

MSDM5004

Numerical Methods and Modeling in Science

Spring 2024

Lecture 1

Prof Yang Xiang

Hong Kong University of Science and Technology

Introduction

Numerical solutions

Purpose:

To understand and design numerical algorithms

Chapter 1

Computer Representation of Numbers

Reference: Numerical Computing with IEEE Floating Point Arithmetic, M. L. Overton, SIAM, 2001.

1. Decimal and binary numbers

Decimal:

$$4271.325 = 4 \times 10^3 + 2 \times 10^2 + 7 \times 10^1 + 1 \times 10^0 + 3 \times 10^{-1} + 2 \times 10^{-2} + 5 \times 10^{-3}$$



base: 10



digit (bit): 0, 1, 2, ..., $\beta-1$
where β is the base

Binary:

$$\frac{11}{2} = (101.1)_2 = 1 \times 4 + 0 \times 2 + 1 \times 1 + 1 \times \frac{1}{2}$$

base: 2

2. Floating point representation

Floating point representation is based on exponential notation

Decimal:

$$x = \pm d_1.d_2d_3 \cdots d_k \times 10^n$$

$$1 \leq d_1 \leq 9, 0 \leq d_i \leq 9, i = 2, \cdots, k, n \text{ integer.}$$

$$4271.325 = 4.271325 \times 10^3$$

Binary:

$$x = (\pm 1.b_1b_2 \cdots b_{p-1} \times 2^E)_2 \leftarrow \text{base 2}$$

$$b_i = 0 \text{ or } 1, i = 1, 2, \cdots, p-1, E \text{ integer}$$

$$\frac{11}{2} = (1.011)_2 \times 2^2$$

$$\frac{11}{2} = (101.1)_2 = 1 \times 4 + 0 \times 2 + 1 \times 1 + 1 \times \frac{1}{2}$$

3. Machine numbers

Base 2

IEEE floating point representation

Single format

32 bits

$$x = \pm(1.b_1b_2 \dots b_{p-2}b_{p-1})_2 \times 2^E$$



↑
1 bit for
the sign

↑
8 bit for the
exponent E

↑
23 bit for the fraction

$$b_1b_2 \dots b_{p-1}$$

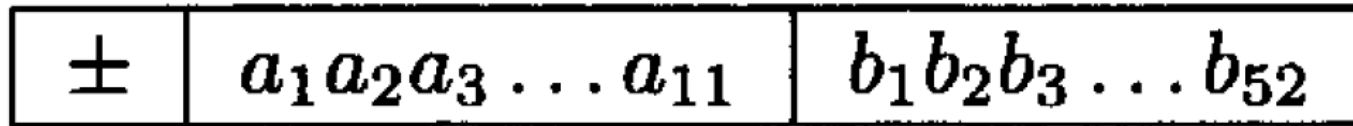
$$-126 \leq E \leq 127$$

from 00000001 to 11111110

The example is for $\frac{11}{2} = (1.011)_2 \times 2^2$

Double format 64 bits

$$x = \pm(1.b_1b_2 \dots b_{p-2}b_{p-1})_2 \times 2^E$$



Exponent $-1022 \leq E \leq 1023$

Range of machine numbers

Format	E_{\min}	E_{\max}	N_{\min}	N_{\max}
Single	-126	127	$2^{-126} \approx 1.2 \times 10^{-38}$	$\approx 2^{128} \approx 3.4 \times 10^{38}$
Double	-1022	1023	$2^{-1022} \approx 2.2 \times 10^{-308}$	$\approx 2^{1024} \approx 1.8 \times 10^{308}$

Machine numbers are discrete on the real axis

Special machine numbers

$+0, -0, +\infty, -\infty, \text{NaN}$



not a number, e.g. 0/0

Machine epsilon

The gap between 1 and the next larger floating point number.

Format	Precision	Machine Epsilon
Single	$p = 24$	$\epsilon = 2^{-23} \approx 1.2 \times 10^{-7}$
Double	$p = 53$	$\epsilon = 2^{-52} \approx 2.2 \times 10^{-16}$

$$x = \pm(1.b_1b_2 \dots b_{p-2}b_{p-1})_2 \times 2^E$$

4. Rounding and significant digits

Only finite digits can be kept ($p=53$ in double precision) in the computer.

$$x = (1.b_1b_2 \dots b_{p-1}b_pb_{p+1} \dots)_2 \times 2^E$$

Rounding to x_- or x_+ (usually round to the nearest).

$$x_- = (1.b_1b_2 \dots b_{p-1})_2 \times 2^E$$

$$x_+ = ((1.b_1b_2 \dots b_{p-1})_2 + (0.00 \dots 01)_2) \times 2^E$$

i.e. $\text{fl}(x) = x_-$ or x_+

 floating point

Significant digits

The single precision $p = 24$ corresponds to approximately 7 significant decimal digits.

$$2^{-24} \approx 10^{-7}$$

$$\pi = 3.141592653\dots$$

The double precision $p = 53$ corresponds to approximately 16 significant decimal digits.

5. Absolute and relative errors

Suppose that p^* is an approximation to p .

The **absolute error** is $|p - p^*|$

the **relative error** is $\frac{|p - p^*|}{|p|}$, provided that $p \neq 0$.

