

YOUR GUIDE TO THE PYTHON `print()` FUNCTION

What you will learn:

1. Basic usage and string literals
2. String Formatting
3. “sep”, “end” and “flush”
4. Printing to files/streams
5. Custom data types
6. Python 2 “print” vs Python 3 “print()”
7. Pretty print
8. ANSI Escape Sequences
9. Simple Animation
10. Mocking `print()` in unit tests
11. Debugging
12. Related information

PYTHON 2 vs 3



Warning: `print()` has changed between Python 2 and 3.
This course covers the differences but otherwise
the examples use Python 3 syntax

BASIC USAGE



```
>>> print()
```

```
>>> print("Hello world!")
```

```
Hello world!
```

```
>>> print("What is the answer?", 42)
```

```
What is the answer? 42
```

STRINGS

- Strings store text in your code
- There are three ways of declaring a string:

```
"Between double quotes"
```

```
'Between single quotes'
```

```
"""Using triple-quotes for  
strings with multiple  
lines"""
```

- Python style guide says to be consistent
- Triple-quotes are often used for documentation strings

STRINGS

- Supporting two kinds of quotes makes putting a quote in a string easier

```
"This sentence doesn't have a contraction"
```

```
'My favourite quote is: "Tis but a scratch" – Black Knight'
```

```
'<div class="md-col">'
```

QUOTES



```
>>> "Using double quotes"
'Using double quotes'
>>> 'Using single quotes'
'Using single quotes'
>>> """Using triple
... quotes for multiple
... lines"""
'Using triple\nquotes for multiple\nlines'
```

NEW LINE CHARACTER

```
>>> """Using triple
... quotes for multiple
... lines"""
'Using triple\nquotes for multiple\nlines'
```

- “\n” denotes moving to the next line
- Different operating systems deal with this differently, but Python takes care of that for you
- By default, `print()` automatically adds a “\n” to the end of each string before printing it

OTHER “\” CHARACTERS

<code>\n</code>	Newline
<code>\t</code>	Tab
<code>\a</code>	ASCII Bell
<code>\ooo</code>	Character with octal value “ooo”
<code>\xhh</code>	Character with hex value “hh”

<code>\\</code>	Backslash
<code>\"</code>	Double quote
<code>\'</code>	Single quote
<code>\b</code>	Backspace
<code>\r</code>	Carriage return

ESCAPE SEQUENCES



```
>>> print("First line \nSecond line \n\tThird line with tab")
First line
Second line
    Third line with tab
>>> print("Bong \a")
Bong
>>> print("Octal 275 is a half: \275")
Octal 275 is a half: ½
>>> print("Hex 0xBD ix Octal 275: \xBD")
Hex 0xBD ix Octal 275: ½
>>> print("Embedding quotes in quotes \" or \' ")
Embedding quotes in quotes " or '
>>> print("What if we want a backslash? \\ ")
What if we want a backslash? \
>>> print("Carriage return means go back \r to the start of the line")
to the start of the lineback
```

PATHS AND REGEXES

- Backslash means escape, so text with backslashes in it can be painful
 - Windows paths: `C:\Windows\System32`
 - Regular Expressions: `^\d+(\.\d+)?`

```
"C:\\Windows\\System32"  
"^\d+(\\.\\d+)?"
```

- Pre-fix your string with "r" to make it "raw" -- escape free

```
r"C:\Windows\System32"  
r"^\d+(\\.\\d+)?"
```

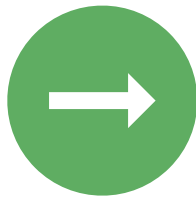
MULTIPLICATION



```
>>> print(70*'=' )
```

```
=====
```

NEXT UP...



