

CSE2003- Data Structures and Algorithms

LAB ASSIGNMENT-4

Slot: L53 + L54

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Date: 24-09-2020

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QUESTION-1:

1. Implement C program to perform sorting of n numbers using heap sort technique.

PSEUDO CODE:

```
void main(){
    define heap[10], no, i, j, c, root, temp;
    Read input of no of elements;
    for (i = 0; i < no; i++) /* Read input of the no's */
        scanf("%d", &heap[i]);
    for (i = 1; i < no; i++)
        c = i;
    do
        root = (c - 1) / 2;
        if (heap[root] < heap[c]) /* to create MAX heap array*/
            temp = heap[root];
            heap[root] = heap[c];
            heap[c] = temp;
            c = root;
    while (c != 0);
    /* print Heap array */
    for (i = 0; i < no; i++)
        printf("%d\t", heap[i]);
    for (j = no - 1; j >= 0; j--)
        temp = heap[0];
        heap[0] = heap[j];
    /* swap max element with rightmost leaf element */
    heap[j] = temp;
    root = 0;
    do
```

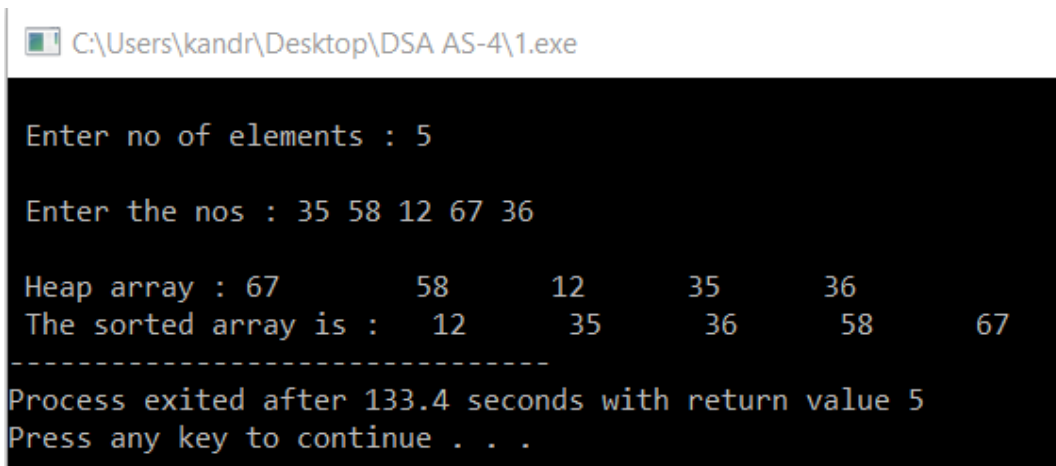
```
c = 2 * root + 1; /* left node of root element */
    if ((heap[c] < heap[c + 1]) && c < j-1)
        c++;
    if (heap[root]<heap[c] && c<j)
/* again rearrange to max heap array */
        temp = heap[root];
        heap[root] = heap[c];
        heap[c] = temp;
        root = c;
        while (c < j);
        /* print the sorted array */
        for (i = 0; i < no; i++)
            printf("\t %d", heap[i]);
}
```

PROGRAM CODE:

```
#include <stdio.h>
void main(){
    int heap[10], no, i, j, c, root, temp;
    printf("\n Enter no of elements : ");
    scanf("%d", &no);
    printf("\n Enter the nos : ");
    for (i = 0; i < no; i++)
        scanf("%d", &heap[i]);
    for (i = 1; i < no; i++)
    {
        c = i;
        do {
            root = (c - 1) / 2;
            if (heap[root] < heap[c])
            {
                temp = heap[root];
                heap[root] = heap[c];
                heap[c] = temp;
            }
            c = root;
        } while (c != 0);
    }
    printf("\n Heap array : ");
    for (i = 0; i < no; i++)
        printf("%d\t", heap[i]);
    for (j = no - 1; j >= 0; j--)
```

```
{    temp = heap[0];
    heap[0] = heap[j];
    heap[j] = temp;
    root = 0;
do {
    c = 2 * root + 1;
    if ((heap[c] < heap[c + 1]) && c < j-1)
        c++;
    if (heap[root]<heap[c] && c<j)
    {    temp = heap[root];
        heap[root] = heap[c];
        heap[c] = temp;
    }
    root = c;
} while (c < j); }
    printf("\n The sorted array is : ");
    for (i = 0; i < no; i++)
        printf("\t %d", heap[i]);
}
```