6. Rounding errors

absolute error $|fl(y) - y|$

relative error $\left| \frac{fl(y) - y}{y} \right|$

7. Loss of significance

$$fl(x) = 0.d_1d_2 \dots d_p\alpha_{p+1}\alpha_{p+2} \dots \alpha_k \times 10^n, \quad \text{k digits}$$

$$fl(y) = 0.d_1d_2 \dots d_p\beta_{p+1}\beta_{p+2} \dots \beta_k \times 10^n, \quad \text{k digits}$$

$$fl(fl(x) - fl(y)) = 0.\sigma_{p+1}\sigma_{p+2} \dots \sigma_k \times 10^{n-p}$$

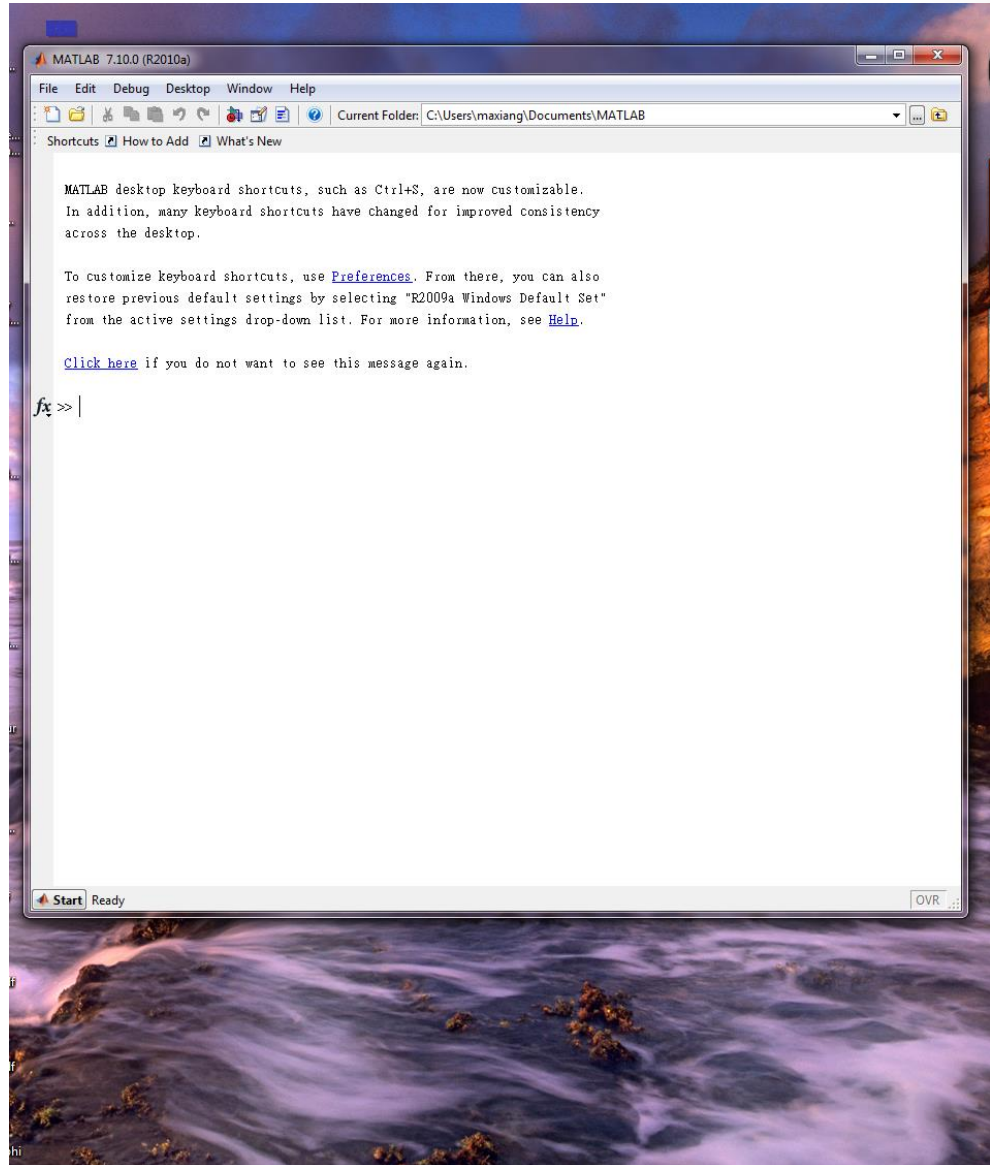
k-p digits

where

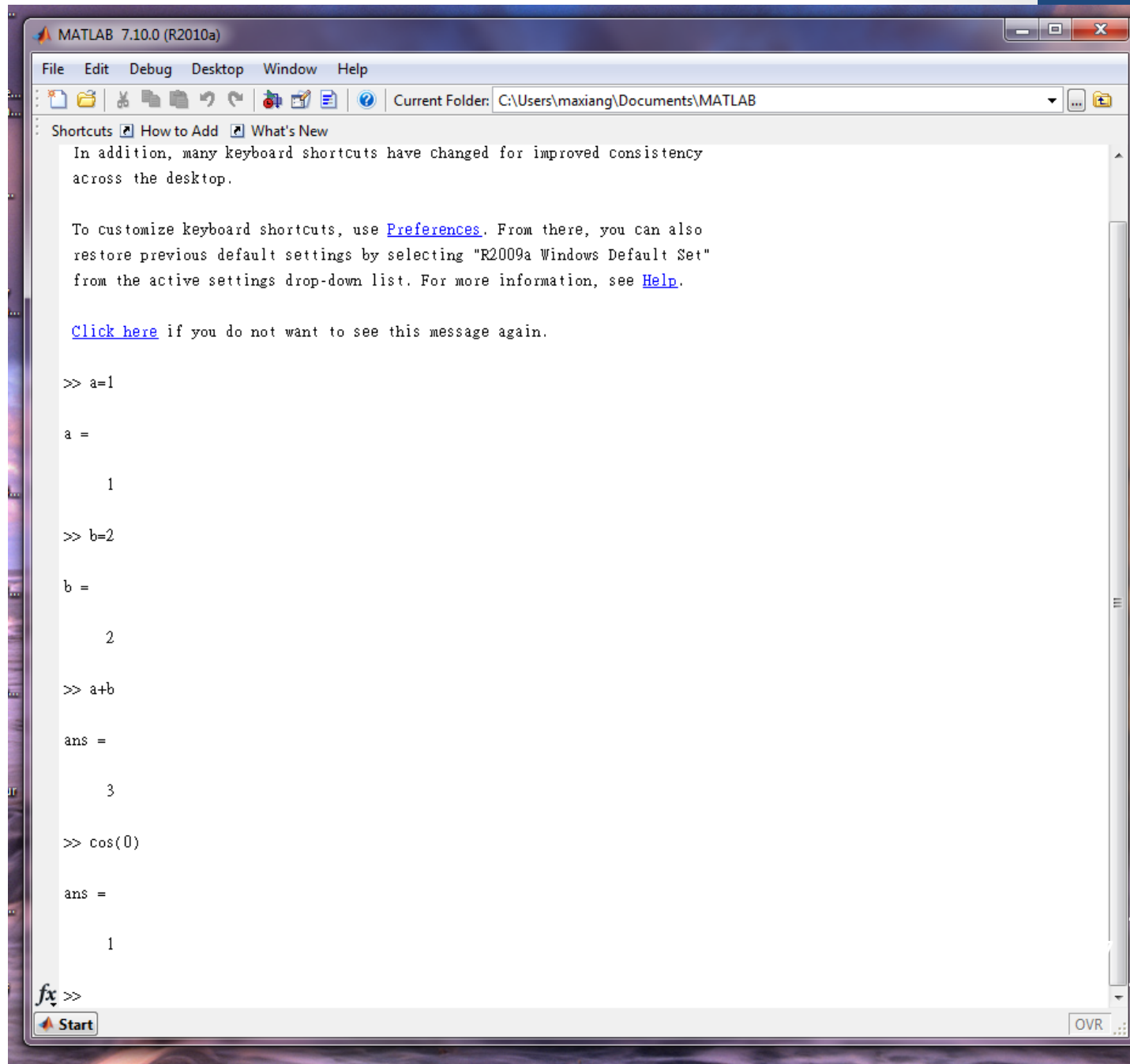
$$0.\sigma_{p+1}\sigma_{p+2} \dots \sigma_k = 0.\alpha_{p+1}\alpha_{p+2} \dots \alpha_k - 0.\beta_{p+1}\beta_{p+2} \dots \beta_k$$

