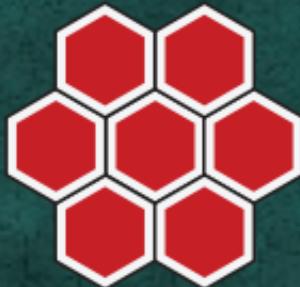


Vile Pestilence



Attack 1

Range 3



POISON all allies and enemies
in the targeted area.

2

2

6

Move 3

Plagueherald



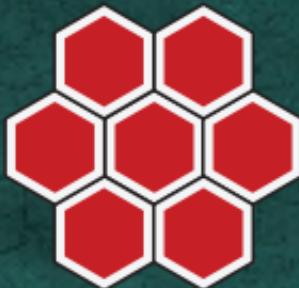
Grasping Vermin

1

Attack  0

Range  3

IMMOBILIZE 



 2

 2

69

Shield  1

Self

Deduct -1 Range  from
all your ranged attacks.

1

S 

X

290

Plagueherald



Wretched Swarm

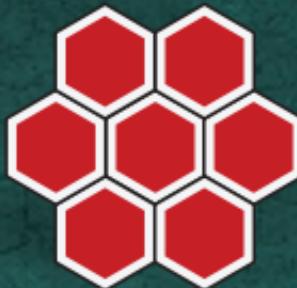
1

Attack ⚡ 1

Range ⚡ 3

STUN ⚡

2



⚡ 2

⚡ 2

84

Move ⚡ 4

Plagueherald



Spread the Plague



Once during each of your attack actions,
you may POISON  one ally within
Range  2 (or deal 3 damage if the ally
is already poisoned) to add +1 Attack  to the entire Attack action.

2



 2

 2

27

Attack  3

Range  3

Plagueherald



Biting Gnats



Attack 2 •

Range 4

Target 2 •



2

2

Move 4 •

Plagueherald



Winged Congregation

1

Gain Flying 



2

2

16



Move 2

Heal 1

Affect all adjacent allies

Plagueherald



Creeping Curse

1

Attack ⚡ 3 •

Range ⚡ 3

CURSE ⚡

⚡ 2

⚡ 2

72

Move ⚡ 2 •

CURSE ⚡

Target one adjacent enemy

Plagueherald



Gathering Doom

1

Attack ⚡ 3 •

Range ⚡ 3

CURSE ⚡

⚡ 2

⚡ 2

76

Loot ⚡ 2



296

Plagueherald



Paralyzing Bite



Attack 1

Range 3

STUN



2

2



Move 6

Jump



Plagueherald



Foul Wind



During your next six Attack actions where is Strong or Waning, you may to add +1 Attack to the entire Attack action.



Loot 1

Plagueherald



Scattered Terror



Attack 2 •

Range 4 •

Target 3 •

PIERCE 2 •



2

2



All attacks targeting you
gain Disadvantage this round.



Plagueherald



Epidemic



Attack ⚡ 3 •

Range ⚡ 2

Target Ⓛ 2 •



⚡ 2

⚡ 2

After each of your Move actions,
POISON ⚡ all adjacent allies and enemies.



300

Plagueherald



Virulent Strain



Remove POISON  from any one enemy to cause it to suffer 4 damage.

 2 2

POISON 

Target all enemies adjacent
to a poisoned enemy

Plagueherald



Blistering Vortex



Attack 3

Range 3



2

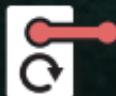
2

2

Move 2

Shield 1

Self



302

Plagueherald



Under the Skin



Attack 3

Range 3

PIERCE 3



2

2

Move 4

Plagueherald



Rot Maggots



Attack 5 •

Range 2

POISON

POISON all allies adjacent to the target.

1

69

2

2

Heal 2

Range 3

Target 2

Plagueherald



Succumb to the Gift



Kill a normal or elite poisoned enemy within Range 3.

2



2
 2

70

BLESS

Affect all poisoned allies

Plagueherald



Fetid Flurry



Attack 4 •

Range 3

CURSE

2

2

26

Move 2 •



306

Plagueherald



Storm of Wings

4

Attack  5

Range  4



: Additionally, target all enemies on
the path to the primary target

2

91



 2

 2

Move  5

Plagueherald



Nightmarish Affliction



Attack 1 •

Range 3

Target 2 •

POISON

CURSE



43

2

2

IMMOBILIZE

Range 3

Target 2 •

Plagueherald



Accelerated End



All poisoned enemies suffer 1 damage.



: 2 damage instead,

2
 2

POISON

Range

Target

Plagueherald



Willing Sacrifice



Once during each of your Move actions,
you may suffer 1 damage to
deal 3 damage to one poisoned enemy.

2

8 →



2
2

84

All poisoned allies may Recover up to two discarded cards.



: Up to three discarded
cards instead, 1

1



Plagueherald



Stinging Cloud

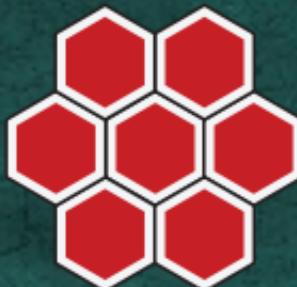
6

Attack ⚡ 2

Range ⚡ 3



: MUDDLE ? , !



⚡ 2

⚡ 2

66

Move ⚪ 3

Shield ⚡ 1

Self



311

Plagueherald



Black Tides



Attack 4 • •

Range 3 •



2

2

37

Move 4 •



312

Plagueherald



Airborne Toxin



CURSE ⚡ and MUDDLE ?

Target all enemies within Range ⚡ 2



: +1 Range ⚡, ⚡ 1



57

POISON ☣

Target all enemies



313

Plagueherald



Baneful Hex



If a CURSE causes an enemy to deal no damage during its attack, this enemy suffers 3 damage.

2

8

X

2
 2

33

Move 3

CURSE

Target all adjacent enemies

Plagueherald



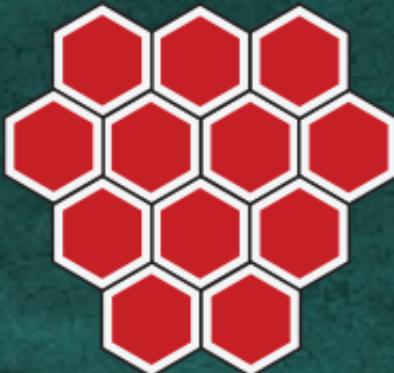
Spreading Scourge



Attack  1

Range  3

MUDDLE 



 2

 2

71

Heal  2

Range  3

Target  3

Plagueherald



Grim Bargain



During your next six Attack actions,
CURSE ⚡ one ally within Range ⚡ 2 to
gain two Add Target ◎ effects for the action.



MUDDLE ◊?

Self

Double the value of your next
Attack action this round.



Plagueherald



Mass Extinction

9

CURSE and WOUND

Target all allies and enemies



 2

 2

94

All poisoned enemies suffer 2 damage.



: Suffer 1 additional damage, .



: Suffer 1 additional damage, .

Plagueherald



Convert the Flock



Attack 4

Range 3

Target 3

CURSE

2



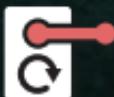
2

2

29

All poisoned allies suffer 2 damage.

For each two allies damaged,
add +1 Attack to all your
attacks this round and gain .



Plagueherald

