

Intro to Machine Learning and A.I.

and Introduction to the ChE 197/297 Course

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Outline

- What is Machine Learning?
 - Why only now?
 - Types of Learning Problems
- Intro to the Course
 - Course Delivery
 - Course Content
 - Course Requirements
 - Software

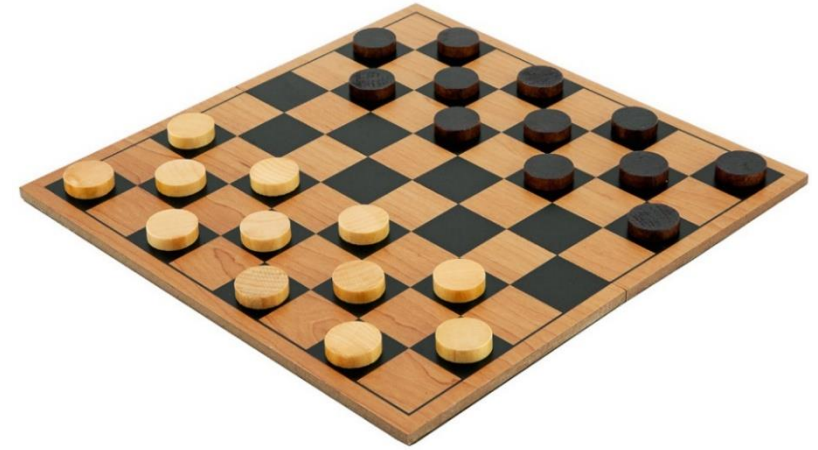
What is Machine Learning?



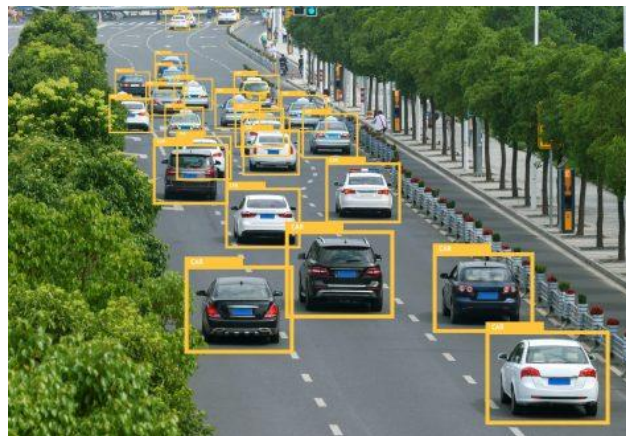
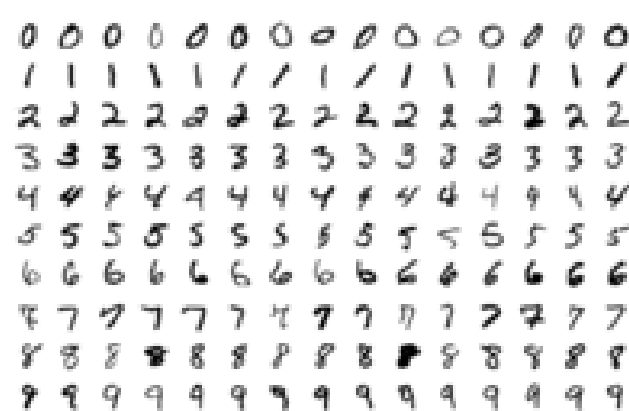
A field of study concerned with giving computers the *ability to learn* without being explicitly programmed.
(Arthur Samuel, 1959)



Arthur Samuel and the IBM 701 Computer

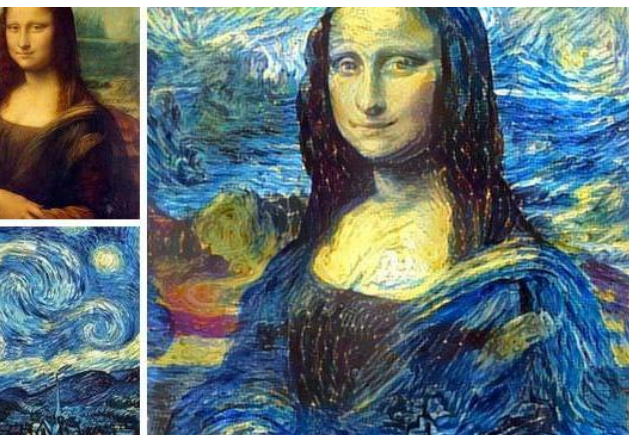


- **Arthur Samuel** was not a very good checkers player.
- But he was able to program a checkers bot that plays *better than a human*.
- The bot learned by playing millions of times against itself.
- In the process, **it learns which moves lead to wins and which moves lead to losses**.



Typical ML Applications

- Filtering emails as spam / not spam
- Handwritten digits recognition
- Speech recognition, Natural Language Processing (NLP)
- Social media (Face recognition, News Feed Ranking, etc.)
- Image / Object Recognition, Image Segmentation
- Recommender systems (movies, products, videos, webpages, bookings)
- Finance (Stock market prediction, customer behaviour, etc.)
- Transportation (Self-driving cars, travel demand modelling)
- Healthcare (Early diagnostics, hospital demand forecasting)
- Bioinformatics (Protein folding and structure prediction, Gene function prediction, Biomedical image analysis)
- Chemometrics (GC-MS data analysis, drug discovery, compound classification, chemical property prediction)



K Explain quantum computing in simple terms

Quantum computing is a type of computing that uses quantum-mechanical phenomena, such as superposition and entanglement, to perform operations on data. Quantum computers are different from classical computers, which use bits to store and process information. Quantum computers use quantum bits, or qubits, which can represent a 0, a 1, or both at the same time.

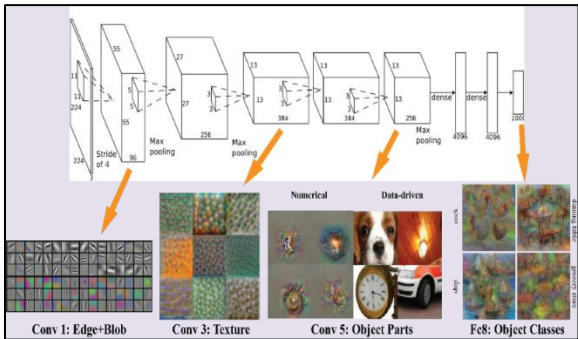
One of the key differences between classical and quantum computers is that classical computers can only be in one state at a time, whereas quantum computers can exist in multiple states simultaneously. This property, known as superposition, allows quantum computers to perform certain types of calculations much faster than classical computers.

Another important difference is that quantum computers can exploit a phenomenon called





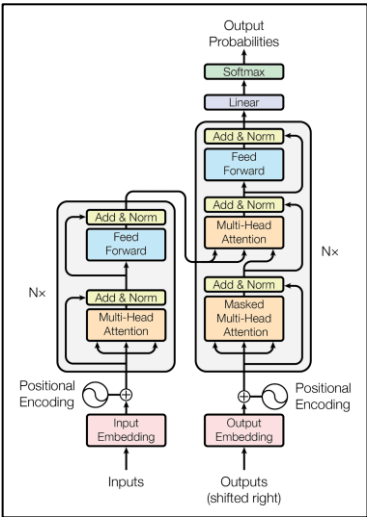
IBM Watson
Jeopardy, 2011



AlexNet
ImageNet Visual Recognition
Challenge, 2012



AlphaGo
Game of Go, 2016



Transformers
2017



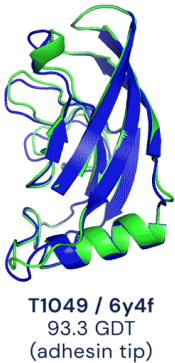
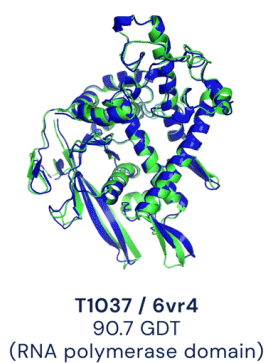
DALL-E
2021, 2022



