

CSE2003- Data Structures and Algorithms

LAB ASSIGNMENT-1

Slot: L53 + L54

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QUESTION-1:

1. Menu-driven C program implement stack. Perform push, pop, peek and display operations.

PSEUDO CODE:

Adding into stack

```
procedure push(item : items);  
{add item to the global stack stack;  
top is the current top of stack  
and n is its maximum size}  
begin  
if top = n then overflow;  
top := top+1;  
stack(top) := item;  
end; {of add}
```

Deletion in stack

```
procedure pop(var item : items);  
{remove top element from the stack and put it in  
the item}  
begin  
if top = 0 then underflow;  
item := stack(top);  
top := top-1;  
end; {of delete}  
display last element:  
if top=0 then stack is empty  
else print stack[top]  
display all elements:
```

```
for I =top ;I>0;I++  
print stack[I]
```

PROGRAM CODE:

```
#include<stdio.h>  
#include<stdlib.h>  
#define max_size 4  
int stack[max_size],top=0;  
void push();  
void pop();  
void peep();  
void display();  
  
int main()  
{  
    int choice;  
    do{  
        printf("\nProgram to perform STACK OPERATIONS \n");  
        printf("1.Push\n");  
        printf("2.Pop\n");  
        printf("3.Peep\n");  
        printf("4.Display\n");  
        printf("5.Exit\n");  
        printf("\nEnter your choice: ");  
        scanf("%d",&choice);  
        switch(choice)  
        {  
            case 1:  
                push();  
                break;  
            case 2:  
                pop();  
                break;  
            case 3:  
                peep();  
                break;  
            case 4:  
                display();
```

```
                                break;
                                case 5:
                                exit(0);
                                break;
                                default:
                                printf("Invalid choice:\n");
                                break;
                                }
                                }while(choice!=5);
return 0;
}
void push()
{
    int item;
    if(top==(max_size))
    {
        printf("\nStack Overflow\n");
    }
    else
    {
        printf("Enter the element to be inserted: ");
        scanf("%d",&item);
        top=top+1;
        stack[top]=item;
    }
}
void pop()
{
    int item;
    if(top==0)
    {
        printf("Stack Underflow");
    }
    else
    {
        item=stack[top];
        top=top-1;
        printf("\nThe popped element: %d\t",item);
    }
}
```

```
}  
void peep()  
{  
    if(top==0)  
    {  
        printf("\nStack is empty");  
    }  
    else  
    {  
        printf("The topmost element of the stack is  
%d",stack[top]);  
    }  
}  
void display()  
{  
    int i;  
    if(top==0)  
    {  
        printf("\nStack is Empty");  
    }  
    else  
    {  
        printf("\nThe stack elements are:\n" );  
        for(i=top;i>=1;i--)  
        {  
            printf("%d\n",stack[i]);  
        }  
    }  
}
```

PROGRAM OUTPUT:

```
Program to perform STACK OPERATIONS
1.Push
2.Pop
3.Peep
4.Display
5.Exit

Enter your choice: 1
Enter the element to be inserted: 52

Program to perform STACK OPERATIONS
1.Push
2.Pop
3.Peep
4.Display
5.Exit

Enter your choice: 1
Enter the element to be inserted: 23

Program to perform STACK OPERATIONS
1.Push
2.Pop
3.Peep
4.Display
5.Exit

Enter your choice: 2

The popped element: 23
Program to perform STACK OPERATIONS
1.Push
2.Pop
3.Peep
4.Display
5.Exit

Enter your choice: 3
The topmost element of the stack is 52
Program to perform STACK OPERATIONS
1.Push
2.Pop
3.Peep
4.Display
5.Exit

Enter your choice: 4

The stack elements are:
52

Program to perform STACK OPERATIONS
1.Push
2.Pop
3.Peep
4.Display
5.Exit

Enter your choice: 5

-----
Process exited after 47.32 seconds with
```

Question 2:

2. C program to perform expression conversion and evaluation. Take infix expression as run-time input. Convert the expression into postfix and evaluate the postfix expression using stack.

PSEUDO CODE:

Infix to postfix:

while there are more symbols to be read the next
symbol case: operand --> output it.

'(' --> push it on the stack.

