TheFlyingSaucer.Data.Entrees

FlyingSaucer
+ Name:string <<get>>
+ Description:string <<get>>
+ Price:decimal <<get>>
+ Calories:uint <<get>>
+ SpecialInstructions:List<string> <<get>>
+ HalfStack:bool=false <<get,set>>

CrashedSaucer
+ Name:string <<get>>
+ Description:string <<get>>
+ Price:decimal <<get>>
+ Calories:uint <<get>>
+ SpecialInstructions:List<string> <<get>>
+ HalfStack:bool=false <<get,set>>

OuterOmelette
+ Name:string <<get>>
+ Description:string <<get>>
+ Price:decimal <<get>>
+ Calories:uint <<get>>
+ SpecialInstructions:List<string> <<get>>
+ Tomatoes:bool=true <<get,set>>
+ Mushrooms:bool=true <<get,set>>
+ Peppers:bool=true <<get,set>>
+ Onions:bool=true <<get,set>>
+ Spinach:bool=true <<get,set>>
+ Ham:bool=true <<get,set>>
+ Cheese:bool=true <<get,set>>
+ SourCream:bool=true <<get,set>>

SpaceScramble
+ Name:string <<get>>
+ Description:string <<get>>
+ Price:decimal <<get>>
+ Calories:uint <<get>>
+ SpecialInstructions:List<string> <<get>>
+ Potatoes:bool=true <<get,set>>
+ Sausage:bool=true <<get,set>>
+ Peppers:bool=true <<get,set>>
+ Cheese:bool=true <<get,set>>
+ SourCream:bool=true <<get,set>>
+ Egg:bool=true <<get,set>>
+ EggStyle:EggStyle <<get,set>>

LivestockMutilation
+ Name:string <<get>>
+ Description:string <<get>>
+ Price:decimal <<get>>
+ Calories:uint <<get>>
+ SpecialInstructions:List<string> <<get>>
+ GravyOnTheSide:bool=true <<get,set>>

NothingToSeeHere
+ Name:string <<get>>
+ Description:string <<get>>
+ Price:decimal <<get>>
+ Calories:uint <<get>>
+ SpecialInstructions:List<string> <<get>>
+ SubstituteSausage:bool=false <<get,set>>
+ EggStyle:EggStyle <<get,set>>

TheFlyingSaucer.Data.Enums

<<Enumeration>>
Size
Small
Medium
Large

<<Enumeration>>
SyrupFlavor
Maple
Cherry
Blueberry
Blackberry
Strawberry

<<Enumeration>>
EggStyle
Scrambled
Poached
HardBoiled
SunnySideUp
OverEasy
OverMedium
OverWell