IBM Deep Blue
Chess, 1997



AlphaStar
StarCraft II, 2019



- Experimental result
- Computational prediction

AlphaFold
Protein Structure Prediction,
2016, 2018

K Explain quantum computing in simple terms

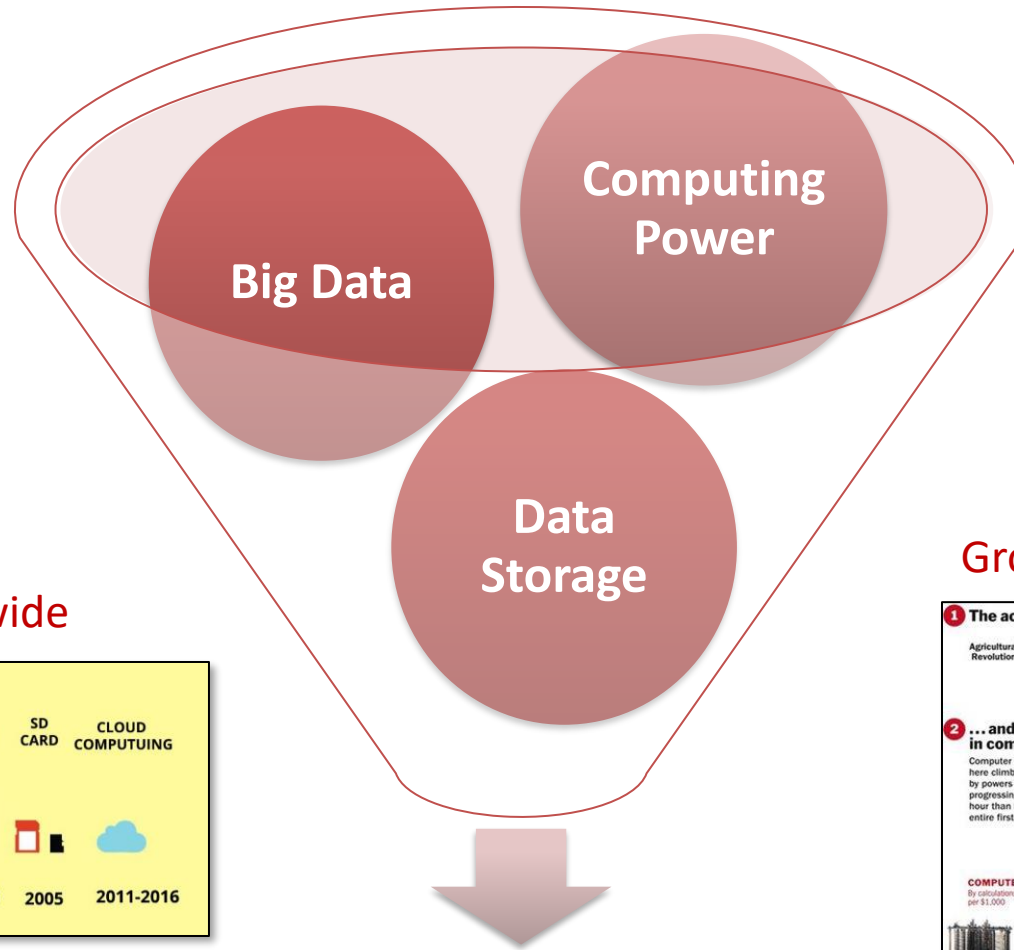
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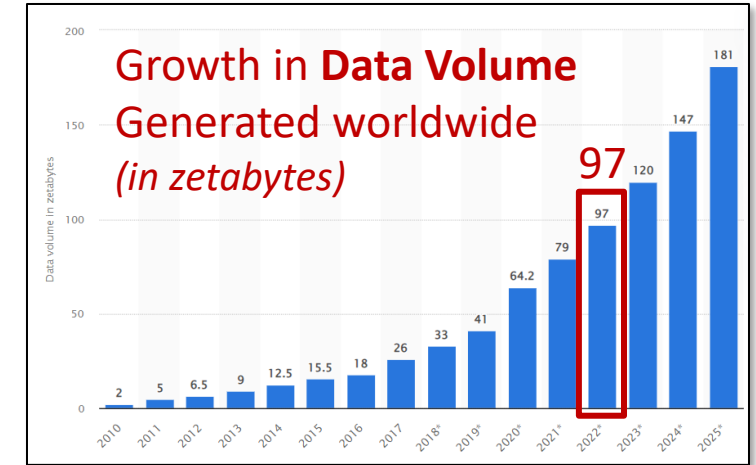
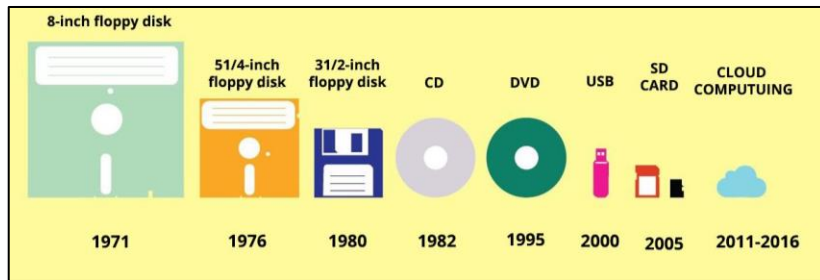
Another important difference is that quantum computers can exploit a phenomenon called entanglement, in which the state of one quantum particle can affect the state of another quantum particle, even if the two particles are separated by a large distance. This allows quantum computers to perform certain types of calculations in parallel, which

ChatGPT
2022

Machine Learning, Data Science, Data Analytics, ...why only now?

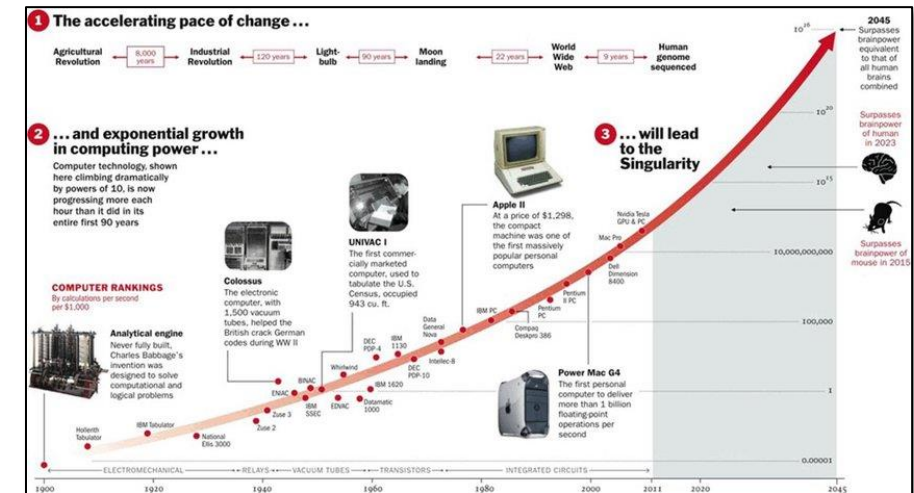


Growth in Data Storage worldwide



2022

Growth in Computing Power worldwide



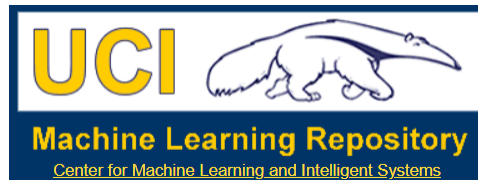
Machine Learning, Data Science, Data Analytics,

...why only now?

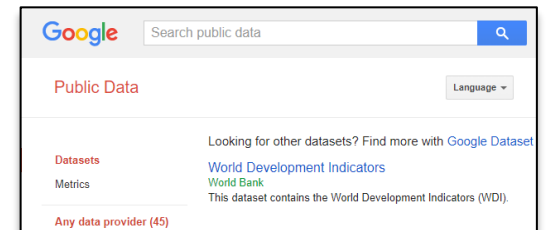
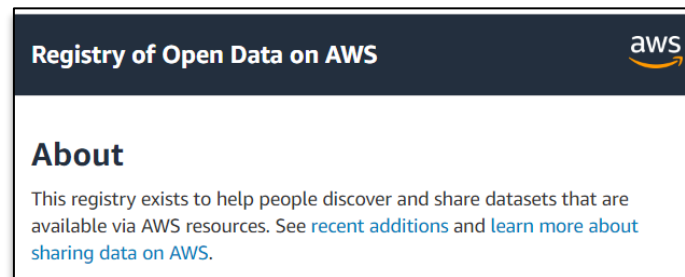
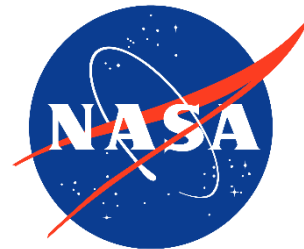
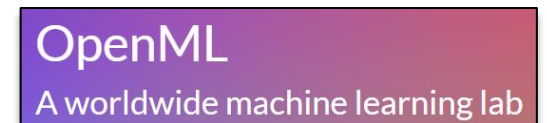
We are currently DROWNING¹ in data!

