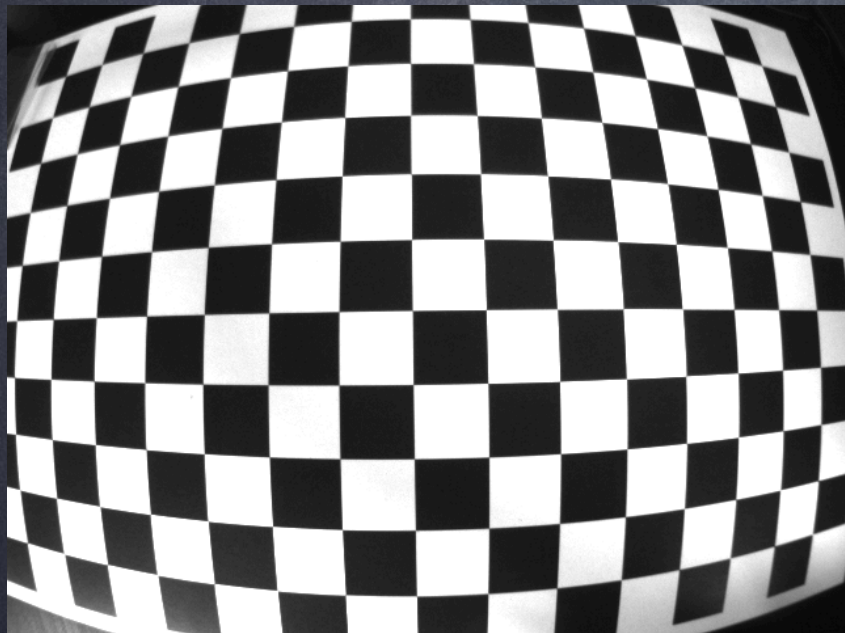


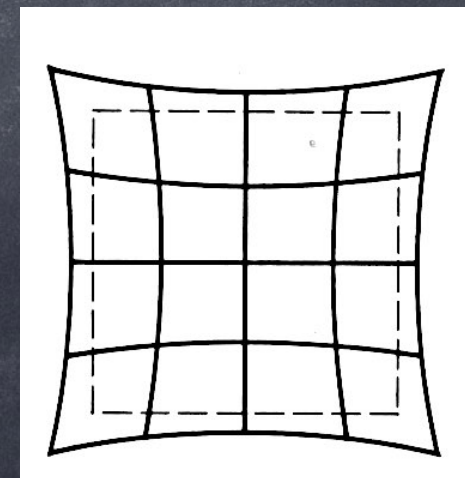
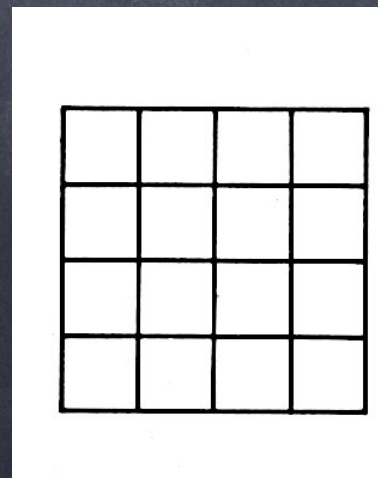
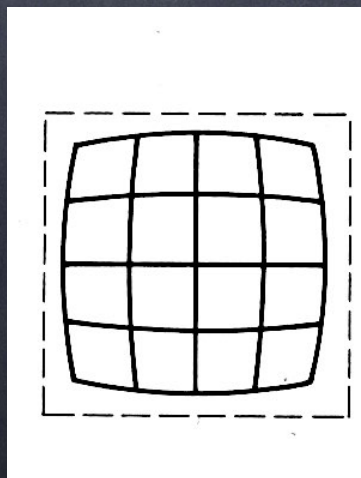
# Computer Vision



# Coming back to Camera Calibration









# Modeling distortion

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Distortion-Free:

$$x = \frac{fX}{Z}$$

$$y = \frac{fY}{Z}$$

With Distortion:

1. Project (X, Y, Z)  
to “normalized”  
image coordinates

$$x_n = \frac{X}{Z}$$

$$y_n = \frac{Y}{Z}$$

2. Apply radial distortion

$$r^2 = x_n^2 + y_n^2$$

$$x_d = x_n \left( 1 + \kappa_1 r^2 + \kappa_2 r^4 \right)$$

$$y_d = y_n \left( 1 + \kappa_1 r^2 + \kappa_2 r^4 \right)$$

3. Apply focal length  
translate image center

$$x = fx_d + x_c$$

$$y = fy_d + y_c$$

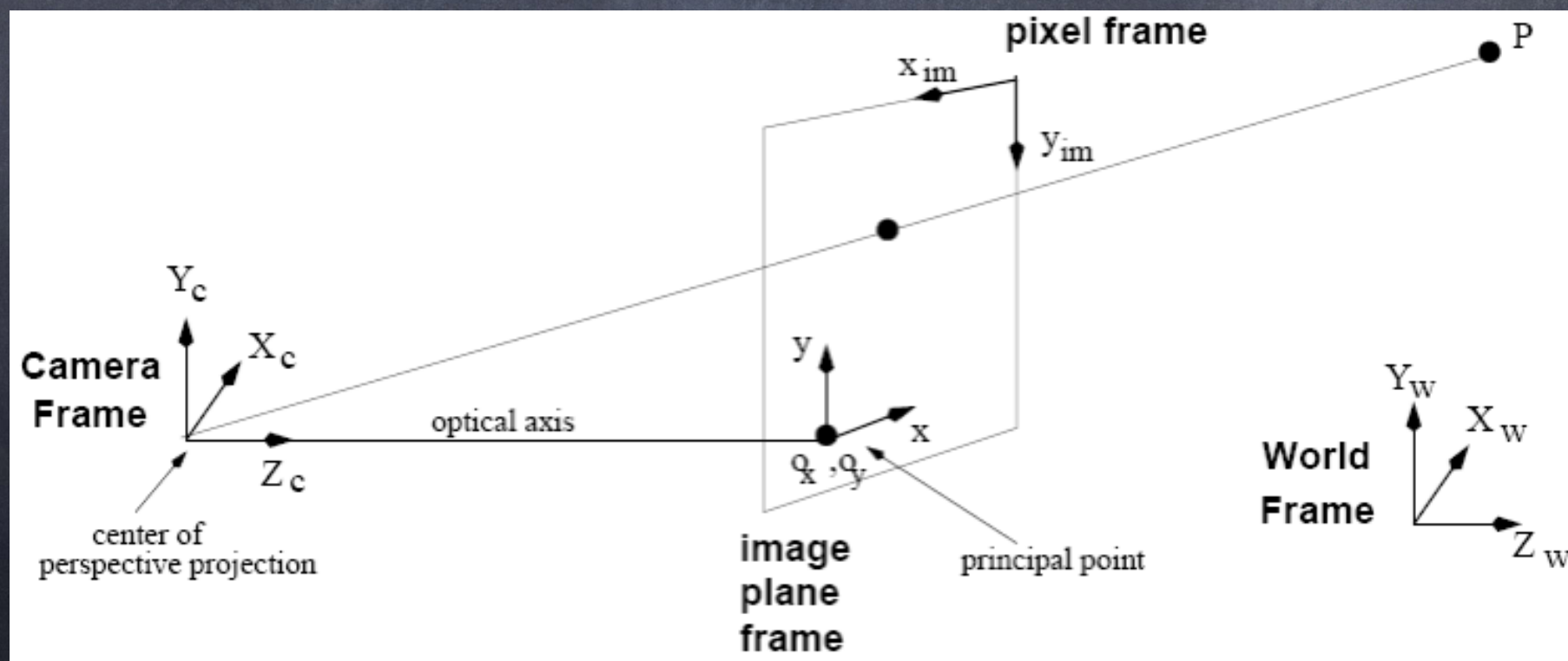
- To model lens distortion
  - Use above projection operation instead of standard projection matrix multiplication

# Camera Calibration

## - Goal

- Estimate the extrinsic and intrinsic camera parameters.

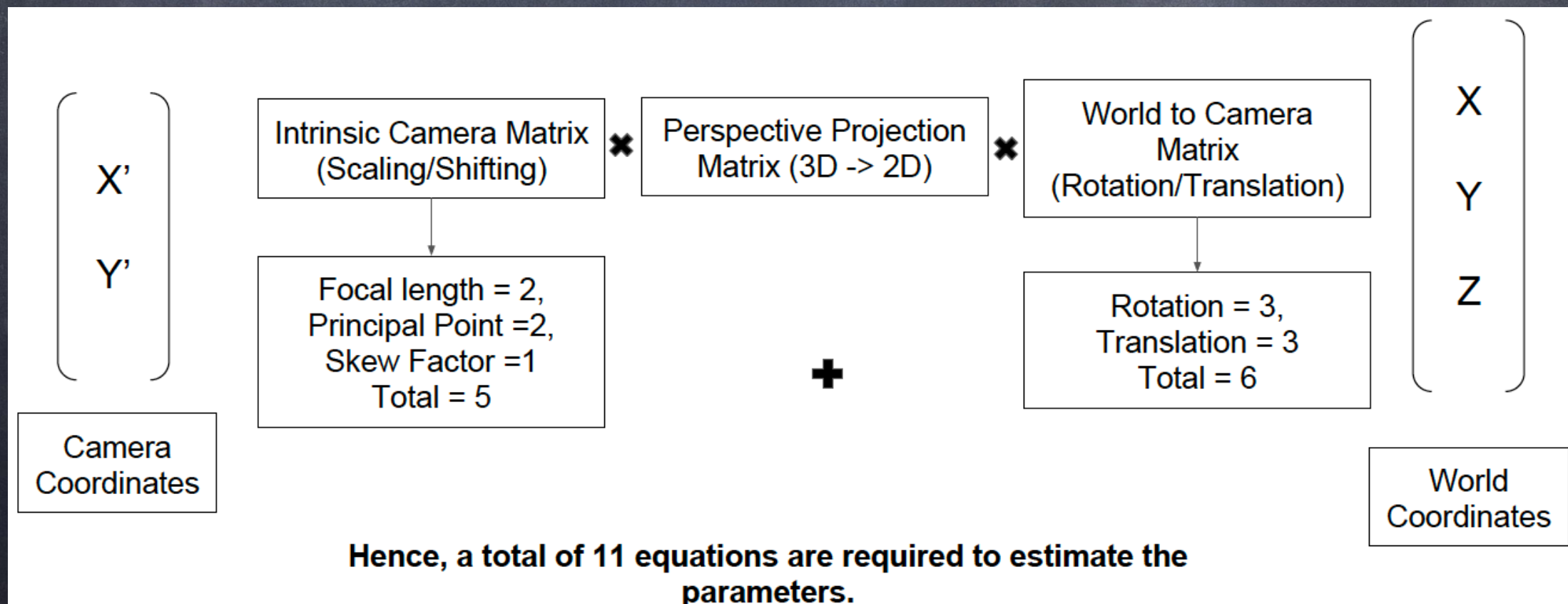
$$x_{im} = -f/s_x \left[ \frac{R_1^T (P_w - T)}{R_3^T (P_w - T)} + o_x \right], \quad y_{im} = -f/s_y \left[ \frac{R_2^T (P_w - T)}{R_3^T (P_w - T)} + o_y \right]$$





