# **AMITY UNIVERSITY MADHYA PRADESH**



## **Practical File**

of

# **DESIGN AND ANALYSIS OF ALGORITHMS LAB**

# **CSE-323**

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CSE-ASET 3<sup>RD</sup> SEMESTER

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## Ques – 1:- Program for linear search.

```
#include <stdio.h>
#include<conio.h>
void main()
{
 clrscr();
 int a[50], search, i, n;
 printf("Enter number of elements in array\n");
 scanf("%d",&n);
 printf("Enter %d integer(s)\n", n);
 for (i=0;i<n;i++)
  scanf("%d",&a[i]);
 printf("Enter a number to search\n");
 scanf("%d",&search);
 for (i=0;i< n;i++)
  if (a[i] == search)
   printf("%d is present at location %d.\n", search, i+1);
   break;
  }
 if (i == n)
  printf("%d isn't present in the array.\n", search);
 getch();
}
```

```
Enter number of elements in array
5
Enter 5 integer(s)
12
34
78
90
62
Enter a number to search
78
78 is present at location 3.
```

## Ques 2:- Program for Bubble sort.

```
#include <stdio.h>
#include <conio.h>
void main()
{
clrscr();
 int array[100], n, i, j, swap;
 printf("Enter number of elements\n");
 scanf("%d", &n);
 printf("Enter %d integers\n", n);
 for (i=0;i<n;i++)
  scanf("%d", &array[i]);
 for (i=0;i< n-1;i++)
  for (j=0;j< n-i-1;j++)
   if (array[j]>array[j+1])
              = array[j];
     swap
     array[j] = array[j+1];
     array[j+1] = swap;
  }
 printf("Sorted list in ascending order:\n");
 for (i=0;i<n;i++)
   printf("%d\n", array[i]);
 getch();
}
```

```
Enter number of elements
5
Enter 5 integers
23
78
43
56
12
Sorted list in ascending order:
12
23
43
56
78
```

## **Ques 3:- Program for Selection sort.**

```
#include <stdio.h>
#include <conio.h>
void main()
{
  clrscr();
 int array[100], n, i, j, p, t;
 printf("Enter number of elements\n");
 scanf("%d", &n);
 printf("Enter %d integers\n", n);
 for (i=0;i<n;i++)
  scanf("%d", &array[i]);
 for (i=0;i<(n-1);i++)
 {
   p=i;
  for (j=i+1;j< n;j++)
   if (array[p]>array[j])
   p=j;
  }
  if (p!=i)
    {
          = array[i];
     array[i] = array[p];
     array[p] = t;
    }
 printf("Sorted list in ascending order:\n");
 for (i=0;i<n;i++)
   printf("%d\n", array[i]);
 getch();
```

```
Enter number of elements
5
Enter 5 integers
23
90
87
53
43
Sorted list in ascending order:
23
43
53
87
90
```

## **Ques 4:- Program for Insertion sort.**

```
#include<stdio.h>
#include<conio.h>
void main()
{
  clrscr();
 int n,array[100],i,j,k,temp=0;
 printf("Enter number of elements\n");
 scanf("%d", &n);
 printf("Enter %d integers\n", n);
 for (i=0;i<n;i++)
  scanf("%d", &array[i]);
 for (i=1;i<=n-1;i++)
 {
  k = array[i];
  for (j=i-1;j>=0;j--)
   if (array[j]>k)
     array[j+1]=array[j];
    temp=1;
   else
     break;
  if (temp)
   array[j+1] = k;
 printf("Sorted list is:\n");
 for (i=0;i<=n-1;i++)
  printf("%d\n", array[i]);
 getch();
```

```
Enter number of elements
5
Enter 5 integers
12
93
54
22
11
Sorted list is:
11
12
22
54
93
```

#### **Ques 5:- Program for Binary Search.**

```
#include<stdio.h>
#include<conio.h>
void main()
  clrscr();
 int n,i, first, last, middle, search, array[1000];
 printf("Enter number of elements\n");
 scanf("%d",&n);
 printf("Enter %d integers\n", n);
 for (i=0;i<n;i++)
  scanf("%d",&array[i]);
 printf("Enter value to find\n");
 scanf("%d",&search);
 first = 0;
 last = n - 1;
 middle = (first+last)/2;
 while (first <= last)
  if (array[middle] < search)</pre>
   first = middle + 1;
  else if (array[middle] == search)
   printf("%d found at location %d.\n", search, middle+1);
   break;
  }
  else
   last = middle - 1;
  middle = (first + last)/2;
 if (first > last)
  printf("Not found! %d isn't present in the list.\n", search);
 getch();
}
```

```
Enter number of elements
5
Enter 5 integers
12
90
34
76
98
Enter value to find
98
98 found at location 5.
```

#### Ques 6:- Program for Binary Search using recursion.

```
#include<stdio.h>
#include<conio.h>
#include<stdlib.h>
#define size 10
int binsearch(int[], int, int, int);
int main()
{
 clrscr();
 int num, i, key, position;
 int low, high, list[size];
 printf("\nEnter the total number of elements");
 scanf("%d", &num);
 printf("\nEnter the elements of list :");
 for (i = 0; i < num; i++) {
   scanf("%d", &list[i]);
  }
 low = 0;
 high = num - 1;
 printf("\nEnter element to be searched : ");
 scanf("%d", &key);
 position = binsearch(list, key, low, high);
 if (position !=-1)
   printf("\nNumber present at %d", (position + 1));
  } else
   printf("\n The number is not present in the list");
 return (0);
int binsearch(int a[], int x, int low, int high)
 int mid;
```

```
if (low > high)
    return -1;
mid = (low + high) / 2;
if (x == a[mid])
{
    return (mid);
}
else
if (x < a[mid])
{
    binsearch(a, x, low, mid - 1);
}
else
{
    binsearch(a, x, mid + 1, high);
}</pre>
```

```
Enter the total number of elements

Enter the elements of list:

22

73

45

61

12

Enter element to be searched: 45

Number present at 3_
```

