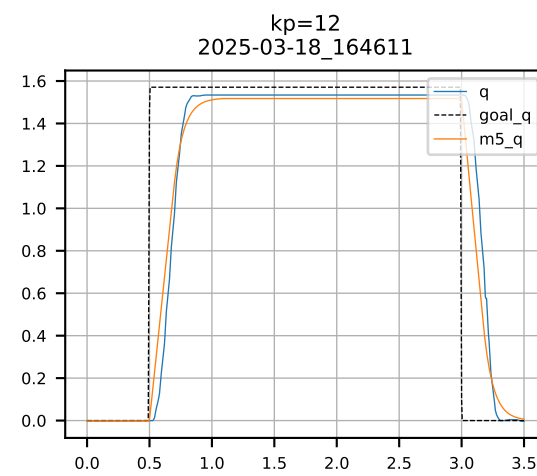
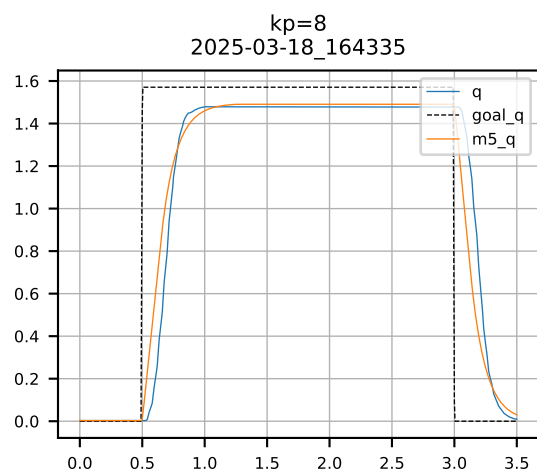
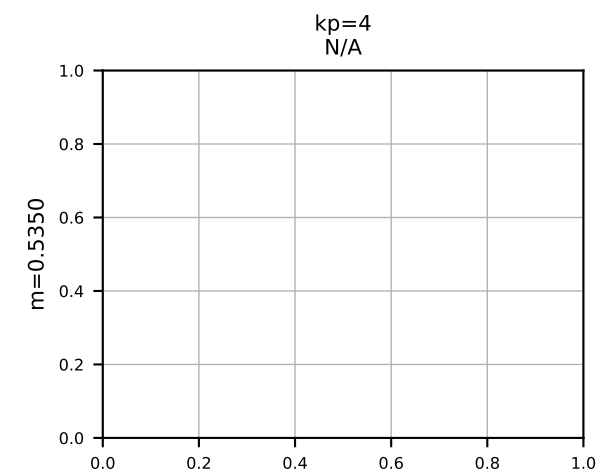
Length: 0.15m, Trajectory: brutal
Repetition: 0



