

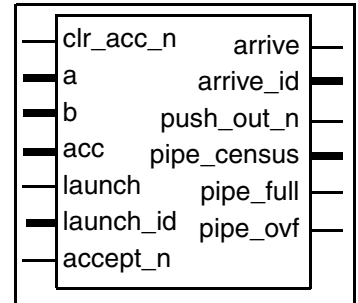
# DW\_piped\_mac

## Pipelined Multiplier-Accumulator

Version, STAR and Download Information: [IP Directory](#)

### Features and Benefits

- Integrated multiply and accumulate
- Built-in pipeline and power management
- Parameterized operand widths
- Parameterized multiply and accumulate output width
- Parameterized pipeline stages
- Launch identifier tracking propagation
- DesignWare datapath generator is employed for better timing and area



Provides minPower benefits with the DesignWare-LP license.

### Description

The DW\_piped\_mac performs a multiply and accumulate based on two operands. The operation can be configured to be pipelined. Power management capability is integrated and applied to pipelined stages that are configured into the design.

**Table 1-1 Pin Description**

Pin Name	Width	Direction	Function
clk	1 bit	Input	Input clock source
rst_n	1 bit	Input	Asynchronous reset (active low)
init_n	1 bit	Input	Synchronous reset (active low)
clr_acc_n	1 bit	Input	Clear accumulator results for upcoming product (active low)
a	<i>a_width</i> bit(s)	Input	Multiplier
b	<i>b_width</i> bit(s)	Input	Multiplicand
acc	<i>acc_width</i> bit(s)	Output	Multiply and accumulate result
launch	1 bit	Input	Indicator to begin a new multiply and accumulate
launch_id	<i>id_width</i> bit(s)	Input	Identifier for the corresponding asserted <code>launch</code>
pipe_full	1 bit	Output	Upstream notification that pipeline is full
pipe_ovf	1 bit	Output	Status Flag indicating pipe overflow

**Table 1-1 Pin Description (Continued)**

Pin Name	Width	Direction	Function
accept_n	1 bit	Input	acc result accepted from downstream logic (active low)
arrive	1 bit	Output	acc result is valid
arrive_id	id_width bit(s)	Output	launch_id from the originating launch that produced the acc result
push_out_n	1 bit	Output	Used with external FIFO (optional) to indicate a new acc result has been accepted from the pipeline (active low)
pipe_census	3 bits	Output	Output bus indicates the number of pipe stages currently occupied

**Table 1-2 Parameter Description**

Parameter	Values	Description
a_width	≥ 1 Default: 8	Word length of a
b_width	≥ 1 Default: 8	Word length of b
acc_width	≥ a_width + b_width Default: 16	Word length of acc
tc	0, 1 Default: 0	Two's complement for internal multiply 0 = unsigned 1 = signed
pipe_reg	0 to 7	Pipeline register insertion Insertion of pipeline register stages. See <a href="#">Table 1-5</a> on page 5 for settings and their meanings.
id_width	1 to 1024 Default: 8	Launch identifier width
no_pmt†	0, 1 Default: 0	Omit pipe manager
op_iso_mode	0 to 4 Default: 0	Operand Isolation Mode (controls datapath gating for minPower flow) 0 = DC variable (DW_lp_op_iso_mode) can control the op iso mode 1 = 'none' 2 = 'and' 3 = 'or' 4 = preferred isolation style: 'and'

Note: † - See section “Omitting Pipe Manager” below.

**Table 1-3 Synthesis Implementations**

Implementation Name	Implementation	License Feature Required
str	Pipelined str synthesis model	DesignWare

