



BATTLETOME: OSSIARCH BONEREAPERS

Official Errata, July 2020

The following errata correct errors in *Battletome: Ossiarch Bonereapers*. The errata are updated regularly; when changes are made any changes from the previous version will be highlighted in **magenta**. Where the date has a note, e.g. 'Revision 2', this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

Page 72 – The Ossiarch Bonereaper Legions, Warscrolls, Endless Spell Warscrolls

Change the first paragraph to:

'Endless spell warscrolls for the unique endless spells that can be summoned by **OSSIARCH BONEREAPERS WIZARDS** (pg 110-111).'

Page 77 – Spell Lores

Change the first sentence to:

'You can choose or roll for one of the following spells for **VOKMORTIAN** and each **MORTISAN** in an Ossiarch Bonereapers army.'

Page 77 – Lore of the Mortisans, Mortal Contract

Change the last sentence of the rule to:

'You cannot pick the same unit to be the target of this spell more than once per battle.'

Page 79 – Petrifex Elite, Unstoppable Juggernauts

Change the rules text to:

'Re-roll save rolls of 1 for attacks made with melee weapons that target **PETRIFEX ELITE** units.'

Page 96 – Katakros, Mortarch of the Necropolis

Change the Wounds Suffered values on the damage table as follows:

Wounds Suffered

0-1

2-3

4-7

8-12

13+

Page 99 – Arch-Kavalos Zandtos, Still Their Breath!

Rewrite the rule as follows:

'You can use this command ability in your shooting phase or any combat phase. If you do so, pick 1 friendly **MORTIS PRAETORIANS** unit that is wholly within 24" of this model. Re-roll wound rolls of 1 for attacks made by that unit that target **ORDER** and **DESTRUCTION** units until the end of that phase. You can re-roll any wound rolls for attacks made by that unit that target **CHAOS** units until the end of that phase.'

Page 104 – Kavalos Deathriders, Deathrider Wedge

Add the following sentence to the end of the rule:

'The same unit cannot benefit from this command ability more than once per turn.'

Page 109 – Gothizzar Harvester, Bone Harvest

Change the first sentence of the rule to:

'Roll a dice each time a model is slain within 3" of any models with this ability.'

OSSIARCH BONEREAPERS UNIT	UNIT SIZE		POINTS	BATTLEFIELD ROLE	NOTES
	MIN	MAX			
Kavalos Deathriders	5	15	180/480	Battleline	
Mortek Guard	10	40	130/440	Battleline	
Mortek Crawler	1	1	200	Artillery, Behemoth	
Gothizzar Harvester	1	1	200	Behemoth	
Arch-Kavalos Zandtos	1	1	220	Leader	Unique
Katakros, Mortarch of the Necropolis	1	1	500	Leader	Unique
Liege-Kavalos	1	1	200	Leader	
Mortisan Boneshaper	1	1	130	Leader	
Mortisan Soulmason	1	1	140	Leader	
Mortisan Soulreaper	1	1	120	Leader	
Vokmortian, Master of the Bone-tithe	1	1	180	Leader	Unique
Arkhan the Black, Mortarch of Sacrament	1	1	360	Leader, Behemoth	Unique
Nagash, Supreme Lord of the Undead	1	1	880	Leader, Behemoth	Unique
* Immortis Guard	3	12	180		
* Morghast Archai	2	6	190		
* Morghast Harbingers	2	6	190		
* Necropolis Stalkers	3	6	180		
<i>Aegis Immortal</i>	-	-	80	<i>Warscroll Battalion</i>	
<i>Katakrosian Deathglaive</i>	-	-	80	<i>Warscroll Battalion</i>	
<i>Kavalos Lance</i>	-	-	120	<i>Warscroll Battalion</i>	
<i>Mortek Ballistari</i>	-	-	100	<i>Warscroll Battalion</i>	
<i>Mortek Shield-corps</i>	-	-	120	<i>Warscroll Battalion</i>	
<i>Mortisan Trident</i>	-	-	110	<i>Warscroll Battalion</i>	
<i>Ossiarch Cohort</i>	-	-	100	<i>Warscroll Battalion</i>	
<i>Soulstealer Carrion</i>	1	1	20	<i>Endless Spell</i>	
<i>Bone-tithe Shrieker</i>	1	1	30	<i>Endless Spell</i>	
<i>Nightmare Predator</i>	1	1	40	<i>Endless Spell</i>	
<i>Bone-tithe Nexus</i>	1	1	0	<i>Scenery</i>	

Warhammer Age of Sigmar – Pitched Battle Profiles Update, July 2020

The profiles printed here take precedence over any profiles with an earlier publication date and also take precedence over profiles that have no publication date at all. Profiles that have changed since their last publication are marked with this symbol: *