## Ques 7:- Program for Tower of Hanoi.

```
#include<stdio.h>
#include<conio.h>
void TOH(int, char, char, char);
int main ()
clrscr();
int n;
printf("Enter number of disks required: \n");
scanf ("%d", &n);
TOH (n, 'A', 'B', 'C');
getch();
return 0;
}
void TOH (int n, char src, char spare, char dest)
if (n==1)
printf("Move from %c to %c \n", src, dest);
else
TOH(n-1, src, dest, spare);
TOH(1, src, spare, dest);
TOH(n-1, spare, src, dest);
}
```

```
Enter number of disks required:
4
Move from A to B
Move from B to C
Move from A to B
Move from C to A
Move from A to B
Move from A to B
Move from A to B
Move from A to C
Move from B to C
Move from B to C
Move from B to A
Move from C to A
Move from C to B
Move from C to A
Move from C to A
Move from C to C
Move from B to C
```

## Ques 8:- Program for Quick sort.

```
#include<stdio.h>
#include<conio.h>
void quicksort(int number[25],int first,int last)
  int i, j, pivot, temp;
  if(first<last)
  pivot=first;
  i=first;
  j=last;
  while(i<j)
    while(number[i]<=number[pivot] && i<last)</pre>
    i++;
    while(number[j]>number[pivot])
    j--;
    if(i < j)
     temp=number[i];
     number[i]=number[j];
     number[j]=temp;
  }
     temp=number[pivot];
     number[pivot]=number[j];
     number[j]=temp;
     quicksort(number,first,j-1);
     quicksort(number,j+1,last);
 }
}
void main()
clrscr();
 int i, count, number[25];
```

```
printf("How many elements are u going to enter?: ");
scanf("%d",&count);
printf("Enter %d elements: ", count);
for(i=0;i<count;i++)
scanf("%d",&number[i]);
quicksort(number,0,count-1);
printf("Order of Sorted elements: ");
for(i=0;i<count;i++)
printf(" %d",number[i]);
getch();
}</pre>
```

```
How many elements are u going to enter?: 5
Enter 5 elements:
56
22
11
33
44
Order of Sorted elements: 11 22 33 44 56
```

## Ques 9:- Program for Merge sort.

```
#include<stdio.h>
#include<conio.h>
#define MAX_SIZE 5
void merge_sort(int, int);
void merge_array(int, int, int, int);
int arr_sort[MAX_SIZE];
int main()
 clrscr();
 int i;
 printf("\nEnter %d Elements for Sorting\n", MAX_SIZE);
 for (i = 0; i < MAX\_SIZE; i++)
  scanf("%d", &arr_sort[i]);
 printf("\nYour Data :");
 for (i = 0; i < MAX\_SIZE; i++)
  printf("\t%d", arr_sort[i]);
 }
 merge_sort(0, MAX_SIZE - 1);
 printf("\n\nSorted Data :");
 for (i = 0; i < MAX\_SIZE; i++)
  printf("\t%d", arr_sort[i]);
 getch();
}
void merge_sort(int i, int j)
```

```
int m;
 if (i < j) {
  m = (i + j) / 2;
  merge_sort(i, m);
  merge\_sort(m + 1, j);
  merge\_array(i, m, m + 1, j);
 }
}
void merge_array(int a, int b, int c, int d)
 int t[50];
 int i = a, j = c, k = 0;
 while (i \le b \&\& j \le d) {
  if (arr_sort[i] < arr_sort[j])</pre>
   t[k++] = arr\_sort[i++];
  else
   t[k++] = arr\_sort[j++];
 }
 while (i \le b)
  t[k++] = arr\_sort[i++];
 while (j \le d)
  t[k++] = arr\_sort[j++];
 for (i = a, j = 0; i \le d; i++, j++)
  arr_sort[i] = t[j];
}
```

```
Enter 5 Elements for Sorting
23
89
69
12
51
Your Data : 23 89 9 12 51
Sorted Data : 9 12 23 51 89
```

## Ques 10:- Program for Counting sort.

```
#include <stdio.h>
#include <conio.h>
void counting_sort(int A[],
int k, int n)
  int i, j;
  int B[15], C[100];
  for (i = 0; i \le k; i++)
     C[i] = 0;
  for (j = 1; j \le n; j++)
     C[A[j]] = C[A[j]] + 1;
  for (i = 1; i \le k; i++)
     C[i] = C[i] + C[i-1];
  for (j = n; j >= 1; j--)
     B[C[A[j]]] = A[j];
     C[A[j]] = C[A[j]] - 1;
  printf("The Sorted array
is:");
  for (i = 1; i \le n; i++)
     printf("%d ", B[i]);
}
void main()
  clrscr();
  int n, k = 0, A[15], i;
  printf("Enter the number
of input: ");
  scanf("%d", &n);
```

```
printf("\nEnter the \\ elements to be sorted :\n"); \\ for (i = 1; i <= n; i++) \\ \{ \\ scanf("\%d", \&A[i]); \\ if (A[i] > k) \{ \\ k = A[i]; \\ \} \\ counting\_sort(A, k, n); \\ printf("\n"); \\ getch(); \\ \} \\
```

```
Enter the number of input: 5

Enter the elements to be sorted:
12
45
67
21
90
The Sorted array is: 12 21 45 67 90
-
```

