Lecture 31 More Binary Trees

FIT 1008 Introduction to Computer Science

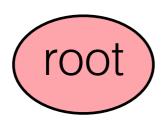


```
def add(self, item, position_bitstring):
    bitstring_iterator = iter(position_bitstring)
    self.root = self._add_aux(self.root, item, bitstring_iterator)
def _add_aux(self, current, item, bitstring_iterator):
    if current is None:
        current = TreeNode()
    try:
        bit = next(bitstring_iterator)
        if bit == "0":
            current.left = self._add_aux(current.left, item, bitstring_iterator)
        elif bit == "1":
            current.right = self._add_aux(current.right, item, bitstring_iterator)
    except StopIteration:
        current.item = item
    return current
```

Traversal

- Systematic way of visiting/processing all the nodes
- Methods: Preorder, Inorder, and Postorder
- They **all** traverse the <u>left subtree</u> before the <u>right</u> <u>subtree</u>. It's all about the **position of the root**.

Preorder

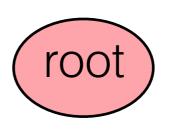


Left subtree

Right subtree

Inorder

Left subtree

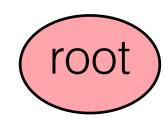


Right subtree

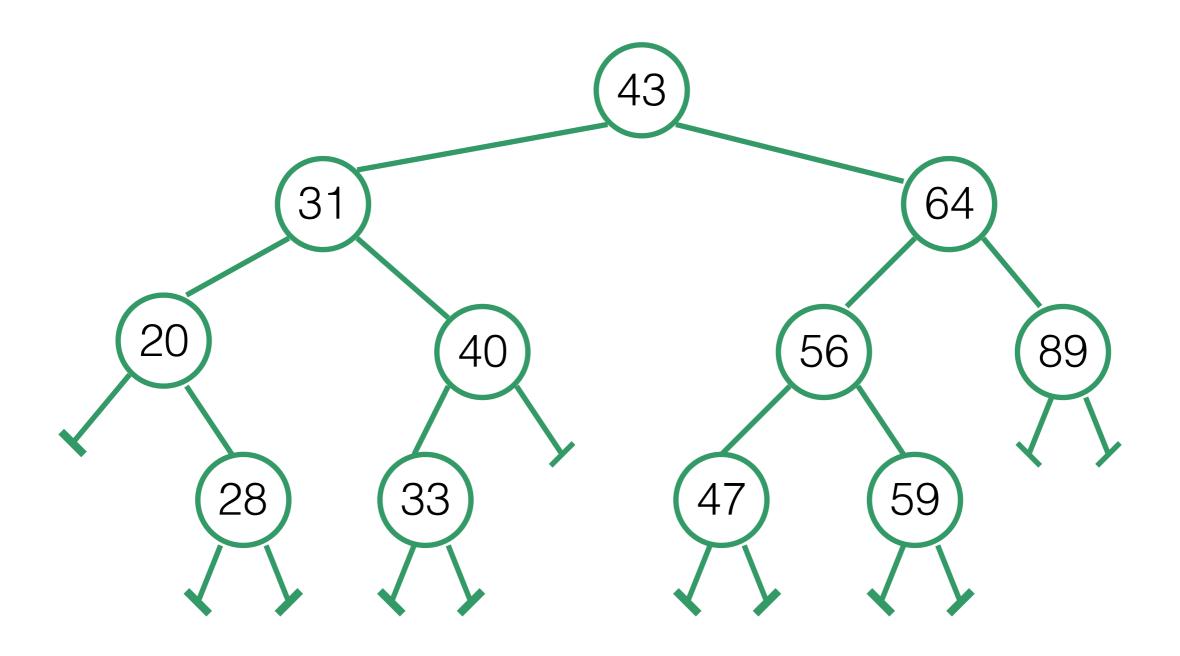
Postorder

Left subtree

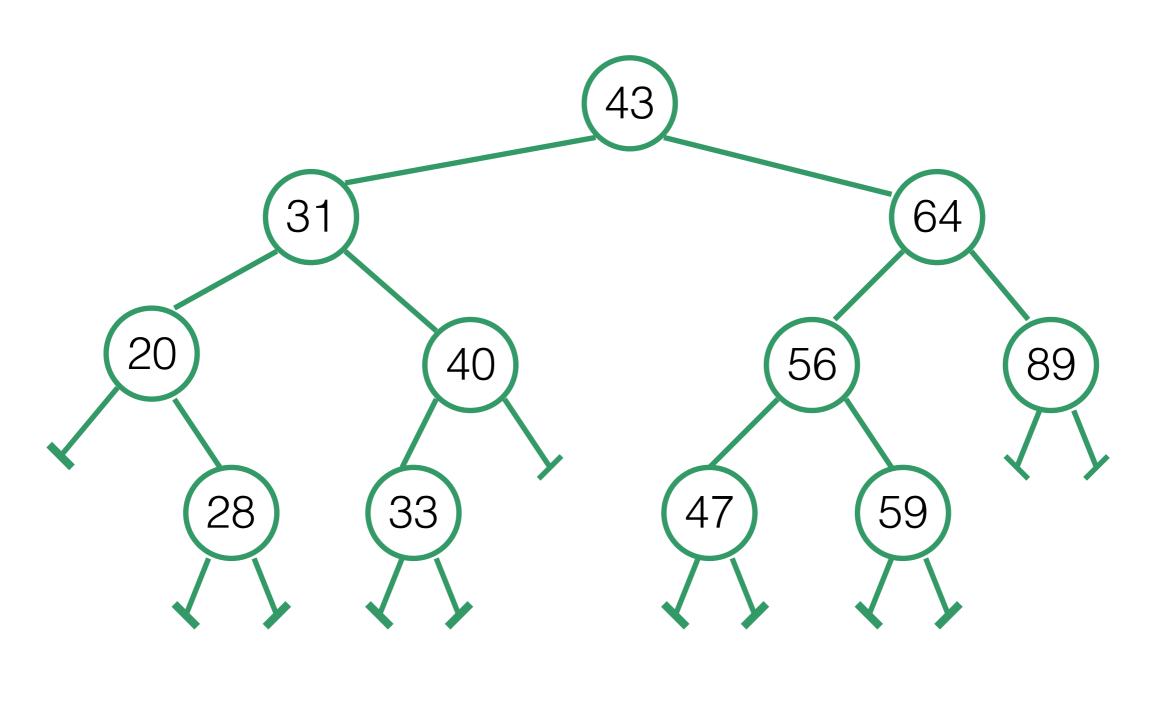
Right subtree



Example: Preorder



Example: Preorder



Print Preorder Traversal

- 1) Print the **root** node
- 2) Traverse the **left** subtree
- 3) Traverse the **right** subtree

```
def print_preorder(self):
```

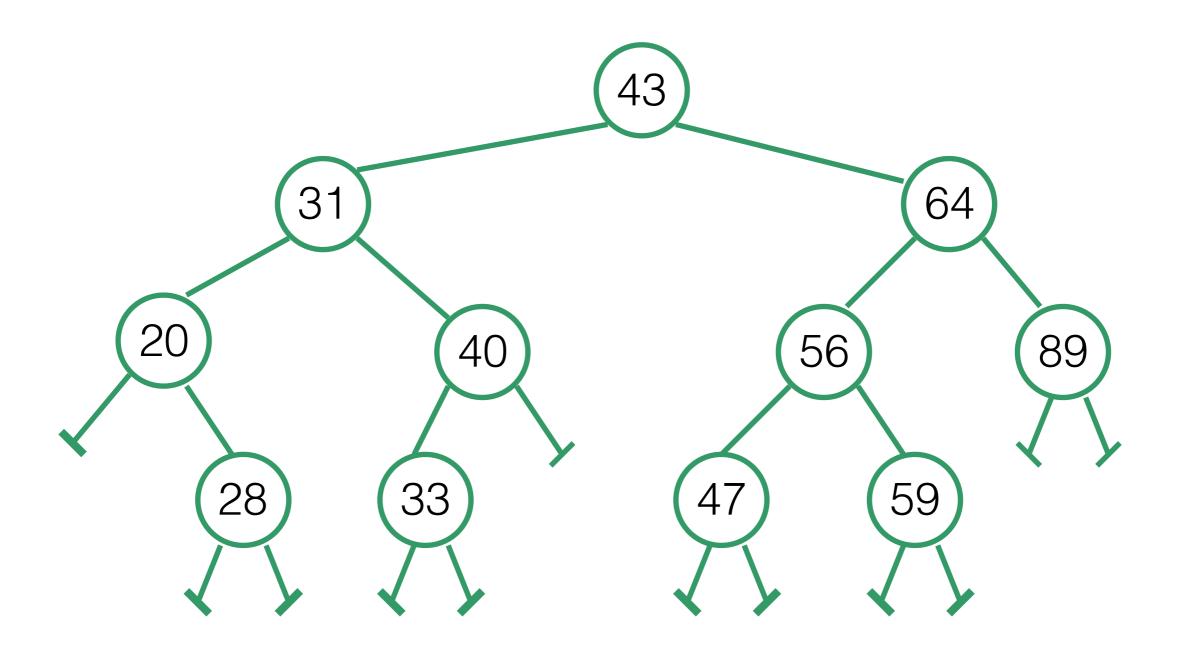


Print Preorder Traversal

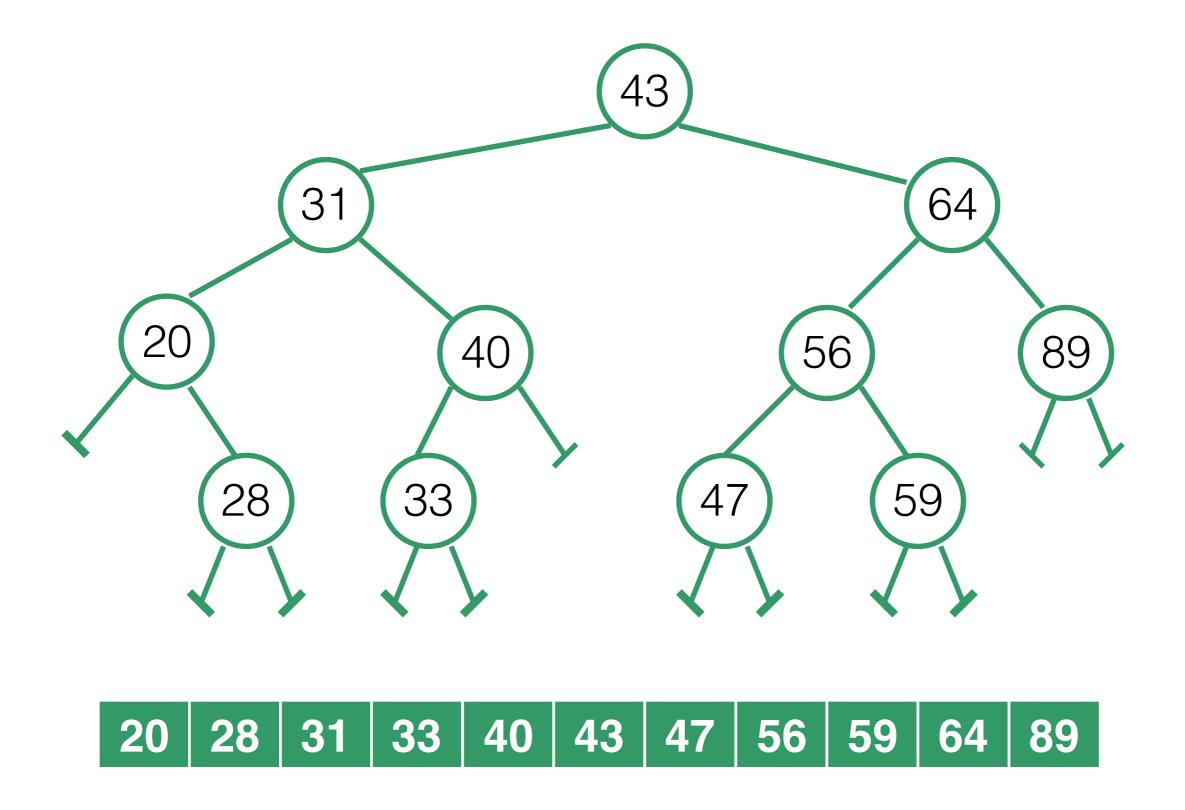
```
def print_preorder(self):
    self._print_preorder_aux(self.root)

def _print_preorder_aux(self, current):
    if current is not None: # if not a base case
        print(current)
        self._print_preorder_aux(current.left)
        self._print_preorder_aux(current.right)
```

