Threat Detection

The goal of this project is to design a program that will detect possible threats such as an active shooter or in this case, a nerf gun. We will acquire model templates through picture data of a person holding a nerf gun and then we will perform template matching on video footage data. Once we acquire the best match template, using the Riemannian Manifold distance computed from the best match template and model template covariances, if the distance is less than a certain predefined threshold, an active shooter alert will be designated. Once designated, mean shift tracking will be used to continue tracking the shooter and more importantly his weapon, a nerf gun.

First, we will get a nerf gun, and then we will take pictures of ourselves holding the nerf gun in different orientations and directions to create model templates. Then, we will test the method by recording video footage of ourselves holding a nerf gun and walking around as well as video footage of ourselves not holding a nerf gun.

```
# Libraries
In [1]:
        %matplotlib inline
        import numpy as np
        import matplotlib.pyplot as plt
        from matplotlib.image import imread
        import matplotlib.animation as animation
        import matplotlib.cm as cm
        import scipy
        import scipy.ndimage
        import skimage.io
        import imageio
        import cv2
        from skimage import morphology
        from matplotlib.patches import Circle
        import matplotlib.patches as patches
        # plt.rcParams['figure.figsize'] = [20, 20]
```

Necessary Functions

NCC Template Matching

```
In [2]: def getAverageRGBN(image):
          Given np Image, return average value of color as (r, g, b)
          # get image as numpy array
          # get shape
          w,h,d = image.shape
          # change shape
          image = image.reshape(w*h, d)
          # get average
          return (np.mean(image, axis=0))
        # NCC
        # assume templateDiffs are a cube of differences in x,y,rqb plane
        def ncc(templateDiffs, templateStd, patchIm):
            nRGB = templateDiffs.shape[2]
            patchMeans = getAverageRGBN(patchIm) #np.zeros(nRGB)
            patchStd = np.zeros(nRGB)
            nPixels = templateDiffs.shape[0] * templateDiffs.shape[1]
            for color in range(templateDiffs.shape[2]): # get rgb
                patchStd[color] = np.std(patchIm[:,:,color],ddof=1) # unbiased
            # get differences, all vectorized because otherwise it's too slow without C mappings
```

```
patchDiffs = np.zeros(patchIm.shape)
    for c in range(nRGB):
        patchDiffs[:, :, c] = patchIm[:,:,c] - patchMeans[c]
   NCC = np.multiply(patchDiffs, templateDiffs)
    for c in range(nRGB):
     denom = templateStd[c] * patchStd[c] # standard deviation term
     NCC[:,:,c] = np.divide(NCC[:,:,c], denom)
   NCC /= (nPixels - 1)
   NCC = np.sum(NCC)
    return NCC
def ncc scan(im, templateIm):
 windowRows = templateIm.shape[0]
 windowCols = templateIm.shape[1]
 finalOriginRow = im.shape[0] - windowRows + 1
 finalOriginCol = im.shape[1] - windowCols + 1
 bestOriginRow = 0
 bestOriginCol = 0
 bestDistance = -np.Inf
 allNCCs = np.zeros((finalOriginRow, finalOriginCol))
 templateMeans = np.zeros(templateIm.shape[2])
 templateStd = np.zeros(templateIm.shape[2])
 templateDiffs = np.zeros(templateIm.shape)
 for color in range(templateIm.shape[2]):
    templateMeans[color] = np.mean(templateIm[:,:,color])
    templateStd[color] = np.std(templateIm[:,:,color],ddof=1)
 for c in range(templateIm.shape[2]):
    templateDiffs[:,:,c] = templateIm[:,:,c] - templateMeans[c]
  for row in range(finalOriginRow):
      for col in range(finalOriginCol):
          candidatePatch = im[row:(row + windowRows), col:(col+windowCols),:]
          nccScore = ncc(templateDiffs, templateStd, candidatePatch)
          allNCCs[row, col] = nccScore
          if nccScore > bestDistance:
              bestOriginRow = row
              bestOriginCol = col
              bestDistance = nccScore
 return allNCCs, (bestOriginRow, bestOriginCol) # return a matrix of all the distances
```

