

WARHAMMER 40,000

IMPERIUM NIHILUS:

VIGILUS ABLAZE

Official Update Version 1.0

Although we strive to ensure that our rules are perfect, sometimes mistakes do creep in, or the intent of a rule isn't as clear as it might be. These documents collect amendments to the rules and present our responses to players' frequently asked questions. As they're updated regularly, each has a version number; when changes are made, the version number will be updated, and any changes from the previous version will be highlighted in **magenta**. Where a version number has a letter, e.g. 1.1a, this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

ERRATA

Page 175 – Skull Altar, Abilities

Add the following ability to this datasheet: '**Daemonic Ritual** (pg 176).'

Page 189 – Legion Trait

Change the first sentence to read:

'If your army is Battle-forged, all **CHARACTER**, **INFANTRY**, **BIKERS** and **HELBRUTE** units in **BLACK LEGION** Detachments gain the Black Crusaders Legion Trait (below).'

Page 196 – Abilities

Add the following:

'Renegade Chapters and Marks of Chaos

- All **PURGE** units must have the **NURGLE** keyword if they are able to do so. If a unit has the **KHORNE**, **TZEENTCH** or **SLAANESH** keyword, it cannot be from the Purge.
- All **SCOURGED** units must have the **TZEENTCH** keyword if they are able to do so. If a unit has the **KHORNE**, **NURGLE** or **SLAANESH** keyword, it cannot be from the Scourged.
- All **FLAWLESS HOST** units must have the **SLAANESH** keyword if they are able to do so. If a unit has the **KHORNE**, **TZEENTCH** or **NURGLE** keyword, it cannot be from the Flawless Host.
- All **BRAZEN BEAST** units must have the **KHORNE** keyword if they are able to do so. If a unit has the **TZEENTCH**, **NURGLE** or **SLAANESH** keyword, it cannot be from the Brazen Beasts. In addition, **PSYKERS** cannot be from the Brazen Beasts.'

Page 186 – Fallen Angels, Fallen Angels Stratagem

Change the third sentence to read:

'If you do so, they replace their **<MARK OF CHAOS>**, **HERETIC ASTARTES** and **<LEGION>** keywords with the **FALLEN** keyword.'

Change the final sentence to read:

'**FALLEN** units in that Detachment gain the **FALLEN ANGELS** keyword, but they lose the **IMPERIUM** Faction keyword (if they have it).'

Page 196 – Renegade Traits

Change the second sentence to read:

'If you choose to use this supplement, and your army is Battle-forged, all **CHARACTER**, **INFANTRY**, **BIKERS** and **HELBRUTE** units in a Chaos Space Marine Detachment gain a Renegade Trait, so long as every unit in that Detachment is from the same Renegade Chapter.'

FAQs

*Q: When paying Command Points to upgrade a Detachment into a Specialist Detachment, is the Relic they are able to give to a **CHARACTER** in addition to the Relic they would typically get from their Warlord's faction?*

A: No. The Relic(s) listed within a Specialist Detachment can be given to a **CHARACTER** from your army instead of one from your Warlord's codex. Don't forget, however, that many codexes contain Stratagems that enable you to gain additional Relics.

*Q: If Huron Blackheart is your Warlord, what Warlord Trait does he have? Codex: Chaos Space Marines says he must have the *Eternal Vendetta Warlord Trait*, but Imperium Nihilus: Vigilus Ablaze says he must have the *Reaver Lord Warlord Trait*.*

A: If Huron Blackheart is your Warlord and he has the Raiders from the Maelstrom Renegade Trait from *Imperium Nihilus: Vigilus Ablaze*, he must have the Reaver Lord Warlord Trait, otherwise he must have the *Eternal Vendetta Warlord Trait*.