# Ques 11:- Program for Radix sort . Code :-

```
#include <stdio.h>
#include <conio.h>
int print(int *a, int n)
{
int i;
for (i = 0; i < n; i++)
printf("%d\t", a[i]);
}
void radix_sort(int *a, int n)
int i, b[10], m = 0, exp = 1;
for (i = 0; i < n; i++)
if (a[i] > m)
m = a[i];
}
while (m / exp > 0)
{
int box[10] = \{ 0 \};
for (i = 0; i < n; i++)
box[a[i] / exp % 10]++;
for (i = 1; i < 10; i++)
box[i] += box[i - 1];
for (i = n - 1; i >= 0; i--)
b[--box[a[i] / exp \% 10]] = a[i];
for (i = 0; i < n; i++)
a[i] = b[i];
\exp *= 10;
}
void main()
 {
int arr[10];
int i, num;
clrscr();
```

```
\label{eq:printf} \begin{split} & \text{printf("Enter Number of Elements:- ");} \\ & \text{scanf("%d", \&num);} \\ & \text{printf("Enter %d Integers:- ", num);} \\ & \text{for } (i=0;\,i < \text{num;}\,i++) \\ & \text{scanf("%d", \&arr[i]);} \\ & \text{radix\_sort(\&arr[0], num);} \\ & \text{printf("Sorted list in ascending order by Radix sort :- \n ");} \\ & \text{print(\&arr[0], num);} \\ & \text{getch();} \\ & \} \end{split}
```

```
Enter Number of Elements:- 5
Enter 5 Integers:- 23
90
72
34
64
Sorted list in ascending order by Radix sort :-
23 34 64 72 90
```

## Ques 12:- Program for fractional Knapsack problem using greedy method.

```
# include<stdio.h>
# include<conio.h>
void knapsack(int n, float weight[], float profit[], float capacity)
  float x[20], tp = 0;
int i, j, u;
u = capacity;
for (i = 0; i < n; i++) x[i] = 0.0;
for (i = 0; i < n; i++)
  if (weight[i] > u)
break;
else
x[i] = 1.0;
tp = tp + profit[i]; u = u - weight[i];
if (i < n)
x[i] = u / weight[i];
tp = tp + (x[i] * profit[i]);
printf("\nThe result vector is:- ");
for (i = 0; i < n; i++)
printf("%f\t", x[i]);
printf("\nMaximum profit is:- %f", tp);
void main()
clrscr();
float weight[20], profit[20], capacity; int num, i, j;
float ratio[20], temp;
printf("Enter the no. of objects \n :- ");
scanf("%d", &num);
printf("Enter the wts and profits of each object \n :- ");
```

```
for (i = 0; i < num; i++)
scanf("%f%f", &weight[i], &profit[i]);
printf("Enter the capacityacity of knapsack \n :- ");
scanf("%f", &capacity);
for (i = 0; i < num; i++)
  ratio[i] = profit[i] / weight[i];
for (i = 0; i < num; i++)
for (j = i + 1; j < num; j++)
  if (ratio[i] < ratio[j])
temp = ratio[j];
ratio[j] = ratio[i];
ratio[i] = temp;
temp = weight[j];
weight[j] = weight[i];
weight[i] = temp;
temp = profit[j];
profit[j] = profit[i];
profit[i] = temp;
}
}
knapsack(num, weight, profit, capacity);
getch();
}
```

```
Enter the mo. of objects
:- 5
Enter the wts and profits of each object
:- 23
12
90
01
23
56
67
86
43
46
Enter the capacityacity of knapsack
:- 6

The result vector is:- 0.260870 0.000000 0.000000 0.000000
Maximum profit is:- 14.608696
```

## Ques 13:- Program for Shell sort.

```
#include <stdio.h>
#include <conio.h>
void shellsort(int arr[], int num)
  int i, j, k, tmp;
  for (i = num / 2; i > 0; i = i / 2)
     for (j = i; j < num; j++)
        for(k = j - i; k >= 0; k = k - i)
          if (arr[k+i] >= arr[k])
             break;
          else
             tmp = arr[k];
             arr[k] = arr[k+i];
             arr[k+i] = tmp;
void main()
  clrscr();
  int arr[50];
  int n, num;
  printf(" \n Enter total no. of elements \n :- ");
  scanf("%d", &num);
  printf(" \n Enter %d numbers \n :- \n ", num);
  for (n = 0; n < num; n++)
       scanf("%d", &arr[n]);
```

```
}
shellsort(arr, num);
printf(" \n Sorted array is \n :- \n ");
for (n = 0; n < num; n++)
    printf("%d ", arr[n]);
getch();
}</pre>
```

```
Enter total no. of elements
:- 5

Enter 5 numbers
:- 34
90
62
94
12

Sorted array is
:- 12 34 62 90 94
```

## Ques 14:- Program for Heap sort.

```
#include<stdio.h>
#include<conio.h>
int temp;
void heapify(int arr[], int size, int i)
int largest = i;
int left = 2*i + 1;
int right = 2*i + 2;
if (left < size && arr[left] >arr[largest])
largest = left;
if (right < size && arr[right] > arr[largest])
largest = right;
if (largest != i)
{
temp = arr[i];
  arr[i]= arr[largest];
  arr[largest] = temp;
heapify(arr, size, largest);
}
}
void heapSort(int arr[], int size)
int i;
for (i = size / 2 - 1; i >= 0; i--)
heapify(arr, size, i);
for (i=size-1; i>=0; i--)
temp = arr[0];
  arr[0] = arr[i];
  arr[i] = temp;
```

```
heapify(arr, i, 0); } } } void main() { clrscr(); int arr[] = {1, 10, 2, 3, 4, 1, 2, 100,23, 2}; int i; int size = sizeof(arr)/sizeof(arr[0]); heapSort(arr, size); printf("The Heapify sorted elements\n"); for (i=0; i<size; ++i) printf("%d\n",arr[i]); }
```

```
The Heapify sorted elements

1
1
2
2
2
3
4
10
23
100
```