Different ways to format strings

TABLE OF CONTENTS

1. Basic usage and string literals

▶ **2. String Formatting**

3. “sep”, “end” and “flush”

4. Printing to files/streams

5. Custom data types

6. Python 2 “print” vs Python 3
“print()”

7. Pretty print

8. ANSI Escape Sequences

9. Simple Animation

10. Mocking print() in unit tests

11. Debugging

12. Related information

FORMATTING STRINGS

- Two strings can be concatenated together using “+”

```
“Hello “ + “World!”
```

- There are three ways of formatting strings in Python

```
'Hello %s' % name      # C-style
```

```
'My name is {1}, {0} {1}'.format('James', 'Bond') # added in Python 3.0
```

```
f'I am {age} years old' # f-string added in Python 3.6
```

STRING FORMATTING

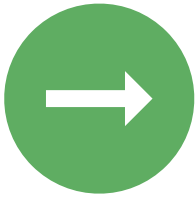


```
>>> first = 'James'
>>> last = 'Bond'
>>> age = 90
>>> message = 'No, Mr. %s, I expect you to die' % last
>>> print(message)
No, Mr. Bond, I expect you to die
>>> print('The names is %s, %s %s' % (last, first, last))
The names is Bond, James Bond
>>> print('Sean Connery is now %d years old' % age)
Sean Connery is now 90 years old
>>> print('pi: %f \nshort pi %0.2f' % (math.pi, math.pi))
pi: 3.141593
short pi 3.14
>>> message = f'No, Mr. {last}, I expect you to die'
>>> print(message)
No, Mr. Bond, I expect you to die
>>> print(f'The name is {last}, {first} {last}')
The name is Bond, James Bond
>>> print(f'Sean's age times pi is {age*math.pi}")
Sean's age times pi is 282.743388230814
>>> print(f'Sean's age times pi is {age*math.pi:.2f}")
Sean's age times pi is 282.74
```

MORE INFO

- Full lessons are available on string formatting on RealPython:
- Text article:
<https://realpython.com/python-f-strings/>
- Video tutorial:
<https://realpython.com/courses/python-3-f-strings-improved-string-formatting-syntax/>

NEXT UP...



The “sep”, “end” and “flush” arguments to `print()` and how they control the appearance of your output

TABLE OF CONTENTS

1. Basic usage and string literals
2. String Formatting
- ▶ **3. “sep”, “end” and “flush”**
4. Printing to files/streams
5. Custom data types
6. Python 2 “print” vs Python 3 “print()”
7. Pretty print
8. ANSI Escape Sequences

9. Simple Animation
10. Mocking print() in unit tests
11. Debugging
12. Related information

sep



```
>>> print('There are', 6, 'members of Monty Python')
There are 6 members of Monty Python
>>> message = 'There are' + 6 + 'members of Monty Python'
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
TypeError: can only concatenate str (not "int") to str
>>> message = 'There are' + str(6) + 'members of Monty Python'
>>> print(message)
There are6members of Monty Python
>>> print('There are', 6, 'members of Monty Python', sep='😄')
There are😄6😄members of Monty Python
>>> print('There are', 6, 'members of Monty Python', sep=' ')
There are 6 members of Monty Python
>>> print('There are', 6, 'members of Monty Python', sep=None)
There are 6 members of Monty Python
>>> print('There are', 6, 'members of Monty Python', sep='')
There are6members of Monty Python
>>> print('There are', 6, 'members of Monty Python', sep='\n')
There are
6
members of Monty Python
>>> data = [
...     ['year', 'last', 'first'],
...     [1943, 'Idle', 'Eric'],
...     [1939, 'Cleese', 'John']
... ]
>>> for row in data:
...     print(*row, sep=',')
...
year,last,first
1943,Idle,Eric
1939,Cleese,John
```

NAMED ARGUMENTS

- Python allows multiple unnamed arguments

```
print(*objects, sep=' ', end='\n', file=sys.stdout, flush=False)
```

