# Designing the Creative Commute:



Using a Car Simulator to Examine How Driving Impacts Creativity





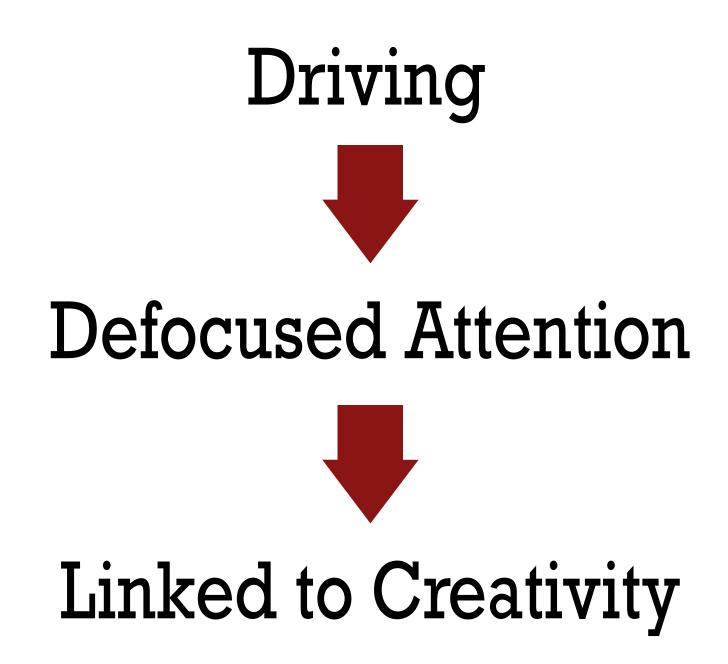




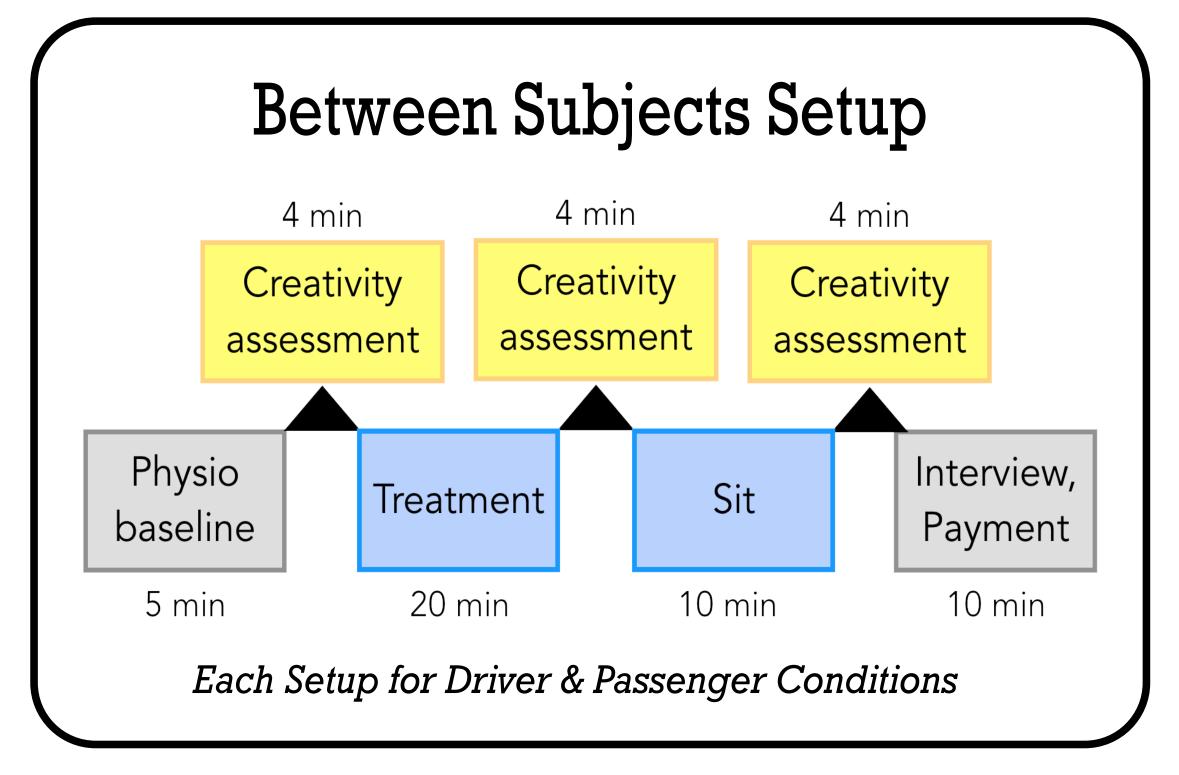
## Motivation

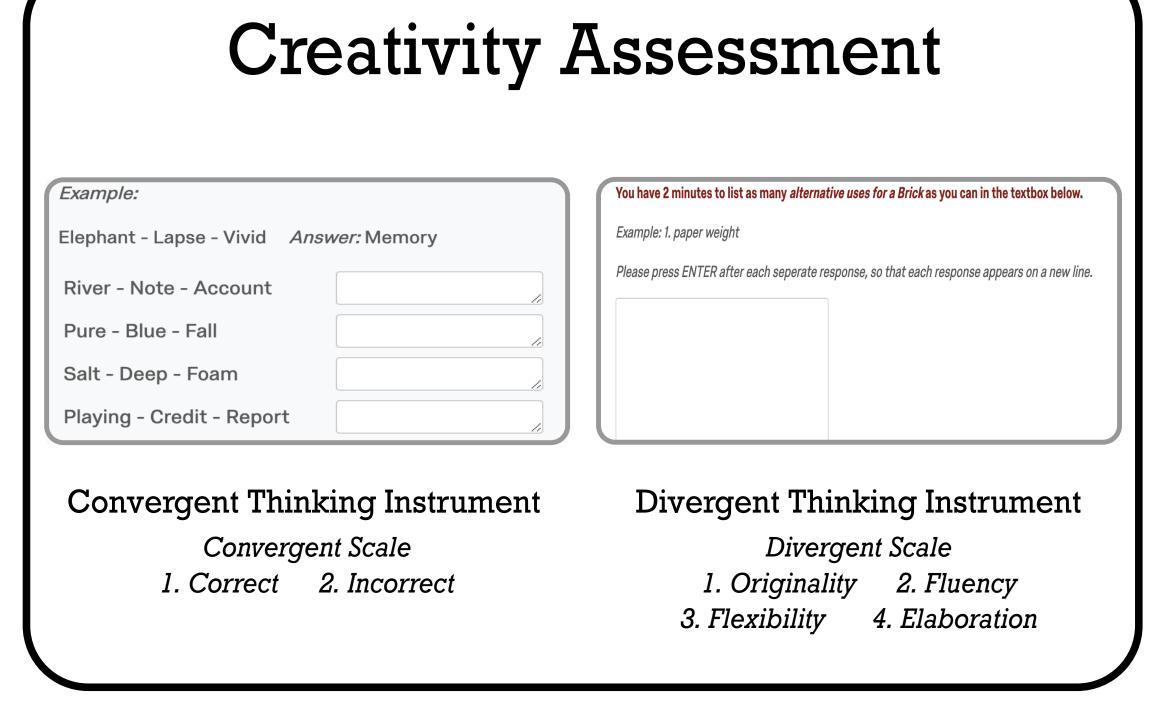
