

### Meeting Minutes 6/24/18

- If rooster is Indian, will his clan be related by blood? Or just people who share the power?
- What physical features and representation of features should there be for each character?
  - Ex why do some characters have animalistic things while other characters don't
  - Establish why some characters have some traits and some don't
- ALL CHARACTERS ARE HUMAN

## Project Zodiac MasterNotes:

### Story overview:

1. Location: Rat's Shrine (Victoria harbor): Rat attends a conference in his office building when he gets a phone call from downstairs about some armed guards entering the building. The call abruptly ends and explosions go off. He flees the building by going in the elevator, which stalls out. He then has to navigate the building through solving puzzles and avoiding/knocking out enemies in order to escape (his ability is invisibility when stationary)
2. After escaping, he rushes to the dragon shrine where a ceremony is being conducted regarding transfer of power from one dragon to the next. He arrives late and informs them all about what has transpired and that there has been an attack, but they view him with disdain and try to throw him out. As they do, armed guards storm the shrine and open fire on everyone there (the dragon clan is attending-numerous so that there is chaos) In the chaos the young dragon successor is killed. The rest of the zodiac flee to the forest nearby
3. They decide where to go next. Pig is very worried about her clan so she convinces the others to come with her to her village (rice terraces based) where they find the shrine has been occupied by military troops. They are still freshly moving in so there are trucks scattered everywhere (more tba)
4. Next is all pretty unclear. The flow of the game will take the player to a neutral town, from where the player can choose to tackle either ox's, dog's, or goat's shrine. After all three have been completed, they can continue onto another neutral town. Whichever shrine is completed four will have the Sarge as the boss. Then the player can choose their path and take back the rest of the shrines, while they will encounter cat at whichever the 6th shrine is, the 7th shrine will include a boss that forces the player to choose a character to kill, and the 9th shrine is another encounter with the Sarge. (this means we would need "loose" dialogue that can be used and interpreted correctly regardless of the shrine location.
5. Rat's shrine is the last one capable of completion. After making it through the dungeon, the zodiac characters encounter cat for the second time as a boss (she will be encountered various times as a neutral party as the player makes their way through the game in order to show her change in perspective and attitude toward the characters) She is unsure about her ideals but she still fights you. After defeating her, the Sarge comes in and turns on her for being weak-he then proceeds to kill her. You then have to battle the Sarge. (this is the end of my notes)

## Rhymes and Reasons:

### **What are the clans/tribes?**

The idea behind the tribes is that each of them started with the original zodiac-who then had a family and passed the power on genetically through generations until now there is a whole clan of people for each zodiac who have a manifestation of the original zodiac's appearance (ie. All those in the dragon clan have part of the appearance of a dragon) !!The inheritor of the original zodiac is the ONLY one in the clan who has power. The ceremonies change power to a successor and physically transfer it. It always goes from a mentor to a pupil.

### **-Why does cat want revenge?**

The cat was left behind by the zodiac and not granted powers according to legend. Subsequently her clan/family did not enjoy the success and wealth of the playable characters and so her ancestors/parents/her hold a grudge against them and the cycle of power that they hold. She despises the notions of imbalances in power and having grown up in power she is very much against income imbalance and pro-justice

### **What is her plan?**

In order to overthrow the zodiac, she first intends to tackle the source of their power-a natural energy source gifted to all of them that lies underneath their shrine. It is implied to be clean, renewable, and abundant, and after the military takeover it severely reduces the characters' powers, thus leaving them with only one ability. (their main one) After the shrine is conquered back over, that character receives their second power back

### **Why the military and the Sarge?**

The sergeant is a young and idealistic person with considerable sway in the military, including leading his own task force. After cat approaches him and tells him about the untapped natural power beneath each of the shrines, he takes her word and decides to take over the shrines on the basis that the long term benefits outweigh any costs. He does have good intentions and seeks a cleaner brighter future for China, but the power corrupts him, warping his personality over the course of the game.