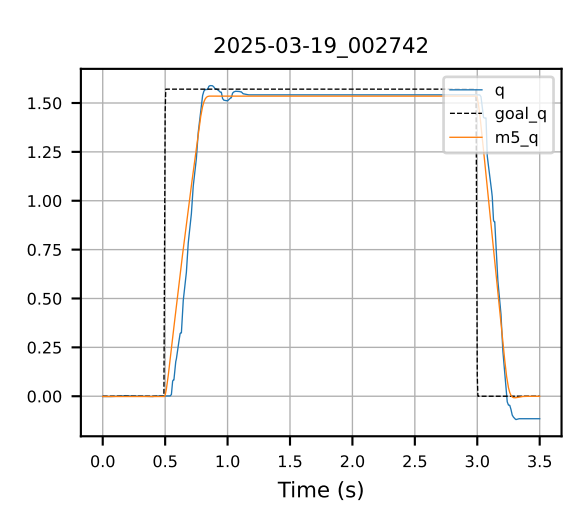
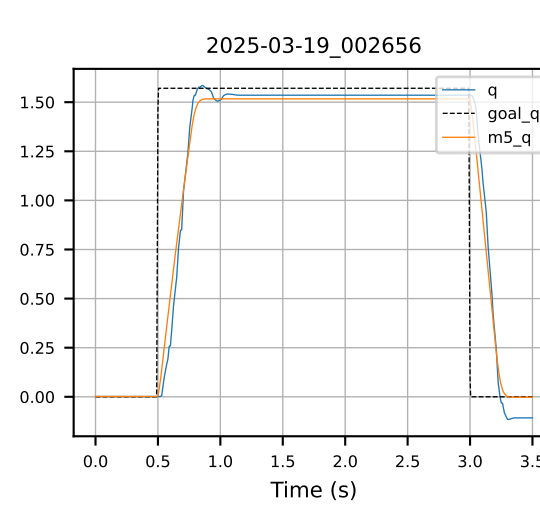
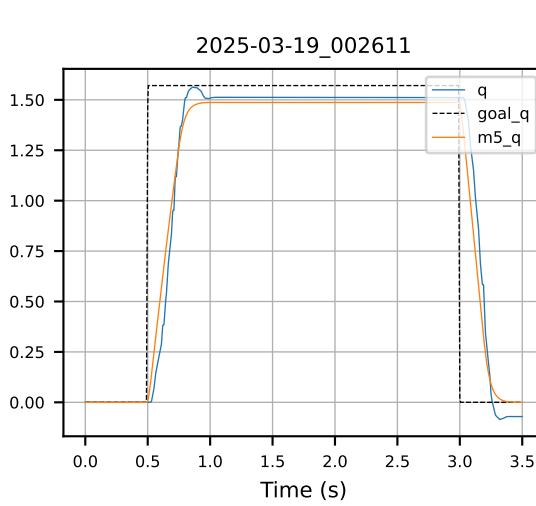
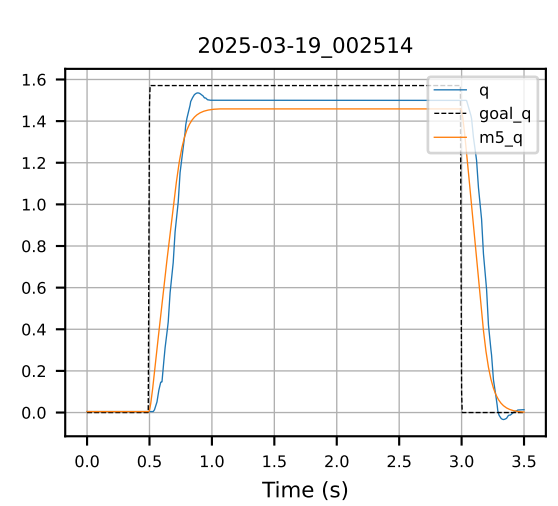
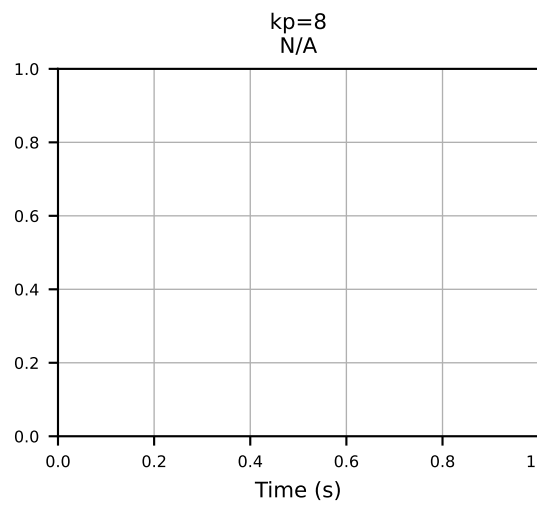
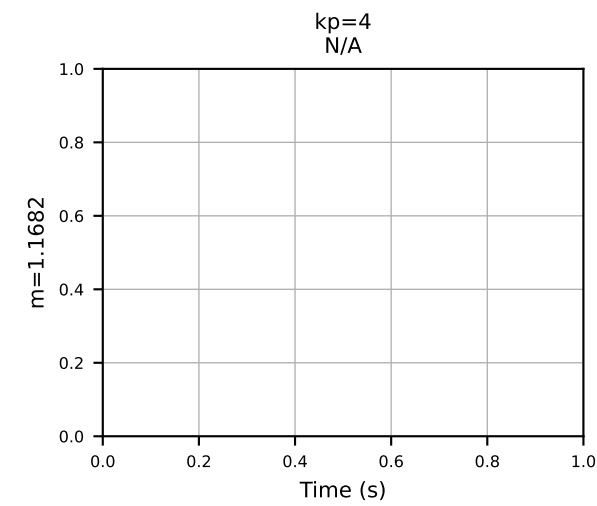
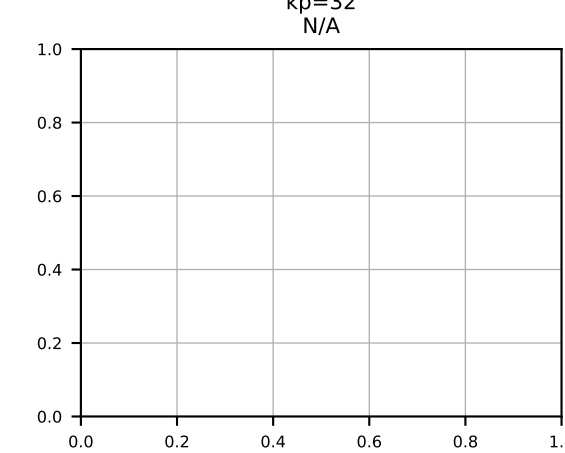
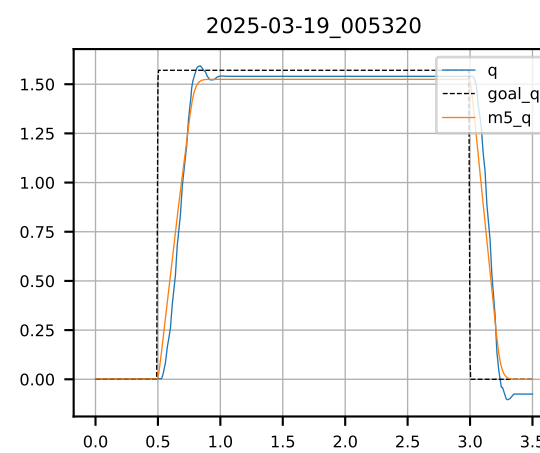
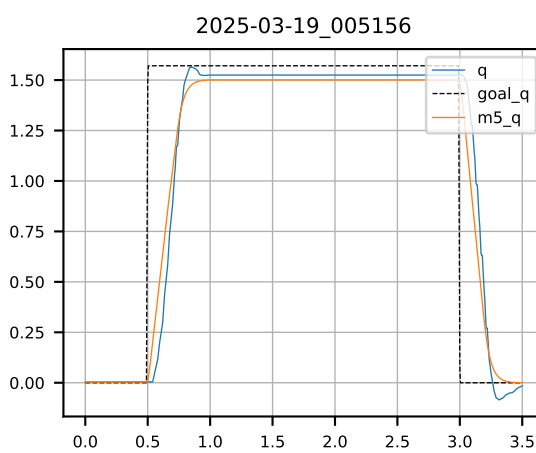
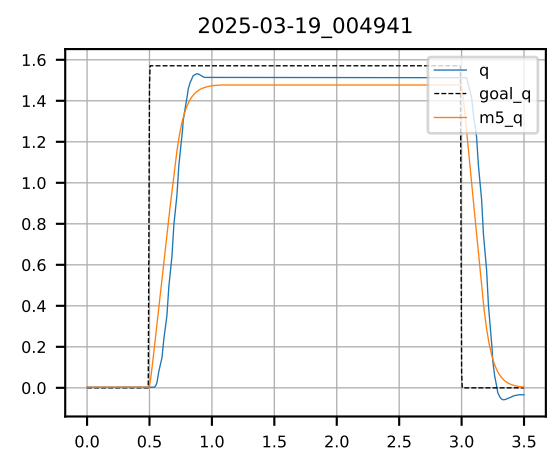
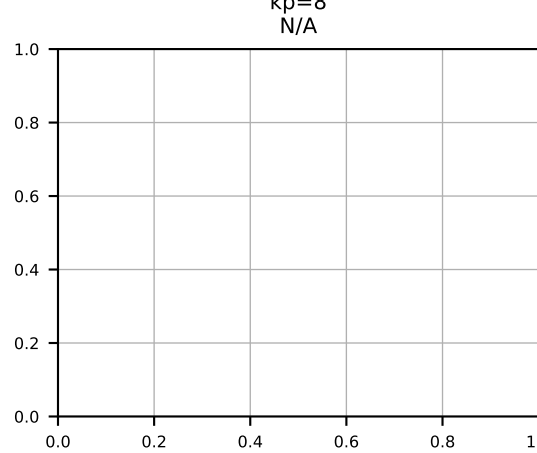
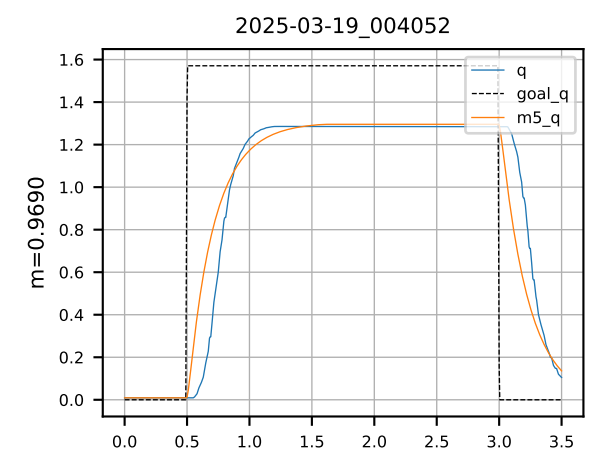
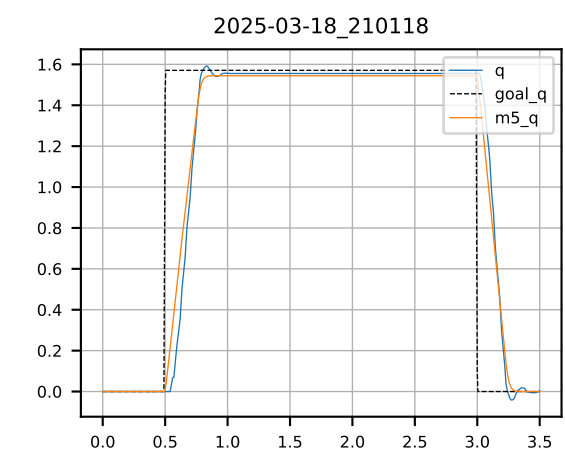
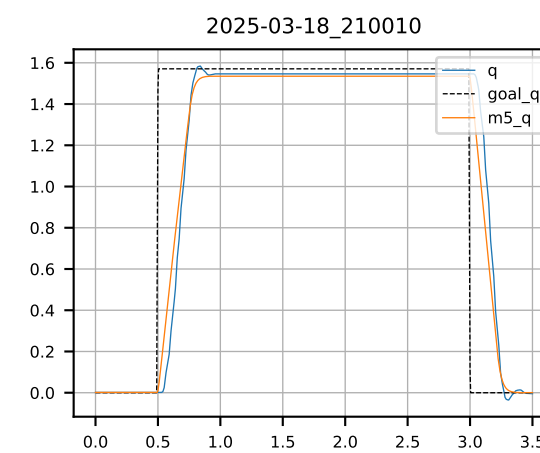
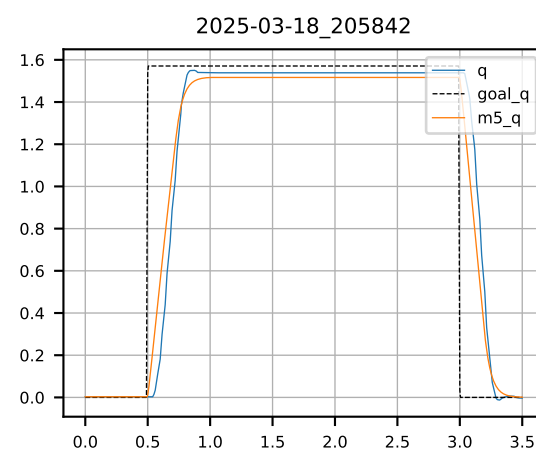
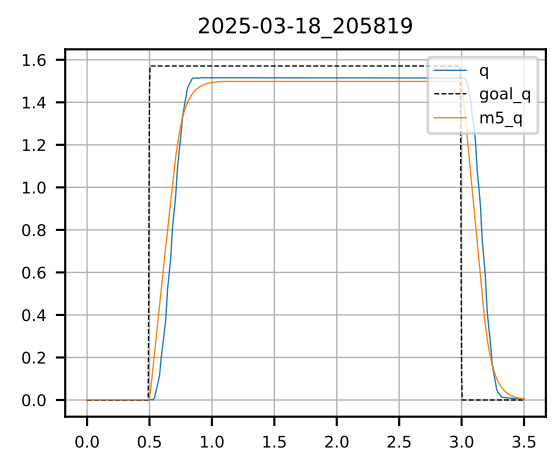
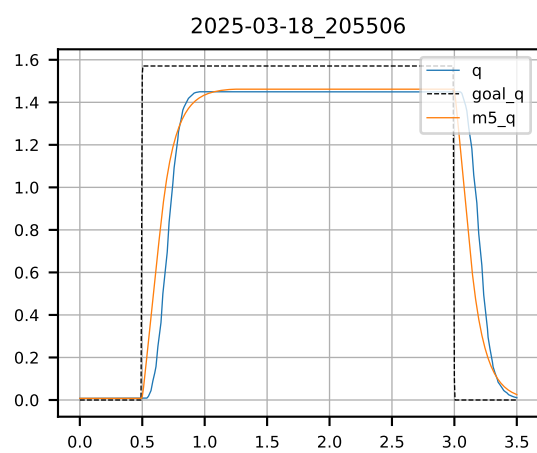
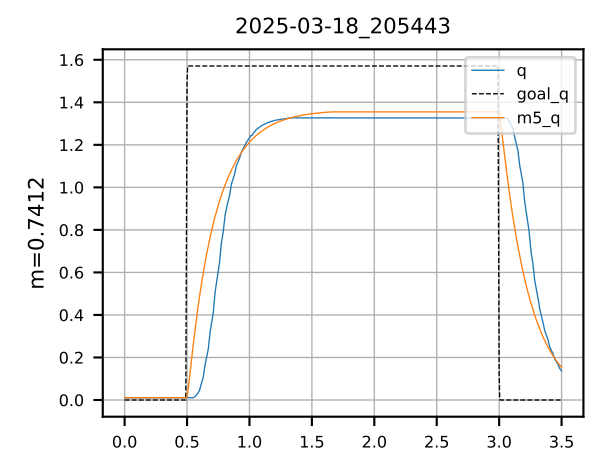
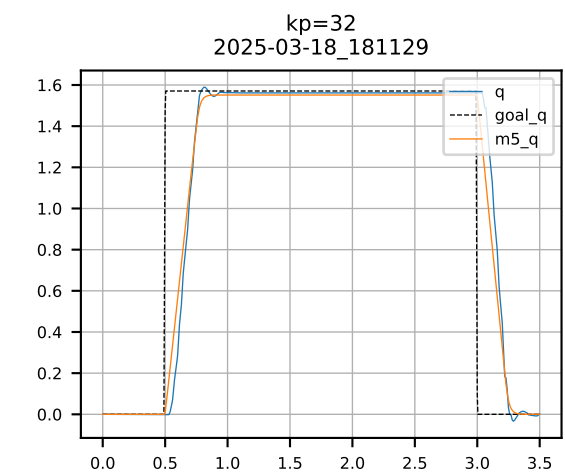
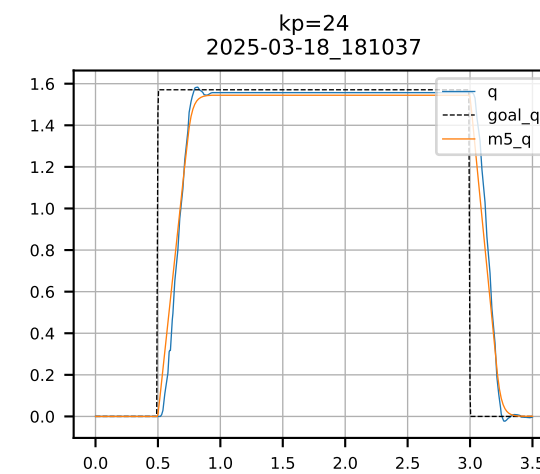
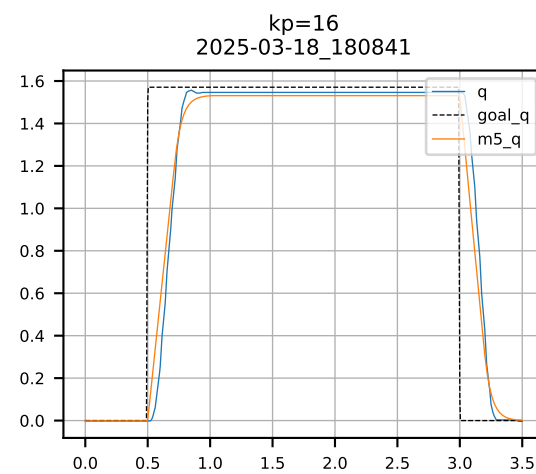
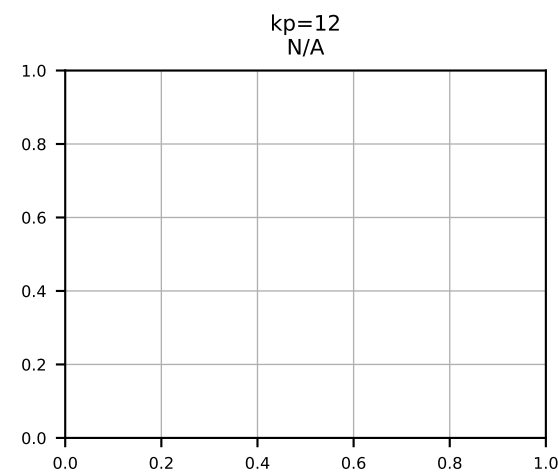
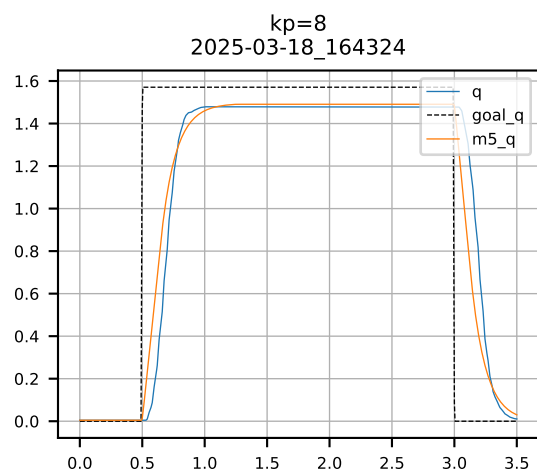
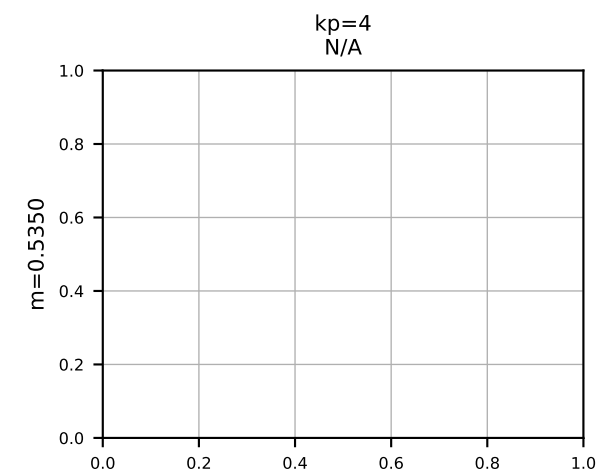
Length: 0.15m, Trajectory: brutal
Repetition: 1