# Camera Calibration

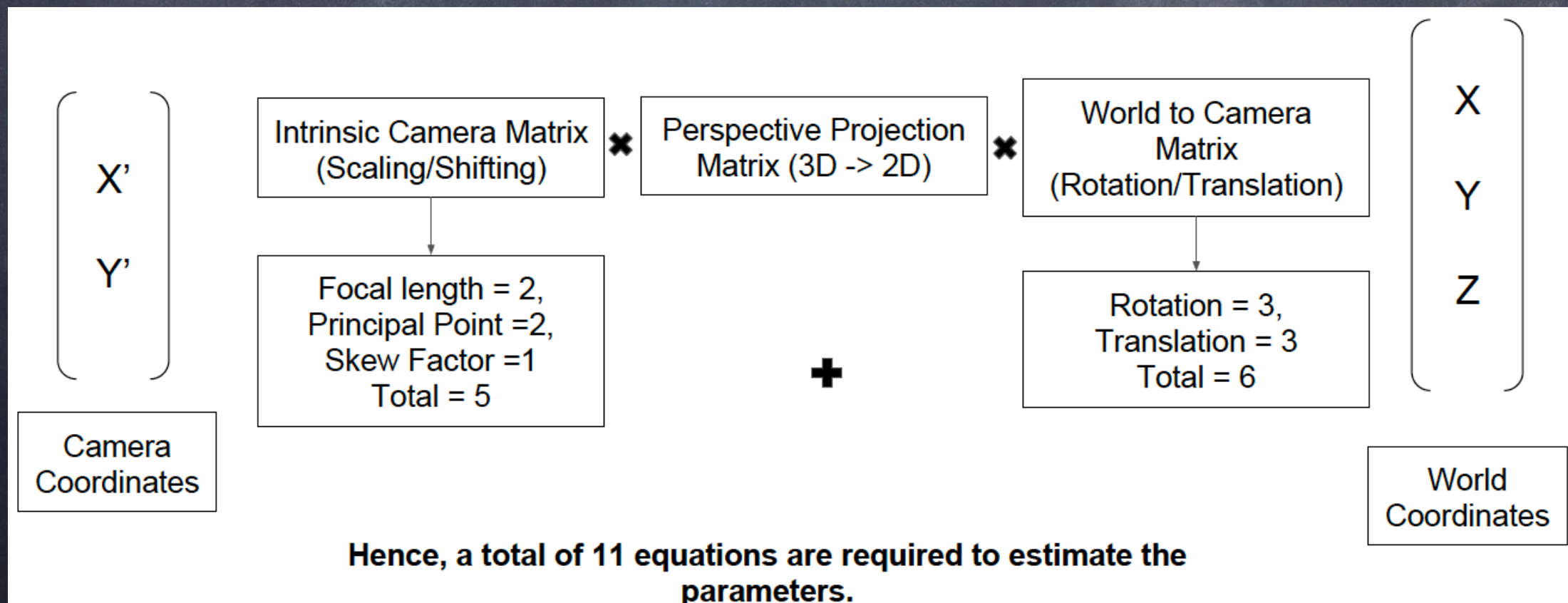
- Estimate the extrinsic and intrinsic camera parameters.





# Camera Calibration

- Using a set of known correspondences between point features in the world  $(X_w, Y_w, Z_w)$  and their projections on the image  $(x_{im}, y_{im})$