- The “***objects**” argument is accessible as a list inside of the function
- As there are an unknown number of items passed in, the remaining parameters must be named explicitly when calling the function

end AND flush



```
import time

def count_items(items):
    print('Counting ', end='', flush=True)
    num = 0
    for item in items:
        num += 1
        time.sleep(1)
        print('.', end='', flush=True)

    print(f'\nThere were {num} items')
```

OTHER USES

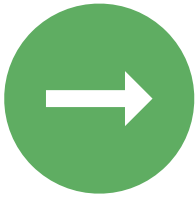


```
def sentences():
    print('The first sentence', end='. ')
    print('The second sentence', end='. ')
    print('The last sentence.')

def planets():
    print('Mercury', 'Venus', 'Earth', sep=',', end=', ')
    print('Mars', 'Jupiter', 'Saturn', sep=',', end=', ')
    print('Uranus', 'Neptune', sep=',', end=', ')

def bullets():
    print('My favourite Pythons:', end='\n *')
    print('Idle', end='\n *')
    print('Cleese ', end='\n *')
    print('Sumatran short-tailed')
```

NEXT UP...



Printing to more than just the screen

TABLE OF CONTENTS

1. Basic usage and string literals
2. String Formatting
3. “sep”, “end” and “flush”
- ▶ **4. Printing to files/streams**
5. Custom data types
6. Python 2 “print” vs Python 3 “print()”
7. Pretty print
8. ANSI Escape Sequences

9. Simple Animation
10. Mocking print() in unit tests
11. Debugging
12. Related information

FILE STREAMS

- `print()` wraps the system calls that do the actual printing to the screen
- Operating Systems have three standard streams:
 - `<stdin>`, `<stdout>`, `<stderr>`

```
>>> import sys
>>> sys.stdin
<_io.TextIOWrapper name='<stdin>' mode='r' encoding='UTF-8'>

>>> sys.stdout
<_io.TextIOWrapper name='<stdout>' mode='w' encoding='UTF-8'>

>>> sys.stderr
<_io.TextIOWrapper name='<stderr>' mode='w' encoding='UTF-8'>
```

WRITING WITH SYS

```
>>> import sys
>>> result = sys.stdout.write('hello\n')
hello
>>> result
6
```



FILE OBJECTS

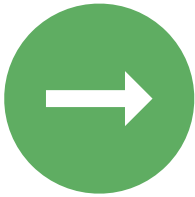
- `print()`'s “file” parameter points to the file-object it will print to, it defaults to `<stdout>`

```
with open('file.txt', mode='w') as file_object:  
    print('hello world', file=file_object)
```



Warning: `<stdout>` and `print()` only handle string data, writing binary will not work

NEXT UP...



Customizing your classes so they
better interact with `print()`

TABLE OF CONTENTS

1. Basic usage and string literals
2. String Formatting
3. “sep”, “end” and “flush”
4. Printing to files/streams

5. Custom data types

6. Python 2 “print” vs Python 3 “print()”
7. Pretty print
8. ANSI Escape Sequences

9. Simple Animation
10. Mocking print() in unit tests
11. Debugging
12. Related information

DEFINING `str` AND `repr`

- `print()` converts its arguments to strings using `str()`
- `str()` looks for one of two methods on a class for converting to a string:
 - `__str__`
 - `__repr__`
- If neither is defined, `str()` uses the built-in default
- “`__str__`” should be used for human readable content

USING repr

- Like “str()” there is also a “repr()” method, it only looks for “__repr()__”
- Python documentation says:

For many types, this function makes an attempt to return a string that would yield an object with the same value when passed to [eval\(\)](#), otherwise the representation is a string enclosed in angle brackets that contains the name of the type of the object together with additional information often including the name and address of the object..

