



# BATTLETOME: STORMCAST ETERNALS

Official Errata, October 2019

The following errata correct errors in *Battletome: Stormcast Eternals*. The errata are updated regularly; when changes are made any changes from the previous version will be highlighted in magenta. Where the date has a note, e.g. 'Regional update', this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

## **Page 122 – Lore of Invigoration**

Add the following under the title:

'Units of **EVOCATORS** can know and attempt to cast one spell from the Lore of Invigoration. This is an exception to the rule that they cannot attempt to cast spells other than Empower. If a unit of **EVOCATORS** attempts to cast a spell from the Lore of Invigoration, it cannot attempt to cast any other spells in that hero phase.'

## **Page 126 – Hammers of Sigmar, Soul of the Stormhost**

Add the following to the end of the rule:

'You cannot use this command ability more than once per phase.'

## **Page 128 – Celestial Vindicators, Righteous Hatred**

Add the following to the end of the rule:

'You cannot pick the same unit to benefit from this command ability more than once per hero phase.'

## **Page 129 – Anvils of the Heldenhammer, Heroes of another Age**

Add the following to the end of the rule:

'You cannot pick the same unit to benefit from this command ability more than once per hero phase.'

## **Page 188 – Evocators on Celestial Dracolines, Celestial Lightning Arc**

Change the second sentence of the rule to:

'In addition, after this unit has been picked to fight for the first time in a phase, after all of its attacks have been resolved, you can pick 1 enemy unit within 3" of this unit.'

## **Page 189 – Evocators, Celestial Lightning Arc**

Change the second sentence of the rule to:

'In addition, after this unit has been picked to fight for the first time in a phase, after all of its attacks have been resolved, you can pick 1 enemy unit within 3" of this unit.'

## **Stormsire's Cursebreakers – Celestial Lightning Arc**

Change the second sentence of the rule to:

'In addition, after this unit has been picked to fight for the first time in a phase, after all of its attacks have been resolved, you can pick 1 enemy unit within 3" of this unit.'

STORMCAST ETERNALS WARSCROLL	UNIT SIZE MIN	UNIT SIZE MAX	POINTS	BATTLEFIELD ROLE	NOTES
Celestar Ballista	1	1	110	Artillery	
Liberators	5	30	100/520	Battleline	
Astreia Solbright	1	1	220	Leader	Unique
Aventis Firestrike, Magister of Hammerhal	1	1	340	Leader	Unique
Celestant-Prime, Hammer of Sigmar	1	1	340	Leader	Unique
Averon Stormsire	1	1		Leader	Unique. These units must be taken as a set for a total of 260 points. Although taken as a set, each is a separate unit.
Stormsire's Cursebreakers	2	2	260		
Errant-Questor	1	1	140	Leader	
Gavriel Sureheart	1	1	120	Leader	Unique
Knight-Azyros	1	1	100	Leader	
Knight-Heraldor	1	1	100	Leader	
Knight-Incantor	1	1	140	Leader	
Knight-Questor	1	1	100	Leader	
Knight-Venator	1	1	120	Leader	
Knight-Vexillor	1	1	120	Leader	
Knight-Zephyros	1	1	100	Leader	
Lord-Aquilon	1	1	180	Leader	
Lord-Arcanum	1	1	160	Leader	
Lord-Arcanum on Tauralon	1	1	320	Leader	
Lord-Arcanum on Celestial Dracoline	1	1	220	Leader	
Lord-Arcanum on Gryph-charger	1	1	220	Leader	
Lord-Castellant	1	1	120	Leader	
Lord-Celestant	1	1	100	Leader	
Lord-Celestant on Dracoth	1	1	220	Leader	
Lord-Exorcist	1	1	120	Leader	
Lord-Ordinator	1	1	140	Leader	
Lord-Relictor	1	1	100	Leader	
Lord-Veritant	1	1	120	Leader	
Neave Blacktalon	1	1	120	Leader	Unique
Vandus Hammerhand	1	1	280	Leader	Unique
* Drakesworn Templar	1	1	420	Leader, Behemoth	
* Lord-Celestant on Stardrake	1	1	500	Leader, Behemoth	
Aetherwings	3	12	50		
Castigators	3	18	80		
Concussors	2	12	240		
Decimators	5	20	180		
Desolators	2	12	200		
Evocators	5	20	220		
* Evocators on Dracolines	3	12	260		
The Farstriders	3	3	100		Unique
Fulminators	2	12	240		
Gryph-hounds	6	18	140		
Judicators	5	20	160		Battleline in Stormcast Eternal army
Prosecutors	3	12	90		
Protectors	5	20	180		
Retributors	5	20	200		
Sequitors	5	20	130/440		Battleline in Stormcast Eternal army if general is a <b>LORD-ARCANUM</b>