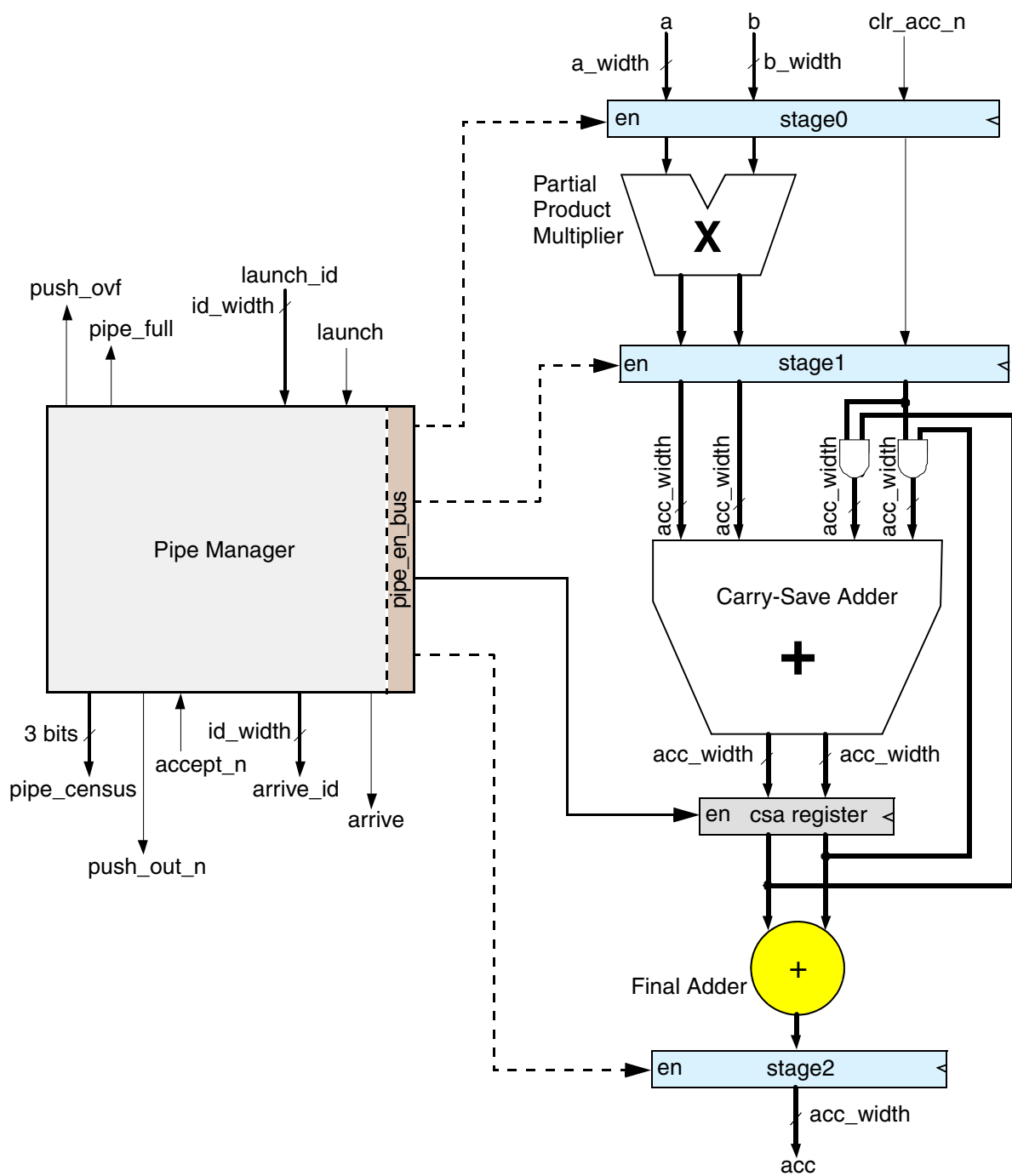
**Table 1-4 Simulation Models**

Model	Function
DW03.DW_PIPED_MAC_CFG_SIM	Design unit name for VHDL simulation
dw/dw03/src/DW_piped_mac_sim.vhd	VHDL simulation model source code
dw/sim_ver/DW_piped_mac.v	Verilog simulation model source code

## Block Diagram

[Figure 1-1 on page 4](#) is a detailed block diagram of the DW\_piped\_mac.

Figure 1-1 DW\_piped\_mac Block Diagram



## Functional Description

The following table describes values for the `pipe_reg` parameter.

**Table 1-5 pipe\_reg Parameter Encodings**

pipe_reg Value		Pipeline Register Stages Inserted**
decimal	binary	
0	000	no pipeline stages inserted
1	001	stage0
2	010	stage1
3	011	stage1, stage0
4	100	stage2
5	101	stage2, stage0
6	110	stage2, stage1
7	111	stage2, stage1, stage0

Note: \*\* - See DW\_piped\_mac block diagram for pipe register stage references.

## Pipelining

The DW\_piped\_mac is configurable for pipeline register stage insertion. Setting the value for the parameter `pipe_reg` (see Table 2, Table 3, and [Figure 1-1](#)) determines which pipeline register stage(s) are inserted. There will always be at least one register stage called “csa register” that captures the accumulator results (see [Figure 1-1](#)). Therefore, depending on the parameter `pipe_reg` setting, the number of clock cycles for the `acc` result to propagate ranges from 1 to 4.

## Clearing Accumulator Results

An active-low input called `clr_acc_n` is available to clear out the accumulator results for the accompanying operand product. This mechanism provides a method to begin a new series of multiply and accumulate results with a clean slate and minimal latency. The `clr_acc_n` signal is pipelined the same amount as the input operands (and their product) so they arrive at the accumulator in the same clock cycle.

## Pipeline Management (Pipe Manager)

Running in parallel to the DW\_piped\_mac pipeline is a pipeline tracking shift register that monitors the activity. This block is called the Pipe Manager. In cases where there is inactivity on a particular stage of the DW\_piped\_mac pipeline, the pipeline tracking shift register within Pipe Manager disables those stages to promote power savings. Furthermore, if using the Synopsys Power Compiler tool, the presence of the pipeline tracking shift register and its wiring to the DW\_piped\_mac pipeline provides an opportunity for increased power reduction in the form of clock gating.

