

WARHAMMER 40,000

CODEX: CHAOS KNIGHTS

Official Update Version 1.1

Although we strive to ensure that our rules are perfect, sometimes mistakes do creep in, or the intent of a rule isn't as clear as it might be. These documents collect amendments to the rules and present our responses to players' frequently asked questions. As they're updated regularly, each has a version number; when changes are made, the version number will be updated, and any changes from the previous version will be highlighted in **magenta**. Where a version number has a letter, e.g. 1.1a, this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

ERRATA

Page 64 – Tyrannical Court

Change the fourth sentence to read:

'For each of these models, generate one Chaos Knights Warlord Trait; the model is regarded as your Warlord for the purposes of that Warlord Trait.'

Page 66 – Diabolic Rift

Change this Stratagem to read:

'Use this Stratagem at the start of your opponent's Psychic phase. Until the end of that phase, when a Psychic test is taken for an enemy model within 12" of any **CHAOS KNIGHTS INFERNAL HOUSEHOLD** models from your army, that enemy model suffers Perils of the Warp on any dice roll that includes any double, instead of a double 1 or a double 6.'

Page 67 – Forsaken

Change this Damnation to read:

'Whilst this Damnation applies, this model cannot be affected by any Stratagems used by the controlling player (including using the Command Re-roll Stratagem to re-roll a dice for this model).'

FAQs

*Q: Can **CHAOS KNIGHTS CHARACTERS** use the Daemonic Ritual ability?*

A: Yes.

Designer's Note: Codex: Chaos Knights does not feature any **DAEMON** datasheets in the same way that other codexes from the **CHAOS** faction do, and as such, the Daemonic Ritual ability was not included. If you wish to use this ability with your **CHAOS KNIGHTS CHARACTERS**, complete rules for summoning **DAEMON** units can be found in Codex: Chaos Daemons.

Q: Does the points cost listed for a Knight Despoiler with thunderstrike gauntlet and reaper chainsword include those two pieces of wargear?

A: No, you must pay for the thunderstrike gauntlet and reaper chainsword in addition to the points cost listed for the unit.

Q: If I replace the thunderstrike gauntlet or reaper chainsword on my Knight Despoiler with The Teeth That Hunger or The Gauntlet of Ascension, which points value should I use for that unit?

A: Use the points value for the 'Knight Despoiler with 1 reaper chainsword and 1 thunderstrike gauntlet'.

Q: Does the Knight Rampager's Frenzied Rampage ability still apply if I replace the thunderstrike gauntlet or reaper chainsword with The Teeth That Hunger or The Gauntlet of Ascension?

A: Yes.

*Q: For the purposes of the Break the Enemy Line Stratagem, which unit must have charged, the enemy unit, or the **ICONOCLAST HOUSEHOLD** unit?*

A: The **ICONOCLAST HOUSEHOLD** unit must have charged.

Q: When selecting a weapon for the Daemonic Power result on the Daemonic Surge table, does this result apply to all weapons with the same name as the selected weapon, or only one of those weapons?

A: This ability applies to only one weapon, not all weapons with the same name.

*Q: Can I give the Rune of Nak'T'Graa Relic to a **DREADBLADE** model that does not have any Pacts and Damnations, even if that model is in a Detachment with another **DREADBLADE** model that has taken Pacts and Damnations?*

A: Yes.

Q: If a model with the Tzeentchian Pyrothrone Relic is destroyed as a result of Perils of the Warp, do nearby units still suffer mortal wounds from Perils of the Warp in addition to the Explodes or Dual Plasma Core Explosion ability?

A: Yes.