

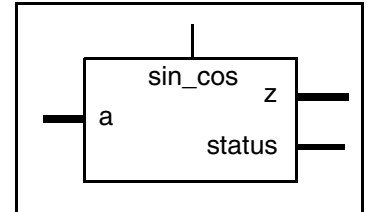
DW_fp_sincos

Floating-Point Sine and Cosine

Version, STAR and Download Information: [IP Directory](#)

Features and Benefits

- The precision format is parameterizable for either IEEE single, double precision, or a user-defined custom format.
- Hardware for denormal numbers of IEEE 754 standard is selectively provided.



Description

DW_fp_sincos is a floating-point sine and cosine unit that calculates $z = \sin(a)$, $\sin(\pi a)$, $\cos(a)$ or $\cos(\pi a)$ where a and z are floating-point values. Users can choose a function by controlling the input `sin_cos` or setting the parameter `pi_multiple`. There are two additional parameters that control the performance: `arch` is for the implementation selection between the area-optimized and the speed-optimized, and `err_range` allows users to choose the error range between 1 ulp error and 2 ulp error. DW_fp_sincos does not support rounding modes. The output `status` is an 8-bit optional status flag port.

Table 1-1 Pin Description

| Pin Name | Width | Direction | Function |
|----------|--|-----------|---|
| a | <i>exp_width</i> + <i>sig_width</i> + 1 bits | Input | Input data (radian) |
| sin_cos | 1 bit | Input | Function select: 0 = sine , 1 = cosine |
| z | <i>exp_width</i> + <i>sig_width</i> + 1 bits | Output | Sine or cosine value |
| status | 8 bits | Output | See STATUS Flags in the <i>Datapath Floating-Point Overview</i> |

Table 1-2 Parameter Description

| Parameter | Values | Description |
|-----------------|----------------------|--|
| sig_width | 2 to 33 bits | Word length of fraction field of floating-point numbers a and z |
| exp_width | 3 to 31 bits | Word length of biased exponent of floating-point numbers a , z |
| ieee_compliance | 0 or 1 Default: 0 | When 1, the generated architecture is fully compliant with IEEE 754 standard, including the use of denormals and NaNs. |
| pi_multiple | 0 or 1 Default: 1 | Angle is multiplied by π 0: $z = \sin(a)$ or $\cos(a)$ 1: $z = \sin(\pi a)$ or $\cos(\pi a)$ |

Table 1-2 Parameter Description (Continued)

| Parameter | Values | Description |
|-----------|----------------------|--|
| arch | 0 or 1 Default: 0 | Selection of optimized implementation 0: Area-optimized implementation 1: Speed-optimized implementation |
| err_range | 1 or 2 Default: 1 | Error range selection when $pi_multiple = 1$ 1: $ \text{true value} - \text{calculated} < 1 \text{ ulp}$ 2: $ \text{true value} - \text{calculated} < 2 \text{ ulp}$ This parameter is ignored when $pi_multiple = 0$ and the output is within 2 ulp range. |

Table 1-3 Synthesis Implementations

| Implementation Name | Function | License Feature Required |
|---------------------|-----------------|--------------------------|
| rtl | Synthesis model | DesignWare |

Table 1-4 Simulation Models

| Model | Function |
|----------------------------------|--------------------------------------|
| DW02.DW_FP_SINCOS_CFG_SIM | Design unit name for VHDL simulation |
| dw/dw02/src/DW_fp_sincos_sim.vhd | VHDL simulation model source code |
| dw/sim_ver/DW_fp_sincos.v | Verilog simulation model source code |

As shown in Table 1-5, the operation of DW_fp_sincos is determined by the parameter $pi_multiple$ and the input \sin_cos . Since the sine and cosine are periodic functions with $\sin(2\pi k + \theta) = \sin(\theta)$ or $\cos(2\pi k + \theta) = \cos(\theta)$, where k is an integer, the floating-point sine/cosine operations cannot avoid the input precision error when the value of the floating-point input is larger than 2π .

Table 1-5 Operations of DW_fp_sincos

| Parameter $pi_multiple$ | Input \sin_cos | Output z |
|--------------------------|-------------------|---------------|
| 0 | 0 | $\sin(a)$ |
| | 1 | $\cos(a)$ |
| 1 | 0 | $\sin(\pi a)$ |
| | 1 | $\cos(\pi a)$ |

That is, for example, if input a is a big number like 1.0×2^{50} for 32-bit floating-point number so that the value of the lsb bit of the significand is larger than 2π , then the input precision error becomes dominant because it is larger than the range of the angle θ . In this case, DW_fp_sincos(a) produces 0 when $pi_multiple = 1$ and $\sin_cos = 0$, assuming $\theta = 0$. On the other hand, if $pi_multiple = 0$, $\sin_cos = 0$, the

calculation of the angle θ from the input a where $a = 2\pi k + \theta$ brings the internal truncation error. In this case, the angle θ cannot be zero and DW_fp_sincos(a) generates a non-zero arbitrary number. However, if the input a is an infinite number, DW_fp_sincos produces a NaN. Table 1-6 shows examples of DW_fp_sincos operations.