Along with potential power savings that the Pipe Manager provides, it can be used to improve performance in cases where intermittent launch operations are present and there contains first-in first-out (FIFO) structures upstream and downstream of the DW\_piped\_mac. The handshake is made between the DW\_piped\_mac and the external FIFOs via the `accept_n` and `pipe_full` ports. Effectively, the DW\_piped\_mac can be considered part of the external FIFO structures. The performance gain comes when inactive (bubbles) stages are detected. These pipeline bubbles are removed to produce a contiguous set of active pipeline stages. The result is empty pipeline slots at the head of (or entering) the DW\_piped\_mac pipeline for new operations to be launched. Advancing the shifting of operations through the pipeline when a valid `acc` result is available (`arrive = 1`) is controlled by the `accept_n` input. When the DW\_piped\_mac pipeline is full of active entries, the `pipe_full` output is 1. To disable this feature in cases where no external FIFOs are present, set the `accept_n` input to 0, which effectively eliminates any flow control. At the same time, the `pipe_full` output would always be 0.

To assist in tracking of launched operands, the Pipe Manager provides interface ports called `launch_id` and `arrive_id`. The `launch_id` input is given a value during an active launch operation. Given that `launch_id` values are unique in successive launch operations, the `acc` results can be distinguished from one another with the assertion of `arrive` and the associated `arrive_id`. The `arrive_id` is the `launch_id` from the originating launch that produced the valid `acc` result.

## Omitting Pipe Manager

In cases where a meaningful DW\_pipe\_mac `acc` result is desired every clock cycle, no tracking by identification is needed per `acc` result, and there is no need to interface with external FIFOs before and after Pipe Manager, the parameter `no_pm` is provided to improve quality of results. When `no_pm` is set to 1, the Pipe Manager is effectively removed from the functionality of DW\_piped\_mac as well as resulting synthesized netlists. For simulation purposes, the outputs attributed to by the Pipe Manager in DW\_piped\_mac are tied to fixed values when `no_pm` is set to 1. Table 1-6 shows the values that each Pipe Manager related signal are set to at the DW\_piped\_mac interface.

**Table 1-6 Fixed outputs when `no_pm = 1`**

DW_piped_mac outputs (from Pipe Manager)	fixed value
<code>arrive_id</code>	all 0's
<code>arrive</code>	1
<code>pipe_full</code>	0
<code>pipe_ovf</code>	0
<code>push_out_n</code>	0
<code>pipe_census</code>	all 1's

## Timing Waveforms

Figure 1-2 depicts the general operation of DW\_piped\_mac with the instantiated component Pipe Manager enabled ( $no\_pm = 0$ ). In this configuration, the assertion of `launch` initiates a calculation based on the values driven on `a` and `b`. The `launch_id` input provides a way of tracking the transaction through the pipeline as its results arrive at `acc`. When `launch` is 0 no new calculations are initiated. The pipeline is allowed to advance when the `accept_n` input is asserted (0). A newly calculated `acc` is indicated by `arrive` going to 1. At the same time `arrive` is asserted, the output called `arrive_id` indicates this is the result from the `a` and `b` launched with the `launch_id` at the beginning of the pipeline.

For this configuration, the pipeline is only a single register stage since `pipe_reg` is 0. That means, based on the Block Diagram, the calculated results on `acc` come on the cycle after `a` and `b` are launched.

Another thing to point out in this timing diagram is the assertion of `clr_acc_n` (active low). When `clr_acc_n` is asserted on a launch event, the previous `acc` result in DW\_piped\_mac is cleared and the resulting `acc` will be purely a multiplied by `b`.