CUSTOM OBJECTS



```
class Person:
    def __init__(self, name, age):
        self.name = name
        self.age = age

    def __str__(self):
        return f'Person({self.name})'

    def __repr__(self):
        return f"Person(name='{self.name}', age={self.age})"

>>> john = Person('John Cleese', age=80)
>>> repr(john)
"Person(name='John Cleese', age=80)"
>>> print(john)
Person(John Cleese)
>>> john2 = eval(repr(john))
>>> type(john2)
<class 'repr_person.Person'>
>>> id(john)
4472330616
>>> id(john2)
4472331736
```


CUSTOM OBJECTS



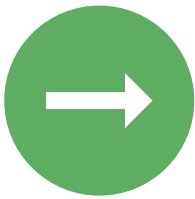
```
class User:
    def __init__(self, username, password):
        self.username = username
        self.password = password

    def __str__(self):
        return self.username

    def __repr__(self):
        return f"User(username='{self.username}', password='{self.password}')"

>>> from user import User
>>> u = User('jcleese', 'ParrotIsNoMore')
>>> str(u)
'jcleese'
>>> str([u])
"[User(username='jcleese', password='ParrotIsNoMore')]"
```

NEXT UP...



How `print()` has changed in
Python 3

TABLE OF CONTENTS

1. Basic usage and string literals
2. String Formatting
3. “sep”, “end” and “flush”
4. Printing to files/streams
5. Custom data types
- ▶ **6. Python 2 “print” vs Python 3 “print()”**
7. Pretty print
8. ANSI Escape Sequences

9. Simple Animation
10. Mocking print() in unit tests
11. Debugging
12. Related information

PYTHON 2 vs 3

- How `print()` is called is one of the more obvious changes between Python 2 and Python 3
- In Python 2, `print` was a statement and was called without brackets

```
# Python 2  
>>> print 'hello world'
```

- `print()` is now a function
 - Replaces a lot of special syntax (trailing commas, `>>` redirects) with simple arguments to the function
 - Can now use advanced function mechanisms such as injection, composition and mocking like any other function

FUNCTION REFERENCE

- Functions are first class citizens in Python, they can be passed by reference like any other object

```
def download(url, log=print):  
    log(f'Downloading {url}')
```

...

```
def silence(*args):  
    pass # Do not print anything
```

```
download('/js/app.js', log=silence)
```

... or

```
download('/js/app.js', lambda msg: print('[INFO]', msg))
```

NEXT UP...



Pretty print: an alternative to `print()` for displaying objects

TABLE OF CONTENTS

1. Basic usage and string literals
2. String Formatting
3. “sep”, “end” and “flush”
4. Printing to files/streams
5. Custom data types
6. Python 2 “print” vs Python 3 “print()”
- ▶ **7. Pretty print**
8. ANSI Escape Sequences

9. Simple Animation
10. Mocking print() in unit tests
11. Debugging
12. Related information

pprint()



```
>>> from pprint import pprint
>>> data = {
...     'squares': [x**2 for x in range(10)]
... }
>>> pprint(data)
{'squares': [0, 1, 4, 9, 16, 25, 36, 49, 64, 81]}
>>> data['tens'] = [x**10 for x in range(10)]
>>> print(data)
{'squares': [0, 1, 4, 9, 16, 25, 36, 49, 64, 81], 'tens': [0, 1, 1024, 59049, 1048576, 9765625, 60466176, 282475249, 1073741824, 3486784401]}
>>> pprint(data)
{'squares': [0, 1, 4, 9, 16, 25, 36, 49, 64, 81],
 'tens': [0,
          1,
          1024,
          59049,
          1048576,
          9765625,
          60466176,
          282475249,
          1073741824,
          3486784401]}
>>> pprint(data, width=20)
{'squares': [0,
             1,
             4,
             9,
             16,
             25,
             36,
             49,
             64,
             81],
 'tens': [0,
          1,
          1024,
          59049,
          1048576,
          9765625,
          60466176,
          282475249,
          1073741824,
          3486784401]}
```


