

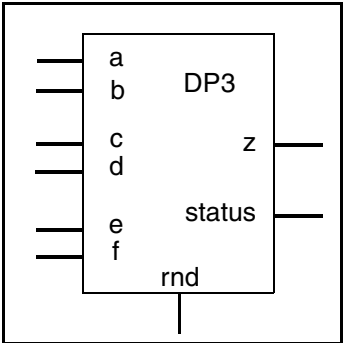
# DW\_fp\_dp3

## 3-Term Floating-Point Dot-product

Version, STAR and Download Information: [IP Directory](#)

### Features and Benefits

- The precision is controlled by parameters, and covers formats in the IEEE standard
- Exponents can range from 3 to 31 bits
- Fractional part of the floating-point number can range from 2 to 253 bits
- A parameter controls the use of denormal values
- More accurate than using a combination of basic FP operators.
- Provides a variety of rounding modes.
- DesignWare datapath generator employed for reduced delay and area.



### Description

DW\_fp\_dp3 is a floating-point component that computes the dot-product of six floating-point inputs (a, b, c, d, e, and f) to produce a floating-point result  $z = a * b + c * d + e * f$ , where the symbols "\*" and "+" represent floating-point multiplication and floating-point addition, respectively. Therefore, it incorporates three FP multiplications and two FP additions. The accuracy of this component is much greater than the accuracy of an implementation using DW\_fp\_mult components and DW\_fp\_add components.

The input rnd defines a 3-bit rounding mode value (see [Rounding Modes](#) in the *Datapath Floating-Point Overview*) and the output status is an 8-bit status flags.

Table 1-1 Pin Description

Pin Name	Width	Direction	Function
a	<i>sig_width</i> + <i>exp_width</i> + 1 bits	Input	FP input data
b	<i>sig_width</i> + <i>exp_width</i> + 1 bits	Input	FP input data
c	<i>sig_width</i> + <i>exp_width</i> + 1 bits	Input	FP input data
d	<i>sig_width</i> + <i>exp_width</i> + 1 bits	Input	FP input data
e	<i>sig_width</i> + <i>exp_width</i> + 1 bits	Input	FP input data
f	<i>sig_width</i> + <i>exp_width</i> + 1 bits	Input	FP input data
rnd	3 bits	Input	Rounding mode
z	<i>sig_width</i> + <i>exp_width</i> + 1 bits	Output	$(a * b) + (c * d) + (e * f)$

**Table 1-1 Pin Description (Continued)**

Pin Name	Width	Direction	Function
status	8 bits	Output	See <a href="#">STATUS Flags</a> in the <i>Datapath Floating-Point Overview</i>

**Table 1-2 Parameter Description**

Parameter	Values	Description
sig_width	2 to 253 bits	Word length of fraction field of floating-point numbers a, b, c, d, e, f, and z
exp_width	3 to 31 bits	Word length of biased exponent of floating-point numbers a, b, c, d, e, f, and z
ieee_compliance	0 or 1	When 1, the generated architecture is fully compliant with IEEE 754 standard, including the use of denormals and NaNs.
arch_type	0 or 1	Controls the use of an alternative architecture. Default: 0 (previous arch).

**Table 1-3 Synthesis Implementations**

Implementation Name	Function	License Feature Required
rtl	Synthesis model	DesignWare

**Table 1-4 Simulation Models**

Model	Function
DW02.DW_FP_DP3_CFG_SIM	Design unit name for VHDL simulation
dw/dw02/src/DW_fp_dp3_sim.vhd	VHDL simulation model source code
dw/sim_ver/DW_fp_dp3.v	Verilog simulation model source code

**Table 1-5 Functional Description**

a	b	c	d	e	f	status <sup>a</sup>	z <sup>b</sup>
a (FP)	b (FP)	c (FP)	d (FP)	e (FP)	f (FP)	*	a*b + c*d + e*f (FP)

- a. The details of status flags, if used, can be found in [Table 9](#) of the *Datapath Floating-Point Overview*.  
b. The actual value of the result is defined by the rounding mode.

Parameters *ieee\_compliance* and *arch\_type* control the functionality of this component. Different values of *arch\_type* result in slightly different numeric behaviors, but in any case, the component is more accurate than the implementation of the same function using basic floating-point multipliers and adders.

When the parameter *arch\_type* is set to 0 the component calculates the dot-product function as if the operation was done using infinite precision followed by a single rounding step at the end to generate the final result.