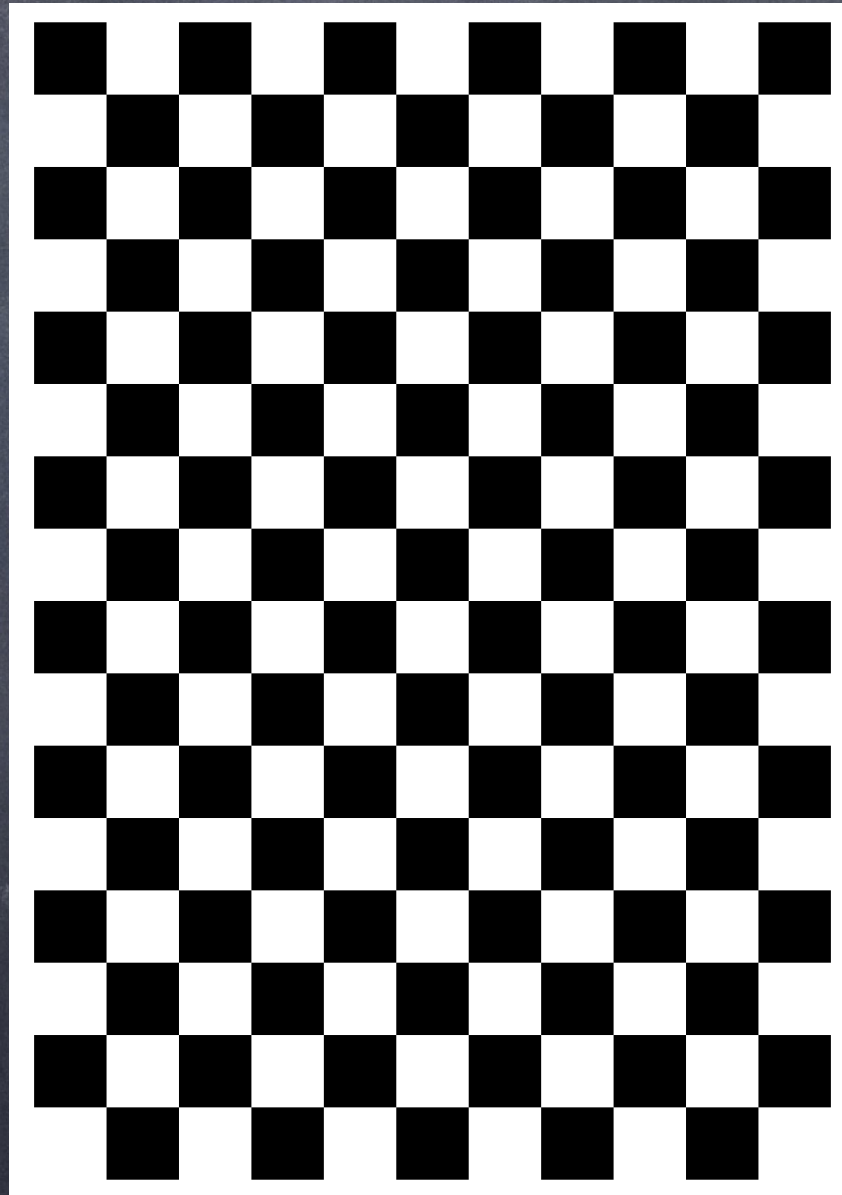


# Camera Calibration

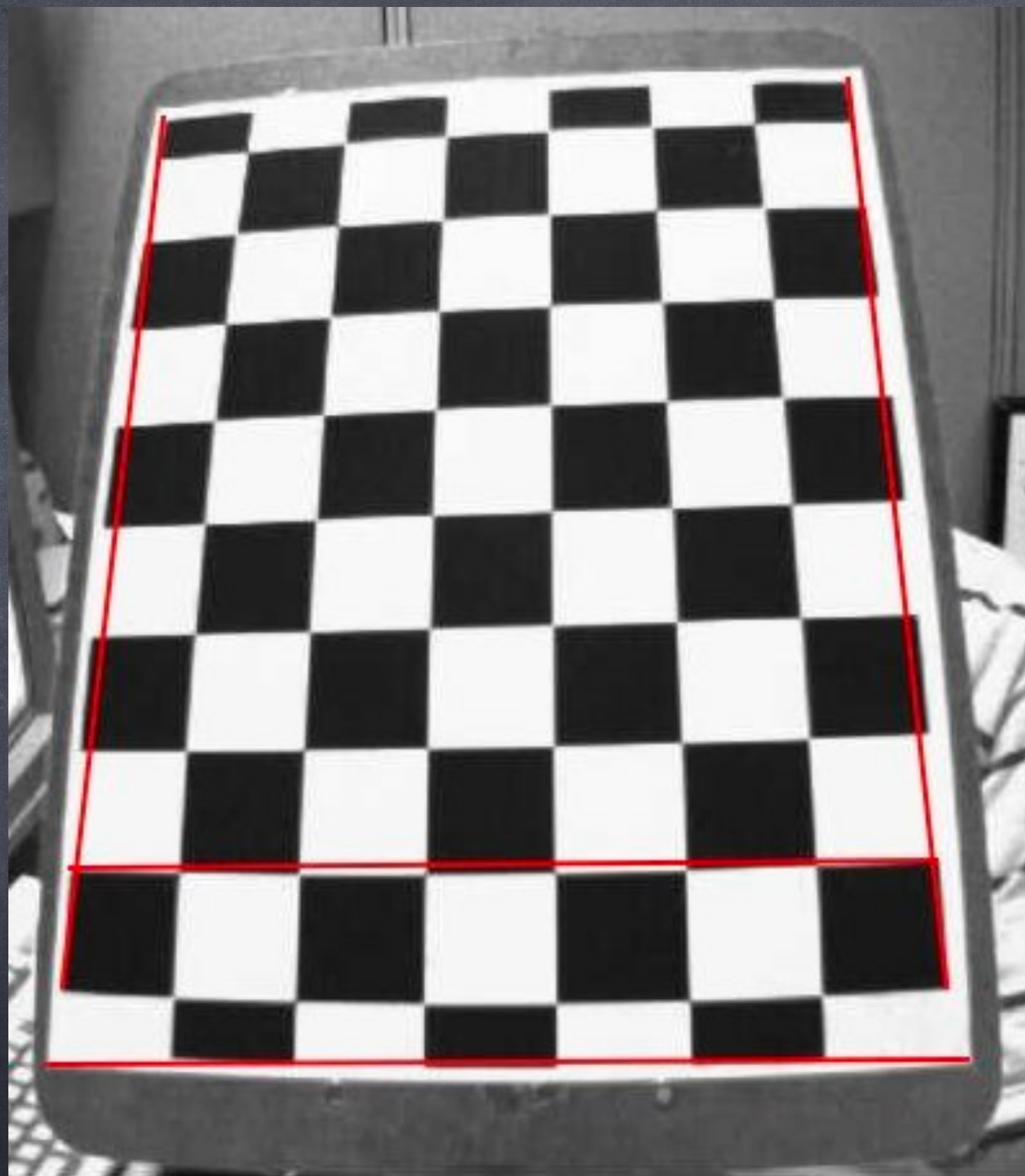
- Camera calibration requires two things: a physical calibration pattern and an algorithm which estimates the parameters



# Pattern

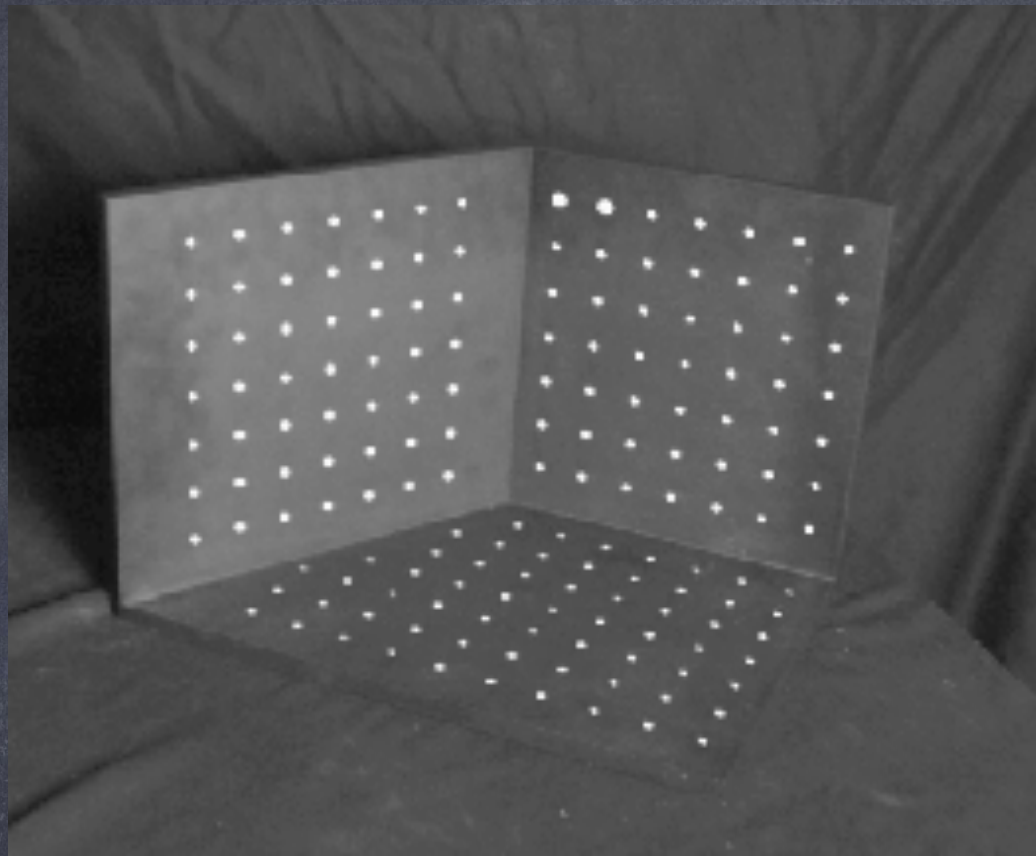








# Camera calibration



- Directly estimate 11 unknowns in the  $M$  matrix using known 3D points  $(X_i, Y_i, Z_i)$  and measured feature positions  $(u_i, v_i)$