**Figure 1-2 Launch every other cycle, `accept_n` always 0 (`pipe_reg=0`, `no_pm=0`)**

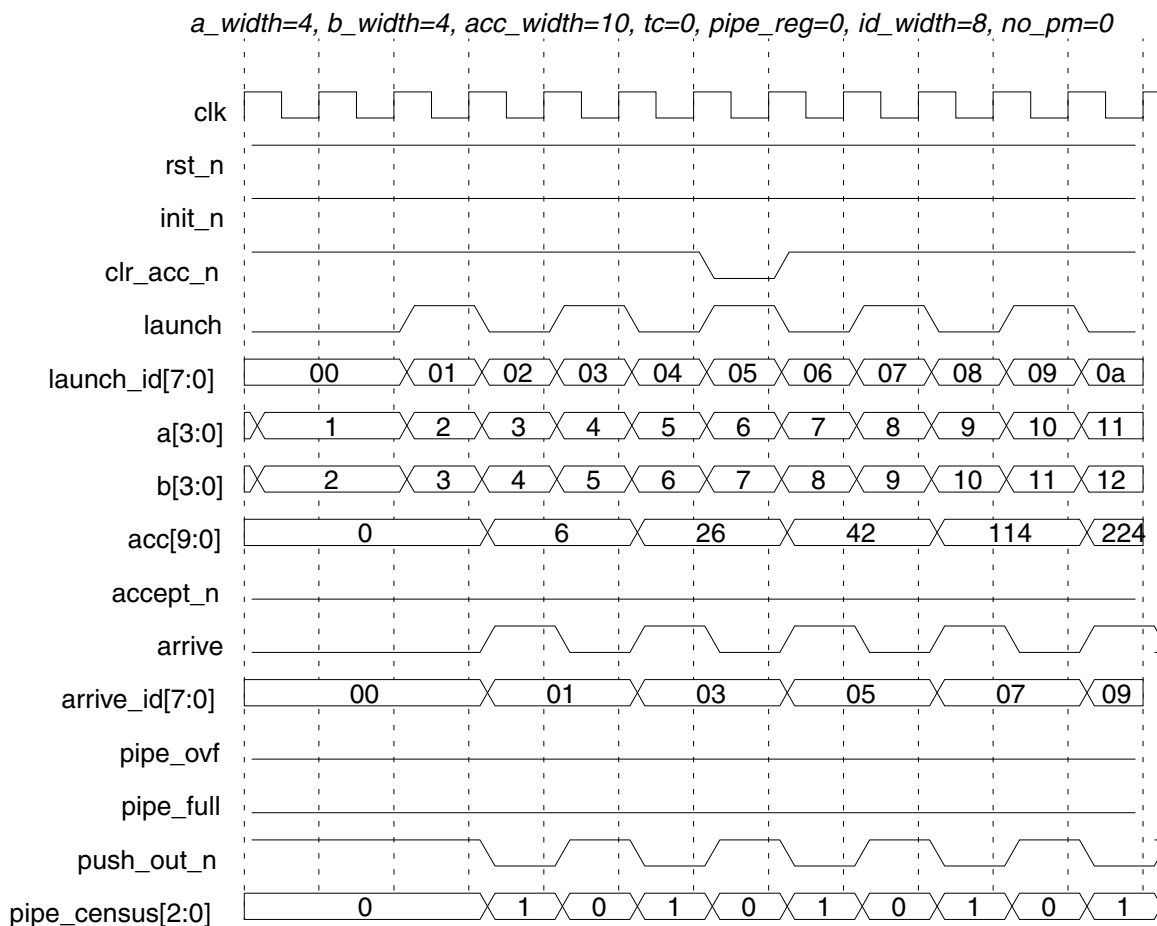


Figure 1-3 depicts a scenario in which `launch` is asserted while `assert_n` is de-asserted until the pipeline of DW\_piped\_mac becomes full as indicated by `pipe_full` going to 1. Once the pipeline is full, then `launch` is de-asserted and `accept_n` gets asserted some time later to shuffle out the `acc` results and empty the pipeline. In cases where `launch` is asserted after `pipe_full` goes to 1 and while `accept_n` is 1 (de-asserted), a pipeline overflow condition will occur indicated by `pipe_ovf` going to 1. Figure 1-6 shows the overflow scenario.