#### Warhammer Age of Sigmar – Pitched Battle Profiles Update, December 2019

The profiles printed here take precedence over any profiles with an earlier publication date and also take precedence over profiles that have no publication date at all.  
Profiles that have changed since their last publication are marked with this symbol: \*

STORMCAST ETERNALS WARSCROLL	UNIT SIZE MIN	MAX	POINTS	BATTLEFIELD ROLE	NOTES
Steelheart's Champions	3	3	100		Unique
Tempestors	2	12	200		
Vanguard-Hunters	5	15	110		Battleline in Stormcast Eternal army if general is a <b>LORD-AQUILOR</b>
Vanguard-Palladors	3	12	180		
Vanguard-Raptores with Hurricane Crossbows	3	12	140		
Vanguard-Raptores with Longstrike Crossbows	3	12	170		
<i>Cleansing Phalanx</i>	-	-	120	<i>Warscroll Battalion</i>	
<i>Devastation Brotherhood</i>	-	-	110	<i>Warscroll Battalion</i>	
<i>Drakesworn Temple</i>	-	-	140	<i>Warscroll Battalion</i>	
<i>Exemplar Chamber</i>	-	-	80	<i>Warscroll Battalion</i>	
<i>Extremis Chamber</i>	-	-	100	<i>Warscroll Battalion</i>	
<i>Grand Convocation</i>	-	-	130	<i>Warscroll Battalion</i>	
<i>Hailstorm Battery</i>	-	-	120	<i>Warscroll Battalion</i>	
<i>Hammerstrike Force</i>	-	-	120	<i>Warscroll Battalion</i>	
<i>Harbinger Chamber</i>	-	-	100	<i>Warscroll Battalion</i>	
<i>Lightning Echelon</i>	-	-	130	<i>Warscroll Battalion</i>	
<i>Lords of the Storm</i>	-	-	140	<i>Warscroll Battalion</i>	
<i>Sacrosanct Chamber</i>	-	-	70	<i>Warscroll Battalion</i>	
<i>Skyborne Slayers</i>	-	-	190	<i>Warscroll Battalion</i>	
<i>Soulstrike Brotherhood</i>	-	-	120	<i>Warscroll Battalion</i>	
<i>Thunderhead Brotherhood</i>	-	-	160	<i>Warscroll Battalion</i>	
<i>Thunderwave Echelon</i>	-	-	100	<i>Warscroll Battalion</i>	
<i>Vanguard Angelos Conclave</i>	-	-	160	<i>Warscroll Battalion</i>	
<i>Vanguard Auxiliary Chamber</i>	-	-	140	<i>Warscroll Battalion</i>	
<i>Vanguard Justicar Conclave</i>	-	-	120	<i>Warscroll Battalion</i>	
<i>Vanguard Wing</i>	-	-	140	<i>Warscroll Battalion</i>	
<i>Warrior Brotherhood</i>	-	-	180	<i>Warscroll Battalion</i>	
<i>Warrior Chamber</i>	-	-	80	<i>Warscroll Battalion</i>	
<i>Celestian Vortex</i>	1	1	40	<i>Endless Spell</i>	
<i>Dais Arcanum</i>	1	1	30	<i>Endless Spell</i>	
<i>Everblaze Comet</i>	1	1	100	<i>Endless Spell</i>	

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