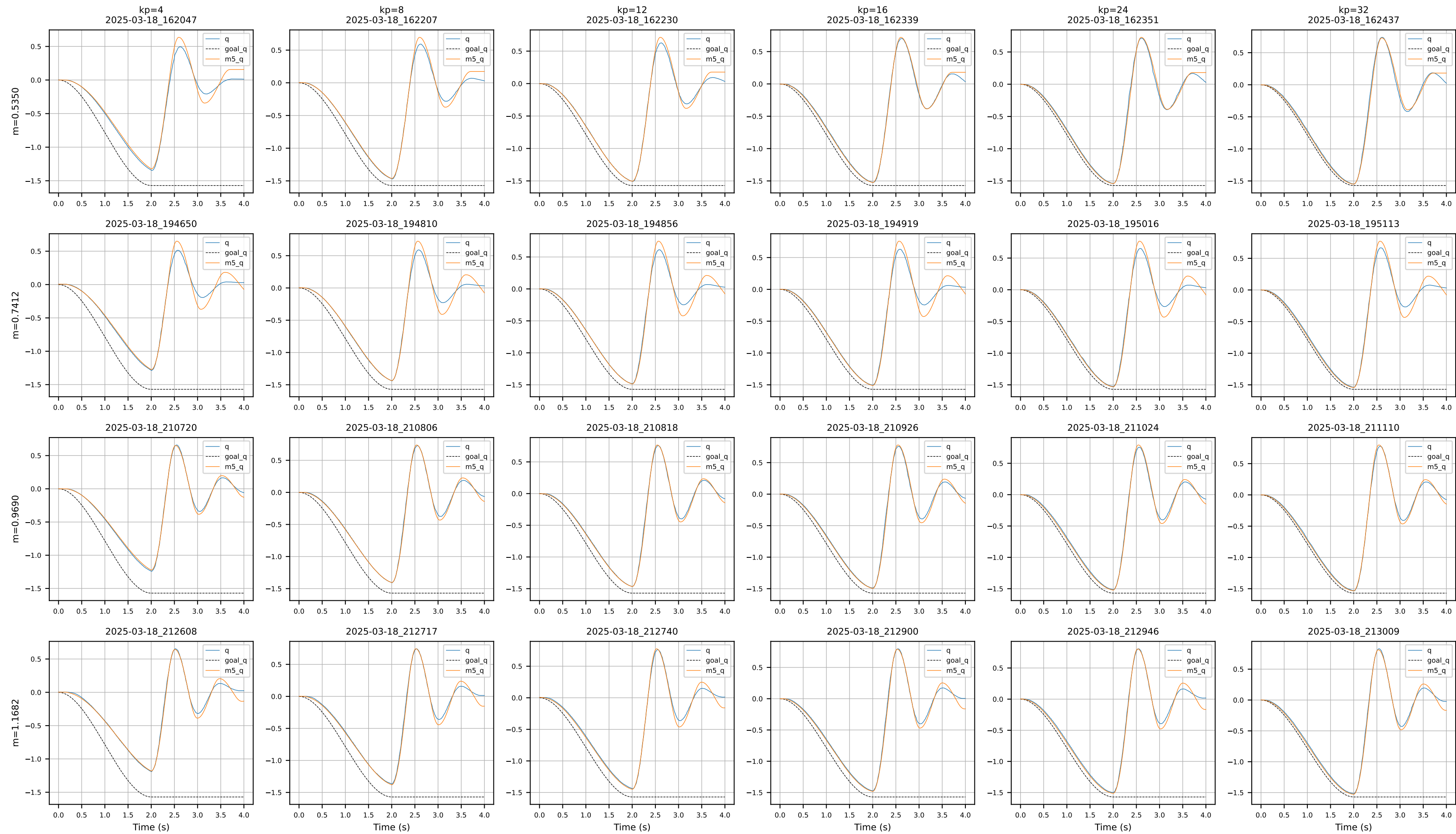
Length: 0.15m, Trajectory: brutal
Repetition: 2



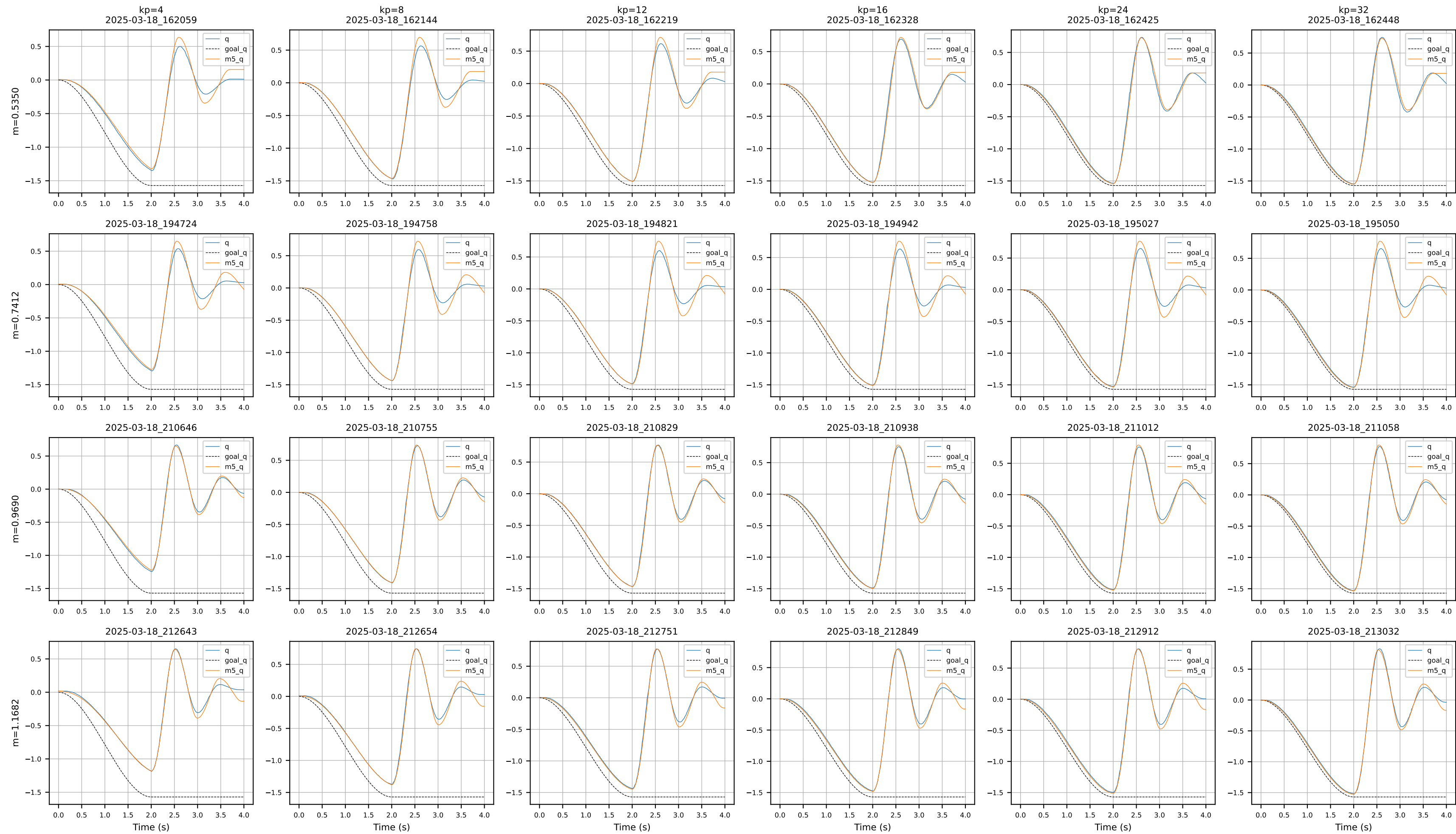
Length: 0.15m, Trajectory: brutal
Repetition: 3



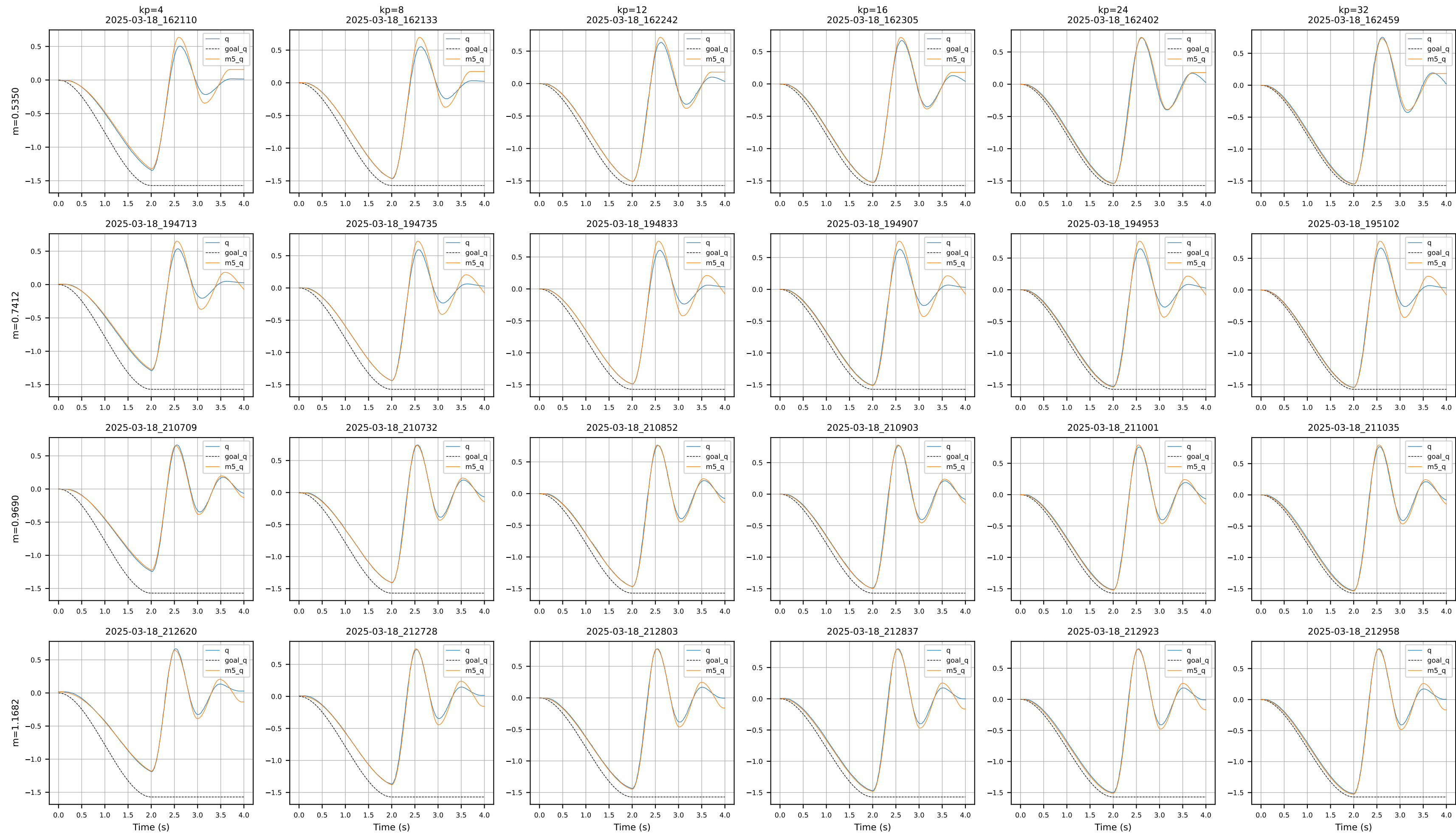
Length: 0.15m, Trajectory: lift_and_drop
Repetition: 0



