

物件導向程式設計 第四次小考

Object-Oriented Programming Quiz 4

1.

請修改下列程式碼使得使用者可以輸入奇數 N ，並且用 *show()* function 印出高度為 N 的「特殊」三角形（形狀請見下例）。

Your program is required to take as input an odd number N , and prints a triangle of height N by using *show()* function. Your program needs to be completed based on the following framework.

```
class parent {
    private int height;

    public void show() {
        for (int i = 0; i < height; i++) {
            System.out.printf("*");
        }
    }
}

/*在父類別中不能新增任何程式碼，只能修改已存在的程式碼 (You cannot add new lines in parent class
but can modify existing lines.
*/

class child extends parent{

    public child(int a) {
        //To Do ; 只能新增一行 (You can just add one line here.)
    }

    // To Do ; 可以新增數行程式碼 (You can add several lines here.)
}

public class test{
    public static void main(String args[]) {
        int N;
        Scanner sc = new Scanner(System.in);
        System.out.printf("please enter the odd number N\n");
        N = // To Do ; 只能新增一行 (You can just add one line here.)
        child ch = new child(N);
        ch.show();
    }
}
```

Input	Output
9	<pre>1 12 123 1234 12345 1234 123 12 1</pre>

2.

請寫出一個程式讓使用者可以輸入兩個數字 N 、 M ，你需要在某處新增 `private class B`，能夠正常計算 N 減 M 的結果。你的程式將符合以下限制。

- 限制 1：private class B 内部的 data member 皆為 private。
- 限制 2：private class B 不可以設定建構元。
- 限制 3：只能新增 private class B，不可刪減現有程式。
- 限制 4：以下圖架構完成程式碼。

Your program is required to take as inputs two numbers N and M , and outputs $N-M$. You need to add private class B somewhere.

- Limit 1：all data members in private class B are private.
- Limit 2：private class B does not have constructors.
- Limit 3：you are allowed to create private class B; however, you are **NOT** allowed to delete the code given in this quiz.
- Limit 4：your program needs to be completed based on the following framework.

```
1 package test04;
2 import java.util.Scanner;
3
4 class test04
5 {
6     public static void main (String arg[])
7     {
8         Scanner scn_int = new Scanner(System.in);
9         System.out.printf("Please input two values:\n");
10        int d1 = scn_int.nextInt();
11        int d2 = scn_int.nextInt();
12        A a1 = new A();
13        A a2 = new A();
14        a1.set_B(d1);
15        a2.set_B(d2);
16        C c = new C();
17        int sub = c.subtract(a1, a2);
18        System.out.printf("%d\n", sub);
19        scn_int.close();
20    }
21 }
22 class A
23 {
24     private B b = new B();
25     public void set_B(int vv)
26     {
27         b.set(vv);
28     }
29     public int get_B()
30     {
31         return b.get();
32     }
33 }
34 class C
35 {
36     public int subtract(A a1, A a2)
37     {
38         return (a1.get_B() - a2.get_B());
39     }
40 }
41 }
```

Example:

Input:

10 15

or

55 11

Output:

-5

44

3.

請修改以下程式讓使用者可以輸入一個小於 31 的正整數 N ，並根據程式碼需求在 main 中使用 class *Teacher* 的函數 *show()* 輸出一個字串為第 N 次移動 (N 為使用者輸入的正整數參數，須設置給 class *Teacher* 內的 *number*) 的目的為 "A/B/C 哪一個" 杆子。

class *Student* 中的函數 *hanoi*(n , A, B, C) 此 n 初始值為 5 且並非為使用者輸入的正整數參數 N ，其定義如下：

有三根杆子 A、B、C。A 杆上有 n 個穿孔圓盤，盤的尺寸由下到上依次變小。要求按下列兩條規則將所有圓盤移至 C 杆。請將第 N 次移動 (N 為使用者輸入的正整數參數) 的目的地杆子傳給 class *Teacher* 的字元成員。移動的規則如下：

- 每次只能移動一個圓盤。
- 大盤不能疊在小盤上面。

以下為 $n=3$ 的 *hanoi*(n , A, B, C) 範例。

```
請輸入河內塔的高度：3
1: 將第 1 個圓盤由 A 移到 C
2: 將第 2 個圓盤由 A 移到 B
3: 將第 1 個圓盤由 C 移到 B
4: 將第 3 個圓盤由 A 移到 C
5: 將第 1 個圓盤由 B 移到 A
6: 將第 2 個圓盤由 B 移到 C
7: 將第 1 個圓盤由 A 移到 C
移動 3 層河內塔共需移動 7 次
```

Input (N)	Output
5	第 5 次移動的目的地為 A 杆子
6	第 6 次移動的目的地為 C 杆子

Your program is required to take as input a positive integer N which is less than 31, and use the *show()* function to output a string “the destination of the N^{th} move is

“A or B or C”-rod. N must be set to the *number* of the class *Teacher*.

The definition of the `hanoi(n,A,B,C)` is shown below **(The initial value of n is set to 5 and it's not equal to the positive integer N entered by the user)** :

There are three rods A, B, and C. There are n perforated discs on the A-rod, and the size of the disc becomes smaller from the bottom to top. It is required to move all the discs from the A-rod to the C-rod according to the following rules.

- Only one disc can be moved at a time.
- A larger disc may not be placed on top of a smaller disc.

Please assign the destination rod of N^{th} move (N is the positive integer entered by the user) to the character member of the class *Teacher*.

The following is an example of `hanoi(n,A,B,C)` with $n=3$.

```
Input the height of the hanoi tower :3
1: Move disc 1 form A to C
2: Move disc 2 form A to B
3: Move disc 1 form C to B
4: Move disc 3 form A to C
5: Move disc 1 form B to A
6: Move disc 2 form B to C
7: Move disc 1 form A to C
Move 3 layer of hanoi tower needs 7 steps totally
```

Input (N)	Output
5	The destination of the 5th move is A-rod.
6	The destination of the 6th move is C-rod.

```
public class main {
    public static void main(String[] args) {
        Scanner N = new Scanner(System.in);
        Student a = new Student(N.nextInt());
        a.show();
    }
}
```

```

class Teacher
{
    char    // To Do 修改該行，只能宣告資料型態為 char 的變數且只能被繼承成員所使用
           // (Revise this line to declare variable and can only be used by the inherited class
    private int number

    public Teacher( //To Do 增加一個宣告變數 (You can declare a variable) )
    {
        // To Do 增加一行 (You can add one line.)
    }
    public void show()
    {
        // To Do 增加一行，輸出一個字串為 "第 "number" 次移動的目的地為 "資料型態為char的變數" 的杆子"
        // (You can add one line to output a string
        // "The destination of the "number"th move is "variable of data type is char"-rod.)
    }
}

class Student extends Teacher
{
    // To Do 增加數行。只能宣告變數，不能增加其他函數
    // (You can add several lines and only declare variables. Can't declare other functions)

    public Student(int v)
    {
        // To Do 增加數行 (You can add several lines.)
        hanoi(5,'A','B','C');
    }

    public void hanoi(int n,char a,char b,char c) // n equals to five
    {
        // To Do 增加數行，使用遞迴的方式寫hanoi (You can add several lines but need to use recursive )
    }
}

```