Example: Inorder



Example: Inorder





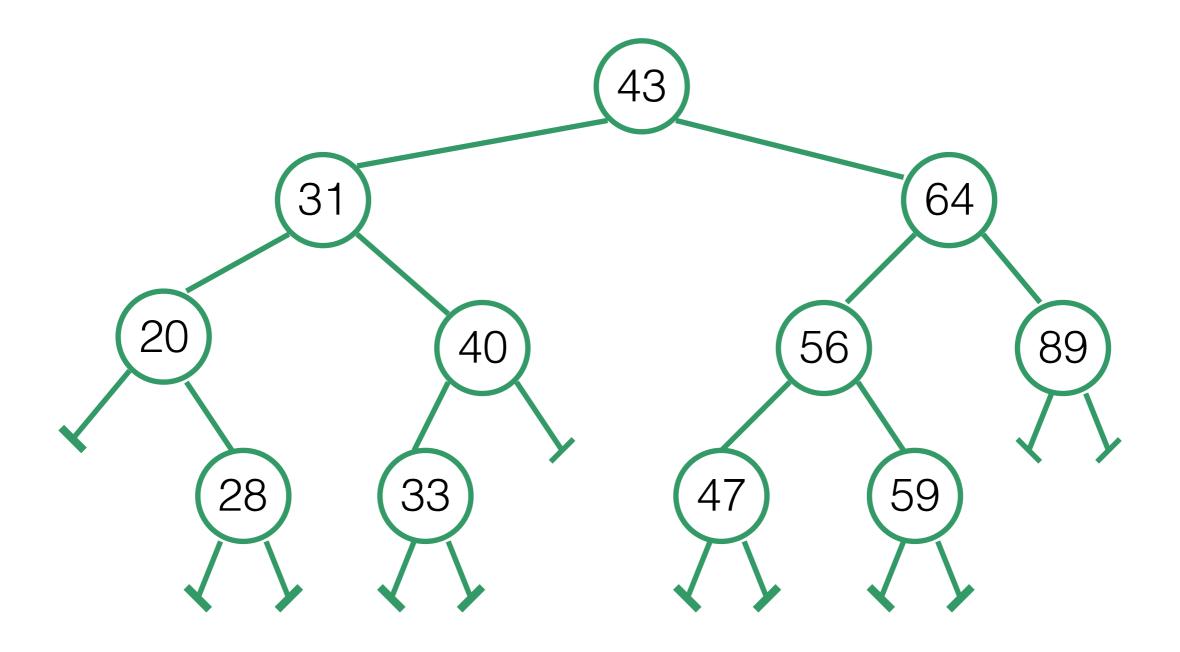
Print In-order Traversal

- 1) Traverse the **left** subtree
- 2) Print the **root** node
- 3) Traverse the **right** subtree