Meanshift Tracking

```
In [3]: def pixelFeature(im, row, col): # reminder row = y, column = x
            x = np.zeros(5)
            x[0] = col
            x[1] = row
            x[2] = im[row, col, 0] # R
            x[3] = im[row, col, 1] # G
            x[4] = im[row, col, 2] # B
            return x
        # centerX ~ col, centerY ~ row
        def radialDistance(centerX, centerY, x, y):
            return np.sqrt( np.square(centerX - x) + np.square(centerY - y))
        # Epanchnikov profile, also again, x is a column, y is a row (BE VERY CAREFUL)
        def circularNeighbors(img, x, y, radius):
            neighborhood = [] # we will append and then return a matrix.
            maxY = y + radius # max row
            minY = y - radius # minimum row
            # print("y:", y)
            # print(radius)
            maxX = x + radius # maximum col we're seaching
```

```
minX = x - radius # min col
    # in case we run into weird boundaries of images
   minY = int(minY) - 1
   maxY = int(maxY) + 1
   minX = int(minX) - 1
   maxX = int(maxX) + 1
   if minY < 0:</pre>
       minY = 0
    if maxY > img.shape[0]:
       maxY = img.shape[0]
    if minX < 0:</pre>
        minX = 0
    if maxX > img.shape[1]:
       maxX = img.shape[1]
    # note that the way this neighborhood matrix will be sorted from top
    # to bottom, left to right. We do the above to reduce computational time.
    for row in range(minY, maxY): # y are the rows
        for col in range(minX, maxX): # again X are the columns
            if radialDistance(centerX=x,centerY=y,x=col,y=row) < radius:</pre>
                \# returns \langle x, y, r, g, b \rangle
                neighborFeatures = pixelFeature(img, row, col)
                neighborhood.append(neighborFeatures)
    neighborhood = np.stack(neighborhood, axis=0)
    return neighborhood
def epKernel(centerX, centerY, x, y, h):
   r = np.sqrt(np.square(centerX - x) + np.square(centerY - y)) / h
   r = np.square(r)
   retVal = 0
   if r < 1:
       retVal = 1 - r
    return retVal
def colorHistogram(X, bins, x, y, h):
   hist = np.zeros((bins,bins,bins)) # CUBE OF BINS for RGB
   binUpperBounds = np.zeros(bins) # vectors of bin bounds for each dimension.
   binLowerBounds = np.zeros(bins) # indexed in a convenient way.
    # compute bin bounds, and since all RGB values are ints, we can >=,<=
   for i in range(bins):
        low = np.floor(255*i/bins)
        up = np.floor(255*(i+1)/bins)
       binLowerBounds[i] = low
        binUpperBounds[i] = up
        if i > 0:
            binLowerBounds[i]+=1
    # now go through all the pixel values in X, and bin them. 2 for the position x,y
    for i in range(X.shape[0]):
        rgbBins = np.zeros(X.shape[1] - 2) # find out which bin each pixel value goes in
        for bin in range(bins): # indexed as r,g,b
            for color in range(2, X.shape[1]):
                if (X[i,color] >= binLowerBounds[bin]) and (X[i,color] <= binUpperBounds</pre>
                    rgbBins[color - 2] = bin # tldr; find bin for rgb colors.
        # once binned, then, add their weighted values given center
        # using Epanechnikov kernel
        # since we defined which ones exist already, we can just add those specifically.
        hist[int(rgbBins[0]), int(rgbBins[1]), int(rgbBins[2])] += epKernel(x,y,X[i,0],X
   hist /= np.sum(hist) # normalize
    return hist
# bug in here somehow
def meanshiftWeights(X, q model, p test, bins):
    w = np.zeros(X.shape[0])
   binUpperBounds = np.zeros(bins) # vectors of bin bounds for each dimension.
   binLowerBounds = np.zeros(bins) # indexed in a convenient way.
    # compute bin bounds, and since all RGB values are ints, we can >=,<=
```

```
for i in range(bins):
        low = np.floor(255*i/bins)
        up = np.floor(255*(i+1)/bins)
        binLowerBounds[i] = low
        binUpperBounds[i] = up
        if i > 0:
            binLowerBounds[i]+=1
    # now let's compute all the weights and get the exact bin for each X-term
    for i in range(X.shape[0]):
        rgbBins = np.zeros(X.shape[1] - 2) # find out which bin each pixel value goes in
        for bin in range(bins): # indexed as r,g,b
            for color in range(2, X.shape[1]):
                if X[i,color] >= binLowerBounds[bin] and X[i,color] <= binUpperBounds[bi</pre>
                    rgbBins[color - 2] = int(bin) # tldr; find bin for rgb colors.
        ratio = q model[int(rgbBins[0]), int(rgbBins[1]), int(rgbBins[2])]
        ratio /= p test[int(rgbBins[0]), int(rgbBins[1]), int(rgbBins[2])]
        ratio = np.sqrt(ratio)
        w[i] += ratio
    return w
def mean shift track(nextIm, q model, r, h, initialX, initialY, nIter, epsilon=-1):
   bins = q model.shape[0]
    # step 1 generate target pu in current frame at y0
    y0 = np.array([initialX, initialY])
    euclideanDistance = 0
    for iter in range(nIter):
        p X = circularNeighbors(nextIm, y0[0], y0[1], r)
        p test = colorHistogram(p X, bins, y0[0], y0[1], h)
        # compute weights wi
        w = meanshiftWeights(p X, q model, p test, bins)
        # print("w:", w)
        sumW = np.sum(w)
        # now compute next best location of target
        weightedCoordinates = np.zeros(2)
        for i in range(p X.shape[0]):
            weightedCoordinates+= w[i] * p X[i,:2]
        # follow the y1 algorithm
        y1 = weightedCoordinates / sumW
        # print(y1)
        euclideanDistance = np.linalg.norm(y1 - y0)
        y0 = y1
        \# stop if y1 - y0 < epsilon, no epsilon here though.
        if epsilon > 0 and euclideanDistance < epsilon:</pre>
            return y0, euclideanDistance
    return y0, euclideanDistance
```

