CMPSC-132: Programming and Computation II

Spring 2019

Lab #8

Due Date: 02/22/2019, 11:59PM

Read the instructions carefully before starting the assignment. Make sure your code follows the stated guidelines to ensure full credit for your work.

Instructions:

- The work in this lab must be completed alone and must be your own.
- Download the starter code file from the LAB8 Assignment on Canvas. Do not change the function names or given started code on your script.
- A doctest is provided as an example of code functionality. Getting the same result as the
 doctest does not guarantee full credit. You are responsible for debugging and testing your
 code with enough data, you can share ideas and testing code during your recitation class.
- Each function must return the output (Do not use print in your final submission, otherwise your submissions will receive a -1 point deduction)
- Do not include test code outside any function in the upload. Printing unwanted or ill-formatted data to output will cause the test cases to fail. Remove all your testing code before uploading your file (You can also remove the doctest). Do not include the input() function in your submission.

Goal

[10 pts] Write the recursive function *isPrime*(*num*) that takes an integer as a parameter and returns True if the number is prime, False otherwise. A prime number is a positive integer that has exactly two positive integer factors, 1 and itself.

- You can assume the function only receives positive integers, return Boolean values
- isPrime(num) must be a recursive function, otherwise, no credit is given
- If needed, the function could take a second argument, but it will not be provided by the
 user. This means it should be a preloaded value and the original function call will be fed
 only with n
- Remember to consider the special cases

EXAMPLES:

```
>>> isPrime(5)
True
>>> isPrime(1)
False
>>> isPrime(0)
False
>>> isPrime(9)
False
```

Deliverables:

• Submit your code in a file name LAB8.py to the Lab8 CANVAS assignment before the due date