

Computer Networks

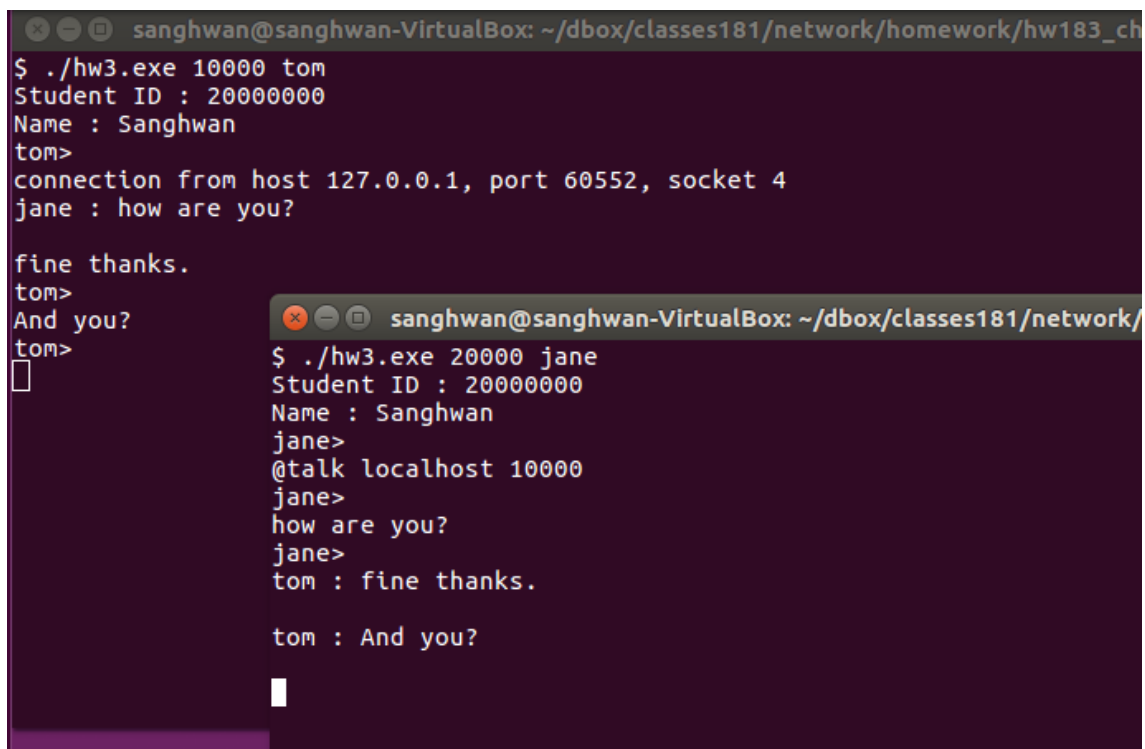
HW #3 (30 Points)

Due date : 2018/6/4 Monday (eCampus)

Things to Submit : studentid.c File (All code should be in one file.)

This homework is to implement a simple 2 person chatting application.

The following is an example of execution.



```
sanghwan@sanghwan-VirtualBox: ~/dbox/classes181/network/homework/hw183_ch
$ ./hw3.exe 10000 tom
Student ID : 20000000
Name : Sanghwan
tom>
connection from host 127.0.0.1, port 60552, socket 4
jane : how are you?

fine thanks.
tom>
And you?
tom>
[ ]

sanghwan@sanghwan-VirtualBox: ~/dbox/classes181/network/
$ ./hw3.exe 20000 jane
Student ID : 20000000
Name : Sanghwan
jane>
@talk localhost 10000
jane>
how are you?
jane>
tom : fine thanks.

tom : And you?

[ ]
```

The application receives a tcp port numbers and an ID via the command line arguments.

When the user runs the application, he/she gives 2 arguments. The syntax is as follows.

\$ hw3 tcpport userid

- tcpport : a TCP port number for accepting incoming connection
- userid : ID of the user running the application (a simple string)

In the above figure, the lower user (jane) initiates a connection to the upper user (tom) by the following command.

@talk hostname tcpport

- hostname : hostname of the target user
- tcpport : TCP port number of the target user for accepting the incoming connection

In the above example, the TCP port number of the upper user is 10000. So the lower user typed “@talk localhost 10000”.

When the connection is requested from the lower user, the upper user displays the information as follows.

connection from host 127.0.0.1, port 1741, socket 4

After the connection setup, when the lower user types some message, it is shown on the upper user’s screen. The upper user can also type some messages to the lower user. **Basically, they can chat with each other.** The typing sequence should not be fixed. For example, one user can type many lines and both users can type simultaneously.

Users may quit the chatting by using the following command.

@quit

When a user quits, the neighbors that have connections to the user can know that the connections are broken. Then the applications show the following message.

Connection Closed sd

- sd : the socket descriptor of the connection.

Furthermore, the quitted user or a new user should be able to connect the existing user without any problem. The following figure shows an example of such cases.

```
sanghwan@sanghwan-VirtualBox: ~/dbox/classes181/network/homework
$ ./hw3.exe 10000 tom
Student ID : 20000000
Name : Sanghwan
tom>
connection from host 127.0.0.1, port 60552, socket 4
jane : how are you?

fine thanks.
tom>
And you?
tom>
Connection Closed 4
connection from host 127.0.0.1, port 60558, socket 4
jane : how are you again?
█

sanghwan@sanghwan-VirtualBox: ~/dbox/classes181/network/homework
$ ./hw3.exe 20000 jane
Student ID : 20000000
Name : Sanghwan
jane>
@talk localhost 10000
jane>
how are you?
jane>
tom : fine thanks.

tom : And you?

@quit
$ ./hw3.exe 20000 jane
Student ID : 20000000
Name : Sanghwan
jane>
@talk localhost 10000
jane>
how are you again?
jane>
█
```

Executable

- An executable is attached so that you can test by yourself.
- It is compiled Ubuntu linux machine (64bits) on VirtualBox environments.

Template

- We may want to use the attached template “hw3.c”.

Misc

- In this homework, you may want to use **select()** system call.
- **serverorg.c** and **clientorg.c** use select(), so you need to compile serverorg.c and clientorg.c and analyze the code.