## Ques 15:- Program for Tree sort.

```
#include<stdio.h>
#include<conio.h>
#include<alloc.h>
struct node{
       int info;
       struct node *lp;
       struct node *rp;
};
void inorder(int arr[], struct node* root)
if(root!=NULL)
static int i = 0;
inorder(arr,root->lp);
arr[i++]=root->info;
inorder(arr,root->rp);
}
void main()
clrscr();
int arr[10],n;
printf("Enter the size of array:- \n");
scanf("%d",&n);
printf("\nEnter %d array elements:- \n",n);
for(int i = 0; i < n; i++)
scanf("%d",&arr[i]);
struct node *head = (struct node *)malloc(sizeof(struct node));
struct node *ptr = (struct node *)malloc(sizeof(struct node));
ptr->info = arr[0];
ptr->lp = NULL;
ptr->rp = NULL;
head = ptr;
for(i = 1; i < n; i++)
```

```
ptr = head;
       struct node *next = (struct node *)malloc(sizeof(struct node));
       next->info = arr[i];
       next->lp = NULL;
       next->rp = NULL;
       int flag;
       do
{
       flag = 0;
              if((next->info)<(ptr->info))
                      if(ptr->lp==NULL)
                      ptr->lp = next;
                      flag = 1;
                      }
                      else
{
                      ptr = ptr->lp;
                      }
               }
              else
               {
                      if(ptr->rp==NULL)
                      ptr->rp = next;
                      flag = 1;
                      }
                      else
{
                      ptr = ptr->rp;
                      }
               }
while(flag==0);
}
inorder(arr,head);
printf("\n************\n");
```

```
\begin{split} & printf("\nSorted array:\n"); \\ & for(i=0;\ i< n;\ i++) \\ & printf("\%d",arr[i]); \\ & getch(); \\ & \} \end{split}
```

## Ques 16:- Program for Longest common subsequence.

```
#include<stdio.h>
#include<conio.h>
#include<stdlib.h>
#include<string.h>
int LCS();
int display(int, int);
int i, j, p, q;
char\ G[20],\ H[20],\ b[20][20],\ c[20][20];
void main()
{
       clrscr();
     printf("enter the first subsequence\n");
     gets(G);
     printf("enter the second subsequence\n");
     gets(H);
     printf("LCS is:");
     LCS();
     display(p, q);
}
int LCS()
    p = strlen(G);
     q = strlen(H);
     for(i=0;i<=p;i++)
          c[i][0] = 0;
     for(i=0;i<=q;i++)
     {
          c[0][i] = 0;
     for(i=1;i<=p;i++)
          for(j=1;j<=q;j++)
```

```
if(G[i-1] == H[j-1])
                      c[i][j] = c[i-1][j-1] + 1;
                      b[i][j] = 'c';
                else if(c[i-1][j] >= c[i][j-1])
                      c[i][j] = c[i-1][j];
                      b[i][j] = 'u';
                 }
                else
                      c[i][j] = c[i][j-1];
                      b[i][j] = 'I';
           }
     return 0;
int display(int i, int j)
     if(i==0 || j==0)
                return 0;
     if(b[i][j] == 'c')
           display(i-1, j-1);
           printf("%c",G[i-1]);
     else if(b[i][j] == 'u')
           display(i-1, j);
     else
```

```
display(i, j-1);
}
return 0;
}
```

```
enter the first subsequence
ABCDGH
enter the second subsequence
ABDJI
LCS is : ABD_
```

## Ques 17:- Program for Matrix chain multiplication.

```
#include <stdio.h>
#include <conio.h>
#include inits.h>
#define INFY 99999999
long int m[20][20];
int s[20][20];
int p[20],i,j,n;
void print_optimal(int i,int j)
if (i == j)
printf(" A%d ",i);
else
{
printf("( ");
print_optimal(i, s[i][j]);
print_optimal(s[i][j] + 1, j);
printf(" )");
void matmultiply(void)
long int q;
int k;
for(i=n;i>0;i--)
for(j=i;j<=n;j++)
if(i==j) m[i][j]=0;
else
for(k=i;k< j;k++)
q=m[i][k]+m[k+1][j]+p[i-1]*p[k]*p[j];
if(q < m[i][j])
```

```
m[i][j]=q;
s[i][j]=k;
}
int MatrixChainOrder(int p[], int i, int j)
if(i == j)
return 0;
int k;
int min = INT_MAX;
int count;
for (k = i; k < j; k++)
count = MatrixChainOrder(p, i, k) + MatrixChainOrder(p, k+1, j) + p[i-1]*p[k]*p[j];
if (count < min) min = count;
}
return min;
void main()
{
clrscr();
int k;
printf("Enter the no. of elements: ");
scanf("%d",&n);
for(i=1;i \le n;i++)
for(j=i+1;j<=n;j++)
{
m[i][i]=0;
m[i][j]=INFY;
s[i][j]=0;
}
printf("\nEnter the dimensions: \n");
for(k=0;k<=n;k++)
```

```
\label{eq:printf("P%d: ",k);} scanf("%d",&p[k]); \\ \\ matmultiply(); \\ printf("\nCost Matrix M:\n"); \\ for(i=1;i<=n;i++) \\ for(j=i;j<=n;j++) \\ printf("m[%d][%d]: %ld\n",i,j,m[i][j]); \\ i=1,j=n; \\ printf("\nMultiplication Sequence : "); \\ print_optimal(i,j); \\ printf("\nMinimum number of multiplications is : %d ", MatrixChainOrder(p, 1, n)); \\ \\ \\ \}
```

```
Enter the dimensions:
P0: 1 2
P1: P2: 3 4
P3: P4: 4 5
P5:
Cost Matrix M:
m[1][1]: 0
m[1][2]: 6
m[1][3]: 18
m[1][4]: 34
m[1][5]: 54
m[2][2]: 0
m[2][3]: 24
m[2][4]: 56
m[2][5]: 96
m[3][3]: 0
m[3][4]: 48
m[3][5]: 108
m[4][4]: 0
m[4][5]: 80
m[5][5]: 0
Multiplication Sequence : ( ( ( ( A1 A2 ) A3 ) A4 ) A5 ) Minimum number of multiplications is : 54 \underline{\ }
```