Figure 1-3 Launch until pipeline full, then `accept_n` until empty

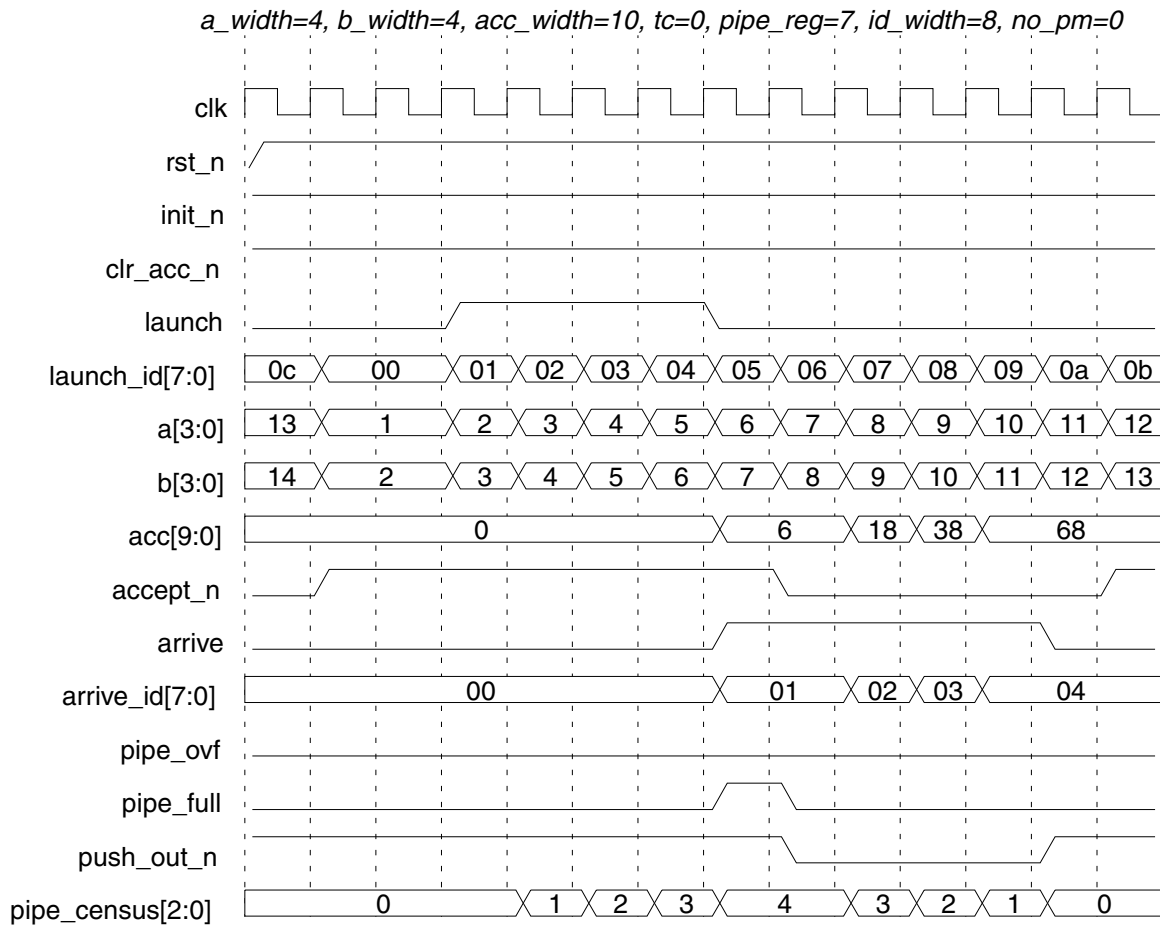




Figure 1-4 depicts a two's complement configuration as it applies to inputs a and b and output acc.