Import Videos

```
In [4]: twoPersonCap = cv2.VideoCapture( 'data/karthick_john.MOV')
  walkingCap = cv2.VideoCapture( 'data/walking.MOV')
```

Two Person

```
In [5]: # Check if camera opened successfully
    if (twoPersonCap.isOpened() == False):
        print("Error opening video stream or file")

images = []
```

```
# Read until video is completed
while(twoPersonCap.isOpened()):
    # Capture frame-by-frame
    ret, frame = twoPersonCap.read()
    if ret == True:
        images.append(frame)

# Break the loop
else:
        break
# When everything done, release the video capture object
twoPersonCap.release()
imageio.mimsave('twoPerson.gif', images)
```

One Person Walking

```
In [6]: # Check if camera opened successfully
        if (walkingCap.isOpened() == False):
          print("Error opening video stream or file")
        imagesWalking = []
        # Read until video is completed
        while (walkingCap.isOpened()):
          # Capture frame-by-frame
          ret, frame = walkingCap.read()
          if ret == True:
            imagesWalking.append(frame)
          # Break the loop
          else:
            break
        # When everything done, release the video capture object
        walkingCap.release()
        imageio.mimsave('running.gif', imagesWalking)
```

SegmentLocal

Convert to Numpy Array

```
In [7]: twoPersonVideo = np.array(images)
    print(twoPersonVideo.shape)
    runningVideo = np.array(imagesWalking)
    print(runningVideo.shape)

(123, 1080, 1920, 3)
    (133, 1080, 1920, 3)
```

Template Match Detection (NCC) - Overlay a red box around the template

Two Person Video Match Detection: Note that we will try two different template matches, one that will be from the two person video, and one taken in a much cleaner environment. The first frame shows the environment below!

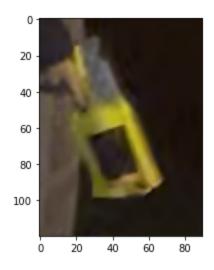
```
In [8]: plt.imshow(twoPersonVideo[0])
Out[8]: <matplotlib.image.AxesImage at 0x149305105e0>
```



Below shown is a template from the video and a template taken outside of the environment.

```
In [11]: # Get Template
    cleanVerticalTemplate = cv2.imread("data/clean_gun_vertical.png")
    vidVerticalTemplate = cv2.imread("data/gun_vertical.png")
    plt.imshow(vidVerticalTemplate)
```

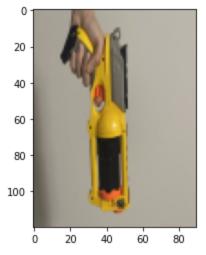
Out[11]: <matplotlib.image.AxesImage at 0x149316f46a0>



