Faculty of Information Technology, Monash University

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FIT2004: Algorithms and Data Structures

Week 3: Quick Sort and its Analysis

Lecturer: Reza Haffari

These slides are prepared by M. A. Cheema and are based on the material developed by Arun Konagurthu and Lloyd Allison.

Things to note/remember

Consultations

- Reza: Thursday 4:15pm-5PM
- Vishwajeet: Wednesday 2PM-3PM
- Tharindu: Friday 1PM-2PM
- Assignment 1
 - Do not forget add <u>docstring</u> to each of function, shown in announcement.
 - Deadline 24-March-2019 23:55:00
- Assignment 2 to be released later next week
 - Requires dynamic programming (taught in week 4) don't miss the lecture
 - Deadline 7-April-2019 23:55:00

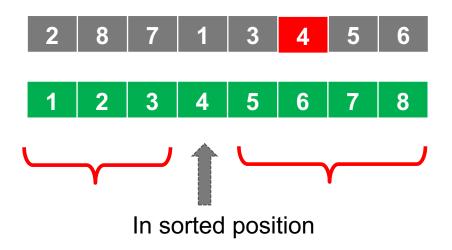
Quick Sort and its Analysis

- 1. Algorithm
- 2. Complexity Analysis
- 3. Improving Worst-case complexity
 - A. Quick Select
 - B. Quick Sort in O(N log N) worst-case

Quicksort

Partitioning

- Choose a pivot p
- Partition the array in two sub-arrays w.r.t. p
 - LEFT ← elements smaller than or equal to p
 - RIGHT ← elements greater than p
- QuickSort(LEFT)
- QuickSort(RIGHT)



Pivot



In Sorted position



Others

Partitioning: An out-of-place version

- Initialize two lists LEFT and RIGHT
- For each element e (except pivot)
 - o If e ≤ pivot
 - x Insert e in LEFT
 - o If e > pivot
 - ▼ Insert e in RIGHT
- Copy {LEFT, pivot, RIGHT} to the array

2 8 7 1 3 4 5 6

2 1 3 4 8 7 5 6

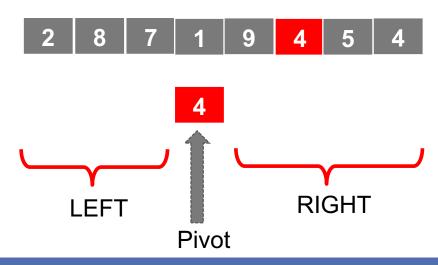
LEFT RIGHT

This is clearly not in-place. Will this result in stable sorting?

Partitioning: An out-of-place version

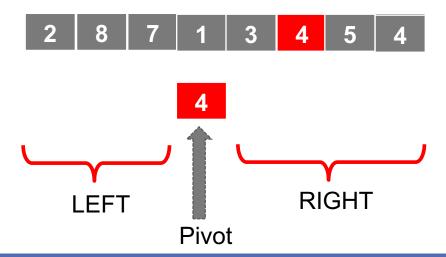
- Initialize two lists LEFT and RIGHT
- For each element e (except pivot)
 - o If e ≤ pivot
 - x Insert e in LEFT
 - o If e > pivot
 - x Insert e in RIGHT
- Copy {LEFT, pivot, RIGHT} to the array

This version is unstable but it can be made stable!



Partitioning: A stable version

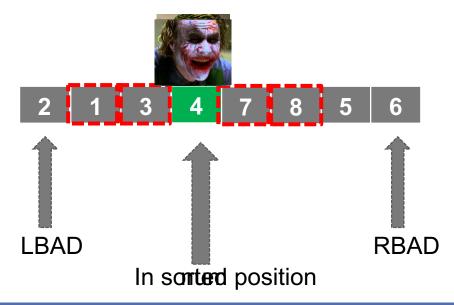
- Initialize two lists LEFT and RIGHT
- For each element e (except pivot)
 - o If e ≤ pivot
 - ▼ If e == pivot and e.index > pivot.index
 - Insert e in RIGHT
 - × Else
 - Insert e in LEFT
 - o If e > pivot
 - Insert e in RIGHT
- Copy {LEFT, pivot, RIGHT} to the array