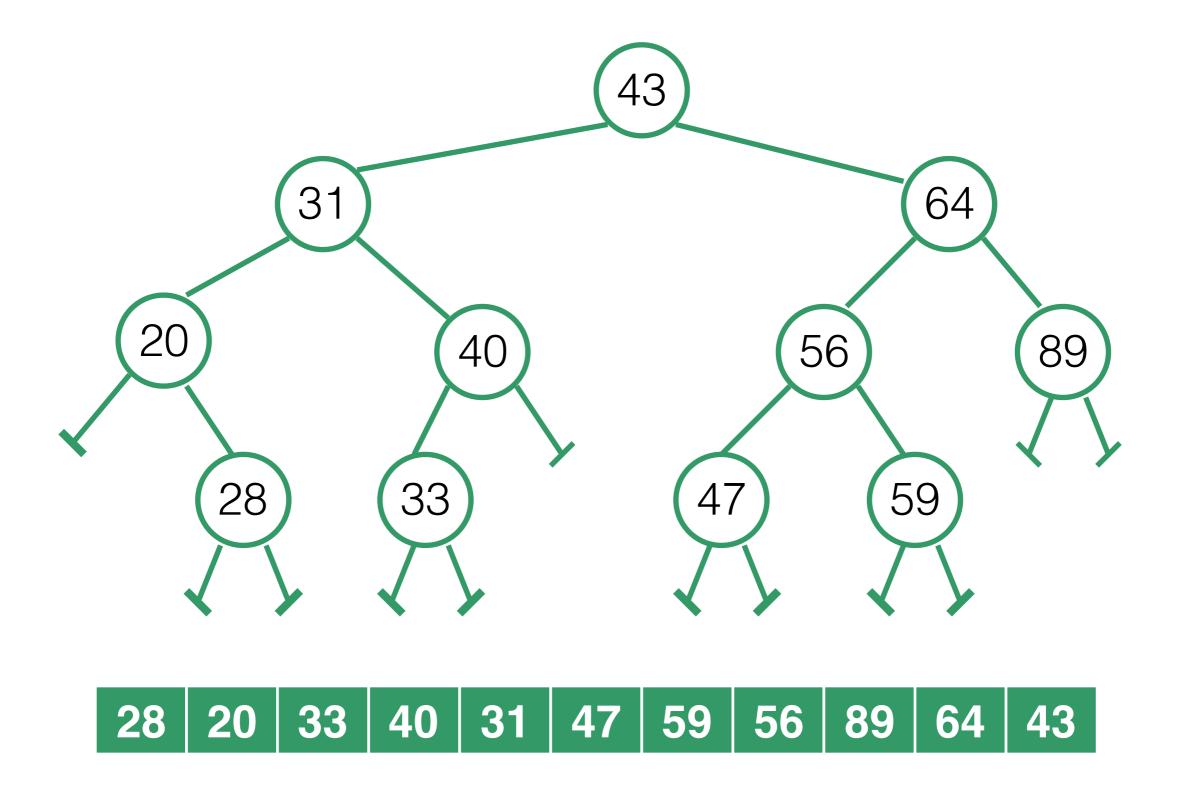
```
def print_inorder(self):
    self._print_inorder_aux(self.root)

def _print_inorder_aux(self, current):
    if current is not None: # if not a base case
        self._print_inorder_aux(current.left)
        print(current)
        self._print_inorder_aux(current.right)
```

Example: Postorder



Example: Postorder





Print Post-order Traversal

- 1) Traverse the **left** subtree
- 2) Traverse the **right** subtree
- 3) Print the **root** node

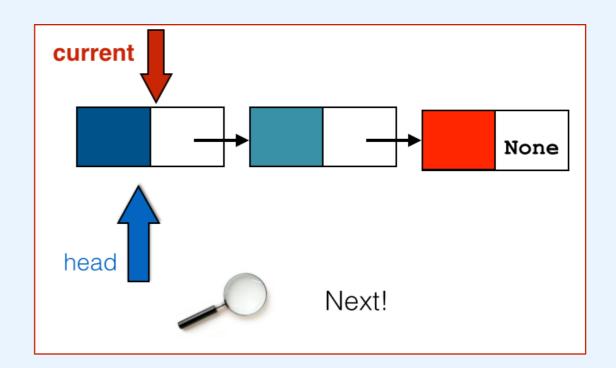
```
def print_postorder(self):
    self._print_postorder_aux(self.root)

def _print_postorder_aux(self, current):
    if current is not None: # if not a base case
        self._print_postorder_aux(current.left)
        self._print_postorder_aux(current.right)
        print(current)
```

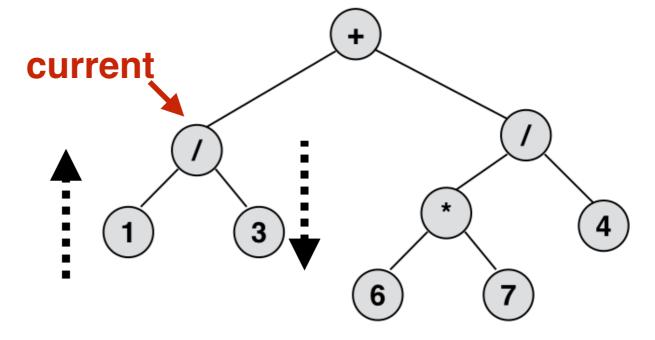
```
class ListIterator:
    def __init__(self,head):
        self.current = head

def __iter__(self):
    return self

def __next__(self):
    if self.current is None:
        raise StopIteration
    else:
        item_required = self.current.item
        self.current = self.current.next
        return item_required
```

