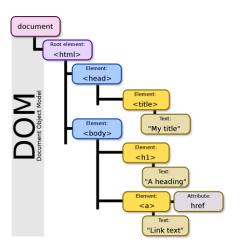
Interactive Web Technologies





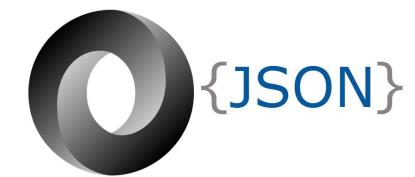
Core Web 2.0 Technologies

- DOM
- JavaScript
- AJAX
- JSON

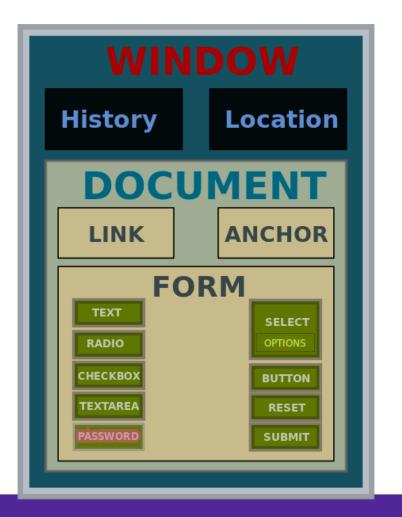






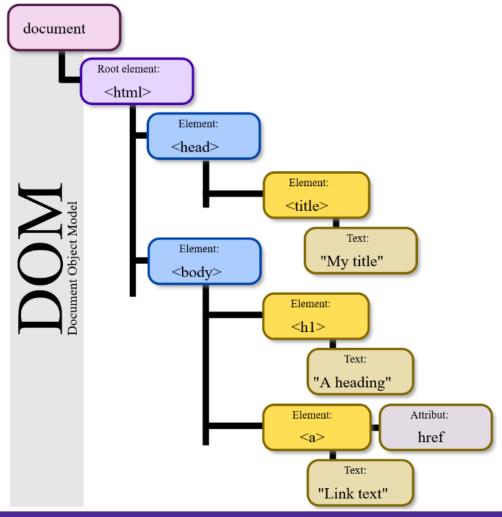


Document Object Model (DOM)





Document Object Model (DOM)



HTML – tictactoe.html

```
<!DOCTYPE html>
<html>
 <head>
  <title>Tic Tac Toe</title>
  <link href="fancy.css" type="text/css" rel="stylesheet"/>
 </head>
 <body>
   <h1>Play TicTacToe</h1>
   <!-- table goes here -->
 </body>
</html>
```

HTML - tictactoe.html

HTML – fancy.css

```
td {
 border: 5px solid black;
 width: 100px;
 height: 100px;
 font-size: 80px;
 text-align: center;
 font-family: sans;
```

HTML – fancy.css

```
td:nth-child(1) {
 border-left: none;
td:nth-child(3) {
 border-right: none;
tr:nth-child(1) > td {
 border-top: none;
tr:nth-child(3) > td {
 border-bottom: none;
```

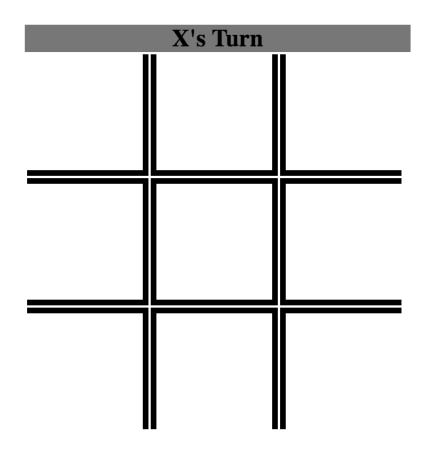
HTML – tictacktoe.html

```
<!DOCTYPE html>
<html>
<head>
 <title>Tic Tac Toe</title>
 <link href="fancy.css" type="text/css" rel="stylesheet"/>
 </head>
 <body>
   <h1>Play TicTacToe</h1>
   <div id="turn">x's Turn</div>
   <!-- rest of table here -->
   </body>
</html>
```

HTML – fancy.css

```
td {
 border: 5px solid black;
width: 100px;
 height: 100px;
font-size: 80px;
text-align: center;
font-family: sans;
#turn {
font-weight: bold;
text-transform: capitalize;
text-align: center;
font-size: 16pt;
 background-color: #777777;
width: 340px;
```

Play TicTacToe



Brendan Eich



JavaScript (1995)

- Originally called "LiveScript"
- Used to manipulate the DOM after the page has loaded
- Makes the web page much more interactive for the user
- Unrelated to the Java programming language

JQuery (2006)

- Cross-Platform JavaScript Library
- Much easier to use than raw JavaScript
- Designed to aid in manipulating the DOM
- Has many plugins and libraries available

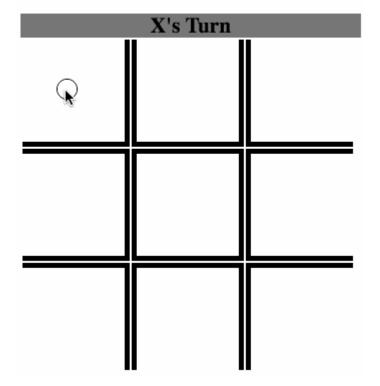
HTML – tictacktoe.html

```
<body>
 <h1>Play TicTacToe</h1>
 <div id="turn">x's Turn</div>
 <!-- rest of table here -->
 <script src="http://code.jquery.com/jquery-3.1.1.js"></script>
  <script src="script.js" type="text/javascript"></script>
```

HTML – script.js

```
var turn = "x";
$('td').on('click', function(){
var $square = $(this);
 if($square.text() == ""){
  $square.text(turn);
  if(turn == "x"){
   turn = "o";
  }else{
   turn = "x";
  $('#turn').text(turn + "'s turn");
});
```

Play TicTacToe



AJAX (2005)

- Asynchronous Javascript and XML
- Allows scripts on a webpage to send and receive data in the background without reloading the page
- XML not required; may use JSON instead

Extensible Markup Language (XML)

```
<person>
                                                19
  <firstName>John</firstName>
  <lastName>Smith
  <age>25</age>
  <address>
     <city>New York</city>
     <postalCode>10021</postalCode>
     <state>NY</state>
     <streetAddress>21 2nd Street</streetAddress>
  </address>
  <phoneNumbers>
     <element>
        <number>212 555-1234</number>
        <type>home</type>
     </element>
     <element>
        <number>646 555-4567</number>
        <type>fax</type>
     </element>
  </phoneNumbers>
```

JavaScript Object Notation (JSON)

```
20
"firstName": "John",
"lastName": "Smith",
"age": 25,
"address": {
    "streetAddress": "21 2nd Street",
    "city": "New York",
    "state": "NY",
    "postalCode": 10021
"phoneNumbers": [
        "type": "home",
        "number": "212 555-1234"
    },
        "type": "fax",
        "number": "646 555-4567"
```

Frameworks









The Machine is Us/ing Us