- There are about 1 trillion web pages.
- 1 hr of video is uploaded to Youtube every second.
- Human genomes have a length of 3.8×10^9 base pairs.
- Walmart handles more than 1 million transactions per hour.
- Etc...

Popular websites where we can get publicly available data:



kaggle



¹ Venkatasubramanian (2009). DROWNING IN DATA: Informatics and Modeling Challenges in a Data-Rich Networked World. *AIChE Journal*.

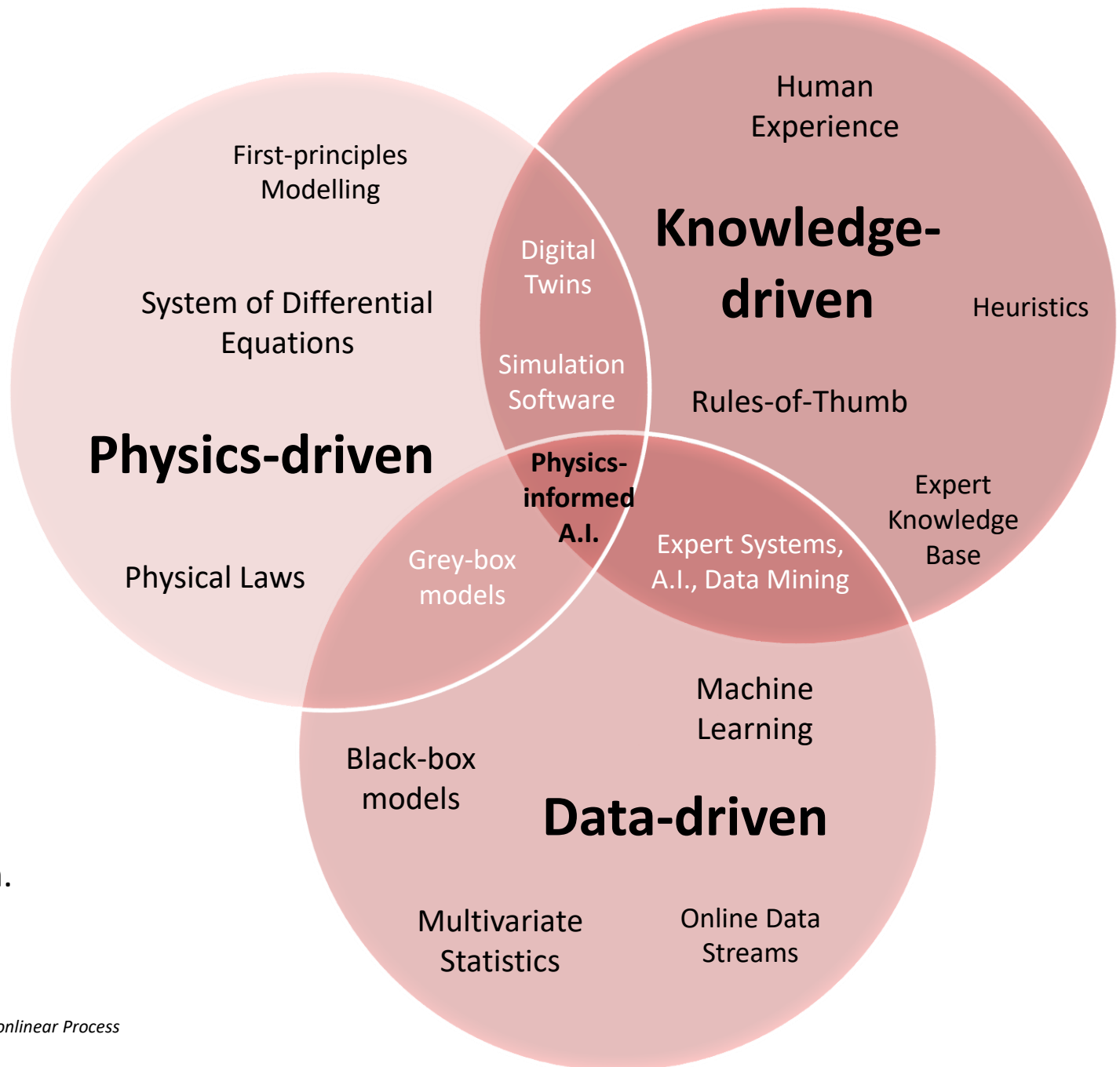
² Murphy (2012). Machine Learning: A Probabilistic Perspective. *MIT Press*.

Why use Machine Learning in your Engineering?

Three approaches to engineering problems:

1. Physics-driven Methods
2. Knowledge-driven Methods
3. Data-driven Methods

Machine learning is a **data-driven approach**.



How to turn data into decisions?

Source: <https://iterationinsights.com/article/where-to-start-with-the-4-types-of-analytics/>

- Applying machine learning to your data is not enough.
- Don't just let your data speak, let it change the way you do things.
The goal is prescriptive analytics!
- Getting through each stage of analytics requires more and more effort, but also **more returns**.



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- What is Machine Learning?
 - Why only now?
 - **Types of Learning Problems**
- Intro to the Course (AI 221)
 - Course Delivery
 - Course Content
 - Course Requirements
 - Software

Types of Learning Problems

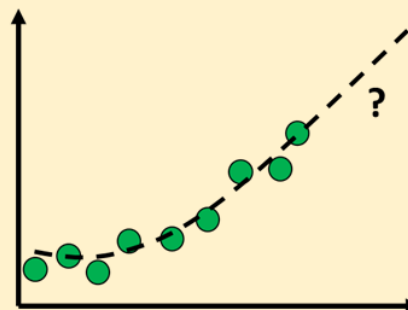
Supervised Learning

Learn a mapping or a function:

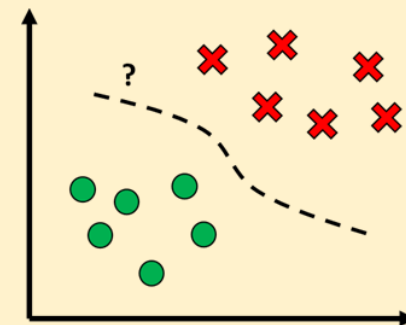
$$y = f(x)$$

from inputs (x) to outputs (y),
given a labelled set of input-output
examples (● or ✕).

Regression



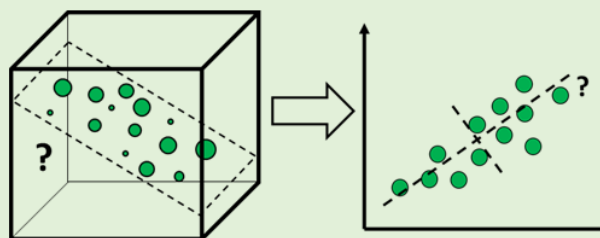
Classification



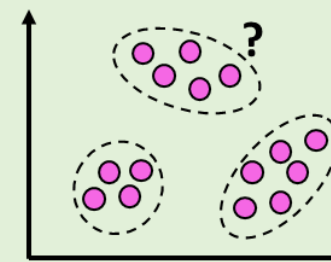
Unsupervised Learning

Discover *patterns or structure*
from a data set (●) without any
label information.

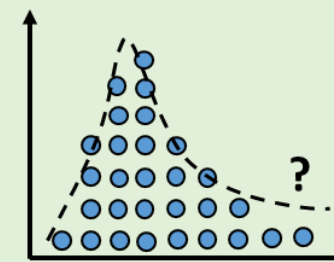
Dimensionality Reduction



Clustering



Density Estimation



Types of Learning Problems

A simple example...

Supervised Learning

These are images
of dogs.



These are
images of cars.



Now, what is this
an image of?



Unsupervised Learning

Here are some images...



Is there an image that does
not belong?

