Experiment No - 07

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Subject	Full Stack Development
Lab Outcome	L2, L3
Date of Performance / Submission	29/09/2025 06/10/2025
Signature & Grades	

Experiment 7

Aim: Validating RESTful APIs using Postman.

Code:

```
backend > Js app.js > ...
      import dotenv from 'dotenv'; 7.2k (gzipped: 3.1k)
      import express from 'express';
      import cookieParser from 'cookie-parser'; 5k (gzipped: 2k)
      import cors from 'cors'; 5k (gzipped: 2.1k)
      import {connectDB} from './config/db.js';
      import authRoutes from './routes/authRoutes.js';
      import sessionRoute from './routes/sessionRoutes.js';
      dotenv.config();
      const app = express();
      connectDB();
      // Middleware
      app.use(cors({ origin: process.env.FRONTEND URL, credentials: true }));
      app.use(cookieParser());
      app.use(express.json());
      app.use('/api/auth', authRoutes);
      app.use('/api/session', sessionRoute);
      // Server
      const PORT = process.env.PORT || 3000;
      app.listen(PORT, () => {
      console.log(`Server running on port ${PORT}`);
      });
```

Figure 1

```
backend > routes > Js authRoutes.js > ...
      import express from 'express';
      import { register, login, changePassword } from '../controllers/authController.js';
      import { authenticate } from '../middlewares/auth.js';
      const router = express.Router();
      router.post('/register', register);
      router.post('/login', login);
      router.get('/verify', authenticate, (req, res) => {
        res.json({user: {
         id: req.user._id,
          name: req.user.name,
          email: req.user.email
       }});
      });
      router.post('/change-password', authenticate, changePassword);
      export default router;
```

Figure 2

```
backend > routes > Js sessionRoutes.js > ...
      import express from 'express';
      import { authenticate } from '../middlewares/auth.js';
      import {
          getAllPublishedSessions,
          getMySessions,
          createSession,
          updateSession,
          deleteSession,
          likeSession,
          getSessionById
      } from '../controllers/sessionsController.js';
      const router = express.Router();
      // GET all published sessions
      router.get('/get-all-sessions',authenticate, getAllPublishedSessions);
      router.get('/get-session/:id',authenticate, getSessionById);
      // GET logged-in user's sessions
      router.get('/my-sessions',authenticate, getMySessions);
 23
      // POST create new session
      router.post('/create', authenticate, createSession);
      router.post('/like/:id',authenticate, likeSession);
      // PATCH update a session
      router.patch('/update/:id',authenticate, updateSession);
      // DELETE a session
      router.delete('/delete/:id',authenticate, deleteSession);
      export default router;
```

Figure 3

```
backend > controllers > Js authController.js > [9] register
      import { generateloken } from '../utils/jwtloken.js';
      import bcrypt from 'bcryptjs'; 20.1k (gzipped: 9k)
      export const register = async (req, res) => {
        try {
          const { email,name, password } = req.body;
          if (!email || !password || !name) {
            return res.status(400).json({ message: 'Email and password are required' });
          const existingUser = await User.findOne({ email });
          if (existingUser) {
            return res.status(409).json({ message: 'Email already in use' });
          // Hash password
          const salt = await bcrypt.genSalt(10);
          const password_hash = await bcrypt.hash(password, salt);
          // Create new user
          const user = new User({ email,name, password: password_hash });
          await user.save();
          const token = generateToken(user);
          res.status(201).json({
            token,
            user: {
               id: user._id,
              name: user.name,
               email: user.email
          });
         } catch (error) {
          console.error('Registration error:', error);
          res.status(500).json({ message: 'Registration failed' });
       };
```