PROGRAM OUTPUT:



```
C:\Users\kandr\Desktop\DSA AS-4\1.exe

Enter no of elements : 5

Enter the nos : 35 58 12 67 36

Heap array : 67      58      12      35      36
The sorted array is : 12      35      36      58      67
-----
Process exited after 133.4 seconds with return value 5
Press any key to continue . . .
```

QUESTION 2:

2. Menu driven C program to implement depth first search and breadth first search graph traversal algorithms

PSEUDO CODE:

BFS

```
Set all nodes to "not visited";
q = new Queue();
q.enqueue(initial node);
while ( q ? empty ) do
{
    x = q.dequeue();
    if ( x has not been visited ) {
        visited[x] = true; // Visit node x
        for ( every edge (x, y) /* we are using all edges */ )
            if ( y has not been visited )
                q.enqueue(y); // Use the edge (x,y) }
}
```

DFS

```
Set all nodes to "not visited";
s = new Stack(); // Change to use a stack
s.push(initial node); // Push() stores a value in a stack
while ( s ? empty ) do
{
    x = s.pop();
    // Pop() remove a value from the stack
    if ( x has not been visited )
    {
        visited[x] = true; // Visit node x
        for ( every edge (x, y) /* we are using all edges */ )
            if ( y has not been visited )
                s.push(y); // Use push() } } }
```

PROGRAM CODE:

```
#include<stdio.h>
```

```
int q[20],top=-1,front=-1,rear=-1,a[20][20],vis[20],stack[20];
int delete();
void add(int item);
void bfs(int s,int n);
```

```
void dfs(int s,int n);
void push(int item);
int pop();

void main()
{
    int n,i,s,ch,j;
    char c,dummy;
    printf("ENTER THE NUMBER VERTICES ");
    scanf("%d",&n);
    for(i=1;i<=n;i++)
    {
        for(j=1;j<=n;j++)
        {
            printf("ENTER 1 IF %d HAS A NODE WITH %d ELSE 0 ",i,j);
            scanf("%d",&a[i][j]);
        }
    }
    printf("THE ADJACENCY MATRIX IS\n");
    for(i=1;i<=n;i++)
    {
        for(j=1;j<=n;j++)
        {
            printf(" %d",a[i][j]);
        }
        printf("\n");
    }

    do
    {
        for(i=1;i<=n;i++)
            vis[i]=0;
        printf("\nMENU");
        printf("\n1.B.F.S");
        printf("\n2.D.F.S");
        printf("\nENTER YOUR CHOICE");
        scanf("%d",&ch);
        printf("ENTER THE SOURCE VERTEX :");
        scanf("%d",&s);
```

```
switch(ch)
{
case 1:bfs(s,n);
break;
case 2:
dfs(s,n);
break;
}
printf("DO U WANT TO CONTINUE(Y/N) ? ");
scanf("%c",&dummy);
scanf("%c",&c);
}while((c=='y')||(c=='Y'));
}
```

```
void bfs(int s,int n)
{
int p,i;
add(s);
vis[s]=1;
p=delete();
if(p!=0)
printf(" %d",p);
while(p!=0)
{
for(i=1;i<=n;i++)
if((a[p][i]!=0)&&(vis[i]==0))
{
add(i);
vis[i]=1;
}
p=delete();
if(p!=0)
printf(" %d ",p);
}
for(i=1;i<=n;i++)
if(vis[i]==0)
bfs(i,n);
}
```

```
void add(int item)
{
    if(rear==19)
        printf("QUEUE FULL");
    else
    {
        if(rear==-1)
        {
            q[++rear]=item;
            front++;
        }
        else
            q[++rear]=item;
    }
}

int delete()
{
    int k;
    if((front>rear)|| (front==-1))
        return(0);
    else
    {
        k=q[front++];
        return(k);
    }
}
```

```
void dfs(int s,int n)
{
    int i,k;
    push(s);
    vis[s]=1;
    k=pop();
    if(k!=0)
        printf(" %d ",k);
    while(k!=0)
    {
```

```
for(i=1;i<=n;i++)
if((a[k][i]!=0)&&(vis[i]==0))
{
push(i);
vis[i]=1;
}
k=pop();
if(k!=0)
printf(" %d ",k);
}
for(i=1;i<=n;i++)
if(vis[i]==0)
dfs(i,n);
}
void push(int item)
{
if(top==19)
printf("Stack overflow ");
else
stack[++top]=item;
}
int pop()
{
int k;
if(top==-1)
return(0);
else
{
k=stack[top--];
return(k);
}
}
```


