

Sprint 3 Review Meeting

What was accomplished in this Sprint and how did it add value?

A backend service was decided upon to transfer location data and was also implemented and connected to the Flutter app. A basic user-interface was designed on a vector illustration software and the button hierarchies were planned out to implement UI in the next sprint. The backend service allows for location data to be crunched in the backend and output distances from each device so all location data is kept private. The UI and hierarchy planning allows us to implement a UI quickly and efficiently during the next sprint.

What (if anything) has changed in your environment?

In our environment, we have all gotten much busier due to competitions or college visits and taken more absences. This past Sprint, many of us had competitions that we had to leave to, and thus couldn't get as much work done as we have in the past. Also, AP week is coming up, so we are prepared for even more absences and need to work around them when we plan the sprint tomorrow.

What (if any) adjustments did you make to your product backlog based on the results of this Sprint?

We made no adjustments to the product backlog, as all our tasks were the same. However, we will have to adjust the dates for a few of our tasks. Initially, we planned to finish implementing the UI and connection with the backend of our app for this Sprint. However, we found that this was a relatively ambitious goal, and we couldn't complete this in our Sprint. When discussing, we realized that we have a lot more time in future Sprints to get this completed, so it should not impact our progress at all.