$$\begin{bmatrix} u \\ v \\ 1 \end{bmatrix} \sim \begin{bmatrix} m_{00} & m_{01} & m_{02} & m_{03} \\ m_{10} & m_{11} & m_{12} & m_{13} \\ m_{20} & m_{21} & m_{22} & 1 \end{bmatrix} \begin{bmatrix} X \\ Y \\ Z \\ 1 \end{bmatrix}$$



# Parameter Estimation

## Indirect camera calibration

- Estimate the elements of the projection matrix.
- Compute the intrinsic/extrinsic camera parameters from the entries of the projection matrix.

$$M = M_{in} M_{ex} = \begin{bmatrix} m_{11} & m_{12} & m_{13} & m_{14} \\ m_{21} & m_{22} & m_{23} & m_{24} \\ m_{31} & m_{32} & m_{33} & m_{34} \end{bmatrix}$$



$$M = \begin{bmatrix} -f_x r_{11} + o_x r_{31} & -f_x r_{12} + o_x r_{32} & -f_x r_{13} + o_x r_{33} & -f_x T_x + o_x T_z \\ -f_y r_{21} + o_y r_{31} & -f_y r_{22} + o_y r_{32} & -f_y r_{23} + o_y r_{33} & -f_y T_y + o_y T_z \\ r_{31} & r_{32} & r_{33} & T_z \end{bmatrix}$$



# Step 1: solve for $m_{ij}$ 's

- $M$  has 11 independent entries.
  - e.g., divide every entry by  $m_{11}$

$$M = M_{in} M_{ex} = \begin{bmatrix} m_{11} & m_{12} & m_{13} & m_{14} \\ m_{21} & m_{22} & m_{23} & m_{24} \\ m_{31} & m_{32} & m_{33} & m_{34} \end{bmatrix}$$

- Need at least 11 equations for computing  $M$ .
- Need at least 6 world-image point correspondences.



How we can solve?



# Direct Linear Calibration

---

$$\begin{bmatrix} u_i \\ v_i \\ 1 \end{bmatrix} \sim \begin{bmatrix} m_{00} & m_{01} & m_{02} & m_{03} \\ m_{10} & m_{11} & m_{12} & m_{13} \\ m_{20} & m_{21} & m_{22} & 1 \end{bmatrix} \begin{bmatrix} X_i \\ Y_i \\ Z_i \\ 1 \end{bmatrix}$$

$$u_i = \frac{m_{00}X_i + m_{01}Y_i + m_{02}Z_i + m_{03}}{m_{20}X_i + m_{21}Y_i + m_{22}Z_i + 1}$$

$$v_i = \frac{m_{10}X_i + m_{11}Y_i + m_{12}Z_i + m_{13}}{m_{20}X_i + m_{21}Y_i + m_{22}Z_i + 1}$$

$$u_i(m_{20}X_i + m_{21}Y_i + m_{22}Z_i + 1) = m_{00}X_i + m_{01}Y_i + m_{02}Z_i + m_{03}$$

$$v_i(m_{20}X_i + m_{21}Y_i + m_{22}Z_i + 1) = m_{10}X_i + m_{11}Y_i + m_{12}Z_i + m_{13}$$

$$\begin{bmatrix} X_i & Y_i & Z_i & 1 & 0 & 0 & 0 & 0 & -u_iX_i & -u_iY_i & -u_iZ_i \\ 0 & 0 & 0 & 0 & X_i & Y_i & Z_i & 1 & -v_iX_i & -v_iY_i & -v_iZ_i \end{bmatrix} \begin{bmatrix} m_{00} \\ m_{01} \\ m_{02} \\ m_{03} \\ m_{10} \\ m_{11} \\ m_{12} \\ m_{13} \\ m_{20} \\ m_{21} \\ m_{22} \end{bmatrix} = \begin{bmatrix} u_i \\ v_i \end{bmatrix}$$



# Direct Linear Calibration

---

$$\begin{bmatrix} X_1 & Y_1 & Z_1 & 1 & 0 & 0 & 0 & 0 & u_i X_1 & u_i Y_1 & u_i Z_i \\ 0 & 0 & 0 & 0 & X_1 & Y_1 & Z_1 & 1 & v_1 X_1 & v_1 Y_1 & v_1 Z_1 \\ & & & & & & \vdots & & & & \\ X_n & Y_n & Z_n & 1 & 0 & 0 & 0 & 0 & u_n X_n & u_n Y_n & u_n Z_n \\ 0 & 0 & 0 & 0 & X_n & Y_n & Z_n & 1 & v_n X_n & v_n Y_n & v_n Z_n \end{bmatrix} \begin{bmatrix} m_{00} \\ m_{01} \\ m_{02} \\ m_{03} \\ m_{10} \\ m_{11} \\ m_{12} \\ m_{13} \\ m_{20} \\ m_{21} \\ m_{22} \end{bmatrix} = \begin{bmatrix} u_1 \\ v_1 \\ \vdots \\ u_n \\ v_n \end{bmatrix}$$

Can solve for  $m_{ij}$  by linear least squares

$$\text{minimize} \left\| \begin{bmatrix} X_1 & Y_1 & Z_1 & 1 & 0 & 0 & 0 & 0 & u_i X_1 & u_i Y_1 & u_i Z_i \\ 0 & 0 & 0 & 0 & X_1 & Y_1 & Z_1 & 1 & v_1 X_1 & v_1 Y_1 & v_1 Z_1 \\ & & & & & & \vdots & & & & \\ X_n & Y_n & Z_n & 1 & 0 & 0 & 0 & 0 & u_n X_n & u_n Y_n & u_n Z_n \\ 0 & 0 & 0 & 0 & X_n & Y_n & Z_n & 1 & v_n X_n & v_n Y_n & v_n Z_n \end{bmatrix} \begin{bmatrix} m_{00} \\ m_{01} \\ m_{02} \\ m_{03} \\ m_{10} \\ m_{11} \\ m_{12} \\ m_{13} \\ m_{20} \\ m_{21} \\ m_{22} \end{bmatrix} - \begin{bmatrix} u_1 \\ v_1 \\ \vdots \\ u_n \\ v_n \end{bmatrix} \right\|$$

What error function are we minimizing?