MATLAB Tutorial

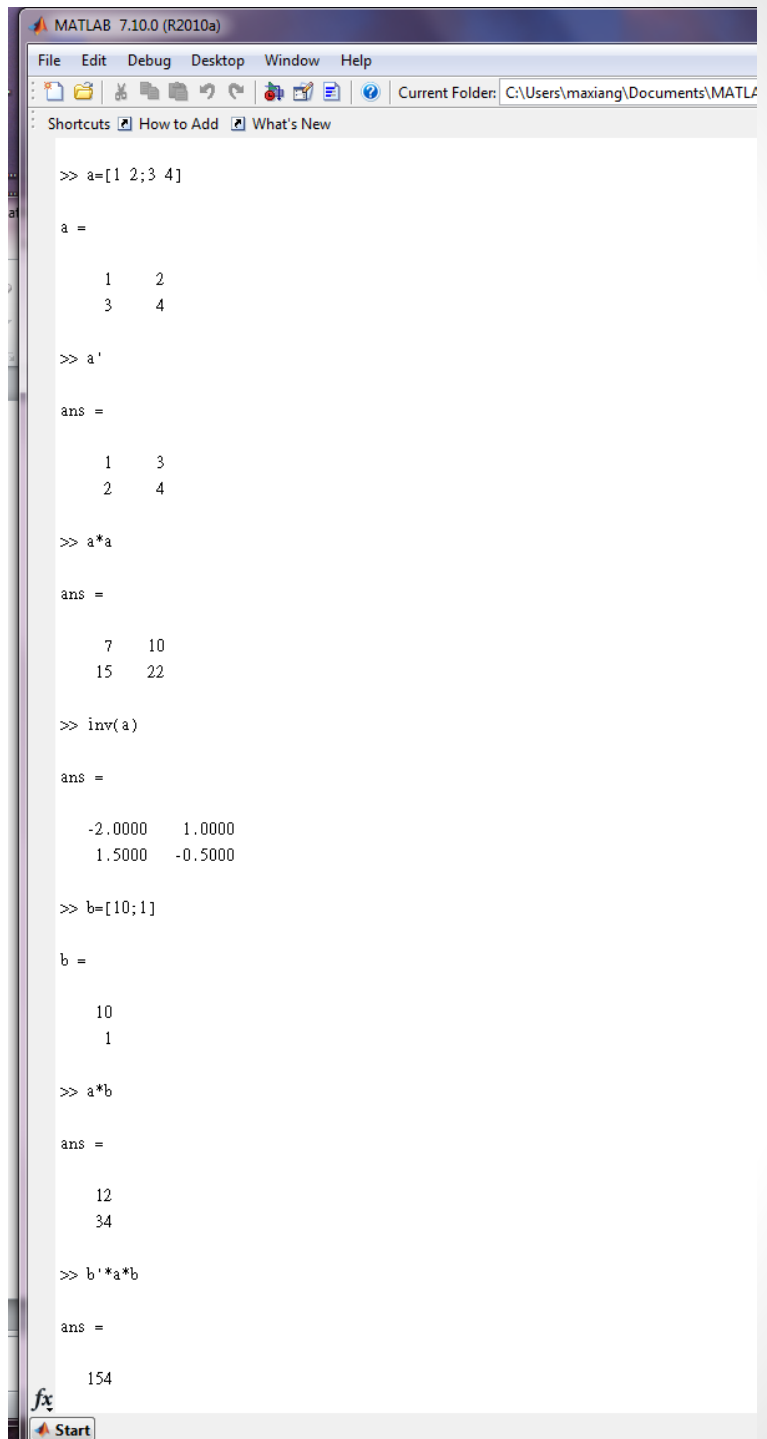
Command window



Evaluating variables and functions



Matrices and operations

The image shows the MATLAB 7.10.0 (R2010a) software interface. The title bar at the top reads "MATLAB 7.10.0 (R2010a)". Below it is a menu bar with "File", "Edit", "Debug", "Desktop", "Window", and "Help". A toolbar with various icons is located below the menu bar. The "Current Folder" path is displayed as "C:\Users\maxiang\Documents\MATLAB". The main workspace area shows the command history and the current workspace contents. The command history includes:

```
>> a=[1 2;3 4]

a =

     1     2
     3     4

>> a'

ans =

     1     3
     2     4

>> a*a

ans =

     7    10
    15    22

>> inv(a)

ans =

   -2.0000    1.0000
    1.5000   -0.5000

>> b=[10;1]

b =

    10
     1

>> a*b

ans =

    12
    34

>> b'*a*b

ans =

    154
```

The workspace area on the right shows the variables "a" and "ans" with their respective values. The "a" variable is a 2x2 matrix, and "ans" is a 2x2 matrix. The "b" variable is a 2x1 column vector. The "ans" variable is a scalar value, 154. The interface also shows a "Shortcuts" panel on the left and a "What's New" panel on the right. The bottom of the window shows the Windows taskbar with the "Start" button and the "fx" icon.

Solving matrix
equation $ax=b$

$$x=a^{-1}b$$

```
>> a=[1 2;3 4]
```

```
a =
```

```
1 2  
3 4
```

```
>> b=[10;1]
```

```
b =
```

```
10  
1
```

```
>> inv(a)*b
```

```
ans =
```

```
-19.0000  
14.5000
```

```
>>
```

Access elements in a
matrix or vector

```
>> a=[1 2;3 4]
```

```
a =
```

```
1 2  
3 4
```

power

```
>> b=[10;1]
```

```
b =
```

```
10  
1
```

```
>> a^2
```

```
ans =
```

```
>> a(2,1)
```

```
7 10  
15 22
```

```
ans =
```

```
3
```

```
>> a^3
```

```
ans =
```

```
>> b(1)
```

```
37 54  
81 118
```

```
ans =
```

```
10
```

Matrices and operations

```
>> x=1:2:11

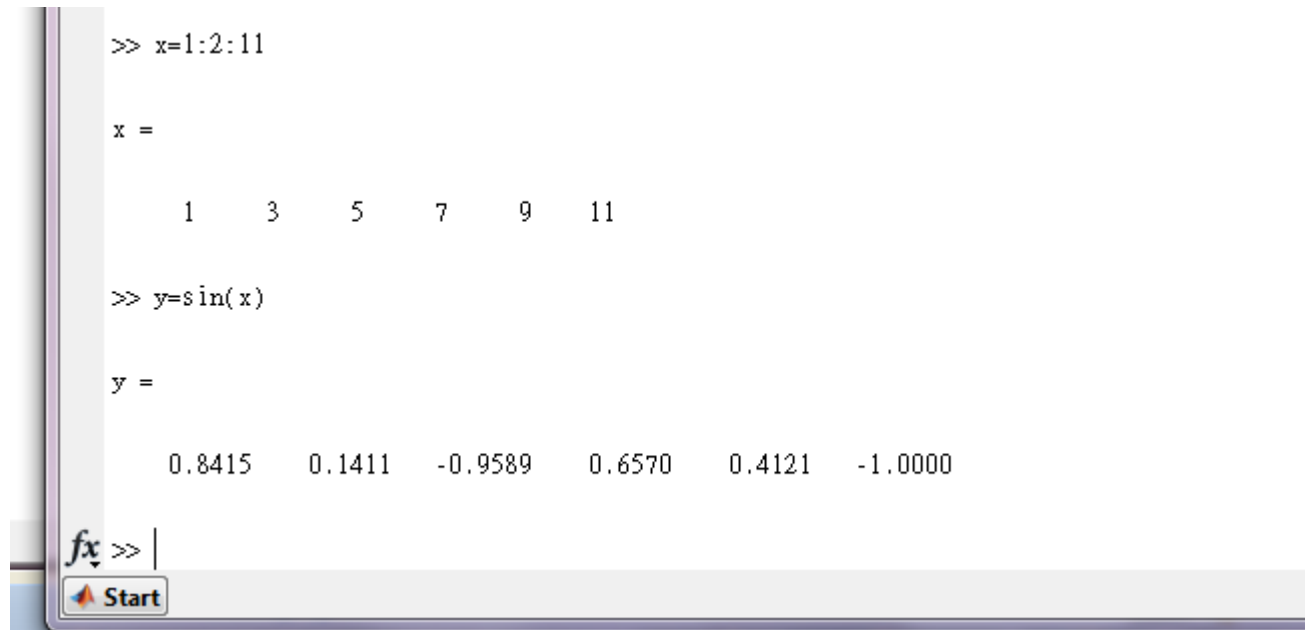
x =

     1     3     5     7     9    11

>> y=sin(x)

y =

    0.8415    0.1411   -0.9589    0.6570    0.4121   -1.0000
```

