

1. SIMPLE PTHREAD

```
#include<stdio.h>

#include<stdlib.h>

#include<pthread.h>

#include<unistd.h>

void *threadFunction(void* arg) {

    int threadID = *((int*)arg);

    printf("Hello from thread %d\n",threadID);

    sleep(1); //simulate some work

    printf("Thread %d finished\n",threadID);

    return NULL;

}

int main() {

    pthread_t threads[5]; //Array to hold thread identifiers

    int threadIDs[5]; //Array to hold thread IDs

    //Create two threads

    for(int i = 0; i < 5 ; i++) {

        threadIDs[i] = i + 1;

        //Assigning IDs to threads
```

```
        if(pthread_create(&threads[i],NULL,threadFunction,&threadIDs[i]) != 0) {

            perror("Failed to create thread");

            return 1;

        }

        //wait for both threads to finish

        for(int i = 0 ; i < 5 ; i++) {

            pthread_join(threads[i],NULL);

        }

        printf("All threads have finished\n",threadID);

        return 0;

    }

}
```

```
devil@devyani:~/Documents$ gcc simple
devil@devyani:~/Documents$ ./a.out
Hello from thread 1
Hello from thread 2
Hello from thread 4
Hello from thread 3
Hello from thread 5
Thread 5 finished execution.
Thread 2 finished execution.
Thread 3 finished execution.
Thread 4 finished execution.
Thread 1 finished execution.
All threads have finished execution.
```

2. Simple Pthread Without Pointer

```
#include<stdio.h>

#include<stdlib.h>

#include<pthread.h>

#define N 4 // Size of the matrices (N * N)

//Structure to pass multiple arguments to thread function

typedef struct {

    int row; // Row index for the first matrix

    int(*A)[N]; // First matrix

    int(*B)[N]; // Second matrix

    int(*C)[N]; // Result matrix

} ThreadData;

//Function for each thread to compute a specific row of the result matrix

void* multiply_row(void* arg){

    ThreadData* data = (ThreadData*)arg;

    int row = data->row;

    for(int j = 0; j < N; j++)

    {

        data->C[row][j] = 0;
```

```

    for(int k = 0;k < N;k++)
    {
        data->C[row][j] += data->A[row][k]*data-
>B[k][j];
    }
}

return NULL;
}

int main()
{
    int A[N][N] = {
        {1,2,3,4},
        {5,6,7,8},
        {9,10,11,12},
        {13,14,15,16}
    };

    int B[N][N] = {
        {1,2,3,4},
        {5,6,7,8},
        {9,10,11,12},

```

```

    };

    int C[N][N]; //Resultant matrix

    pthread_t threads[N];

    ThreadData threadData[N];

    //Create threads for each row of the result
    matrix
    for(int i = 0;i < N;i++)
    {
        threadData[i].row = i;

        threadData[i].A = A;

        threadData[i].B = B;

        threadData[i].C = C;
        if(pthread_create(&threads[i],NULL,multiply_r
ow,(void*)&threadData[i]) != 0)
        {
            perror("Failed to create thread");

            return 1;
        }
    }

    //Join threads
    for(int i = 0;i < N;i++)

```

```

    {
        pthread_join(threads[i],NULL);
    }

    //Print the result
    printf("Result matrix C : \n");
    for(int i = 0;i < N;i++)
    {
        for(int j = 0;j < N;j++)
        {
            printf("%d\t",C[i][j]);

        }

        printf("\n");
    }

    return 0;
}

```

```

devil@devyanti:~/Documents$ gcc pthread.c
devil@devyanti:~/Documents$ ./a.out
Result matrix C :
38      44      50      56
98      116     134     152
158     188     218     248
218     260     302     344

```