Americans
Commute Alone By
Car

Minutes Average
Commute

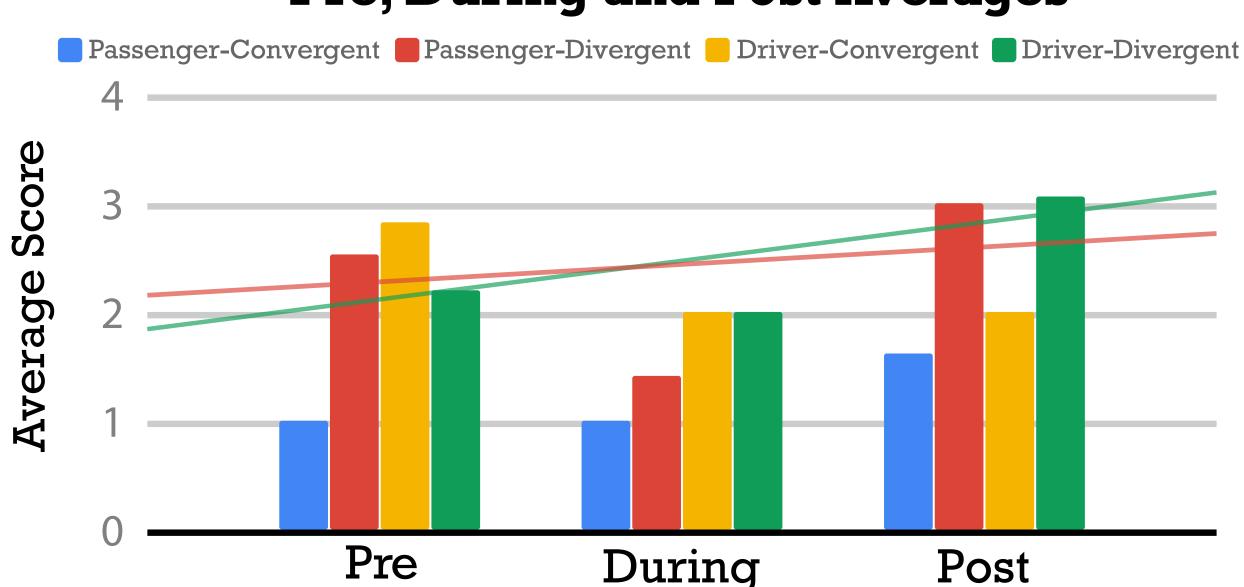


## Exploratory Study Design

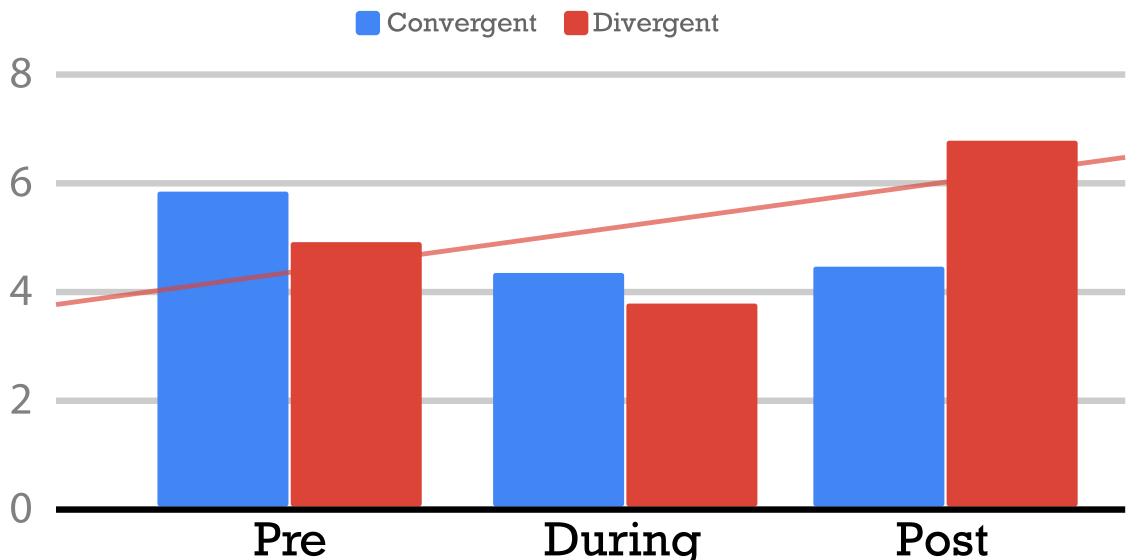




#### Pre, During and Post Averages



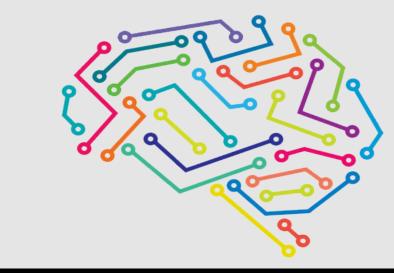




### Future Applications & Beneficial Outcomes



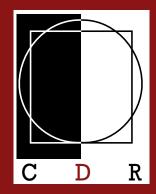
Interactive in-car tools to scaffold creativity and support wellbeing



## Acknowledgments









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