MORE pprint()



```
>>> pprint(data, indent=3, width=20)
{ 'squares': [ 0,
               1,
               4,
               9,
               16,
               25,
               36,
               49,
               64,
               81],
  'tens': [ 0,
            1,
            1024,
            59049,
            1048576,
            9765625,
            60466176,
            282475249,
            1073741824,
            3486784401]}

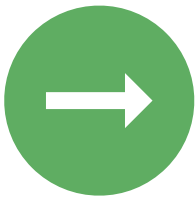
>>> pprint(data, width=40, compact=True)
{'squares': [0, 1, 4, 9, 16, 25, 36, 49,
             64, 81],
 'tens': [0, 1, 1024, 59049, 1048576,
          9765625, 60466176, 282475249,
          1073741824, 3486784401]}
```

MORE pprint()



```
>>> cities = {
...     'USA': {'Texas': {'Dallas': ['Irving']}},
...     'CANADA': {'BC': {'Vancouver': ['North Van']}},
... }
>>> pprint(cities)
{'CANADA': {'BC': {'Vancouver': ['North Van']}},
 'USA': {'Texas': {'Dallas': ['Irving']}}}
>>> pprint(cities, depth=3)
{'CANADA': {'BC': {'Vancouver': [...]}}, 'USA': {'Texas': {'Dallas': [...]}}}
>>> items = [1, 2, 3]
>>> items.append(items)
>>> print(items)
[1, 2, 3, [...]]
>>> pprint(items)
[1, 2, 3, <Recursion on list with id=4547300424>]
>>> id(items)
4547300424
>>> pprint('One', 'Two')
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
  File "/Library/Frameworks/Python.framework/Versions/3.7/lib/python3.7/pprint.py", line 53, in pprint
    printer.pprint(object)
  File "/Library/Frameworks/Python.framework/Versions/3.7/lib/python3.7/pprint.py", line 139, in pprint
    self._format(object, self._stream, 0, 0, {}, 0)
  File "/Library/Frameworks/Python.framework/Versions/3.7/lib/python3.7/pprint.py", line 176, in _format
    stream.write(rep)
AttributeError: 'str' object has no attribute 'write'
```

NEXT UP...



Printing in full color through the use of terminal escape sequences

TABLE OF CONTENTS

1. Basic usage and string literals
2. String Formatting
3. “sep”, “end” and “flush”
4. Printing to files/streams
5. Custom data types
6. Python 2 “print” vs Python 3 “print()”
7. Pretty print

▶ 8. ANSI Escape Sequences

9. Simple Animation
10. Mocking print() in unit tests
11. Debugging
12. Related information

ANSI ESCAPE SEQUENCES

- Some terminals support the ability to send an escape code to control the formatting of text
- Most Unix & MacOS terminals support at least 16 colors, some up to true color
- Windows support is more recent, but you can achieve similar effects using a library: **colorama**
- The Wikipedia article on ANSI has a listing of all the escape codes:
https://en.wikipedia.org/wiki/ANSI_escape_code

COLOR WITH ANSI

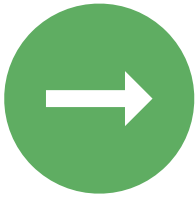
```
def esc(code):  
    return f'\033[{code}m'
```

```
>>> print('this is ', esc('31'), 'really', esc(0), ' important', sep='')  
this is really important
```

```
>>> print('this is ', esc('31;1'), 'really', esc(0), ' important', sep='')  
this is really important
```

```
>>> print('this is ', esc('31;1;4'), 'really', esc(0), ' important', sep='')  
this is really important
```

NEXT UP...