A screenshot of a MATLAB command window. The window has a title bar with the MATLAB logo and the text 'fx >>'. Below the title bar is a 'Start' button with a flame icon. The command window shows the execution of two commands: 'x=1:2:11' and 'y=sin(x)'. The output for 'x' is a row vector [1 3 5 7 9 11]. The output for 'y' is a row vector [0.8415 0.1411 -0.9589 0.6570 0.4121 -1.0000].

x	y = sin(x)
1	0.8415
3	0.1411
5	-0.9589
7	0.6570
9	0.4121
11	-1.0000

For-loop

e.g. Compute

$$\sum_{n=1}^{20} \frac{1}{n^3}$$

```
s=0;  
Nt=20;  
for i=1:Nt  
s=s+1/i^3;  
End
```

```
>> s
```

```
s =
```

```
1.2009
```

```
>>
```

while-loop

```
s=0;  
Nt=20;  
i=1;  
while i<=Nt  
s=s+1/i^3;  
i=i+1;  
end;
```

```
>> s
```

```
s =
```

```
1.2009
```

Default display form: **format short**

```
>> pi
```

```
ans =
```

```
3.1416
```

format long

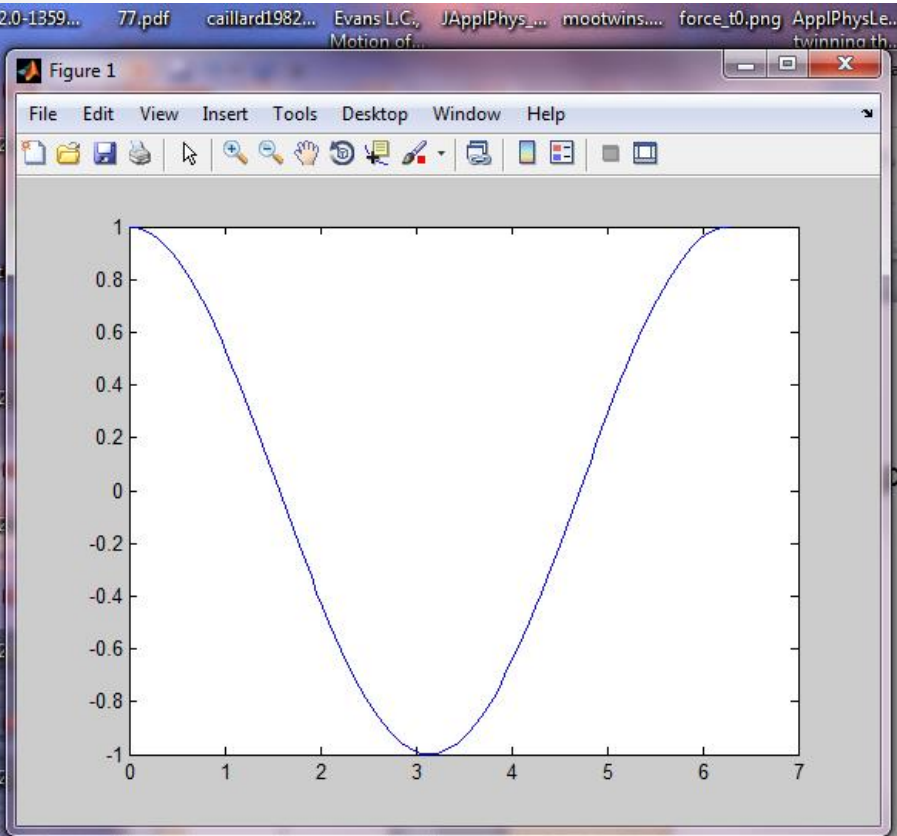
```
>> pi
```

```
ans =
```

```
3.141592653589793
```

Remark: It is only for display. Double precision is always used in calculations.

A simple plot



MATLAB desktop keyboard shortcuts, such as Ctrl+S, are now customizable. In addition, many keyboard shortcuts have changed for improved consistency across the desktop.

To customize keyboard shortcuts, use [Preferences](#). From there, you can also restore previous default settings by selecting "R2009a Windows Default Set" from the active settings drop-down list. For more information, see [Help](#).

[Click here](#) if you do not want to see this message again.

```
>> x=linspace(0,2*pi,100);  
>> y=cos(x);  
>> plot(x,y)
```

fx >>

MATLAB doc

MATLAB provides a command called `doc` to show the documentation and `help` for search unknown commands. Please check out the following commands:

```
doc sum
```

```
doc sin
```

```
doc diag
```

```
doc size
```

```
doc eye
```

```
doc ones
```

```
doc linspace
```

```
doc plot
```

```
help sum
```

```
help sin
```

You are also suggested to search your questions with keyword MATLAB on the internet and try the examples you find.

Software

To use MATLAB, you need to login to Virtual Barn with VMware Horizon Client. The client can be found on the computer in Computer Barns. Alternatively, you may install the client on your own devices. When programing on Virtual Barn, remenber to connect to Academic Software as MATLAB is only installed there. Please refer to Installation Guide and User Guide for details.

