Sri Rama Kartheek Kappagantula

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EDUCATION			
Program	Institution	GPA	Year
M.S, Computer Graphics Technology	Purdue University	4.0/4.0	2018
B.E(Hons.), Computer Science	BITS, Pilani - Hyderabad Campus	8.05/10	2014

WORK EXPERIENCE

Software Development Engineer, Amazon, Seattle

Apr 2018 – Present

Manages a web application that lets users schedule content on the Amazon website

Software Development Engineer Intern, Amazon, Seattle

May 2017 - July 2017

- Redesigned the Amazon Forms Tool to use Client-side rendering using Bootstrap, ¡Query and Handlebar Templates
- Implemented the Live Preview feature to show how the changes look like to a customer in real time

Teaching Assistant - Purdue University, West Lafayette

Aug 2016 - Dec 2017

■ Teaching Assistant for the courses 'Web Programming, Development & Data Integration', 'Principles of Interactive and Dynamic Media' and 'Introduction to Constraint based Modelling'

Associate Applications Engineer, Oracle - India

Jun 2014 - Jul 2016

- Automated the end-to-end cycle of builds and deployments for Oracle Utilities products using Chef and Hudson
- Provided WebLogic Administration support for the releases Oracle Utilities products MDM and SGG

Risk Analyst Intern, PayPal - India

Jul 2013 - Dec 2013

- Performed a detailed analysis on the risk involved in initiatives taken by PayPal to retain customers using Teradata
- Automated the Key Performance Indices Report for the Asia Pacific Region using SQL and ODBC

PROJECTS

Teaching Avatars Research Project

Jan 2017 - May 2017

Built a system to generate animations for a character by parsing a speech file provided as an input

Plugin Development in Python for Autodesk Maya

Nov 2016 - Dec 2016

Developed 3 Python plugins for Maya to make the process of Rigging faster and easier, one for arm rig setup, one for leg setup and one for mirroring joint hierarchies

'Heart and Brain' - Animated Short Film

Aug 2016 - Dec 2016

• Modelled, Rigged, Skinned and Animated four Biped Characters for the Animated Short Film 'Heart and Brain'

OpenGL Applications with C++

Sep 2016 - Nov 2016

- Developed 'MayaChild' an interactive CAD application by implementing Ray-Casting to enable object picking
- Designed an interactive model of the Solar System using just transformations on Vertex Buffer Objects
- Developed an application that lets the user create a Bezier curve dynamically and generate it's Surface of Revolution
- Developed a shooting game by reading from textures attached to Frame Buffer Objects

WebGL and Web Applications

Jul 2015 - Aug 2015

Developed Interactive WebGL applications using HTML, CSS and JavaScript - http://codepen.io/ksrkartheek

Application Development in Android

Jan 2013 - May 2013

Designed and developed a prototype of the game Hangman for Android versions 2.2 and higher

SKILL SET

Languages Java, C++, JavaScript, C#, C, Python, SQL, PL/SQL, GLSL, Shell, Batch Web and Databases HTML, XML, CSS, jQuery, Bootstrap, PHP, Teradata, Oracle, MySQL

Software/ API OpenGL, WebGL, Maya, Blender, Spring MVC, Chef, Hudson, WebLogic, Tableau

Windows, Unix, Android **Operating Systems**

CERTIFICATIONS

HTML, CSS and JavaScript - https://www.coursera.org/account/accomplishments/certificate/CB4NP36GMGST

Feb 2016 Jul 2015 - Aug 2015

WebGL - https://www.coursera.org/account/accomplishments/certificate/EKDVLWVYLM

EXTRA-CURRICULAR ACTIVITIES

Event Manager for Council of Graduate Students at Purdue Polytechnic

Sep 2016 - Present

2015

Won Best Director and Best film awards in Oracle Short film Competition for the film "Respect Men"

2014 You Tube

Won the Best Film award in Oracle Short film Competition for the film "The Proposals"

You Tube

Author of the blogs http://bestphilosophyguotes.blogspot.in and http://bestphilosophyquotes.blogspot.in

2013 - present

Volunteer for the Organizations Make-a-Wish, National Service Scheme and Nirmaan

2012 - 2016