物件導向程式設計 第七次小考

Object-Oriented Programming Quiz 7

1.

請按照以下的框架,使得程式輸出如下圖。

Your program needs to be written based on the following framework and the output is shown below. (You cannot modify **class** *sum* and **class** *member*.)

```
class sum{
    private static int sum = 0;
    public static void add(int n) {
        int tmp = sum;
        tmp = tmp + n;
        try {
             Thread.sleep((int)(1000*Math.random()));
        catch (InterruptedException e) {}
        sum = tmp;
        System.out.println("sum= "+sum);
}
class member extends Thread{
    public void run() {
        for (int i=1; i<=10; i++) {
             sum.add(i);
    }
}
public class test {
   public static void main (String args[]) {
       member m1 = new member();
       member m2 = new member();
                 可以額外新增三行和調整31行與32行的位置
       //To Do
                 You can add 3 lines and adjust the position of line32 and line31
       //
       m1.start();
       m2.start();
   }
}
```

Output	
S S S S S S S S S S	um= 1 um= 3 um= 6 um= 10 um= 15 um= 21 um= 28 um= 36 um= 45 um= 55 um= 56
S S S S S S	um= 58 um= 61 um= 65 um= 70 um= 76 um= 83 um= 91 um= 100 um= 110

2.

請修改下列程式碼並在 main() 啟動 $a \cdot b \cdot c \cdot d$ 執行緒使用 $class\ B$ 的函數 lineup() 並輸出每輪添加後的結果。你的程式將符合以下限制。

● 限制:class B 的函數 *lineup()* <u>一次只允許一個執行緒進入</u>。 Please revise the code and start threads *a, b, c, d* in main() to use the *lineup()* function and <u>output the results after each round of addition.</u>

• Limit: The function *lineup()* allows only one thread to enter at a time.

```
public class main
    public static void main(String[] args)
    {
        A \underline{a} = new A("a");
        A b = new A("b");
        A c = new A("c");
        A d = new A("d");
        // To Do 可以增加數行程式碼 (You can add several lines here.)
    }
}
class A extends Thread
    String name;
    public A(String str)
        name = str;
    }
    public void run()
        B.lineup(name);
}
class B
    private static ArrayList<String> people = new ArrayList<String>();
    lineup(String name) {
        // To Do 可以增加數行程式碼 (You can add several lines here.)
    }
}
```

Output:

```
■ Console ≅
<terminated>
а
a b
a b c
abcd
```

請按照以下的框架,使得程式輸出如下圖。

Your program needs to be written based on the following framework and the output is shown below.

```
package test07;
 3 □ interface SHOW FUNC{
        void odd(int N);
         void even(int N);
   L }
   □class test07{
        public static void main(String arg[]){
 9
             SHOW show = new SHOW();
10
             ODD odd = new ODD (show);
             EVEN even = new EVEN(show);
11
12
             Thread t_odd = new Thread(odd);
             Thread t_even = new Thread(even);
13
14
             t_odd.start();
             t_even.start();
15
16
         }
   [<sub>}</sub>
17
18 pclass SHOW implements SHOW FUNC{
        //To Do 可以新增數行程式碼(You can add several lines here.)
  L}
20
21 pclass ODD implements Runnable{
22
         SHOW sh;
23
         //To Do 可以新增數行程式碼(You can add several lines here.)
24
             for(int i=1;i<=10;i=i+2)</pre>
25
                 sh.odd(i);
26
         }
   }
27
28 dclass EVEN implements Runnable {
         SHOW sh;
30
         //To Do 可以新增數行程式碼(You can add several lines here.)
31
             for(int i=2;i<=10;i=i+2)</pre>
32
                 sh.even(i);
33
         }
34 }
35
```

Output:

```
<terminated>
odd :1
even:2
odd :3
even:4
odd :5
even:6
odd :7
even:8
odd :9
even:10
```