Now, we must modify and compress the clean template from 4k to a more manageable 120x80 template like the dirty one for a safe comparison. Now, already observe how much different templates taken in different environments look, one is clearly lighter than the other.

```
In [12]: # make vertical template same size as the above template
    cleanVerticalTemplate = cv2.resize(cleanVerticalTemplate, (vidVerticalTemplate.shape[1],
    # apparently opency reads in bgr, convert back to rgb for plt.imshow
    cleanVerticalTemplate= cv2.cvtColor(cleanVerticalTemplate, cv2.COLOR_BGR2RGB)
    print(cleanVerticalTemplate.shape)
    plt.imshow(cleanVerticalTemplate)
```

(120, 90, 3)
Out[12]: <matplotlib.image.AxesImage at 0x149317661c0>



```
In [13]: firstFrame = twoPersonVideo[0,:,:,:].copy()
    firstFrame = cv2.cvtColor(firstFrame, cv2.COLOR_BGR2RGB) # convert to RGB for templatema
    plt.imshow(firstFrame)
```

Out[13]: <matplotlib.image.AxesImage at 0x149317b1ac0>



```
In [23]: # openCV method
print(firstFrame.shape)
print(vidVerticalTemplate.shape)
res = cv2.matchTemplate(firstFrame, vidVerticalTemplate, cv2.TM_CCORR_NORMED)
min_val, max_val, min_loc, max_loc = cv2.minMaxLoc(res)
bestCoord = max_loc
allScores = res

(1080, 1920, 3)
(120, 90, 3)
```

```
In [24]: print("Best Top Left Origin Coordinates:", bestCoord)
  plt.imshow(allScores, cmap='gray')
```

```
0
200 -
400 -
600 -
800 -
0 250 500 750 1000 1250 1500 1750
```

```
In [25]: # convert to actual center point, note that openCV Best Coordinates
  windowWidth = vidVerticalTemplate.shape[1]
  windowHeight = vidVerticalTemplate.shape[0]
  centeredRow = bestCoord[1] + windowHeight / 2
  centeredCol = bestCoord[0] + windowWidth / 2
  centeredBestCoords = (centeredRow , centeredCol)
  bottomRight = (bestCoord[0] + windowWidth, bestCoord[1] + windowHeight)
  boxedFirstFrame = firstFrame.copy()
  cv2.rectangle(boxedFirstFrame, bestCoord, bottomRight, 255, 2)
  plt.figure(figsize=(10,10))
  plt.imshow(boxedFirstFrame)
```

Out[25]: <matplotlib.image.AxesImage at 0x1493366a280>

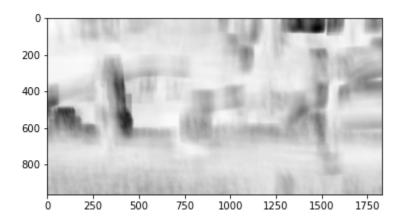


So, in the above pictures, as expected, we can get the template perfectly if from the image directly. Gun Detection is possible with a very good template. Now, let's see how well template matching detection does when the template is not exactly the same orientation and same color as the video at hand.

```
In [17]: res = cv2.matchTemplate(firstFrame, cleanVerticalTemplate, cv2.TM_CCORR_NORMED)
    min_val, max_val, min_loc, max_loc = cv2.minMaxLoc(res)
    bestCoord = max_loc
    allScores = res
    print(bestCoord)
(29, 27)
```

In [18]: plt.imshow(allScores, cmap='gray')

Out[18]: <matplotlib.image.AxesImage at 0x14932502a90>



```
In [19]: bottomRight = (bestCoord[0] + windowWidth, bestCoord[1] + windowHeight)
    boxedFirstFrame = firstFrame.copy()
    cv2.rectangle(boxedFirstFrame, bestCoord, bottomRight, 255, 2)
    plt.figure(figsize=(10,10))
    plt.imshow(boxedFirstFrame)
```

Out[19]: <matplotlib.image.AxesImage at 0x1493356e580>



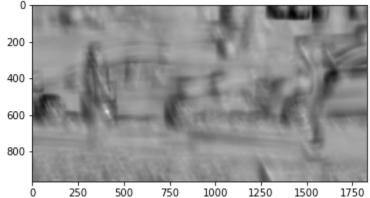
As shown above, the cleaned template fails miserably in normalized cross correlation template matching, thinking that the white background in the top left corner is the best match, which makes sense to a degree. First, the "cleaned" template has a white background with just a tint of yellow. The shape or orientation is not exactly the same. As such, for template matching to be robust, one must use a rotation invariant (whether through data augmentation or a difference distance metric) and a very well cut out template that matches the object of interest directly.

