LegendOfZeldaDungeon Controls:

Function	Key(s)
Quit Game	Q
Move Link	W, A, S, D, Arrow Keys
A-Button Action (Use Sword)	Z, N
Damage Link	E
Use Bow	1, NumPad 1
Use Silver Bow	2, NumPad 2
Use Boomerang	3, NumPad 3
Use Magical Boomerang	4, NumPad 4
Use Bomb	5, NumPad 5
Use Blue Candle	6, NumPad 6
Pick Up Blue Ring (Permanent until reset)	7, NumPad 7
Reset Game	R
Show Next Item	I
Show Previous Item	U
Show Next Enemy	P
Show Previous Enemy	O
Show Next Object	Y
Show Previous Object	T

Known bugs:
- None

Details of tools/processes we used that aren't explicitly required:
- Created custom texture atlases for Link, the items he uses, and the projectiles/effects he produces from using those items (swords, bombs, arrows). Used Paint, GIMP, and Procreate (iPad app) for image-editing software.

Other Notes:
- None yet