PROGRAM OUTPUT:

```
C:\Users\kandr\Desktop\DSA AS-4\2check.exe
ENTER THE NUMBER VERTICES 3
ENTER 1 IF 1 HAS A NODE WITH 1 ELSE 0 1
ENTER 1 IF 1 HAS A NODE WITH 2 ELSE 0 1
ENTER 1 IF 1 HAS A NODE WITH 3 ELSE 0 1
ENTER 1 IF 2 HAS A NODE WITH 1 ELSE 0 1
ENTER 1 IF 2 HAS A NODE WITH 2 ELSE 0 0
ENTER 1 IF 2 HAS A NODE WITH 3 ELSE 0 1
ENTER 1 IF 3 HAS A NODE WITH 1 ELSE 0 0
ENTER 1 IF 3 HAS A NODE WITH 2 ELSE 0 1
ENTER 1 IF 3 HAS A NODE WITH 3 ELSE 0 1
THE ADJACENCY MATRIX IS
 1 1 1
 1 0 1
 0 1 1

MENU
1.B.F.S
2.D.F.S
ENTER YOUR CHOICE: 1
ENTER THE SOURCE VERTEX :2
 2 1 3 DO U WANT TO CONTINUE(Y/N) ? y

MENU
1.B.F.S
2.D.F.S
ENTER YOUR CHOICE: 2
ENTER THE SOURCE VERTEX :2
 2 3 1 DO U WANT TO CONTINUE(Y/N) ? n
```

QUESTION 3:

3. C program to implement Dijkstra's algorithm to find shortest path from source node to all other nodes.

PSEUDO CODE:

```
function Dijkstra(Graph, source):
    dist[source] := 0
    for each vertex v in Graph:
        if v ≠ source
            dist[v] := infinity
    // Unknown distance function from source to v
    previous[v] := undefined
    // Previous node in optimal path from source
```

```
        end if
        add v to Q
    end for
    while Q is not empty:
        u := vertex in Q with min dist[u]
// Source node in first case
        remove u from Q
        for each neighbor v of u:
// where v has not yet been removed from Q.
            alt := dist[u] + length(u, v)
            if alt < dist[v]:
// A shorter path to v has been found
                dist[v] := alt
                previous[v] := u
            end if
        end for
    end while
return dist[], previous[]
end function
```

