

KIM SUNDEEN

Full Stack Software Engineer | Mapper | GISP | Project Coordinator

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LIFE PHILOPHY *"The only mistake is one from which you didn't learn" -A Friend*

SUMMARY

Kim is an energetic & quick learner as full stack software engineer in the GIS landscape. With 12 years of experience architecting, developing, & implementing progressive full stack GIS application solutions, she always focuses on improving the end-user's experience, back-end design & solution maintenance. Kim is an expert in GIS database management, desktop, & mobile application development. She keeps her skills current by leading workshops, completing online training, & coordinating user groups.

LANGUAGES & TECHNOLOGIES

- **Web development:** Typescript, HTML5, CSS, JavaScript frameworks, node.js, npm/yarn, Angular, React
- **Code Versioning:** Git, Github, Mercurial, TortoiseSVN, TFS
- **OS:** Windows, Linux, Mac
- **Server-side/desktop programming:** Python, C# .NET, SQL/PLSQL, ASP.NET MVC, GeoServer web publishing
- **Database design/structures:** Microsoft SQL Server, 11g/12c Oracle, PostgreSQL, MySQL, MS Access, Excel
- **ArcGIS Enterprise stack:** ArcGIS Server, Web Adapter, ArcSDE, Portal, Data store, ArcGIS Online
- **Mapping APIs:** Esri's JavaScript API 3.x, 4.x, Leaflet, Mapbox, Google Maps, Openlayers 5/6, Boundless SDK (React-based OpenLayers)
- **GIS/GPS/Mobile Apps:** ArcGIS 9.x-10.x, ArcGIS Pro 2.x, QGIS 2-3, Google Earth KML, Garmin, ArcPad, Terrasync, & Pathfinder Office, Survey 123, ArcGIS for Collector, Web AppBuilder Developer Edition, ArcGIS Online

SOFT SKILLS

- **Staff Supervision:** Managed remote development teams for software development, performing code reviews collaboratively, & database configuration using agile project management with **GCR, Inc.** & **RAMTeCH**. Oversaw & trained student GIS technicians on GIS data entry procedures for **UW Nursing School** mapping projects & LTE staff for short-term land ownership projects with the **Bad River Tribe**.
- **Agile Scrum Coaching:** Coordinate team of 10 spatial and non-spatial developers as scrum master role to improve team collaboration & improve development efficiency for **GCR, Inc.** Lead two teams as scrum master for 10-member client software development team & internal projects for **MN Power** (3-person team).
- **Workshop Presentations & Training:** Taught introductory Python, JavaScript, GPS & GIS sessions for small group workshops on: (1) using new mapping & GPS programs (2) ArcGIS Desktop & opensource QGIS, (3) process for updating website front ends, & (4) GIS user needs & feasibility assessments, (5) Lead yearly workshops Esri's Utility Network Tools, Opensource GIS, & Jupyter Python notebooks (see full details: <https://ksundeen.github.io/portfolio.html#media>)
- **Presentations & Graphic Design:** See my web-portfolio for examples: <https://ksundeen.github.io/gallery.html>; Awarded 1st Place: Large-format map, 2014 National Tribal GIS Conference, "A Bird's Eye View of the Bad River Watershed & Proposed Mine."
- **Technical & Scientific Writing:** Wrote & awarded **\$3,000** free Azure credits grant for MN GIS/LIS non-profit. **\$127,000** FEMA grant, **\$10,000** University of Wisconsin-Madison research grant, & **\$5,200** ESRI Conservation Grant Program grant. Published peer-reviewed research articles on GIS, modeling, & wildlife research.

