

Lecture outline: setting-up recurrences

In this short set of notes, we explore how, given a counting question, we can turn it into a recurrence relation.

As mentioned in the previous notes, there is no technique, although there are a few principles that apply in a wide range of situations, especially for strings and trees.

In these notes, we will mostly see examples, as practice is the only real way to learn to set-up recurrences. In particular we will see some examples that are not related to counting combinatorial objects but algorithms analysis.

Introductory example

We get back to our initial example: how many strings over the alphabet $\{A, C, G, T\}$ of size n are-there in which an A is always followed by a C.

We did answer this question with a recurrence

$$\begin{cases} c_0 = 1 \\ c_1 = 3 \\ c_n = 3c_{n-1} + 1c_{n-2} & n \ge 2 \end{cases}$$

which was based on the following recursive **decomposition** of the considered family of strings: For $n \geq 2$, a string of C_n is

- \bullet either a prefix C, G, T (three choices) followed by a string of \mathcal{C}_{n-1}
- ullet or the prefix AC (one choice) followed by a string of \mathcal{C}_{n-2}

This simple example contains all the elements of what is needed to set-up a recurrence. We were able to decompose C_n into the **union** of disjoint sets of strings, themselves defined in terms of the **cartesian product** of sets of strings of smaller sizes, and this decomposition is both **complete** and **unambiguous**.

Two combinatorial operators: union and cartesian product

The kinds of decomposition we will work with involve two ways to combine sets of combinatorial objects to create larger sets: union and cartesian product.

Union. If a set of combinatorial objects of size n \mathcal{A}_n is the union of two disjoint subsets (of objects of size n obviously) \mathcal{B}_n and \mathcal{C}_n , then

$$a_n = b_n + c_n$$

The statement above is trivial, and is nothing else than a repeat, in the context of counting, of what is called the Rule of Sum in your textbook.

Remark. The key point here is that \mathcal{B}_n and \mathcal{C}_n actually partition \mathcal{A}_n : every element of \mathcal{A}_n is member of exactly one of these two subsets. If an element of \mathcal{A}_n was neither in \mathcal{B}_n nor \mathcal{C}_n , or in both, the combinatorial decomposition would not be complete and unambiguous, and could **not** be used to set-up a recurrence.

Cartesian Product. Let A_k and B_ℓ be two families of combinatorial objects. The cartesian product $A_k \times B_\ell$ is the set

$$\{(a,b), a \in \mathcal{A}_k, b \in \mathcal{B}_\ell\}$$

In this case,

$$|\mathcal{A}_k imes \mathcal{B}_\ell| = |\mathcal{A}_k| |\mathcal{B}_\ell|$$



This was used in our example as follows:

- in our decomposition we have two terms that are summed, as we partition our strings into two disjoint subsets
- term $3a_{n-1}$ (the cardinality of the subsets of strings that start by C, G or T), that can be interpreted as the cardinality of

$$\{C, G, T\} \times \mathcal{A}_{n-1}$$
.

Similarly, a_{n-2} is similar to $1a_{n-2}$, the cardinality of

$$\{AC\} \times \mathcal{A}_{n-2}$$
.



Examples

Rooted, ordered, binary trees.

Let t_n denote the number of rooted ordered binary trees of size $n \ge 1$. We want to show that t_1, t_2, \ldots satisfies the recurrence

$$\begin{cases} t_1 = 1 \\ t_n = \sum_{k=1}^{n-1} t_k t_{n-1-k} & n \ge 2 \end{cases}$$



Regions of a line arrangement.

Assume you draw n lines in the plane, with no two lines being parallel and no three (or more) lines intersecting at the same point. The number r_n of regions of the plane defined by these lines satisfies the recurrence

$$\begin{cases} r_0 = 1 \\ r_n = r_{n-1} + n & n \ge 1 \end{cases}$$



Integer Compositions. What is the number of integer compositions of size *n*?

Seguence of positive integers summing to A

let
$$C_n = \# \operatorname{Int} Comp \# A$$

$$C_1 = 1$$

$$C_2 = 2$$

$$C_3 = 4$$

int comp of a 1st term is 1,2,3.... either (1, comp of n-1) (2, _____) So Cn = Cn-1+ Cn-2+.. $..+C_1+1$ (n-1, comp of 1) (n)

closed form guess Cn = 2n-1 For n = 1 pf sketis: induction best n=1 c,=1=2' ind shp Cn = Cn . + . + C, +1 = 21-1+21-2+ +2+1+1 7



Strings with an even number of 1s. What is the number of strings of size n over the alphabet $\{0, 1, 2, 3\}$ that contain an even number of 1.?

Algorithm analysis. We are given an array of 2^n numbers, A[1], ..., $A[2^n]$ and we want to find the minimum mand maximum M in this array. We perform as follows:

- Find (recyrsiyely) the maximum and minimum (M_1 , m_1) in $A_1 \neq A[1]$./. . $A[2^{n-1}]$
- •/F/ind/reqursively) the/maximum and minimum $(M_2/m_2)/(n A_2) \neq A[1]/.../A[2^{n-1}]$
- $\phi/M \# \max(M_1, M_2) / \text{and } m \neq \min(m/m, m_2).$

Our counting question is: what is the largest number of comparisons between pairs of elements of A that this algorithm could require.

lets find a recurrence. call the # of strings (satisfying the conditions) of length on an. Note $q_0 = 1$ (the empty string) $q_1 = 3$ ((0), (2), (3))

for a string of lensh n either 1st letter is 0,2,3 and this is followed by a string of lensth n-1 (satisfying the conditions)

- there are 3ann ways to make such strings



or first letter is a 1. In this case the string looks like 1, 0,2,3 1 the number of ways of making such a String is 3 an-2-k but we have to Consider all possibilities for k. Taking this into account, the number of strings Starting with a 1 is given by 5 3 kan-2-k 16:0

Combining all of this gives the recurrence for n21 of

 $q_n = 3q_{n-1} + \sum_{k=0}^{n-2} 3^k q_{n-2-k}$

Note: 0 = 9 = 9 = = = =



Relevant examples of the textbook. Below is a list of examples of recurrences given in the textbook where you can see how the recurrences were obtained. They are all interesting in some way.

- 10.2: compound interest rate;
- 10.5: complexity of the bubble sort algorithm;
- 10.11: counting the number of subsets of $\{1, 2, ..., n\}$ that do not contain consecutive integers;
- 10.12: counting the number of tiling of an $n \times n$ square lattice with rectangles;
- 10.13: complexity of the Euclid algorithm for the greatest common divisor;
- 10.14: counting the number of parenthesis-free arithmetic expressions with *n* symbols;
- 10.15: counting the number of palindromes (strings that are invariant by mirroring, seen in a homework);
- 10.16: counting the number of binary strings with no two consecutive zeros;
- 10.19: counting the number of tiling of an $n \times n$ square lattice but with non-rectangle tiles;
- 10.28: counting the number of moves in the Towers of Hanoi game;
- 10.32: computing the area of the von Koch fractal;
- 10.35: complexity of computing Fibonacci numbers;
- 10.36: counting handshakes (a simplified model of pairwise communication).