#### Ques 18:- Program for Floyd Warshall all pair shortest path.

```
#include<stdio.h>
#include<conio.h>
int i, j, k,n,dist[10][10];
void floydWarshell ()
for (k = 0; k < n; k++)
 for (i = 0; i < n; i++)
 for (j = 0; j < n; j++)
  if (dist[i][k] + dist[k][j] < dist[i][j])
   dist[i][j] = dist[i][k] + dist[k][j];
}
int main()
{
 clrscr();
 int i,j;
 printf("enter no of vertices :");
 scanf("%d",&n);
 printf("\n");
 for(i=0;i<n;i++)
 for(j=0;j< n;j++)
  printf("dist[%d][%d]:",i,j);
  scanf("%d",&dist[i][j]);
  }
floydWarshell();
printf (" \n shortest distances between every pair of vertices \n");
for(i = 0; i < n; i++)
 for(j = 0; j < n; j++)
 printf ("%d\t", dist[i][j]);
 printf("\n");
return 0;
```

## Ques 19:- Program for strassean matrix multiplication.

```
#include<stdio.h>
#include<conio.h>
void main()
{
clrscr();
int a[2][2], b[2][2], c[2][2], i, j;
int m1, m2, m3, m4, m5, m6, m7;
printf("Enter the 4 elements of first matrix: ");
for(i = 0; i < 2; i++)
for(j = 0; j < 2; j++)
scanf("%d", &a[i][j]);
printf("Enter the 4 elements of second matrix: ");
for(i = 0; i < 2; i++)
for(j = 0; j < 2; j++)
scanf("%d", &b[i][j]);
printf("\nThe first matrix is\n");
for(i = 0; i < 2; i++)
{
printf("\n");
for(j = 0; j < 2; j++)
printf("%d\t", a[i][j]);
printf("\nThe second matrix is\n");
for(i = 0; i < 2; i++)
{
printf("\n");
for(j = 0; j < 2; j++)
printf("%d\t", b[i][j]);
m1 = (a[0][0] + a[1][1]) * (b[0][0] + b[1][1]);
m2=(a[1][0] + a[1][1]) * b[0][0];
m3 = a[0][0] * (b[0][1] - b[1][1]);
m4=a[1][1]*(b[1][0]-b[0][0]);
m5 = (a[0][0] + a[0][1]) * b[1][1];
m6=(a[1][0] - a[0][0]) * (b[0][0]+b[0][1]);
```

```
 m7 = (a[0][1] - a[1][1]) * (b[1][0] + b[1][1]); c[0][0] = m1 + m4 - m5 + m7; \\ c[0][1] = m3 + m5; \\ c[1][0] = m2 + m4; \\ c[1][1] = m1 - m2 + m3 + m6; \\ printf("\nAfter multiplication using Strassen's algorithm \n"); \\ for (i = 0; i < 2; i++) \\ \{printf("\n"); \\ for (j = 0; j < 2; j++) \\ printf("\%d\t", c[i][j]); \\ \} \\ getch(); \\ \}
```

```
Enter the 4 elements of first matrix:

1 9
2 4
Enter the 4 elements of second matrix:
2 8
6 4

The first matrix is

1 9
2 4
The second matrix is

2 8
6 4
After multiplication using Strassen's algorithm

56 44
28 32
```

#### Ques 20:- Program for Dijkstra algorithm.

```
#include<stdio.h>
#include<conio.h>
#define INFINITY 9999
#define MAX 10
void dijkstra(int G[MAX][MAX],int n,int startnode);
int main()
{
clrscr();
int G[MAX][MAX],i,j,n,u;
printf("Enter no. of vertices:");
scanf("%d",&n);
printf("\nEnter the adjacency matrix:\n");
for(i=0;i<n;i++)
for(j=0;j< n;j++)
scanf("%d",&G[i][j]);
printf("\nEnter the starting node:");
scanf("%d",&u);
dijkstra(G,n,u);
return 0;
void dijkstra(int G[MAX][MAX],int n,int startnode)
int cost[MAX][MAX],distance[MAX],pred[MAX];
int visited[MAX],count,mindistance,nextnode,i,j;
for(i=0;i< n;i++)
for(j=0;j< n;j++)
if(G[i][j]==0)
cost[i][j]=INFINITY;
else cost[i][j]=G[i][j];
for(i=0;i<n;i++)
distance[i]=cost[startnode][i];
pred[i]=startnode;
visited[i]=0;
```

```
distance[startnode]=0;
visited[startnode]=1;
count=1;
while(count<n-1)
mindistance=INFINITY;
for(i=0;i< n;i++)
if(distance[i]<mindistance&&!visited[i])
{
mindistance=distance[i];
nextnode=i;
}
visited[nextnode]=1;
for(i=0;i<n;i++)
if(!visited[i])
if(mindistance+cost[nextnode][i]<distance[i])</pre>
distance[i]=mindistance+cost[nextnode][i];
pred[i]=nextnode;
}
count++;
for(i=0;i< n;i++)
if(i!=startnode)
printf("\nDistance of node%d=%d",i,distance[i]);
printf("\nPath=%d",i);
j=i;
do
j=pred[j];
printf("<-%d",j);
while(j!=startnode);
```

```
Enter no. of vertices:

3

Enter the adjacency matrix:
1 2 4
6 8 9
3 4 7

Enter the starting node:3

Distance of node0=6
Path=0<-2<-3
Distance of node1=7
Path=1<-2<-3
Distance of node2=3
Path=2<-3
```

