Spatial manipulation with sf: : CHEAT SHEET

The sf package provides a set of tools for working with geospatial vectors, i.e. points, lines, polygons, etc.

Geometric confirmation

st_contains(x, y, ...) Identifies if y is within x (i.e. point within polygon)

st_covered_by(x, y, ...) Identifies if x is completely within y (i.e. polygon completely within polygon)

st_covers(x, y, ...) Identifies if any point from x is outside of y (i.e. polygon outside polygon)

st_crosses(x, y, ...) Identifies if any geometry of x have commonalities with y

st_disjoint(x, y, ...) Identifies when geometries from x do not share space with y

st_equals(x, y, ...) Identifies if x and y share the same geometry

st_intersects(x, y, ...) Identifies if x and y geometry share any space

st_overlaps(x, y, ...) Identifies if geometries of x and y share space, are of the same dimension, but are not completely contained by each other

st_touches(x, y, ...) Identifies if geometries of x and y share a common point but their interiors do not intersect

st_within(x, y, ...) Identifies if x is in a specified distance to y

Geometric operations

st_boundary(x) Creates a polygon that encompasses the full extent of the geometry

st_buffer(x, dist, nQuadSegs) Creates a polygon covering all points of the geometry within a given distance

st_centroid(x, ..., of_largest_polygon) Creates a point at the geometric centre of the geometry

st_convex_hull(x) Creates geometry that represents the minimum convex geometry of x

st_line_merge(x) Creates linestring geometry from sewing multi linestring geometry together

st_node(x) Creates nodes on overlapping geometry where nodes do not exist

st_point_on_surface(x) Creates a point that is guarenteed to fall on the surface of the geometry

st_polygonize(x) Creates polygon geometry from linestring geometry

st_segmentize(x, dfMaxLength, ...) Creates linesting geometry from x based on a specified length

st_simplify(x, preserveTopology, dTolerance) Creates a simplified version of the geometry based on a specified tolerance

Geometry creation

st_triangulate(x, dTolerance, bOnlyEdges) Creates polygon geometry as triangles from point geometry

st_voronoi(x, envelope, dTolerance, bOnlyEdges) Creates polygon geometry covering the envolope of x, with x at the centre of the geometry

st_point(x, c(numeric vector), dim = "XYZ") Creating point geometry from numeric values

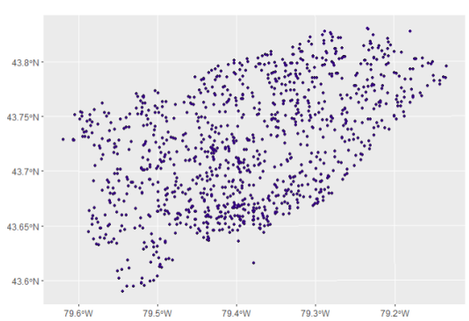
st_multipoint(x = matrix(numeric values in rows), dim = "XYZ") Creating multi point geometry from numeric values

st_linestring(x = matrix(numeric values in rows), dim = "XYZ") Creating linestring geometry from numeric values

st_multilinestring(x = list(numeric matricesin rows), dim = "XYZ") Creating multi linestring geometry from numeric values

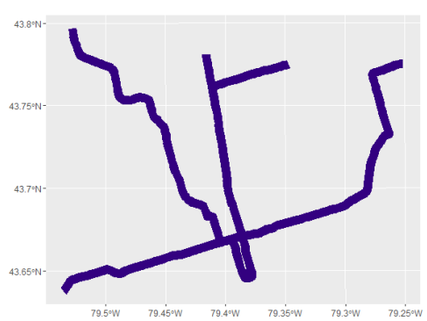
st_polygon(x = list(numeric matrices in rows), dim = "XYZ") Creating polygon geometry from numeric values

st_multipolygon(x = list(numeric matrices in rows), dim = "XYZ") Creating multi polygon geometry from numeric values



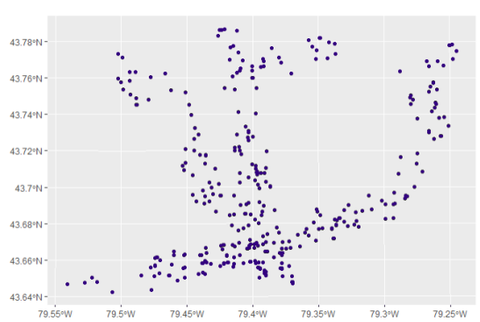

```
ggplot() +
  geom_sf(data = schools)
```

+




```
ggplot() +
  geom_sf(data = subway)
```

=>




```
ggplot() +
  geom_sf(data = st_intersection(schools, st_buffer(subway, 1000)))
```

This cheatsheet presents the sf package [Edzer Pebesma 2018] in version 0.6.3. See https://github.com/r-spatial/sf for more details.