PROGRAM CODE:

```
#include<stdio.h>
#include<conio.h>
#include<process.h>
#include<string.h>
#include<math.h>
#define IN 99
#define N 6
int dijkstra(int cost[][N], int source, int target);
int dijsktra(int cost[][N],int source,int target)
{
int dist[N],prev[N],selected[N]={0},i,m,min,start,d,j;
    char path[N];
    for(i=1;i< N;i++)
    {
        dist[i] = IN;
        prev[i] = -1; }
    start = source;
    selected[start]=1;
```

```

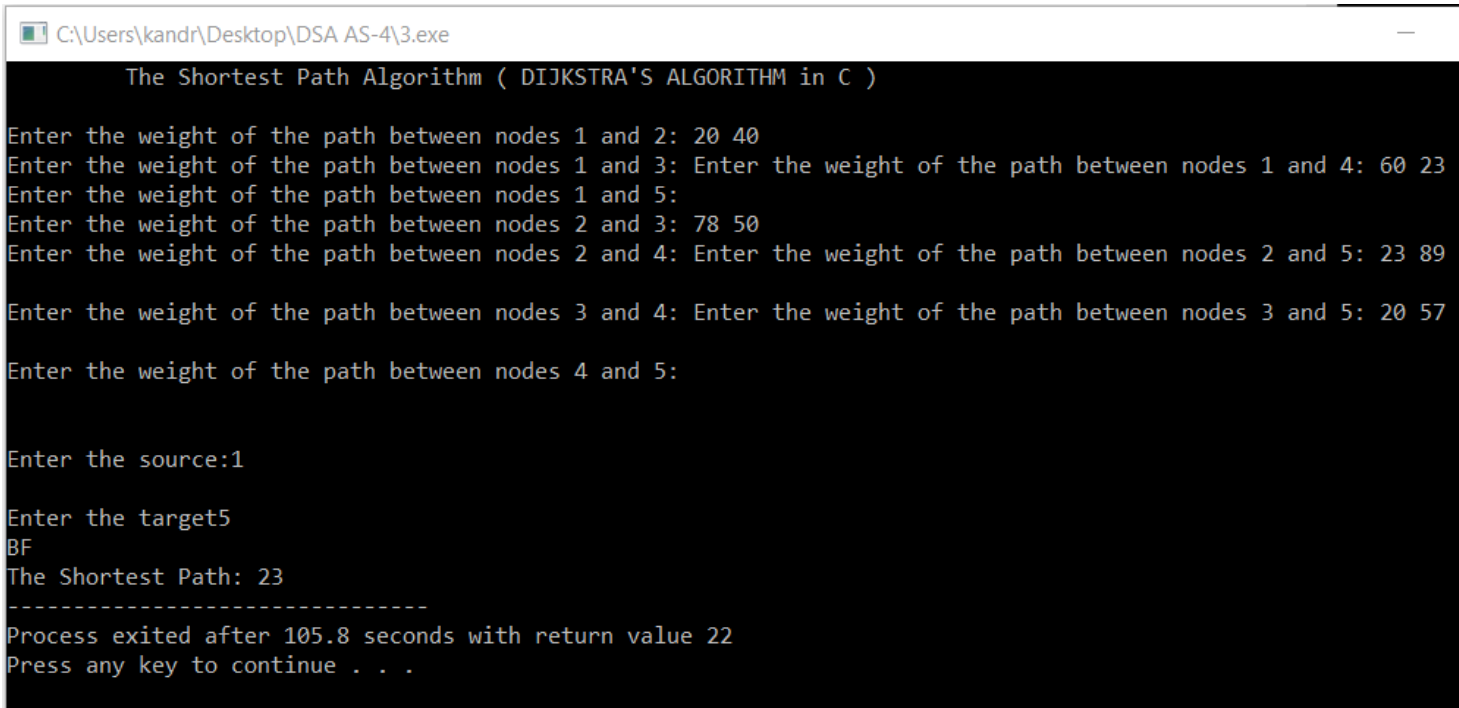
dist[start] = 0;
while(selected[target] ==0) {
    min = IN; m = 0;
    for(i=1;i< N;i++){
        d = dist[start] +cost[start][i];
        if(d< dist[i]&&selected[i]==0)
        {
            dist[i] = d;
            prev[i] = start; }
        if(min>dist[i] && selected[i]==0)
    { min = dist[i];
      m = i; } }
    start = m;
    selected[start] = 1; }
start = target;
j = 0;
while(start != -1)
{ path[j++] = start+65;
  start = prev[start]; }
path[j]='\0';
strrev(path);
printf("%s", path);
return dist[target];}

int main()
{ int cost[N][N],i,j,w,ch,co;
  int source, target,x,y;
  printf("\t The Shortest Path Algorithm (
DIJKSTRA'S ALGORITHM in C ) \n\n");
  for(i=1;i< N;i++)
  for(j=1;j< N;j++)
  cost[i][j] = IN;
  for(x=1;x< N;x++)
  { for(y=x+1;y< N;y++)
    {
      printf("Enter the weight of the path between
nodes %d and %d: ",x,y);
      scanf("%d",&w);
      cost [x][y] = cost[y][x] = w; }
    printf("\n"); }
  printf("\nEnter the source:");

```

```
scanf("%d", &source);  
printf("\nEnter the target");  
scanf("%d", &target);  
co = dijkstra(cost,source,target);  
printf("\nThe Shortest Path: %d",co);}
```