In-Place Partitioning

- num \leftarrow the number of elements smaller than or equal to pivor O(N)
- Swap pivot with element at num
- Repeat until no bad element is found
 - Find a bad element (LBAD) on the L.H.S. of pivot
 - Find a bad element (RBAD) on the R.H.S. of pivot
 - Swap LBAD and RBAD

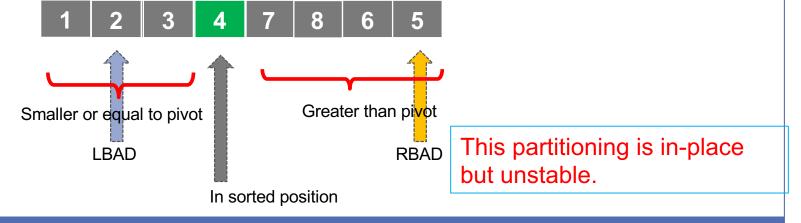
O(N)





In-Place Partitioning (Improved)

- Swap pivot with the left most element
- LBAD points to the second element from left
- RBAD points to the right most element
- Repeat until LBAD "crosses" RBAD
 - Move LBAD towards right until it points to an element e > pivot
 - Move RBAD towards left until it points to an element e ≤ pivot
 - Swap elements pointed by LBAD and RBAD
- Swap pivot with the element pointed by RBAD



Python Implementation

```
def partition(alist, first, last):
                                                   Review it at your own time
   pivot = alist[first]
    LBAD = first+1
    RBAD = last-1
    # continue until pointers cross
    while LBAD <= RBAD:
        # move LBAD until it points to a bad element or crosses RBAD
        while LBAD <= RBAD and alist[LBAD] <= pivot:</pre>
            I.BAD = I.BAD + 1
        # move RBAD until it points to a bad element or crosses LBAD
        while LBAD<=RBAD and alist[RBAD] > pivot:
            RBAD = RBAD - 1
        #only swap if they have not crossed
        if LBAD <= RBAD:
            # Python shorthand for swapping
            alist[LBAD],alist[RBAD] = alist[RBAD],alist[LBAD]
    # if they have crossed, swap element at RBAD with element at pivot
    alist[first],alist[RBAD] = alist[RBAD],alist[first]
    return RBAD # return pivot position at after partitioning
```

Python Implementation

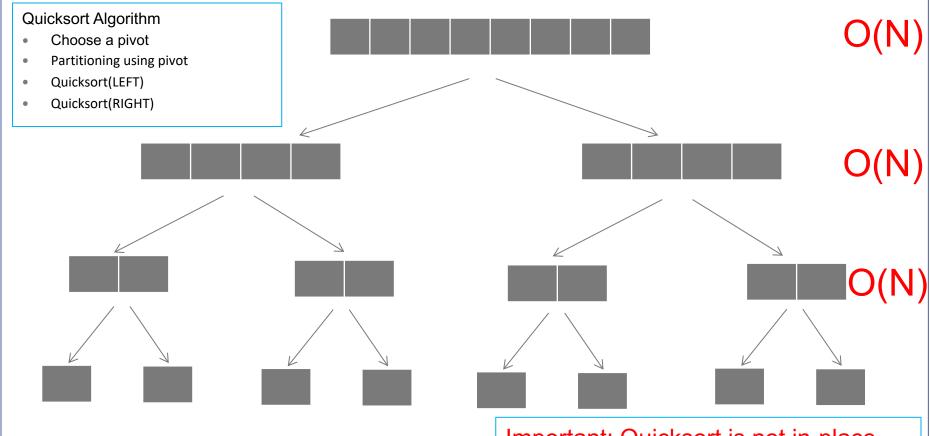
```
def quickSort(alist,first,last):
   # we need to sort only if the list contains at least two elements
   if (last - first) > 1:
       # partition the list from first to last (exclusive)
       print("partitioning", alist[first:last], "pivot",alist[first])
       pivot pos = partition(alist, first, last)
       print("partitioned:", alist[first:last])
       # recursively sort the two halves of the list
       print("Splitting into two", alist[first:pivot pos],alist[pivot pos+1:last])
       quickSort(alist,first,pivot pos)
       quickSort(alist,pivot pos+1,last)
alist = [26,93,44,20,77,31,36,28,55,17]
guickSort(alist, 0, len(alist))
print(alist)
```

