

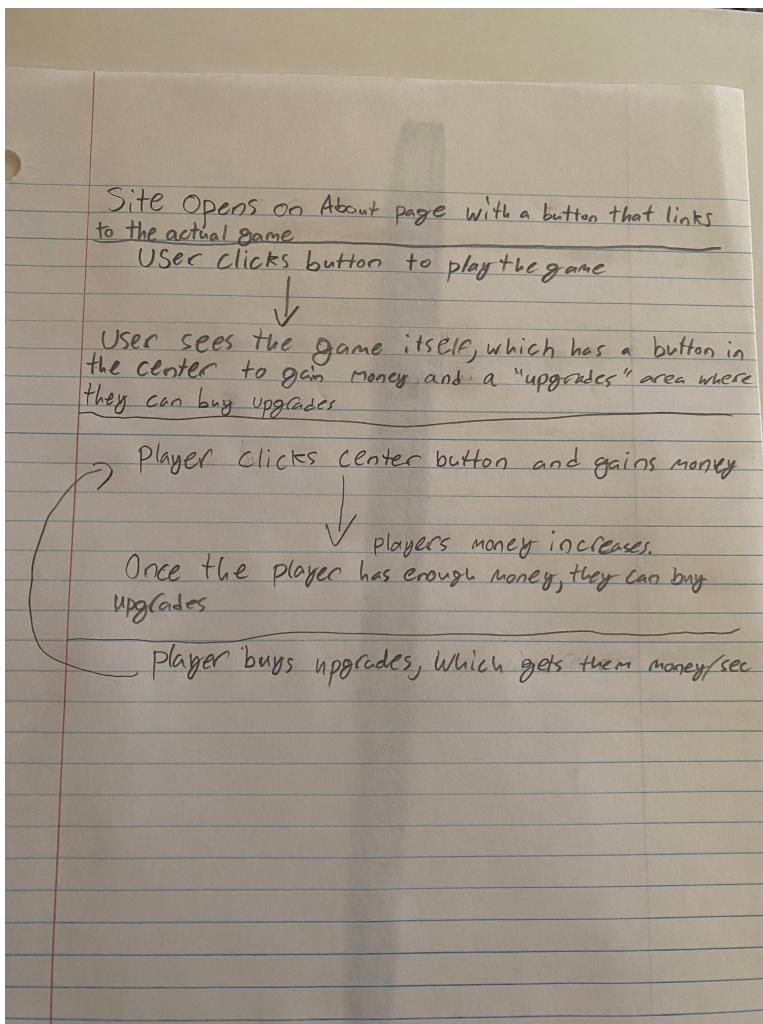
Movie Clicker is a browser-based clicker game written in semantic HTML CSS and Javascript that is a perfect way to spend time on an unproductive day.

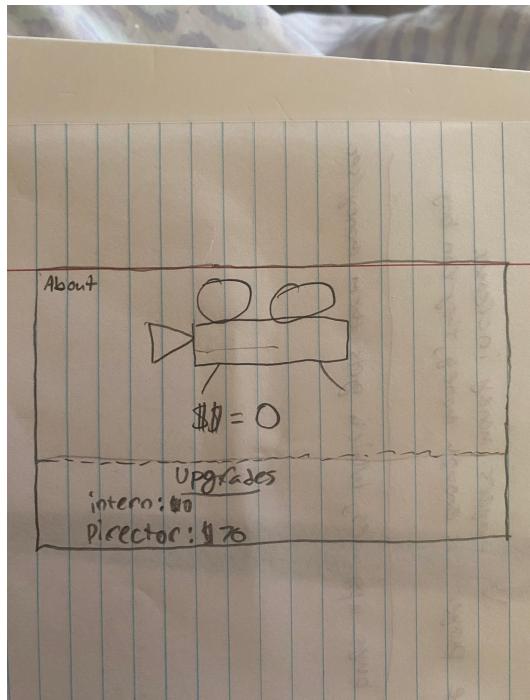
Movie Clicker is a game that involves only one mechanic: mouse clicking. When the movie camera icon in the center is clicked, the amount of money in the player's bank increases. Additionally, there will be an upgrade mechanic which can upgrade the amount of money the player gets per second and per click by using some money from the player's bank. The price of the upgrades will increase depending on how many upgrades have already been purchased, thus creating an endless amount of potential upgrades and an endless amount of fun for the player.

Personas: Young Gamer aged 13-20, bored student aged 13-20

Comparative sites: Cookie Clicker- <https://orteil.dashnet.org/cookieclicker/>, Candy Clicker- <https://www.coolmathgames.com/0-candy-clicker>

Shorthand flow:





Wireframe:

Comp:

