

Lecture 21

Recursion

FIT 1008
Introduction to Computer Science



COMMONWEALTH OF AUSTRALIA

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Objectives for this lecture

- To re-visit the concept of **recursive algorithm**
- To understand how to **implement** recursive algorithms.
- To be able to reason about **recursive algorithms**

Recursive algorithms

- Solve a Large problem by solving subproblems
 - ➔ of the same kind as the original.
 - ➔ simpler to solve

Each **subproblem** is solved with the **same algorithm** ...

... **until** subproblems are so “simple” that they can be solved without further reductions (**base case**)

Candidate problems for recursion.

1. Must be possible to **decompose** them into simpler **similar problems**
2. **At some point**, the problems must become so simple that can be solved with **no further decomposition**
3. Once all subproblems are solved, the solution to the original problem can be computed by combining these solutions

General recursive structure

Simpler / Smaller



```
def solve(problem) :  
    if problem is simple:  
        Solve problem directly } Base cases  
    else:  
        Decompose problem into subproblems p1, p2, ...  
        solve(p1) }  
        solve(p2) } Recursive calls  
        solve(p3) ... }  
        Combine the subsolutions to solve problem
```

That of a **function** that **calls itself** (directly or via others).

Factorial: a recursive approach?

Examples:

$$0! = 1$$

$$1! = 1$$

$$2! = 1 * 2$$

$$3! = 1 * 2 * 3$$

$$4! = 1 * 2 * 3 * 4$$

...

$$(n-1)! = 1 * 2 * 3 * 4 * \dots * (n-1)$$

$$n! = 1 * 2 * 3 * 4 * \dots * (n-1) * n$$



$$n! = (n-1)! * n$$



Subproblems: smaller, converge to base case.

1. Must be possible to **decompose** them into simpler **similar problems**
2. **At some point**, the problems must become so simple that can be solved with **no further decomposition**
3. Once all subproblems are solved, the solution to the original problem can be computed by combining these solutions

Factorial: a recursive approach

```
def factorial(n):  
    if n == 0: # base case  
        return 1  
    else:  
        return n*factorial(n-1) # recursive call
```



Convergence



Combination

Key idea for complexity of recursion:

- How many recursive calls do we make in each version?
- How much work do we do per call?

Terminology

Arity:

- Unary: a single recursive call (all previous code)
- Binary: two recursive calls (recursive sorts, later...)
- n-ary: n recursive calls

Direct vs Indirect recursion:

- Direct: recursive calls are calls to the same function (all previous examples)
- Indirect (or mutual): recursion through two or more methods (e.g., method p calls method q which in turn calls p again)

Tail-recursion:

- Where the result of the recursive call is the result of the function. Nothing is done in the “way back”. Closest to iteration - can be transformed *without “storing”*. Useful for compiler optimisation.

Tail recursive version of factorial

```
def factorial(n):  
    return factorial_aux(n, 1)  
  
def factorial_aux(n, result):  
    if n == 0:  
        return result  
    else:  
        return factorial_aux(n-1, result*n)
```

21

13

3

2

1

1

5

8

$n = 0$ **0**

$n = 1$ **1**

$n = 2$ **1**

$n = 3$ **2**

$n = 4$ **3**

$n = 5$ **5**

Fib(5)

