



Outcomes		HW 0906	PC 906	HW 0918	HW 0927	HW 1016	PCa 1025	PCb 1025	HW 1030	HW 1101	HW 1120	HW 1129	HW 1204	Cumulative
1	Know and understand the art and science of interaction design, particularly its first principles and key metrics.	Work to complete: Proficiency check 1025 (2 parts); homework 1101, 1120, 1204.												
1a	Know and understand how interaction design relates to mental models.						o		+					o
1b	Know and understand the five key usability metrics.		+	+			o	o						o
1c	Know and understand interaction design guidelines, principles, and theories.			/								+		
1d	Know and understand interaction styles.						o	o						o
1e	Know and understand affordances.										o		o	o
2	Apply this knowledge by studying, comparing, and evaluating the user interfaces of actual systems.													
2a	Map real-world interaction design cases and/or situations to how mental models are expressed and communicated.								+					+
2b	Prioritize the five usability metrics for a given application.													
2c	Effectively use usability metrics, interaction design guidelines, principles, and theories, interaction styles, and affordances to make appropriate, well-founded interaction design decisions.			/								+		
3	Know the fundamentals behind implementing user interfaces with working knowledge of technologies such as HTML/CSS/JavaScript, Ajax, jQuery, and Bootstrap.													
3a	Know and understand how user interfaces are constructed.									o	o		o	o
3b	Know and understand event-driven programming.									o	o		o	o
3c	Know and understand the model-view-controller (MVC) paradigm.					+				o	+		o	o
3d	Break down a high-level user action into a sequence of lower-level user or system events.										o		o	o
4	Follow academic and technical best practices throughout the course.													

Totals

+	1
	4
/	0
-	0
o	13

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4a	Write syntactically correct, functional code.									O	-		O	O
4b	Demonstrate proper separation of concerns, especially MVC.					+				O	+		O	O
4c	Write code that is easily understood by programmers other than yourself.									O	O		O	O
4d	Use available resources and documentation to find required information.	+			+	+				O	/	+	O	O
4e	Use version control effectively.	+			+	+			/	O	O		O	O
4f	Meet all designated deadlines.				+	+			+	-	/	+	-	