



KAUSHIK JADAV

GAME DEVELOPER



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PERSONAL PROFILE

I am a game developer with over 3.5 years of experience working in the gaming industry.

SKILLS

- Good programming skills in C#
- Excellent knowledge of Unity.
- Capable of writing clean, readable and reusable code that is well documented.
- Familiarity with level design and planning
- Good knowledge of code versioning tools such as Git, BitBucket, Unity collaborate.
- Experience with scripting, textures, animation, GUI styles, and user session management.

EDUCATIONAL HISTORY

VISHWAKARMA GOVERNMENT ENGINEERING COLLEGE, CHANDKHEDA

BACHELORE OF COMPUTER
ENGINEERING

WORK EXPERIENCE

SENIOR GAME DEVELOPER

MANEKTECH | AUGUST 2022 -PRESENT

<https://www.manektech.com/>

Working as Senior Unity3d Developer at ManekTech. worked on Client projects and inhouse VR project.

SENIOR GAME DEVELOPER

MOROSQ | AUGUST 2020 - AUGUST 2022

<http://morosq.com/>

Working as Senior Unity3d Developer at Morosq. Only developer here created more than 5 games from scratch to the Play Store and App Store.

SENIOR GAME DEVELOPER

JASH ENTERTAINMENT | FEBRUARY 2019 - APRIL 2020

<https://www.jashentertainment.com/>

Worked as Senior Unity3d Developer at Jash Entertainment.

Learned AR, VR , Vuforia technology. developed standalone game tools. Learned API management in unity3d.

JUNIOR GAME DEVELOPER

ESSENDON STUDIO | JUNE 2017 - NOVEMBER 2018

<http://www.essendonstudios.com/>

Worked as Junior Unity3d Developer at Essendon studio. I developed and tested prototypes for them for user acquisition and engagement. Learned level designing game balancing and basic game development process.

INTERESTS

very passionate about video game. Always Eager to learn new technology and tools for video game development. Open to learn VR/MR and new game engines.

PROJECTS

WAVE RIDER

A new stylist fast paced game where you need to travel through outer space. Guide your rocket ship through this electronic environment filled with different barricades and stop getting stumbled.

[AppStore](#)

SNOWRUSH

Snow Rush is a simple, addictive, quick reflexes game with a unique chilled soundtrack and stunning visuals.

[AppStore](#)

STICLKEY SLING

Swipe and sling the ball to shoot from one string to another in between the sticks. Avoid the collision with sticks as well as the moving obstacles.

[AppStore](#)

DRONA

Drona is 2d learning Free games that challenge your Mathematics Proficiency. Drona has mapped each game with CBSE curriculum and every level of game is mapped to every topic of your school books.

TRANCE

Trance is 2D puzzle game which contains 75 levels .

FLOOPY SHOOTER

2D game tap to flap and rescue by destroying the pipes.

[AppStore](#)

POP THE BLOCK

2D match-3 game which contains 7 different type of themes.

[GamePlay](#)

SHOOT TILL 10

2D Slingshot based shooting game.

[GamePlay](#)

LETTER SCHOOL

Alphabet tracing and handwriting app intuitive, and educational game for pre-schoolers.

[GamePlay](#)

LEARNATTO

An Augmented Reality app that Visualize the learning.

[GamePlay](#)

ULTRABOUNCE

Swipe and bounce your way through 75 challenging levels in the stunning and majestic world of UltraBounce.

[AppStore](#)

BALL BOUNCE: TAP,JUMP,PLAY

Face the challenges of unique obstacles with tap to jump bouncing ball.

[PlayStore](#)

SWAP RUNNER

This is casual game.

[PlayStore](#)

NOUGHTS AND CROSSES:BOARD GAME

Play awesome tic tac toe on your device.

[PlayStore](#)

MAZE UP

Hyper causal endless jumping cube prototype.

[GamePlay](#)

LOADING GAME

Hyper causal 2D game prototype.

[GamePlay](#)

CAT RUN

Hyper causal 3D game prototype.

[GamePlay](#)

TYPING GAME

Hyper causal 3D typing game prototype.

[GamePlay](#)

[GitHub](#) , **[More GamePlay Videos](#)**