# Nonlinear estimation

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## Feature measurement equations

$$u_i = \frac{m_{00}X_i + m_{01}Y_i + m_{02}Z_i + m_{03}}{m_{20}X_i + m_{21}Y_i + m_{22}Z_i + 1}$$

$$v_i = \frac{m_{10}X_i + m_{11}Y_i + m_{12}Z_i + m_{13}}{m_{20}X_i + m_{21}Y_i + m_{22}Z_i + 1}$$

## Minimize “image-space error”

$$e(\mathbf{M}) = \sum_i \left[ \left( u_i - \frac{m_{00}X_i + m_{01}Y_i + m_{02}Z_i + m_{03}}{m_{20}X_i + m_{21}Y_i + m_{22}Z_i + 1} \right)^2 + \left( v_i - \frac{m_{10}X_i + m_{11}Y_i + m_{12}Z_i + m_{13}}{m_{20}X_i + m_{21}Y_i + m_{22}Z_i + 1} \right)^2 \right]$$

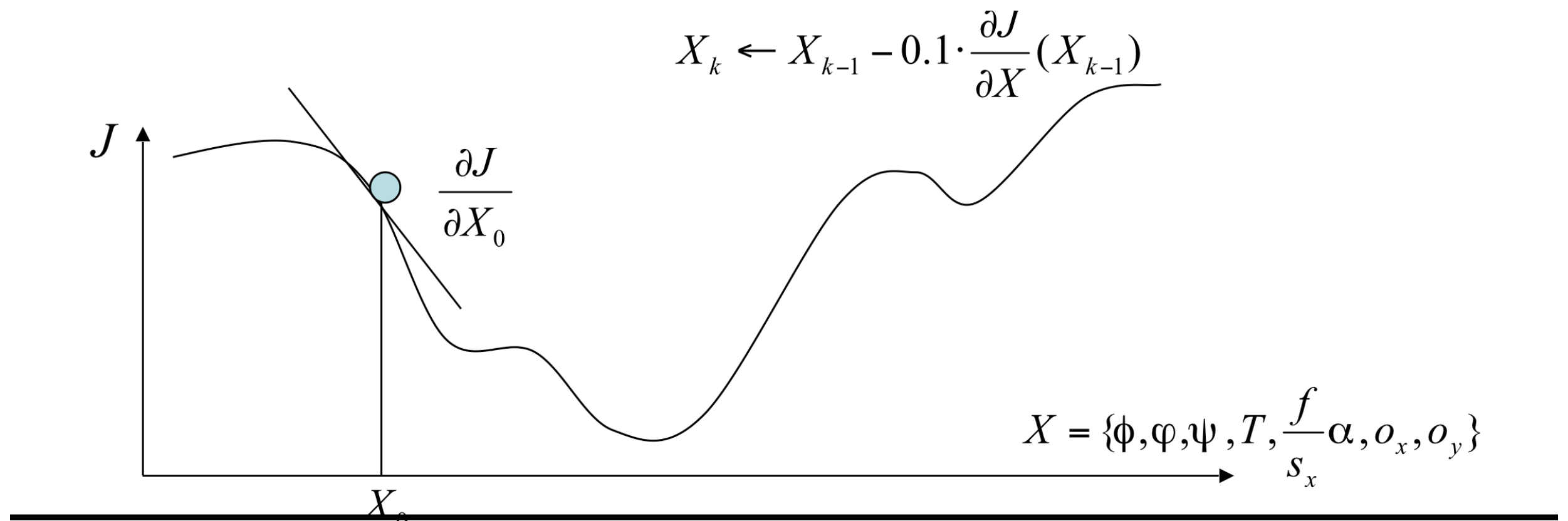
## How to minimize $e(\mathbf{M})$ ?

- Non-linear regression (least squares),



# Calibration by nonlinear Least Squares

- Gradient descent:





# Statistical estimation

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## Feature measurement equations

$$u_i = f(\mathbf{M}, \mathbf{x}_i) + n_i = \hat{u}_i + n_i, \quad n_i \sim N(0, \sigma)$$

$$v_i = g(\mathbf{M}, \mathbf{x}_i) + m_i = \hat{v}_i + m_i, \quad m_i \sim N(0, \sigma)$$

## Likelihood of measurements given $\mathbf{M}$

$$\begin{aligned} L &= \prod_i p(u_i | \hat{u}_i) p(v_i | \hat{v}_i) \\ &= \prod_i e^{-(u_i - \hat{u}_i)^2 / \sigma^2} e^{-(v_i - \hat{v}_i)^2 / \sigma^2} \end{aligned}$$

## Negative Log likelihood

$$C(\mathbf{M}) = -\log L = \sum_i (u_i - \hat{u}_i)^2 / \sigma_i^2 + (v_i - \hat{v}_i)^2 / \sigma_i^2$$

## Minimize C wrt. $\mathbf{M}$

- gives maximum likelihood estimate (MLE)