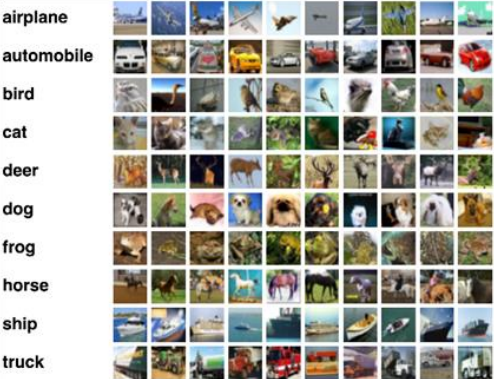
Are there images with similar
patterns?

Types of Learning Problems

Semi-Supervised Learning

Goal: Make a computer learn from both labelled and unlabelled data.

Labelled
Data

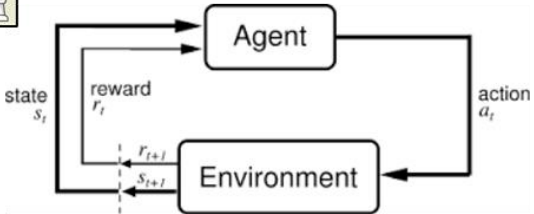
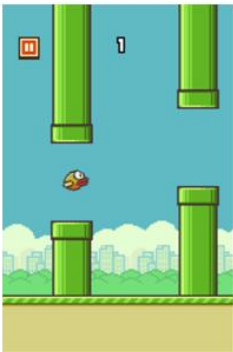


Unlabelled
Data



Reinforcement Learning

Goal: Make a computer learn by letting it interact with the environment.



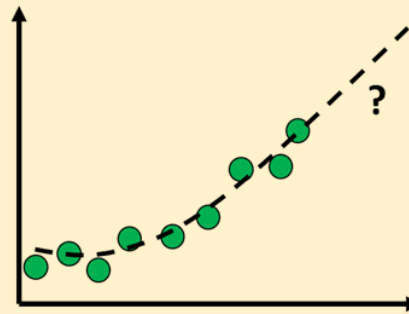
Supervised Learning

Learn a mapping or a function:

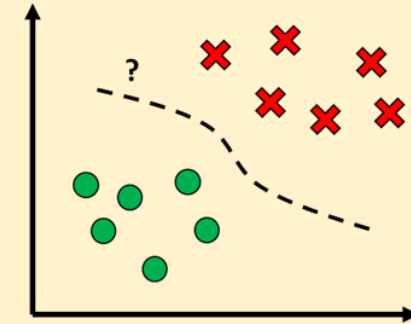
$$y = f(x)$$

from inputs (x) to outputs (y),
given a labelled set of input-output
examples (● or ✕).

Regression



Classification



- **Given:** Training Data $\{x_i, y_i\}_{i=1,2,\dots,N}$

- Target y_i is a **continuous** variable.

- Examples:

- Forecasting future stock price
- Forecasting energy resources
- Prediction of key performance indicators
- Predicting the properties of molecules based on their structure
- Predicting the environmental impact of pollutants

- **Given:** Training Data $\{x_i, y_i\}_{i=1,2,\dots,N}$

- Target y_i is a **categorical** variable.

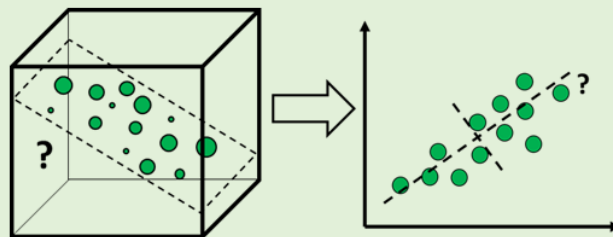
- Examples:

- Classifying objects in images
- Classifying chest X-ray images into COVID positive/negative
- Handwritten digits recognition
- Filter e-mails into spam/not spam
- Classify critical equipment as to healthy or faulty
- Activity recognition from wearable devices

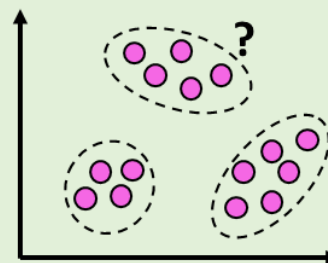
Unsupervised Learning

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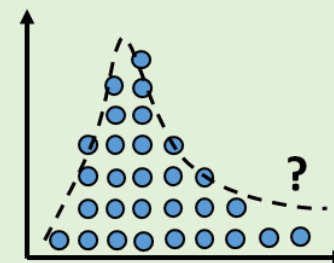
Dimensionality Reduction



Clustering



Density Estimation



Dimensionality Reduction

- **Given:** Data $\{\mathbf{x}_i\}_{i=1,2\dots,N}$
- **Reduce features** but retain the most important information from the original data.
- Examples:
 - Feature Engineering
 - Image compression
 - Filtering noise from signals
 - Source separation in audio
 - Data visualization

Clustering

- **Given:** Data $\{\mathbf{x}_i\}_{i=1,2\dots,N}$
- **Group** similar data points together.
- Examples:
 - Customer segmentation
 - Recommendation systems
 - Identifying fake news
 - Clustering documents, tweets, posts

Density Estimation

- **Given:** Data $\{\mathbf{x}_i\}_{i=1,2\dots,N}$
- **Estimate** the distribution of the data.
- Examples:
 - Anomaly Detection
 - Novelty Detection
 - Generative Models
 - Finding distribution modes
 - Spatio-temporal analytics

Can you identify the type of learning problem?

Regression, Classification, Dimensionality Reduction, Clustering, Density Estimation

Example 1

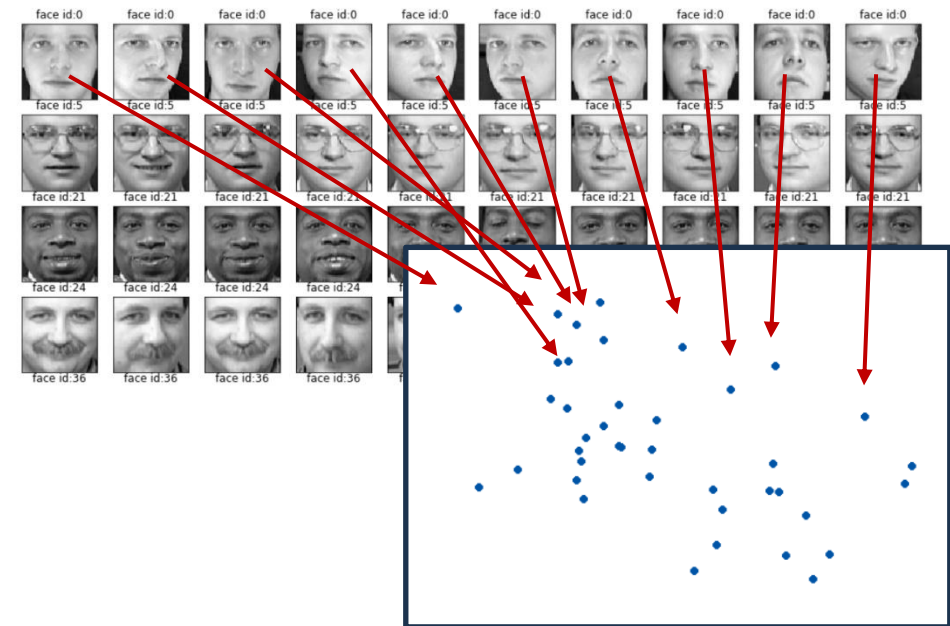
Given the weight of the car, its model year, and horsepower, predict its mileage in miles per gallon (mpg).

car_weight	model_year	horsepower	mileage
1522 kg	2020	150	18 mpg
1930 kg	2017	185	16 mpg
1321 kg	2018	200	21 mpg
2128 kg	2019	168	?
2498 kg	2018	170	15 mpg
1882 kg	2021	155	17 mpg
1956 kg	2019	190	?
1672 kg	2017	182	18 mpg

Answer: Regression

Example 2

Given images of faces with varying poses and expressions, *map* each image onto a 2D point so that similar-looking images are closer together on the map.



Answer: Dimensionality Reduction

Can you identify the type of learning problem?

Regression, Classification, Dimensionality Reduction, Clustering, Density Estimation

Example 3

Given a tweet, predict whether the sentiment is positive, negative, or neutral.