This is using the in class implementation to do template matching with NCC, it is just substantially slower, but we show that we have used it and it can adequately produce the same results with the original template.

```
In [ ]: allScores, bestCoord = ncc_scan(firstFrame, vidVerticalTemplate)
```

```
In [27]: plt.imshow(allScores, cmap='gray')
print("best match:", bestCoord)

best match: (410, 580)
0
```



Rieman Manifold Thresholding Quick Results To See If Plausible

In this section, we will get a good idea of how far apart our template actually is to the best location, specifically for the two person video.

```
In [291:
         # Define a bunch of important functions
         def rieman manifold(cModel, cCandidate):
             genEig, genEigVector = scipy.linalg.eig(cModel, cCandidate)
             genEig = np.log(genEig)
             genEig = np.square(genEig)
             sumCost = np.sum(genEig)
             sumCost = np.sqrt(sumCost)
             return sumCost
         # note one key issue of python vs. matlab is again, we have to worry about starting row
         def compute covariance(im, originRow, originCol, windowRows, windowCols):
             # 5 features.
             X = np.zeros((windowRows * windowCols,5))
             i = 0 # I'm too lazy to do row colum arithmetic
             for row in range(originRow, originRow + windowRows): # rows are Y
                  for col in range(originCol, originCol + windowCols): # columns are X
                     X[i,0] = col + 1 # notice that we need to add 1 to match matlab values
                     X[i,1] = row + 1 # y
                     X[i,2] = im[row, col, 0] # R
                     X[i,3] = im[row, col, 1] # G
                     X[i,4] = im[row, col, 2] # B
                     i+=1
             cov = np.cov(np.transpose(X), bias=True) # add bias back in.
             return cov
```

Quick Conclusions:

As expected, the distances of the template not sampled directly from the video has a much higher distance than the one from the video. As a quick conclusion, it doesn't make sense to threshold when the template match has failed in the first place in spite of being the same object. However, if the templates are exact, they are very much 0 or at least very close to 0, meaning that should one decide to choose a threshold, it should be an understandably small value, especially for RGB video with values ranging between 255. That being said, in our case, it would very hard to determine what a better threshold would be without more data. So we will just assume that the nerf gun has been detected for mean shift to see how well mean shift performs.

```
In [32]: wcols, wrows = vidVerticalTemplate.shape[1], vidVerticalTemplate.shape[0]
    cleanCov = compute_covariance(cleanVerticalTemplate,0,0, wrows, wcols)
    dataCollectedCov = compute_covariance(vidVerticalTemplate,0,0,wrows,wcols)
    actualCov = compute_covariance(firstFrame,580, 410,wrows,wcols)
```

```
print("Clean:", rieman_manifold(actualCov, cleanCov))
print("From Data:",rieman_manifold(actualCov, dataCollectedCov))

Clean: (3.5181384629179964+0j)
From Data: (2.1773112459703738e-14+0j)
```

Now, let's see how well meanshift can track once detection is performed. In this case, the best coordinates came from the direct template match, so those coordinates will be used.