**Figure 1-4 Two's Complement configuration ( $tc=1$ ,  $pipe\_reg=2$ ,  $no\_pm=0$ )**

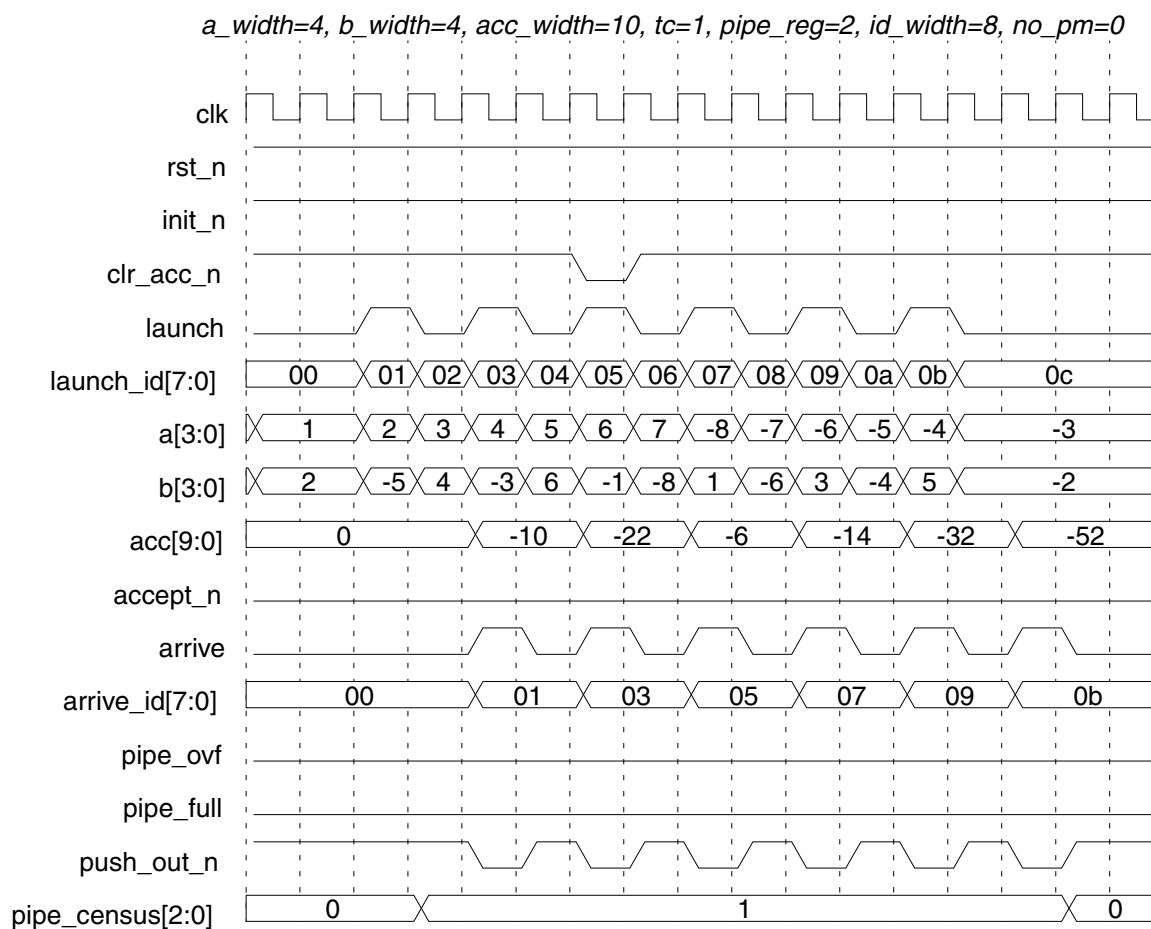


Figure 1-5 depicts a configuration where `no_pm` is 1, which implies that the inputs and outputs related to the Pipe Manager block have no meaning. As the timing diagram shows, even though `launch` is toggling, the results on `acc` are updated every clock cycle just as if `launch` were always 1. Note that all the outputs of DW\_piped\_mac that are attributed to by Pipe Manager, `arrive`, `arrive_id`, `pipe_ovf`, `pipe_full`, `push_out_n`, and `pipe_census` are held at fixed values. Also note, that `arrive_n` even though not depicted here could be set to 1 and `acc` would still be updating every cycle with the number of pipeline stages inserted as defined by the parameter `pipe_reg`.

Figure 1-5 Configuration omitting Pipe Manager (`pipe_reg=3`, `no_pm=1`)

