





















```
#include<iostream.h>
```

```
#include<conio.h>
```

```
void main(){
```

```
float bill_amt = 20.0;
```

```
float charges;
```

```
int units;
```

```
cout<<"Enter Number of units:";
```

```
cin>>units;
```

```
if(units<50)
```

```
charges = units * 2.0;
```

```
else if (units < 150)
```

```
charges = units * 3.0;
```

```
else if (units < 200)
```

```
charges = units * 4.0;
```

```
else if (units < 250)
```

```
charges = units * 5.0;
```

```
else
```

```
charges = units * 6.0;
```

```
bill_amt += charges;
```

```
cout<<"Amount of bill = Rs."<<bill_amt;
```

```
}
```