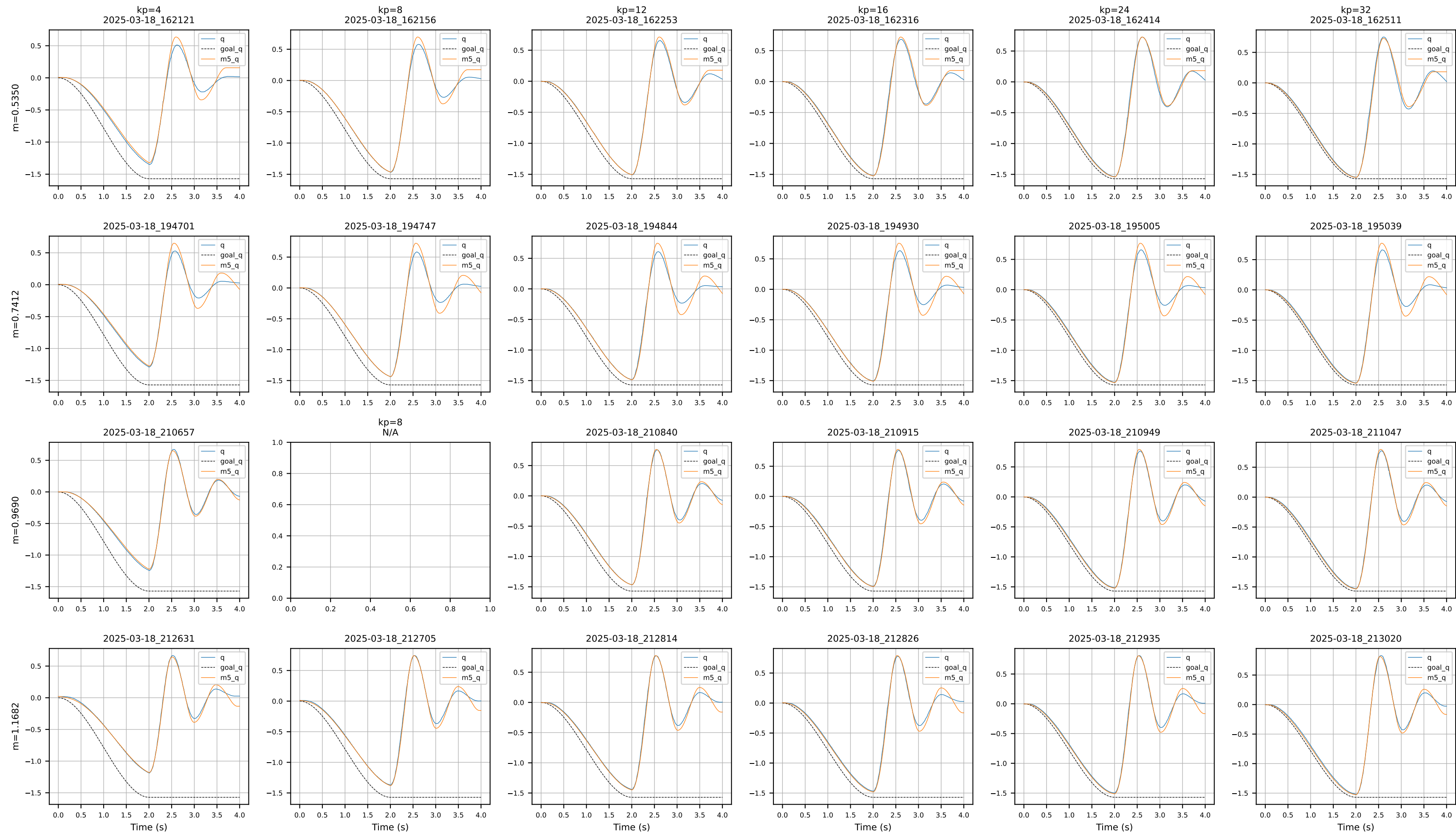
Length: 0.15m, Trajectory: lift_and_drop
Repetition: 1



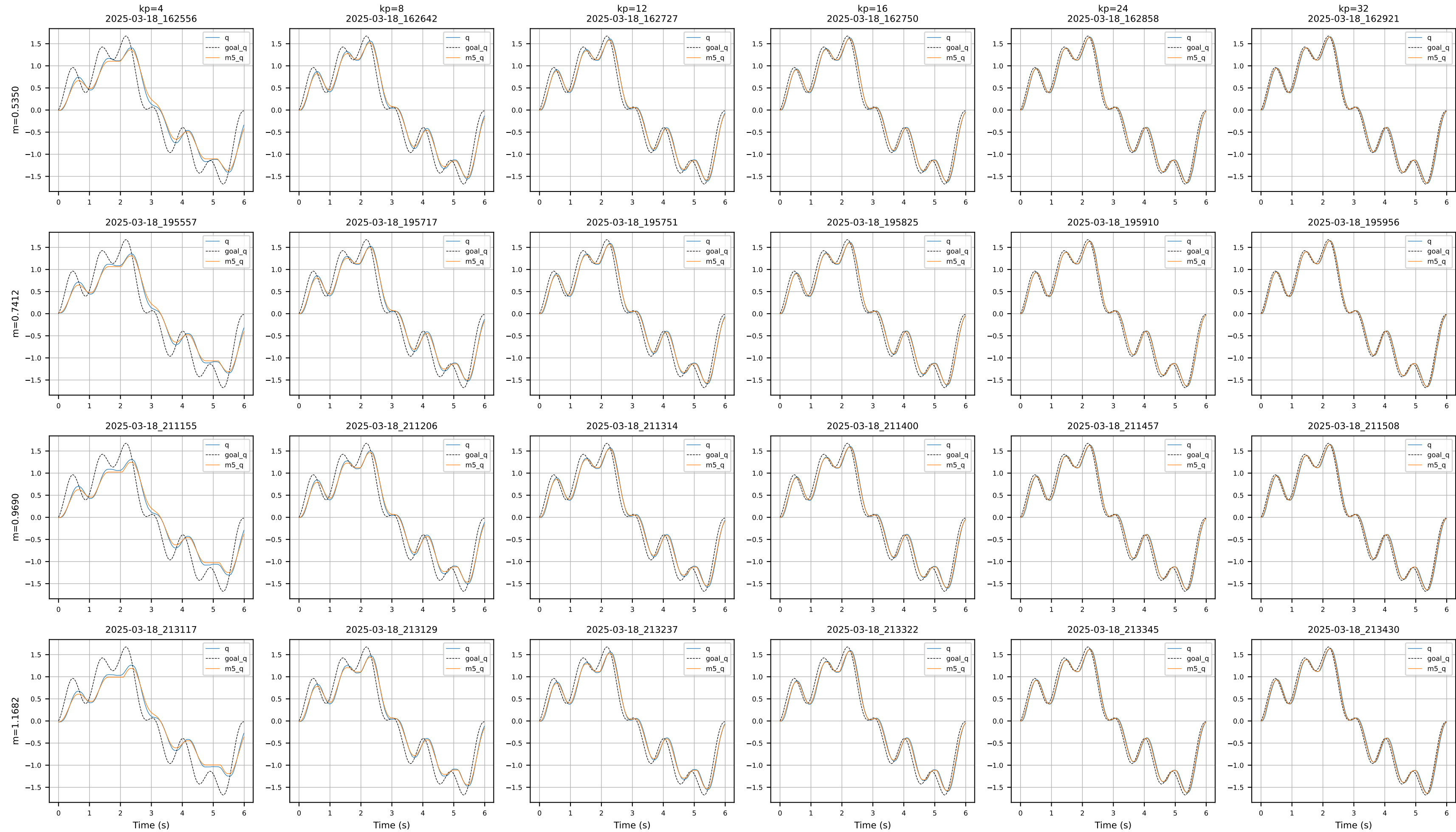
Length: 0.15m, Trajectory: lift_and_drop
Repetition: 2



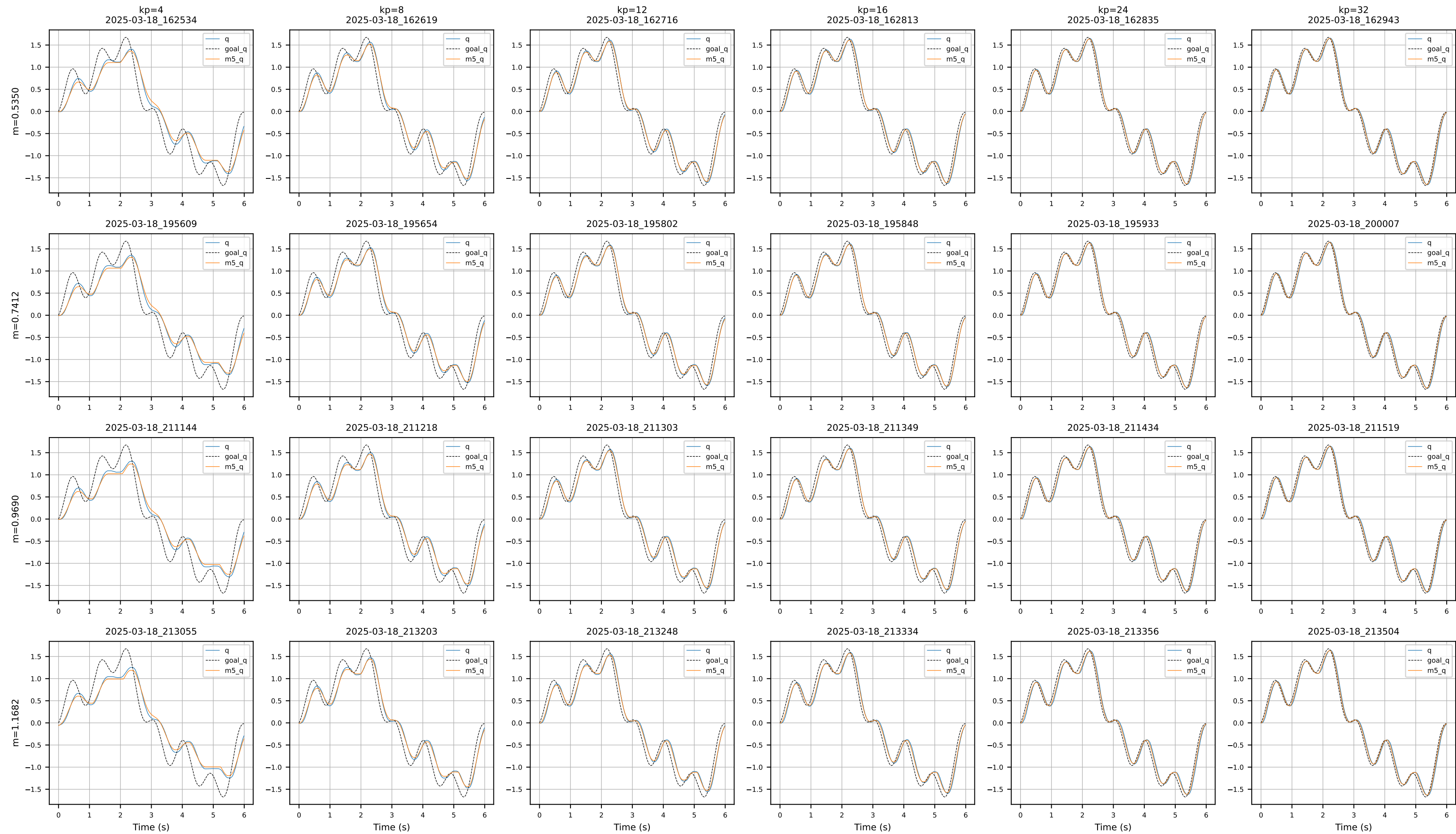
Length: 0.15m, Trajectory: lift_and_drop
Repetition: 3



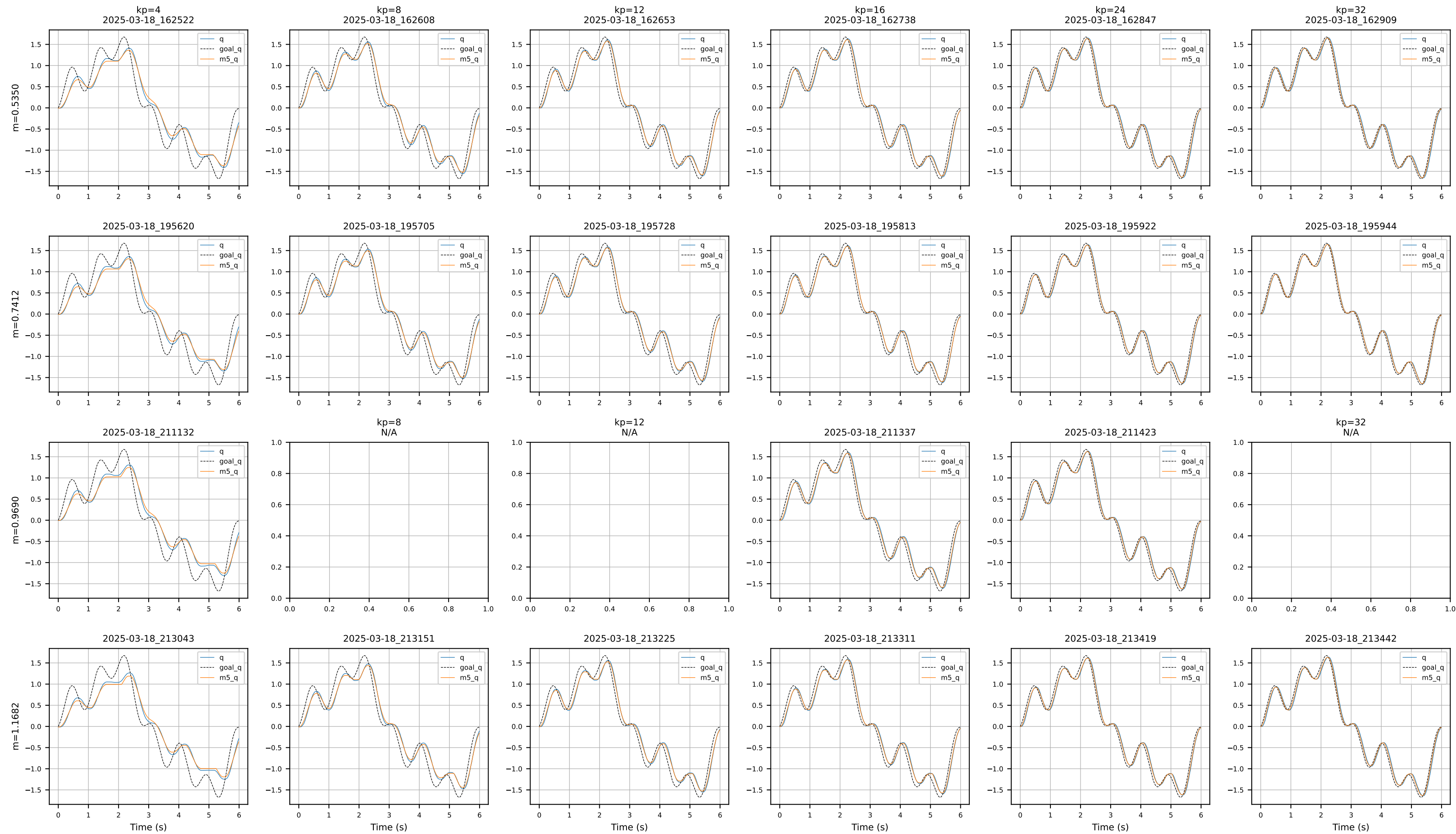
Length: 0.15m, Trajectory: sin_sin
Repetition: 0



