Script To-do:  
Classes Core

* Implementing all classes
* Implementing skill tree for each class

Attack

* Damage Calculations
* Keep in mind 1v1’s can be added (Balancing issues)

Movement

* Get rid of dash and add onto abilities
* Unique movement for each class

Networking

Basic

* Unique Camera views
* Sync of player movement + animations
* Sync stats for all players on server side
* Multiplayer Lobby/Menu
* Good way of disconnecting
* Good way to spawn players
* Sync enemies on server side and show it to clients

Advanced

* Implement 1v1’s between players
* Saving + Re-loading