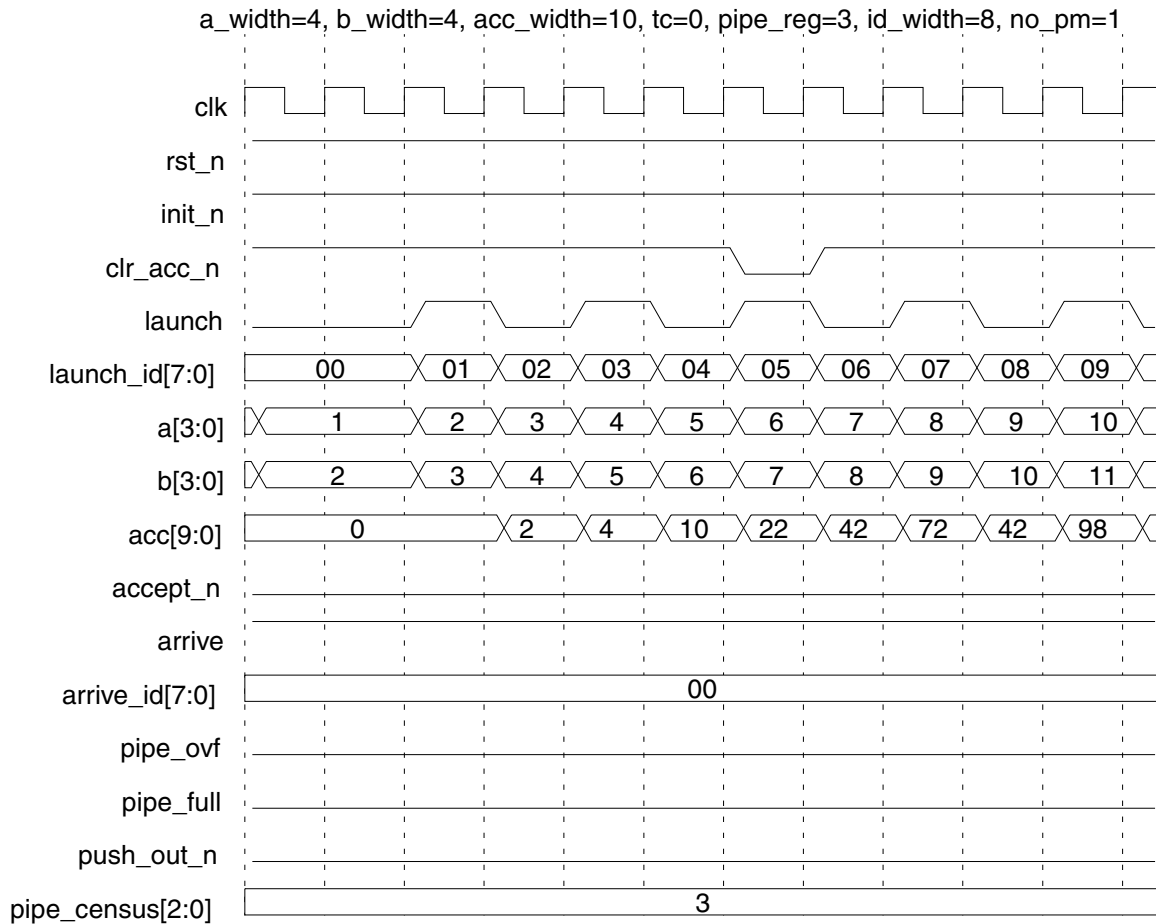
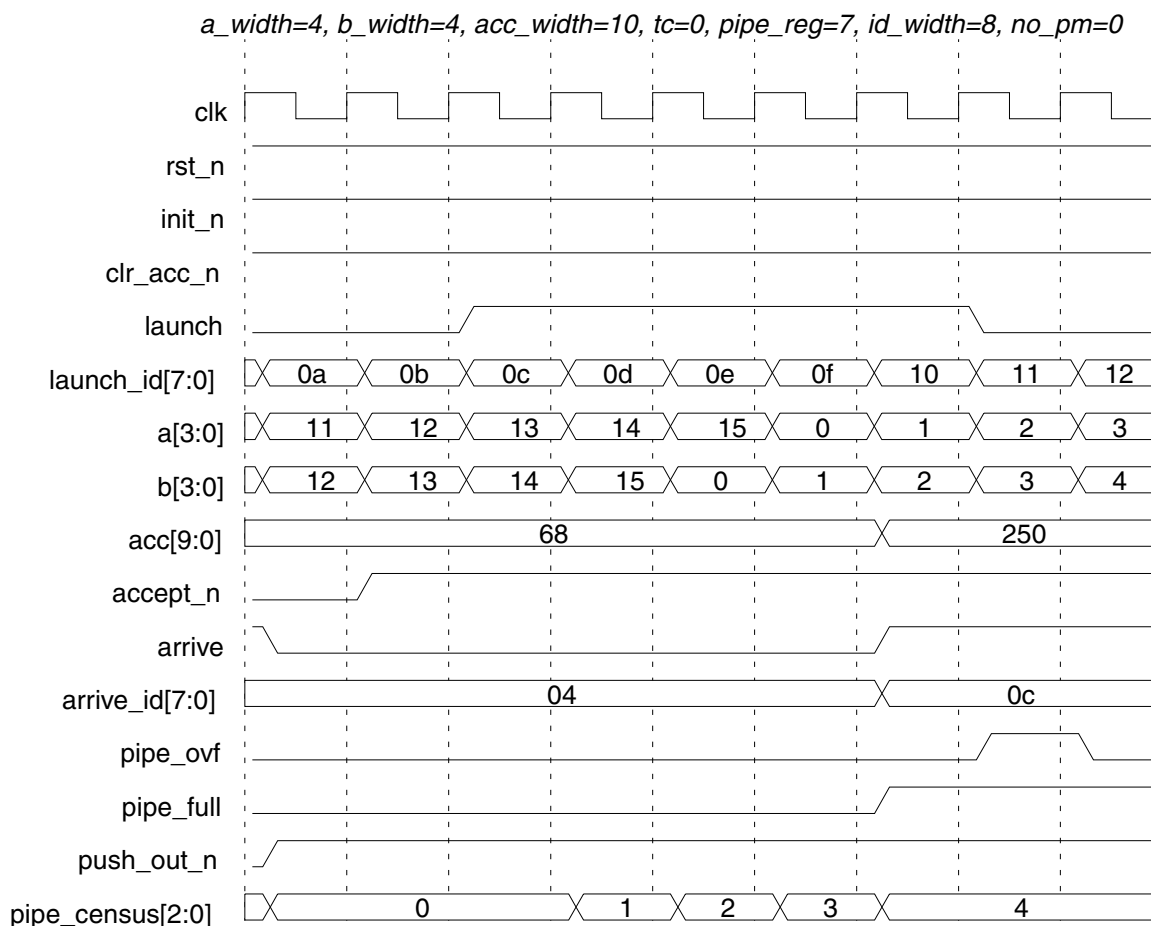


Figure 1-6 depicts the condition in which a pipeline overflow occurs. When launch is asserted during the time pipe\_full is 1 and accept\_n is 1 (de-asserted), the pipe\_ovf signal goes active on the next clock cycle since it is registered.