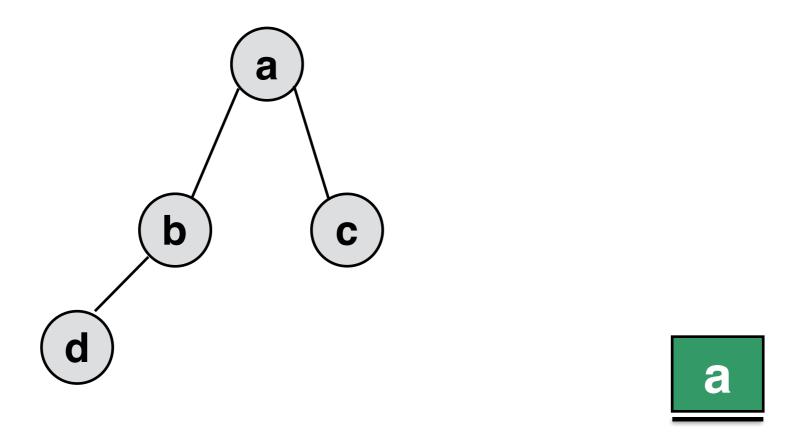






Pre-order Iterator

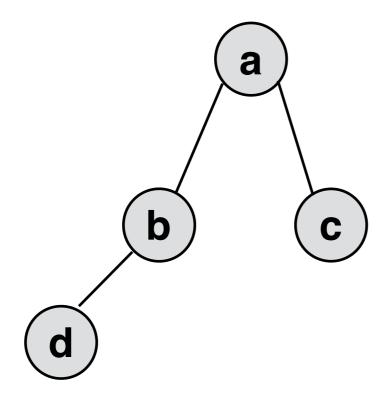
State of the **Iterator** on creation

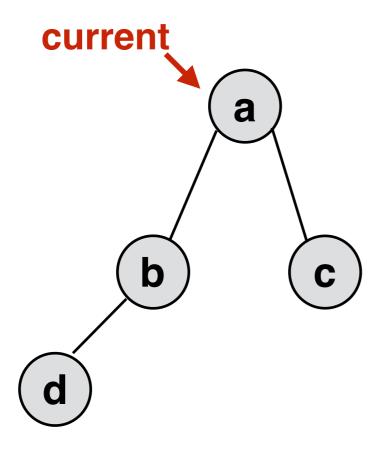


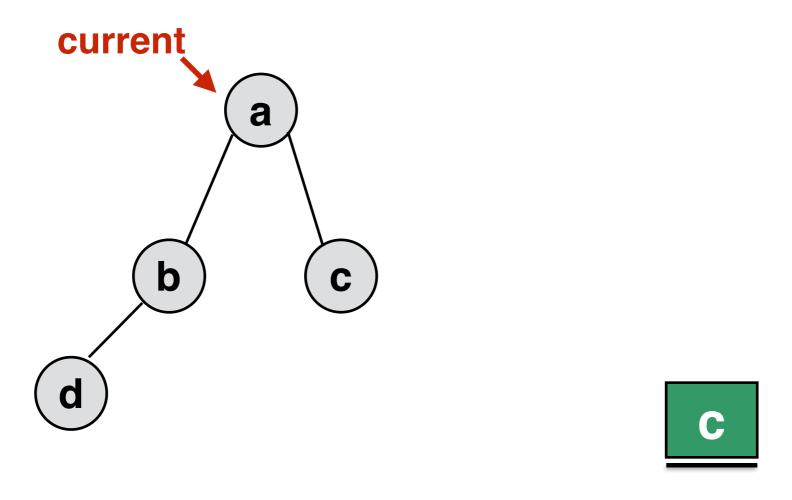
self.stack



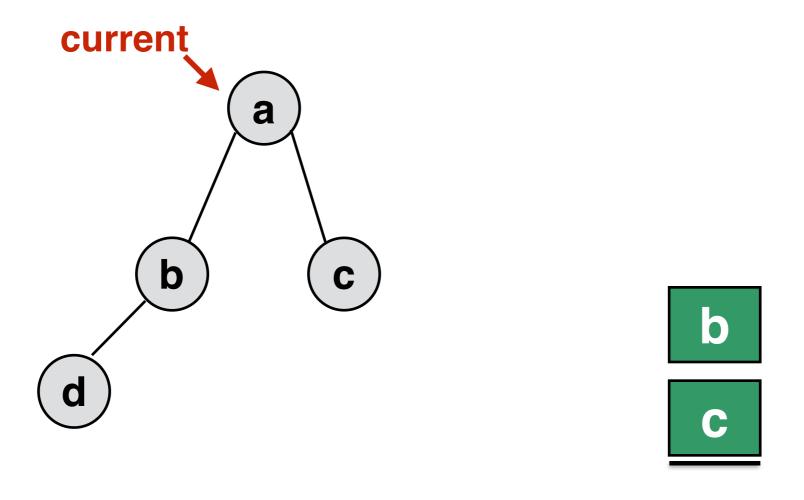
Next!





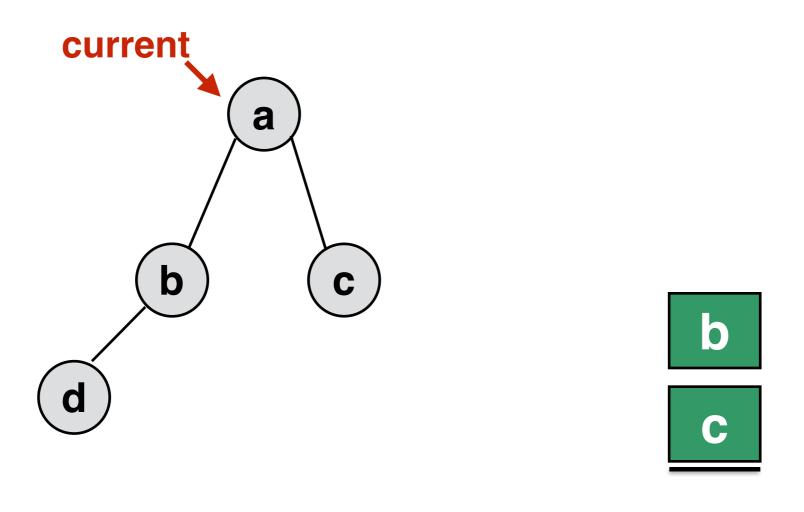


Push what is to the right of current.



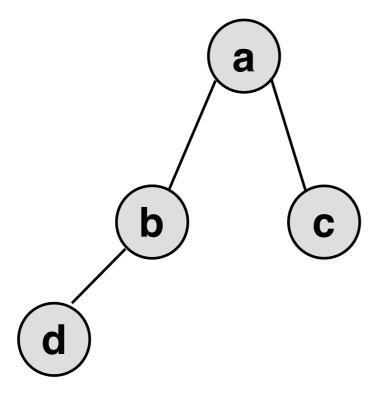
Push what is to the left of current.

return current.item



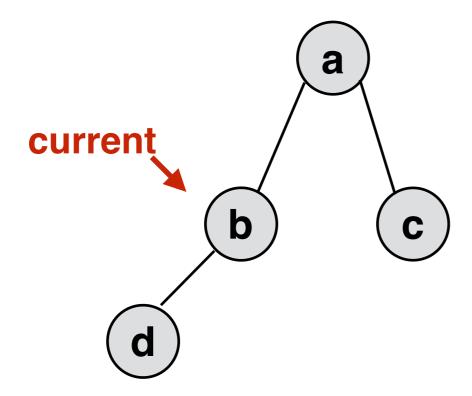


Next!

