

## TestNotes/pset1/Palindrome.java

```
1 // Palindrome.java
2
3 /**
4  * Recursive method that determines if a string is a palindrome.
5  * PSET1: Exercise 5
6  *
7  * @author Kuljit Takhar
8  * @version Last modified 15_Sept_2023
9  *
10 */
11
12 import java.util.Scanner;
13
14 public class Palindrome {
15     public static void main(String[] args) {
16         Scanner scanner = new Scanner(System.in);
17         System.out.print("Enter a string: ");
18         String input = scanner.nextLine();
19         scanner.close();
20
21         input = input.toLowerCase();
22
23         if (isPalindrome(input)) {
24             System.out.println("It's a palindrome!");
25         } else {
26             System.out.println("It's not a palindrome.");
27         }
28     }
29
30     public static boolean isPalindrome(String s) {
31
32         if (s.length() <= 1) {
33             return true;
34         } else {
35             int startIndex = 0;
36             while (startIndex < s.length() &&
!Character.isLetterOrDigit(s.charAt(startIndex))) {
37                 startIndex++;
38             }
39             int endIndex = s.length() - 1;
40             while (endIndex >= 0 && !Character.isLetterOrDigit(s.charAt(endIndex))) {
41                 endIndex--;
42             }
43             if (startIndex >= endIndex) {
44                 return true;
45             }
46             if (Character.toLowerCase(s.charAt(startIndex)) !=
Character.toLowerCase(s.charAt(endIndex))) {
47                 return false;
48             }
49             return isPalindrome(s.substring(startIndex + 1, endIndex));
50         }
51     }
```