Fibonacci

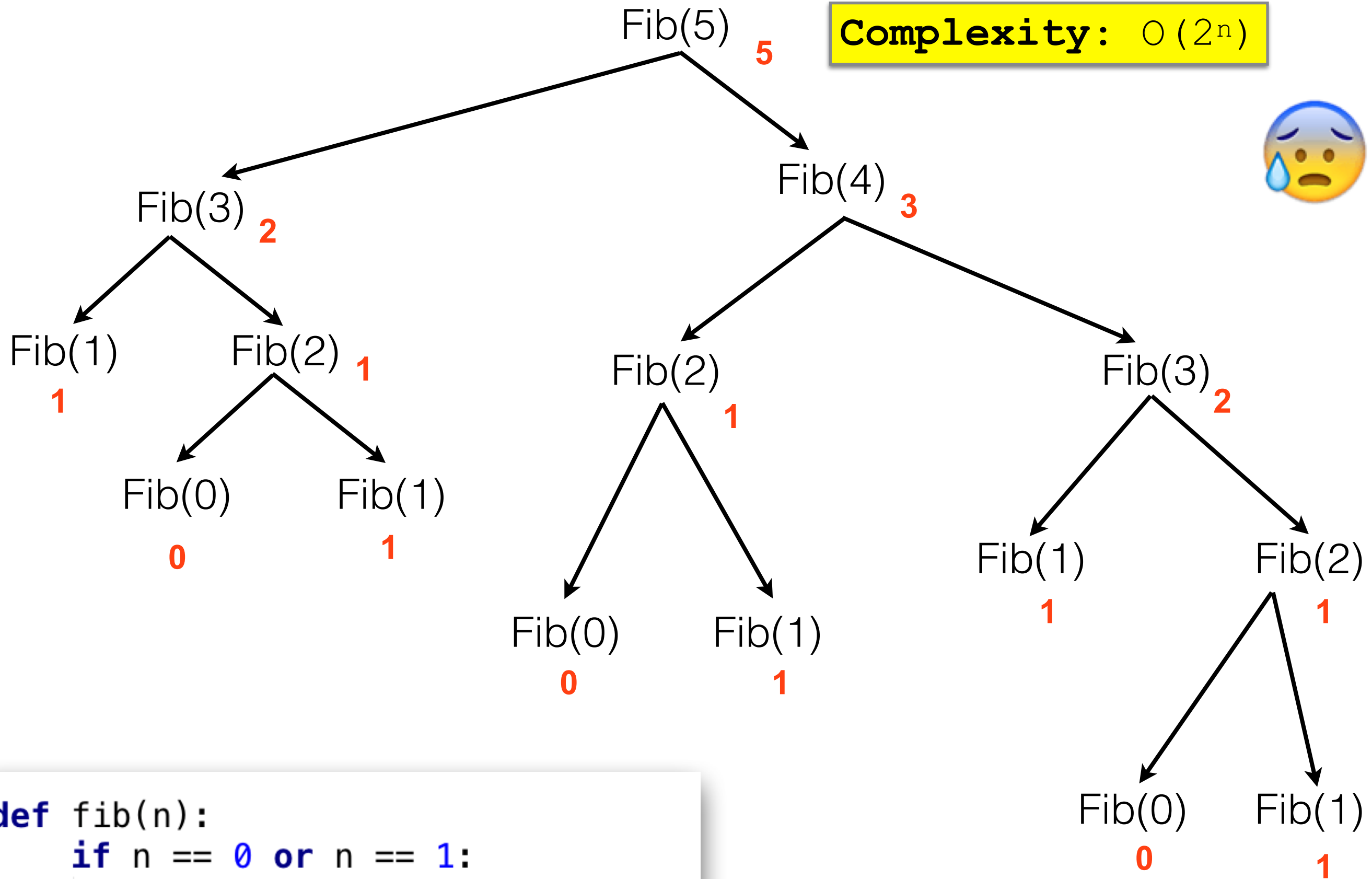
n = 0	0
n = 1	1
n = 2	1
n = 3	2
n = 4	3
n = 5	5

```
def fib(n):  
    if n == 0 or n == 1:  
        return n  
    else:  
        return fib(n-2) + fib(n-1)
```

First.

Second.

Complexity: $O(2^n)$



```
def fib(n):  
    if n == 0 or n == 1:  
        return n  
    else:  
        return fib(n-2) + fib(n-1)
```

Fib(5) **5**

Complexity: $O(2^n)$



Fib(4) **3**

Fib(3) **2**

Fib(1) **1**

Fib(2) **1**

Fib(0) **0**

Fib(1) **1**

Fib(2) **1**

Fib(0) **0**

Fib(1) **1**

Fib(3) **2**

Fib(1) **1**

Fib(2) **1**

Fib(0) **0**

Fib(1) **1**

Repeating a lot of computations.

- fib(0) three times
- fib(1) five times
- fib(2) three times
- fib(3) two times

before_last last

↑ ↑

```

fib(7)
fib_aux(7, 0, 1)
fib_aux(6, 1, 1)
fib_aux(5, 1, 2)
fib_aux(4, 2, 3)
fib_aux(3, 3, 5)
fib_aux(2, 5, 8)
fib_aux(1, 8, 13)
fib_aux(0, 13, 21)

```

Observations

- n decreases each call
- before_last = last
- last = before_last + last
- base case n = 0
- return before_last