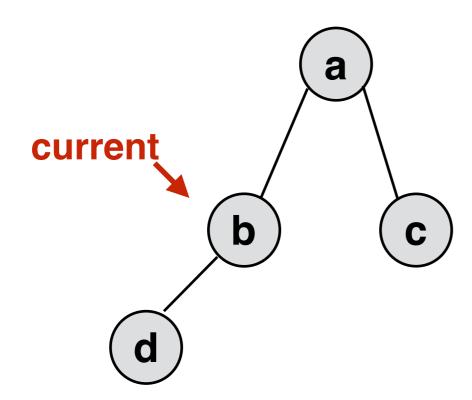


b

C

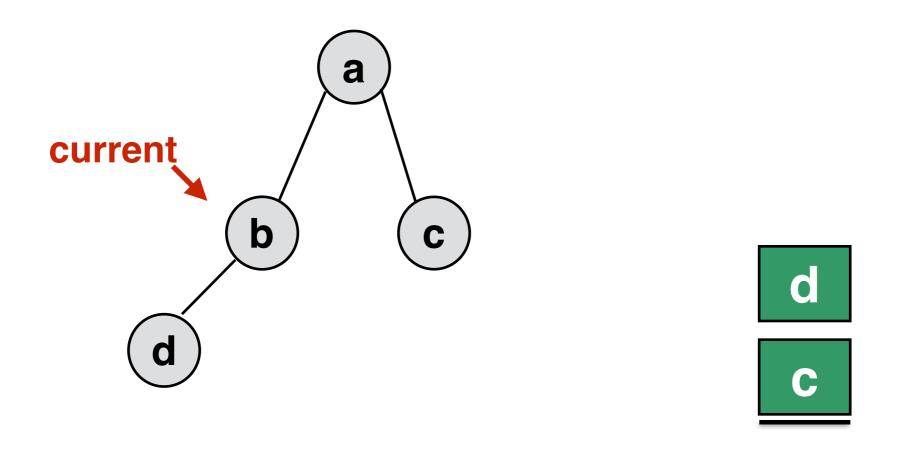


Nothing to push on right



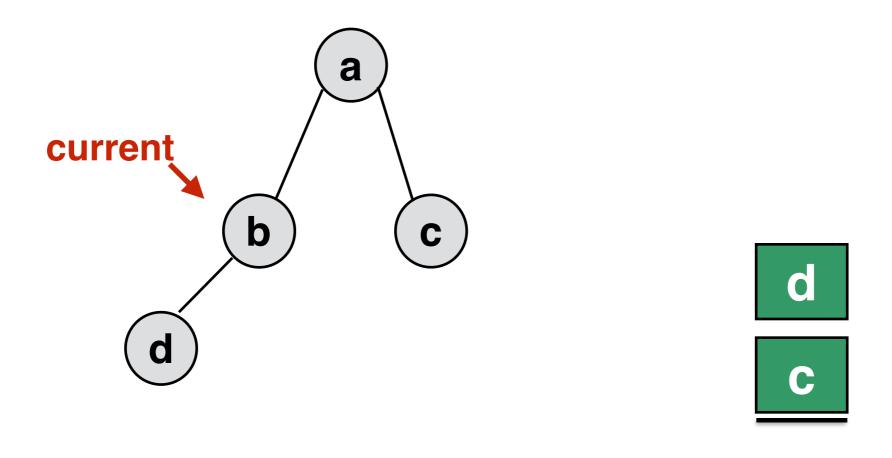
C

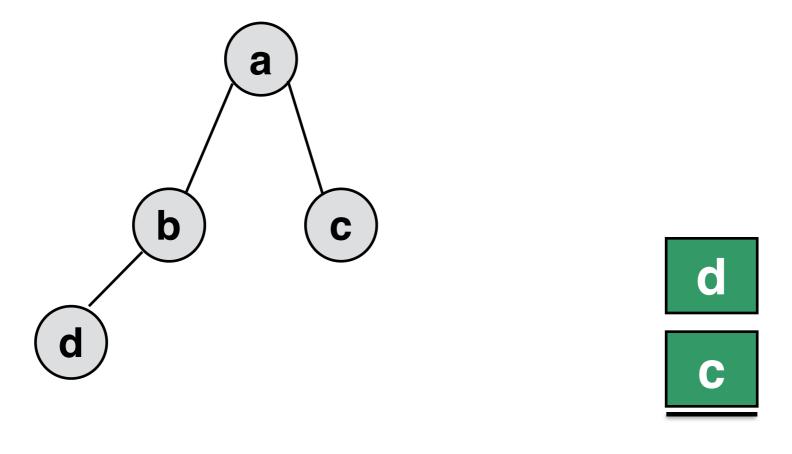
Push what is to the left of current.



