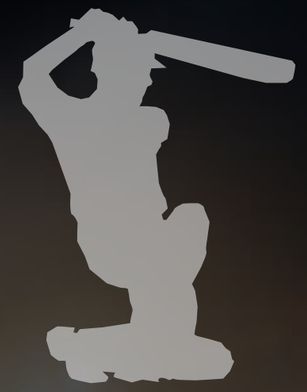
Project Objective

Best 11 players from this planet

1. The team should be able to score at least 180 runs on an average

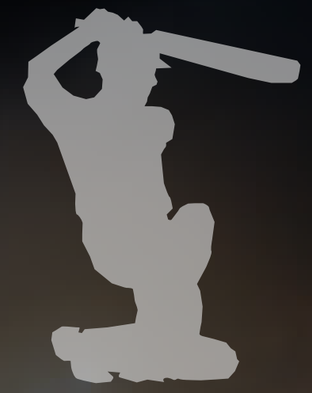
2. They should be to defend 150 runs on an average

OPENERS



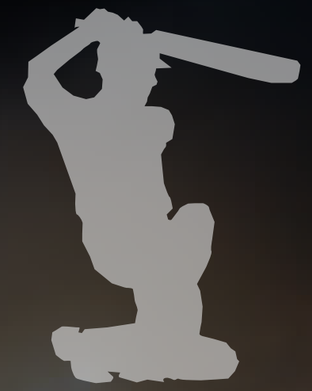
PARAMETERS	DESCRIPTION	CRITERIA
Batting Average	Average runs scored in an innings	> 30
Strike Rate	No of runs scored per 100 balls	> 140
Innings Batted	Total Innings batted	> 3
Boundary %	% of runs scored in boundaries	> 50
Batting Position	Order in which the batter played	< 4

ANCHORS / MIDDLE ORDER



PARAMETERS	DESCRIPTION	CRITERIA
Batting Average	Average runs scored in an innings	> 40
Strike Rate	No of runs scored per 100 balls	> 125
Innings Batted	Total Innings batted	> 3
Avg. Balls Faced	Average balls faced by the batter in an innings	> 20
Batting Position	Order in which the batter played	> 2

FINISHER / LOWER ORDER ANCHOR



PARAMETERS	DESCRIPTION	CRITERIA
Batting Average	Average runs scored in an innings	> 25
Strike Rate	No of runs scored per 100 balls	> 130
Innings Batted	Total Innings batted	> 3
Avg. Balls Faced	Average balls faced by the batter in an innings	> 12
Batting Position	Order in which the batter played	> 4
Innings Bowled	Total Innings Bowled by the bowler	> 1

ALL-ROUNDERS / LOWER ORDER

PARAMETERS	DESCRIPTION	CRITERIA
Batting Average	Average runs scored in an innings	> 15
Strike Rate	No of runs scored per 100 balls	> 140
Innings Batted	Total Innings batted	> 2
Batting Position	Order in which the batter played	> 4
Innings Bowled	Total Innings bowled	> 2
Bowling Economy	Average runs allowed per over	< 7
Bowling Strike Rate	Average no. of balls required to take a wicket	< 20

SPECIALIST FAST BOWLERS

PARAMETERS	DESCRIPTION	CRITERIA
Innings Bowled	Total Innings bowled	> 4
Bowling Economy	Average runs allowed per over	< 7
Bowling Strike Rate	Average no. of balls required to take a wicket	< 16
Bowling Style	Bowling style of the player	= "%Fast%"
Bowling Average	No. of runs allowed per wicket	< 20
Dot Ball %	% of dot balls bowled	> 40