Figure 4

```
backend > controllers > 🗾 authController.js > Ø register
     export const changePassword = async (req, res) => {
          const { currentPassword, newPassword } = req.body;
          if (!currentPassword || !newPassword) {
             return res.status(400).json({ message: 'Please provide current password and new password.' });
          if (newPassword.length < 4) {</pre>
              return res.status(400).json({ message: 'New password must be at least 4 characters long.' });
              const user = await User.findById(req.user._id).select('+password'); // Select password field explicitly
                 return res.status(404).json({ message: 'User not found.' });
              const isMatch = await bcrypt.compare(currentPassword, user.password);
              if (!isMatch) {
                 return res.status(401).json({ message: 'Current password is incorrect.' });
              if (newPassword === currentPassword) {
                 return res.status(400).json({ message: 'New password cannot be the same as the current password.' });
              const salt = await bcrypt.genSalt(10);
              user.password = await bcrypt.hash(newPassword, salt); // Hash with a salt round of 10
              await user.save();
              res.status(200).json({ message: 'Password changed successfully!' });
          } catch (error) {
              console.error('Error changing password:', error);
              res.status(500).json({ message: 'Server error. Could not change password.' });
```

Figure 5

```
export const login = async (req, res) => {
  try {
   const { email, password } = req.body;
   if (!email || !password) {
     return res.status(400).json({ message: 'Email and password are required' });
   // Find user
   const user = await User.findOne({ email });
    if (!user) {
     return res.status(401).json({ message: 'Invalid Email or Password' });
   const isMatch = await bcrypt.compare(password, user.password);
   if (!isMatch) {
     return res.status(401).json({ message: 'Invalid Email or Password' });
   // Generate JWT
   const token = generateToken(user);
    res.json({
     token,
     user: {
       id: user_id,
       name: user.name,
       email: user.email
    });
 } catch (error) {
    console.error('Login error:', error);
    res.status(500).json({ message: 'Login failed' });
};
```

Figure 6

```
backend > controllers > us sessionsController.js > ...
      import Session from "../models/Session.js";
      // Get all published sessions (public) with search functionality
      export const getAllPublishedSessions = async (req, res) => {
        try {
          const { search } = req.query; // Extract search term from query parameters
          let query = { status: 'published' };
          if (search) {
             // Create a case-insensitive regex for title or tags
            const searchRegex = new RegExp(search, 'i');
            query.$or = [
              { title: { $regex: searchRegex } },
              { tags: { $in: [searchRegex] } } // Search within the tags array
            ];
          const sessions = await Session.find(query)
             .populate('user_id', 'name email') // Populate creator details
             .sort({ createdAt: -1 }); // Sort by creation date, newest first
          res.json(sessions);
        } catch (err) {
          console.error("Error in getAllPublishedSessions:", err); // Log the error
          res.status(500).json({ message: err.message || "Server error" });
      };
      export const getMySessions = async (req, res) => {
          const sessions = await Session.find({ user_id: req.user._id })
             .populate('user_id', 'name email')
            .sort({ createdAt: -1 });
          res.json(sessions);
        } catch (err) {
          res.status(500).json({ message: err.message });
      };
```

Figure 7

```
export const getMySessions = async (req, res) => {
    const sessions = await Session.find({ user_id: req.user._id })
      .populate('user_id', 'name email')
      .sort({ createdAt: -1 });
    res.json(sessions);
  } catch (err) {
    res.status(500).json({ message: err.message });
export const getSessionById = async (req, res) => {
  try {
    const { id } = req.params; // Get the session ID from the URL parameters
    const session = await Session.findById(id).populate('user_id', 'name email');
    if (!session) {
     return res.status(404).json({ message: 'Session not found.' });
    res.status(200).json(session);
  } catch (error) {
    console.error('Error fetching session by ID:', error);
    if (error.name === 'CastError') {
        return res.status(400).json({ message: 'Invalid session ID format.' });
    res.status(500).json({ message: 'Server error.', error: error.message });
};
```

Figure 7

```
// Create new session
export const createSession = async (req, res) => {
  const session = new Session({
   ...req.body,
   user_id: req.user._id
  });
 try {
   const newSession = await session.save();
   res.status(201).json(newSession);
  } catch (err) {
    res.status(400).json({ message: err.message });
};
export const updateSession = async (req, res) => {
  try {
    const session = await Session.findOneAndUpdate(
     { _id: req.params.id, user_id: req.user._id },
     req.body,
      { new: true }
    ).populate('user_id', 'name email');
   if (!session) return res.status(404).json({ message: 'Session not found' });
   res.json(session);
  } catch (err) {
    res.status(400).json({ message: err.message });
};
```

