



# UITs

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## Lab Report

**Course Code:** CSE 314

**Course Title:** Microprocessors and Microcontrollers Lab

**Experiment No:** 06

**Experiment Name:** Write a program in assembly code that prints the toggle case.

**Submitted To:** Ms. Sultana Rokeya Nahar

Assistant Professor

Dept of CSE

### Submitted By:

**Name** : Md Shoayeb islam

**Id No** : 1814351071

**Batch** : 43

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**Section** : A

**Department** : CSE

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**Theory:** In this code we tried to show how can a case of a character can be toggled. we started from scratch and then tried to build program gradually. All steps are can be seen in this code. The task is achieved by XOR-ing the character with 20H ASCII (American Standard Code for Information Interchange) which is space character. We used XOR instruction which is defined in Intel 8086 microprocessors assembly instruction set.

**Source Code:**

```
1. ; You may customize this and other start-up templates;
2. ; The location of this template is c:\emu8086\inc\0_com_template.txt

3. org 100h

4. TITLE CASE_TOGGLE_PROGRAM
5. .MODEL SMALL
6. .STACK 100H
7. .DATA
8. MSG1 DB 0AH, 0DH, "ENTER A CHARACTER $"
9. MSG2 DB 0AH, 0DH, "YOU ENTERED $"
10. MSG3 DB ", CASE TOGGLE IS $"
11. CHAR DB ' '

12. .CODE
13. MAIN:
14. MOV AX, @DATA
15. MOV DS, AX

16. LEA DX, MSG1
17. MOV AH, 09H
18. INT 21H

19. MOV AH, 01H
20. INT 21H

21. MOV BL, AL

22. LEA DX,MSG2
```

23. MOV AH, 09H

24. INT 21H

25. MOV DL, BL

26. MOV AH, 02H

27. INT 21H

28. LEA DX, MSG3

29. MOV AH, 09H

30. INT 21H

31. MOV DL, BL

32. XOR DL, CHAR

33. MOV AH, 02H

34. INT 21H

35. EXIT:

36. MOV AH, 04CH

37. INT 21H

38. END MAIN

39. ret

### **Output:**

ENTER A CHARACTER n

YOU ENTERED n, CASE TOGGLE IS N

ENTER A CHARACTER T

YOU ENTERED T, CASE TOGGLE IS t

**Comments:** I understand the procedure of the code. Then I Implement it. And I write the code in emu8086. I run the code successfully. I got the result and then check output but the output is right.