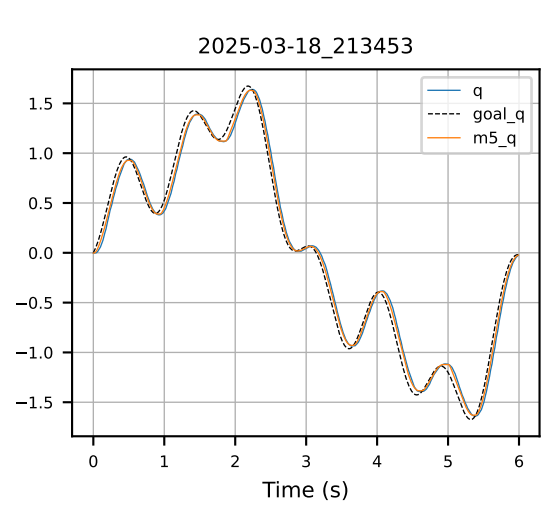
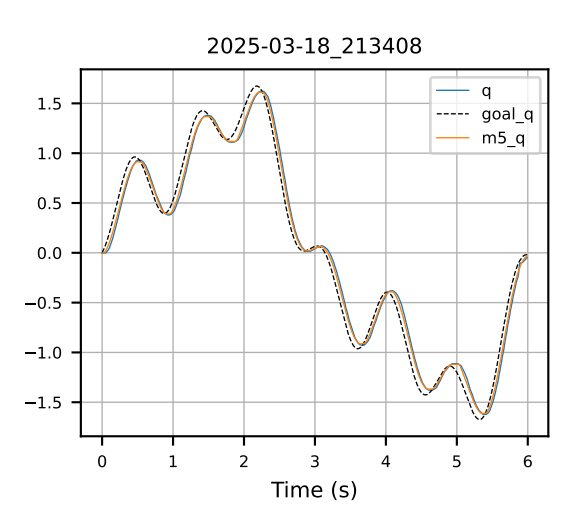
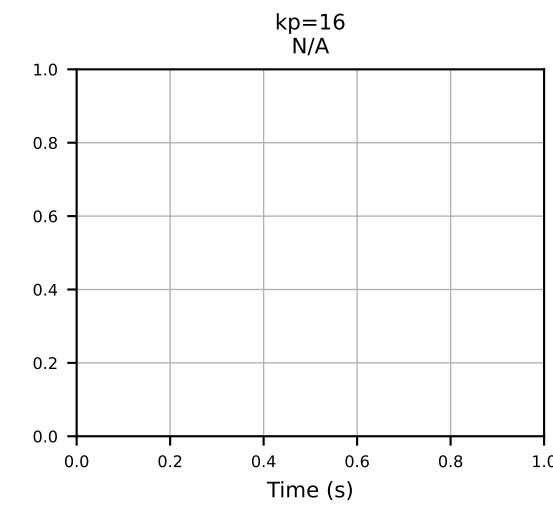
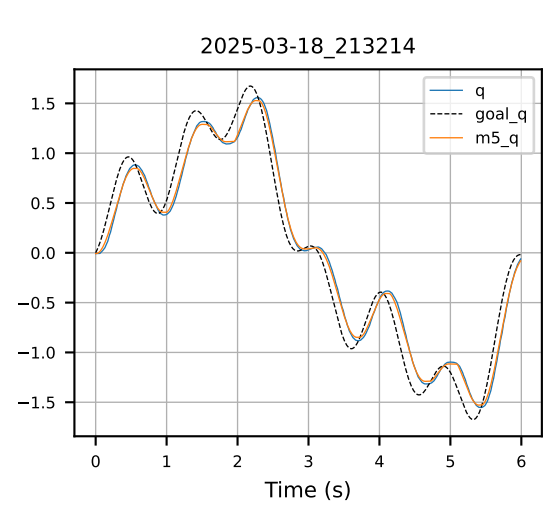
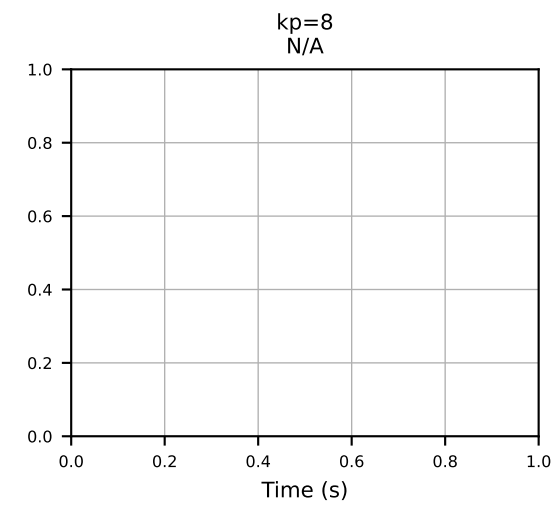
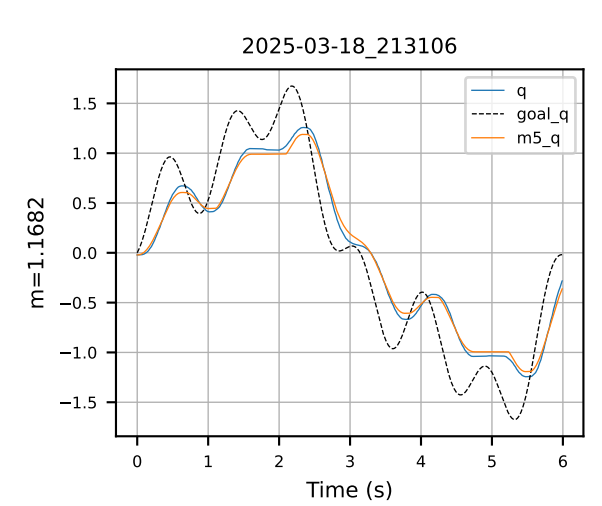
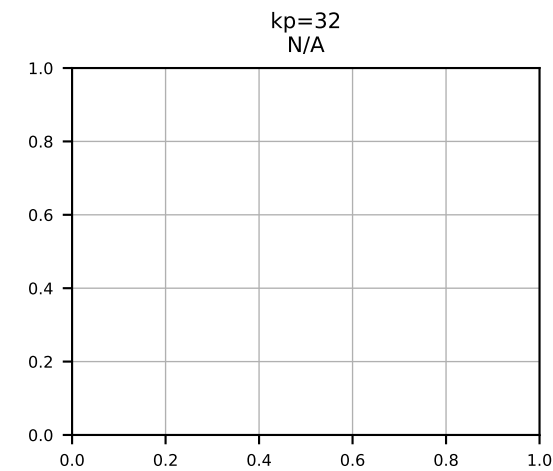
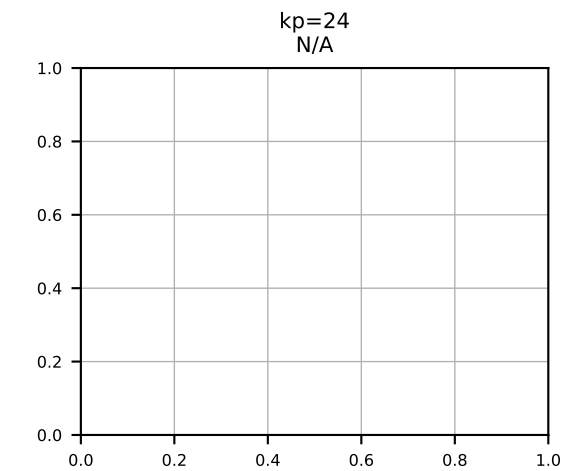
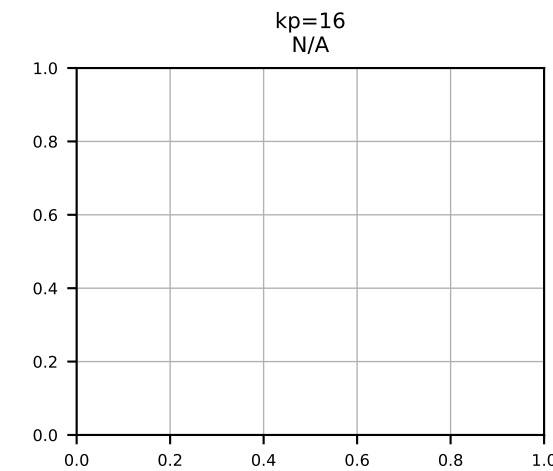
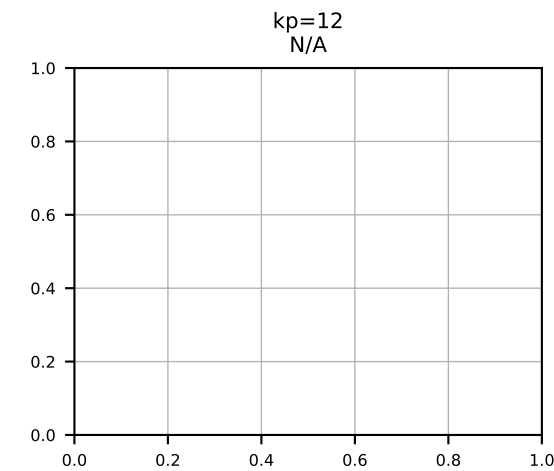
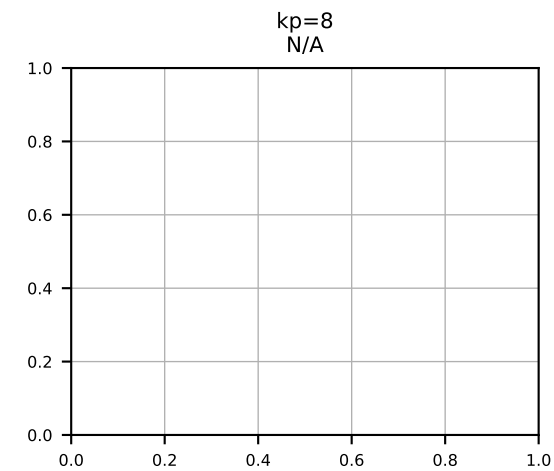
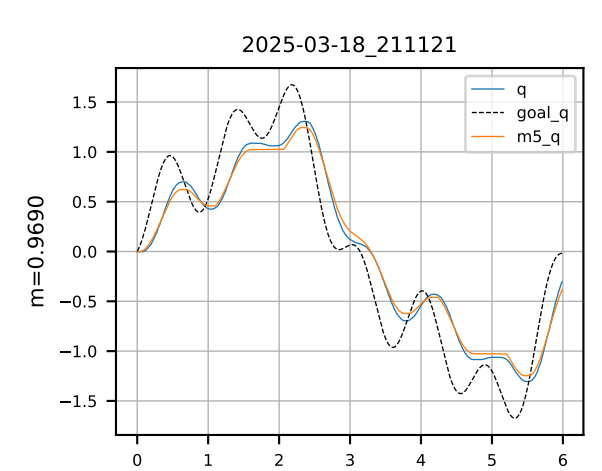
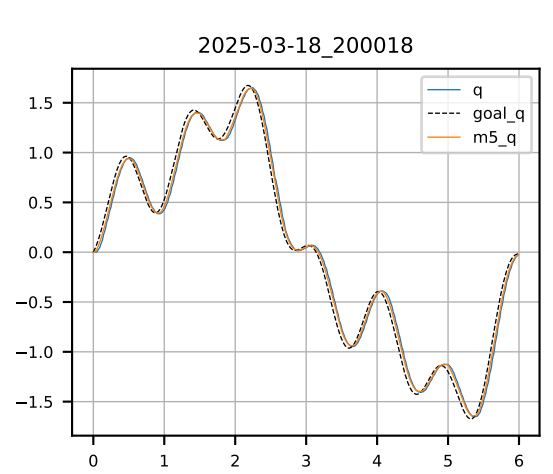
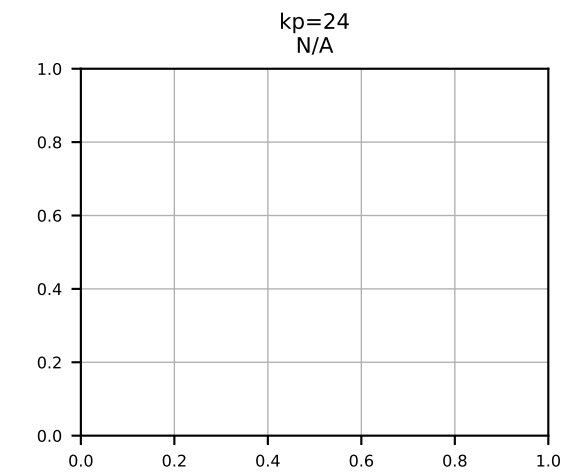
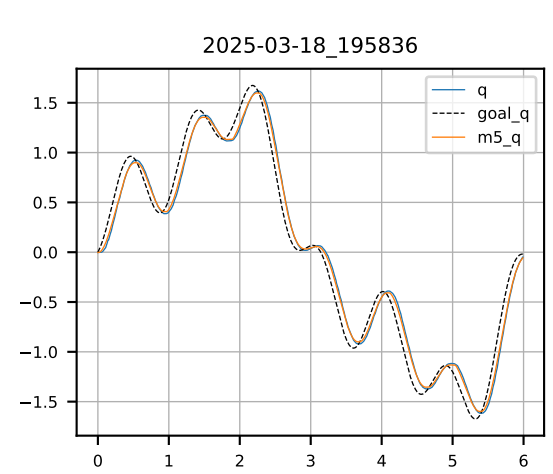
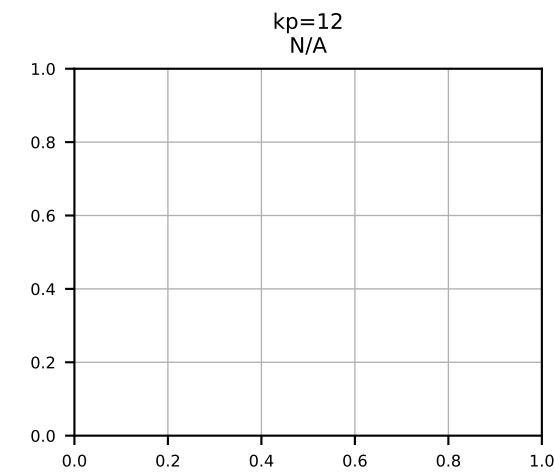
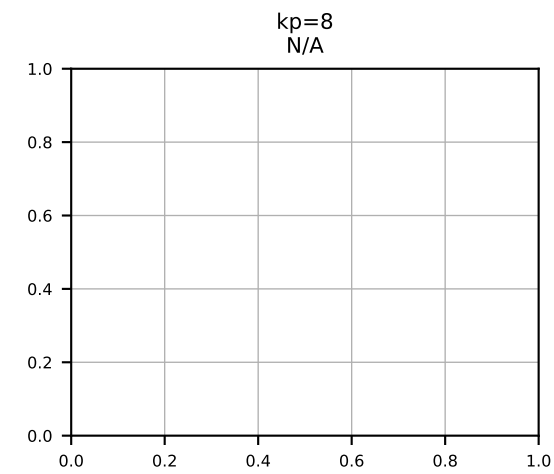
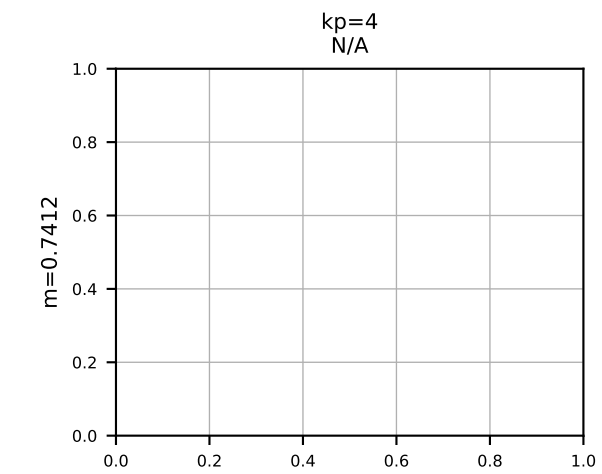
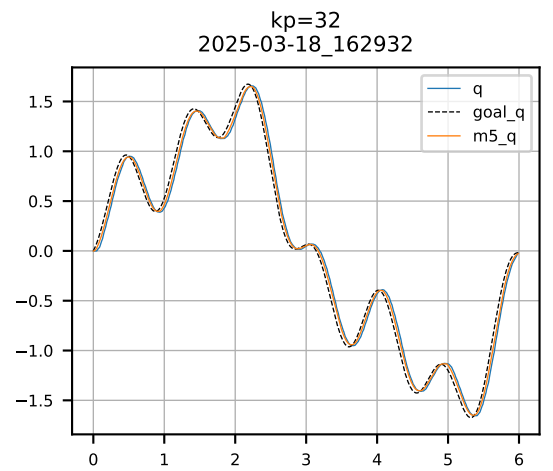
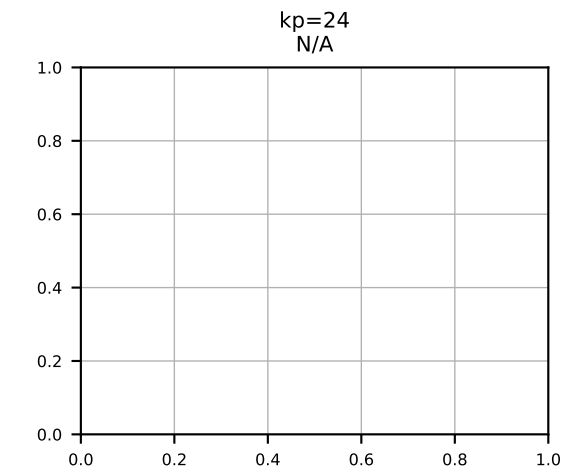
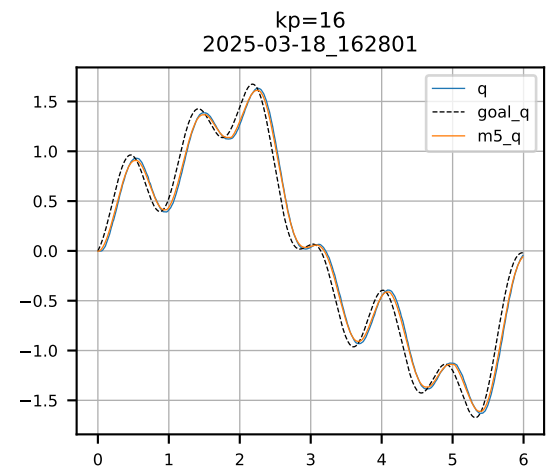
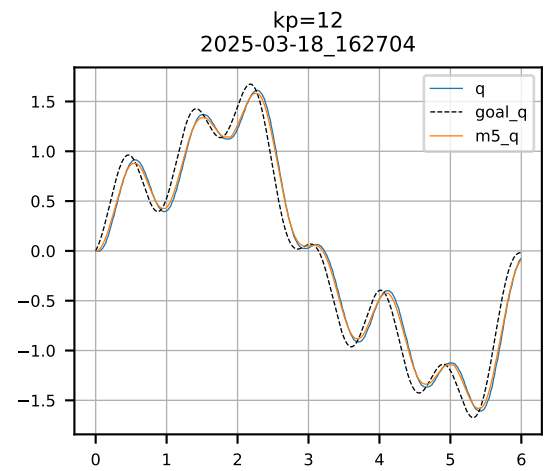
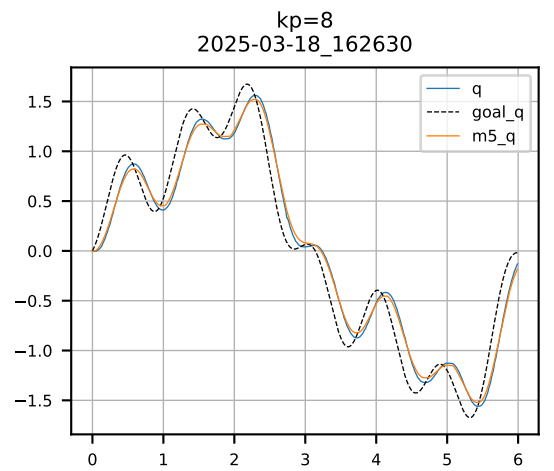
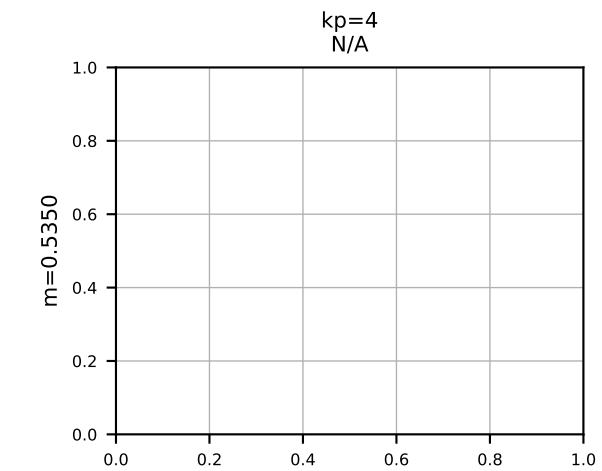
Length: 0.15m, Trajectory: sin_sin
Repetition: 1