Using `print()` to do simple animations

TABLE OF CONTENTS

1. Basic usage and string literals
2. String Formatting
3. “sep”, “end” and “flush”
4. Printing to files/streams
5. Custom data types
6. Python 2 “print” vs Python 3 “print()”
7. Pretty print
8. ANSI Escape Sequences

▶ 9. Simple Animation

10. Mocking print() in unit tests
11. Debugging
12. Related information

SIMPLE ANIMATION

- Recall two escape characters discussed in lesson #1:
 - `\r` -- Carriage return, returns the cursor to the beginning
 - `\b` -- Backspace
- By using these two together you can create simple flip-book style animations

SPINNING WHEEL



```
#!/usr/bin/env python
from time import sleep

# show the spinning animation 3 times
print('Everybody look busy ', end='', flush=True)
for x in range(3):
    for frame in r'-' '\| / - \| / ':
        # back up one character then print our next frame in the animation
        print('\b', frame, sep='', end='', flush=True)
        sleep(0.2)

# back up one character, print a space to erase the spinner, then a newline
# so that the prompt after the program exists isn't on the same line as our
# message
print('\b ')
```

PROGRESS BAR



```
#!/usr/bin/env python
from time import sleep

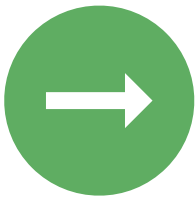
# show the spinning animation 3 times
print('Everybody look busy ', end='', flush=True)
for x in range(3):
    for frame in r'-' '\| / - \| / ':
        # back up one character then print our next frame in the animation
        print('\b', frame, sep='', end='', flush=True)
        sleep(0.2)

# back up one character, print a space to erase the spinner, then a newline
# so that the prompt after the program exists isn't on the same line as our
# message
print('\b ')
```

OTHER SOURCES

- It is possible to create rich and complex interfaces just using the terminal
- “TUI” (Text User Interfaces) can be built with `print()`, but it is a lot of work
- Libraries to build complicated animations, games, or terminal based windowing systems:
 - **progressbar2**
 - **curses** or **ncurses**
 - **urwid**

NEXT UP...



How to write tests when your code uses `print()`

TABLE OF CONTENTS

1. Basic usage and string literals
2. String Formatting
3. “sep”, “end” and “flush”
4. Printing to files/streams
5. Custom data types
6. Python 2 “print” vs Python 3 “print()”
7. Pretty print
8. ANSI Escape Sequences

9. Simple Animation

▶ **10. Mocking print() in unit tests**

11. Debugging

12. Related information

TESTING

- When building non-trivial code you should have automated tests
 - Faster than testing by hand
 - Helps prevent regressive defects
- `print()` has a side-effect: displaying output, how do we ensure it works?
- Not testing `print()` itself, but that our method does what it is supposed to

```
def greet(name):  
    print(f'Hello {name}')
```



TESTING THROUGH INJECTION

```
#!/usr/bin/env python
from time import sleep

# show the spinning animation 3 times
print('Everybody look busy ', end='', flush=True)
for x in range(3):
    for frame in r'-' '\| / - \| / ':
        # back up one character then print our next frame in the animation
        print('\b', frame, sep='', end='', flush=True)
        sleep(0.2)

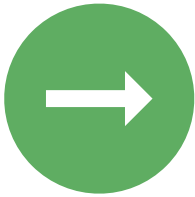
# back up one character, print a space to erase the spinner, then a newline
# so that the prompt after the program exists isn't on the same line as our
# message
print('\b ')
```


TESTING THROUGH MOCK



```
def greet(name):  
    print('Hello ', name)  
  
from unittest.mock import patch  
  
@patch('builtins.print')  
def test_greet(mock_print):  
    # the actual test  
    greet('John')  
    mock_print.assert_called_with('Hello ', 'John')  
    greet('Eric')  
    mock_print.assert_called_with('Hello ', 'Eric')  
  
    # showing what is in mock  
    import sys  
    sys.stdout.write(str( mock_print.call_args ) + '\n')  
    sys.stdout.write(str( mock_print.call_args_list ) + '\n')
```

NEXT UP...