EDUCATION & CERTIFICATIONS

- **Continued Education:** software engineering through UW-Madison, Lake Superior College, PluralSight, LinkedIn Learning
- **2017 – 2018 Graduate Courses in University of Wisconsin-Madison, Master of Science (GIS Web Map Programming)**
 - Biking Route Finder (Google Maps API & Postgresql database to highlight optimal biking routes around Duluth based on the user's preference for terrain, slope, social media tweets, & proximity to bikes - https://ksundeen.github.io/assets/videos/CycleRoutesIntro_small.mp4)
- **2012 – Certified Geographic Information Systems Professional (GISP) #84940**
- **2012 – University of Wisconsin-Madison, Graduate Certificate: Geographic Information Systems**
 - **Focus:** geostatistical regression of remotely-sensed mercury concentrations & data science methods.
- **2011 - University of Wisconsin-Madison, Master of Science: Conservation Biology & Sustainable Development**
 - **Focus:** predictive spatial models to detect wildlife & electric distribution power line risks.
- **2006 - University of Wisconsin-Madison, Bachelor of Science: Wildlife Ecology, Certificate: Environmental Studies**


PROJECT EXPERIENCE

- **Web Map App Development & Implementation:** Planned & developed custom opensource OpenLayers & ArcGIS web mapping applications & designed & trained on configuring Google Analytics web tracking for improving web marketing for:
 - **GCR, Inc.:** Boundless SDK, Open Layers web viewer built within MVC .NET framework.
 - **Lake Superior Consulting:** Engineering web viewers in Angular & C# frameworks using Esri's API 3.x,
 - **Bad River Tribe:** Ownership & Lease Viewer (ArcGIS Flex Viewer & SDE database),
 - **City of Duluth:** Street Update Viewer (Esri's Web App Builder & SDE database),
 - **MN Power:** Electric Utility Asset Identification (Esri's JavaScript API & Web AppBuilder Developer's Edition & SDE database),
 - Biking Route Finder (Google Maps API & Postgresql database).
- **Best Practice Code Standardization & Unit Testing:** Researched & implemented best practices for UI design, unit testing for React, JavaScript, Python, & React.js code design for GCR, Inc.
- **ArcGIS Service Publishing Automation:** Developed configuration-driven python solution for other clients to quickly publish 20-40 GIS web services between different development/staging/production environments through ArcMap into ArcGIS Server 10.6. This process saved 3-4 hours/day of manual error-prone service publishing. Created ArcGIS add-ins & published REST geoprocessing tools into ArcGIS Server to simplify City of Duluth's street & pavement updates for users.
- **GIS Data Migration for Gas UPDM New Utility Network:** Lead agile software development & project planning for client & consultant teams for RAMTeCH to customize python-plsql oracle database migration solutions to handle ETL from 5 source databases to one unified model. Managed multiple Esri alpha/beta software releases for changes in the new Utility Network model.
- **GIS Workflow & Process Improvement:** Coordinated GIS feasibility study to understand how users interact & use the applications. The results are used to develop clear tool requirements for Lake Superior Consulting app tool development. Documented workflows for engineering staff at City of Duluth to identify areas for improvement. Learned established GIS data entry policies.
- **Full Cycle Project Development & Implementation:** Implemented new software release & testing standards with GCR, Inc. including: 1) *software development & unit testing*, 2) *software code review & testing*, 3) *code documentation & architecture design*. Coordinated GIS user needs assessment & implementation plans for 19 projects for software development, database development & improvements, training, & website enhancements for City of Duluth IT Dept. & Public Works & Utilities Dept. Priorities were used to direct funding to most important projects. Conducted GIS feasibility & UX/UI study for Lake Superior Consulting that clearly identified user, business, & technical requirements for 10 new development tools.
- **GIS Data Security:** Implemented new ArcGIS Server security protocol for publishing GIS services online; Researched & re-wrote external & internal data-sharing agreements & policies for the Bad River Tribe.