Tweet	Sentiment
<i>I'm in pain...</i>	Negative
<i>Manifesting a promotion this year!</i>	Positive
<i>It's 2AM. Who's awake?</i>	Neutral
<i>Heavy traffic at EDSA</i>	Negative
<i>Family dinner... So full!</i>	Positive
<i>Spoiler alert: RIP Tony Stark</i>	?
<i>Tesla sucks!</i>	?
<i>It's a boy!</i>	Positive

Answer: Classification

Example 4

Given student grades in 5 subjects: Math, Chemistry, Physics, English, and Reading, group the students with similar competencies.

Student	Math	Chemistry	Physics	English	Reading
1	81	85	88	94	92
2	95	80	94	93	85
3	92	94	89	81	80
4	94	83	90	91	84
5	88	84	90	97	95
6	90	93	88	85	82
7	92	94	91	87	81
8	87	82	85	93	94

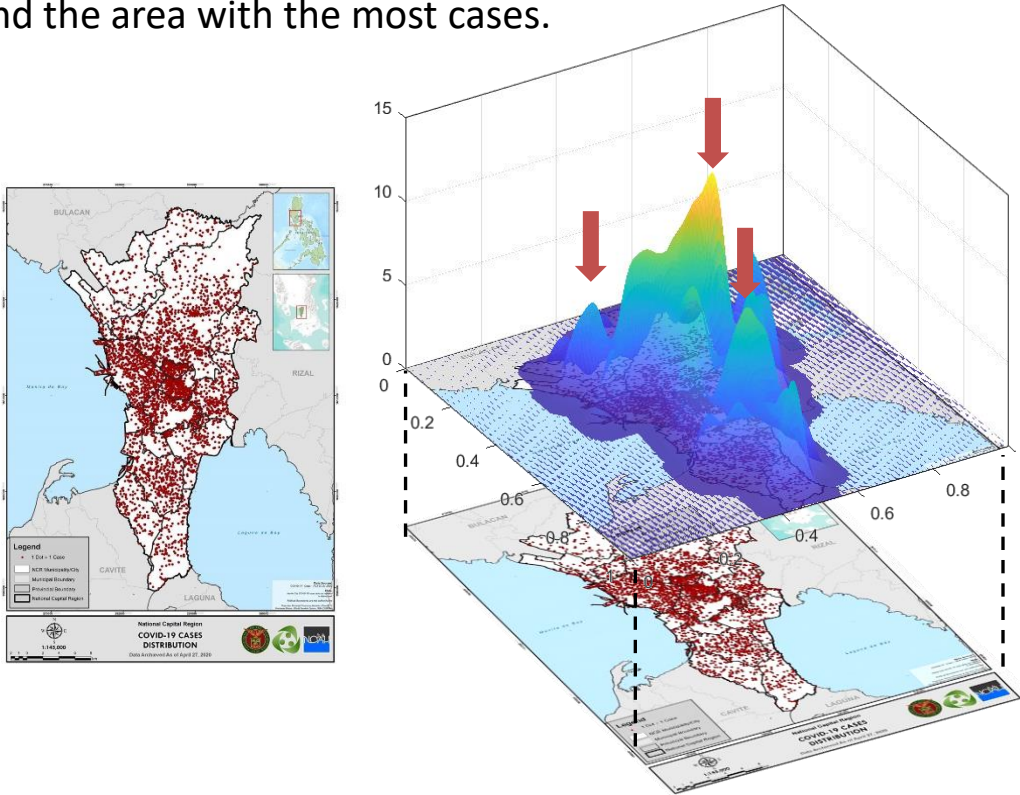
Answer: Clustering

Can you identify the type of learning problem?

Regression, Classification, Dimensionality Reduction, Clustering, Density Estimation

Example 5

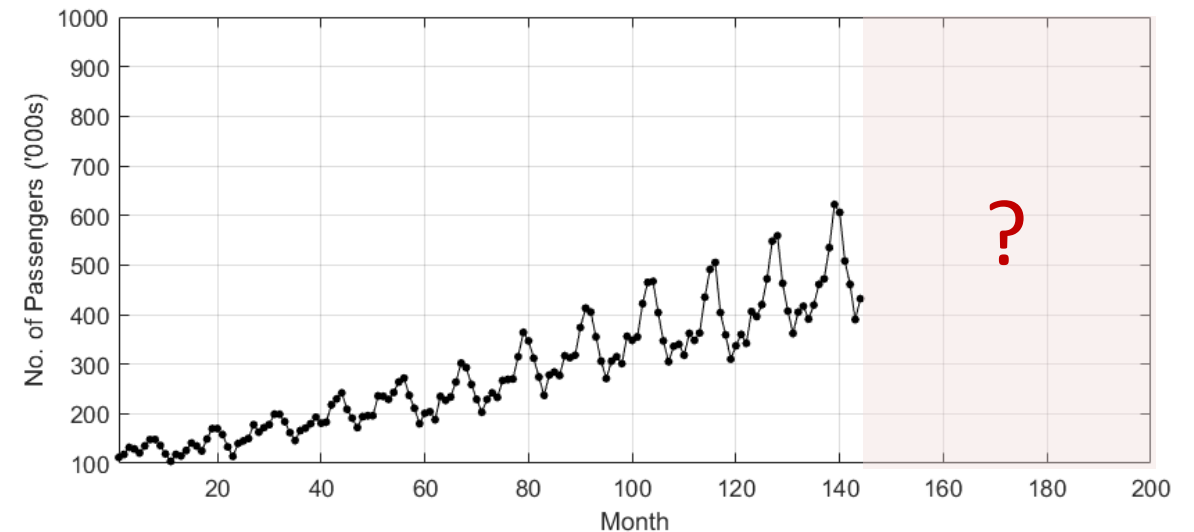
Given the spatial occurrence of Covid cases in Metro Manila, find the area with the most cases.



Answer: Density Estimation

Example 6

Given the number of airline passengers in the previous months, predict the number of passengers for the next few months.



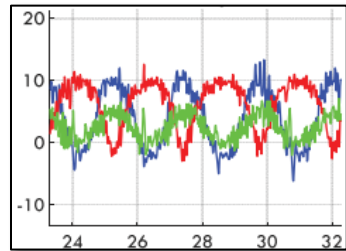
Answer: Regression

Can you identify the type of learning problem?

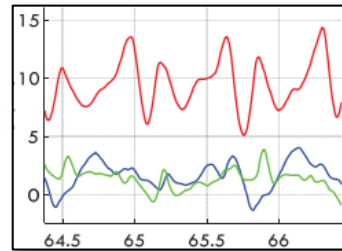
Regression, Classification, Dimensionality Reduction, Clustering, Density Estimation

Example 7

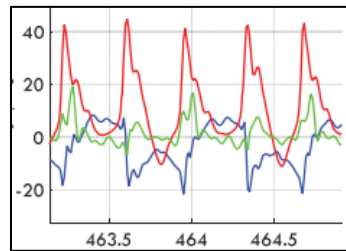
Given smartphone *accelerometer data* from a human doing exercise, predict the kind of exercise being done.



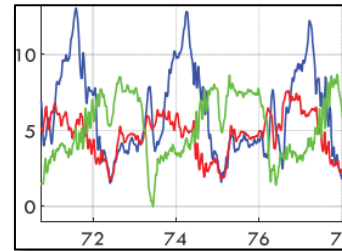
Push-up



Walking



Running



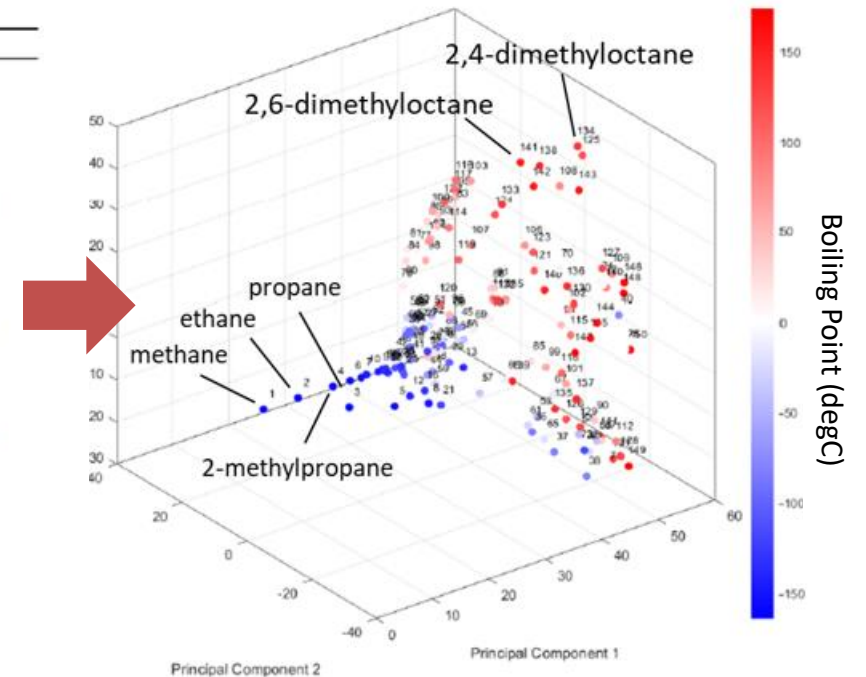
Squats

Answer: Classification

Example 8

Given the structural properties of alkane molecules, *map* them onto 3D space based on their similarities, then *predict* their boiling points.