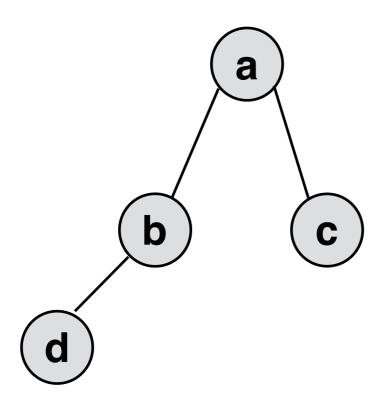


return current.item

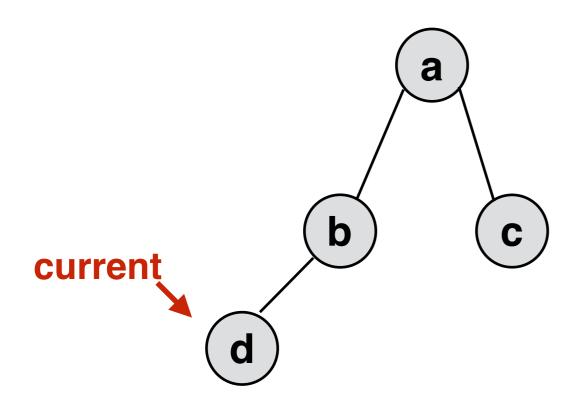


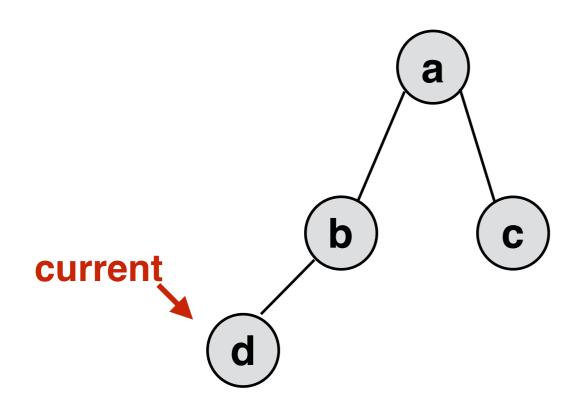


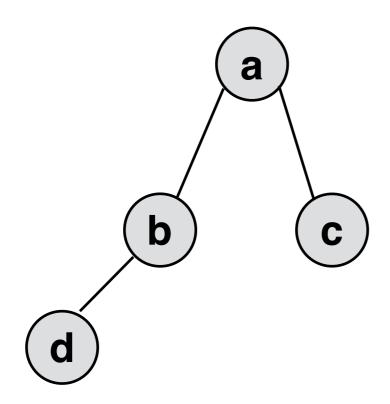




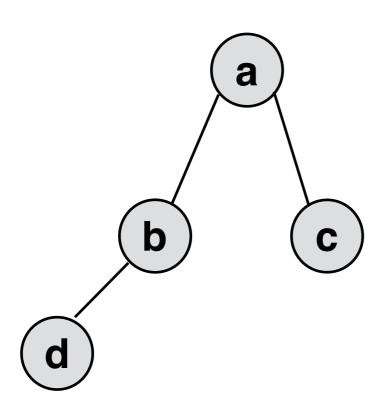


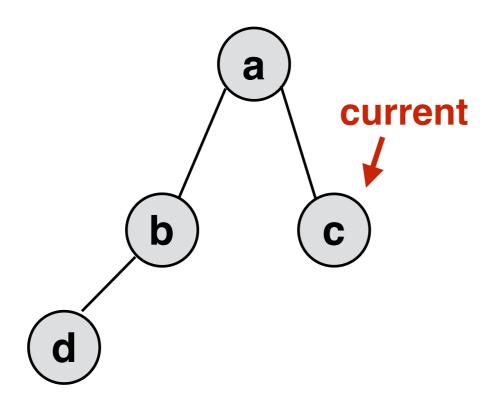




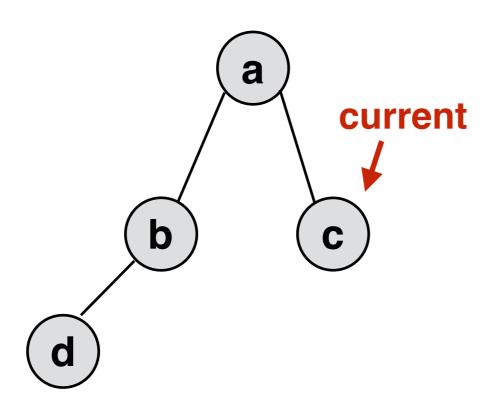




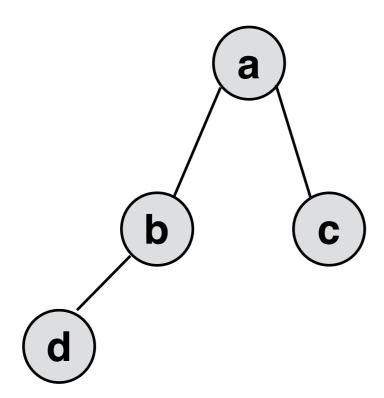




return current.item



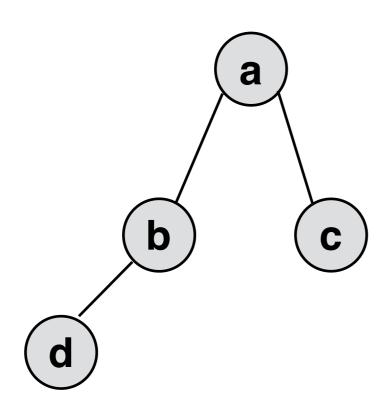
a b d c



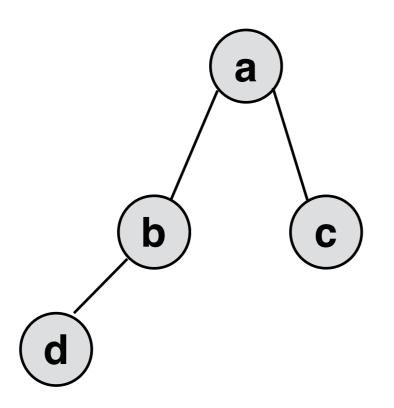
a b d c







a b d c



Stoplteration

a b d c

preorder!

```
self.current = self.stack.pop()
self.stack.push(self.current.right)
self.stack.push(self.current.left)
return current
```

class Pre0rderIteratorStack:

```
def __init__(self, root):
    self.current = root
    self.stack = Stack()
    self.stack.push(root)
def __iter__(self):
    return self
def __next__(self):
    if self.stack.is_empty():
        raise StopIteration
    current = self.stack.pop()
    if current.right is not None:
        self.stack.push(current.right)
    if current.left is not None:
        self.stack.push(current.left)
    return current.item
```