PROGRAM OUTPUT:



```
C:\Users\kandr\Desktop\DSA AS-4\3.exe  
The Shortest Path Algorithm ( DIJKSTRA'S ALGORITHM in C )  
Enter the weight of the path between nodes 1 and 2: 20 40  
Enter the weight of the path between nodes 1 and 3: Enter the weight of the path between nodes 1 and 4: 60 23  
Enter the weight of the path between nodes 1 and 5:  
Enter the weight of the path between nodes 2 and 3: 78 50  
Enter the weight of the path between nodes 2 and 4: Enter the weight of the path between nodes 2 and 5: 23 89  
  
Enter the weight of the path between nodes 3 and 4: Enter the weight of the path between nodes 3 and 5: 20 57  
Enter the weight of the path between nodes 4 and 5:  
  
Enter the source:1  
Enter the target:5  
BF  
The Shortest Path: 23  
-----  
Process exited after 105.8 seconds with return value 22  
Press any key to continue . . .
```

QUESTION 4:

4. Menu driven C program to implement insertion, selection and bubble sort.

PSEUDO CODE:

BUBBLE SORT

```
For I = 0 to N - 2  
    For J = 0 to N - 2  
        If (A(J) > A(J + 1))  
            Temp = A(J)  
            A(J) = A(J + 1)  
            A(J + 1) = Temp  
        End-If  
    End-For  
End-For
```

SELECTION SORT

```
For I = 0 to N-1 do:
    Smallsub = I
    For J = I + 1 to N-1 do:
        If A(J) < A(Smallsub)
            Smallsub = J
        End-If
    End-For
    Temp = A(I)
    A(I) = A(Smallsub)
    A(Smallsub) = Temp
End-For
```

INSERTION SORT

```
For I = 1 to N-1
    J = I
    Do while (J > 0) and (A(J) < A(J - 1))
        Temp = A(J)
        A(J) = A(J - 1)
        A(J - 1) = Temp
        J = J - 1
    End-Do
End-For
```

PROGRAM CODE:

```
#include<stdio.h>
#include<stdlib.h>
void display(int a[],int n);
void bubble_sort(int a[],int n);
void selection_sort(int a[],int n);
void insertion_sort(int a[],int n);

int main()
{ int n,choice,i;
  char ch[20];
  printf("Enter no. of elements u want to sort : ");
  scanf("%d",&n);
  int arr[n];
  for(i=0;i<n;i++){
      printf("Enter %d Element: ",i+1);
```

```
        scanf("%d",&arr[i]); }
        printf("Please select any option Given Below
for Sorting : \n");
while(1){
        printf("\n1. Bubble Sort\n2. Selection
Sort\n3. Insertion Sort\n4. Display Array.\n5. Exit the
Program.\n");
        printf("\nEnter your Choice : ");
        scanf("%d",&choice);
        switch(choice){
        case 1:
                bubble_sort(arr,n);
                break;
        case 2:
                selection_sort(arr,n);
                break;
        case 3:
                insertion_sort(arr,n);
                break;
        case 4:
                display(arr,n);
                break;
        case 5:
                return 0;
        default:
                printf("\nPlease Select only 1-5 option ----
\n"); }}
        return 0;}

void display(int arr[],int n)
{ int i;
for(i=0;i<n;i++)
        { printf(" %d ",arr[i]); }}

void bubble_sort(int arr[],int n){
        int i,j,temp;
for(i=0;i<n;i++)
{for(j=0;j<n-i-1;j++)
{ if(arr[j]>arr[j+1]){
```

```
        temp=arr[j];
        arr[j]=arr[j+1];
        arr[j+1]=temp;
    } } }

    printf("After Bubble sort Elements are : ");
    display(arr,n);
}

void selection_sort(int arr[],int n)
{ int i,j,temp;
for(i=0;i<n-1;i++){
for(j=i+1;j<n;j++){
if(arr[i]>arr[j])
    { temp=arr[i];
      arr[i]=arr[j];
      arr[j]=temp; } } }
printf("After Selection sort Elements are :
");

    display(arr,n);}

void insertion_sort(int arr[],int n)
    { int i,j,min;
for(i=1;i<n;i++)
    { min=arr[i];
      j=i-1;
while(min<arr[j] && j>=0)
    { arr[j+1]=arr[j];
      j=j-1; }
      arr[j+1]=min; }
printf("After Insertion sort Elements are :
");

    display(arr,n);
}
```