')' --> pop operators from the stack to the output
until a '(' is popped; do not output either of the
parentheses.

operator --> pop higher- or equal-precedence operators
from the stack to the output; stop before popping a
lower-precedence operator or a '(' . Push the operator
on the stack.

end case

end while

pop the remaining operators from the stack to the
output

for evaluating:

Begin

for each character ch in the postfix expression, do

if ch is an operator ? , then

a := pop first element from stack

b := pop second element from the stack

res := b ? a

push res into the stack

else if ch is an operand, then

add ch into the stack

done

return element of stack top

End

PROGRAM CODE:

```
#define SIZE 50
#include <ctype.h>
#include <stdio.h>
char s[SIZE];
int top=-1;
void RemoveSpaces(char* source) {
    char* i = source;
    char* j = source;
    while(*j != 0) {
        *i = *j++;
        if(*i != ' ')
            i++;
    }
    *i = 0;
}
void push(char elem) {
    s[++top] = elem;
}
char pop() {
    return (s[top--]);
}
int pr(char elem) {
    switch (elem) {
        case '#':
            return 0;
        case '(':
            return 1;
        case '+':
        case '-':
            return 2;
        case '*':
        case '/':
            return 3;
    }
}
void infix_to_postfix(char *infix, char *postfix) {
    char ch, elem;
    int i = 0, k = 0;
    RemoveSpaces(infix);
    push('#');
```

```
while ((ch = infix[i++]) != '\n') {
    if (ch == '(')
        push(ch);
    else if (isalnum(ch))
        postfix[k++] = ch;
    else if (ch == ')') {
        while (s[top] != '(')
            postfix[k++] = pop();
        elem = pop();
    } else {
        while (pr(s[top]) >= pr(ch))
            postfix[k++] = pop();
        push(ch);
    }
}
while (s[top] != '#')
    postfix[k++] = pop();
postfix[k] = 0;
}

int eval_postfix(char *postfix) {
    char ch;
    int i = 0, op1, op2;
    while((ch = postfix[i++]) != 0) {
        if(isdigit(ch))
            push(ch-'0');
        else {
            op2 = pop();
            op1 = pop();
            switch(ch) {
                case '+': push(op1+op2);
                    break;
                case '-': push(op1-op2);
                    break;
                case '*': push(op1*op2);
                    break;
                case '/': push(op1/op2);
                    break;
            }
        }
    }
    return s[top];
}
```



```
}  
int main() {  
    char infix[50], postfix[50];  
    printf("\nInput the infix expression: ");  
    fgets(infix, 50, stdin);  
    infix_to_postfix(infix, postfix);  
    printf("\nGiven Infix Expression: %sPostfix Expression: %s",  
        infix, postfix);  
    top = -1;  
    printf("\nResult of evaluation of postfix expression: %d",  
        eval_postfix(postfix));  
}
```

PROGRAM OUTPUT:

```
Input the infix expression: (A + B) * (C + D)  
Given Infix Expression: (A+B)*(C+D)  
Postfix Expression: AB+CD+*  
Result of evaluation of postfix expression: 0  
-----
```

```
Input the infix expression: 4*(5-(7+2))  
Given Infix Expression: 4*(5-(7+2))  
Postfix Expression: 4572+-*  
Result of evaluation of postfix expression: -16  
-----
```

QUESTION 3:

- 3.C program to check whether given expression is balanced expression or not using stack.

PSEUDO CODE:

```
Stack;  
Loop through all characters in program {  
    if (symbol is an 'open bracket')  
        stack.push(symbol);  
    if (symbol is a 'closed bracket') {  
        if (stack.empty()) return no_match;  
    }  
}
```

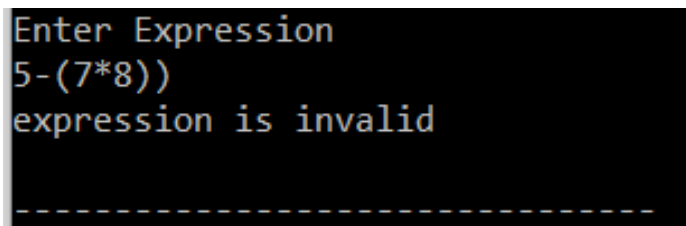
```
else {  
}  
char stacktop;  
stack.top(stacktop);  
stack.pop();  
if (symbol and stacktop mismatch) return no_match;  
}  
}
```

PROGRAM CODE:

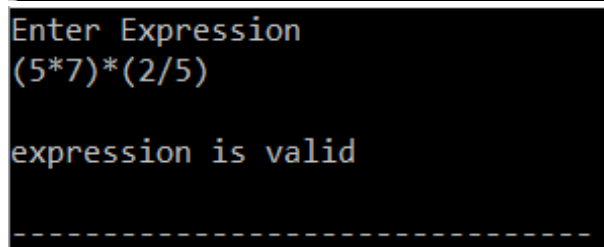
```
#include <stdio.h>  
#include <stdlib.h>  
#include <string.h>  
  
int top = -1;  
char stack[100];  
  
void push(char);  
void pop();  
void find_top();  
  
void main()  
{  
    int i;  
    char a[100];  
    printf("Enter Expression\n");  
    scanf("%s", &a);  
    for (i = 0; a[i] != '\0'; i++)  
    {  
        if (a[i] == '(')  
        {  
            push(a[i]);  
        }  
        else if (a[i] == ')')  
        {  
            pop();  
        }  
    }  
}
```

```
        find_top();
    }
    void push(char a)
    {
        stack[top] = a;
        top++;
    }
    void pop()
    {
        if (top == -1)
        {
            printf("expression is invalid\n");
            exit(0);
        }
        else
        {
            top--;
        }
    }
    void find_top()
    {
        if (top == -1)
            printf("\nexpression is valid\n");
        else
            printf("\nexpression is invalid\n");
    }
}
```

PROGRAM OUTPUT:



```
Enter Expression
5-(7*8))
expression is invalid
-----
```



```
Enter Expression
(5*7)*(2/5)
expression is valid
-----
```

QUESTION 4:

4. Menu-driven C program to implement queue using array. Perform enqueue, dequeue and display operations.

PSEUDO CODE:

```
procedure enqueue(data)
if queue is full
return overflow
endif
rear ? rear + 1
queue[rear] ? data
return true
procedure dequeue
if queue is empty
return underflow
end if
data = queue[front]
front ? front + 1
return true
end procedure
display
end procedure
```

CODE:

```
if front =rear
queue is empty
else for i=0;i<rear;i++
print queue[i]
end procedure
```

PROGRAM CODE:

```
#include<stdio.h>
#include<stdlib.h>
#define max_size 4
int queue[max_size],front=-1,rear=-1;

void enqueue();
void dequeue();
```

```
void display();

int main()
{
    int choice;
    do{
        printf("\nProgram to perform QUEUE
OPERATIONS\n");
        printf("1.enqueue\n");
        printf("2.Dequeue\n");
        printf("3.Display\n");
        printf("4.Exit\n");
        printf("\nEnter your choice: ");
        scanf("%d",&choice);
        switch(choice)
        {
            case 1:
                enqueue();
                break;
            case 2:
                dequeue();
                break;
            case 3:
                display();
                break;
            case 4:
                exit(0);
                break;
            default:
                printf("\nInvalid
choice:\n");
                break;
        }
    }while(choice!=4);
    return 0;
}

void enqueue()
{
```

```
int item;
if(rear==(max_size-1))
{
    printf("\nQueue Overflow");
}
else
{
    printf("Enter the element to be inserted: ");
    scanf("%d",&item);
    rear=rear+1;
    queue[rear]=item;

    if(front==-1)
        front=0;
}

}

void dequeue()
{
    int item;
    if(front==-1)
    {
        printf("\nQueue Underflow");
    }
    else
    {
        item=queue[front];
        printf("\nThe deleted element: %d ",item);
        if(front==rear)
        {
            front=-1;
            rear=-1;
        }
        else
        {
            front=front+1;
        }
    }
}
```

```
void display()
{
    int i;
    if(front==-1)
    {
        printf("\nQueue is Empty");
    }
    else
    {
        printf("\nThe queue elements are:\n" );
        for(i=front;i<=rear;i++)
        {
            printf("%d\t",queue[i]);
        }
    }
}
```

PROGRAM OUTPUT:

```
Program to perform QUEUE OPERATIONS
1.enqueue
2.Dequeue
3.Display
4.Exit
```

```
Enter your choice: 1
Enter the element to be inserted: 5
```

```
Program to perform QUEUE OPERATIONS
1.enqueue
2.Dequeue
3.Display
4.Exit
```

```
Enter your choice: 1
Enter the element to be inserted: 8
```

```
Program to perform QUEUE OPERATIONS
1.enqueue
2.Dequeue
3.Display
4.Exit
```

```
Enter your choice: 2
```

```
The deleted element: 5
Program to perform QUEUE OPERATIONS
1.enqueue
2.Dequeue
3.Display
4.Exit
```

```
Enter your choice: 1
Enter the element to be inserted: 6
```

```
Program to perform QUEUE OPERATIONS
1.enqueue
2.Dequeue
3.Display
4.Exit
```

```
Enter your choice: 3
```

```
The queue elements are:
8      6
Program to perform QUEUE OPERATIONS
1.enqueue
2.Dequeue
3.Display
4.Exit
```

```
Enter your choice: 4
```

```
-----
Process exited after 29.03 seconds v
```