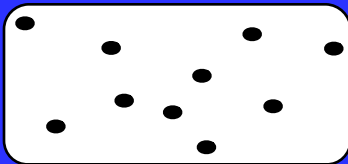


3rd Party 3D Environment Model
(.blend, .ogrexml, .obj)

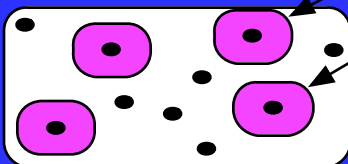


Loads

Simulation Designer
(JME Scene Composer)

Creates

Configured 3D Environment Model
(.j3o)



Ego
Metadata