Mean shift Tracking - Continuously Track After The First Frame

```
In [ ]: img1 = twoPersonVideo[0].copy()
        radius = 10
        img1CenterX = centeredBestCoords[1] #
        img1CenterY = centeredBestCoords[0] #
        bins = 16
        h = 10
        nIter = 80
        pixelX = circularNeighbors(img1, img1CenterX, img1CenterY, radius)
        q model = colorHistogram(pixelX, bins,imglCenterX,imglCenterY,h)
        print(pixelX.shape)
        print(q model.shape)
        (305, 5)
        (16, 16, 16)
In [ ]: meanShiftedFrames = []
        meanShiftedFrames.append(boxedFirstFrame)
        for images in range(1, twoPersonVideo.shape[0]):
            img2 = twoPersonVideo[images].copy()
            y_best, dist = mean_shift_track(img2, q_model, radius, h, img1CenterX, img1CenterY,
            print(images)
            # fig,ax = plt.subplots(1)
             # ax.set aspect('equal')
            top left = (int(y best[0]) - 2* radius, int(y best[1]) - 2*radius)
            btm right = (int(y best[0]) + 2*radius, int(y best[1]) + 2*radius)
            print(top left)
            cv2.rectangle(img2,top left,btm right, 255, 2)
            # Show the image
            # ax.imshow(img2)
            # circ = Circle((y best[0],y best[1]),radius, fill=False, color="red")
            # ax.add patch(circ)
            # plt.savefig(f'images{images}.png')
            meanShiftedFrames.append(img2)
            #New Model and Center Points
            img1 = twoPersonVideo[images].copy()
            img1CenterX = y best[0] #
            img1CenterY = y best[1] #
             pixelX = circularNeighbors(img1, img1CenterX, img1CenterY, radius)
             q model = colorHistogram(pixelX, bins,imglCenterX,imglCenterY,h)
        (437, 618)
        (442, 616)
        (446, 615)
        4
        (453, 612)
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(458, 606)

(467, 599)

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         112
         (595, 433)
         113
         (595, 433)
         114
         (595, 429)
         115
         (599, 430)
         116
         (599, 431)
         117
         (609, 429)
         118
         (609, 430)
         119
         (610, 431)
         120
         (617, 428)
         121
         (615, 429)
         122
         (615, 428)
         meanShiftedFrames = np.array(meanShiftedFrames)
In [ ]:
         imageio.mimsave('meanShifted.gif', meanShiftedFrames)
In [
```

If you look at the .gif file, you can see that it fails at the end. As such, let's pick three frames in time to show how it succeeds initially and then fails.

Frame 10

800

1000

250

500

1000

1250

1500

1750

Frame 40

```
In [ ]: plt.imshow(meanShiftedFrames[39])
```

Out[]: <matplotlib.image.AxesImage at 0x2880f8dc550>



Frame 120

```
In [ ]: plt.figure(figsize=(10,10))
    plt.imshow(meanShiftedFrames[119])
```

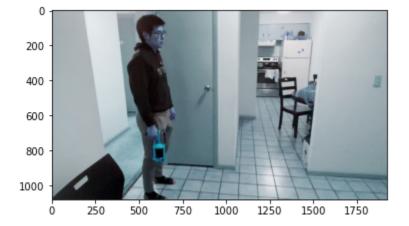
Out[]: <matplotlib.image.AxesImage at 0x2881223f160>



Meanshift works great when tracking on a surface that is different than the object itself as shown in frames 0-40, but looking at the animationa s well as frame 120, it gets stuck on similar looking objects. In this case, it seems the reflections on the car combined with the black part looks close enough to the nerf gun that it fails to be tracked.

Now, let's try to do it successfully for a controlled environment for the second walking video.

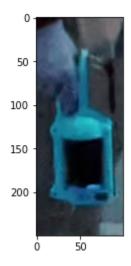
```
In [ ]: plt.imshow(runningVideo[0])
   walkFirstFrame = runningVideo[0].copy()
```



Get Direct Template

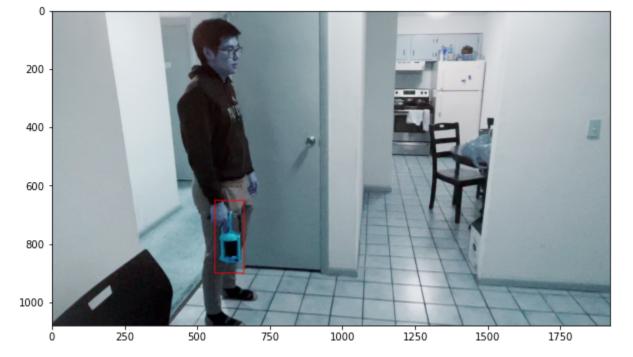
```
In [ ]: perfectTemplate = runningVideo[0, 650:900, 560:660,:]
   plt.imshow(perfectTemplate)
```