Using `print()` to debug and when to use logging instead

TABLE OF CONTENTS

1. Basic usage and string literals
2. String Formatting
3. “sep”, “end” and “flush”
4. Printing to files/streams
5. Custom data types
6. Python 2 “print” vs Python 3 “print()”
7. Pretty print
8. ANSI Escape Sequences

9. Simple Animation
10. Mocking print() in unit tests
- ▶ **11. Debugging**
12. Related information

DEBUGGING

- Often the hardest part of programming is squashing the bugs
- `print()` is a quick and easy way to help you hunt down those annoying errors in your code
- Sometimes called “caveman” debugging

DEBUGGING WITH PRINT



```
def movie_year(number):
    roman = { 1:'I', 5:'V', 10:'X', 50:'L', 100:'C', 500:'D', 1000:'M', }

    output = []
    divisor = 1000
    print(f'movie_year({number})')
    for digit in [int(x) for x in str(number)]:
        print(f'    digit={digit} divisor={divisor}')
        if 1 <= digit <= 3:
            # e.g. 3 -> 3*'I' -> 'III'
            output.append( roman[divisor] * digit )
        elif digit == 4:
            output.append( roman[divisor] + roman[divisor * 5] )
        elif 5 <= digit <= 8:
            output.append( roman[divisor * 5] + roman[digit] * (divisor - 5) )
        elif digit == 9:
            output.append( roman[divisor] + roman[divisor * 10] )

        divisor = int(divisor / 10)
        print('    ', output)

    return ''.join(output)
```

LOGGING

- `print()` for debugging has some problems:
 - Not all software runs in a terminal (e.g. applications on servers or in devices)
 - May have to look for clues about a bug long after it occurs
 - Not thread safe!
- Logging sends output to a file
- There are tools for aggregating, searching and rotating logs

CALLING THE LOGGER



counters.py

```
import logging, sys
logging.basicConfig(stream=sys.stdout, level=logging.DEBUG)
logger = logging.getLogger(__name__)

def count_lower_case(item):
    logger.info('count_lower_case(%s)', item)
    num = 0
    for letter in item:
        if 97 <= ord(letter) <= 122:
            logger.debug('    letter %s* is lowercase', letter)
            num += 1

    logger.info('    returning %s', num)
    return num
```

CONFIGURING LOGGERS

- Python's logging module is very configurable

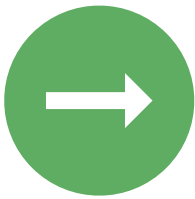
```
LOG_FORMAT_ESCAPED = '\033[1m%(funcName)s\033[0m: %(message)s'
```

```
root = logging.getLogger()  
root.setLevel(log_level)
```

```
handler = logging.StreamHandler()  
handler.setLevel(log_level)  
handler.setFormatter(logging.Formatter(LOG_FORMAT_ESCAPED))
```

```
root.addHandler(handler)
```


NEXT UP...



Further information and useful
libraries

TABLE OF CONTENTS

1. Basic usage and string literals
2. String Formatting
3. “sep”, “end” and “flush”
4. Printing to files/streams
5. Custom data types
6. Python 2 “print” vs Python 3 “print()”
7. Pretty print
8. ANSI Escape Sequences

9. Simple Animation
10. Mocking print() in unit tests
11. Debugging

▶ **12. Related information**

FURTHER STUDY

- Other courses:
 - Python 3's f-strings: An Improved String Formatting Syntax
<https://realpython.com/python-f-strings/>
 - Logging in Python
<https://realpython.com/python-logging/>
 - Adding Unit Tests
<https://realpython.com/lessons/adding-unit-tests/>
 - Understanding the Python Mock Object Library
<https://realpython.com/python-mock-library/>
 - Python Debugging with pdb
<https://realpython.com/python-debugging-pdb/>

USEFUL LIBRARIES

- **ncurses** / **curses** -- terminal manipulation
- **urwid** -- TUI building toolkit
- **colored** -- ANSI colour printing
- **bullet** -- interactive command-line prompts
- **prompt-toolkit** -- interactive command-line application toolkit
- **questionnaire** -- tools for creating command-line questionnaires