Review at your own time

Quick Sort and its Analysis

- 1. Algorithm
- 2. Complexity Analysis
- 3. Improving Worst-case complexity
 - A. Quick Select
 - B. Quick Sort in O(N log N) worst-case

Best-case time complexity

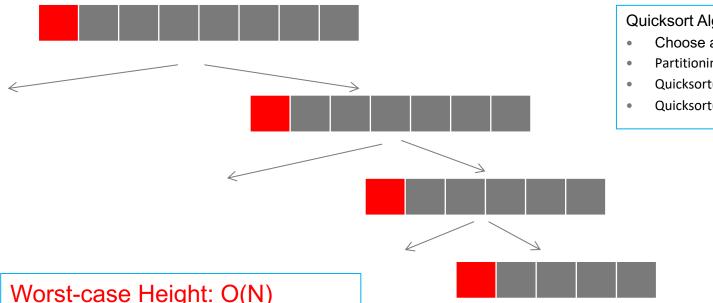


Best-case Height: O(log N)
Best-case complexity: O(N log N)

Important: Quicksort is not in-place even when in-place partitioning is used. Why?

Recursion depth is at least O(log N)

Worst-case Time Complexity

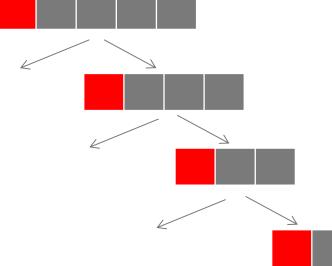


Quicksort Algorithm

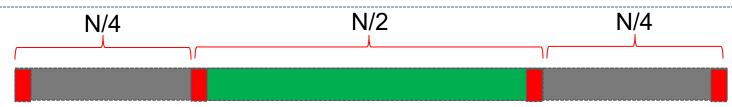
- Choose a pivot
- Partitioning using pivot
- Quicksort(LEFT)
- Quicksort(RIGHT)

Worst-case Height: O(N)

Worst-case Complexity: O(N²)

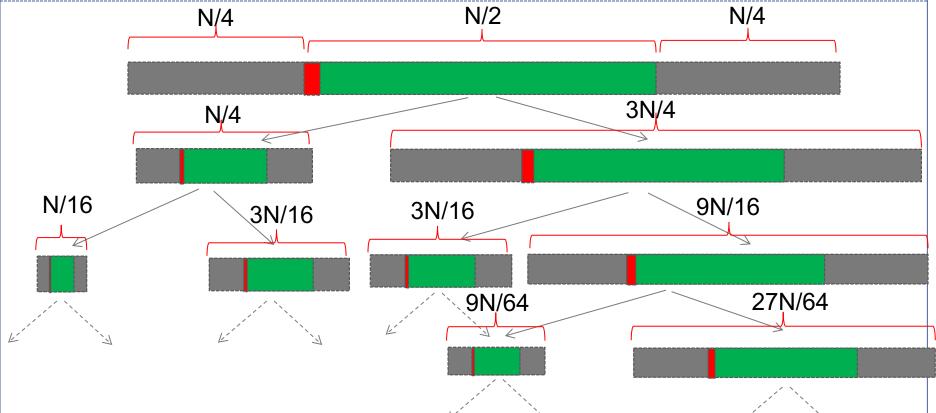


Average-case Time complexity



- After partitioning, pivot has 50% probability to be in the green sub-array and has 50% probability to be in one of the two grey sub-arrays.
 - i.e., on average, pivot will be in green half of the times and in grey half of the times
- If pivot is in grey sub-array
 - The worst-case (most unbalanced) partition sizes will be 1 and N-1
- If pivot is in green sub-array
 - The worst-case partition sizes will be N/4 and 3N/4
- Let h be the height when pivot is always in green.
- Let's see what is h???