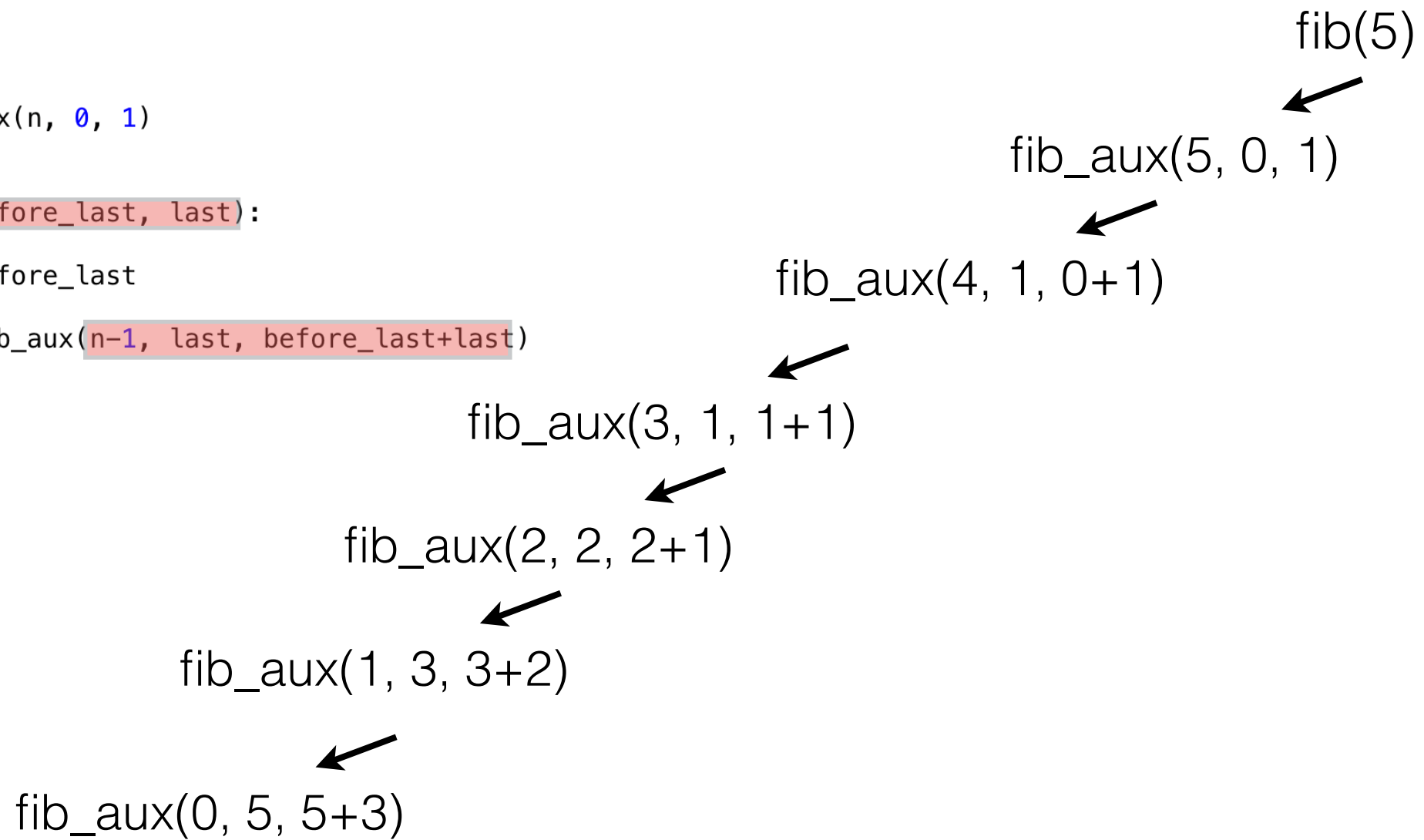
0	1	2	3	4	5	6	7	8
0	1	1	2	3	5	8	13	21


```
def fib(n):  
    return fib_aux(n, 0, 1)
```

```
def fib_aux(n, before_last, last):  
    if n == 0:  
        return before_last  
    else:  
        return fib_aux(n-1, last, before_last+last)
```

```
def fib(n):  
    return fib_aux(n, 0, 1)
```

```
def fib_aux(n, before_last, last):  
    if n == 0:  
        return before_last  
    else:  
        return fib_aux(n-1, last, before_last+last)
```



return 5

Complexity: $O(n)$

What happens with
Recursion at the Low Level?

MIPS **Recursion:**

a function calling a function

(simply happen to be the same functions)



We do not need to learn anything new.

call 3

\$fp → saved \$fp

arg 1 (p)

call 2

result

saved \$fp

saved \$ra

result

call 1

saved \$fp

saved \$ra

 $\arg 1(p)$

n

Tail-recursion:

- Where the result of the recursive call is the result of the function. Nothing is done in the “way back”. Closest to iteration - can be transformed *without “storing”*. **Useful for compiler optimisation.**

MIPS & Tail recursion

Fibonacci: clarity vs efficiency

- First recursive version is:
 - Clear
 - **Descriptive**
 - Inefficient
- Tail recursion with accumulators:
 - Not so clear at first
 - **More Efficient**
 - It can be easily transformed into an iterative version

Straightforward recursion is natural, but not necessarily the most efficient.

Summary

- Recursive algorithms and their implementation
- Complexity of recursive algorithms
- Reasoning about recursion