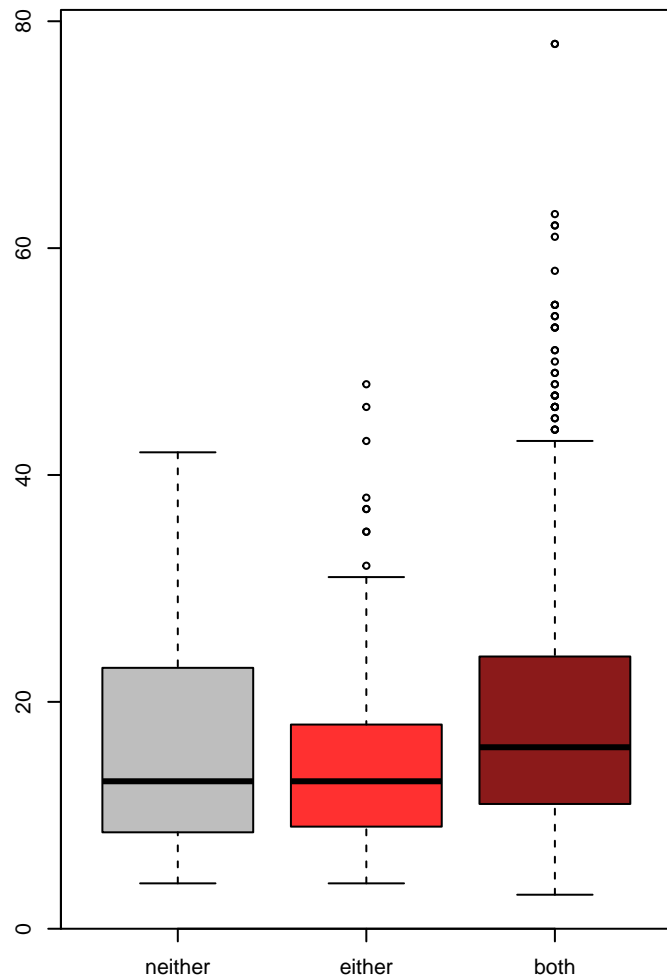
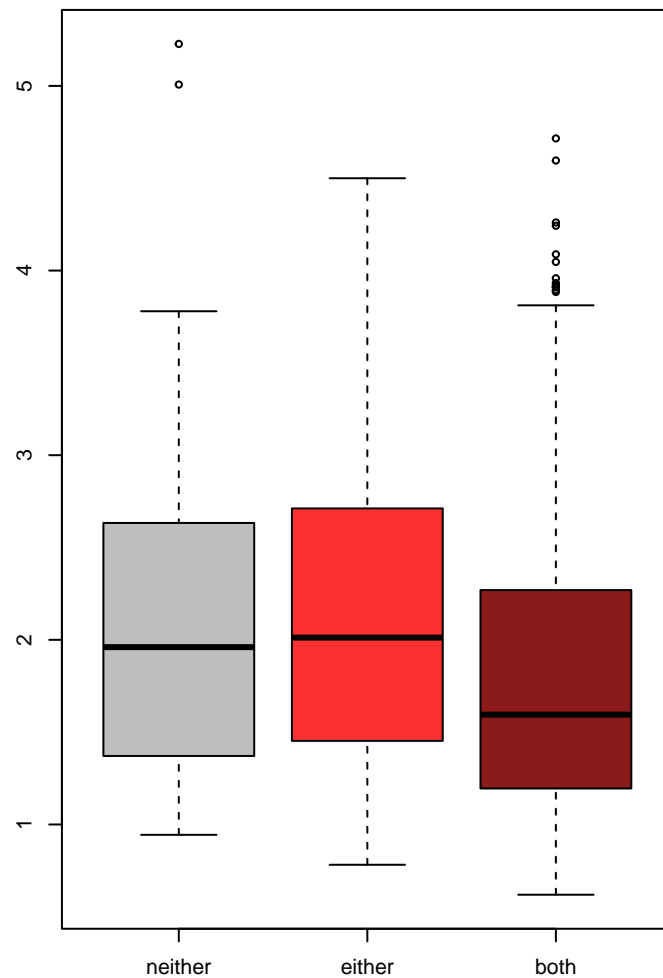


Max loop counts



Max abs LFC



Loop length