Table 1-6 Result of special inputs when *sig_width* = 10, *exp_width* = 5, *ieee_compliance* = 0 and *sin_cos* = 0

| <i>pi_multiple</i> | Input <i>a</i> | Output <i>z</i> |
|--------------------|-------------------------------------|---------------------|
| 0 | 0000_0000_0000_0000 (Zero) | 0000_0000_0000_0000 |
| 1 | | 0000_0000_0000_0000 |
| 0 | 0111_1010_1010_1011 (Big Number) | 0000_0000_0000_0000 |
| 1 | | 0111_1010_0000_1110 |
| 0 | 0111_1100_0000_0000 (+ Infinity) | 0111_1100_0000_0000 |
| 1 | | 0111_1100_0000_0000 |
| 0 | 1111_1100_0000_0000 (- Infinity) | 0111_1100_0000_0000 |
| 1 | | 0111_1100_0000_0000 |

DW_fp_sincos provides the hardware for denormal numbers and NaNs of IEEE 754 standard. If the parameter *ieee_compliance* is turned off, denormal numbers are considered as zeros, and NaNs are considered as Infinity. Otherwise, denormal numbers and NaNs become effective and additional hardware to manipulate them is integrated.

Alternative Implementation of Floating-point Sine and Cosine with DW_lp_fp_multifunc

The floating-point sine and cosine operation can also be implemented by DW_lp_fp_multifunc component (a member of the minPower Library, licensed separately), which evaluates the value of floating-point sine and cosine with 1 ulp error bound. There will be 1 ulp difference between the value from DW_lp_fp_multifunc and the value from DW_fp_sincos. Performance and area of the synthesis results are different between the DW_fp_sincos and sine and cosine implementation of the DW_lp_fp_multifunc, depending on synthesis constraints, library cells and synthesis environments. By comparing performance and area between the sine and cosine implementation of DW_lp_fp_multifunc and DW_fp_sincos component, the DW_lp_fp_multifunc provides more choices for the better synthesis results. Below is an example of the Verilog description for the floating-point sine and cosine of the DW_lp_fp_multifunc. For more detailed information, see the [DW_lp_fp_multifunc](#) datasheet.

```
DW_lp_fp_multifunc #(sig_width, exp_width, ieee_compliance, 24, pi_multiple) U1 (
    .A(A),
    .FUNC(FUNC),
    .RND(3'h0),
    .Z(Z),
    .STATUS(STATUS)
);
```

For more information about the floating-point, including status flag bits, and integer and floating-point formats, refer to the [Datapath Floating-Point Overview](#).

Related Topics

- [Datapath Floating-Point Overview](#)
- [DesignWare Building Block IP Documentation Overview](#)

HDL Usage Through Component Instantiation - VHDL

```
library IEEE,DWARE;
use IEEE.std_logic_1164.all;
use DWARE.DWpackages.all;
use DWARE.DW_Foundation_comp_arith.all;

entity DW_fp_sincos_inst is
  generic (
    inst_sig_width : POSITIVE := 23;
    inst_exp_width : POSITIVE := 8;
    inst_ieee_compliance : INTEGER := 0;
    inst_pi_multiple : INTEGER := 1;
    inst_arch : INTEGER := 0;
    inst_err_range : INTEGER := 1
  );
  port (
    inst_a : in std_logic_vector(inst_sig_width+inst_exp_width downto 0);
    inst_sin_cos : in std_logic;
    z_inst : out std_logic_vector(inst_sig_width+inst_exp_width downto 0);
    status_inst : out std_logic_vector(7 downto 0)
  );
end DW_fp_sincos_inst;

architecture inst of DW_fp_sincos_inst is

begin

  -- Instance of DW_fp_sincos
  U1 : DW_fp_sincos
  generic map (
    sig_width => inst_sig_width,
    exp_width => inst_exp_width,
    ieee_compliance => inst_ieee_compliance,
    pi_multiple => inst_pi_multiple,
    arch => inst_arch,
    err_range => inst_err_range
  )
  port map (
    a => inst_a,
    sin_cos => inst_sin_cos,
    z => z_inst,
    status => status_inst
  );

end inst;
```

```
-- pragma translate_off
configuration DW_fp_sincos_inst_cfg_inst of DW_fp_sincos_inst is
for inst
end for;
end DW_fp_sincos_inst_cfg_inst;
-- pragma translate_on
```

HDL Usage Through Component Instantiation - Verilog

```
module DW_fp_sincos_inst( inst_a, inst_sin_cos, z_inst, status_inst );

parameter sig_width = 23;
parameter exp_width = 8;
parameter ieee_compliance = 0;
parameter pi_multiple = 1;
parameter arch = 0;
parameter err_range = 1;

input [sig_width+exp_width : 0] inst_a;
input inst_sin_cos;
output [sig_width+exp_width : 0] z_inst;
output [7 : 0] status_inst;

    // Instance of DW_fp_sincos
    DW_fp_sincos #(sig_width, exp_width, ieee_compliance, pi_multiple, arch, err_range)
        U1 ( .a(inst_a), .sin_cos(inst_sin_cos), .z(z_inst), .status(status_inst) );

endmodule
```

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