No.	BP	Alkane
1	-164	methane
2	-88.6	ethane
3	-42.1	propane
4	-11.7	2-methylpropane
5	-0.5	butane
6	9.5	2,2-dimethylpropane
7	27.8	2-methylbutane
8	36.1	pentane
9	49.7	2,2-dimethylbutane
10	58	2,3-dimethylbutane
11	60.3	2-methylpentane
12	63.3	3-methylpentane
13	69	hexane
14	80.9	2,2,3-trimethylbutane
15	79.2	2,2-dimethylpentane
16	86.1	3,3-dimethylpentane
17	89.8	2,3-dimethylpentane
18	80.5	2,4-dimethylpentane
19	90	2-methylhexane
20	92	3-methylhexane
21	92.4	2-ethylpentane

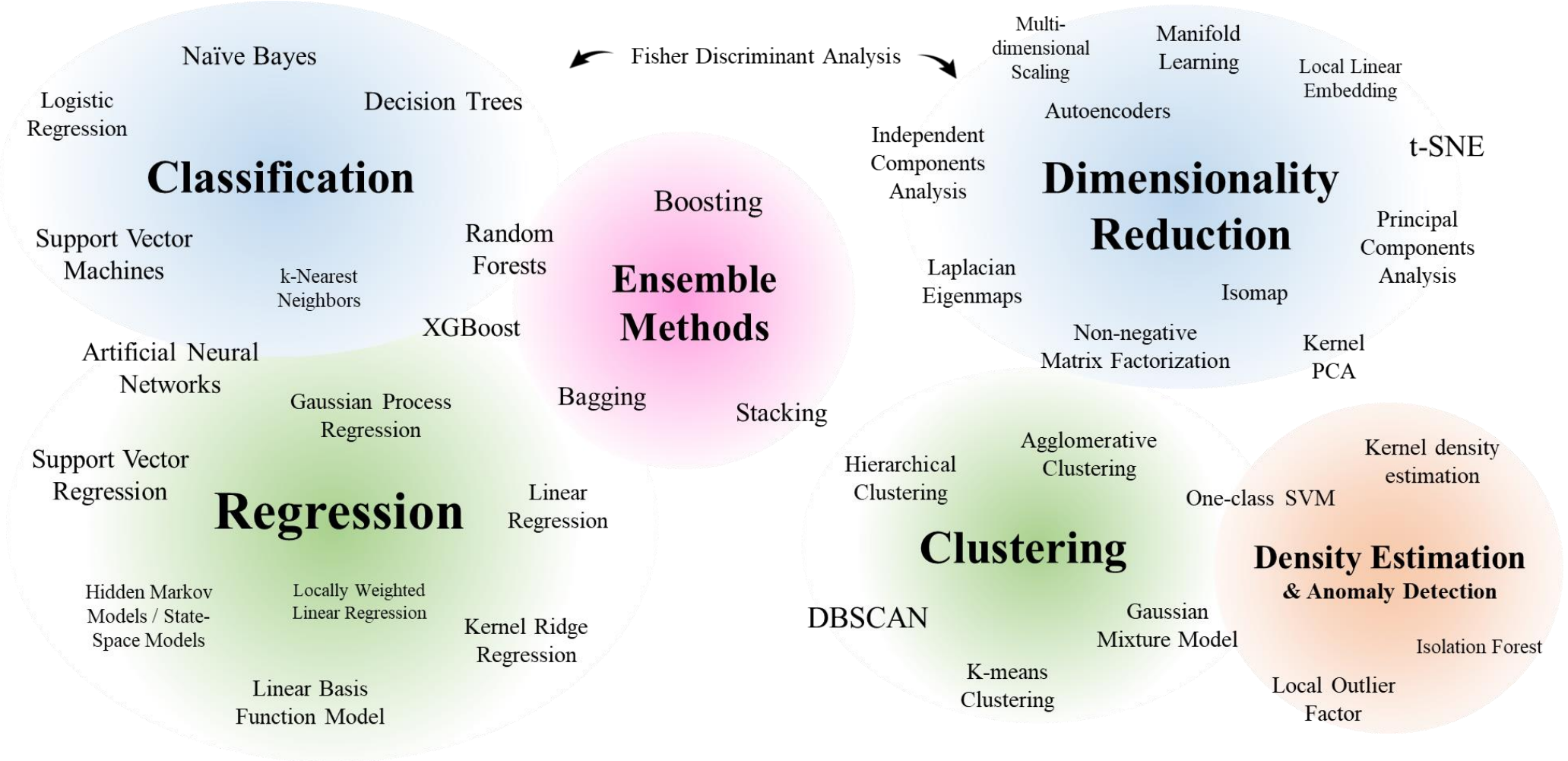


Answer: Dimensionality Reduction + Regression

Machine Learning Methods

Supervised Learning

Unsupervised Learning



Reference: Pilario et al. (2020), A Review of Kernel Methods for Feature Extraction in Nonlinear Process Monitoring. MDPI: Processes, <https://doi.org/10.3390/pr8010024>

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 - Course Delivery
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Introduction to the Course

COURSE NUMBER:	ChE 197/297
COURSE TITLE:	Introduction to AI/ML for Chemical Engineers
COURSE DESCRIPTION:	Mathematical details, code implementations, and chemical engineering applications of basic machine learning and artificial intelligence methods.
COURSE CREDIT:	3 units
	3.0 hours/week

COURSE LMS*: **UVLE Course Page: Intro to AI/ML for ChemE**

COURSE OUTCOMES:

After completing this course, the students should be able to:

1. Identify problem types in chemical engineering solvable using machine learning and artificial intelligence techniques.
2. Solve predictive problems in chemical engineering using machine learning.
3. Analyze chemical engineering data sets in both unsupervised and supervised learning settings.
4. **[ChE 297]** Assess the effectiveness of current research works that apply machine learning in chemical engineering problems.

*LMS = Learning Management System

Course Delivery

- **Meeting:** Every Tuesday, face-to-face, Room A301, Chemical Engineering Building.

Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
			1-2:30 PM		1-2:30PM	

- **Course Requirements:**

Requirement	ChE 197	ChE 297	Mode
<ul style="list-style-type: none">• Final Project<ul style="list-style-type: none">• Oral Presentation (40%)• Written Report (60%)	50%	40%	Group (197) Indiv. (297)
<ul style="list-style-type: none">• Machine Problems	50%	40%	Indiv., Async.
<ul style="list-style-type: none">• Journal Critique		20%	Indiv. Async.