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Geometry operations

st_contains(x, y, ...) Identifies if y is within x (i.e. point within polygon)

st_crop(x, y, ..., xmin, ymin, xmax, ymax) Creates geometry of x that intersects a specified rectangle

st_difference(x, y) Creates geometry from x that does not intersect with y

st_intersection(x, y) Creates geometry of the shared portion of x and y

st_sym_difference(x, y) Creates geometry representing portions of x and y that do not intersect

st_snap(x, y, tolerance) Snap nodes from geometry x to geometry y

st_union(x, y, ..., by_feature) Creates multiple geometries into a a single geometry, consisiting of all geometry elements

Geometric measurement

st_area(x) Calculate the surface area of a polygon geometry based on the current coordinate reference system

st_distance(x, y, ..., dist_fun, by_element, which) Calculates the 2D distance between x and y based on the current coordinate system

st_length(x) Calculates the 2D length of a geometry based on the current coordinate system

Misc operations

st_as_sf(x, ...) Create a sf object from a non-geospatial tabular data frame

st_cast(x, to, ...) Change x geometry to a different geometry type

st_coordinates(x, ...) Creates a matrix of coordinate values from x

st_crs(x, ...) Identifies the coordinate reference system of x

st_join(x, y, join, FUN, suffix, ...) Performs a spatial left or inner join between x and y

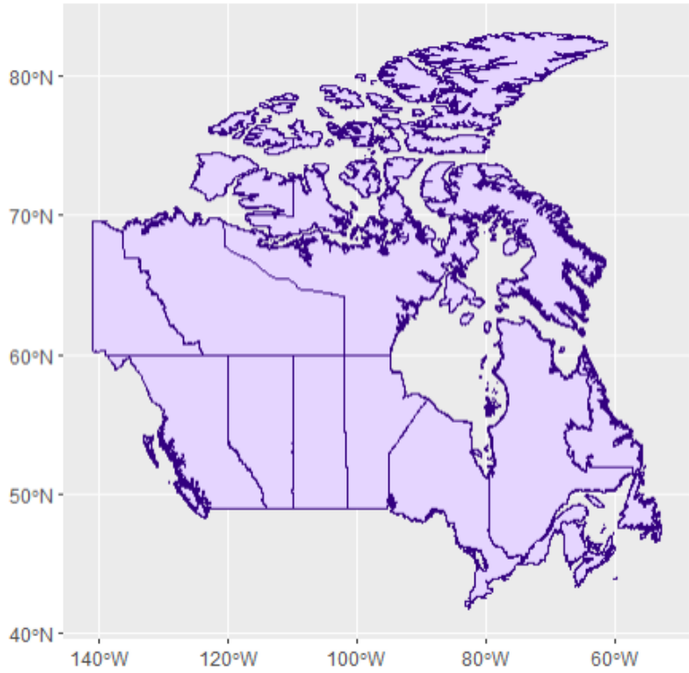
st_make_grid(x, cellsize, offset, n, crs, what) Creates rectangular grid geometry over the bounding box of x

st_nearest_feature(x, y) Creates an index of the closest feature between x and y

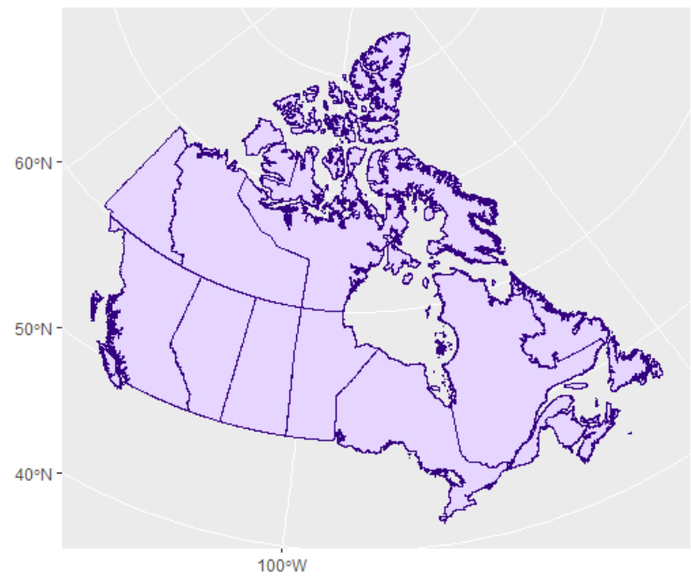
st_nearest_points(x, y, ...) Returns the closest point between x and y

st_read(dsn, layer, ...) Read file or database vector dataset as a sf object

st_transform(x, crs, ...) Convert coordinates of x to a different coordinate reference system




```
ggplot() +
  geom_sf(data = cdn) +
  coord_sf(crs = st_crs(4326))
```




```
ggplot() +
  geom_sf(data = cdn) +
  coord_sf(crs = st_crs(3347))
```

This cheatsheet presents the sf package [Edzer Pebesma 2018] in version 0.6.3. See https://github.com/r-spatial/sf for more details.

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