

```
>>> 0

>>> 10 + 20

>>> 10 + 2.0

>>> 10 * 20

>>> 10 * 2.0

>>> 10 - 20

>>> 20 / 5

>>> 20 / 5.0

>>> 20 / 7

>>> 20 / 7.0

>>> 20 / 3.5

>>> 20 // 5

>>> 20 // 5.0

>>> 20 // 7

>>> 20 // 7.0

>>> 20 // 3.5

>>> 20 % 7

>>> 20 % 7.0

>>> 20 % 3.5

>>> 2 ** 4          # exponent operator, 2 raised to 4

>>> 2 ** -2

>>> 2 ** -1

>>> divmod(10,3)     # (3, 1)

>>> divmod(10,2.5)   # (4.0, 0.0)

>>> divmod(15,4)     # (3, 3)
```

```
>>> int (4.5)

>>> int ('4')

>>> int ('a')    #error

>>> float(4.5)

>>> float(4)

>>> 4 == 4

>>> 4 == 5

>>> 4 is 4

>>> 4 is 5

>>> 1 == 1 == 1

>>> 1 == 1 == 2

>>> A = 1 == 1

>>> A = 1 == 2

>>> True == 1

>>> True == 0

>>> False == 0

>>> False == 1

>>> 1 != 2

>>> 1 > 2

>>> 1 >= 2

>>> 1 < 2 < 3

>>> 1 < 3 < 2

>>> 1 < 2 and 2 < 3

>>> 1 < 4 or 2 > 4

>>> any([1<2, 2<3])    #True
```

```

>>> any([1<2, 2<1])          #True
>>> any([1<0, 2<1])          #False
>>> all([1<2, 2<3])          #True
>>> all([1<0, 2<3])          #False
>>> all([1<0, 2<1])          #False
>>> all([1<0, 2<3])          #False

>>> x=5

>>> 1 < x < 10                #True
>>> 1 < x != 7                #True
>>> 1 < x != 5                #False

>>> a = 1

# check the values of a and b after executing each statement

>>> b=a++
>>> b = ++a
>>> b = a++1
>>> a+=1
>>> a-=1
>>> a*=2
>>> a/=2

>>> x = y = z = 10            # check values stored in x,y,z
>>> x, y, z = 10,20,'*'      # check values stored in x,y,z

>>> import string

>>> ord('a')                  # 97
>>> chr(97)                   # 'a'

```

```
>>> abs(-4)
>>> abs(5)
>>> round(1.5678,1)          #1.6
>>> round(1.5678,2)          #1.57
>>> round(1.5678)             #2
>>> round(1.5678,6)          #1.5678
>>> round(1.5678, -1)         # 0.0
>>> round(1.5678, -2)         # 0.0
>>> round(15678.1234, -1)     # 15680.0
>>> round(15678.1234, -2)     # 15700.0
>>> round(15678.1234, -3)     # 16000.0
>>> round(15678.1234, -4)     # 20000.0
```