Figure 8

```
bac C:\Users\Roshan Yadav\jupyter_python\intern
 9 tasks\WellNest\backend\controllers\sessionsController.js
         const userId = req.user._id; // auth middleware sets req.user.id
const { id } = req.params; // Session ID from the URL parameter
           const session = await Session.findById(id);
            return res.status(404).json({ message: 'Session not found.' });
           let updatedSession;
           // Check if the user has already liked this session
           if (session.likedBy.includes(userId)) {
             updatedSession = await Session.findByIdAndUpdate(
                 inc: \{ likes: -1 \}, // Atomically decrements the 'likes' count by 1
                 $pull: { likedBy: userId } // Removes the user's ID from the 'likedBy' array
                new: true,
                 runValidators: true
             ).populate('user_id', 'name email');;
             return res.status(200).json({ message: 'Session unliked successfully.', session: updatedSession });
             updatedSession = await Session.findByIdAndUpdate(
                 $inc: { likes: 1 },
                 $push: { likedBy: userId } // Adds the user's ID to the 'likedBy' array
                 new: true,
                 runValidators: true
             ).populate('user_id', 'name email');;
             return res.status(200).json({ message: 'Session liked successfully.', session: updatedSession });
         } catch (error) {
           console.error('Error processing like/unlike for session:', error);
```

Figure 9

Output:

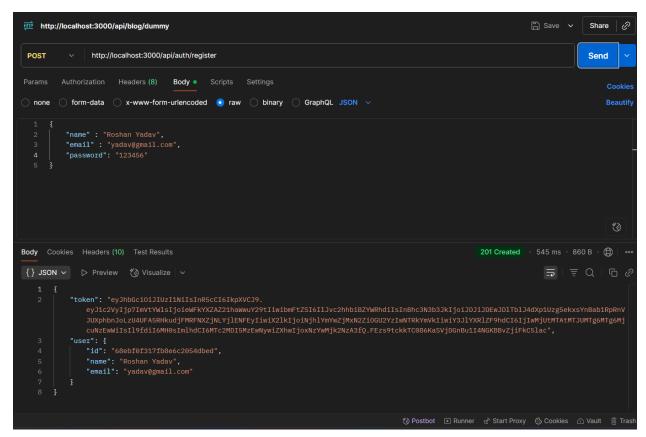


Figure 10

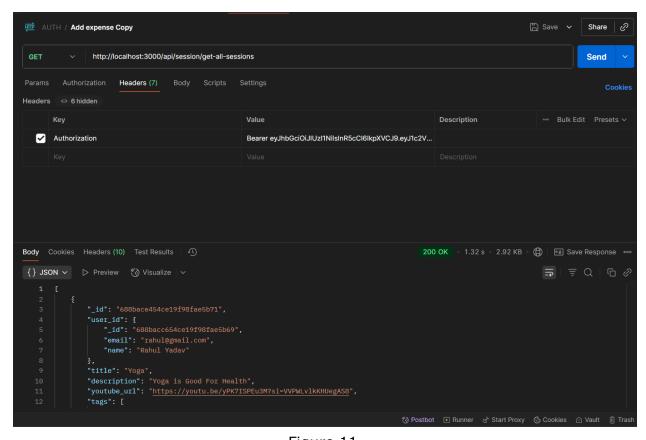


Figure 11

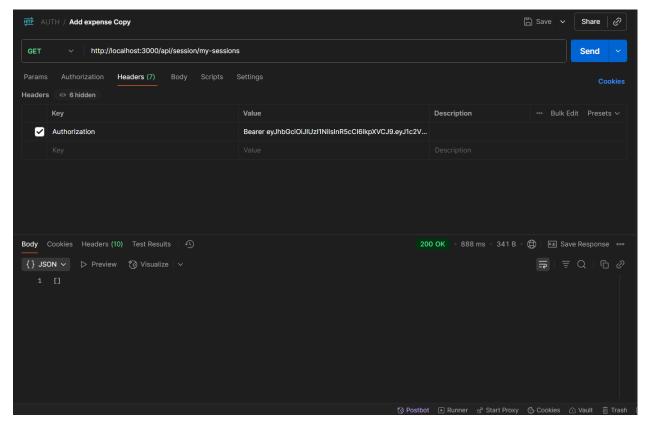


Figure 12