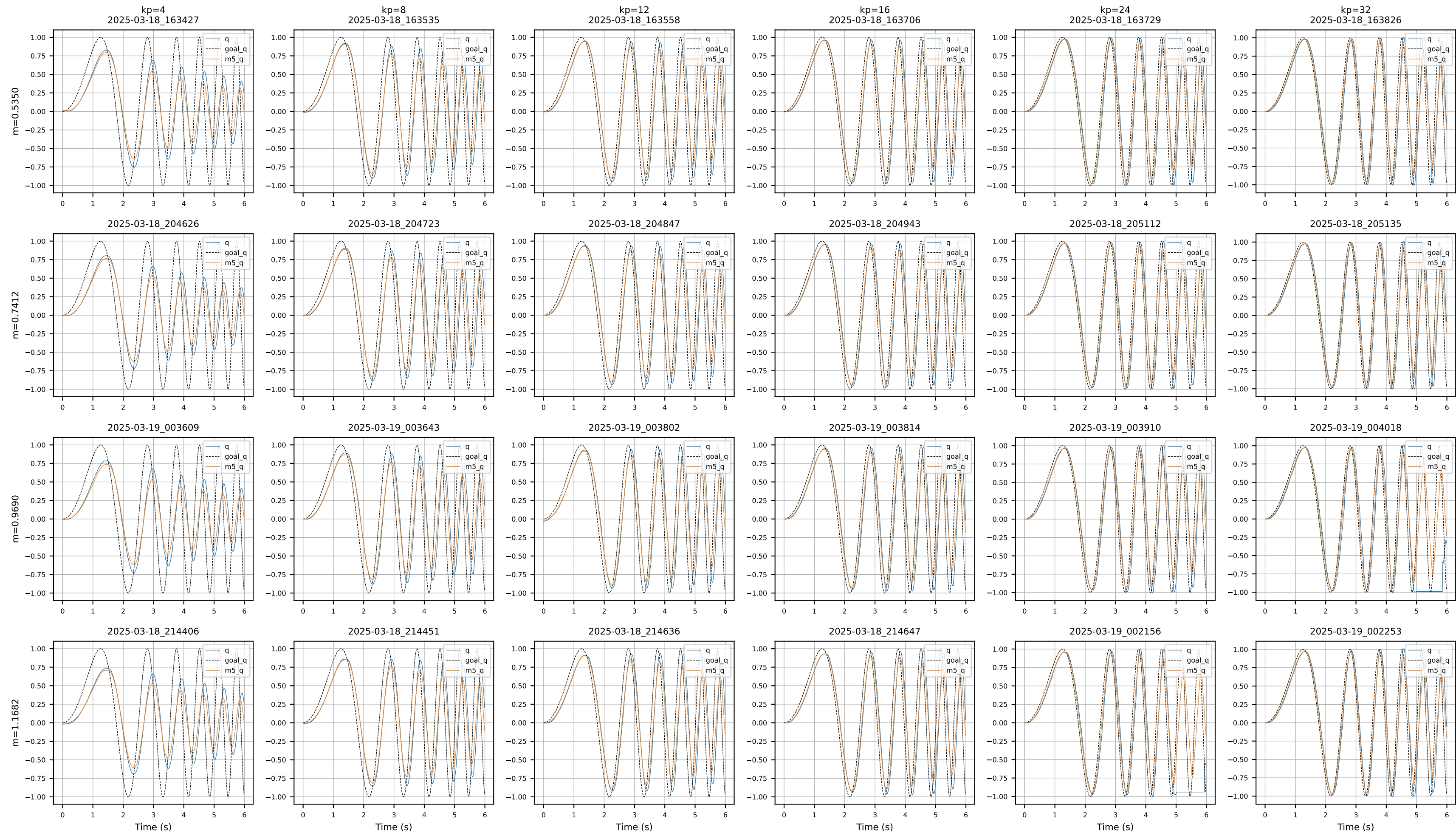
Length: 0.15m, Trajectory: sin_sin
Repetition: 2



