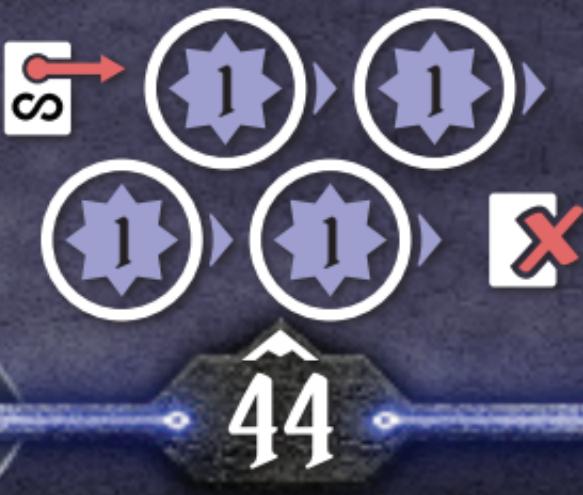


# Black Knives



During your next four Attack actions while INVISIBLE perform an "Attack 2, Range 3" as the final part of the action.



Attack 2  
MUDDLE



# Nightshroud



# Cloak of Shade



Attack ⚡ 1 • •



⚡ 2

⚡ 2

13

Move ⚡ 3



: INVISIBLE

Self



# Nightshroud



# Empowering Void



## Attack 2



Add +2 Attack and double the value of all Move abilities played during the remainder of this turn.



2

V 2

21

## Move V 2



Add +2 Move V and double the value of all Move abilities played during the remainder of this turn.



# Nightshroud



# Doomed Breeze



Attack 1

Range 3

MUDDLE



2

2

15

Move 3

CURSE

Target one adjacent enemy

# Nightshroud



# Enervating Wound



Attack ⚡ 4 •

WOUND 🔥

Heal 💧 4 •

Self



⚡ 2

⚡ 2



Move ⚡ 4

# Nightshroud



# Spirit of the Night



Attack 3



: Kill one normal  
target instead,

2

2

84

Move 6



266

# Nightshroud



# Dancing Shadows



Move  $\blacktriangleleft$  3 •

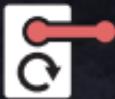
Attack  $\star$  1

$\star$  2

$\blacktriangleleft$  2

09

All attacks targeting you  
gain Disadvantage this round.



# Nightshroud



# Silent Force



Attack 3

Add +2 Attack and gain if you are INVISIBLE

2

2

1

Move 6

Loot 1



# Nightshroud



# Smoke Step



Move 1

Attack 2



: +2 Move , +2 Attack ,

2

2

28

Move 1 • •



# Nightshroud



# Wings of the Night



Attack 1

INVISIBLE

Self

2

2

24

Before your next four Attack actions,  
perform a “Move 2” action.



# Nightshroud



# Concealed Dominance



Attack ⚡ 4



⚡ 2

闫 2

35

Move 闫 4

闫 : Move to any unoccupied hex not through a closed door instead.



# Nightshroud



# Dark Cloud



Attack ⚡ 3  
CURSE ⚡

⚡ 2

⚡ 2

74

MUDDLE ?

Target all adjacent enemies



# Nightshroud



# Prepare for the Kill



Attack 2 • •



2

2

07

Move 2 • •



# Nightshroud



# Soulfire



Attack ⚡ 1

Range ⚡ 3

WOUND 🔥

Add STUN ⚛ and gain ⚡ 1  
if you are INVISIBLE ⚛

⚡ 2

⚡ 2

85

Attack ⚡ 6

CURSE ⚡



# Nightshroud



# Terror Blade



Attack ⚡3

PUSH ➔3 •

⚡2

•2

17

Move •4

All attacks targeting you  
gain Disadvantage this round.



# Nightshroud



# Armor of the Night



Attack ⚡ 4



: Heal 💧 4  
Self



⚡ 2

💧 2

23

Shield 🛡 1

Self



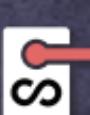
# Nightshroud



# Nightfall

4

At the end of your next three turns  
where (O) is not Strong, generate (O).



\* 2

V 2

73

Move V 3

Attack \* 2



: +1 Attack \*, (O), \*

# Nightshroud



# Grim Sustenance

4

Attack  2

Add +2 Attack  and gain   
if you are INVISIBLE 

INVISIBLE 

Self

 2

 2

29

Loot  1



# Nightshroud



# Claws of the Night



Attack  $\star\star 2$

POISON



+1 Attack  $\star$ , ,



$\star\star 2$

$\forall 2$

$\hat{2}6$

During your next four Move actions while  
INVISIBLE , perform an “Attack  $\star\star 2$ , Target all  
adjecent enemies” as the final part of the action.



# Nightshroud



# Black Arrow



Attack 4

Range 4

MUDDLE

CURSE



2

2

INVISIBLE

Self



Attack 3

Range 3



# Nightshroud



# Unseen Dread



Attack 3 • •



2

2

05

Move 6 •

Jump

# Nightshroud



# Swallowed by Fear



Attack 2 •



: Kill one normal or elite target instead,

2

2

90

Move 3

PUSH 2

Target all adjacent enemies

# Nightshroud



# Eyes of the Night



Gain Advantage on all your attack actions.

You can target INVISIBLE enemies.

2

S



2

2

35

Move 5

MUDGLE

Target all adjacent enemies



# Nightshroud



# Quiet Frenzy



Attack  $\star\star 3$

Add +2 Attack  $\star\star$  and gain  $\diamond\downarrow$   
if you are INVISIBLE  $\diamond$

~~Attack  $\star\star 3$~~  : +3 Attack  $\star\star$ ,  $\diamond\downarrow$

$\star\star 2$

$\blacktriangleleft 2$

19

Attack  $\star\star 3$

Move  $\blacktriangleleft 3$

# Nightshroud



# Gloom Darts



Attack 3

Range 4

POISON

CURSE

: Target 3,

2

2

78

Move 3



# Nightshroud



# Lurking Ruin



Attack 5

Add POISON , MUDDLE , WOUND and gain if you are INVISIBLE

2

2

18

Move 3

INVISIBLE

Self

# Nightshroud



# Angel of Death



Attack 4 •

Target all adjacent enemies



: Kill all normal targets instead, 2



Move 5 •

Jump



: Kill one adjacent normal enemy, 1

# Nightshroud



# Voice of the Night

9

On your next five attacks while INVISIBLE , add STUN  to the attack.



★ 2

▼ 2

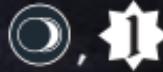
06

Move ▼ 2

Attack ★ 2



INVISIBLE   
Self



# Nightshroud