Out[]: <matplotlib.image.AxesImage at 0x2881104e610>



```
In [ ]:
        res = cv2.matchTemplate(walkFirstFrame, perfectTemplate, cv2.TM CCORR NORMED)
        min val, max val, min loc, max loc = cv2.minMaxLoc(res)
        bestCoord = max loc
        allScores = res
In [ ]: # convert to actual center point, note that openCV Best Coordinates
        windowWidth = perfectTemplate.shape[1]
        windowHeight = perfectTemplate.shape[0]
        centeredRow = bestCoord[1] + windowHeight / 2
        centeredCol = bestCoord[0] + windowWidth / 2
        centeredBestCoords = (centeredRow , centeredCol)
        bottomRight = (bestCoord[0] + windowWidth, bestCoord[1] + windowHeight)
        boxedFirstFrame = walkFirstFrame.copy()
        cv2.rectangle(boxedFirstFrame, bestCoord, bottomRight, 255, 2)
        plt.figure(figsize=(10,10))
        plt.imshow(boxedFirstFrame)
```

Out[]: <matplotlib.image.AxesImage at 0x288110bc1f0>



Meanshift

```
In [ ]: img1 = runningVideo[0].copy()
        radius = 10
        imglCenterX = centeredBestCoords[1] #
        img1CenterY = centeredBestCoords[0] #
        bins = 16
        h = 10
        nIter = 80
        pixelX = circularNeighbors(img1, img1CenterX, img1CenterY, radius)
        q model = colorHistogram(pixelX, bins,img1CenterX,img1CenterY,h)
        print(pixelX.shape)
        print(q model.shape)
        (305, 5)
        (16, 16, 16)
In [ ]: walkingMeanShiftedFrames = []
        walkingMeanShiftedFrames.append(boxedFirstFrame)
        for images in range(1, twoPersonVideo.shape[0]):
            img2 = runningVideo[images].copy()
            y best, dist = mean shift track(img2, q model, radius, h, img1CenterX, img1CenterY,
            print(images)
            # fig,ax = plt.subplots(1)
             # ax.set aspect('equal')
            top left = (int(y best[0]) - 2* radius, int(y best[1]) - 2*radius)
            btm right = (int(y best[0]) + 2*radius, int(y best[1]) + 2*radius)
            print(top left)
            cv2.rectangle(img2,top left,btm right, 255, 2)
            # Show the image
            # ax.imshow(img2)
             # circ = Circle((y best[0],y best[1]),radius, fill=False, color="red")
            # ax.add patch(circ)
             # plt.savefig(f'images{images}.png')
            walkingMeanShiftedFrames.append(cv2.cvtColor(img2, cv2.COLOR BGR2RGB))
            #New Model and Center Points
            img1 = runningVideo[images].copy()
            imglCenterX = y best[0] #
```

```
img1CenterY = y_best[1] #
    pixelX = circularNeighbors(img1, img1CenterX, img1CenterY, radius)
    q_model = colorHistogram(pixelX, bins,imglCenterX,imglCenterY,h)
(590, 755)
(592, 759)
(595, 763)
(599, 765)
(602, 767)
6
(606, 768)
(609, 770)
(613, 773)
(615, 775)
(616, 777)
11
(619, 781)
12
(624, 783)
(630, 785)
14
(637, 786)
15
(645, 788)
16
(655, 788)
17
(660, 783)
18
(667, 778)
19
(674, 766)
20
(687, 764)
21
(695, 756)
22
(702, 743)
23
(716, 739)
(725, 737)
(736, 740)
26
(740, 739)
27
(741, 739)
28
(746, 737)
29
(751, 742)
30
(756, 745)
```

```
(759, 753)
(765, 759)
33
(768, 769)
34
(772, 776)
35
(775, 780)
36
(779, 783)
37
(782, 783)
38
(786, 784)
39
(796, 787)
40
(810, 790)
(818, 798)
(830, 797)
43
(848, 795)
44
(864, 793)
45
(877, 789)
46
(901, 788)
47
(919, 786)
48
(936, 777)
49
(954, 775)
50
(977, 770)
51
(990, 763)
52
(1005, 758)
(1018, 745)
54
(1034, 730)
55
(1044, 719)
56
(1052, 709)
57
(1056, 706)
58
(1065, 703)
59
(1073, 701)
60
(1085, 702)
61
(1089, 704)
62
(1093, 706)
```