- **Grading System:**

[92,100]	[88,92)	[84,88)	[80,84)	[76,80)	[72,76)	[68,72)	[64,68)	[60,64)	[0,60)
1.00	1.25	1.50	1.75	2.00	2.25	2.50	2.75	3.00	5.00

Course Content

Feb 7	Week 1.	Introduction to Machine Learning	Apr 10	Week 10.	Dimensionality Reduction
Feb 14	Week 2.	Linear Regression and Logistic Regression	Apr 17	Week 11.	Clustering
Feb 21	Week 3.	Kernel Methods	Apr 24	Week 12.	Density Estimation and Anomaly Detection
Feb 28	Week 4.	Neural Networks	May 3	Week 13.	Hyper-parameter Tuning and Explainable AI
Mar 6	Week 5.	Trees and Ensemble Learning	May 6	Week 14.	MACHINE PROBLEM 2
Mar 13	Week 6.	Time Series Models	May 15	Week 15.	Free Week
Mar 18	Week 7.	MACHINE PROBLEM 1	May 22, 24	Week 16.	<i>Final Project Presentation</i>
----- Reading Break + Lenten Break -----					
	(Week 8)	(Week 9)			

Course Requirements

Final Project (50%, 40%)

- A team should have **at most 3 members** only (197).
- For ChE 297, this should be done **individually**.
- Aims:
 - Find a **problem + data set** that requires an ML solution.
 - Solve the problem using the **ML methods** discussed in class.
 - **Present** your results to the class.
- **NO** two teams should have the same problem.
- Grading and deadlines:
 - Oral Presentation (40%) – **May 22 & 24, 2024**
 - Written Report (60%) – **May 31, 2024**

Machine Problems (50%, 40%)

- Mode: **Individual, take-home**
- To be treated as a Long Exam.
- Submission deadline is **1 week** after release.

Journal Critique (0%, 20%)

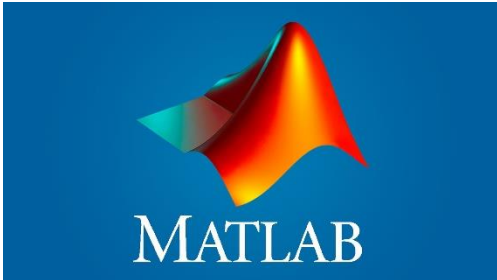
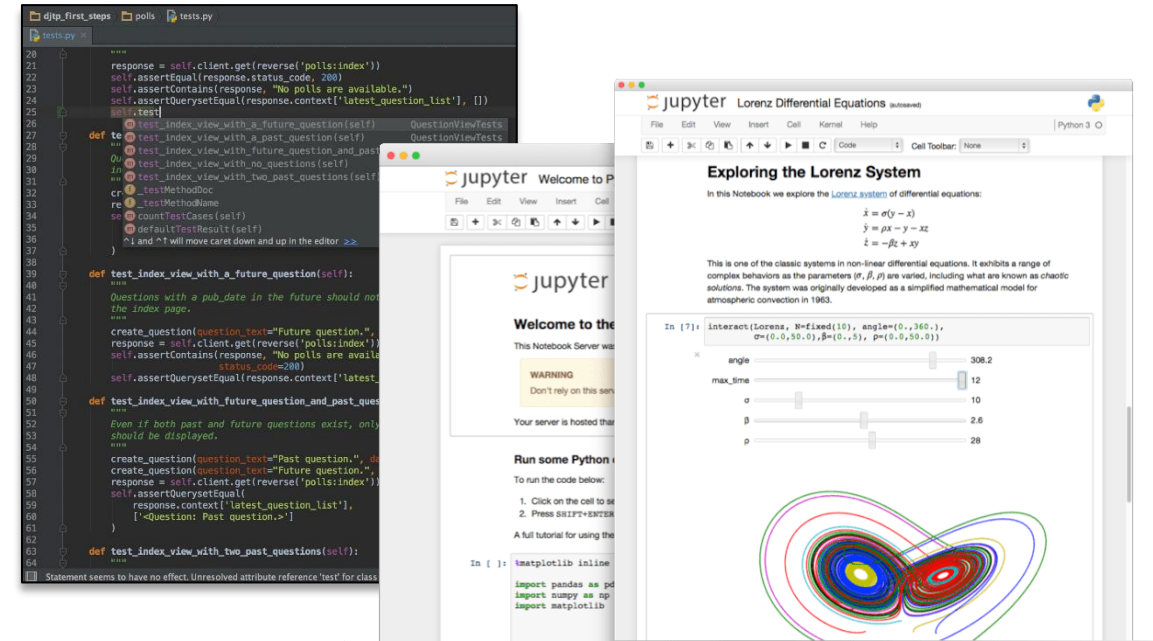
- Mode: **Individual, take-home**
- Find a paper from a reputable journal.
 - Should at least have an impact factor.
 - Should be published in the **last 5 years**.
 - Review papers are NOT allowed.
- **Send me** the paper for approval first, then I will send guide questions for you to answer.
- Deadline for Paper approval: **May 31, 2024**
- Deadline for Critique submission: **Jun 14, 2024**

Required Software

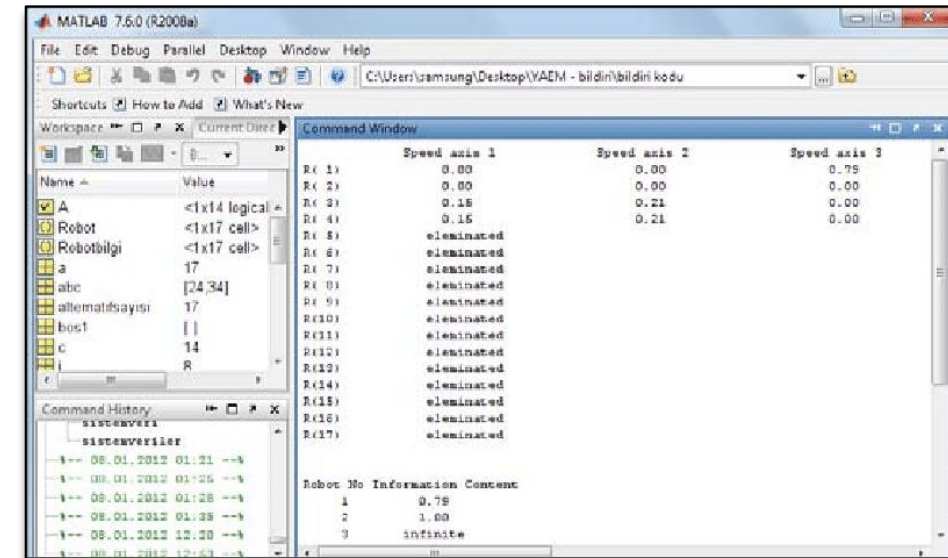


or

- Anaconda >> Spyder
- Anaconda >> JupyterLab
- Google Colab
- Jupyter Notebook
- PyCharm
- JupyterLite
- Microsoft Excel (**New**)