ITSC webpage

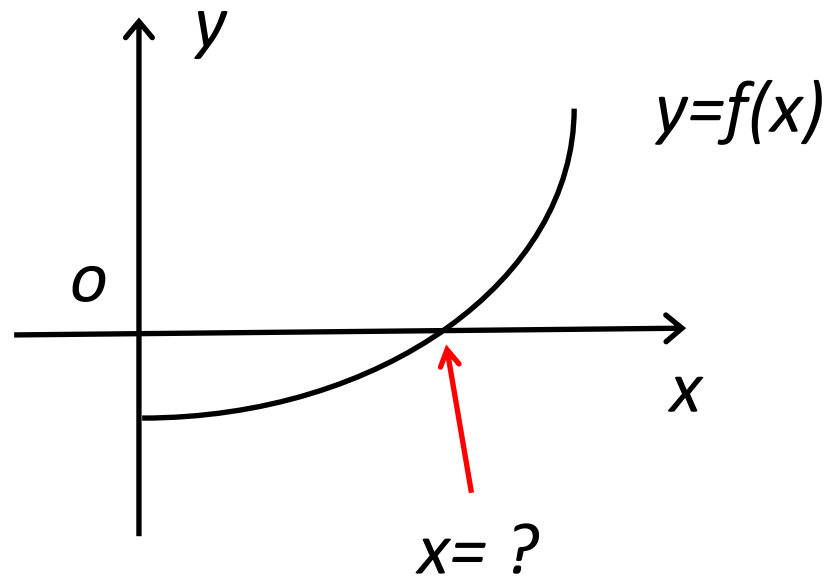
<https://itsc.ust.hk/services/general-it-services/procurement-licensing/common-software-list>

<https://itsc.hkust.edu.hk/services/academic-teaching-support/facilities/virtual-barn>

Chapter 2

Finding Roots

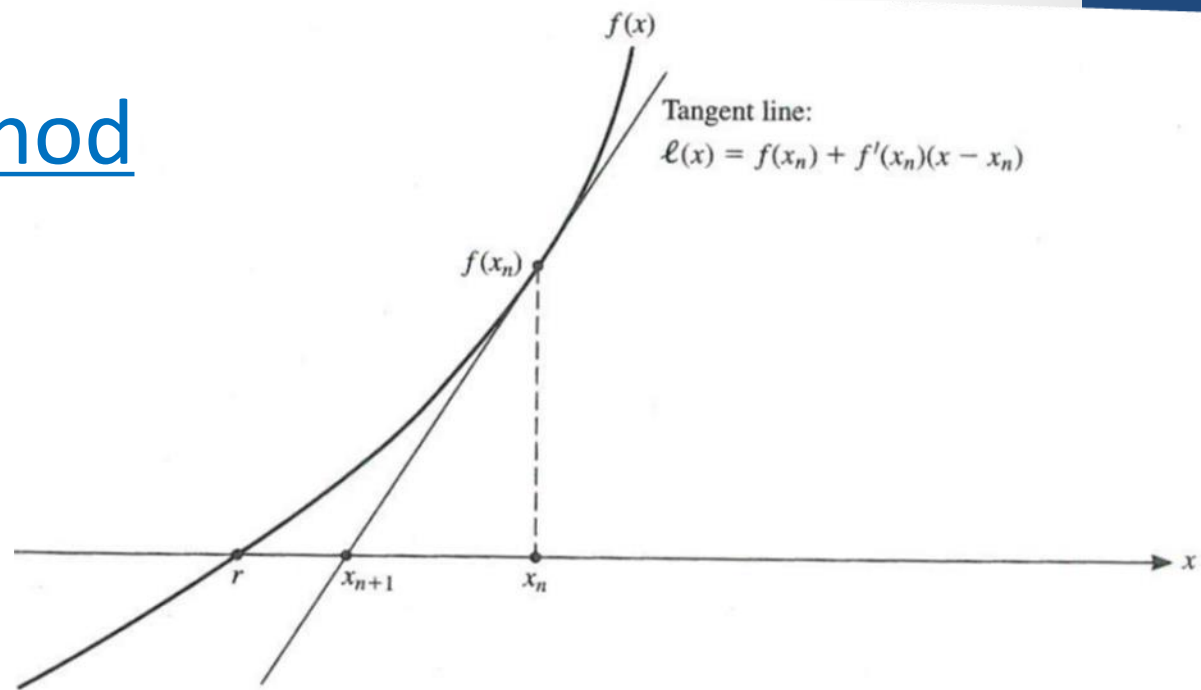
1. Introduction



2. General iterative algorithm

1. Specify some initial guess of the solution x_0
2. For $n=0, 1, \dots$
 - (i) If x_n is optimal, stop.
 - (ii) Determine x_{n+1} , a new estimate of the solution.

3. Newton's method



From x_n to x_{n+1}

- Approximate $f(x)$ near x_n by the tangent line $l(x)$ at x_n
- Solve for $l(x)=0$, the solution is defined as x_{n+1}