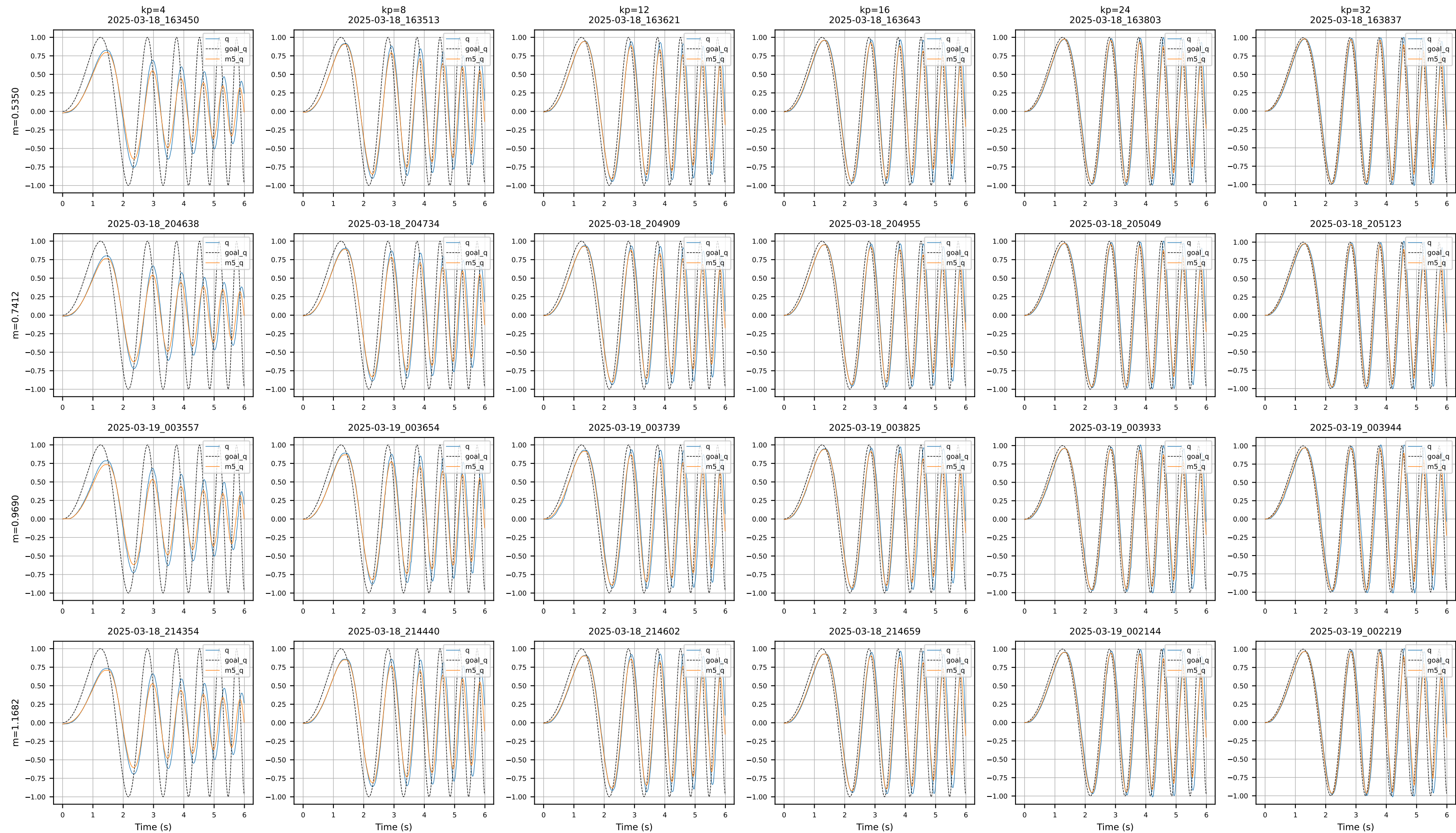
Length: 0.15m, Trajectory: sin_sin
Repetition: 3



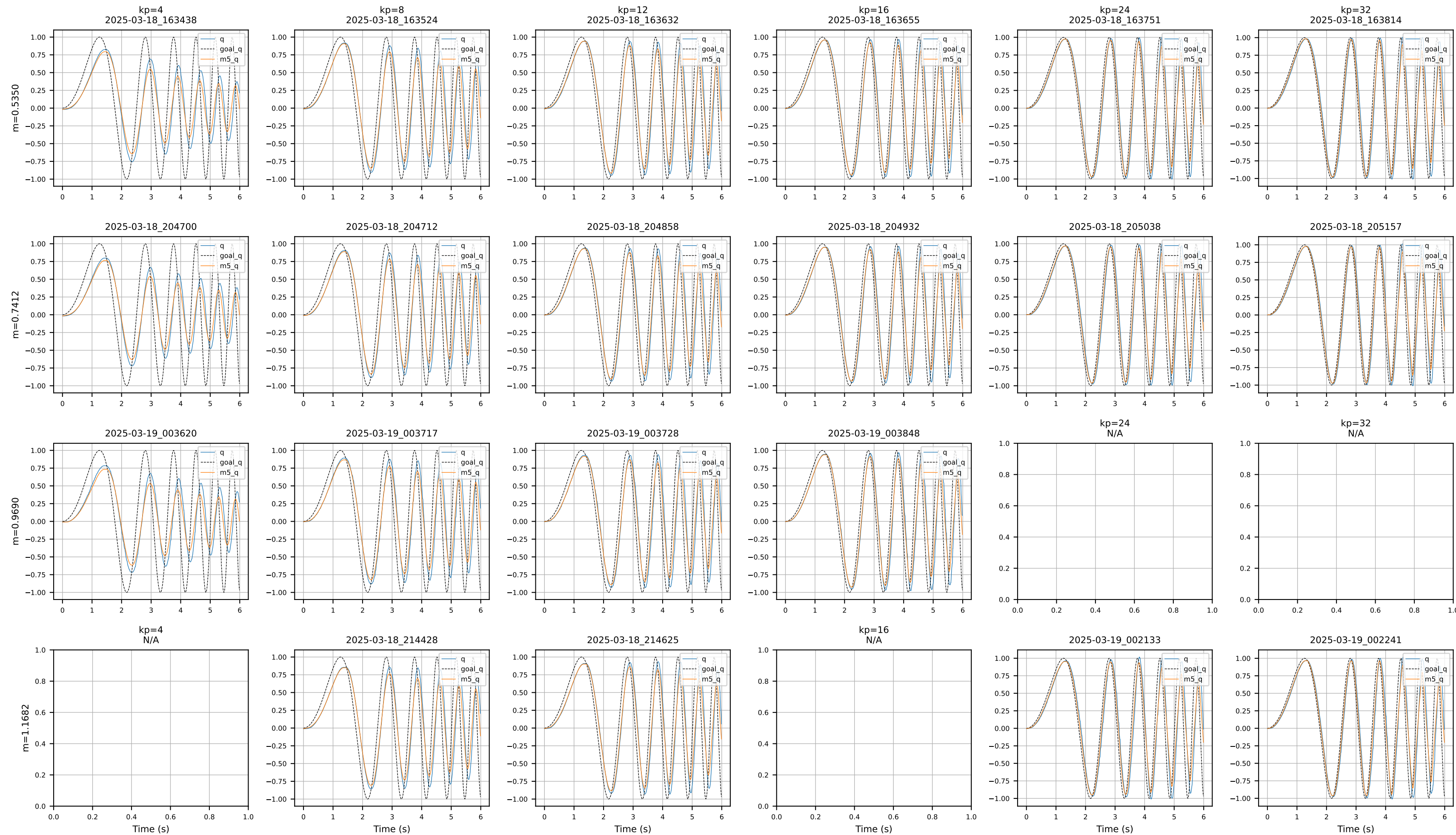
Length: 0.15m, Trajectory: sin_time_square
Repetition: 0



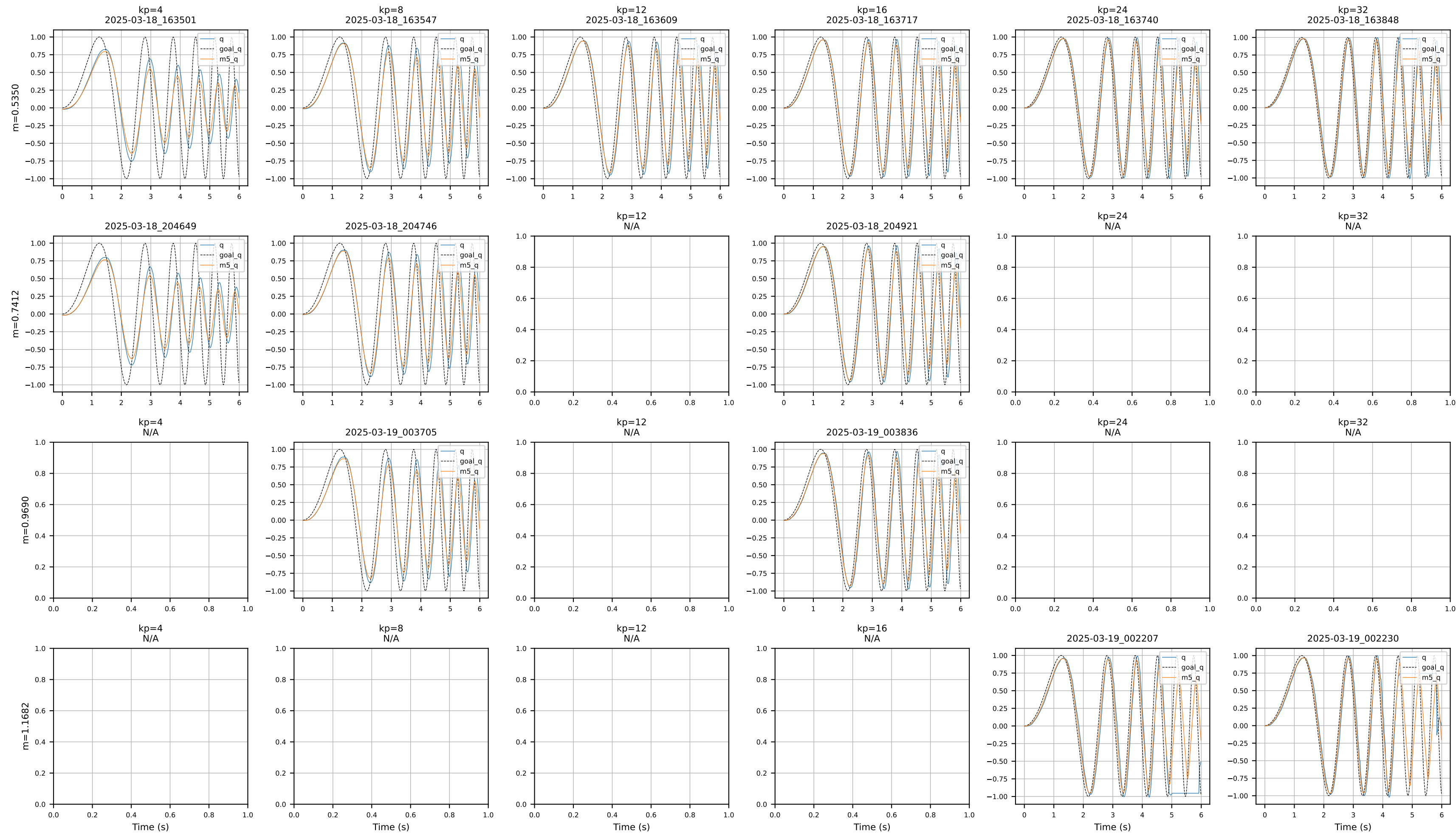
Length: 0.15m, Trajectory: sin_time_square
Repetition: 1



