

FIT1008 – Intro to Computer Science

Solutions for Tutorial 4

Semester 1, 2018

Exercise 1

```
1 function:
2     addi $sp, $sp, -8           # allocate space for $ra and $fp
3     sw $ra, 4($sp)             # save $ra on the stack
4     sw $fp, 0($sp)             # save $fp on the stack
5     addi $fp, $sp, 0           # copy $sp to $fp
6     addi $sp, $sp, -4           # allocate 1 local variable 4bytes, say temp
7     lw $t0, 8($fp)             # get argument a
8     lw $t1, 12($fp)            # get argument b
9
10    blt $t1, $t0, one           # if (b<a) goto one
11    lw $t0, 8($fp)              # a
12    sw $t0, -4($fp)             # temp = a
13    j end                       # jump to end
14
15 one:    lw $t0, 12($fp)         # b
16         sw $t0, -4($fp)         # temp = b
17
18 end:    lw $v0, -4($fp)         # return temp
19
20         addi $sp, $sp, 4        # remove local variable temp
21         lw $fp, 0($sp)         # restore $fp
22         lw $ra, 4($sp)         # restore $ra
23         addi $sp, $sp, 8        # remove $fp and $ra from stack
24         jr $ra                 # return to address pointed to by $ra
```

The above code returns the maximum between the two arguments.
Associated Python code could have been:

```
1 def function(int a, int b):
2
3     if b >= a:
4         temp = a
5     else:
6         temp = b
7
8     return temp
```

Exercise 2

```

1      .data
2  prompt: .ascii "Enter integer:_"
3  nline:  .ascii "\n"
4  n:      .word 0
5
6      .text
7
8      # setup frame
9      addi    $fp, $sp, 0      # copy $sp to $fp
10
11     # read n
12     la      $a0, prompt      # load address of prompt into $a0
13     addi    $v0, $0, 4       # set syscall to 4
14     syscall                      # print prompt
15
16     addi    $v0, $0, 5       # set syscall to 5
17     syscall                      # read integer
18     sw      $v0, n           # let n = the integer read in
19
20     # while n > 1
21 loop: lw      $t0, n           # $t0 = n
22     addi    $t1, $0, 1       # $t1 = 1
23     slt     $t2, $t1, $t0    # if n > 1 $t2 = 1 else $t2 = 0
24     beq     $t2, $0, end     # if $t2 <> 0 goto end
25
26     # print n
27     lw      $a0, n           # $a0 = n
28     addi    $v0, $0, 1       # set syscall 1
29     syscall                      # print n
30
31     # print nline
32     la      $a0, nline       # load address of nline into $a0
33     addi    $v0, $0, 4       # set syscall to 4
34     syscall                      # print newline
35
36     # n = collatz(n)
37     addi    $sp, $sp, -4     # make space for 1 argument
38     lw      $t0, n           # get value of n
39     sw      $t0, 0($sp)      # pass n as arg1
40
41     jal     collatz          # call collatz
42
43     sw      $v0, n           # set n to the return value
44
45     addi    $sp, $sp, 4      # remove space for arg on stack
46
47     j loop
48 end:
49     # exit

```

```

50      addi    $v0, $0, 10      # set syscall to 10
51      syscall                               # exit
52
53 collatz:
54      addi    $sp, $sp, -8      # make space for $fp and $ra
55      sw      $fp, 0($sp)      # store $fp on stack
56      sw      $ra, 4($sp)      # store $ra on stack
57      addi    $fp, $sp, 0      # copy $sp to $fp
58
59      lw      $t0, 8($fp)      # $t0 = arg1
60      addi    $t1, $0, 2      # $t1 = 2
61      div     $t0, $t1        # HI = arg1 % 2
62      mfhi    $t0             # $t0 = arg1 % 2
63      bne     $t0, $0, odd     # If $t0 <> 0 goto odd
64
65      lw      $t0, 8($fp)      # $t0 = arg1
66      addi    $t1, $0, 2      # $t1 = 2
67      div     $t0, $t1        # LO = $t0/$t1
68      mflo    $v0             # $v0 = LO
69
70      lw      $fp, 0($sp)      # restore $fp
71      lw      $ra, 4($sp)      # restore $ra
72      addi    $sp, $sp, 8      # remove space on stack for $fp and $ra
73
74      jr      $ra             # return to address pointed to by $ra
75
76 odd:   lw      $t0, 8($fp)      # $t0 = arg1
77      addi    $t1, $0, 3      # $t1 = 3
78      mult    $t0, $t1        # LO = 3*arg1
79      mflo    $t0             # $t0 = 3*arg1
80      addi    $v0, $t0, 1      # $v0 = 3*arg1 + 1
81
82      lw      $fp, 0($sp)      # restore $fp
83      lw      $ra, 4($sp)      # restore $ra
84      addi    $sp, $sp, 8      # remove space on stack for $fp and $ra
85
86      jr      $ra             # return to address pointed to by $ra

```

Exercise 3

Note: this translation assumes the list has already created in the heap and the reference is passed as a parameter to the function.

```

1      .text
2
3
4  odd_product:    # save $fp and $ra
5                  addi    $sp, $sp, -8
6                  sw      $ra, 4($sp)
7                  sw      $fp, 0($sp)
8
9                  # update $fp
10                 addi    $fp, $sp, 0
11
12                 # allocate local variables
13                 addi    $sp, $sp, -8
14
15                 # setup product
16                 li      $t0, 1
17                 sw      $t0, -4($fp)    # save product
18
19                 # setup i
20                 li      $t0, 0
21                 sw      $t0, -8($fp)    # save i
22
23  prodloop:      lw      $t0, -8($fp)    # $t0 = i
24                 lw      $t1, 8($fp)    # $t1 = list
25                 lw      $t2, 0($t1)    # $t2 = len(list)
26                 bge     $t0, $t2, endprod    # check if i < len(list)
27
28                 # restore x
29                 lw      $t0, -8($fp)    # $t0 = i
30
31                 mul     $t3, $t0, 4    # $t3 = 4*i
32                 addi    $t3, $t3, 4    # $t3 = 4*i + 4
33                 add     $t3, $t3, $t1    # $t3 = address of list[i]
34                 lw      $t3, 0($t3)    # $t3 = list[i] = x
35
36                 # if x % 2 != 0
37                 li      $t4, 2
38                 div     $t3, $t4
39                 mfhi    $t4
40                 beq     $t4, $0, else
41
42                 # product = product*x
43                 lw      $t4, -4($fp)
44                 mul     $t4, $t4, $t3
45                 sw      $t4, -4($fp)
46

```

```

47 else:          lw      $t0, -8($fp)
48               addi    $t0, $t0, 1
49               sw      $t0, -8($fp)
50
51               j      prodloop
52
53
54 endprod:       # set return
55               lw      $v0, -4($fp)
56
57               # deallocate variables
58               addi    $sp, $sp, 8
59
60               # restore $fp and $ra
61               lw      $fp, 0($sp)
62               lw      $ra, 4($sp)
63               addi    $sp, $sp, 8
64               jr      $ra

```

Exercise 4

- (i) The order is simply a convention; and it could happily be reversed, intertwined, etc, as long as everyone followed the same convention throughout function calls.

What happens when you have a variable number of arguments like you can have in Python?

- (ii) Functions only need to access the memory at address 4(\$fp) to restore the \$ra to its original value right after jal was executed.