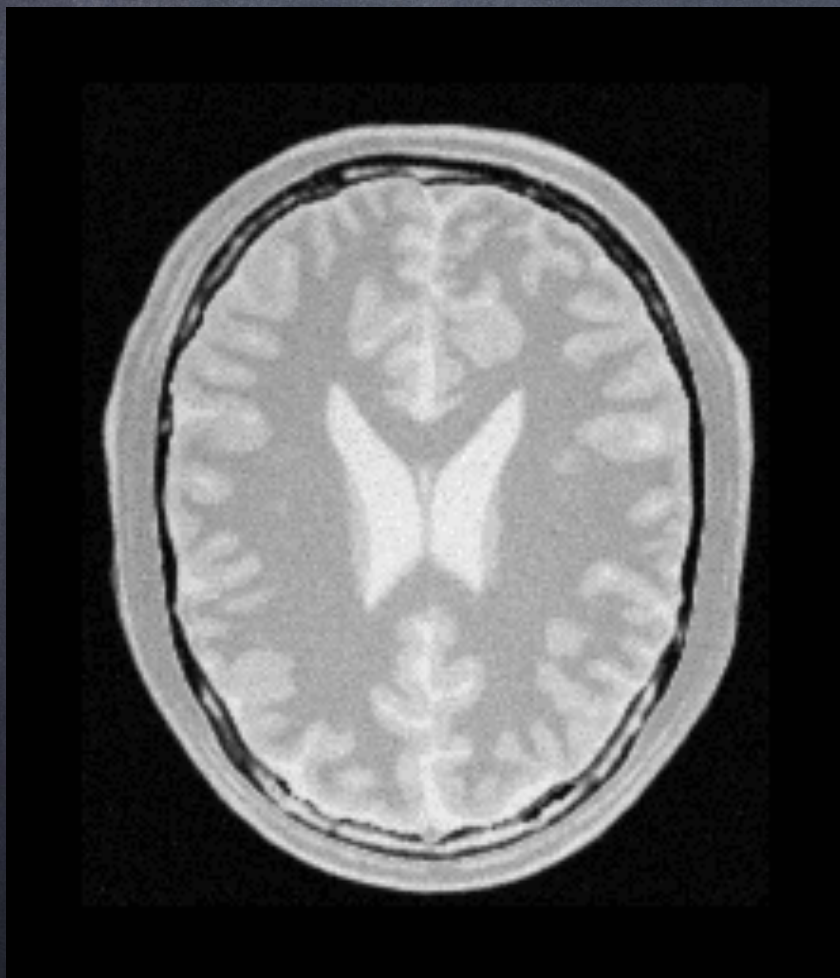
# Next Topic

- Image registration/alignment

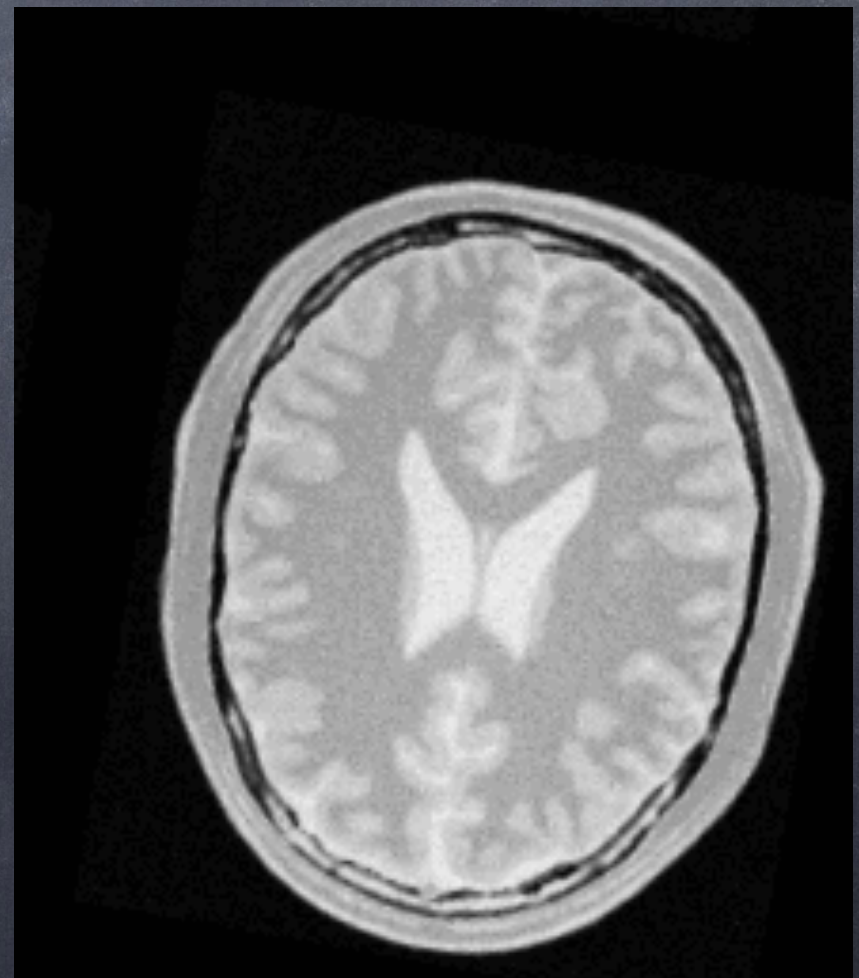


# Image Registration

- How we can register two images with respect to each other?



$I_m$



$I_f$



# Intensity based Registration

- How we can do that?



