15-451 Assignment 01

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1a.

Compute $n^3/4$ in constant time.

Use DeterministicSelect to select the $n^{3/4}$ th largest number in O(n) time.

Then filter out the elements greater than or equal to it in O(n) time.

Now sort the $n^{3/4}$ numbers using mergesort in $O(n^{3/4}log(n^{3/4}))$ time.

The algorithm seems to be dominated by the latter expression, but it can be reduced to O(n) as follows:

$$O(n^{3/4}log(n^{3/4}))$$

 $\leq O(\frac{3}{4}n^{3/4}log(n))$

Notice that $O(n^{1/4}) \ge O(\log(n))$ so we can make the following substitution:

$$\leq O(\frac{3}{4}n^{3/4}n^{1/4})$$

$$\leq O(n)$$

1b.

Pair up the elements, and for each pair, compare the elements. $(\frac{n}{2}$ comparisons)

Call the larger element a "winner" and the smaller element a "loser".

Among the $\frac{n}{2}$ winners, find the max by going one by one keeping track of the max so far. $(\frac{n}{2} - 1$ comparisons)

The minus one term is because you don't have anything to compare the first element to - you assume it as the max at first.

This is the max of all the elements.

Among the $\frac{n}{2}$ losers, find the min by going one by one keeping track of the min so far. $(\frac{n}{2} - 1$ comparisons)

This is the min of all the elements.

The sum of all the comparisons is $(\frac{n}{2}) + (\frac{n}{2} - 1) + (\frac{n}{2} - 1) = \frac{3n}{2} - 2$

1c.

In this proof, I will:

- 1. Show that if the graph of comparisons contains disconnected subgraphs, then you could change the inputs so that the answers to the comparisons remain the same, but the global ordering of the elements changes such that the median changes, making the algorithm incorrect.
- 2. Show that with only n-2 comparisons, you must have multiple disconnected chains in the comparison graph.

Proof:

1. Construct a graph of the comparisons such that the vertices are the inputs and there is a directed edge between vertices if the vertices are compared by the algorithm.

Notice that if the graph is disconnected, then you can add a scalar to all the numbers in a subgraph not containing the median,

without altering the answers to the comparisons.

Furthermore, you can find a scalar to add to this subgraph which will cause the median to be in this subgraph instead of that subgraph. This is true because adding a scalar to elements can shift them left or right arbitrarily in the ordering.

2. A path of n vertices must have n-1 edges. So with n-2 comparisons (edges), no path can cover all vertices.

The graph must be disconnected. By subclaim 1, an algorithm which performs n-2 comparisons cannot be correct on all inputs.

1d.

Since all recurrences are divide-and-conquer style, we can use the Master theorem, proved in recitation, to solve all of them.

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A. a = 3, b = 2, c = 1, k = 2.5 r = a/b^k = 3/2^{2.5} \approx .5303 < 1 Then the recurrence is in \Theta(n^k) = \Theta(n^{2.5}) B. a = 4, b = 2, c = 1, k = 2 r = a/b^k = 4/2^2 = 1 Then the recurrence is in \Theta(n^k log(n)) = \Theta(n^2 log(n)). C. a = 5, b = 2, c = 1, k = 1.5 r = a/b^k = 5/2^{1.5} \approx 1.7678 > 1 Then the recurrence is in \Theta(n^{log_b(a)}) = \Theta(n^{log_2(5)}). Ordering: B < C since \Theta(n^2 log(n)) \le \Theta(n^2 n^{1/2}) \le \Theta(n^{2.5}) C < A since log_2(5) \approx 2.3219 \le 2.5 Thus B < C < A.
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2a

For the sake of this proof, we'll think of the matrix as n sorted arrays of n.

You can look at the problem as recursively merging the n sorted arrays pairwise.

It's obvious that this algorithm will be correct as each of the arrays is sorted and you can easily merge two sorted arrays to produce another sorted array containing the original elements.

First observe there will be log(n) iterations as we're merging arrays pairwise and the number of arrays to merge is cut in half at every iteration.

Second, we'll observe that to merge two sorted arrays, while forming the new array, only one comparison between two elements (one from each original array) is necessary to determine which element to put in the next available slot of the array. One comparison per element coming out of the merge algorithm, which contains exactly the same elements which were put in to the merging algorithm. That's at most k comparisons where k is the total number of elements going into the

merge.

Finally at each of the $log_2(n)$ iterations, the total number of comparisons is at most n^2 , since thats how many elements go into the merging algorithm in total.

Therefore, the number of comparisons in the algorithm is at most $n^2 log_2(n)$.

2b

Recall that a sorting algorithm outputs a permutation of the input sequence.

Although our inputs are given as matrices, we can think of them as sequences if we concatenate the rows sequentially.

If the matrix is n x n, the proportional sequence is n^2 elements long.

There are n^2 ! possible permutations ways that the algorithm could choose to permute the input sequence.

For each of these n^2 ! permutations, each one has a distinct input which would cause the algorithm to output such a permutation.

If the algorithm makes 2^k comparisons, and the output permutation is a function only of the comparisons,

then the algorithm must make at least $log_2(n^2!)$ comparisons, or it wouldn't be possible to output all the possible permutations, meaning the algorithm would not return a correct answer on some input.

$$k \ge log_2(n^2!)$$

We can find a lower bound on the log term by looking at the factorial expansion (as we did in lecture) and realizing that

$$\frac{n^2^{\frac{n^2}{2}}}{2} < n^2!$$

Then we complete the proof as follows:

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$$k \ge \frac{n^2}{2} log_2(\frac{n^2}{2})$$

$$= \frac{n^2}{2} [log_2(n^2) - log_2(2)]$$

$$= n^2 log_2(n) - \frac{n^2}{2}$$

$$= n^2 log_2(n) - O(n^2)$$

$$\ge \frac{9}{10} n^2 log_2(n) - O(n^2)$$