## Ques 21:- Program for 0/1 knapsack problem by dynamic programming.

```
#include<stdio.h>
#include<conio.h>
#define MAX 100
int main()
int n,flag[MAX]=\{0\},v[MAX],w[MAX],m[MAX][MAX],W,i,j,k;
clrscr();
printf("Enter the number of elements: ");
scanf("%d",&n);
printf("Enter the values: ");
for(i=1;i <=n;i++)
 scanf("%d",&v[i]);
printf("Enter the weights: ");
for(i=1;i<=n;i++)
 scanf("%d",&w[i]);
printf("Enter the capacity of knapsack: ");
scanf("%d",&W);
for(j=0;j<=W;j++)
 m[0][j]=0;
for(i=1;i <=n;i++)
 for(j=0;j<=W;j++)
 if(w[i] \le j)
  if( m[i-1][j] > (m[i-1][j-w[i]]+v[i]))
  m[i][j]=m[i-1][j];
  else
  m[i][j]=m[i-1][j-w[i]]+v[i];
  }
 else
  m[i][j]=m[i-1][j];
 }
i=n;
```

```
k=W;
while(i>0 && k>0)
{
if(m[i][k]!=m[i-1][k])
 flag[i]=1;
 k=k-w[i];
 i=i-1;
 }
else
 i--;
printf("\n\t");
for(i=0;i<=W;i++)
printf("%d\t",i);
printf("\n");
for(i=0;i<=10*W;i++)
printf("-");
printf("\n");
for(i=0;i<=n;i++)
printf("%d |\t", i); //to print the vertical line
for(j=0;j<=W;j++)
 printf("%d\t",m[i][j]);
printf("\n");
printf("\nThe resultant vector is ");
printf("( ");
for(i=1;i<=n;i++)
printf("%d ",flag[i]);
printf(")");
printf("\n)nThe total profit is %d",m[n][W]);
printf("\n");
getch();
return 0;
}
```

#### Ques 22:- Program for Graph Traversal using BFS.

```
#include<stdio.h>
#include<conio.h>
int a[20][20], q[20], visited[20], n, i, j, f = 0, r = -1;
void bfs(int v)
{
       for(i = 1; i \le n; i++)
               if(a[v][i] && !visited[i])
                       q[++r] = i;
       if(f \le r)
{
               visited[q[f]] = 1;
               bfs(q[f++]);
        }
void main()
{
       clrscr();
       int v;
        printf("\n Enter the number of vertices:");
        scanf("%d", &n);
       for(i=1; i \le n; i++)
{
               q[i] = 0;
               visited[i] = 0;
       printf("\n Enter graph data in matrix form:\n");
       for(i=1; i<=n; i++)
{
               for(j=1;j<=n;j++)
               scanf("%d", &a[i][j]);
       printf("\n Enter the starting vertex:");
        scanf("%d", &v);
```

```
bfs(v);\\printf("\n The node which are reachable are:\n");\\for(i=1; i <= n; i++)\\ \{\\if(visited[i])\\printf("\%d\t", i);\\else\\ \{\\printf("\n Bfs is not possible. Not all nodesare not reachable");\\break;\\ \}\\ \}
```

```
Enter the number of vertices:4

Enter graph data in matrix form:

1 1 1 1

0 1 0 0

0 0 1 0

0 0 0 1

Enter the starting vertex:1

The node which are reachable are:

1 2 3 4 __
```

## Ques 23:- Program for Graph Traversal using DFS.

```
#include<stdio.h>
#include<conio.h>
int a[20][20],reach[20],n;
void dfs(int v)
{
       int i;
       reach[v]=1;
       for (i=1;i<=n;i++)
        if(a[v][i] && !reach[i])
{
               printf("\n \% d->\% d",v,i);
               dfs(i);
       }
}
void main()
       int i,j,count=0;
       clrscr();
       printf("\n Enter number of vertices:");
       scanf("%d",&n);
       for (i=1;i<=n;i++)
{
               reach[i]=0;
               for (j=1;j<=n;j++)
                 a[i][j]=0;
       printf("\n Enter the adjacency matrix:\n");
       for (i=1;i<=n;i++)
        for (j=1;j<=n;j++)
         scanf("%d",&a[i][j]);
       dfs(1);
       printf("\n");
       for (i=1;i<=n;i++)
{
```

```
Enter the adjacency matrix:

1 1 1 1
0 1 0 0
0 0 1 0
0 0 0 1

1->2
1->3
1->4

Graph is connected_
```

## Ques 24:- Program for N Queen's Problem.

```
#include<stdio.h>
#include<conio.h>
#include<stdlib.h>
int t[5] = \{-1\};
int sol = 1;
void printsol()
int i,j;
char crossboard[5][5];
for(i=0;i<5;i++)
for(j=0;j<5;j++)
crossboard[i][j]='_';
}
for(i=0;i<5;i++)
crossboard[i][t[i]]='q';
for(i=0;i<5;i++)
for(j=0;j<5;j++)
printf("%c ",crossboard[i][j]);
printf("\n");
int empty(int i)
{
int j=0;
while((t[i]!=t[j])\&\&(abs(t[i]-t[j])!=(i-j))\&\&j<5)j++;
return i==j?1:0;
```

```
void queens(int i)
{
    for(t[i] = 0;t[i] < 5;t[i] ++)
    {
        if(empty(i))
        {
            if(i==4)
            {
                 printsol();
            printf("\n solution %d\n",sol++);
        }
        else queens(i+1);
        }
    }
    int main()
        {
            clrscr();
            queens(0);
            printf("\n Total Number of Solutions is %d",sol);
            return 0;
        }
}</pre>
```

```
solution ?
--- q -
- q -
- q -
- q -
- q -
- q -
- q -
- q -
- q -
- q -
- q -
- q -
- q -
- q -
- q -
- q -
- q -
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- q -
- q -
- q -
- q -
- q -
- q -
- q -
- solution 10

Total Number of Solutions is 11
```