PROGRAM OUTPUT:

```
Select C:\Users\kandr\Desktop\DSA AS-4\4.exe
Enter no. of elements u want to sort : 6
Enter 1 Element: 5
Enter 2 Element: 8
Enter 3 Element: 2
Enter 4 Element: 3
Enter 5 Element: 9
Enter 6 Element: 0
Please select any option Given Below for Sorting :

1. Bubble Sort
2. Selection Sort
3. Insertion Sort
4. Display Array.
5. Exit the Program.

Enter your Choice : 4
5 8 2 3 9 0
1. Bubble Sort
2. Selection Sort
3. Insertion Sort
4. Display Array.
5. Exit the Program.

Enter your Choice : 1
After Bubble sort Elements are : 0 2 3 5 8 9
1. Bubble Sort
2. Selection Sort
3. Insertion Sort
4. Display Array.
5. Exit the Program.

Enter your Choice : 2
After Selection sort Elements are : 0 2 3 5 8 9
1. Bubble Sort
2. Selection Sort
3. Insertion Sort
4. Display Array.
5. Exit the Program.

Enter your Choice : 3
After Insertion sort Elements are : 0 2 3 5 8 9
```


QUESTION 5:

5. Menu driven C program to implement quick and merge sort.

PSEUDO CODE:

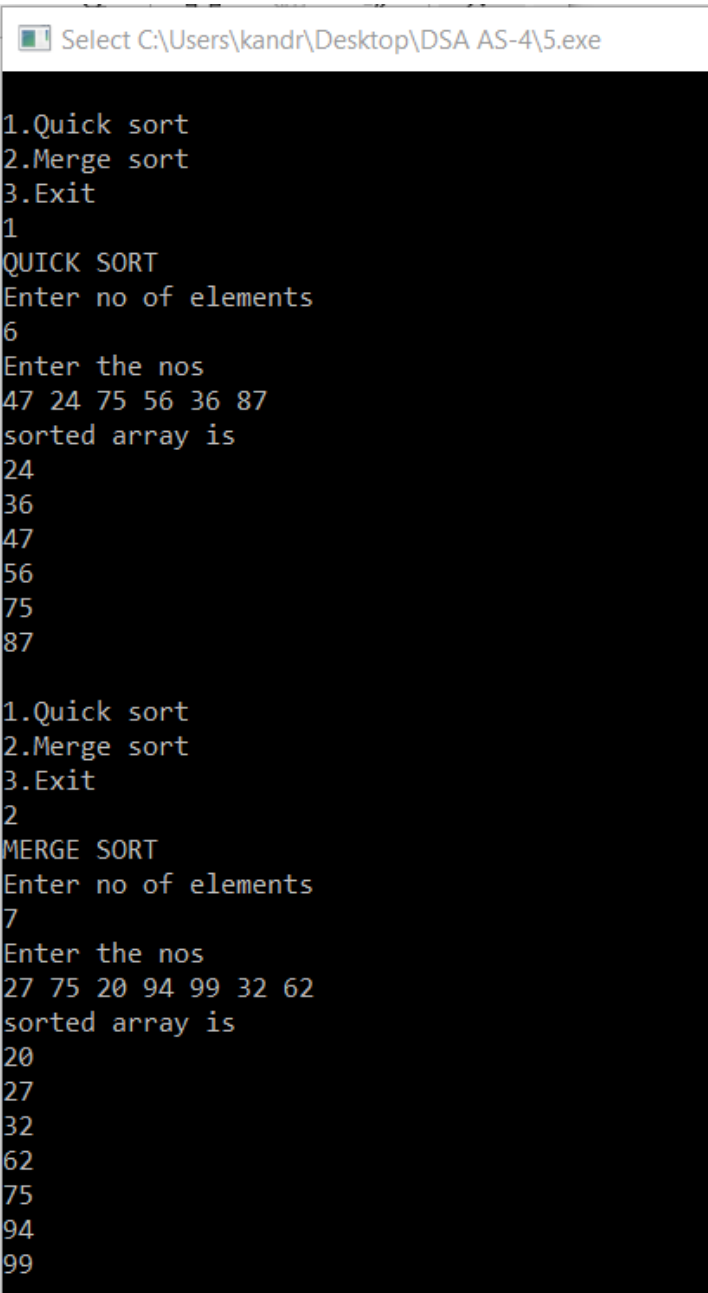
```
pivot = a[center];
i = from;
j = to-1;
while (true) {
    while (a[++i] < pivot) { }
    // move i up and keep going if element is < pivot
    while (pivot < a[--j]) { }
    // move j down and keep going if element is > pivot
    if (i < j) { // swap a[i] and a[j]
        int tmp = a[i];
        a[i] = a[j];
        a[j] = tmp; }
    else { break; }}
CALLING RECURSIVELY QUICKSORT
quickSort(a, from, i); // include from, exclude i
quickSort(a, i, to); // include i, exclude to
CALLING MERGESORT RECURSIVELY
mergeSort(a) {
    if (a.length == 1) {
        return; }
    split a into two equal halves: a = (a1,a2)
    mergeSort(a1)
    mergeSort(a2)
    // then, the merge step, where we actually do something
    // by merging the two sorted halves back into the full array:
    A = merge(a1,a2)}
```

