

12. Constructors

1. Write a class with a default constructor, one argument constructor and two argument constructors. Instantiate the class to call all the constructors of that class from a main class
2. Call the constructors(both default and argument constructors) of super class from a child class
3. Apply private, public, protected and default access modifiers to the constructor
4. Write a program which illustrates the concept of attributes of a constructor.