How to Study Programming Languages

Sol Kim

Who am I

https://kstreee.github.io/cv.pdf

Unique characteristics of programming languages

Advanced programming language types & concepts

Calculus: mathematical backgrounds of programming languages

How to abstract & compose modules

Unique characteristics of programming languages

i.e.

Module System of OCaml
Ownership System of Rust
for-comprehension of Scala
implicit of Scala
underscore methods of Python
prototype chain of Javascript
Channels of Go

Advanced programming language types & concepts

i.e.

Algebraic data type
Existential type & Universal type
Generalized algebraic data type
Dependent type
Higher kinded type
Phantom type
Parametric polymorphism & Subtype polymorphism
Asynchronous programming
Reactive programming
Monadic programming

Calculus: mathematical backgrounds of programming languages

i.e.

Lambda Calculus
Pi Calculus
Calculus of Inductive Construction

How to abstract & compose modules

i.e.

Interface, Abstract Class, Class, ... of Java
Currying, Combining functions, ... of Functional Programming Patterns
Module, let Module, Functor, ... of OCaml

use more generic, and abstracted ways (DON NOT USE if-else, for-loop, temporal variable, ...)

write cleaner code

use (almost) free resources

use more generic, and abstracted ways (DON NOT USE if-else, for-loop, temporal variable, ...)

i.e.

remove if-else conditional branch remove for-loop remove temporal variable remove edge case handling logic

https://www.youtube.com/watch?v=o8NPIIzkFhE&t=966s

write cleaner code

i.e.

clean & straightforward if-else conditional branch clean & straightforward for loop clean & straightforward recursion clean & straightforward function signature clean & straightforward variable name clean & straightforward class design

use (almost) free resources

i.e.

geeks for geeks: https://www.geeksforgeeks.org

leet code: https://leetcode.com

career cup: https://www.careercup.com

kakao: https://www.welcomekakao.com

Q & A