WORK EXPERIENCE

5/2019 –
present

GIS Developer
GCR, Inc – Software Development

 New Orleans, LA (remote in Duluth, MN)

Summary: Work as lead GIS Developer & Spatial Architect in an Agile software development team to design, engineer solutions, & deliver new opensource GIS tools, maps, & user interfaces using back-end & front-end development technologies in the Real Estate Department for public sector clients. Specializing in GeoServer, OpenLayers API to work with WMS/WFS OGC standards to reference various PostgreSQL, building upon Boundless/Planet Federal (an OpenLayers library) using React.js, node.js, & Redux state management libraries for GIS UI development inside an ASP.NET MVC application. Develop clear business requirements to provide software development tasks & priorities to other developers.

- **GIS Business Strategy** – Lead strategy & technical requirements meetings with business analysts & software developers to clarify user & software requirements, which reduced software release to QA testing down from 3 weeks to 1 week.
- **Team Leadership & Collaboration** – Onboarded developers with training sessions resulting in increased software releases & productivity. Facilitated independent learning environment leading to higher quality software output. Served as technical manager for team of three developers to prioritize work, & unblock their issues. Provided team guidance, support, training, and mentorship to facilitate professional development.
- **GIS App & Tool Development** - Engineered modular map-centric applications using React.js framework (Boundless SDK), OpenLayers, PostgreSQL, & Geoserver, with integrations with SQL Server databases for parcel research & management.

5/2018-5/2019 **GIS Developer**

 Duluth, MN

Lake Superior Consulting – Software Development

- **GIS Business Strategy** - Conducted GIS feasibility & UX/UI study that clearly identified user, business, & technical requirements for 10 new development tools. Lead clearly defined research efforts & client presentations on implementing & architecting new mobile mapping systems that delivered immediate use for client projects with aggressive deadlines.
- **Team & Project Management** - Implemented new team and meeting planning to reduce meeting and improve productivity. Collaborated with clients & software engineers/IT professionals to improve knowledge transfer to increase & knowledge transfer within departments & gather better business requirements. My efforts reduced the time from idea to implemented solution from 2 months to 3 weeks.
- **GIS App & Tool Development** - Engineered applications using Esri, SharePoint, Primavera, & SQL Server integrations used by over 200 users. Used web frameworks to align, extend, & develop existing tools & programs (Angular, TypeScript, jQuery), backend internal applications (ASP.NET MVVM, C#, .NET), & GIS tools (Python 2.7, 3.x, Esri's JavaScript API 3.x, 4.x).

2/2017-5/2018 **GIS Analyst/Developer**

 Stillwater, MN (remote in Duluth, MN)

RAMTeCh Software Solutions – Professional Services

- **Redesigned Practices & Coached Clients in Agile** – Lead as Scum Master for 10-member team to re-architect client software development life cycle & direct funds for applications & tools. Lead general & detailed client-focused user-training/demos.
- **Engineered Data Migration & ETL Software Tools for Clients** – Designed, built, tested, & released C#, Python & SQL gas & electric utility network migration toolsets accessing Oracle 11g/12g SDE databases, ArcMap & Pro desktop tools that seamlessly handled ETL from 5 source databases to one unified model for Esri's new Utility Network as 1st official Esri implementation.
- **Developed & Presented AWS Workshops for Clients & Conferences** – Worked with MN GIS/LIS Consortium to use ArcGIS Enterprise software for gas, electric, water, & utility operators using virtual AWS production environments.

4/2016-2/2017 **GIS Programmer Analyst**

 Duluth, MN

Minnesota Power – Facility Operations

- **Mobile Mapping Application/Survey Tool Development** – Developed, implemented, & trained staff on GIS services & geoprocessing tools through ArcGIS Server/ArcGIS Online for mobile data entry & data-transfer. Created Python routines to download & extract ArcGIS Online data & images from a Survey123 app & export to PDF with hyperlinked images & a summary of data from multiple related tables within a database. Developed MN Power's Electric Utility Asset Identification using Esri's JavaScript API & Web AppBuilder Developer's Edition & SDE database.
- **Software Training & Developing Documentation Standards** - Trained staff on Esri's Model Builder, Python, & ArcGIS Online for utility edits, work order, & field tools systems. Documented publishing workflows in Survey123, ArcGIS Collector, & web maps.