Near x_n ,

$$f(x) \approx l(x) = f(x_n) + f'(x_n)(x - x_n).$$

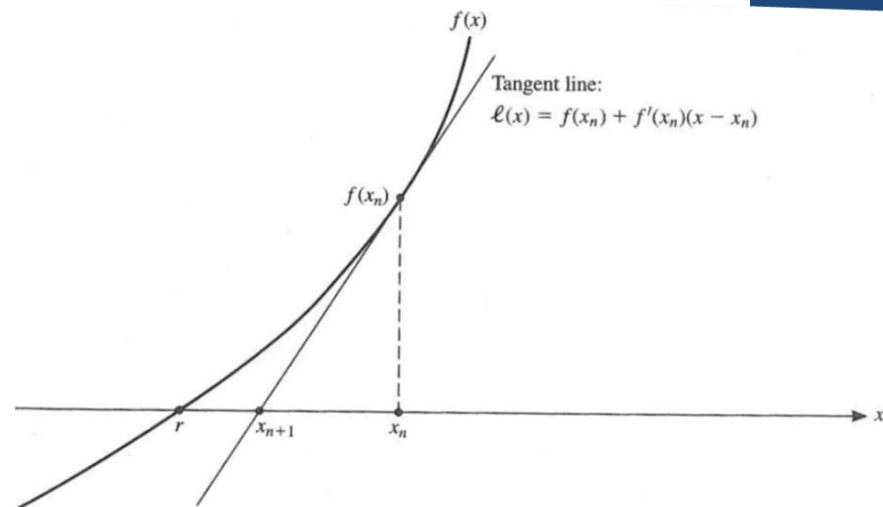
Solve for $l(x) = 0$,

$$l(x) = f(x_n) + f'(x_n)(x - x_n).$$

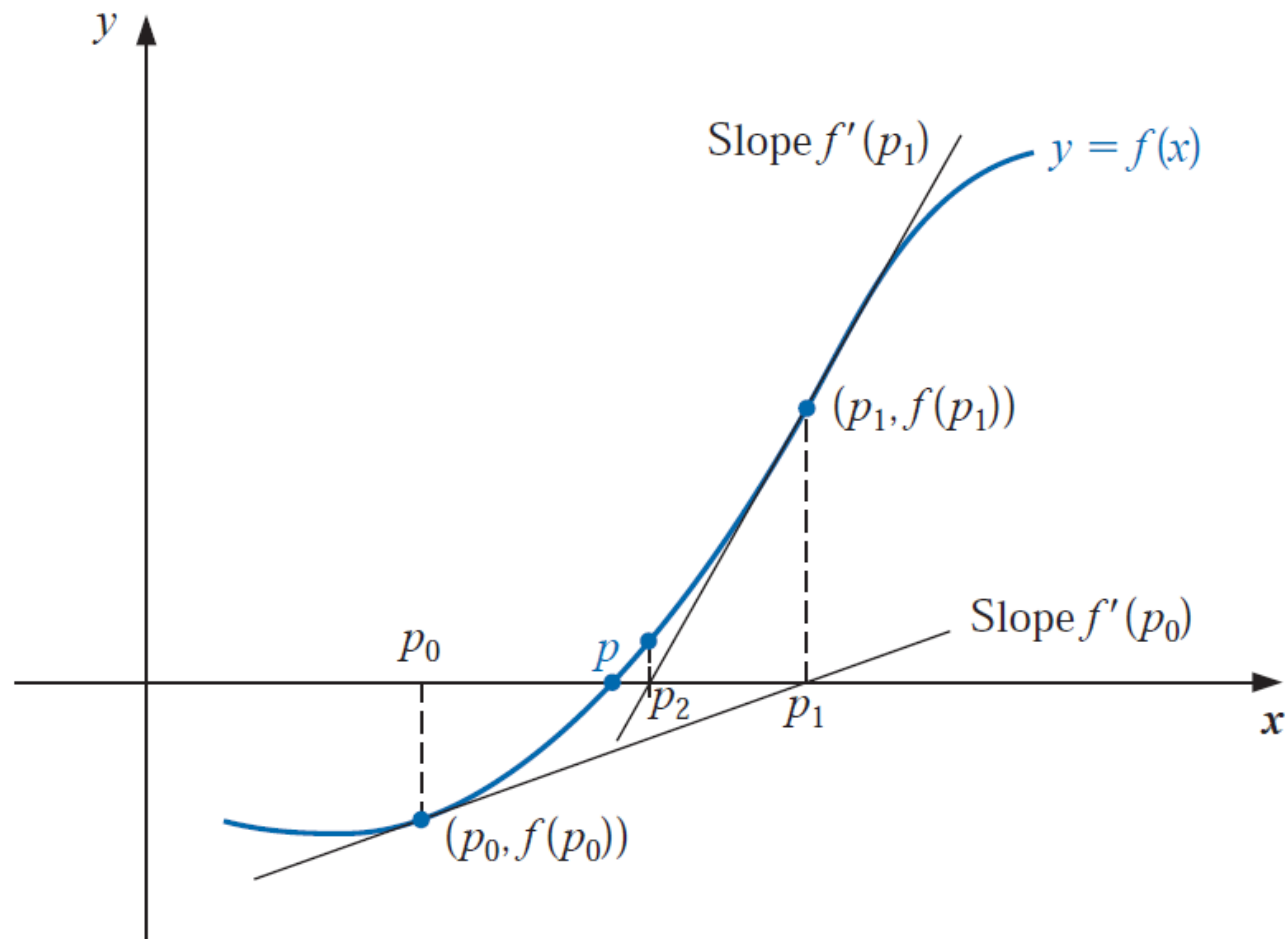
$$x = x_n - \frac{f(x_n)}{f'(x_n)}.$$

Therefore x_{n+1} is defined as

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}.$$



The iteration starts from an initial guess x_0 .



Stopping criterion

For a prespecified small $\varepsilon > 0$,

$$(1) \quad |x_{n+1} - x_n| < \varepsilon, \text{ or}$$

$$(2) \quad \frac{|x_{n+1} - x_n|}{|x_n|} < \varepsilon, \quad x_n \neq 0, \quad \text{or}$$

$$(3) \quad |f(x_{n+1})| < \varepsilon.$$

An example

Solve for $f(x) = \cos x - x = 0$. The initial guess is $x_0 = \frac{\pi}{4}$.