(1095, 702)

```
(1092, 709)
(1097, 717)
66
(1100, 725)
67
(1099, 733)
68
(1106, 745)
69
(1115, 751)
70
(1125, 749)
71
(1136, 748)
72
(1151, 745)
73
(1169, 745)
74
(1182, 744)
(1205, 737)
76
(1219, 744)
77
(1232, 748)
78
(1250, 743)
79
(1267, 739)
80
(1284, 734)
81
(1302, 735)
82
(1317, 733)
83
(1332, 727)
(1340, 726)
85
(1349, 723)
86
(1361, 713)
87
(1366, 710)
88
(1375, 701)
89
(1382, 694)
90
(1387, 692)
91
(1392, 688)
92
(1397, 685)
93
(1409, 680)
94
(1407, 683)
(1411, 680)
```

(1418, 682)

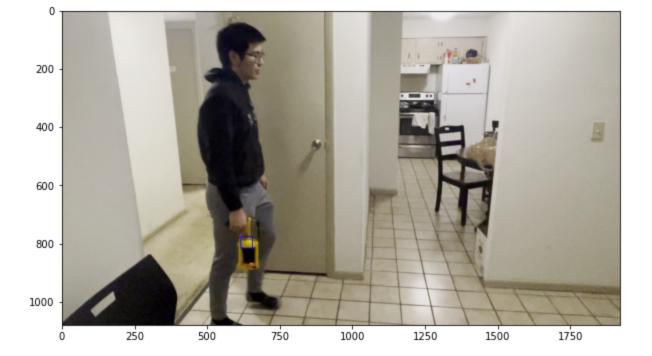
```
(1423, 684)
(1432, 691)
(1444, 688)
100
(1450, 698)
101
(1464, 702)
102
(1470, 706)
103
(1478, 713)
104
(1489, 713)
105
(1499, 712)
106
(1508, 712)
107
(1520, 708)
108
(1532, 703)
109
(1542, 704)
110
(1555, 700)
111
(1566, 698)
112
(1578, 694)
113
(1589, 691)
114
(1599, 689)
115
(1608, 685)
116
(1618, 686)
117
(1625, 683)
118
(1633, 684)
119
(1638, 676)
120
(1640, 673)
121
(1640, 673)
122
(1637, 677)
imageio.mimsave('meanShiftedWalking.gif', walkingMeanShiftedFrames)
```

Frame 10

In []:

```
In [ ]: plt.figure(figsize=(10,10))
  plt.imshow(walkingMeanShiftedFrames[9])
```

Out[]: <matplotlib.image.AxesImage at 0x28817119c70>



Frame 30

```
In [ ]: plt.figure(figsize=(10,10))
   plt.imshow(walkingMeanShiftedFrames[29])
```

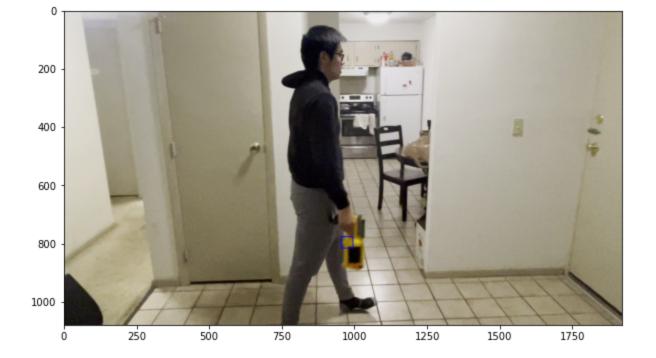
Out[]: <matplotlib.image.AxesImage at 0x28811750a30>



Frame 50

```
In [ ]: plt.figure(figsize=(10,10))
   plt.imshow(walkingMeanShiftedFrames[49])
```

Out[]: <matplotlib.image.AxesImage at 0x288117814f0>



Although a little hard to see, we can see the block box staying on the entire yellow nerf gun across all of the frames.

```
In []: ### Output all the stuff to a video.

fourcc = cv2.VideoWriter_fourcc(*'MP4V')
out = cv2.VideoWriter('twoPersonSubmission.mp4', fourcc, 20.0, (1920,1080))
for i in range(len(walkingMeanShiftedFrames)):
    frame = walkingMeanShiftedFrames[i]
    out.write(frame)

out.release()

out = cv2.VideoWriter('walkingSubmission.mp4', fourcc, 20.0, (1920,1080))
for i in range(meanShiftedFrames.shape[0]):
    frame = meanShiftedFrames[i]
    out.write(frame)

out.release()
```