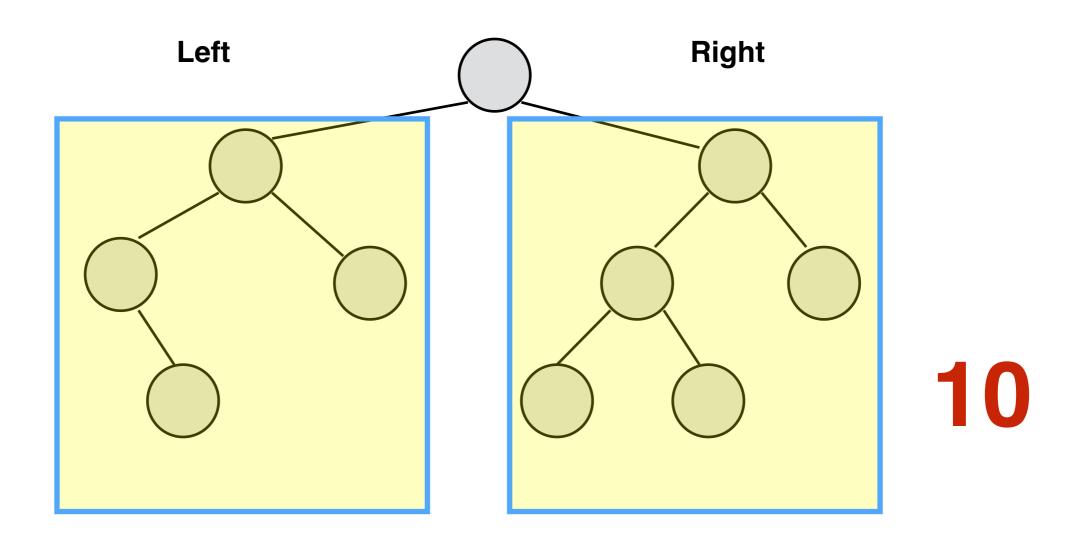
```
my_tree.print_preorder()
5
for i in my_tree:
    print(i)
5
```

In BinaryTree:

```
def __iter__(self):
    return PreOrderIteratorStack(self.root)
```

Computing the size of a tree

Returns the **number of nodes in the tree** (without modifying the tree)



$$size(self) = size(left) + 1 + size(right)$$



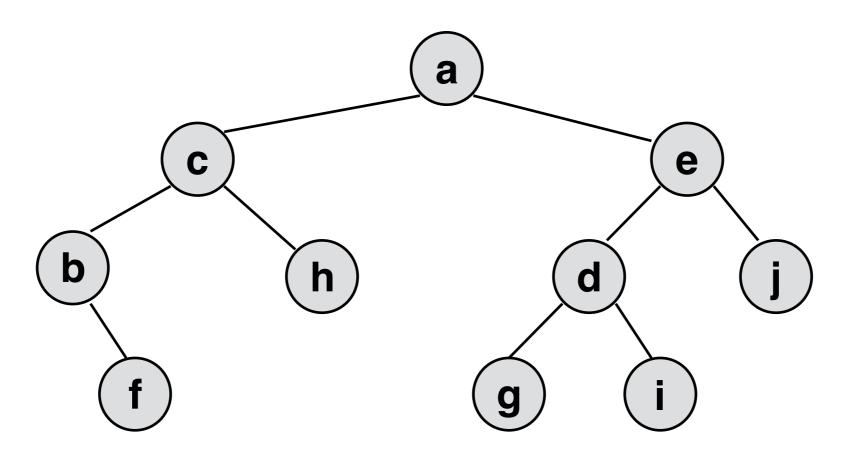
Computing the size of a tree

```
def __len__(self):
    return self.len_aux(self.root)

def len_aux(self, current):
    if current is None:
        return 0
    else:
        return 1 + self.len_aux(current.left) + self.len_aux(current.right)
```

Collecting the leaves of a tree

Returns the a list of the leaves (left to right)



[f, h, g, i, j]

traverse, when finding a leaf (no children) add to **list**... [pass the **list** as an accumulator]



Collecting the leaves of a tree

```
def get_leaves(self):
    a_list = []
    self.get_leaves_aux(self.root, a_list)
    return a list
def get_leaves_aux(self, current, a_list):
    if current is not None:
        if self.is_leaf(current):
            a list.append(current.item)
        else:
            self.get_leaves_aux(current.left, a_list)
            self.get leaves aux(current.right, a list)
def is_leaf(self, current):
    return current.left is None and current.right is None
```

```
>>> from lecture_31 import BinaryTree
>>> my_tree = BinaryTree()
>>> my_tree.add(1, '')
>>> my_tree.add(2, '1')
>>> my_tree.add(3, '0')
>>>
>>> my_tree.get_leaves()
[3, 2]
>>> my_tree.add(4, '01')
>>> my_tree.get_leaves()
[4, 2]
>>>
```

Summary

• Tree traversal: inorder, postorder, preorder