### **Miscellaneous Ideas:**

Different endings: Bad end: zodiac are killed and the power is used to create a clean utopia in China. (if you finish with half cast or less?)

Neutral end: snapshot of what happens after to all the characters

True end: 2nd playthrough only

New game plus?

Recruitability of cat 2nd time through

## Character Information Chart

Character	Sex	Age	Generic Power (hearts)	Passive Power	Secondary Power	Occupation	Background/Description Info
Rat (shǔ)	M	21-25	1/4	Invisibility when still. Also sneak attack bonus if you attack from invisible		Businessman/ Stock Broker	<ul style="list-style-type: none"> <li>Young entrepreneur, CEO of his company, inherited his power from his father. Stubborn, intelligent. Trying to fight against the prejudice from other zodiacs toward his lineage since they are known to be greedy/devious. Ends up being very team driven by the end of the game.</li> <li>Zǐ shù xiū 子束麻</li> </ul>
Ox (niú)	M	40s	1/2	Push heavy objects	Charging attack	Landscaper /Architect	<ul style="list-style-type: none"> <li>Serious, dependable, strong and silent, speaks when there is something important to say.</li> <li>Chǒu wěn héng 丑稳恒</li> </ul>
Rabbit (tù)	F	16	1/4	Evade (first hit wouldn't count)	substitute	Pop Idol	<ul style="list-style-type: none"> <li>Teasing, elegant, superficial at first to characters. Worried about her appearance and others. Judgey but kind. Speaks her mind.</li> <li>Máo zé dōng 卯泽东(jkjk)</li> <li>Máo yòu lán 卯幼蘭</li> </ul>
Tiger (hǔ)	F	21-25	1	Fire usage (puzzles only)	Fire long range	Martial Artist (professional)	<ul style="list-style-type: none"> <li>Brave, confident, go-getter, encouraging. Hot-head a little bit. Sassy.</li> <li>Yīn jiāng fēng 寅姜峰</li> </ul>
Dragon (lóng)	M	70(? ?)	1/2	Walk on water	Water attack	Head priest of a shrine	<ul style="list-style-type: none"> <li>Wise, patient. Sharp-tongued, very powerful.</li> <li>Chén wēi hóng 辰威洪 chén wēi hóng, spicy peanuts?</li> </ul>

Snake (Li Jing Shé)	M	21-2 5	1/4	Paralysis (stun for 1-2 seconds)		Hacker/cyber security. Clan is a group of hackers	<ul style="list-style-type: none"> <li>Independent, looks down on other, mostly quiet/private. Very smart though. Cold, creative, closed off, isolated</li> </ul>
Horse (Tuya mā)	F	21-2 5	1/4	Speed movement	Fast travel after defeating shrine	Leader of nomad clan	<ul style="list-style-type: none"> <li>Sporty, reserved around those she doesn't know. Energetic, active.</li> </ul>
Goat (yáng)	F	70	1/4	Attack that pierces armor		Social media	<ul style="list-style-type: none"> <li>Gentle, quiet</li> <li>Wèi jìng 未静</li> </ul>
Rooster (jī)	M	21-2 5	1/4	Wind gust (long range)		Actor. His clan is his troupe	<ul style="list-style-type: none"> <li>Flamboyantly bi. Center of attention, like being attractive and beautiful. Kinda vain and boastful.</li> </ul>
Dog (gǒu)	F	13	1/4	Item locator	Multiply found items	High school kid/ like exploring. Clan is her family-very extended. Family is all in the police force/ security	<ul style="list-style-type: none"> <li>Loyal, honest, want to help others, good natured. Doesn't communicate as well-maybe not clear or something. Very sensitive</li> <li>Xū wēi yǒu 戌微友</li> </ul>
Pig (zhū)	F	40s	1/4	Healing (when out. Ex. all shelved characters heal)	Shield (tied into story)	Farmer	<ul style="list-style-type: none"> <li>Thinks of others, compassionate, generous, mom character</li> </ul>



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