

NIUEWJSLKJEM

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package hellotvxlet;

import javax.tv.xlet.*;
import java.awt.*;
import java.awt.event.ActionEvent;
import org.havi.ui.*;
import org.havi.ui.event.HActionListener;

public class HelloTVXlet implements Xlet, HActionListener{

    private XletContext actueleXletContext;
    private HScene scene;
    private HScene confirmation;
    private boolean debug=true;

    HTextButton option1;
    HTextButton option2;
    HTextButton option3;
    HTextButton option4;
    HTextButton blanco;
    HStaticText title;
    HStaticText confirmationtxt;

    public HelloTVXlet() {

    }

    public void initXlet(XletContext context) throws
XletStateChangeException {
        if(debug) System.out.println("Xlet Initialize");
        this.actueleXletContext = context;

        //template aanmaken
        HSceneTemplate sceneTemplate = new HSceneTemplate();

        sceneTemplate.setPreference(HSceneTemplate.SCENE_SCREEN_DIMENSION,
            new HScreenDimension(1.0f, 2.0f),
            HSceneTemplate.REQUIRED);
        /*

        sceneTemplate.setPreference(HSceneTemplate.SCENE_SCREEN_LOCATION,
            new HScreenDimension(0.0f, 0.0f),
            HSceneTemplate.REQUIRED);
        */

        scene=HSceneFactory.getInstance().getDefaultHScene();
    }

    public void startXlet() {
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// ( X, Y, W, H )
//title
title=new HStaticText("Choose your next president", 0, 30,
720, 50);
title.setBackground(Color.LIGHT_GRAY);
title.setBackgroundMode(HVisible.NO_BACKGROUND_FILL);

//buttons + images
option1=new HTextButton("Batman",10,400,160,40);

option2=new HTextButton("A. Lien",180,400,160,40);

option3=new HTextButton("J. Bravo",360,400,160,40);

option4=new HTextButton("S. Verhulst",540,400,160,40);

blanco=new HTextButton("Blanco", 300, 500, 120, 50);
HTextButton[] button =
{option1,option2,option3,option4,blanco};
for (int i = 0; i < button.length; i++) {
    button[i].setBackground(Color.RED);
    button[i].setBackgroundMode(HVisible.BACKGROUND_FILL);
}

option1.setFocusTraversal(option1, blanco, option4,
option2);
option2.setFocusTraversal(option2, blanco, option1,
option3);
option3.setFocusTraversal(option3, blanco, option2,
option4);
option4.setFocusTraversal(option4, blanco, option3,
option1);
blanco.setFocusTraversal(option1, null, null, null);

option1.setActionCommand("1");
option1.addHActionListener(this);
option2.setActionCommand("2");
option2.addHActionListener(this);
option3.setActionCommand("3");
option3.addHActionListener(this);
option4.setActionCommand("4");
option4.addHActionListener(this);
blanco.setActionCommand("blanco");
blanco.addHActionListener(this);

scene.add(title);  scene.add(option1);
scene.add(option2); scene.add(option3);
scene.add(option4); scene.add(blanco);

scene.validate();

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        //confirmation.validate();

        scene.setVisible(true);
        option1.requestFocus();

    }

    public void pauseXlet() {
    }

    public void destroyXlet(boolean unconditional) {
    }

    public void actionPerformed(ActionEvent arg0) {

        System.out.println(arg0.getActionCommand());

        scene.remove(option1); scene.remove(option2);
        scene.remove(option3); scene.remove(option4);
        scene.remove(title);

        confirmationtxt=new HStaticText("You chose me mum", 0, 30,
720, 50);
        confirmationtxt.setBackground(Color.LIGHT_GRAY);

        confirmationtxt.setBackgroundMode(HVisible.NO_BACKGROUND_FILL);
        //blanco.setTextContent("Verify", 1);
        scene.add(confirmationtxt);

        scene.repaint();
        //blanco.requestFocus();

        /* if(arg0.getActionCommand().equals("H")){

        }
        else{

            if(arg0.getActionCommand().equals("3")){
                //just
                HStaticText resultText=new HStaticText("JUIST", 300, 20,
120, 50);

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        resultText.setBackground(Color.GREEN);
        resultText.setBackgroundMode(HVisible.BACKGROUND_FILL);
        scene.add(resultText);
        scene.repaint();
        scene.popToFront(resultText);
    }
    else{
        //fout
        HStaticText resultText=new HStaticText("FOUT", 300, 20,
120, 50);
        resultText.setBackground(Color.RED);
        resultText.setBackgroundMode(HVisible.BACKGROUND_FILL);
        scene.add(resultText);
        scene.repaint();
        scene.popToFront(resultText);
    }

    }    */
}
}
}

```