## Ques 25:- Program for MST using prim's algorithm.

# Code:-#include<stdio.h> #include<conio.h> #include<stdlib.h> #define infinity 9999 #define MAX 20 int G[MAX][MAX], spanning[MAX][MAX], n; int prims(); int main() clrscr(); int i,j,total\_cost; printf("\nImplementation of Prims Algorithm:-\n"); printf("\nEnter no. of vertices:"); scanf("%d",&n); printf("\nEnter the adjacency matrix:\n"); for(i=0;i<n;i++) for(j=0;j< n;j++)scanf("%d",&G[i][j]); total\_cost=prims(); printf("\nspanning tree matrix:\n"); for(i=0;i< n;i++)printf(" $\n$ "); for(j=0;j< n;j++)printf("%d\t",spanning[i][j]); } printf("\n\nTotal cost of spanning tree=%d",total\_cost);

```
return 0;
}
int prims()
  int cost[MAX][MAX];
  int u,v,min_distance,distance[MAX],from[MAX];
  int\ visited [MAX], no\_of\_edges, i, min\_cost, j;
   for(i=0;i<n;i++)
     for(j=0;j< n;j++)
       if(G[i][j]==0)
          cost[i][j]=infinity;
       else
          cost[i][j]=G[i][j];
         spanning[i][j]=0;
     }
  distance[0]=0;
  visited[0]=1;
  for(i=1;i<n;i++)
     distance[i]=cost[0][i];
     from[i]=0;
     visited[i]=0;
  }
  min_cost=0;
  no_of_edges=n-1;
  while(no_of_edges>0)
          min_distance=infinity;
     for(i=1;i<n;i++)
       if(visited[i]==0&&distance[i]<min_distance)</pre>
```

```
v=i;
         min_distance=distance[i];
       }
    u=from[v];
    spanning[u][v]=distance[v];
    spanning[v][u]=distance[v];
    no_of_edges--;
    visited[v]=1;
         for(i=1;i< n;i++)
       if(visited[i]==0\&\&cost[i][v]<distance[i])
       {
         distance[i]=cost[i][v];
         from[i]=v;
       }
    min_cost=min_cost+cost[u][v];
  }
  return(min_cost);
}
```

```
Implementation of Prims Algorithm:-
Enter no. of vertices:6
Enter the adjacency matrix:
0 3 1 6 0 0
3 0 5 0 3 0
1 5 0 5 6 4
6 0 5 0 0 2
0 3 6 0 0 6
0 0 4 2 6 0
spanning tree matrix:
             3
0
0
                          1
0
0
                                        0
0
0
                                                     0
3
0
                                                                  004200
0
3
1
0
0
             0
3
0
                                        0
0
2
                                                     Ō
                                                     0
0
                           4
Total cost of spanning tree=13
```

## Ques 26:- Program for MST using kruskal algorithm.

```
#include<stdio.h>
#include<conio.h>
#include<stdlib.h>
int i,j,k,a,b,u,v,n,ne=1;
int min,mincost=0,cost[9][9],parent[9];
int find(int);
int uni(int,int);
void main()
       clrscr();
       printf("\nImplementation of Kruskal's algorithm:-\n");
       printf("\nEnter the no. of vertices:-");
       scanf("%d",&n);
       printf("\nEnter the cost adjacency matrix:-\n");
       for(i=1;i<=n;i++)
               for(j=1;j<=n;j++)
                       scanf("%d",&cost[i][j]);
                      if(cost[i][j]==0)
                              cost[i][j]=999;
               }
       }
       printf("The edges of Minimum Cost Spanning Tree are:-\n");
       while (ne < n)
               for(i=1,min=999;i<=n;i++)
                      for(j=1;j \le n;j++)
                       {
                              if(cost[i][j] < min)
                                      min=cost[i][j];
                                      a=u=i;
                                      b=v=j;
```

```
}
                       }
               }
               u=find(u);
               v=find(v);
               if(uni(u,v))
                      printf("%d edge (%d,%d) =%d\n",ne++,a,b,min);
                      mincost +=min;
               cost[a][b]=cost[b][a]=999;
       printf("\nMinimum cost:- = % d\n",mincost);
       getch();
int find(int i)
       while(parent[i])
       i=parent[i];
       return i;
int uni(int i,int j)
       if(i!=j)
       {
               parent[j]=i;
               return 1;
       return 0;
}
```

```
Implementation of Kruskal's algorithm:-

Enter the no. of vertices:-6

Enter the cost adjacency matrix:-
0 3 1 6 0 0
3 0 5 0 3 0
1 5 0 5 6 4
6 0 5 0 0 2
0 3 6 0 0 6
0 0 4 2 6 0

The edges of Minimum Cost Spanning Tree are:-
1 edge (1,3) =1
2 edge (4,6) =2
3 edge (1,2) =3
4 edge (2,5) =3
5 edge (3,6) =4

Minimum cost:- = 13
```