Height when pivot always in green



- Maximum height is towards the branch that leads to the larger (3N/4) partition at each step
- At level h, the size of the larger partition is (3/4)h N
- Partitioning stops when the size is 1, i.e, at level h such that (3/4)h N = 1
- $(3/4)^h N = 1 \rightarrow N = (4/3)^h \rightarrow h = \log_{4/3} N$
- Therefore, the maximum height when pivot is <u>always</u> in green is log_{4/3} N

Average case Time complexity

- So, the height h when pivot is always in green is log_{4/3} N
- What is the maximum possible height when pivot is in green only half the times?
 - The height when pivot is in green only half the times (average case) is 2. log_{4/3} N
- Therefore, height in average case is O(log N)
- Like before, the cost at each level is O(N)
- The average case complexity is thus O(N log N)

Is $O(log_a N) = O(log_b N)$ where a and b are constants?

$$\log_a N = \frac{\log_b N}{\log_b a}$$

Best-case time complexity using recurrence

Recurrence relation:

$$T(1) = b$$

Quicksort Algorithm

- Choose a pivot
- Partitioning using pivot
- Quicksort(LEFT)
- Quicksort(RIGHT)

$$T(N) = c*N + T(N/2) + T(N/2) = 2*T(N/2) + c*N$$

Solution (exercise in last week):

O(N log N)

Worst-case complexity using recurrence

Recurrence relation:

$$T(1) = b$$

 $T(N) = T(N-1) + c*N$

Solution:

 $O(N^2)$

Quicksort Algorithm

- Choose a pivot
- Partitioning using pivot
- Quicksort(LEFT)
- Quicksort(RIGHT)

Quick Sort and its Analysis

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Quicksort with O(N log N) in worst-case

N/2 N/2

Idea:

Don't choose pivot randomly!

Quicksort Algorithm

- Choose median as a pivot
- Partitioning using pivot
- Quicksort(LEFT)
- Quicksort(RIGHT)
- Instead, always choose median as the pivot.
- If we can find median in O(N), the worst-case cost of quicksort would be?
 - \times O(N log N)
- How do we choose median in O(N)?
- First, we take a detour and see algorithms to answer k-th order statistics

K-th Order Statistics

- Problem: Given an <u>unsorted</u> array, find k-th smallest element in the array
 - If k=1 (i.e., find the smallest), we can easily do this in O(N) using the linear algorithm we saw in the last week.
- Median can be computed by setting k appropriately (e.g., k = len(array)/2)
- For general k, how can we solve this efficiently?
 - Sort the elements and return k-th element takes O(N log N)
 - Can we do better?
 - ▼ Yes, Quick Select

Quick Sort and its Analysis

- 1. Algorithm
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 - A. Quick Select
 - B. Quick Sort in O(N log N) worst-case

Quick Select

- Choose a pivot p
- Partition the array in two sub-arrays w.r.t. p (same partitioning as in quicksort)
 - LEFT ← elements smaller than or equal to p
 - RIGHT ← elements greater than p
- If index(pivot) == k:
 - Return pivot
- If k > index(pivot)
 - QuickSelect(RIGHT)
- Else:
 - QuickSelect(LEFT)



O(N)

Worst-case time complexity?

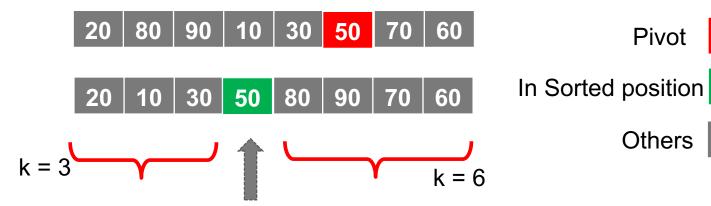
 \circ O(N²)

Average-case time complexity?

