



# Final Project

## Fast food restaurant

KAREN SOMMER



# Agenda

01 PROJECT OVERVIEW

02 PATTERNS

03 DEMO



# Project Overview

01

**ABOUT**

Project information

02

**IDEA**

Why this idea?

# Applied patterns

01



## BUILD PATTERN

Separating the construction of meal object

02



## PROTOTYPE PATTERN

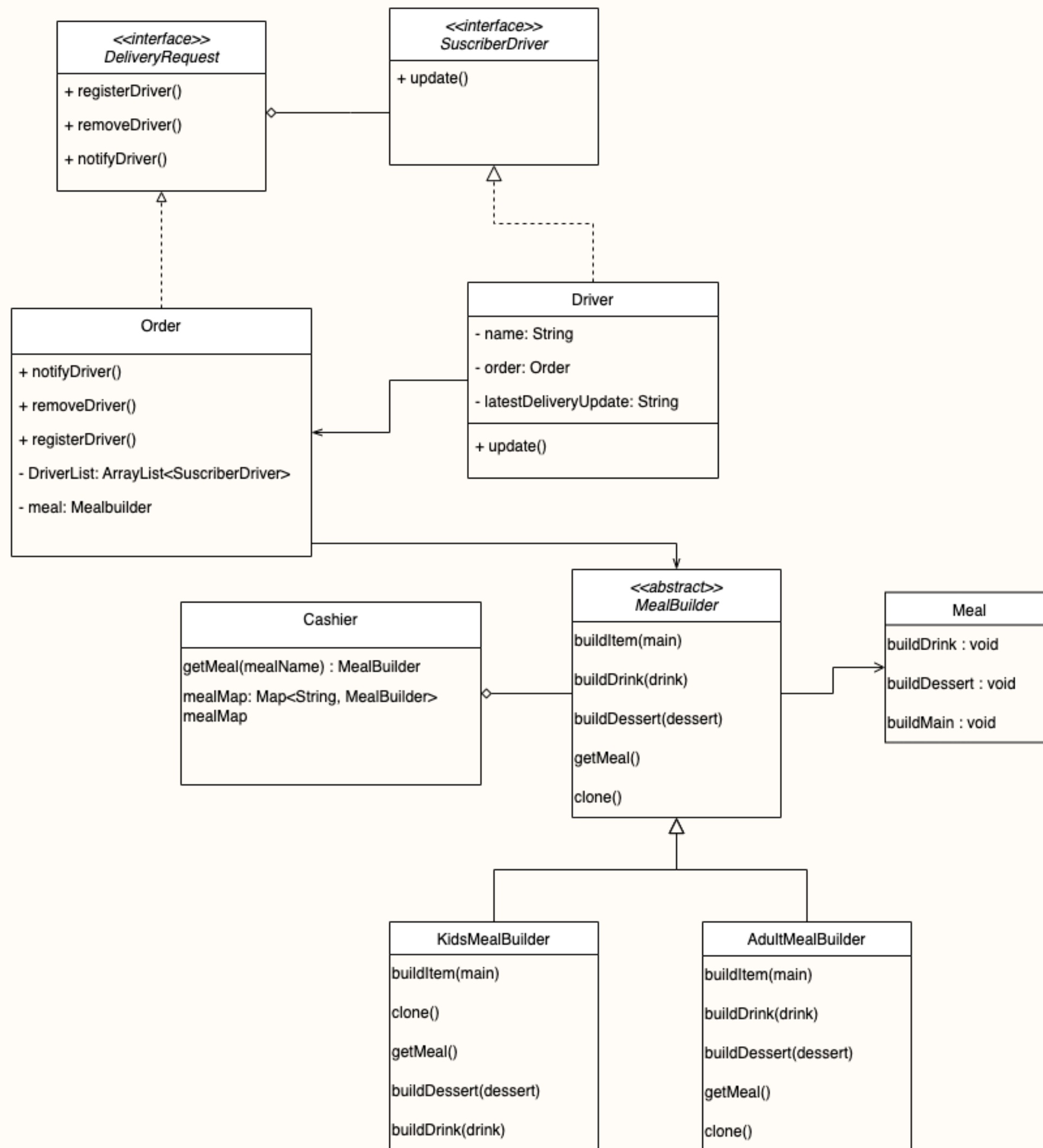
Creating dynamically the concrete meal

03

## OBSERVER PATTERN

sent notification to all Drivers that new order is available.

# UML Diagram





# Learnings

The patterns help me to create a clear and clean solution to my initial problem.

I struggle in mixing the patterns into one single diagram.



Live demo



Thank you

Questions?