When *arch\_type* = 1, a special architecture is used to reduce hardware and the component behaves more like a network of independent FP operators (network of multipliers and adders), without intermediate rounding. Only one rounding step is performed to compute the output value. In this case, the component produces logic that is not as accurate as when *arch\_type* = 0, but it is still more accurate than the network of multipliers and adders. When *arch\_type* = 1, the logic created by the component is smaller and faster than when *arch\_type* = 0.

When the parameter *ieee\_compliance* is set to 0 the component considers denormal values as zeros and NaN values as infinity. When the *ieee\_compliance* parameter is set to 1 the component operates with denormals and NaNs as described in the IEEE Standard 754.

For more information about the floating-point system defined for all the DW\_fp components, including *status* flag bits, and floating-point formats, refer to the [Datapath Floating-Point Overview](#).

## Related Topics

- [Datapath Floating-Point Overview](#)
- [DesignWare Building Block IP Documentation Overview](#)

## HDL Usage Through Component Instantiation - VHDL

```
library IEEE,DWARE;
use IEEE.std_logic_1164.all;
use DWARE.DW_Foundation_comp_arith.all;

entity DW_fp_dp3_inst is
  generic (
    inst_sig_width : POSITIVE := 23;
    inst_exp_width : POSITIVE := 8;
    inst_ieee_compliance : INTEGER := 0;
    inst_arch_type : INTEGER := 0
  );
  port (
    inst_a : in std_logic_vector(inst_sig_width+inst_exp_width downto 0);
    inst_b : in std_logic_vector(inst_sig_width+inst_exp_width downto 0);
    inst_c : in std_logic_vector(inst_sig_width+inst_exp_width downto 0);
    inst_d : in std_logic_vector(inst_sig_width+inst_exp_width downto 0);
    inst_e : in std_logic_vector(inst_sig_width+inst_exp_width downto 0);
    inst_f : in std_logic_vector(inst_sig_width+inst_exp_width downto 0);
    inst_rnd : in std_logic_vector(2 downto 0);
    z_inst : out std_logic_vector(inst_sig_width+inst_exp_width downto 0);
    status_inst : out std_logic_vector(7 downto 0)
  );
end DW_fp_dp3_inst;
```

architecture inst of DW\_fp\_dp3\_inst is

begin

```
-- Instance of DW_fp_dp3
U1 : DW_fp_dp3
generic map (
  sig_width => inst_sig_width,
  exp_width => inst_exp_width,
  ieee_compliance => inst_ieee_compliance,
  arch_type => inst_arch_type
)
port map (
  a => inst_a,
  b => inst_b,
  c => inst_c,
  d => inst_d,
  e => inst_e,
  f => inst_f,
  rnd => inst_rnd,
  z => z_inst,
  status => status_inst
);
```

```
end inst;

-- pragma translate_off
configuration DW_fp_dp3_inst_cfg_inst of DW_fp_dp3_inst is
  for inst
    end for; -- inst
  end DW_fp_dp3_inst_cfg_inst;
-- pragma translate_on
```

## HDL Usage Through Component Instantiation - Verilog

```
module DW_fp_dp3_inst( inst_a, inst_b, inst_c, inst_d, inst_e,
                      inst_f, inst_rnd, z_inst, status_inst );

parameter inst_sig_width = 23;
parameter inst_exp_width = 8;
parameter inst_ieee_compliance = 0;
parameter inst_arch_type = 0;

input [inst_sig_width+inst_exp_width : 0] inst_a;
input [inst_sig_width+inst_exp_width : 0] inst_b;
input [inst_sig_width+inst_exp_width : 0] inst_c;
input [inst_sig_width+inst_exp_width : 0] inst_d;
input [inst_sig_width+inst_exp_width : 0] inst_e;
input [inst_sig_width+inst_exp_width : 0] inst_f;
input [2 : 0] inst_rnd;
output [inst_sig_width+inst_exp_width : 0] z_inst;
output [7 : 0] status_inst;

// Instance of DW_fp_dp3
DW_fp_dp3 #(inst_sig_width, inst_exp_width, inst_ieee_compliance, inst_arch_type)
U1 (
    .a(inst_a),
    .b(inst_b),
    .c(inst_c),
    .d(inst_d),
    .e(inst_e),
    .f(inst_f),
    .rnd(inst_rnd),
    .z(z_inst),
    .status(status_inst) );

endmodule
```

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