# Example Error Measure: SSD

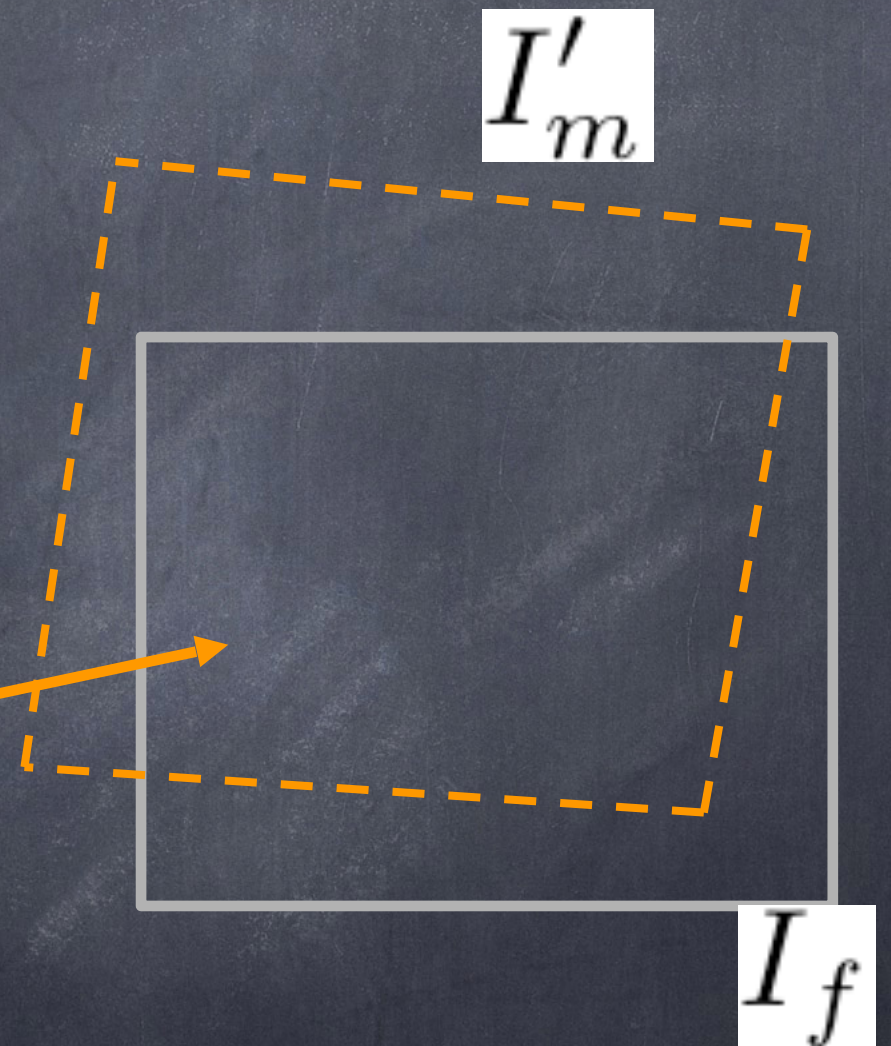
$$\sum_{\mathbf{p} \in \Omega} [I_f(\mathbf{p}) - I'_m(\mathbf{p})]^2$$

$\Omega$

Region of intersection  
between images

$\mathbf{p}$

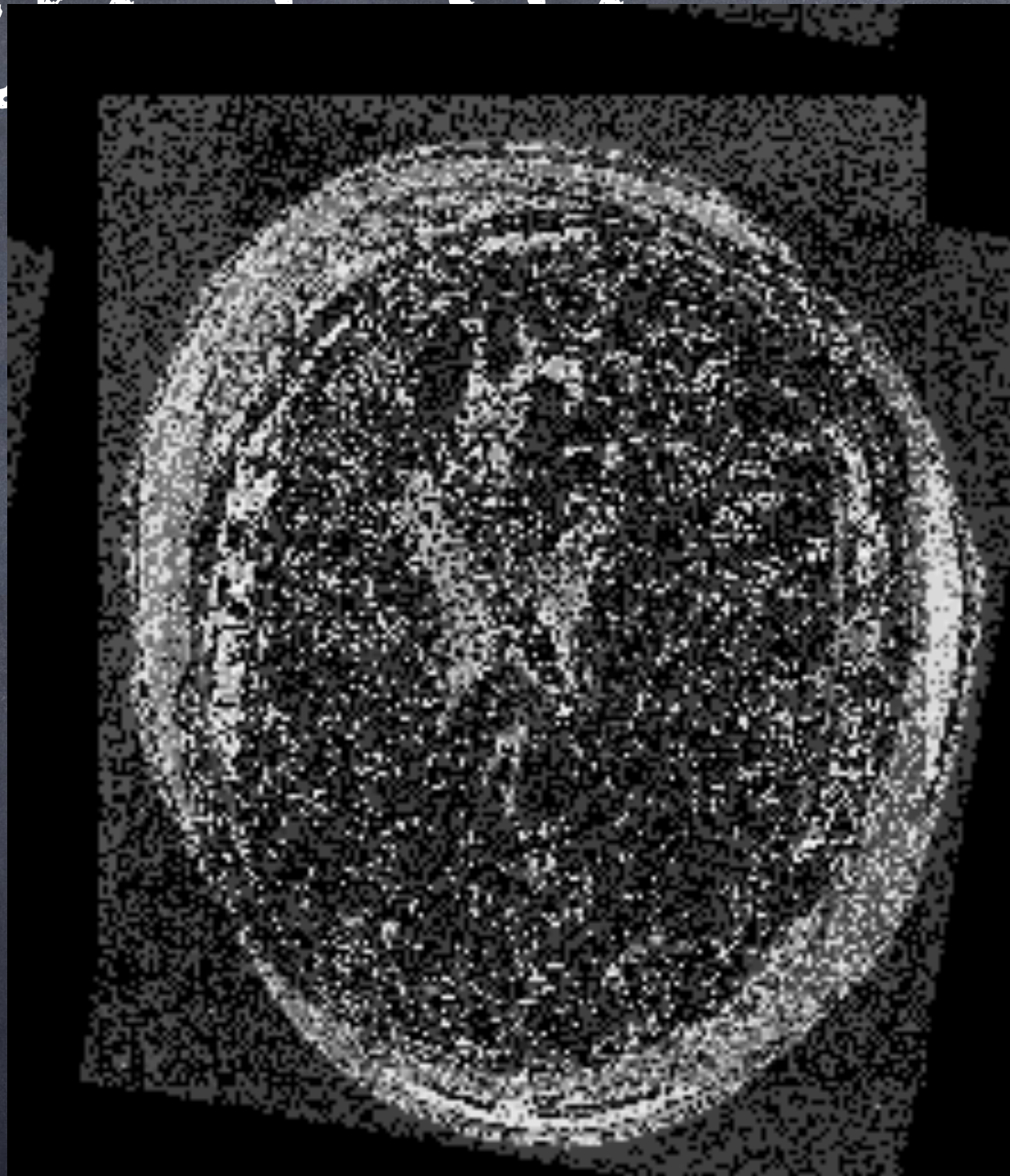
Pixel location within region





# SSD Example:

Initial alignment





• More in next lecture