Details

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Ksenia Ilinykh, Product Designer

Product designer with 9 years of SaaS experience working mostly on B2B products. I'm a team player with proactive thinking, autonomy, growth mindset, ability to cope with complexity and ambiguity.

Employment History

Product Designer at Cube Dev

October 2021 — January 2022

Cube Dev is a series A start-up that provides business intelligence for building analytics applications.

- I was responsible for the end-to-end design.
- Built the design process from the scratch.
- Organized and implemented a design-to-dev handoff process.
- Dealt with a difficult domain of developer's frameworks and non-trivial use cases.

Head of Design Bureau at Kontur

November 2019 — September 2021

Created design team "Bureau" in which designers work on several products at the same time.

- Raised Bureau from 1 to 5 designers.
- Shaped the communication with product teams, and created a guide on how to work with our team.
- In 2021, 5 designers in Bureau provided end-to-end design for 30 product teams.

Product Designer at Kontur

December 2012 — September 2021

- Have designed 3 products from the scratch.
- Conducted 15 interviews and 10 user testing.
- Invented a new user testing process: built a website with an interactive prototype, tips, and a survey. It allowed me to collect 300 users' feedback for 2 days. Moreover, I conducted 3 workshops to teach my 60 colleagues this process. It was a few years before services like Maze appeared.

Education

Bachelor's degree Computer Science, Ural State University named after A.M.Gorky, Yekaterinburg

September 2005 — June 2009

Skills

Product Design	UX/UI Design
Prototyping	User Research
Figma	HTML & CSS

Languages

English C1

Russian Native speaker

Links

Linkedin

Portfolio