O(N) – same arguments as for quicksort

Pivot

Others



In sorted position (at index 4, i.e., 4th smallest)

Quick Sort and its Analysis

- 1. Algorithm
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Quicksort with O(N log N) in worst-case

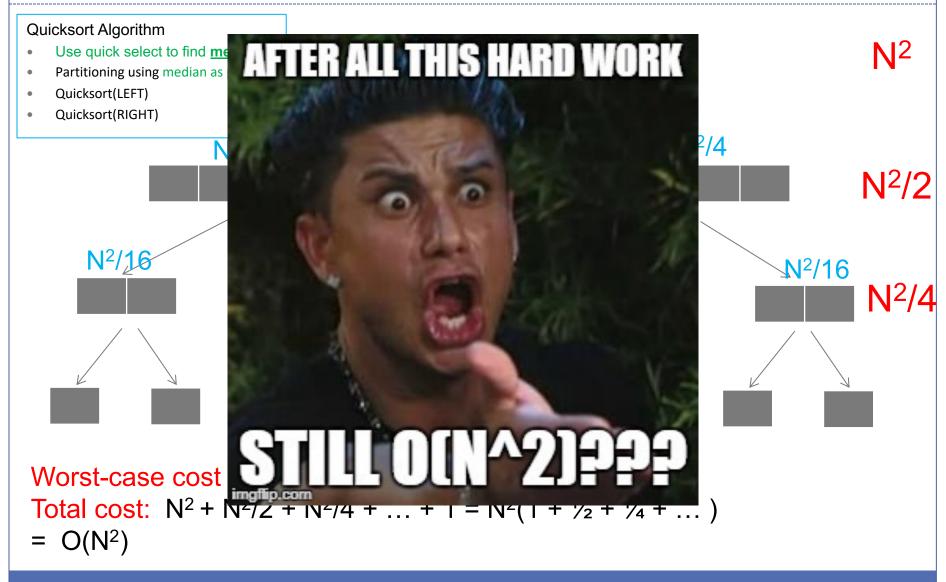
N/2 N/2

- Call Quick Select with k=len(array)/2?
- The value returned by Quick Select will be median.
- Choose this as the pivot.
- What will be the best-case cost of such quick sort?
 - O(N log N)
- What is the worst-case cost?

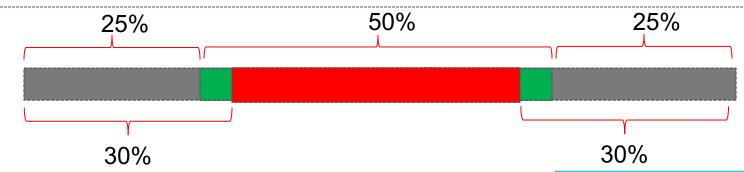
Quicksort Algorithm

- Use quick select to find median
- Partitioning using median as pivot
- Quicksort(LEFT)
- Quicksort(RIGHT)

Quick Sort Worst-case when using Quick Select to choose pivot



Quicksort with O(N log N) in worst-case



- Instead of choosing median, we relax the criteria and find a pivot that is guaranteed to be in the green sub-array.
- If we can find such a pivot in O(N) worst-case, what will be the cost of quick sort in the worst-case?
 - O(N log N) similar arguments as in average case analysis
- Median of medians algorithm takes O(N) in worst-case and returns an element that is greater than 30% elements and smaller than 30% elements in the array.
 - i.e., it can be used to find a pivot in green sub-array in O(N)
 - Using this algorithm, the worst-case cost of quicksort is O(N log N)
 - ★ Yay !!!!

Idea:

- Note: Median of medians algorithm uses quickselect as a subroutine
- We will not cover median of medians algorithm in this unit but it is worth looking at.

Quicksort Algorithm

- Choose a pivot in green sub-array
- Partitioning using pivot
- Quicksort(LEFT)
- Quicksort(RIGHT)

Anticlimax

- Although using "median of medians" reduces worst-case complexity to O(N log N), in practice choosing random pivots works better.
 - However, theoretical improvement in worst-case is quite satisfying.



Concluding Remarks

Summary

 Quicksort and its analysis. Quicksort can be made O(N log N) in worstcase which is mostly of theoretical interest but does not usually improve performance in practice.

Coming Up Next

Dynamic Programming – (super important and powerful tool, assignment
 2 is all about dynamic programming)

Things to do before next lecture

 Make sure you understand this lecture completely especially the average-case complexity analysis of quicksort