LOU HUANG

Urban Designer. Web Developer. Civic Technologist.

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Experience

Code for America – San Francisco, CA
Fellow (2013) – Product management, user experience designer, and front-end developer, working closely with the City of Las Vegas to develop applications relating to civic engagement and economic development. Also, created Streetmix, a popular web-based street section visualization and engagement tool.

General Assembly – San Francisco, CA
Expert-in-Residence (2013-current) – Helped students learn concepts and develop applications in front end web development courses.

Ümloud – San Francisco, CA
Art Director (2012) – Set artistic direction, timeline, and budget for all art assets for this non-profit for-charity event, and managed a small team of volunteer artists.

Van Meter Williams Pollack – San Francisco, CA
Urban Designer (2011-2012) – Created studies, graphics, and planning documents for mixed-income housing developments, city planning agencies, and architecture projects in San Francisco and around the Bay Area.

Brown & Keener Urban Design – Philadelphia, PA
Intern/Designer (2009-2010) – Researched, wrote, and illustrated new signage code in East Orange, NJ. Created photo simulation views, developed form-based code, drafted and illustrated master plans and schematic plans, and designed planning publications for municipalities in Pennsylvania and New Jersey.

Panorama – University of Pennsylvania, Philadelphia, PA
Design Editor (2008-2010) – Managed layout design and content of University of Pennsylvania's city planning journal. Effectively managed small team of designers and writers from proofing to final printing, raising the bar for design quality to professional standards.

Crome Architecture – San Rafael, CA
Designer, Project Manager (2004-2008) – Managed projects for major retail client. Improved efficiency of project workflow, keeping production ahead of schedule and under budget, with effective communication between client, contractors, and vendors. Produced schematic drawings, construction documents, interior design boards and 3D modeling for small retail and residential projects. Created web and print-based marketing materials targeting new and existing clients.

Education

University of Pennsylvania School of Design
Master of City Planning, Class of 2010
Concentration in Urban Design

University of California, Berkeley
Bachelor of Arts in Architecture, Class of 2004
Minor in Social and Cultural Factors in Environmental Design

Skills

Web Development
HTML5, CSS3, JavaScript
jQuery
Node.js
Angular
PHP
MySQL

Software
Photoshop
InDesign
Illustrator
Lightroom
SketchUp
ArchiCAD
ArcGIS
OpenStreetMap
MapBox / Google Maps API

Awards

Sacramento Catalyst Capitol Mall Competition Sacramento, CA – 2011
Second Place Winner

ULI / Gerald D. Hines Student Urban Design Competition San Diego, CA – 2010 Finalist

Department of City and Regional Planning Special Award for Excellence in Student Publications 2010

Professional Affiliations

LEED AP Neighborhood Development
SPUR (San Francisco Urban Planning + Research Association) Member