A screenshot of a video game

Description automatically generated

Jika file format termasuk dibawah ini berarti gambar bisa dibuka

Currently, the following file formats are supported:

* Windows bitmaps - \*.bmp, \*.dib (always supported)
* JPEG files - \*.jpeg, \*.jpg, \*.jpe (see the *Note* section)
* JPEG 2000 files - \*.jp2 (see the *Note* section)
* Portable Network Graphics - \*.png (see the *Note* section)
* WebP - \*.webp (see the *Note* section)
* Portable image format - \*.pbm, \*.pgm, \*.ppm \*.pxm, \*.pnm (always supported)
* Sun rasters - \*.sr, \*.ras (always supported)
* TIFF files - \*.tiff, \*.tif (see the *Note* section)
* OpenEXR Image files - \*.exr (see the *Note* section)
* Radiance HDR - \*.hdr, \*.pic (always supported)
* Raster and Vector geospatial data supported by GDAL (see the *Note* section)

Sumber dokumentasi open cv https://docs.opencv.org/3.4/d4/da8/group\_\_imgcodecs.html

Jika file format tidak ada maka tidak bisa

Imread – untuk membaca gambar

Namedwindow – memberi judul pada window yang akan ditampilkan

Imshow – menampilkan gambar yang telah dibaca