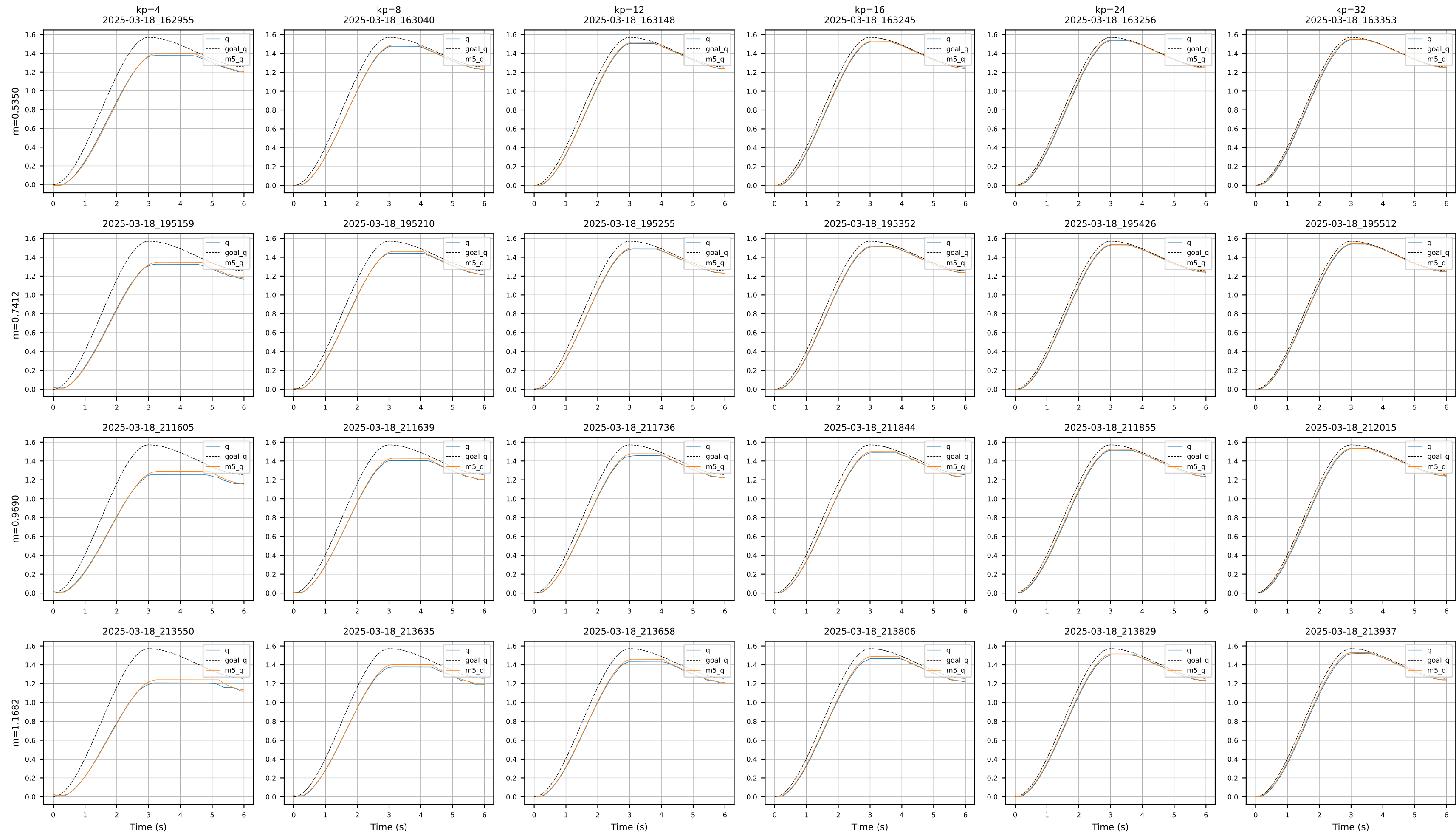
Length: 0.15m, Trajectory: sin_time_square
Repetition: 2



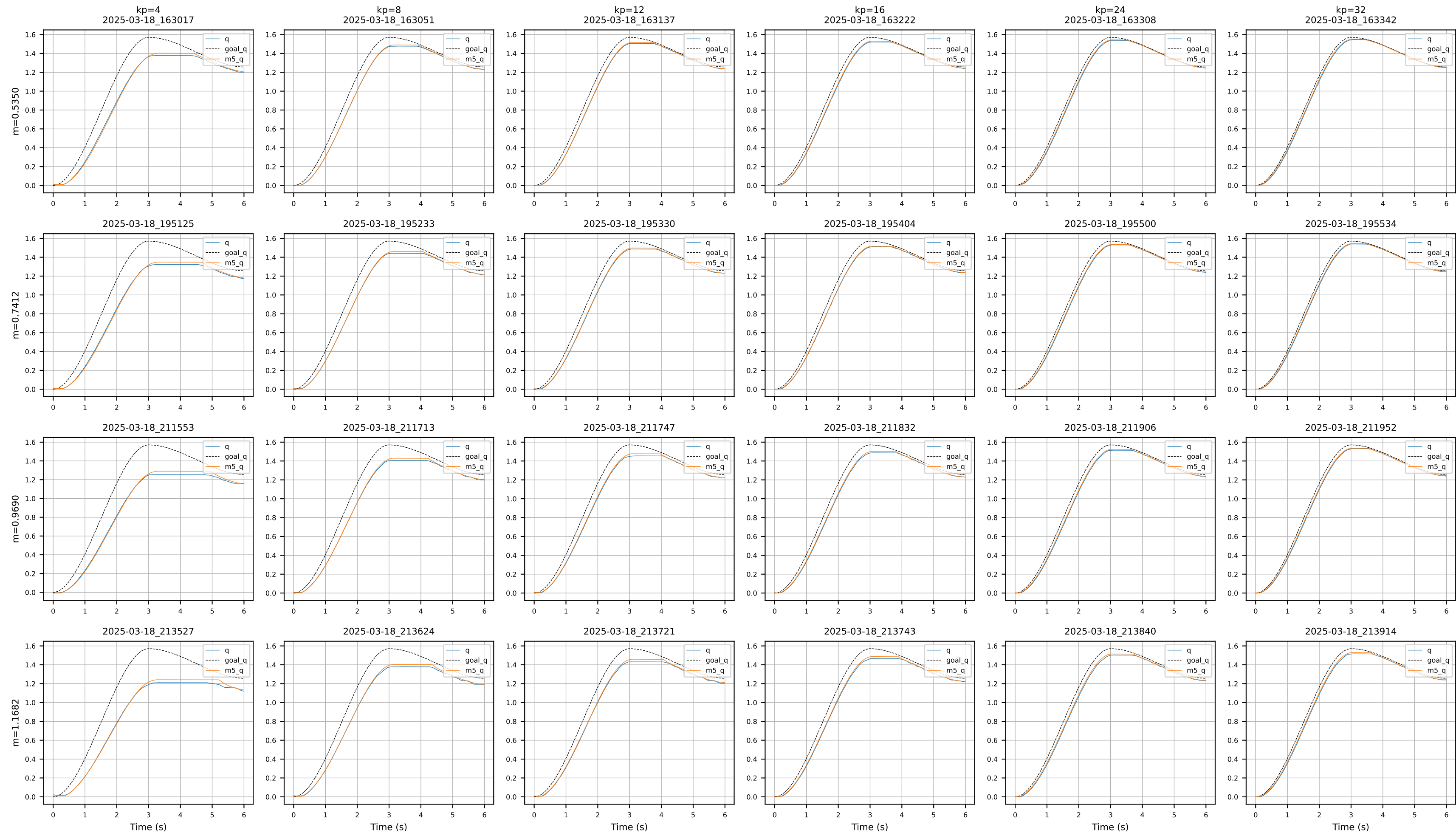
Length: 0.15m, Trajectory: sin_time_square
Repetition: 3



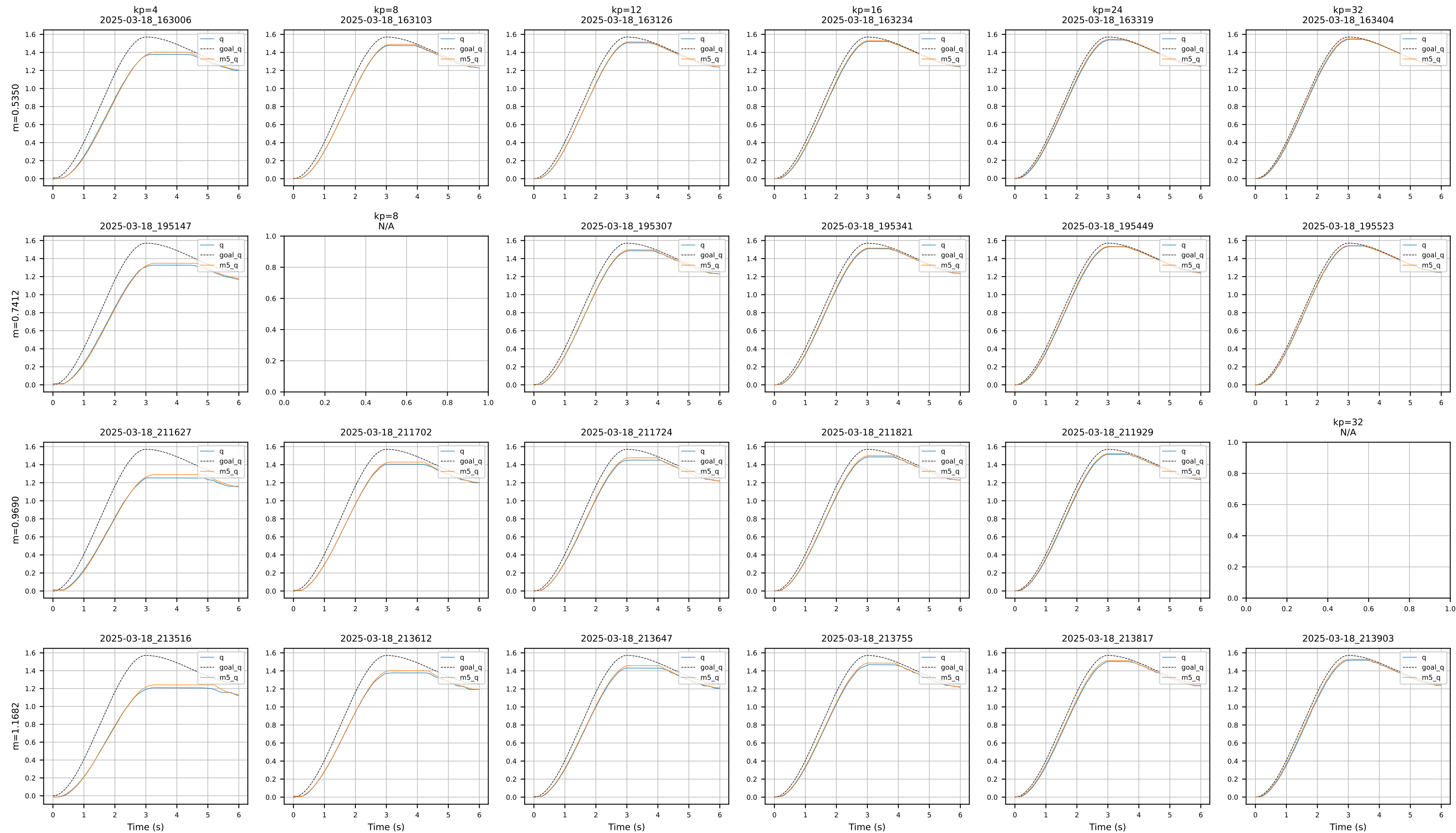
Length: 0.15m, Trajectory: up_and_down
Repetition: 0



Length: 0.15m, Trajectory: up_and_down
Repetition: 1



Length: 0.15m, Trajectory: up_and_down
Repetition: 2



Length: 0.15m, Trajectory: up_and_down
Repetition: 3

