

**CSC 317 Program**  
**Program #2**  
**Title: B-17**  
**Due: May 1, 2015**

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## 0.1 Program Description

The B17 is a 24-bit word-addressable accumulator architecture. It supports up to 64 instructions, up to four addressing modes, and 212 (4096) words of memory. Main memory consists of 4,096 words, each of which is 24 bits wide. Addresses are 12 bits wide, and range from 000 through FFF. Within the word, bits are numbered from right to left, with bit 0 the least significant bit and bit 23 the most significant bit. The memory interface transfers one word of data at a time. Communication with memory is via two registers, MAR and MDR. Other locations include IC, ABUS, DBUS three registers, AC, ALU and IR. The B17 uses fixed-length instructions. Instructions have the following format an ADDR a twelve-bit operand address (bits 23-12), a six-bit opcode (bits 11-6), and a six-bit addressing mode (bits 5-0). The b17 uses those bits to determine the instruction to be executed from the instruction set. The program continues to execute instructions until a halt instruction is found or a halting error occurs.

## 0.2 Group Assesment

Kevin Hilt: 35%  
Marcus Berger: 35%  
Evan Hammer: 30%

## 0.3 Libraries used

Libraries used in this program are :

*`<iostream>`*, *`<iomanip>`*, *`<string>`*, *`<sstream>`*, *`<fstream>`*, and *`<cstdlib>`*

## 0.4 Algorithms

1. Read in the object file and set up the memory array
2. Read in instruction counter and the number of instruction to be executed
3. For each instruction begin to execute instruction
  - (a) Decode the instruction and determine the address mode and instruction to be executed.
  - (b) Execute the correct instruction
4. Check the address mode to get the correct output

5. Output the information for executed instruction
6. Repeat steps 3-5 for each instruction
7. If an error is encountered

## 0.5 Functions and Program Structure:

`int main(int argc, char argv[])` - The main function handles file I/O and output formatting for the b17 program. Written by Marcus Beger, Evan Hammer, Kevin Hilt using a paired programming approach

`void get_address_mode()` - This function pulls out the bits containing the address mode out of the instruction and sets the ABUS equal to the address mode Written by Marcus Berger

`void get_instruction(&instruction)` - This function pulls out the bits containing the instruction and sets it equal to a value at an index into an array containing the instruction set. Written by Marcus Beger, Evan Hammer, Kevin Hilt using a paired programming approach

`void hex_to_int(string hex_string, int& stored_int)` - This function converts a hex number string to an int variable. Written by Kevin Hilt

`void read_memory(char filename)` - This function pulls out the bits containing the address mode out of the instruction and sets the ABUS equal to the address mode. Written by Marcus Beger, Evan Hammer, Kevin Hilt using a paired programming approach

`void match_instruction(ofstream &output, string instruction)` -This function contains the various code to execute each instruction and the if statements to determine which one to do. Written by Marcus Beger, Evan Hammer, Kevin Hilt using a paired programming approach

### 0.5.1 Compiling and Usage:

Compile by typing `make b17` in Linux

Usage: `b17` object file name

Sample object file:

```
50 1 000000
c4 5 050404 200800 300800 102840 050c00
101 2 300 9
200 1 30
300 1 10
c4
```

Output file will contain memory address, instructions, the instruction executed, the address mode, that contains of the accumulator and the contains of registers x0-x3 for each instruction executed. When a halt instruction or halt error is encountered a correct message is printed and the program

terminates.

Sample output file:

```
0c4: 050404 LD IMM AC[000050] X0[000] X1[000] X2[000] X3[000]
0c5: 200800 ADD 200 AC[000080] X0[000] X1[000] X2[000] X3[000]
0c6: 300800 ADD 300 AC[000090] X0[000] X1[000] X2[000] X3[000]
0c7: 102840 SUB 102 AC[000087] X0[000] X1[000] X2[000] X3[000]
0c8: 050c00 J 050 AC[000087] X0[000] X1[000] X2[000] X3[000]
050: 000000 HALT AC[000087] X0[000] X1[000] X2[000] X3[000]
Machine Halted - HALT instruction executed
```

### 0.5.2 Test

Test 1: Test ADD, SUB, Jump, Load, and Halt instructions with immediate and direct addressing modes input:

```
50 1 000000
c4 5 050404 200800 300800 102840 050c00
101 2 300 9
200 1 30
300 1 10
c4
```

Output:

```
0c4: 050404 LD IMM AC[000050] X0[000] X1[000] X2[000] X3[000]
0c5: 200800 ADD 200 AC[000080] X0[000] X1[000] X2[000] X3[000]
0c6: 300800 ADD 300 AC[000090] X0[000] X1[000] X2[000] X3[000]
0c7: 102840 SUB 102 AC[000087] X0[000] X1[000] X2[000] X3[000]
0c8: 050c00 J 050 AC[000087] X0[000] X1[000] X2[000] X3[000]
050: 000000 HALT AC[000087] X0[000] X1[000] X2[000] X3[000]
Machine Halted - HALT instruction executed
```

Text 2: Test illegal addressing mode input:

```
50 1 000000
100 5 200400 201840 202800 005844 050c84
200 3 30 31 10
100
```

Output:

```
100: 200400 LD 200 AC[000030] X0[000] X1[000] X2[000] X3[000]
101: 201840 SUB 201 AC[ffffff] X0[000] X1[000] X2[000] X3[000]
102: 202800 ADD 202 AC[00000f] X0[000] X1[000] X2[000] X3[000]
103: 005844 SUB IMM AC[00000a] X0[000] X1[000] X2[000] X3[000]
104: 050c84 JN ??? AC[00000a] X0[000] X1[000] X2[000] X3[000]
Machine Halted - illegal addressing mode.
```

Test 3: Test clear instruction and unimplemented op code Input:

```
50 1 000000
ff 7 075400 040804 077440 005884 076400 077800 030a04
75 3 30 20 10
ff
```

Output:

```
0ff: 075400 LD    75    AC[000030] X0[000] X1[000] X2[000] X3[000]
100: 040804 ADD  IMM    AC[000070] X0[000] X1[000] X2[000] X3[000]
101: 077440 ST    77    AC[000070] X0[000] X1[000] X2[000] X3[000]
102: 005884 CLR  IMM    AC[000000] X0[000] X1[000] X2[000] X3[000]
103: 076400 LD    76    AC[000020] X0[000] X1[000] X2[000] X3[000]
104: 077800 ADD  77    AC[000090] X0[000] X1[000] X2[000] X3[000]
105: 030a04 ADDX IMM    AC[000090] X0[000] X1[000] X2[000] X3[000]
Machine Halted - unimplemented opcode
```

## 0.6 What was submitted?

b17.cpp contains the main function for the b17 program

b17\_functions.cpp contains the get\_instruction, get\_addressmode, hex\_to\_int, read\_memory, and match\_instruction functions to prevent needing to repeat code,

b17.h header file containing libraries used and function prototypes for the b17 program

makefile compiles the b17 program by "typing make b17"

HammerBergerHiltB17.pdf