**Figure 1-6 Pipeline Overflow**



## Related Topics

- [Math - Arithmetic Overview](#)
- [DesignWare Building Block IP Documentation Overview](#)

## HDL Usage Through Component Instantiation - VHDL

```
library IEEE,DWARE;
use IEEE.std_logic_1164.all;
use DWARE.DW_Foundation_comp.all;

entity DW_piped_mac_inst is
    generic (
        inst_a_width : POSITIVE := 8;
        inst_b_width : POSITIVE := 8;
        inst_acc_width : POSITIVE := 16;
        inst_tc : NATURAL := 0;
        inst_pipe_reg : NATURAL := 0;
        inst_id_width : POSITIVE := 1;
        inst_no_pm : NATURAL := 0;
        inst_op_iso_mode : NATURAL := 0
    );
    port (
        inst_clk : in std_logic;
        inst_rst_n : in std_logic;
        inst_init_n : in std_logic;
        inst_clr_acc_n : in std_logic;
        inst_a : in std_logic_vector(inst_a_width-1 downto 0);
        inst_b : in std_logic_vector(inst_b_width-1 downto 0);
        acc_inst : out std_logic_vector(inst_acc_width-1 downto 0);
        inst_launch : in std_logic;
        inst_launch_id : in std_logic_vector(inst_id_width-1 downto 0);
        pipe_full_inst : out std_logic;
        pipe_ovf_inst : out std_logic;
        inst_accept_n : in std_logic;
        arrive_inst : out std_logic;
        arrive_id_inst : out std_logic_vector(inst_id_width-1 downto 0);
        push_out_n_inst : out std_logic;
        pipe_census_inst : out std_logic_vector(2 downto 0)
    );
end DW_piped_mac_inst;
```

architecture inst of DW\_piped\_mac\_inst is

begin

```
-- Instance of DW_piped_mac
U1 : DW_piped_mac
    generic map ( a_width => inst_a_width,
                  b_width => inst_b_width,
                  acc_width => inst_acc_width,
                  tc => inst_tc,
                  pipe_reg => inst_pipe_reg,
```

```
        id_width => inst_id_width,
        no_pm => inst_no_pm,
        op_iso_mode => inst_op_iso_mode )

    port map ( clk => inst_clk,
               rst_n => inst_rst_n,
               init_n => inst_init_n,
               clr_acc_n => inst_clr_acc_n,
               a => inst_a,
               b => inst_b,
               acc => acc_inst,
               launch => inst_launch,
               launch_id => inst_launch_id,
               pipe_full => pipe_full_inst,
               pipe_ovf => pipe_ovf_inst,
               accept_n => inst_accept_n,
               arrive => arrive_inst,
               arrive_id => arrive_id_inst,
               push_out_n => push_out_n_inst,
               pipe_census => pipe_census_inst );

end inst;

-- Configuration for use with a VHDL simulator
-- pragma translate_off
library DW03;
configuration DW_piped_mac_inst_cfg_inst of DW_piped_mac_inst is
    for inst
    end for; -- inst
end DW_piped_mac_inst_cfg_inst;
-- pragma translate_on
```

## HDL Usage Through Component Instantiation - Verilog

```
module DW_piped_mac_inst( inst_clk, inst_rst_n, inst_init_n,
    inst_clr_acc_n, inst_a, inst_b, acc_inst, inst_launch, inst_launch_id,
    pipe_full_inst, pipe_ovf_inst, inst_accept_n, arrive_inst,
    arrive_id_inst, push_out_n_inst, pipe_census_inst );

parameter inst_a_width = 8;
parameter inst_b_width = 8;
parameter inst_acc_width = 16;
parameter inst_tc = 0;
parameter inst_pipe_reg = 0;
parameter inst_id_width = 1;
parameter inst_no_pm = 0;
parameter inst_op_iso_mode = 0;

input inst_clk;
input inst_rst_n;
input inst_init_n;
input inst_clr_acc_n;
input [inst_a_width-1 : 0] inst_a;
input [inst_b_width-1 : 0] inst_b;
output [inst_acc_width-1 : 0] acc_inst;
input inst_launch;
input [inst_id_width-1 : 0] inst_launch_id;
output pipe_full_inst;
output pipe_ovf_inst;
input inst_accept_n;
output arrive_inst;
output [inst_id_width-1 : 0] arrive_id_inst;
output push_out_n_inst;
output [2 : 0] pipe_census_inst;

// Instance of DW_piped_mac
DW_piped_mac #(inst_a_width, inst_b_width, inst_acc_width,
    inst_tc, inst_pipe_reg, inst_id_width, inst_no_pm)
    U1 ( .clk(inst_clk),
        .rst_n(inst_rst_n),
        .init_n(inst_init_n),
        .clr_acc_n(inst_clr_acc_n),
        .a(inst_a),
        .b(inst_b),
        .acc(acc_inst),
        .launch(inst_launch),
        .launch_id(inst_launch_id),
        .pipe_full(pipe_full_inst),
        .pipe_ovf(pipe_ovf_inst),
        .accept_n(inst_accept_n),
        .arrive(arrive_inst),
```

```
        .arrive_id(arrive_id_inst),  
        .push_out_n(push_out_n_inst),  
        .pipe_census(pipe_census_inst) );  
  
endmodule
```

---

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690 E. Middlefield Road  
Mountain View, CA 94043  
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