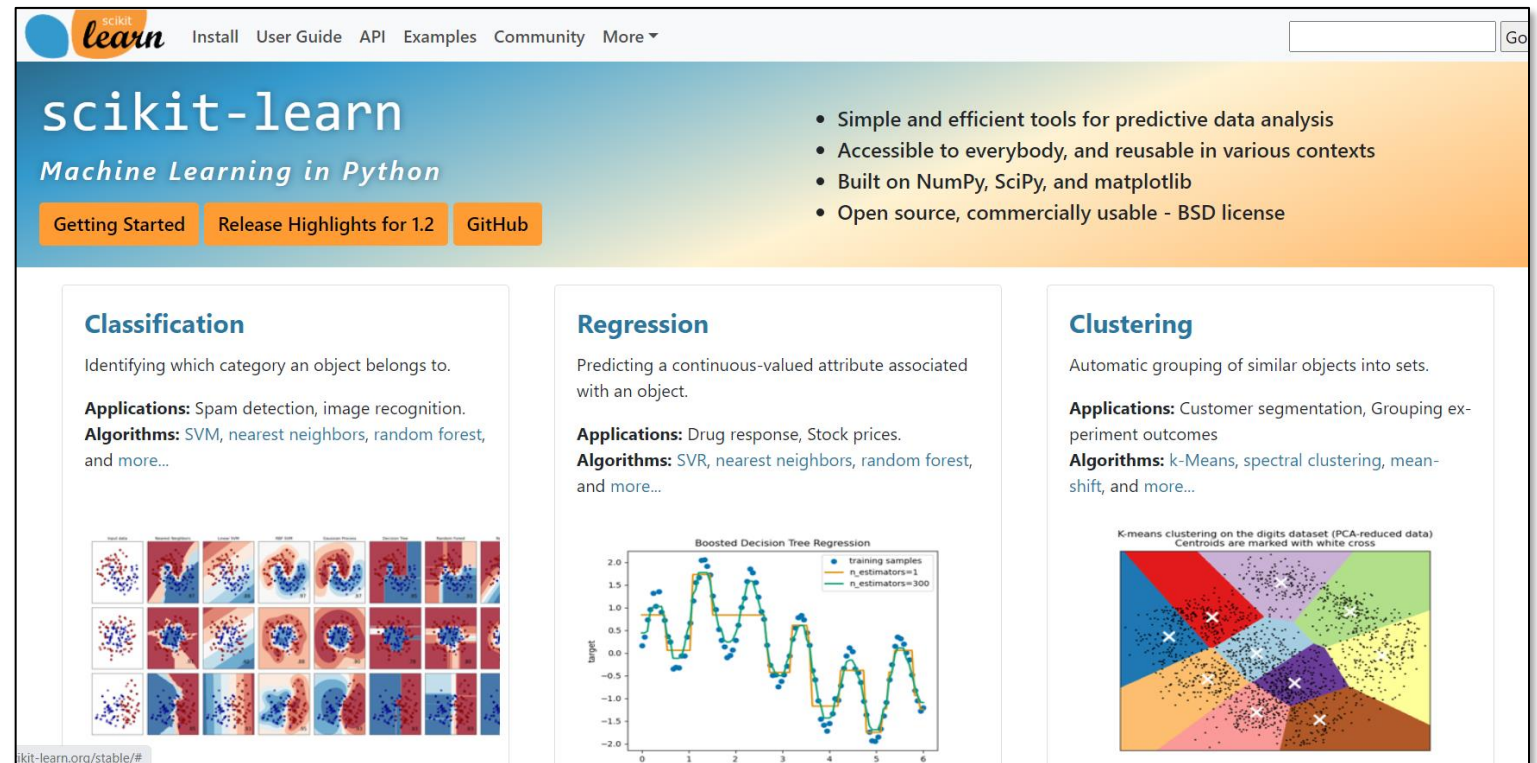


- You can download MATLAB by logging in to www.mathworks.com
 - Use your UP credentials!
- You can also use MATLAB online.



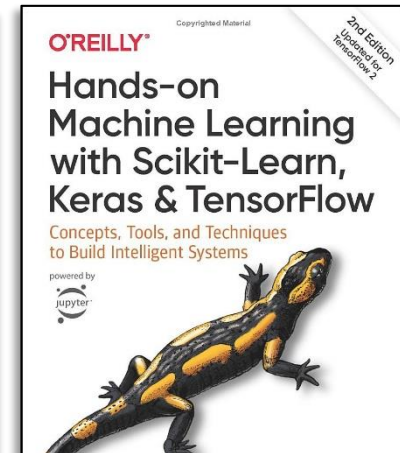
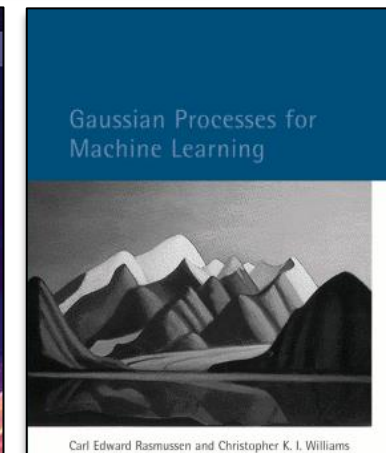
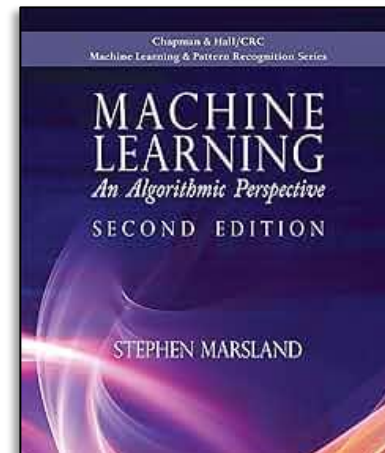
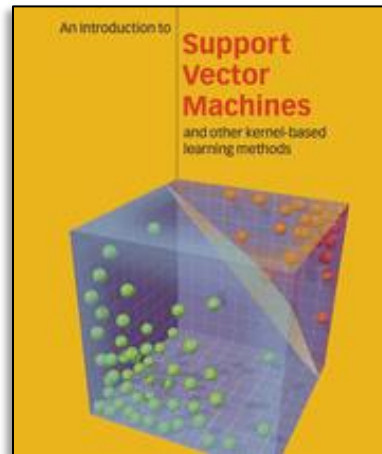
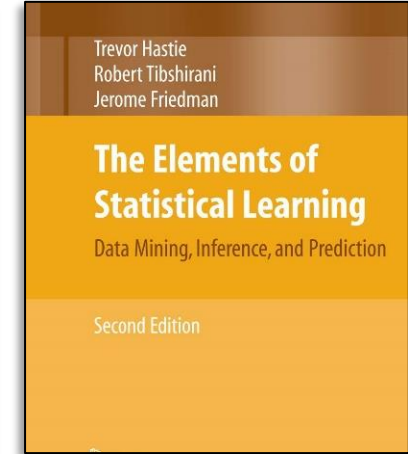
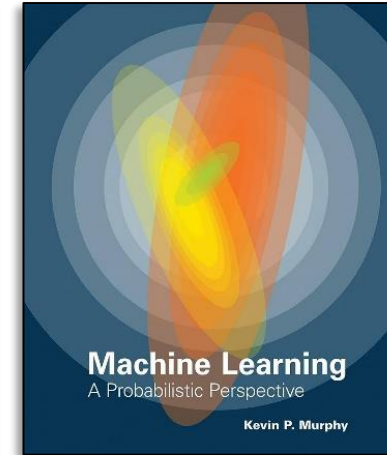
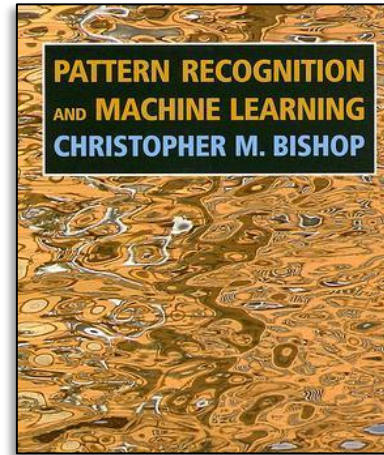
Required Software

- Python 3
 - <https://www.python.org>
- Numpy
 - <http://www.numpy.org/>
- Scikit-Learn
 - <https://scikit-learn.org/>
- Jupyter Lab
 - <https://jupyter.org/try-jupyter/lab/>
 - <https://nbviewer.org/>
- MS Excel

A screenshot of the Scikit-Learn website. The header features the "scikit-learn" logo and navigation links: "Install", "User Guide", "API", "Examples", "Community", and "More". Below the header, the text "Machine Learning in Python" is displayed. To the right, a list of features is shown: "Simple and efficient tools for predictive data analysis", "Accessible to everybody, and reusable in various contexts", "Built on NumPy, SciPy, and matplotlib", and "Open source, commercially usable - BSD license". The main content area is divided into three columns: "Classification" (describing identifying categories with applications like spam detection and algorithms like SVM), "Regression" (describing predicting continuous values with applications like drug response and algorithms like SVR), and "Clustering" (describing automatic grouping with applications like customer segmentation and algorithms like k-Means). Each column includes a representative figure: a grid of handwritten digit images for classification, a line plot for regression, and a scatter plot with centroids for clustering.

References

- Bishop (2006). *Pattern Recognition and Machine Learning*. Springer.
- Murphy, Kevin (2012). *Machine Learning: A Probabilistic Perspective*. MIT Press.
- Hastie et al. (2008). *The Elements of Statistical Learning*. 2nd Ed. Springer.
- Cristianini & Shawe-Taylor (2000). *An Introduction to Support Vector Machines and other kernel-based learning methods*. Cambridge University Press.
- Marsland, Stephen (2014). *Machine Learning: An Algorithmic Perspective*. Chapman and Hall. 2nd Ed.
- Rasmussen and Williams (2006). *Gaussian Processes for Machine Learning*. MIT Press.
<https://gaussianprocess.org/gpml/>
- Geron, Aurelien (2019). *Hands-on Machine Learning with Scikit-Learn, Keras & TensorFlow*. O'Reilly Media.
- Journals and Conference Proceedings
- Python API, Sci-kit learn API: <https://scikit-learn.org/stable/modules/classes.html>
- Online Courses, Youtube Videos, etc.



Outline

- What is Machine Learning?
 - Why only now?
 - Types of Learning Problems
- Intro to the Course
 - Course Delivery
 - Course Content
 - Course Requirements
 - Software