PROGRAM CODE:

```
#include<stdio.h>
#include<conio.h>
void quick_sort(int[],int,int);
int partition(int[],int,int);
void mergesort(int[],int,int);
void merge(int[],int,int,int,int);
```

```
void quick_sort(int a[100],int l,int u)
{int j;
if(l<u)
{j=partition(a,l,u);
quick_sort(a,l,j-1);
quick_sort(a,j+1,u);}}
int partition(int a[100],int l,int u)
{int v,i,j,temp;
v=a[l];
i=l;
j=u+1;
do{
do{
i++;}
while(a[i]<v&& i<=u);
do{
j--;}
while(a[j]>v);
if(i<j)
{temp=a[i];
a[i]=a[j];
a[j]=temp;}}
while(i<j);
a[l]=a[j];
a[j]=v;
return(j);}
void mergesort(int a[100],int i, int j)
{int mid;
if(i<j)
{mid=(i+j)/2;
mergesort(a,i,mid);
mergesort(a,mid+1,j);
merge(a,i,mid,mid+1,j);}}
void merge(int a[100],int i1,int j1, int i2,int j2)
{int temp[100];
int i,j,k;
i=i1;j=i2;k=0;
while(i<=j1&&j<=j2)
{if(a[i]<a[j])
```

```
temp[k++]=a[i++];
else
temp[k++]=a[j++];}
while(i<=j1)
temp[k++]=a[i++];
while(j<=j2)
temp[k++]=a[j++];
for(i=i1,j=0;i<=j2;i++,j++)
a[i]=temp[j];}
void main()
{int a[100],n,i,op;
while(1)
{printf("\n1.Quick sort\n2.Merge sort\n3.Exit\n");
scanf("%d",&op);
switch(op)
{case 1:printf("QUICK SORT\n");
printf("Enter no of elements\n");
scanf("%d",&n);
printf("Enter the nos\n");
for(i=0;i<=n-1;i++)
scanf("%d",&a[i]);
quick_sort(a,0,n-1);
printf("sorted array is\n");
for(i=0;i<=n-1;i++)
printf("%d\n",a[i]);
break;
case 2:printf("MERGE SORT\n");
printf("Enter no of elements\n");
scanf("%d",&n);
printf("Enter the nos\n");
for(i=0;i<=n-1;i++)
scanf("%d",&a[i]);
mergesort(a,0,n-1);
printf("sorted array is\n");
for(i=0;i<=n-1;i++)
printf("%d\n",a[i]);
break;
case 3:exit(1);
default:printf("Invalid Choice\n");}}}
```

PROGRAM OUTPUT:

```
Select C:\Users\kandr\Desktop\DSA AS-4\5.exe

1.Quick sort
2.Merge sort
3.Exit
1
QUICK SORT
Enter no of elements
6
Enter the nos
47 24 75 56 36 87
sorted array is
24
36
47
56
75
87

1.Quick sort
2.Merge sort
3.Exit
2
MERGE SORT
Enter no of elements
7
Enter the nos
27 75 20 94 99 32 62
sorted array is
20
27
32
62
75
94
99
```