2/2015-4/2016 **GIS Specialist**

 Duluth, MN

City of Duluth – Engineering Division

- **GIS Web Map Software Project Management** - Designed & managed a GIS user needs assessment & implementation for 19 projects for software development, database development/improvements, & training for City of Duluth IT Department, Public Works, & Utilities. Developed City of Duluth Street Update Viewer web application.
- **User Training & Presentations** – Lead monthly knowledge transfer user groups & designed new user training for new systems.
- **Multuser Database Management & Data Editing** - Edited gas, water, & storm GIS data in versioned SQL Server SDE databases. Expanded existing GIS map services to Python-built geoprocessing services to automate web map updates.

9/2012-2/2015 **GIS Specialist**

 Odanah, WI

Bad River Tribe – Natural Resources Department

- **Survey Field Collection, Processing, & Training** - Managed diverse field data collection preparation, training, pre- & post-processing for surveys on roads, historical properties, utilities, & tree inventories using Esri's ArcPad, in Trimble GeoXH series.
- **Map Creation, Analysis, & Automation** - Designed & trained non-developers to use Python to manipulate, re-write, or edit raster/vector data for use in GIS analysis & remote sensing apps (image enhancements, transforms, & radiometric/atmospheric correction). Deployed Tribal Ownership & Lease Viewer (ArcGIS Flex Viewer & SDE database).
- **Data Creation, Maintenance & Standardization for Natural Resources Website** - Designed GIS databases for all depts., planned & published data-entry web maps, & updated tribal website. Added secured & public Google, Esri's JavaScript API, ArcGIS Online, & GeoMoose OpenLayers web maps. Implemented ArcGIS Server security protocol for REST services.

ACHIEVEMENTS

Notable Presentations & Workshops

- 2019. "Building, Branding, & Boosting your Web Portfolio with Github Pages & Google Analytics." Women in Tech Duluth User's Group, Feb.
- Sundeen, K.H. (2018). "Exploring the Utility Network in ArcGIS Pro for Water, Electric, & Gas Networks." MN GIS/LIS Fall Workshop, Oct.
- 2018. Sharing Code, Maps, & Data Science Through a Digital Jupyter Notebook." Duluth.NET Meetup group, June.
- 2017 & 2018. "Exploring the Utility Network in ArcGIS Pro." MN GIS/LIS Spring & Fall Workshop.
- 2017. Early Adopters of the Gas Utility Network: Are You the Tortoise or the Hare? Esri's GeoConX Conference, Sept.
- 2016. "Simplifying Metadata Editing for the Non-Programmer." Northern MN GIS User Group, April.
- 2016. "Designing a Long-Term GIS Vision & Implementation Plan." MN GIS/LIS Pre-Conference Workshop, Oct.
- 2015. "From the Field through the Firewall: An Approach to Streamlining Utility GIS Data Access in the Field, Office, & Web." MN GIS/LIS Conference, Oct.
- 2015. "Bringing Free & Open Source GIS to India Country." WI Land Information Association, Feb.

Organizations & Affiliations

- Director (2018-2019): Launched & lead Duluth Women in Tech/Women Who Code groups to learn & present professionally.
- Co-coordinator (2018) .NET Duluth meetup groups for developers for presentations & professional development
- Conference Committee Member (2018-Present): Minnesota GIS/LIS Conference, *Virtual Environment Task Force*
- Conference Committee Member 2016-2017: Minnesota GIS/LIS Conference, *Workshop Committee*
- Board of Directors (2014-2015): Wisconsin Land Information Association (WLIA), *Chair of Membership Committee*
- Committee Member (2014-2015): National Tribal Geographic Information Support Center (NTGISC), *Publications Committee*