

Sprint Meeting Results for Sprint 1

What is your Sprint Goal?

Build a base UI to learn the basics of the Dart Language and flutter and pinpoint/collect the libraries necessary for the execution of our product.

Who is the Scrum Master for this Sprint?

Hitesh Mantha

What tasks will you complete during this Sprint?

Task	Owner	Estimated Time to Complete
Skim through the intro flutter and dart documentation. Alternatively: Watch a video explaining the basics of Dart and flutter.	Everyone	100 minutes
Find GPS/Location libraries. Research documentation and settle on libraries.	Hitesh and Evan	50 minutes
Read Flutter UI documentation	Ayush and Rao	50 minutes
Set-up the base github repository and flutter project.	Rao	60 minutes
Install flutter and get it functional.	Everyone	20 minutes
Create a test app that interfaces with the location libraries and interacts with other devices.	Evan	350 minutes
Make a test UI app that shows our ability to display and interact with different UI elements (buttons, etc.).	Ayush and Rao	350 minutes
Read documentation about JSON and create a test app that take user input and saves preferences locally in a JSON file.	Hitesh	350 minutes