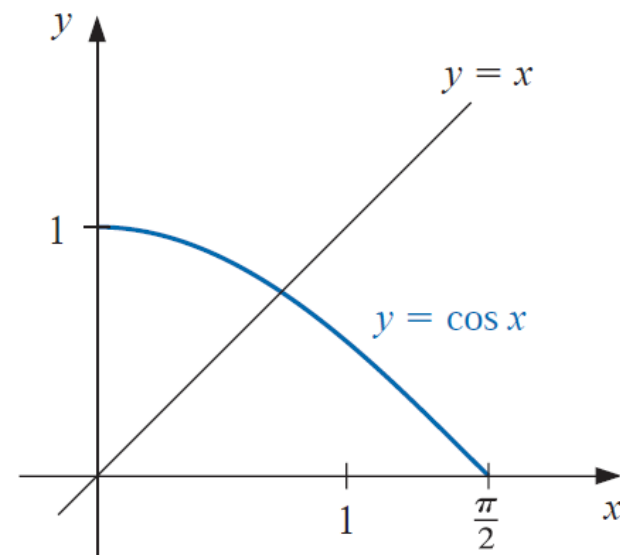
The required accuracy is $\varepsilon = 10^{-10}$.

Solution We compute

$$f'(x) = -\sin x - 1.$$

The Newton's method is

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)} = x_n - \frac{\cos x_n - x_n}{-\sin x_n - 1}.$$



$$n = 0,$$

$$x_1 = x_0 - \frac{\cos x_0 - x_0}{-\sin x_0 - 1} = \frac{\pi}{4} - \frac{\cos \frac{\pi}{4} - \frac{\pi}{4}}{-\sin \frac{\pi}{4} - 1} = 0.7395361337.$$

$$n = 1,$$

$$x_2 = x_1 - \frac{\cos x_1 - x_1}{-\sin x_1 - 1} = 0.7390851781.$$

$$n = 2,$$

$$x_3 = x_2 - \frac{\cos x_2 - x_2}{-\sin x_2 - 1} = 0.7390851332.$$

$$n = 3,$$

$$x_4 = x_3 - \frac{\cos x_3 - x_3}{-\sin x_3 - 1} = 0.7390851332.$$

$$|x_4 - x_3| < 10^{-10}.$$

The solution of $f(x) = 0$ is approximately $x_4 = 0.7390851332$.

Convergence of the Newton's method

Let x_* be the solution of $f(x) = 0$.

Assume that $f \in C^2[a, b]$, and $f'(x_*) \neq 0$.

By Taylor expansion at x_n , we have

$$0 = f(x_*) = f(x_n) + f'(x_n)(x_* - x_n) + \frac{1}{2}f''(\xi)(x_* - x_n)^2, \quad (1)$$

where ξ is between x_* and x_n .

Denote the error $e_n = x_n - x_*$.

By Newton's method, we have

$$e_{n+1} = x_{n+1} - x_* = x_n - \frac{f(x_n)}{f'(x_n)} - x_* = e_n - \frac{f(x_n)}{f'(x_n)}. \quad (2)$$

Using Eq. (1), we have

$$f(x_n) = -f'(x_n)(x_* - x_n) - \frac{1}{2}f''(\xi)(x_* - x_n)^2.$$

$$\frac{f(x_n)}{f'(x_n)} = -(x_* - x_n) - \frac{f''(\xi)}{2f'(x_n)}(x_* - x_n)^2 = e_n - \frac{f''(\xi)}{2f'(x_n)}e_n^2.$$

Therefore, from Eq. (2),

$$e_{n+1} = \frac{f''(\xi)}{2f'(x_n)}e_n^2.$$

Since $f \in C^2[a, b]$ and $f'(x_*) \neq 0$, $\left| \frac{f''(\xi)}{2f'(x_n)} \right| < C$ for some constant C in $[x_* - \delta, x_* + \delta]$, for some small $\delta > 0$.

When the initial guess x_0 is very close to x_* in the sense that $x_0 \in [x_* - \delta, x_* + \delta]$ with a small $\delta > 0$, such that

$$C|e_0| \leq \frac{1}{2}.$$

We have

$$|e_1| \leq Ce_0^2 \leq \frac{1}{2}|e_0|,$$

and accordingly,

$$|e_1| \leq |e_0| \leq \delta,$$

i.e. $x_1 \in [x_* - \delta, x_* + \delta]$.

Similarly, by mathematical induction, we can show that

$$|e_{n+1}| \leq \frac{1}{2}|e_n|,$$

and $x_{n+1} \in [x_* - \delta, x_* + \delta]$ for all n .

It can be calculated that

$$|e_1| \leq \frac{1}{2}|e_0|$$

$$|e_2| \leq \frac{1}{2}|e_1| \leq \left(\frac{1}{2}\right)^2 |e_0|$$

...

$$|e_n| \leq \left(\frac{1}{2}\right)^n |e_0|.$$

Therefore, we have

$$\lim_{n \rightarrow \infty} e_n = 0.$$

Theorem. Let $f \in C^2[a, b]$. If $x_* \in (a, b)$ is such that $f(x_*) = 0$ and $f'(x_*) \neq 0$, then there exists a $\delta > 0$ such that Newton's method generates a sequence $\{x_n\}_{n=1}^{\infty}$ converges to x_* for any initial approximation $x_0 \in [x_* - \delta, x_* + \delta]$.

Denote the error $e_n = x_n - x_*$.

Newton's method gives
$$e_{n+1} = \frac{f''(\xi)}{2f'(x_n)} e_n^2.$$