## Ques 27:- Program for Sum of subset problem.

```
#include <stdio.h>
bool isSubsetSum(int set[], int n, int sum)
if (sum == 0)
return true;
if (n == 0)
return false;
if (set[n-1] > sum)
return isSubsetSum(set, n - 1, sum);
return isSubsetSum(set, n - 1, sum)
\parallel isSubsetSum(set, n - 1, sum - set[n - 1]);
int main()
int set[] = \{3, 34, 4, 12, 5, 2\};
int sum = 9;
int n = sizeof(set) / sizeof(set[0]);
if (isSubsetSum(set, n, sum) == true)
printf("\n\n\n Found a subset with given sum\n\n\n);
else
printf("\n No subset with given sum");
return 0;
}
```

```
Found a subset with given sum

Process exited after 0.03115 seconds with return value 0
Press any key to continue . . .
```

## Ques 28:- Program for Graph coloring problem.

```
#include<stdio.h>
#include<conio.h>
int G[50][50],x[50];
void next_color(int k)
 int i,j;
 x[k]=1;
 for(i=0;i<k;i++)
   if(G[i][k]!=0 && x[k]==x[i])
    x[k]=x[i]+1;
  }
}
void main()
 clrscr();
 int n,a,i,j,k,l;
 printf("\n Enter no. of vertices :- ");
 scanf("%d",&n);
 printf("\n Enter no. of edges :- ");
 scanf("%d",&a);
 for(i=0;i<n;i++)
  for(j=0;j< n;j++)
   G[i][j]=0;
 printf("\n Enter indexes where value is 1:- \n");
 for(i=0;i<a;i++)
  scanf("%d %d",&k,&l);
  G[k][1]=1;
  G[l][k]=1;
 }
```

```
for(i=0;i<n;i++)
  next_color(i);

printf("\n Colors of vertices :-\n");
for(i=0;i<n;i++)
  printf("Vertex[%d]: %d\n",i+1,x[i]);

getch();
}</pre>
```

```
Enter no. of vertices :- 6

Enter no. of edges :- 5

Enter indexes where value is 1:-
9 3
1 2
8 2
7 1
4 6

Colors of vertices :-
Vertex[1] : 1
Vertex[2] : 1
Vertex[3] : 2
Vertex[4] : 1
Vertex[5] : 1
Vertex[6] : 1
```

## Ques 29:- Program for Job scheduling with deadline problem.

```
#include <stdio.h>
#include <conio.h>
#define MAX 100
typedef struct Job
 char id[5];
 int deadline;
 int profit;
}
Job;
void jobSequencingWithDeadline(Job
jobs[], int n);
int minValue(int x, int y) {
 if(x < y) return x;
 return y;
int main(void) {
clrscr();
 int i, j;
 Job jobs[5] = \{
  {"j1", 2, 200},
  {"j2", 1, 100},
  {"j3", 3, 120},
  {"j4", 1, 240},
  {"j5", 1, 20},
 };
 Job temp;
 int n = 5;
for(i = 1; i < n; i++) {
  for(j = 0; j < n - i; j++) {
   if(jobs[j+1].profit > jobs
[j].profit) {
       temp = jobs[j+1];
```

```
jobs[j+1] = jobs[j];
       jobs[j] = temp;
    }
  }
 printf("%10s %10s %10s\n", "Job", "Deadline", "Profit");
 for(i = 0; i < n; i++)
  {
  printf("%10s %10i %10i\n", jobs[i].id, jobs[i].deadline, jobs[i].profit);
 jobSequencingWithDeadline(jobs, n);
 return 0;
}
void jobSequencingWithDeadline(Job
jobs[], int n) {
 int i, j, k, maxprofit;
 int timeslot[MAX];
 int filledTimeSlot = 0;
 int dmax = 0;
 for(i = 0; i < n; i++) {
  if(jobs[i].deadline > dmax) {
    dmax = jobs[i].deadline;
  }
 for(i = 1; i \le dmax; i++)
  timeslot[i] = -1;
 printf("dmax: %d\n", dmax);
 for(i = 1; i \le n; i++)
  k = minValue(dmax, jobs[i - 1].deadline);
  while(k >= 1)
    if(timeslot[k] == -1)
       timeslot[k] = i-1;
       filledTimeSlot++;
```

```
break;
}
k--;
}
if(filledTimeSlot == dmax) {
    break;
}
printf("\nRequired Jobs: ");
for(i = 1; i <= dmax; i++) {
    printf("%s", jobs[timeslot[i]].id);
    if(i < dmax) {
        printf(" --> ");
    }
}
maxprofit = 0;
for(i = 1; i <= dmax; i++) {
    maxprofit += jobs[timeslot[i]].profit;
}
printf("\nMax Profit: %d\n", maxprofit);
}</pre>
```

# Ques 30 :- Program for Vertex cover problem using approximation algorithm. Code :-

```
#include<iostream>
#include <list>
using namespace std;
class Graph
int V;
list<int> *adj;
public:
Graph(int V);
void addEdge(int v, int w);
void printVertexCover();
};
Graph::Graph(int V)
this->V = V;
adj = new list<int>[V];
void Graph::addEdge(int v, int w)
adj[v].push_back(w);
adj[w].push_back(v);
}
void Graph::printVertexCover()
bool visited[V];
for (int i=0; i<V; i++)
visited[i] = false;
list<int>::iterator i;
for (int u=0; u<V; u++)
if (visited[u] == false)
for (i= adj[u].begin(); i != adj[u].end(); ++i)
int v = *i;
if (visited[v] == false)
```

```
visited[v] = true;
visited[u] = true;
break;
}
for (int i=0; i<V; i++)
if (visited[i])
cout << i << " ";
int main()
{
cout << "\n vertexes are:-\n "<< endl;</pre>
Graph g(7);
g.addEdge(5, 1);
g.addEdge(0, 2);
g.addEdge(1, 5);
g.addEdge(1, 7);
g.addEdge(4, 5);
g.addEdge(4, 9);
g.printVertexCover();
return 0;
}
```